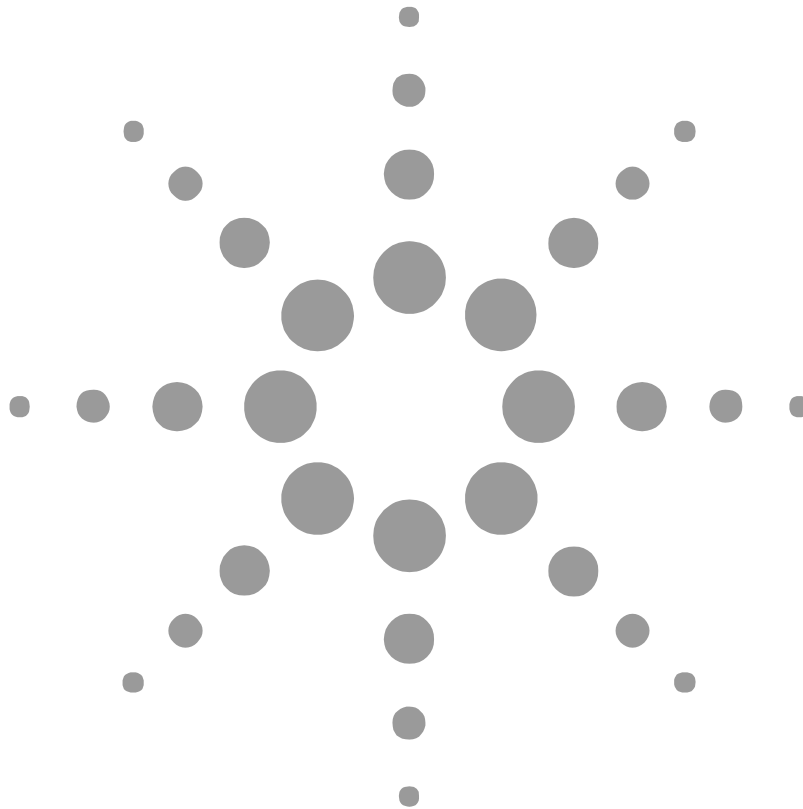
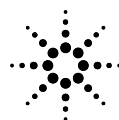


Agilent Versatest Series Integrated Development Environment User's Guide



Manual Part Number: E7085-90035
Revision D, May 2005

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CAUTION

The Agilent Versatest Series Test System Software loaded on the test system and provided on a CD-ROM is supported for use only as documented in the system manuals and training classes. Use of the system software and files not documented in the manuals or training is not supported and may cause damage to the system and is not covered by warranty.

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Safety Considerations

Introductions

The following general safety precautions must be observed during all phases of operation, service, and repair of the system. Failure to comply with these precautions or with specific warnings elsewhere in this manual violates safety standards of design, manufacture, and intended use of the system. Agilent Technologies assumes no liability for customer's failure to comply with these requirements.

Ground the System

To minimize shock hazard, the system must be connected to an electrical ground. The power terminal and the power cable must meet International Electrotechnical Commission (IEC) safety standards.

Keep Away From Live Circuits

Operation personnel must not open doors or remove covers. Replacement of field replaceable units (FRU) and internal adjustments must be made by qualified maintenance personnel. Do not replace any FRUs, cables, or other components with power applied to the system. Under certain conditions dangerous voltages can exist even with power removed. To avoid injuries, always disconnect power and discharge circuits before touching them.

Do Not Service or Adjust Alone

Do not attempt internal service or adjustments unless another person (capable of rendering first aid and resuscitation) is present.

Do Not Substitute Parts or Modify System Instruments

Because of the danger of introducing additional hazards, do not install substitute parts or perform unauthorized modifications to the system.

Do Not Defeat Interlocks

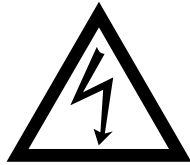
Defeating interlocks can cause hazardous conditions when servicing the system.

Safety Symbols

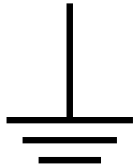
The general definitions for safety symbols used on equipment or in manuals are listed below.



Instruction manual symbol. The system is marked with this symbol when it is necessary for the user to refer to the instruction manual in order to protect against damage to the system.



Indicates hazardous voltages.



Indicates earth ground.

Warning

THE WARNING SIGN DENOTES A HAZARD TO PERSONNEL. IT CALLS ATTENTION TO A PROCEDURE, PRACTICE, CONDITION OR THE LIKE, WHICH, IF NOT CORRECTLY PERFORMED OR ADHERED TO, COULD RESULT IN INJURY OR DEATH TO PERSONNEL

CAUTION

The caution sign denotes a hazard to equipment. It calls attention to a procedure, practice, condition or the like, which, if not correctly performed or adhered to, could result in damage or destruction of part or all of the system.

NOTE

The note sign denotes important information. It calls attention to a procedure, practice, condition or the like, which is essential to highlight.

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Welcome

Welcome to the *Versatest Series Integrated Development Environment User's Guide*. Integrated Development Environment (IDE) refers to a unified collection of software development and debug tools that operate together. This manual contains information required by Agilent Versatest test system programmers to use the IDE tools to develop debug test programs.

NOTE

The IDE tools support versions of V4K software \geq B.02.04. The version of software a system is running can be displayed from the VK Test main window by selecting `Help > About VK Test Station`.

Manual Contents

The following information is contained in this manual:

- Chapter 1, “Introduction,” provides in the remainder of this chapter the following information:
 - How to use this manual on [page 25](#).
 - What this manual assumes on [page 25](#).
- Chapter 2, “Integrated Development Environment,” describes the IDE, its tools, and capabilities.
- Chapter 3, “Pin Tool,” provides information about its interface, capabilities, and a “Getting Started” that describes how to display the Pin Tool document window, configure tester resources on its General tab, assign pins to tester resources on its Pin Mapping tab, and define pin groups on its Pin Groups tab.
- Chapter 4, “C Program Debugger,” provides information about its interface, capabilities, and a “Getting Started” that describes how to perform several tasks using the tool such as setting break points and stepping through a test program.
- Chapter 5, “Pattern Tool,” describes its interface, capabilities, and a “Getting Started” that describes how to retrieve pattern information and view and debug failures.
- Chapter 6, “Waveform Tool,” provides information about its interface, and a “Getting Started” that describes how to setup, capture, and display waveforms for analysis.
- Chapter 7, “Timing Tool,” provides an overview of the tool, description of its interface, capabilities, and a “Getting Started”

that describes how to load and display the timing data in the Timing Tool graphical and tabular views. It also describes how to run the Timing Tool in offline mode.

- Chapter 8, “Bitmap Tool,” provides an overview of the tool, a description of its interface, a “Getting Started” that describes how to create and load DUT definition files, and load and view bitmap files. It also has a section that provides detailed information about how to create DUT definition files.

NOTE


The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Online Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader’s View > Zoom In and View > Zoom Out menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

How to Use This Manual

The best place to start is chapter 2, “Integrated Development Environment.” Chapter 2 will familiarize you with the IDE, its tools, and capabilities. A complete description of each tool can be found in their respective chapters in this manual.

Assumptions

This manual assumes the following:

- That you have a basic understanding of computer operation and the Windows XP Professional interface. If you are new to Windows XP, it is recommended that you see the  > Help and Support > Help and Support Center window.
- That you are familiar with C language programming and programming of Versatest Series test systems. If you need to learn more about the test systems, there are manuals and classes available to learn about how to program and maintain the systems. All of the manuals and programming training can be found on the Versatest Series Manuals CD-ROM. The latest version of the Manuals CD is shipped with each system.
- That you have a working knowledge of IC or wafer testing.

Use of System Software

CAUTION

The Agilent Versatest Series Test System Software loaded on the test system and provided on a CD-ROM is supported for use only as documented in the system manuals and training classes. Use of the system software and files not documented in the manuals or training is not supported and may cause damage to the system and is not covered by warranty.

Introduction

Integrated Development Environment (IDE) refers to a unified collection of software development and debug tools that operate together. For the Versatest Series software, the IDE is a central application which manages all test program components. It provides a central application with a common graphical user interface (GUI) that manages the Pin Tool, C Program Debugger, Pattern Tool, Waveform Tool, Timing Tool, and Bitmap Tool (Figure 2-1). Each tool is a plug-in to the IDE. And any tool can be more aware of the test program and other tools. The tools' operations can then be synchronized if needed.

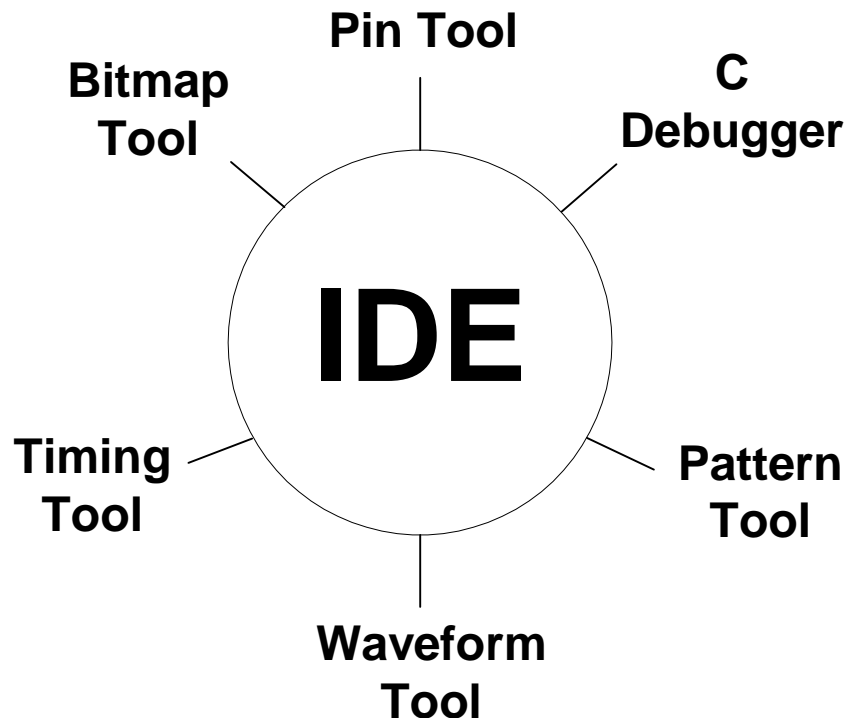


Figure 2-1. IDE Tools

The IDE consists of the following tools:

- **Pin Tool:** Provides the capability to map tester resources to DUT pins for both test program .c and pattern .apg files. It also allows the user to add, delete, or modify pin definitions through its interface.

- **C Program Debugger:** Provides the capability to debug test program C code using the IDE GUI with standard windows conventions.
- **Pattern Tool:** Provides the capability within the IDE to debug patterns that have been loaded into hardware.
- **Waveform Tool:** Displays within the IDE GUI the actual and expected waveforms that are output to the DUT. This tool acts as an oscilloscope and logic analyzer that is automatically configured for the test system.
- **Timing Tool:** Displays within the IDE GUI global time set (GTS), local time set (LTS), and timing edge information in a graphical and tabular format, and checks for APG rules violations.
- **Bitmap Tool:** Allows you to view and compare multiple failed bitmap files within the IDE GUI. Using the Bitmap Tool, you can pinpoint specific locations where memory bits pass and fail tests, create overlays of bitmaps, and create bitmap logical operations.

NOTE

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Online and Offline Modes

The following tools currently support online mode:

- C Program Debugger (currently has no offline capability)
- Pattern Tool (currently has no offline capability)
- Waveform Tool
- Timing Tool

The following tools currently support offline mode:

- Pin Tool (currently has no online capability other than to customize pin sets from the Waveformsetup Tool and Pattern Tool)
- Waveform Tool (viewing saved files only)
- Timing Tool (viewing saved files only)
- Bitmap Tool (currently has no online capability)

IDE Benefits

The IDE provides multiple benefits with a more cohesive development and debug environment. These benefits include the following:

- Unified management of windows: Tools are no longer just a collection of independent windows.
- Reduce visual clutter: Tools and objects can now be grouped or categorized appropriately.
- Faster learning curve can now be achieved because the single IDE GUI environment now has a common look and feel with similar windows, menus, and toolbars.

All of these IDE benefits result in faster test program development and debug using the tools.

IDE Overview

The IDE consists of the following seven functional areas ([Figure 2-2](#)):

- Menu bar
- Toolbar
- Navigator pane
- Tool Document window
- Document Tabs (one for each corresponding Tool Document window)
- Output pane
- Status bar

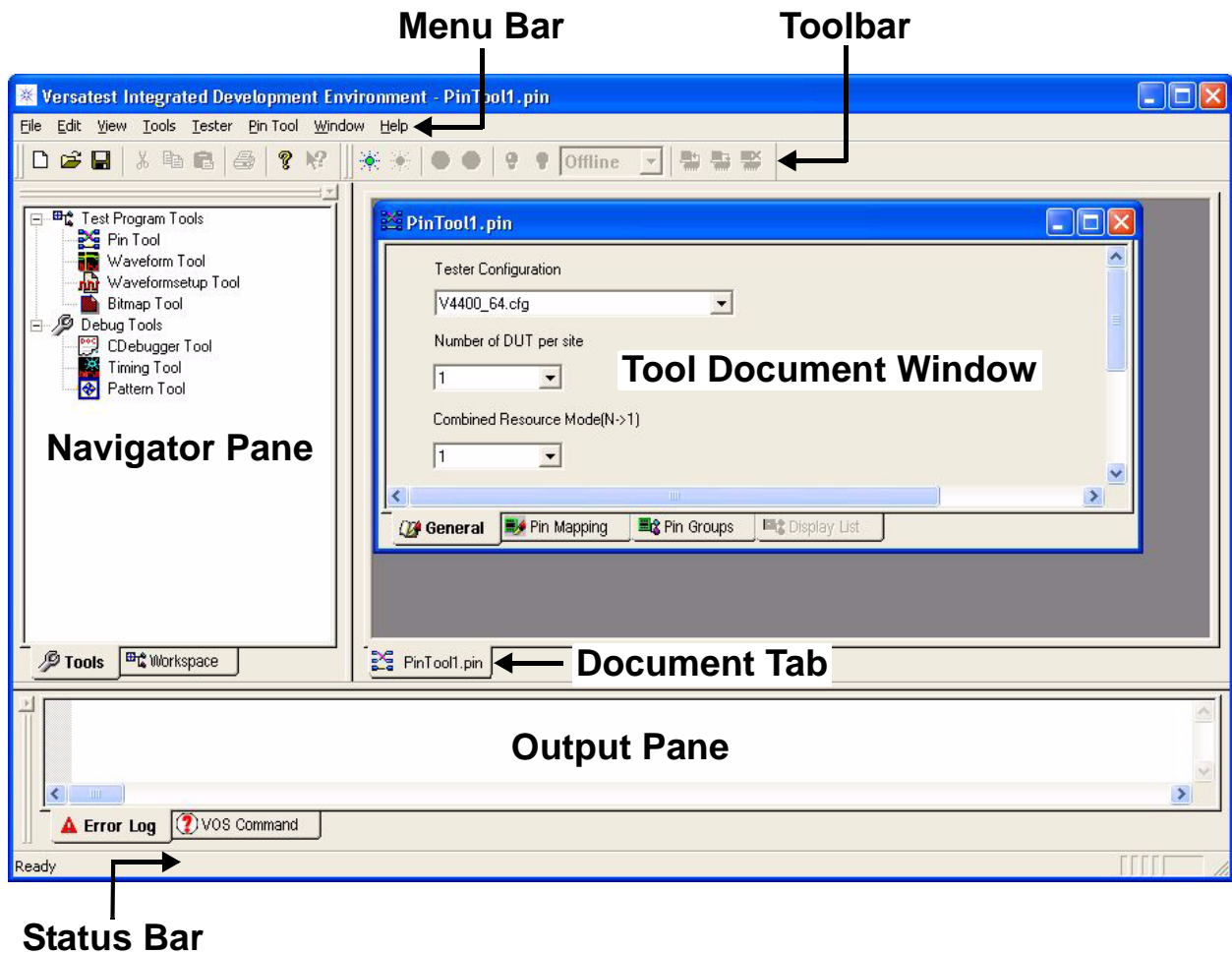


Figure 2-2. IDE Main Window

Each of these components (except the Menu bar) can be displayed or hidden by going to the View menu (Figure 2-3), and checking or unchecking the component you wish to change.

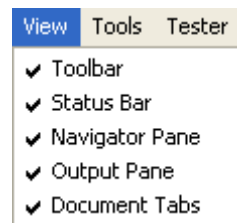


Figure 2-3. View Menu

IDE Overview

The Menu bar and Toolbar are context-sensitive and change as the active document changes. The Menu bar and Toolbar only display or enable menus and toolbar buttons that are relevant to the tool or document you have selected.

The Navigator pane presents the test program components in logical, hierarchical groupings. It allows any test program component to be edited and provides visual feedback as to which test program elements are currently active. Tools can also add special navigation panes for their needs.

The IDE is designed on a docking window paradigm. It has the ability for you to move and resize windows or toolbars.

After configuring the position and look of the IDE, you can easily save that configuration for future retrieval. This capability is called saving your Workspace. The Workspace consists of the tools, layout, and open documents. Selecting the `File > Save Workspace` command displays a Save Workspace dialog box from which you can save the workspace with a workspace `.wsp` extension. The previously saved workspace can be displayed by selecting the `File > Open Workspace` command to display an Open Workspace dialog box from which you can select and open the workspace.

———— Pin Tool

Introduction

This chapter provides information about the Versatest Series Pin Tool. The Pin Tool's graphical interface provides the capability to map tester resources to DUT pins for both test program .c and pattern .apg files. It also allows the user to add, delete, or modify pin definitions through its interface.

Without the Pin Tool, the user's only option is to manually map tester resources to DUT pins for both test program .c and pattern .apg files. This is done by creating a pin list that is a data structure consisting of a one-dimensional four-integer array for each DUT pin in a project .c file. Data structures called pin and pin groups also have to be created for use in pattern files. The Pin Tool provides an alternative to the arduous and overlapping task of manually mapping tester resources to DUT pins for test program and pattern files with error checking capability.

Chapter Contents

This chapter contains the following information about the Timing Tool:

- [“Pin Tool Main Window” on page 35](#): Provides descriptions of the application interface functional areas, menus, menu commands, and dialog boxes.
- [“Pin Tool Getting Started” on page 55](#): Describes how to display the Pin Tool document window, configure tester resources on the General tab, assign pins to tester resources on the Pin Mapping tab, and define pin groups on the Pin Groups tab.

NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader's `View > Zoom In` and `View > Zoom Out` menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

Pin Tool Main Window

The Pin Tool main window shown in [Figure 3-1](#) is the tool's interface. The interface is composed of the following functional areas:

- Navigator Pane: See the `View > Navigator Pane` command on [page 47](#)
- Menu bar on [page 36](#)
 - File menu on [page 37](#)
 - Edit menu on [page 43](#)
 - View menu on [page 45](#)
 - Tools menu on [page 48](#)
 - Tester menu on [page 49](#)
 - Pin Tool menu on [page 51](#)
 - Window menu on [page 52](#)
 - Help menu on [page 53](#)
- Toolbar: See the `View > Toolbar` command on [page 46](#)
- Tool Document Window: Consists of the following Pin Tool document window tabs:
 - General tab: See “[Configuring Tester Resources on the General Tab](#)” on [page 58](#).
 - Pin Mapping tab: See “[Assigning Pins to Tester Resources on the Pin Mapping Tab](#)” on [page 61](#).
 - Pin Groups tab: See “[Defining Pin Groups Using the Pin Groups Tab](#)” on [page 68](#).
 - Display List tab: Used to customize pin sets from the `Waveformsetup Tool > Custom > Display List` tab and the `Pattern Tool's > Edit Vector Pane > Format tab > Custom > Display List` tab.
- Output Pane: See the `View > Output Pane` command on [page 48](#)
- Status Bar: See the `View > Status Bar` command on [page 47](#)

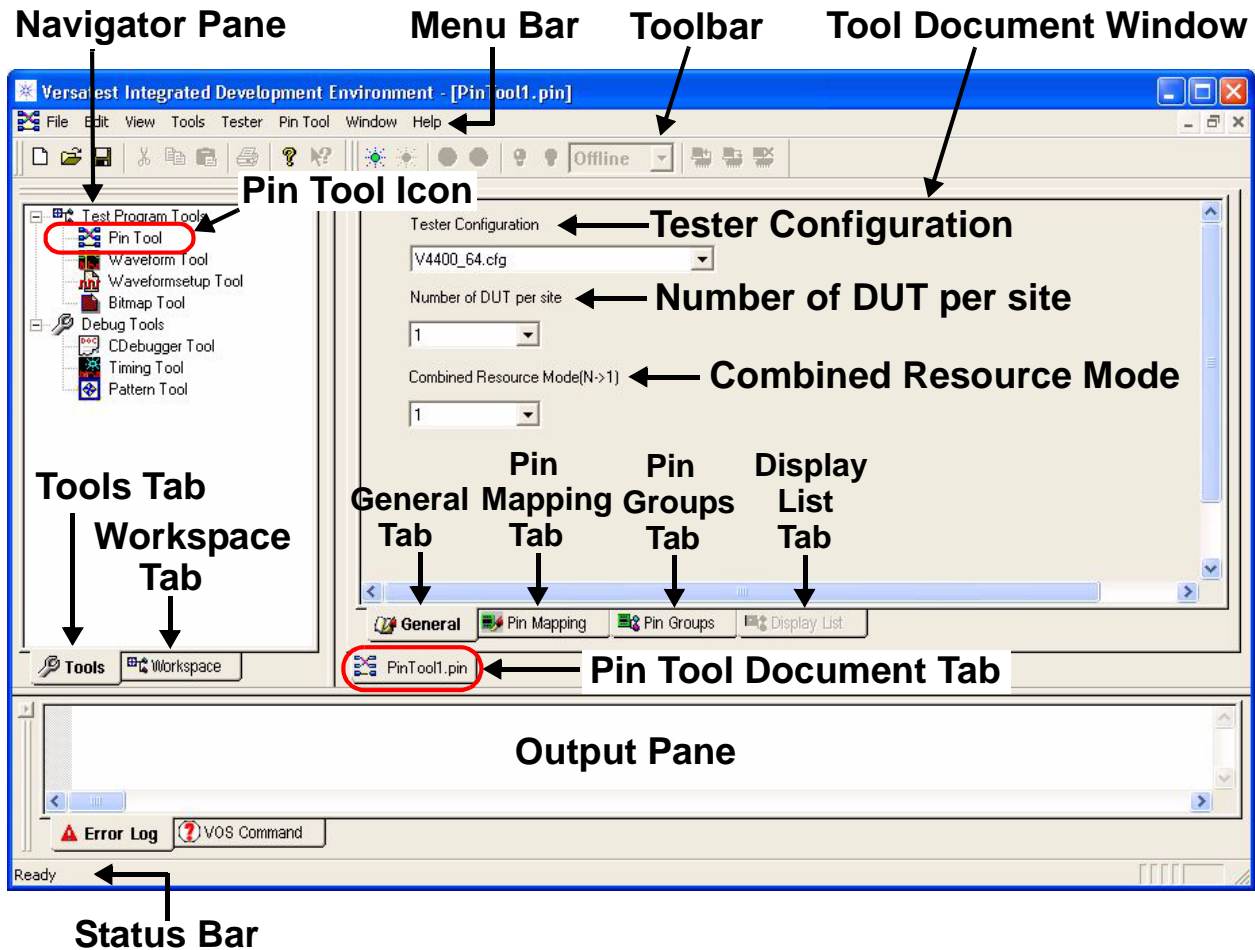


Figure 3-1. Pin Tool Main Window General Tab

Menu Bar

The menu bar at the top of the Timing Tool main window (Figure 3-1 on page 36) contains the following eight pull-down menus from which you can select commands:

- File menu on page 37
- Edit menu on page 43
- View menu on page 45
- Tools menu on page 48
- Tester menu on page 49
- Pin Tool menu on page 51
- Window menu on page 52

- Help menu on [page 53](#)





File Menu

Selecting File in the menu bar opens the menu in [Figure 3-2](#).





Figure 3-2. File Menu

The File menu contains the following commands:

-  New command on [page 38](#)
-  Open command on [page 39](#)
- Close command on [page 41](#)
- Close All command on [page 41](#)
-  Save command on [page 41](#)
- Save As command on [page 42](#)
- Open Workspace command on [page 42](#)
- Save Workspace command on [page 42](#)
- Close Workspace Command on [page 42](#)
-  Print command on [page 42](#)
- Print Preview command on [page 42](#)
- Print Setup command on [page 43](#)
- Recent Workspaces on [page 43](#)

- Exit command on [page 43](#)

New Command (File Menu)

 Displays the New command submenu ([Figure 3-3](#)) that allows you to display a new Workspace or create new IDE documents. The New  toolbar button displays a New dialog box that lists the same items to select as the submenu.

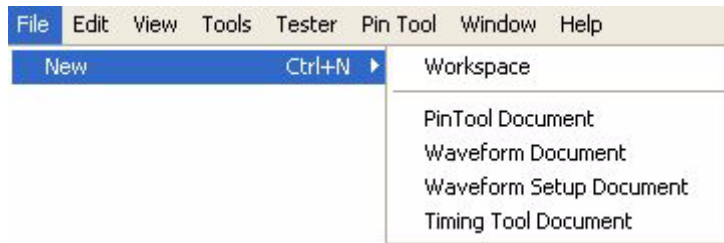


Figure 3-3. File > New Command Submenu

The New command submenu contains the following commands:

- Workspace command on [page 38](#)
- PinTool Document command on [page 38](#)
- Waveform Document command on [page 38](#)
- Waveform Setup Document command on [page 39](#)
- Timing Tool Document command on [page 39](#)

Workspace Command (New Command Submenu)

Displays as the active Workspace its default with its corresponding Menu bar, Toolbar, Navigator pane, Output pane, and Status bar.

PinTool Document Command (New Command Submenu)

Displays as the active document a blank PinTool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Document Command (New Command Submenu)

Displays as the active document a blank Waveform Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.



Waveform Setup Document Command (New Command Submenu)

Displays as the active document the default Waveform Setup Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Timing Tool Document Command (New Command Submenu)

Displays as the active document a blank Timing Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and graphical display window), Output pane, and Status bar.

Open Command (File Menu)

 Displays the Open command submenu ([Figure 3-4](#)) that allows you to open a Workspace or IDE documents from the submenu list. The Open  toolbar button displays a generic Open dialog box from which you can open a selection listed in the submenu.

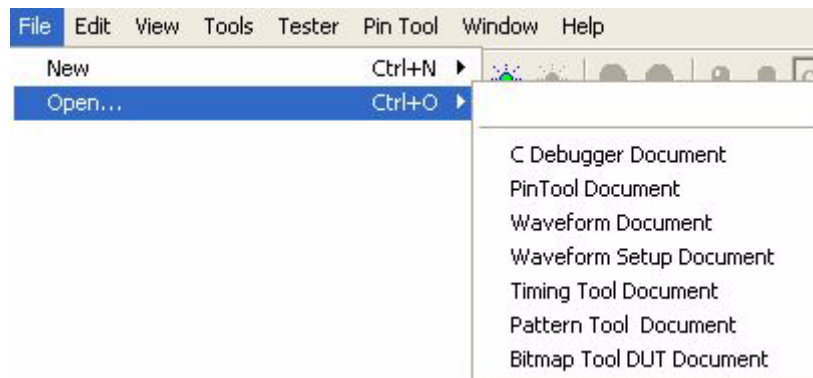


Figure 3-4. Open Command Submenu

The Open command submenu contains the following commands that display an Open dialog box similar to [Figure 3-5](#):

- C Debugger Document command on [page 40](#)
- PinTool Document command on [page 40](#)
- Waveform Document command on [page 40](#)
- Waveform Setup Document command on [page 41](#)
- Timing Tool Document command on [page 41](#)
- Pattern Tool Document command on [page 41](#)
- Bitmap Tool DUT Document command on [page 41](#)



Figure 3-5. File > Open Dialog Box

C Debugger Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 3-5](#)) to select a previously saved C Debugger Tool document file with a *.cof extension.

PinTool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 3-5](#)) to select a previously saved PinTool document file with a *.pin file extension. After selecting a .pin file the dialog box shown in [Figure 3-6](#) displays. This dialog box is for when the IDE is set online and you have a test program loaded and want to ensure that the Pin Tool .pin file you are loading is compatible with the test program for debugging purposes.

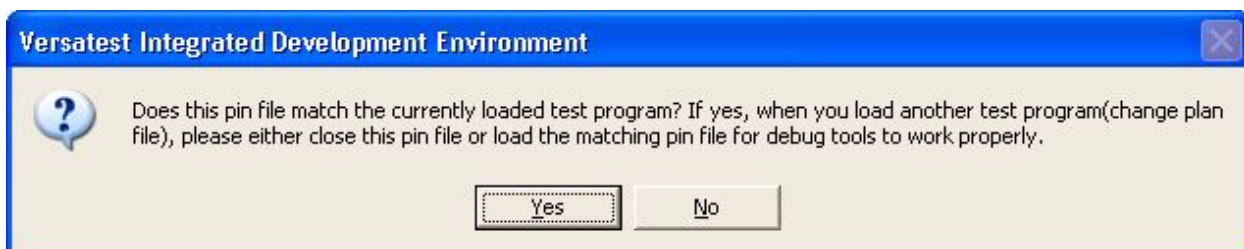


Figure 3-6. Versatest IDE Dialog Box

Waveform Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 3-5](#)) to select a previously saved Waveform document file with a *.dnc file extension.

Waveform Setup Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 3-5](#)) to select a previously saved Waveform Setup document file with a *.stp file extension.

Timing Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 3-5](#)) to select a previously saved Timing Tool document file with a *.vtt file extension.

Pattern Tool Document Command (Open Command Submenu)

Displays an Open dialog box ([Figure 3-5](#)) to select a previously saved Pattern Tool document file with an *.apg2 file extension.

Bitmap Tool DUT Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 3-5](#)) to select a previously saved Bitmap Tool DUT definition document file with a *.dut file extension.

Close Command (File Menu)

Closes the active tool document.

Close All Command (File Menu)

Closes all tool documents and displays the default IDE main window.

Save Command (File Menu)




Saves the active document file. Saving a Pin Tool document file saves the Pin Tool .pin file and also generates *.c and *.h files. You should not edit the generated .c and .h files. The .pin file is only for use with the IDE Pin Tool. Include the generated *.c and *.h files as follows before compiling using the “make” command:

- Include the generated .h file in your test program .c file.
- Include the generated .h file in your .apg file.
- Include the generated .c file in your makefile.

When saving a Pin Tool file, the system first validates all the pin/cam settings. If there are any errors, it will print the error message to the Error Log tab on the Output Window. Once the setting passes the validation, it then saves the three files: *.pin, *.c, and *.h.

Save As Command (File Menu)

Displays the Save As dialog box to save the active tool document file. When saving a Pin Tool document file, typing a filename with a *.pin extension in the dialog box and then selecting the  button saves the Pin Tool .pin file and also generates *.c and *.h files. You should not edit the generated .c and .h files. The .pin file is only for use with the IDE Pin Tool. Include the generated *.c and *.h files as follows before compiling using the “make” command:

- Include the generated .h file in your test program .c file.
- Include the generated .h file in your .apg file.
- Include the generated .c file in your makefile.

When saving a Pin Tool file, the system first validates all the pin/cam settings. If there are any errors, it will print the error message to the Error Log tab on the Output Window. Once the setting passes the validation, it then saves the three files: *.pin, *.c, and *.h.

Open Workspace Command (File Menu)

Displays an Open Workspace dialog box with a *.wsp extension. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace and opening another. The Workspace consists of the tools, layout, and open documents.

Save Workspace Command (File Menu)

Saves the current workspace with a *.wsp extension. The Workspace consists of the tools, layout, and open documents.

Close Workspace Command (File Menu)

Closes the current workspace. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace.

Print Command (File Menu)



Prints the contents of the Pin Mapping tab in the active Pin Tool document window.

Print Preview Command (File Menu)

Displays a print preview window of the Pin Mapping tab in the active Pin Tool document window.

Print Setup Command (File Menu)

Displays a printer setup dialog box that allows you to select and configure a printer.

Recent Workspaces Command (File Menu)

Displays a Recent Workspaces submenu from which you can select a workspace.

Exit Command (File Menu)

Closes the IDE. If the workspace or any other tool document files have changed, you will be asked if you would like to save them.




Edit Menu

Selecting Edit in the menu bar opens the menu in [Figure 3-2](#).



Figure 3-7. Edit Menu

The Edit menu contains the following commands:

- Undo command below on [page 44](#)
- Redo command on [page 44](#)
-  Cut command on [page 44](#)
-  Copy command below on [page 44](#)
-  Paste command on [page 44](#)
- Find command on [page 44](#)
- Replace command on [page 45](#)
- Find in Workspace on [page 45](#)


Undo Command (Edit Menu)

Not supported by the Pin Tool.


Redo Command (Edit Menu)

Not supported by the Pin Tool.


Cut Command (Edit Menu)

 Cuts the currently selected contents on the Pin Tool's Pin Mapping tab for insertion elsewhere on the tab. Rows are selected by placing the mouse cursor over a numbered column on the left side of the tab at the beginning of a row until a black right arrow appears and selecting the left mouse button. Multiple selections are made using the black arrow in combination with the **(Shift)** key for range selections or with the **(Ctrl)** to select rows individually. Column selections are made by clicking and dragging the mouse over the desired area in the column.

Copy Command (Edit Menu)

 Copies the currently selected contents on the Pin Tool's Pin Mapping tab for insertion elsewhere on the tab. Rows are selected by placing the mouse cursor over a numbered column on the left side of the tab at the beginning of a row until a black right arrow appears and selecting the left mouse button. Multiple selections are made using the black arrow in combination with the **(Shift)** key for range selections or with the **(Ctrl)** to select rows individually. Column selections are made by clicking and dragging the mouse over the desired area in the column.

Paste Command (Edit Menu)

 Inserts the last copied/cut contents on the Pin Tool's Pin Mapping tab to the cursor location on the tab.

Find Command (Edit Menu)

On the Pin Tool's Pin Mapping tab, finds the specified device pin name in the Device Pin Name column ([Figure 3-8](#)).



Figure 3-8. Find Command Dialog Box

Replace Command (Edit Menu)

On the Pin Tool's Pin Mapping tab does a find and replace on the selected column (Figure 3-9).



Figure 3-9. Replace Dialog Box

Find in Workspace Command (Edit Menu)

Not currently supported by the IDE.

View Menu

Selecting View in the menu bar opens the menu in Figure 3-10.

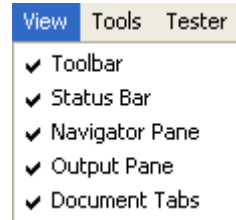


Figure 3-10. View Menu

The View menu contains the following commands:

- Toolbar command on [page 46](#)
- Status Bar command on [page 47](#)
- Navigator Pane command on [page 47](#)
- Output Pane command on [page 48](#)
- Document Tabs command on [page 48](#)

Toolbar Command (View Menu)

Displays or hides the toolbar shown in [Figure 3-11](#). The toolbar displays at the top of the Timing Tool main window when a ✓ displays in front of its command in the View menu. Clicking on the buttons in the toolbar give you quick access to many of the menu bar commands. Positioning the mouse cursor over a toolbar button displays tooltip text with the corresponding command description.

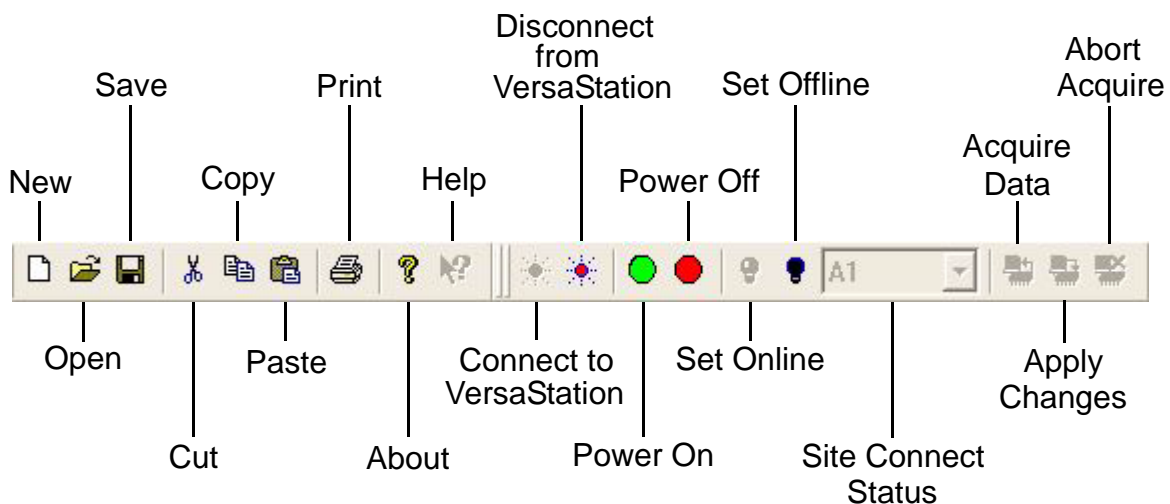




















Figure 3-11. Pin Tool Toolbar


-  File > New on [page 38](#)
-  File > Open on [page 39](#)
-  File > Save on [page 41](#)
-  Edit > Cut on [page 44](#)
-  Edit > Copy on [page 44](#)
-  Edit > Paste on [page 44](#)
-  File > Print on [page 42](#)
-  Help > About on [page 53](#)
-  Help > Help on [page 53](#)
-  Tester > Connect to VersaStation on [page 50](#)
-  Tester > Disconnect from VersaStation on [page 50](#)
-  Tester > Power On on [page 51](#)
-  Tester > Power Off on [page 51](#)
-  Tester > Set Online on [page 50](#)
-  Tester > Set Offline on [page 50](#)
- A1 IDE Site Connect Status
-  Tester > Acquire Data on [page 51](#) (not supported by Pin Tool)
-  Tester > Apply Changes on [page 51](#) (not supported by Pin Tool)
-  Tester > Abort Acquire on [page 51](#) (not supported by Pin Tool)

Status Bar Command (View Menu)

Displays or hides the Status Bar ([Figure 3-1 on page 36](#)). The Status Bar displays at the bottom of the Pin Tool main window when a ✓ displays in front of its command in the View menu. The Status Bar provides information about the current state of what you are viewing in the window and any other status-oriented information.


Navigator Pane Command (View Menu)

Displays the Navigator Pane (similar to [Figure 3-1 on page 36](#)) when a ✓ displays in front of its command in the View menu.

The Pin Tool is associated with the `Pin Tool` icon on the Tools Tab  in the Navigator Pane.

Output Pane Command (View Menu)

Displays the Output Pane (similar to [Figure 3-1 on page 36](#)) when a ✓ displays in front of its command in the View menu.

The Pin Tool is associated with the `VOS Command` tab in the Output Pane. The `VOS Command` tab is enabled when the IDE is set online by the selecting the yellow `Set Online`  toolbar button or the corresponding `Tester > Set Online` command. The `VOS Command` tab allows you to enter VOS terminal commands and display the results on the tab and in the corresponding test site window in the VK Test Station main window. See the “VOS Terminal Commands” chapter in the *Command Reference Volume 2* for the available commands.

Document Tabs Command (View Menu)

Displays the Document Tabs at the bottom of the Tool Document Window (similar to [Figure 3-1 on page 36](#)) when a ✓ displays in front of its command in the View menu.

Tools Menu

Selecting Tools in the menu bar opens the menu in [Figure 3-12](#).

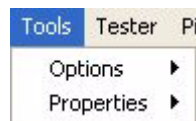


Figure 3-12. Tools Menu

The Tools menu contains the following commands:

- Options command on [page 48](#)
- Properties command on [page 49](#)

Options Command (Tools Menu)

Displays the Options submenu shown in [Figure 3-13](#).

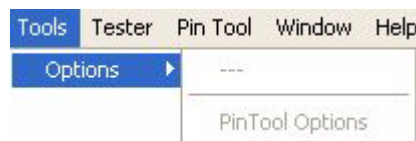


Figure 3-13. Options Submenu

The Options command submenu contains the following command:

- PinTool Options command on [page 49](#)

PinTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

Properties Command (Tools Menu)

Displays the Properties submenu shown in [Figure 3-14](#).

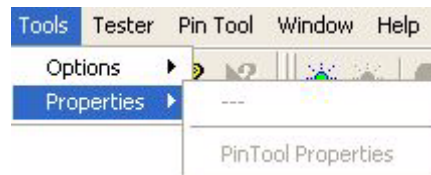


Figure 3-14. Properties Submenu

The Properties command submenu contains the following command:

- PinTool Properties command on [page 49](#)

PinTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.










Tester Menu

Selecting Tester in the menu bar opens the menu in [Figure 3-15](#).




Figure 3-15. Tester Menu

The Tester menu contains the following commands:

-  Connect to VersaStation on [page 50](#)
-  Disconnect from VersaStation on [page 50](#)
-  Set Online command on [page 50](#)
-  Set Offline command on [page 50](#)
-  Acquire Data command on [page 51](#)
-  Apply Changes command on [page 51](#)
-  Abort Acquire command on [page 51](#)
-  Tester Power On command on [page 51](#)
-  Tester Power Off command on [page 51](#)


Connect to VersaStation Command (Tester Menu)

 Connects the IDE to VersaStation (formerly called PCM). The IDE must be connected to VersaStation (PCM) before it can be connected to a specific tester test site.

Disconnect from VersaStation Command (Tester Menu)


 Disconnects the IDE from VersaStation (formerly called PCM).

Set Online Command (Tester Menu)


 Connects the IDE to the tester for the following tools that support online mode. The IDE must be connected to VersaStation (formerly PCM) before it can be connected to a specific test site.

- C Program Debugger (currently has no offline capability)
- Pattern Tool (currently has no offline capability)
- Waveform Tool
- Timing Tool

Set Offline Command (Tester Menu)

 Disconnects the IDE from the tester. The following tools support offline mode:

- Pin Tool (currently has no online capability)
- Waveform Tool (viewing saved files only)
- Timing Tool (viewing saved files only)
- Bitmap Tool (currently has no online capability)

Select the Open  toolbar button or the File > Open PinTool Document command to display an open dialog box from which a Pin Tool file with a .pin extension is opened. The .pin file is created by selecting File > Save after configuring a Pin Tool document.

Acquire Data Command (Tester Menu)

 Not currently supported by the Pin Tool. The Timing Tool supports this command.



Apply Changes Command (Tester Menu)

 Not currently supported by the Pin Tool. The Timing Tool supports this command.



Abort Acquire Command (Tester Menu)

 Not currently supported by the Pin Tool. The Timing Tool supports this command.

Tester Power On Command (Tester Menu)

 Same as the VK Test Station main window Utilities > Power On command and its corresponding  toolbar button. Resets and powers up the test sites (Test Head).

Tester Power Off Command (Tester Menu)

 Same as the VK Test Station main window Utilities > Power Off command and its corresponding  toolbar button. Turns off power to the test sites (Test Head).

Pin Tool Menu

Selecting Pin Tool in the menu bar opens the menu in [Figure 3-17](#).

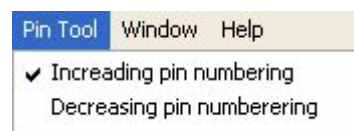


Figure 3-16. Pin Tool Menu

The Pin Tool menu contains the following commands:

- Increasing pin numbering on [page 52](#)
- Decreasing pin numbering on [page 52](#)

Increasing pin numbering Command (Window Menu)

In the Pin Tool's Pin Mapping tab, causes entry values to increase in numbering as you click and drag to add to the initial entry in the columns on the tab:

- Device Pin Name
- Socket Pin Out
- DUT Tester Channel

Decreasing pin numbering Command (Window Menu)

In the Pin Tool's Pin Mapping tab, causes entry values to decrease in numbering as you click and drag to add to the initial entry in the columns on the tab:

- Device Pin Name
- Socket Pin Out
- DUT Tester Channel

Window Menu

Selecting Window in the menu bar opens the menu in [Figure 3-17](#).



Figure 3-17. Window Menu

The Window menu contains the following commands:

- New Window command on [page 53](#)
- Close command on [page 53](#)
- Close All command on [page 53](#)
- Cascade command on [page 53](#)
- Tile command on [page 53](#)
- Minimize All command on [page 53](#)

New Window Command (Window Menu)

Displays a duplicate of the active Pin Tool document window.

Close Command (Window Menu)

Closes the active tool document window.

Close All Command (Window Menu)

Closes all tool document windows with their corresponding tabs.

Cascade Command (Window Menu)

Cascades all open tool document windows in an overlapping fashion one on top of another with the title bar of each visible.

Tile Command (Window Menu)

Tiles all open tool document windows in a non-overlapping fashion.

Minimize All Command (Window Menu)

Not currently supported.

Help Menu

Selecting Help in the menu bar opens the menu in [Figure 3-18](#).




Figure 3-18. Help Menu

The Help menu contains the following two commands:

Help Topics Command (Help Menu)

 Not currently supported.

About Versatest Integrated Development Environment Command (Help Menu)

 Displays the About Versatest Integrated Development Environment dialog box that contains software component version and copyright information (similar to [Figure 3-19](#)).

Pin Tool Main Window

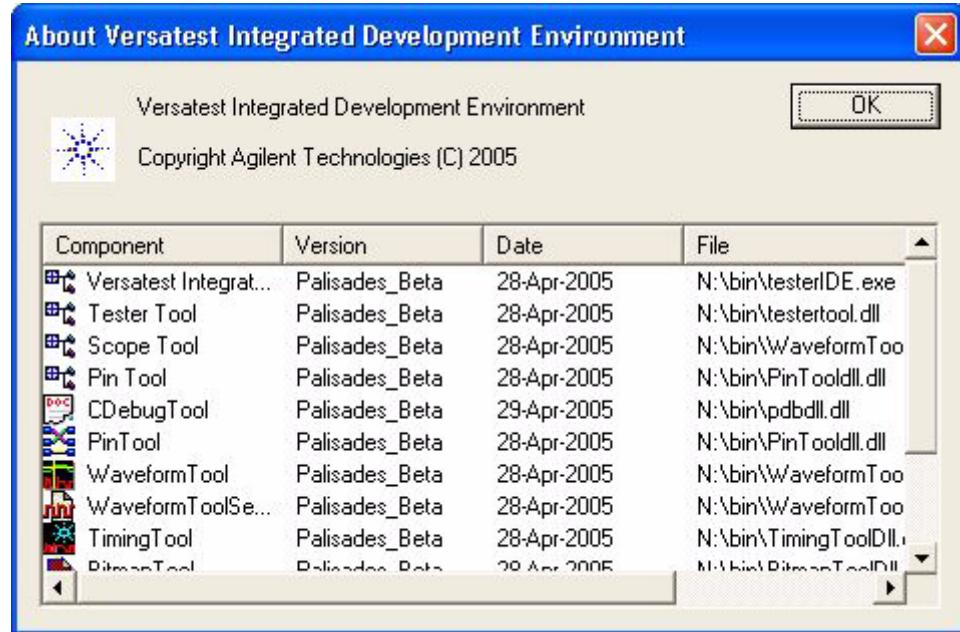


Figure 3-19. About Versatest Integrated Development Environment

Pin Tool Getting Started

This Getting Started demonstrates how use the Pin Tool to create pin lists and groups from scratch before you develop your test program.

The Pin Tool's graphical interface provides the capability to map tester resources to DUT pins for both test program .c and pattern .apg files. It also allows the user to add, delete, or modify pin definitions through its interface. Without the Pin Tool, the user's only option is to manually map tester resources to DUT pins for both test program .c and pattern .apg files. This is done by creating a pin list that is a data structure consisting of a one-dimensional four-integer array for each DUT pin in a project .c file. Data structures called pin and pin groups also have to be created for use in pattern files. The Pin Tool provides an alternative to the arduous and overlapping task of manually mapping tester resources to DUT pins for test program and pattern files.

For additional information about the Timing Too, see the “[Pin Tool Main Window](#)” section on [page 35](#) that provides descriptions of all the menus, menu commands, and dialog boxes that make up the tool's interface.

Getting Started Contents

This Getting Started contains the following examples:


- “[Launching the IDE and Displaying the Pin Tool Document Window](#)” on [page 56](#)
- “[Configuring Tester Resources on the General Tab](#)” on [page 58](#)
- “[Assigning Pins to Tester Resources on the Pin Mapping Tab](#)” on [page 61](#)
- “[Defining Pin Groups Using the Pin Groups Tab](#)” on [page 68](#)

NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader's `View > Zoom In` and `View > Zoom Out` menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

Launching the IDE and Displaying the Pin Tool Document Window

This section demonstrates how to launch IDE and display the Pin Tool Document Window in preparation to create a Pin Tool document.

- 1 Selecting  > Programs > Versatest Test System Software > Integrated Development Environment displays its default main window (Figure 3-20).

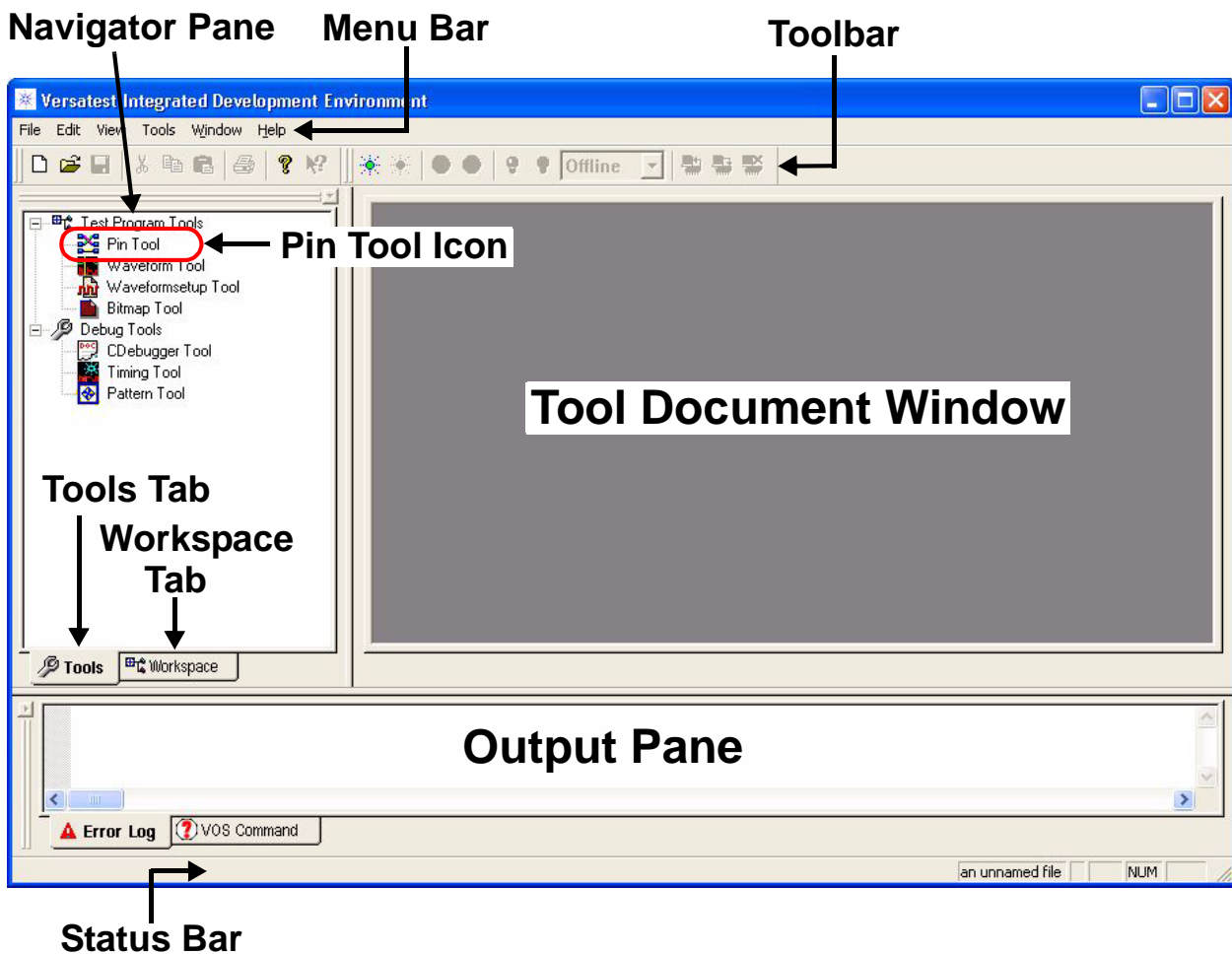


Figure 3-20. Versatest Integrated Development Environment Main Window

- 2 Double-clicking the Pin Tool icon on the Tools Tab in the Navigator Pane (Figure 3-20) displays the Pin Tool as the active tool in the Tool Document window (Figure 3-21). This also adds the Pin Tool Document `PinTool1.pin` tab at the bottom of the Pin Tool Document window, and its menu bar and toolbar.

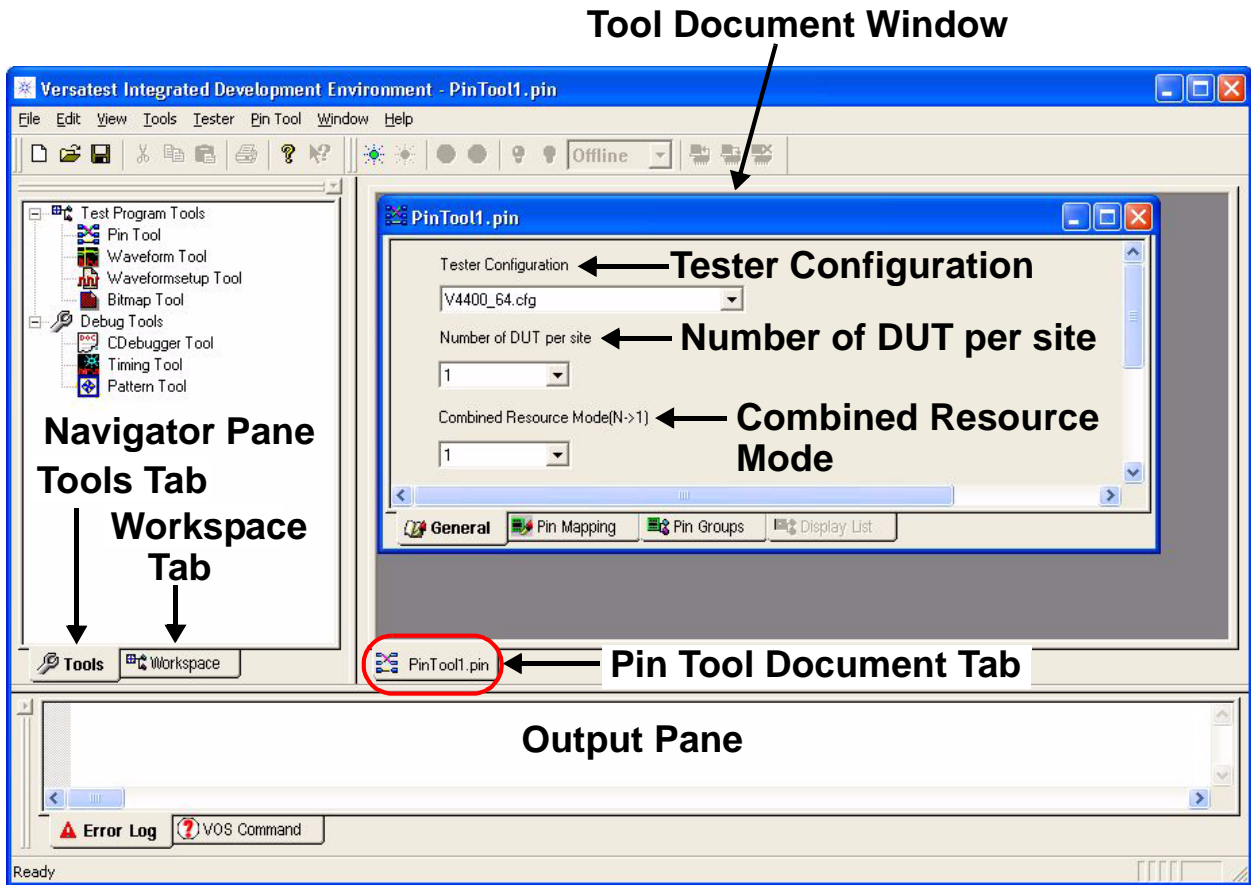




Figure 3-21. Pin Tool Default Main Window

Configuring Tester Resources on the General Tab

This section demonstrates how to select the test system you want to create the pin lists for and configure its resources on the General  **General** tab. This includes selecting the tester configuration, number of DUTs per site, and the combined-resource mode (CRM).

- 1 Selecting the down-arrow  button on the right side of the Tester Configuration field displays a drop-down list box of the available test system configurations.

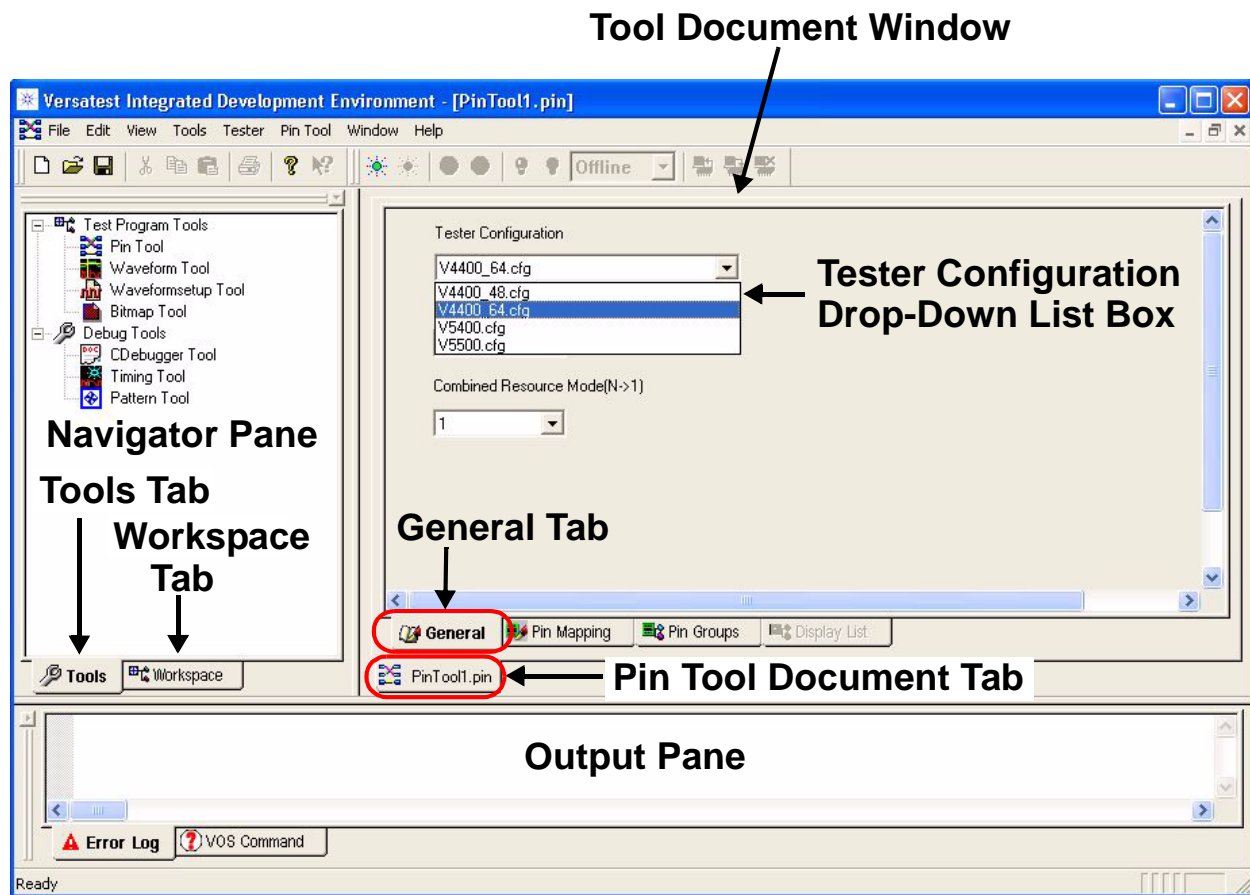


Figure 3-22. Tester Configuration Drop-Down List Box

- 2 For this example, we will select the `V5400.cfg` configuration (Figure 3-23) that has the following configuration resources:
 - Four test sites per site module.
 - Thirty-two PE channels per test site (128 per site module).

- Supports single-site mode (CRM-1 with 32 PE channels), CRM-2 (with 64 PE channels), or CRM-4 (with 128 PE channels) on each test site module.

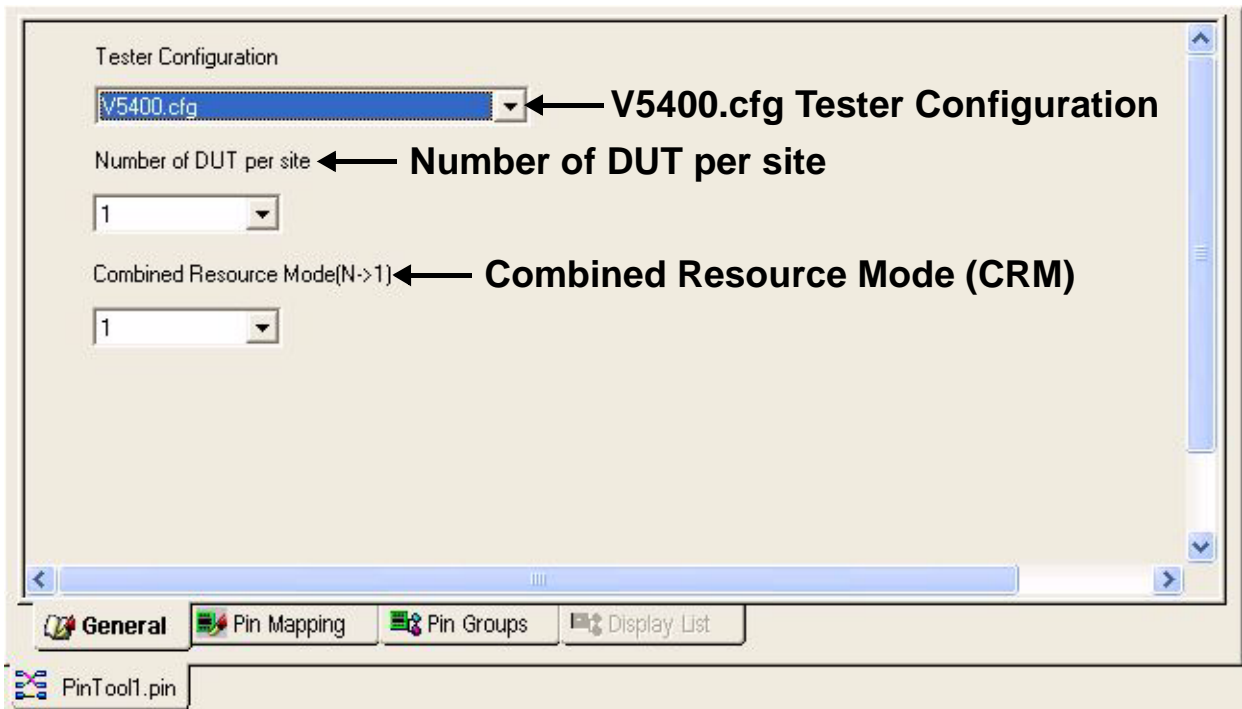


Figure 3-23. Tester Configuration Set to V5400.cfg

- 3 Selecting the down-arrow button on the right side of the Number of DUT per site field displays a drop-down list box that allows you to select the number of DUTs per site (Figure 3-24).

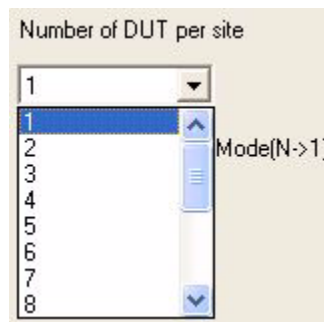


Figure 3-24. Number of DUT Per Site Drop-Down List Box

Pin Tool Getting Started

- 4 Selecting 2 closes the list box, and then selecting the Combined Resource Mode drop-down button displays the V5400.cfg supported CRM modes (Figure 3-25).

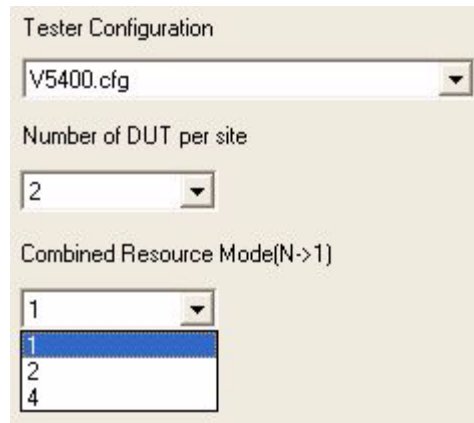


Figure 3-25. Combined Resource Mode Drop-Down List Box

- 5 Selecting 2 specifies CRM-2 and displays the configured General General tab (Figure 3-26).

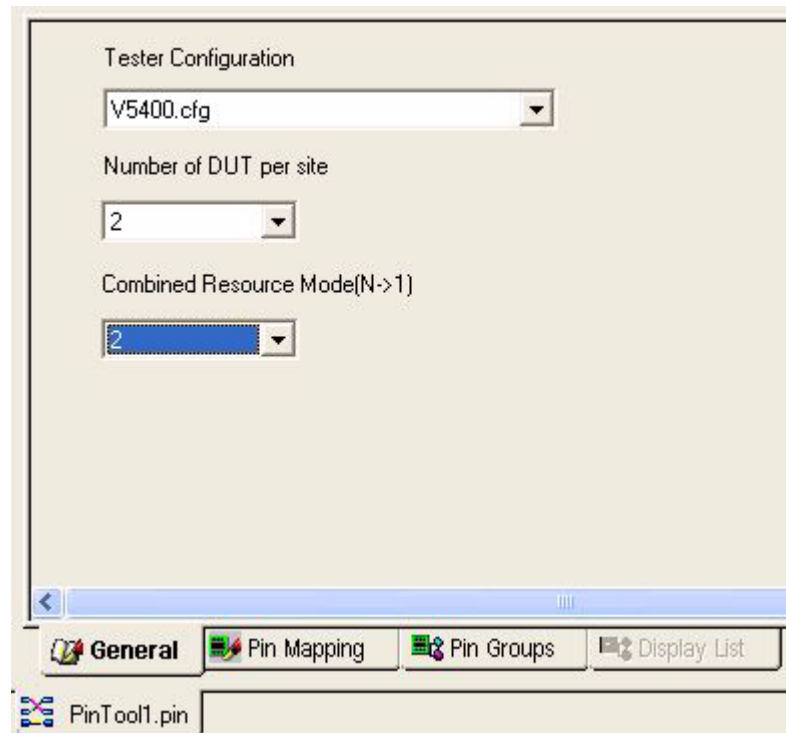





Figure 3-26. Configured General Tab

Assigning Pins to Tester Resources on the Pin Mapping Tab

This section demonstrates how to use the Pin Mapping  tab to assign pins to tester resources. This includes defining pin names, and mapping DUT pins and PE or PPS resources to those names.

- 1 Selecting the Pin Mapping  tab ([Figure 3-27](#)) displays how it was configured on the General  tab. For example, it was previously configured with two DUTs.

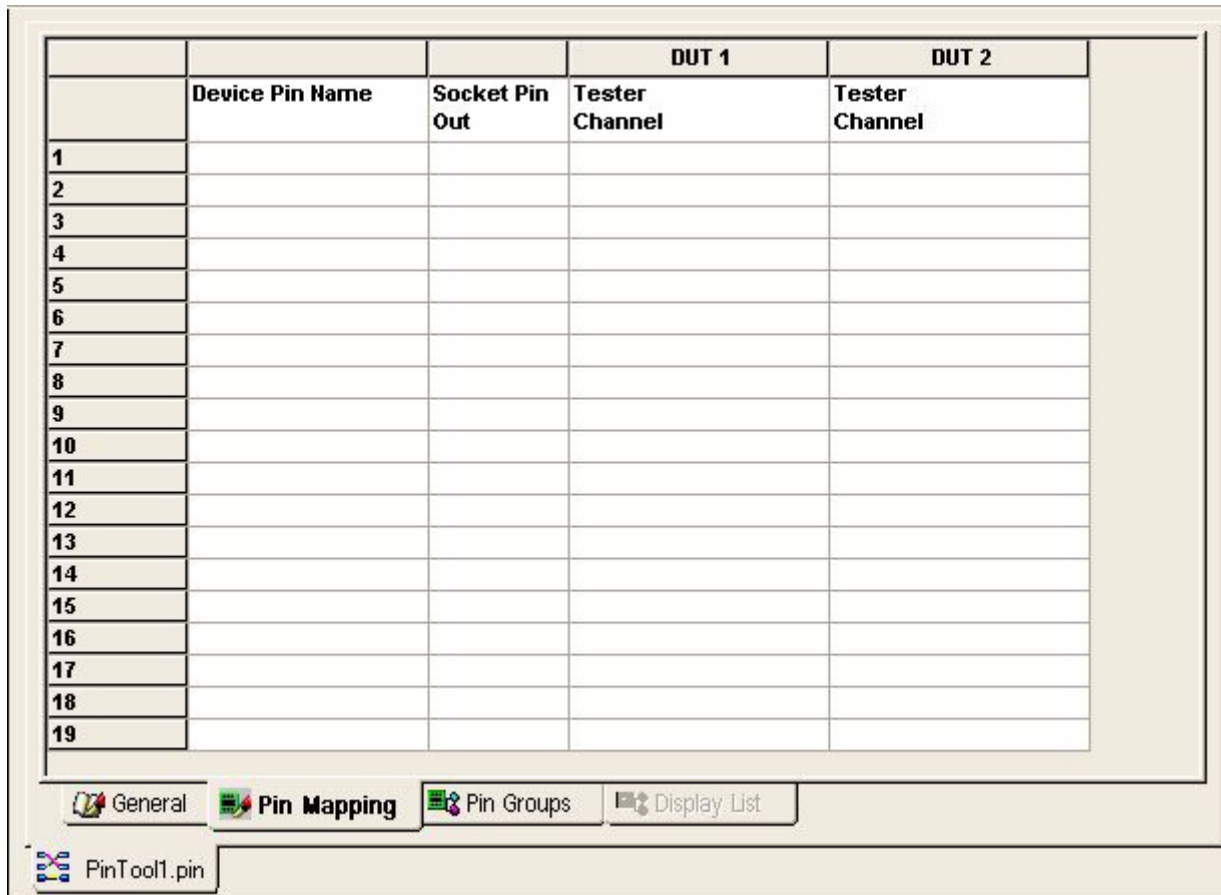


Figure 3-27. Pin Tool's Pin Mapping Tab

- 2 Selecting the cell in row 1 under the Device Pin Name column and typing `addr0` defines the first pin name ([Figure 3-28](#)).

Pin Tool Getting Started

			DUT 1	DUT 2
	Device Pin Name	Socket Pin Out	Tester Channel	Tester Channel
1	addr0			
2				
3				

Figure 3-28. Pin Mapping's Tab Defined Pin Name

- 3 **(Shift) + left-clicking** the mouse cursor on the `addr0` cell and dragging the cursor down to row 8 highlights the cells and assigns pin names `addr1` through `addr7` to the selected cells (Figure 3-29). Note that whether a selection increases or decreases its numbering is determined by selecting either the `Pin Tool > ✓Increasing pin number` command or `Pin Tool > ✓Decrease pin numbering` command in the menu bar.

			DUT 1	DUT 2
	Device Pin Name	Socket Pin Out	Tester Channel	Tester Channel
1	addr0			
2	addr1			
3	addr2			
4	addr3			
5	addr4			
6	addr5			
7	addr6			
8	addr7			
9				
10				
11				
12				

Figure 3-29. Clicking and Dragging to Assign Additional Pin Names

- 4 Selecting the cell in row 9 and typing `data0` defines that row's pin name, and the repeating the process of clicking and dragging down to row 16 assigns `data1` through `data7` to the corresponding cells (Figure 3-30). An additional pin name is assigned by typing `VCC` in row 17.

			DUT 1	DUT 2
	Device Pin Name	Socket Pin Out	Tester Channel	Tester Channel
1	addr0			
2	addr1			
3	addr2			
4	addr3			
5	addr4			
6	addr5			
7	addr6			
8	addr7			
9	data0			
10	data1			
11	data2			
12	data3			
13	data4			
14	data5			
15	data6			
16	data7			
17	VCC			
18				
19				
20				

General Pin Mapping Pin Groups Display List

PinTool1.pin

Figure 3-30. Assigning Additional Pin Names

- 5 Selecting the cell in row 1 under the Socket Pin Out column and typing A0 maps it to the Addr0 Device Pin Name, and then (Shift) + clicking and dragging down to row 17 in the column assigns A1 through A16 (Figure 3-31). Again, note that whether a selection increases or decreases its numbering is determined by selecting either the Pin Tool > ✓Increasing pin number command or Pin Tool > ✓Decrease pin numbering command in the menu bar.


Pin Tool Getting Started

			DUT 1	DUT 2
	Device Pin Name	Socket Pin Out	Tester Channel	Tester Channel
1	addr0	A0		
2	addr1	A1		
3	addr2	A2		
4	addr3	A3		
5	addr4	A4		
6	addr5	A5		
7	addr6	A6		
8	addr7	A7		
9	data0	A8		
10	data1	A9		
11	data2	A10		
12	data3	A11		
13	data4	A12		
14	data5	A13		
15	data6	A14		
16	data7	A15		
17	VCC	A16		
18				
19				
20				

General Pin Mapping Pin Groups Display List

PinTool1.pin

Figure 3-31. Mapping Pins to Pin Names

- 6 Selecting the cell in row 1 in the DUT 1 Tester Channel column enables a drop-down list box that displays the available channels when you select the drop-down  button (Figure 3-32)

			DUT 1	DUT 2
	Device Pin Name	Socket Pin Out	Tester Channel	Tester Channel
1	addr0	A0		
2	addr1	A1	PE0	
3	addr2	A2	PE1	
4	addr3	A3	PE2	
5	addr4	A4	PE3	
6	addr5	A5	PE4	
7	addr6	A6	PE5	
8	addr7	A7	PE6	
9	data0	A8		
10	data1	A9		
11	data2	A10		
12	data3	A11		
13	data4	A12		
14	data5	A13		
15	data6	A14		
16	data7	A15		
17	VCC	A16		
18				
19				
20				

General Pin Mapping Pin Groups Display List

Figure 3-32. Displaying Tester PE Channels

- 7 Selecting PE2 and then **(Shift)** + clicking and dragging down to row 8 (A7) maps PE2 to A0 through PE9 to A7 (similar to [Figure 3-33](#)). The mapping of PE11 through PE18 is done similarly.

Pin Tool Getting Started

			DUT 1	DUT 2
	Device Pin Name	Socket Pin Out	Tester Channel	Tester Channel
1	addr0	A0	PE2	
2	addr1	A1	PE3	
3	addr2	A2	PE4	
4	addr3	A3	PE5	
5	addr4	A4	PE6	
6	addr5	A5	PE7	
7	addr6	A6	PE8	
8	addr7	A7	PE9	
9	data0	A8	PE11	
10	data1	A9	PE12	
11	data2	A10	PE13	
12	data3	A11	PE14	
13	data4	A12	PE15	
14	data5	A13	PE16	
15	data6	A14	PE17	
16	data7	A15	PE18	
17	VCC	A16		
18				
19				
20				

General Pin Mapping Pin Groups Display List

PinTool1.pin

Figure 3-33. Mapping DUT 1 PE Channels

- 8 Mapping PE channels for the DUT 2 Tester Channel column is done the same way as for DUT 1 (Figure 3-34).

			DUT 1	DUT 2
	Device Pin Name	Socket Pin Out	Tester Channel	Tester Channel
1	addr0	A0	PE2	PE20
2	addr1	A1	PE3	PE21
3	addr2	A2	PE4	PE22
4	addr3	A3	PE5	PE23
5	addr4	A4	PE6	PE24
6	addr5	A5	PE7	PE25
7	addr6	A6	PE8	PE26
8	addr7	A7	PE9	PE27
9	data0	A8	PE11	PE28
10	data1	A9	PE12	PE29
11	data2	A10	PE13	PE30
12	data3	A11	PE14	PE31
13	data4	A12	PE15	PE32
14	data5	A13	PE16	PE33
15	data6	A14	PE17	PE34
16	data7	A15	PE18	PE35
17	VCC	A16		
18				
19				
20				

General Pin Mapping Pin Groups Display List

Figure 3-34. Mapping DUT 2 PE Channels

- 9 Mapping of PPS resources for the VCC pin name for DUT 1 and DUT 2 in row 17 is done using the same process (Figure 3-35).



			DUT 1	DUT 2
	Device Pin Name	Socket Pin Out	Tester Channel	Tester Channel
1	addr0	A0	PE2	PE20
2	addr1	A1	PE3	PE21
3	addr2	A2	PE4	PE22
4	addr3	A3	PE5	PE23
5	addr4	A4	PE6	PE24
6	addr5	A5	PE7	PE25
7	addr6	A6	PE8	PE26
8	addr7	A7	PE9	PE27
9	data0	A8	PE11	PE28
10	data1	A9	PE12	PE29
11	data2	A10	PE13	PE30
12	data3	A11	PE14	PE31
13	data4	A12	PE15	PE32
14	data5	A13	PE16	PE33
15	data6	A14	PE17	PE34
16	data7	A15	PE18	PE35
17	VCC	A16	0,PPS_CON_VCC1_A	0,PPS_CON_VPP1
18				
19				
20				



General Pin Mapping Pin Groups Display List

PinTool1.pin

Figure 3-35. Mapping VCC PPS Resources

Defining Pin Groups Using the Pin Groups Tab

This section demonstrates how to define pin groups on the Pin Groups  tab using the pins that were mapped in the previous section using the Pin Mapping  tab, clone and edit pin those pin groups, and save the .pin Pin Tool file. Information is also included about the .c and .h files that are generated by the Pin Tool and where these files should be included before compiling.

- 1 Selecting the Pin Group  tab displays its tab (similar to [Figure 3-36](#)) configured using the mapping that was done on the Pin Mapping  tab.

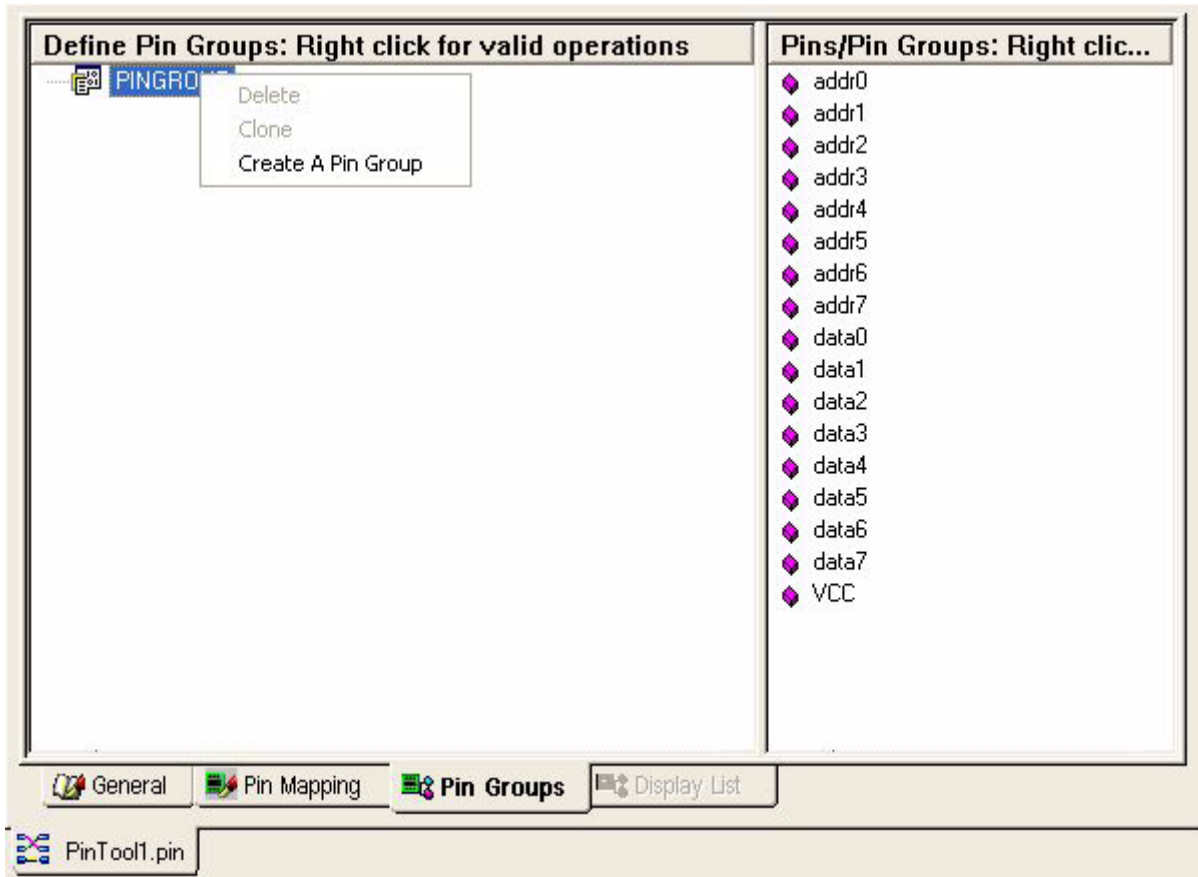


Figure 3-36. Pin Groups Tab

- 2 Right-clicking the PINGROUP icon in the Define Pin Groups panel on the left displays a pop-up menu, and selecting the Create A Pin Group command displays a NewPinGrp icon ([Figure 3-37](#)).



Figure 3-37. NewPinGrp Icon

- 3 Selecting the NewPinGrp icon and typing addr changes its group name ([Figure 3-38](#)).



Figure 3-38. Changing NewPinGrp Icon to Addr Group Name

- 4 Selecting `addr0` through `addr7` on the right side in the `Pins/Pins Group` panel and right clicking displays a pop-up menu that contains a `Add Pins/Sub Pins To Pin Group` command (Figure 3-39) that adds them to the `addr` group on the left side in the `Define Pin Groups` panel.

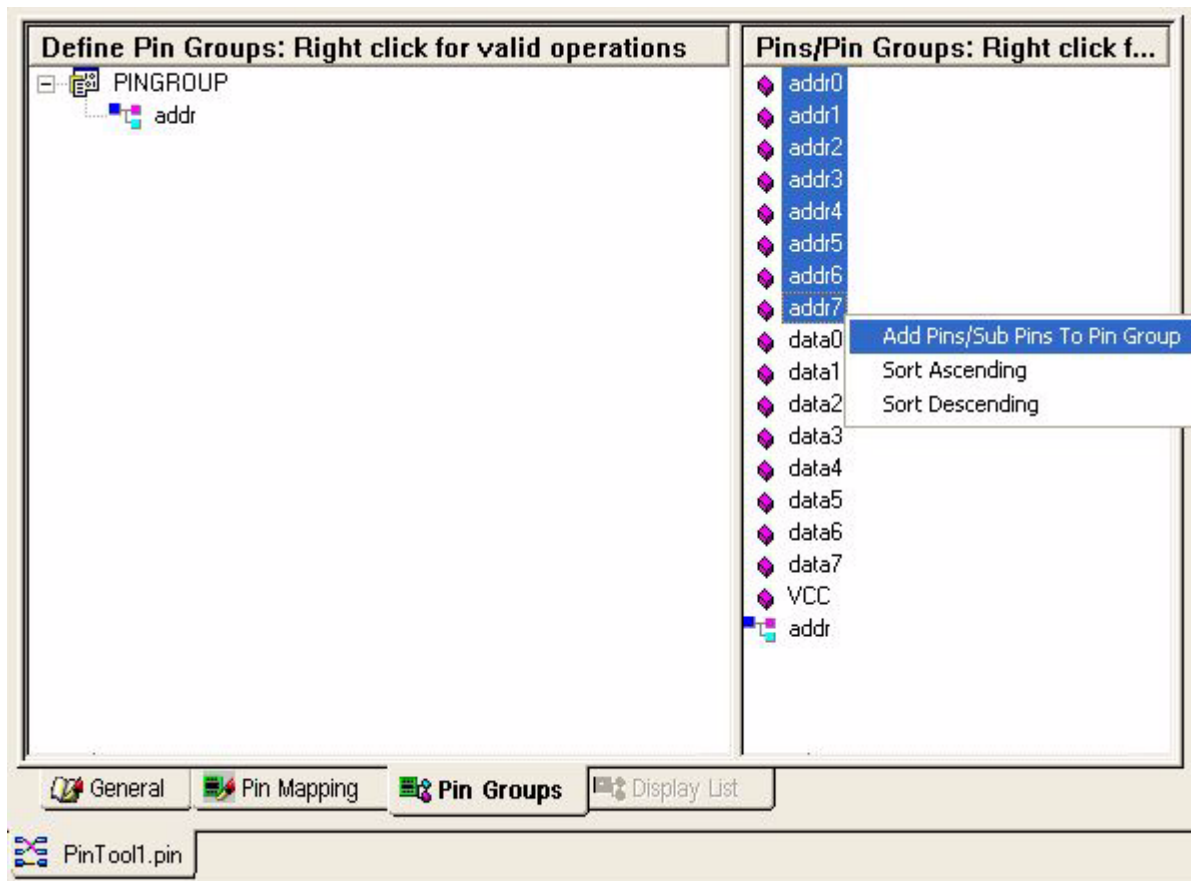


Figure 3-39. Adding Pins to the addr Group Name

- 5 Selecting the `PINGROUP` icon again on the right in the `Define Pin Groups` pane, right-clicking to display the pop menu (Figure 3-26 on page 60), selecting the `Create A Pin Group` command, and

changing the `NewPinGrp1` name to `data` creates a second pin group name (Figure 3-40).



Figure 3-40. Second Pin Group Named data

- 6 Selecting `data0` through `data7` on the right side in the Pins/Pins Group panel and right clicking to display the pop-up menu with the Add Pins/Sub Pins To Pin Group command (Figure 3-41) adds those pins to the `data` group on the left side in the Define Pin Groups panel.

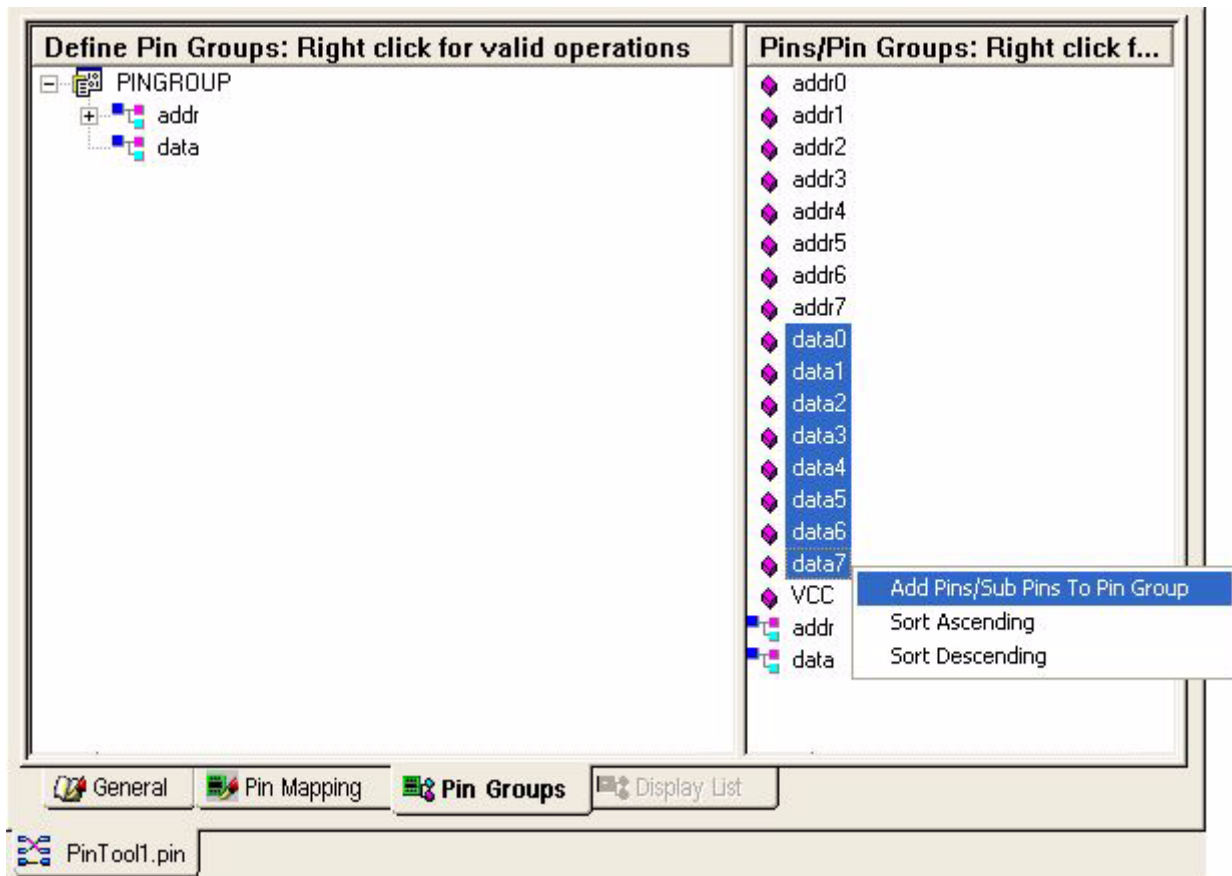


Figure 3-41. Adding Pins to the data Group Name

Pin Tool Getting Started

- 7 Selecting the `addr` pin group to highlight it in the Define Pin Groups panel on the left displays a pop-up menu that contains the `Clone` command (Figure 3-42).



Figure 3-42. Define Pin Groups `addr` Pop-Up Menu

- 8 Selecting the `Clone` command in the pop-up menu creates and displays an `addr_0` pin group (Figure 3-43).

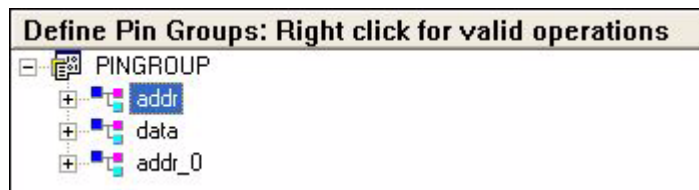


Figure 3-43. Cloning a Pin Group

- 9 Selecting the `addr_0` pin group and typing `addr_even` changes the cloned pin group name (Figure 3-44).

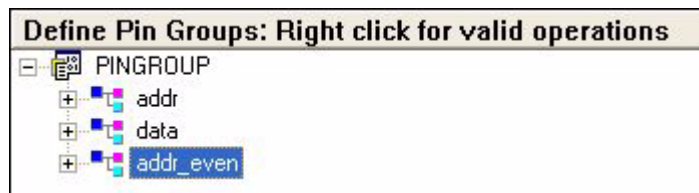


Figure 3-44. Changing Cloned Pin Group Name

- 10 Selecting the `addr_even` pin group expand (+) button opens the tree to display the component pins. Selecting the odd numbered channels and right-clicking displays a pop-up menu that contains a `Delete` command (Figure 3-45).

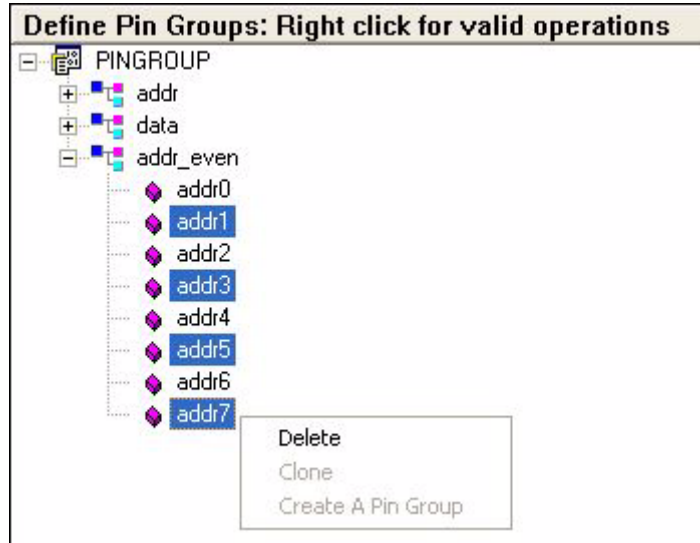


Figure 3-45. Deleting Pins from a Pin Group

- 11 Selecting the `Delete` command in the pop-up menu deletes the selected pins (Figure 3-46).

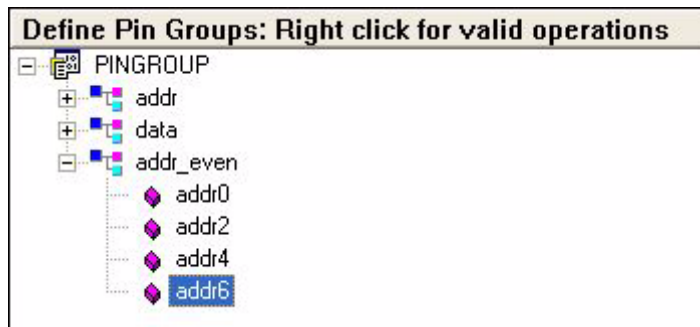


Figure 3-46. Modified `addr_even` Pin Group

- 12 This completes the definition of the pin groups that can be used in your test program `.C` and `.APG` files to compile. Selecting the `File > Save As` command displays the Save As dialog box (similar to Figure 3-47).

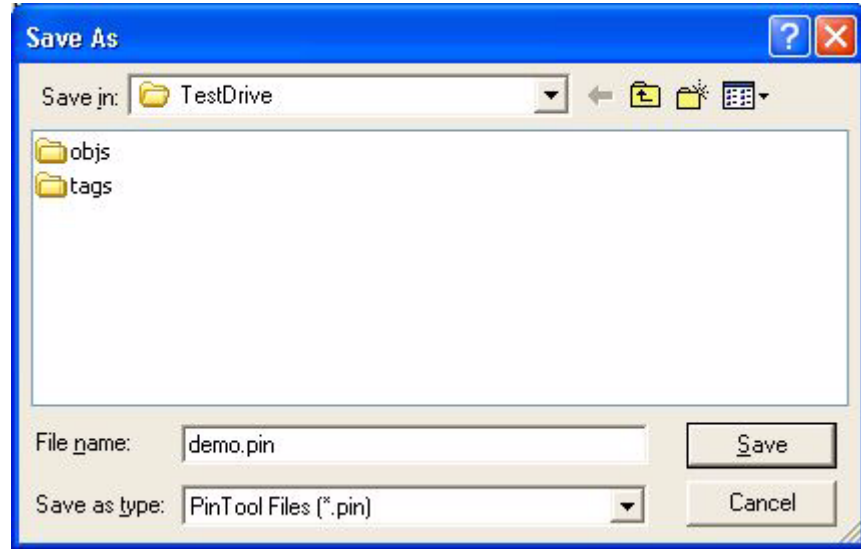


Figure 3-47. Pin Tool Save As Dialog Box

- 13** Typing the file name `demo.pin` in the dialog box and then selecting the **Save** button saves the Pin Tool `.pin` file and also generates `demo.c` and `demo.h` files. You should not edit the generated `.c` and `.h` files. The `.pin` file is only for use with the IDE Pin Tool. Include the generated `demo.c` and `demo.h` files as follows before compiling using the “make” command:

- Include the generated `.h` file in your test program `.c` file.
- Include the generated `.h` file in your `.apg` file.
- Include the generated `.c` file in your makefile.

When saving a Pin Tool file, the system first validates all the pin/cam settings. If there are any errors, it will print the error message to the Error Log tab on the Output Window. Once the setting passes the validation, it then saves the three files: `*.pin`, `*.c`, and `*.h`.

Introduction

This chapter provides information for the Versatest Series C Program Debugger. The debugger presents you the high-level language source code that is executed directly by the CPU on the Test Site Controller. You are able to control the execution and inspect the status of the debugger at the source code C language level.

The Agilent Versatest Series test systems use VxWorks as the operating system to run VOS (Versatest Operating System) and the device test program. The C Debugger supports only test programs compiled with the GCC (GNU C Compiler) compiler provided with the system software.

Chapter Contents

This chapter contains the following information about the C Program Debugger:

- [“C Program Debugger Overview” on page 77](#): Provides a description of what a debugging tool does and its purpose, how this debugger interacts with the system, the software and compiler that support the debugger, and a list of the tasks that this debugger supports.
- [“C Program Debugger Main Window” on page 78](#): Provides descriptions of the main window’s functional areas, menus, menu commands, and dialog boxes.
- [“C Program Debugger Getting Started” on page 114](#): Demonstrates how to load and run a test program on the system and the C Program Debugger and use many of the debugger’s features.

NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Online Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader’s View > Zoom In and View > Zoom Out menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

C Program Debugger Overview

A debugger is a tool used to help track down, isolate, and remove bugs from software programs. Also, debuggers are tools to illuminate the dynamic nature of a program. It aids a programmer in understanding a program and then finding the cause of any discrepancy. A typical debugger is able to control the application being debugged so that it allows the programmer to follow the flow of program execution, and at any desired point, stop the program, and inspect the state of the program to verify its correctness.

Debugging is the process of correcting or modifying the code in your project so that you can “make” and run your project smoothly, it will act as you expect, and be easy to maintain later. The device test program debugger is a tool that provides the test program developer the capability to interactively develop a test program.

The C Program Debugger can load a test program from the disk and download it to the target CPU on the Test Site Controller. The C Debugger also allows the you to control the execution of the program, that is, launching the program, suspending the program at a desired place, or stepping through the program. The debugger also provides the capability to watch and set the values of variables.

The Agilent Versatest Series test systems use VxWorks as the operating system to run VOS (Versatest Operating System) and the device test program. The C Debugger supports only test programs compiled with the GCC (GNU C Compiler) compiler provided with the system software.

The device test program debugger is able to debug C programs but not APG vectors.

You can use the debugger to do the following:

- Download a device test program
- Browse through the source code
- Set break points
- Run/terminate a device test program
- Single step
- Monitor/modify variable values
- Monitor/modify certain memory area
- Monitor calling stacks

C Program Debugger Main Window

The C Program Debugger main window shown in [Figure 4-1](#) is the debugger interface. The interface is composed of the following functional areas:

- **Navigator Pane:** See the `View > Navigator Pane` command on [page 94](#).
- **Menu Bar** on [page 79](#).
- **Tool Document Window:** Consists of the following C Debugger components:
 - **Source Code Browser Pane:** Displays the source code for the selected file or function in the C Debugger Tab **Cdeb** (Cdeb) in the Navigator Pane.
 - **Stack Pane:** See the `View > Stack` command on [page 98](#).
 - **Memory Pane:** See the `View > Memory` command on [page 97](#).
 - **General Variables Watcher Pane:** See the `View > Watch` command on [page 97](#).
 - **Local Variables Pane:** See the `View > Variable` command on [page 96](#).
 - **Document Tabs:** See the `View > Document Tabs` command on [page 96](#).
- **Toolbar:** See the `View > Toolbar` command on [page 92](#).
- **Output Pane:** See the `View > Output Pane` command on [page 95](#).
- **Status Bar:** See the `View > Status Bar` command [page 93](#).

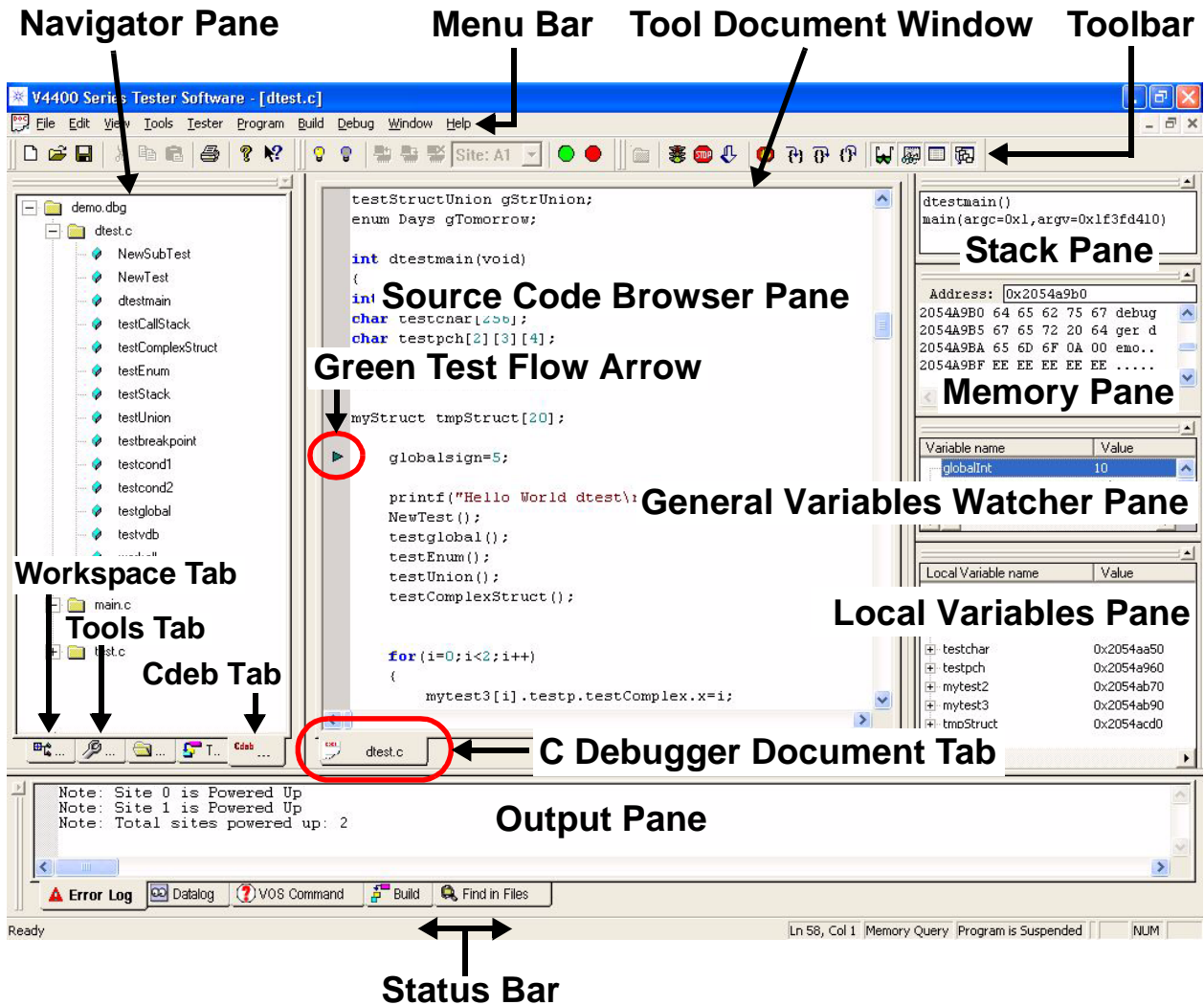


Figure 4-1. C Program Debugger Main Window

Menu Bar

The menu bar at the top of the C Program Debugger main window (Figure 4-1) contains the following 10 pull-down menus from which you can select commands. The C Debugger menu bar and toolbar buttons are enabled when a C Debugger Tool Document Window is the active document and a test program .COF file is finished loading.

- File menu on [page 80](#)
- Edit menu on [page 88](#)
- View menu on [page 91](#)
- Tools menu on [page 99](#)

C Program Debugger Main Window

- Tester menu on [page 102](#)
- Program menu on [page 104](#)
- Build menu on [page 104](#)
- Debug menu on [page 105](#)
- Window menu on [page 110](#)
- Help menu on [page 112](#)

File Menu

Selecting File in the menu bar opens the menu in [Figure 4-2](#).

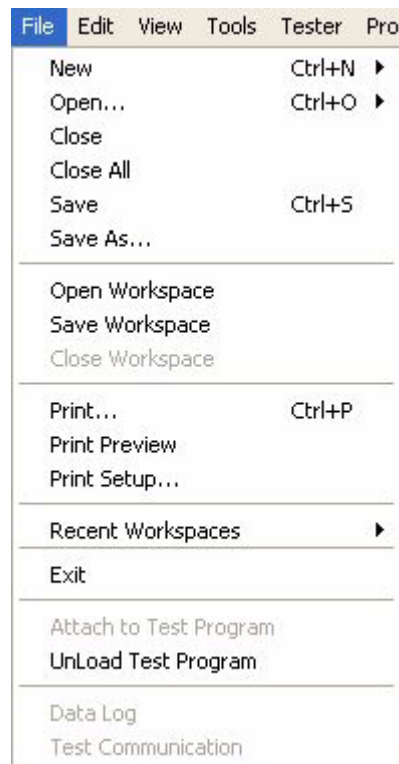









Figure 4-2. File Menu

The File menu contains the following commands:

-  New command on [page 81](#)
-  Open command on [page 83](#)
- Close command on [page 85](#)
- Close All command on [page 85](#)
-  Save command on [page 85](#)

- Save As command on [page 86](#)
- Open Workspace command on [page 86](#)
- Save Workspace command on [page 86](#)
- Close Workspace Command on [page 86](#)
-  Print command on [page 87](#)
- Print Preview command on [page 87](#)
- Print Setup command on [page 87](#)
- Recent Workspaces command on [page 87](#)
- Exit command on [page 87](#)
-  Attach to Test Program on [page 87](#)
- Unload Test Program on [page 87](#)
- Data Log command on [page 87](#)
- Test Communication command on [page 87](#)

New Command (File Menu)

 Displays the New command submenu ([Figure 4-3](#)) that allows you to display a new Workspace or create new IDE documents. The New  toolbar button displays a New dialog box that lists the same items to select as the submenu.

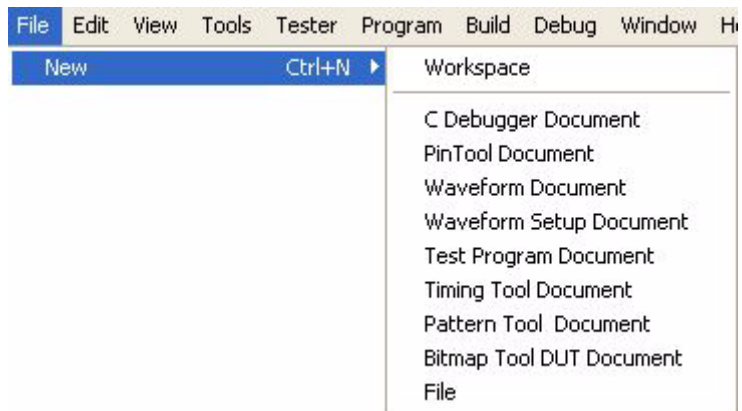


Figure 4-3. File > New Command Submenu

The New command submenu contains the following commands:

- Workspace command on [page 82](#)
- C Debugger Document command on [page 82](#)
- PinTool Document command on [page 82](#)

C Program Debugger Main Window

- [Waveform Document command on page 82](#)
- [Waveform Setup Document command on page 82](#)
- [Test Program Document command on page 82](#)
- [Timing Tool Document command on page 82](#)
- [Pattern Tool Document command on page 83](#)
- [Bitmap Tool DUT Document command on page 83](#)
- [File command on page 83](#)

Workspace Command (New Command Submenu)

Displays as the active Workspace its default with its corresponding Menu bar, Toolbar, Navigator pane, Output pane, and Status bar.

C Debugger Document Command (New Command Submenu)

Displays as the active document a blank C Debugger document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

PinTool Document Command (New Command Submenu)

Displays as the active document a blank PinTool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Document Command (New Command Submenu)

Displays as the active document a blank Waveform Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Setup Document Command (New Command Submenu)

Displays as the active document a blank Waveform Setup Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Test Program Document Command (New Command Submenu)

Note currently supported by the IDE.

Timing Tool Document Command (New Command Submenu)

Displays as the active document a blank Timing Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and graphical display window), Output pane, and Status bar.

Pattern Tool Document Command (New Command Submenu)

Displays as the active document a blank Pattern Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.



Bitmap Tool DUT Document Command (New Command Submenu)

Displays an Open dialog box from which you open a DUT Description file (.dut) to display a blank Bitmap Tool document with the loaded DUT file and corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

File Command (New Command Submenu)

Not currently supported by the IDE.

Open Command (File Menu)

 Displays the Open command submenu ([Figure 4-4](#)) that allows you to open a Workspace or IDE documents from the submenu list. The Open  toolbar button displays a generic Open dialog box from which you can open a selection listed in the submenu.

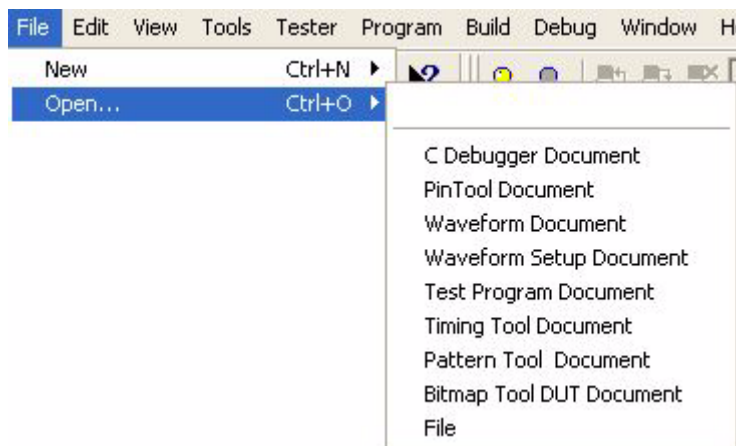


Figure 4-4. Open Command Submenu

The Open command submenu contains the following commands that display an Open dialog box similar to [Figure 4-5](#):

- C Debugger Document command on [page 84](#)
- PinTool Document command on [page 84](#)
- Waveform Document command on [page 85](#)
- Waveform Setup Document command on [page 85](#)

C Program Debugger Main Window

- Test Program Document command on [page 85](#)
- Timing Tool Document command on [page 85](#)
- Pattern Tool Document command on [page 85](#)
- Bitmap Tool DUT Document command on [page 85](#)
- File command on [page 85](#)

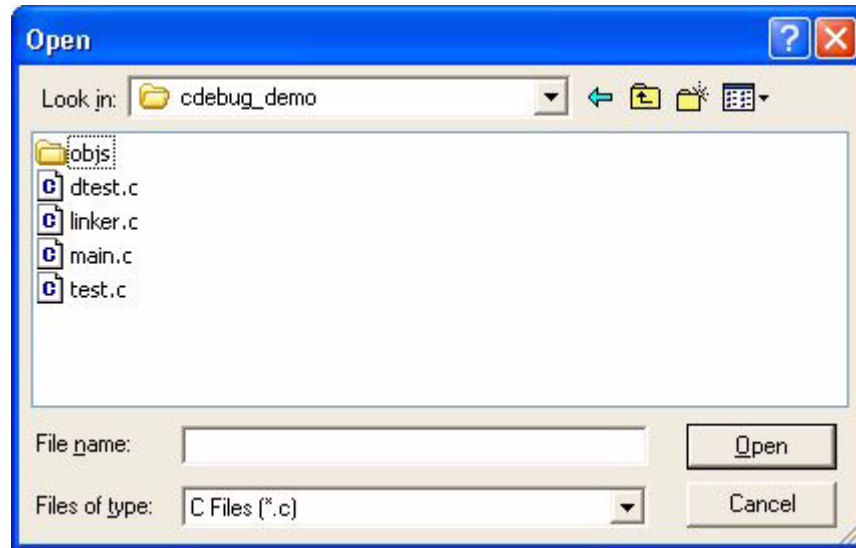


Figure 4-5. File > Open Dialog Box

C Debugger Document Command (Open Command Submenu)

Displays an Open dialog box ([Figure 4-5](#)) to select a previously saved C Debugger Tool document file with a *.COF extension. Typically the .COF for the test program is located in the P:\SRC folder.

The C Program Debugger loads a test program via loading the .COF file format compiled by the GCC (GNU C Compiler). The .COF file is the C language test program object code file that is created by the GNU compiler when you “make” your test program. It is the object code file that is downloaded to the test sites. During the loading of the test program, the debugger extracts debug information that is put into the .COF file by the compiler. Thus the debugger knows the source code files for the loaded test program.

PinTool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 4-5](#)) to select a previously saved PinTool document file with a *.pin file extension.

Waveform Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 4-5](#)) to select a previously saved Waveform document file with a *.dnc file extension.

Waveform Setup Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 4-5](#)) to select a previously saved Waveform Setup document file with a *.stp file extension.

Test Program Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 4-5](#)) to select a previously saved Test Program Tool document file with a *.tpg file extension.

Timing Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 4-5](#)) to select a previously saved Timing Tool document file with a *.vtt file extension.

Pattern Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 4-5](#)) to select a previously saved Pattern Tool document file with an *.apg2 file extension.

Bitmap Tool DUT Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 4-5](#)) to select a previously saved Bitmap Tool DUT definition document file with a *.dut file extension.

File Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 4-5](#)) to select a file for display.

Close Command (File Menu)

Closes the active tool document.

Close All Command (File Menu)

Closes all tool documents.

Save Command (File Menu)



Saves the active document file.

Save As Command (File Menu)

Displays the Save As dialog box to save the active tool document file (similar to [Figure 4-6](#)).



Figure 4-6. Save As Dialog Box

Open Workspace Command (File Menu)

Displays an Open Workspace dialog box with a *.wsp extension. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace and opening another. The Workspace consists of the tools, layout, and open documents.

Save Workspace Command (File Menu)

Saves the current workspace with a *.wsp extension. The Workspace consists of the tools, layout, and open documents. This command enables you to save the tools, layout, and open documents' current state, and later resume with the same Workspace by using the `File > Open Workspace` command.

Close Workspace Command (File Menu)

Closes the current workspace. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace.

Print Command (File Menu)



Prints the source code of the function currently displaying in the Source Code Browser Pane.

Print Preview Command (File Menu)

Displays a Print Preview window that allows you to view the source code in Source Code Browser window before printing. Pressing the **Esc** key returns to the C Program Debugger main window.

Print Setup Command (File Menu)

Displays a printer setup dialog box that allows you to select and configure a printer.

Recent Workspaces Command (File Menu)

Displays a Recent Workspaces submenu from which you can select a workspace.

Exit Command (File Menu)

Closes the IDE. If the workspace or any other tool document files have changed, you will be asked if you would like to save them.

Attach to Test Program Command (File Menu)



If the IDE is already set online (connected to the tester), this command attaches the C Debugger to the site's .COF file specified in the toolbar's **Site: A1** Site Connect Status field.

Unload Test Program Command (File Menu)

Unloads the .COF file test program information from the C Program Debugger and displays its default main window.

Data Log Command (File Menu)

Supported for Agilent internal use only.

Test Communication Command (File Menu)

Supported for Agilent internal use only.

Edit Menu

Selecting Edit in the menu bar opens the menu in [Figure 4-7](#). Most of the commands in this menu are not currently supported by the C Debugger because after the compiled test program .COF file is loaded the source code files are not currently editable from this tool.

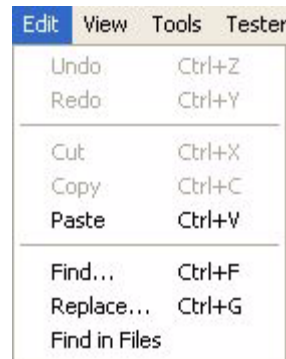





Figure 4-7. Edit Menu

The Edit menu contains the following commands:

- Undo command on [page 88](#)
- Redo command on [page 88](#)
-  Cut command on [page 88](#)
-  Copy command on [page 89](#)
-  Paste command on [page 89](#)
- Find command on [page 89](#)
- Replace command on [page 89](#)
- Find in Files command on [page 89](#)

Undo Command (Edit Menu)

Not currently supported by the C Debugger.

Redo Command (Edit Menu)

Not currently supported by the C Debugger.

Cut Command (Edit Menu)

 Not currently supported by the C Debugger.

Copy Command (Edit Menu)

 Not currently supported by the C Debugger.

Paste Command (Edit Menu)

 Not currently supported by the C Debugger.

Find Command (Edit Menu)

Displays the Find dialog box ([Figure 4-8](#)) used for text searching.

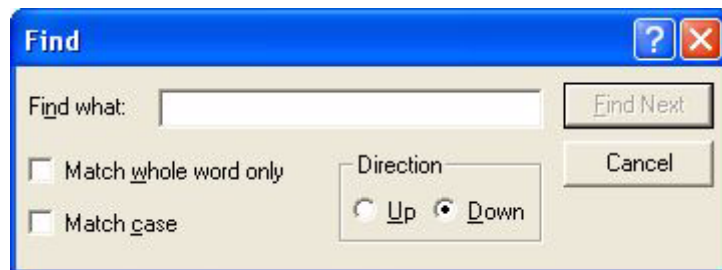


Figure 4-8. Find Dialog Box

Replace Command (Edit Menu)

Displays the Replace dialog box ([Figure 4-9](#)) that provides text replacement capability based on the criteria you specify.

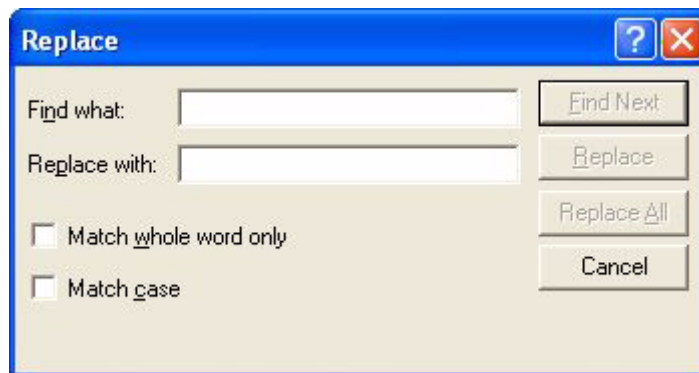


Figure 4-9. Replace Dialog Box

Find in Files Command (Edit Menu)

Displays the Find in Files dialog box ([Figure 4-10](#)) that provides search capability based on the criteria you specify.

C Program Debugger Main Window

The dialog box contains the following fields:

- **Find What** – Enter the name of symbol or text you would like to find.
- **In files/file types** – The type of files to look in (referenced by extension), or specific files that you would like to search (for example, "*.c" or ".apg", or "p:\src\myprogram\file1"). If you would like to specify multiple types of files, separate each term by a space, for example, "*.c *.apg p:\src\myprogram\file1".
- **In folder** – Enter the name of the directories you would like to search in. If you click on the button next to this field (labeled "..."), you can select a folder through a GUI file dialog interface.
- **Match whole word only** – If you check this box, only the lines containing the target as a whole (and not as part of another word) will be displayed.
- **Match case** – If you check this box, the lines containing the target will be displayed only if the cases match.
- **Regular Expressions** – If you check this box, the text in the Find What field will be interpreted as a regular expression,
- **Look in subfolders** – If you check this box, in addition to searching the folders specified in the In Folder field, the subdirectories of the folders specified in the In Folder field will be searched.
- **Find in Workspace** – If you check this box, only the files contained in the workspace will be searched. The "In Folder" field will be ignored.

After clicking on the button, the Find in Files output tab will be brought to the front in the Output Pane, the results from the search process will be displayed as they are generated. If you double-click on any of the lines, the file specified on that line will be opened, and the file window will be scrolled to the location specified by the line you double-clicked.

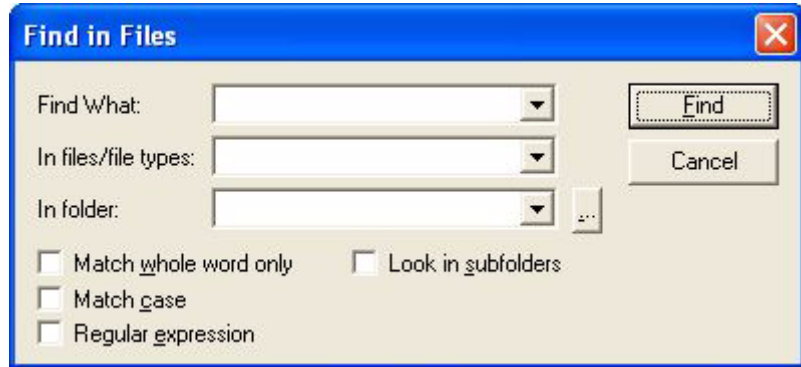


Figure 4-10. Find in Files Dialog Box

View Menu

Selecting View in the menu bar opens the menu in [Figure 4-11](#).



Figure 4-11. View Menu

The View menu contains the following commands:

- Toolbar command on [page 92](#)
- Status Bar command on [page 93](#)
- Navigator Pane command on [page 94](#)
- Output Pane command on [page 95](#)
- Document Tabs command on [page 96](#)
- Variable command on [page 96](#)
- Watch command on [page 97](#)

C Program Debugger Main Window

- Memory command on [page 97](#)
- Stack command on [page 98](#)
- Break Point command on [page 98](#)

Toolbar Command (View Menu)

Displays or hides the toolbar shown in [Figure 4-12](#). The toolbar displays at the top of the C Program Debugger main window when a ✓ is displayed in front of the Toolbar command. Clicking on the buttons in the toolbar give you quick access to many of the menu bar commands. The C Debugger menu bar and toolbar buttons are enabled after a test program .COF file is finished loading and it is selected as the active document window.

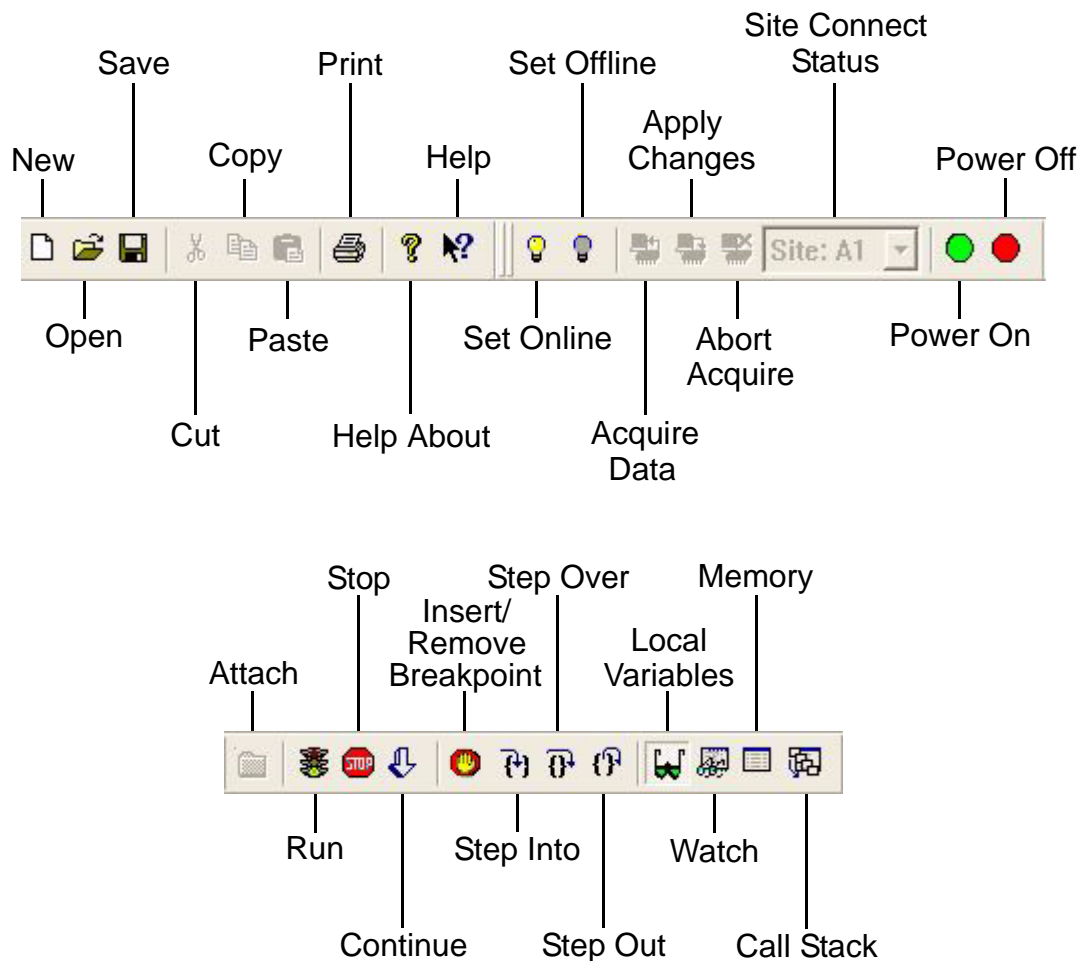


Figure 4-12. C Program Debugger Toolbar

The toolbar contains the following command buttons:

- | | |
|--|--|
|  File > New on page 81 |  Tester > Set Online on page 103 |
|  File > Open on page 83 |  Tester > Set Offline on page 103 |
|  File > Save on page 85 |  Tester > Acquire Data on page 103 (not supported by C Debugger) |
|  Edit > Cut on page 88 |  Tester > Apply Changes on page 103 (not supported by C Debugger) |
|  Edit > Copy on page 89 |  Tester > Abort Acquire on page 103 (not supported by C Debugger) |
|  Edit > Paste on page 89 | Site: A1 <input type="button" value="v"/> IDE Site Connect Status |
|  File > Print on page 87 |  Tester > Power On on page 103 |
|  Help > About V4400 Software on page 112 |  Tester > Power Off on page 103 |
|  Help > Help Topics on page 112 | |
|  File > Attach page 87 |  Debug > Step Over on page 106 |
|  Debug > Run on page 106 |  Debug > Step Out on page 108 |
|  Debug > Stop on page 109 |  View > Local Variables on page 96 |
|  Debug > Continue on page 109 |  View > Watcher on page 97 |
|  Debug > Insert/Remove Breakpoint on page 108 |  View > Memory on page 97 |
|  Debug > Step In on page 106 |  View > Calling Stack on page 98 |

Status Bar Command (View Menu)

Displays or hides the Status Bar. The Status Bar displays at the bottom of the C Program Debugger main window when a ✓ is displayed in front of the Status Bar command.



C Program Debugger Main Window

The Status Bar displays which line (Ln) and column (Col) the cursor is active in the Source Code Browser Pane. It also displays the last command executed by the C Debugger such as `Run program`, `Step in`, `Step Over`, and so forth.

Navigator Pane Command (View Menu)

Displays or hides the Navigator Pane (similar to [Figure 4-13](#) or [Figure 4-1 on page 79](#)). The Navigator Pane displays on the left side of the C Debugger main window when a ✓ displays in front of its command in the View menu.

The C Debugger is associated with the following two tabs on the Navigator Pane:

- **Tools Tab** : Within the Tools Tab is a `CDebugger` icon that can be used to launch the tool. Double-clicking the icon displays the default C Debugger Document Window.
- **C Debugger Tab**  (`Cdeb`): The C Debugger Tab lists all the source code file names and function names for the loaded test program. Navigating to and selecting a source code file name or function displays its source code in the Source Code Browser window (similar to [Figure 4-1 on page 79](#)).

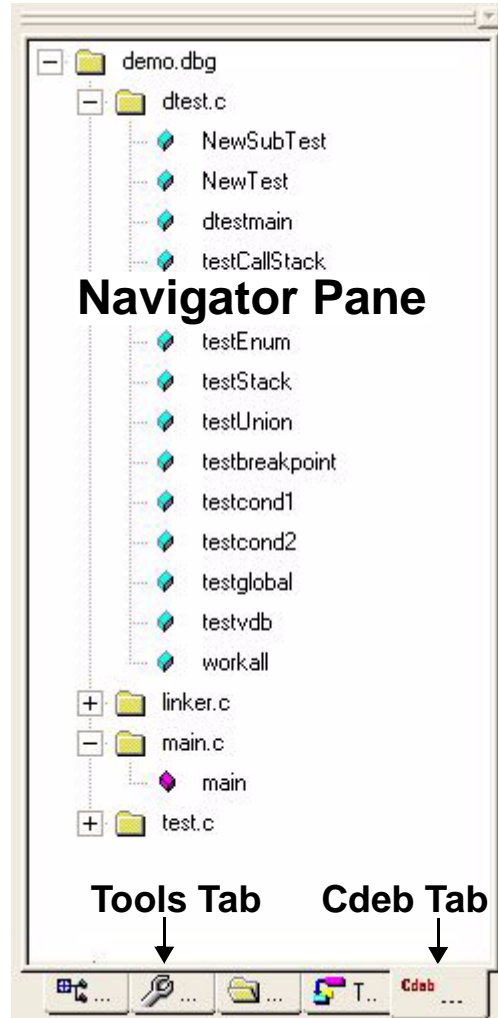



Figure 4-13. Navigator Pane C Debugger (Cdeb) Tab

Output Pane Command (View Menu)

Displays the Output Pane (similar to [Figure 4-1 on page 79](#)) when a ✓ displays in front of its command in the View menu.

The C Debugger is associated with the following tabs in the Output Pane:

- **VOS Command tab:** The VOS Command tab is enabled when the IDE is set online by the selecting the yellow Set Online  toolbar button or the corresponding Tester > Set Online command. The VOS Command tab allows you to enter VOS terminal commands and display the results on the tab and in the corresponding test site window in the VK Test Station main

C Program Debugger Main Window


window. See the “VOS Terminal Commands” chapter in the *Command Reference Volume 2* for the available commands.

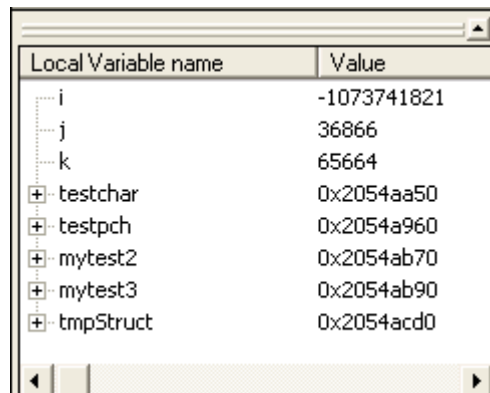
- **Find in Files tab:** This tab displays output from a Find In Files process as it is generated from the results of the `Edit > Find In Files` command dialog box (Figure 4-10 on page 91).

Document Tabs Command (View Menu)

Displays the Document Tabs at the bottom of the Tool Document Window (similar to Figure 4-1 on page 79) when a ✓ displays in front of its command in the View menu.

Variable Command (View Menu)

 Displays or hides the Local Variables Pane in the C Debugger main window (similar to Figure 4-14 or Figure 4-1 on page 79). The Local Variables Pane displays when a ✓ is displayed in front of the its command in the View menu.



Local Variable name	Value
i	-1073741821
j	36866
k	65664
+ testchar	0x2054aa50
+ testpch	0x2054a960
+ mytest2	0x2054ab70
+ mytest3	0x2054ab90
+ tmpStruct	0x2054acd0


Figure 4-14. Local Variables Pane

An important feature the debugger provides is the capability to monitor the values of local variables. The C Program Debugger has various features that provide this capability.

When you step into a function, the values of local variables need to be checked frequently. The debugger provides a Local Variables Pane that lists all the local variables. It automatically queries for the values of those variables and then displays them every time you single step or hit a breakpoint.

If the variable is an array, structure, or other type of variable that contains sub-items, you can click the expand (+) button on the left side of the variable's name to expand the variable.

Watch Command (View Menu)

 Displays or hides the General Variables Watcher Pane in the C Debugger main window (similar to [Figure 4-15](#) or [Figure 4-1 on page 79](#)). The General Variables Watcher Pane displays when a ✓ is displayed in front of its command in the View menu.

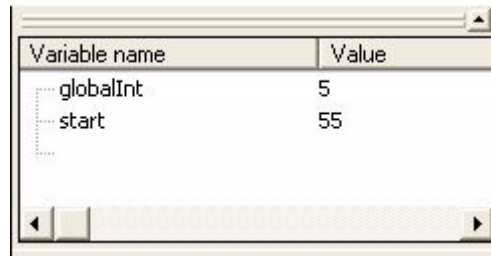



Figure 4-15. General Variables Watcher Pane

Besides viewing local variables, you also need to monitor the values of global variables and modify the values of local and global variables. For this the debugger provides a general variables watcher. You can type in the name of a variable in the `Variable name` pane or highlight the variable in the browser window using the mouse and drag it to the pane, and the value of that variable displays on the right side of the pane. The debugger automatically queries the target for the values of those variables and then displays them every time you single step or hit a breakpoint. You can modify the values of the variables by clicking a variable value and typing in a new value.

Memory Command (View Menu)

 Displays or hides the Memory Pane in the C Debugger main window (similar to [Figure 4-16](#) or [Figure 4-1 on page 79](#)). The Memory Pane displays when a ✓ is displayed in front of its command in the View menu.

The Memory Pane allows you to browse through the target memory controlled by the CPU on the Test Site Controller. You can enter a specific `Address` to browse and then the debugger queries the target to display its contents.

You can press the `Page Up`/`Page Down` keys, the `↑`/`↓` arrow keys, the scroll bar, or enter a new memory address to see the contents of a different memory area.

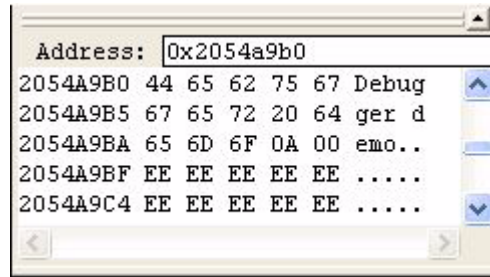



Figure 4-16. Memory Pane

Stack Command (View Menu)

 Displays or hides the Stack Pane in the C Debugger main window (similar to [Figure 4-17](#) or [Figure 4-1 on page 79](#)). The Stack Pane displays when a ✓ is displayed in front of its command in the View. It displays the current calling stack with the current function, the parent function, and the passed parameters.

When you step into a function, it is useful to know the parent function and the parameters passed into the function. The Stack Watcher pane provides the capability for you to watch the parent functions of the current function and the parameters passed to it.

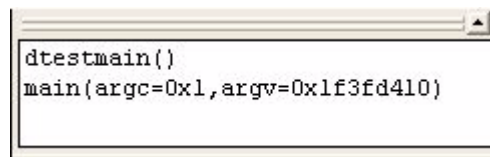


Figure 4-17. Stack Pane

Break Point Command (View Menu)

Displays the BreakPoint dialog box (similar to [Figure 4-18](#)). It displays the memory address location of each break point, the source code path and file name, and the source code line number of the break point. You can use this dialog box to remove break points. See the `Debug > Insert/Remove Breakpoint` command on [page 108](#) for information about setting break points.

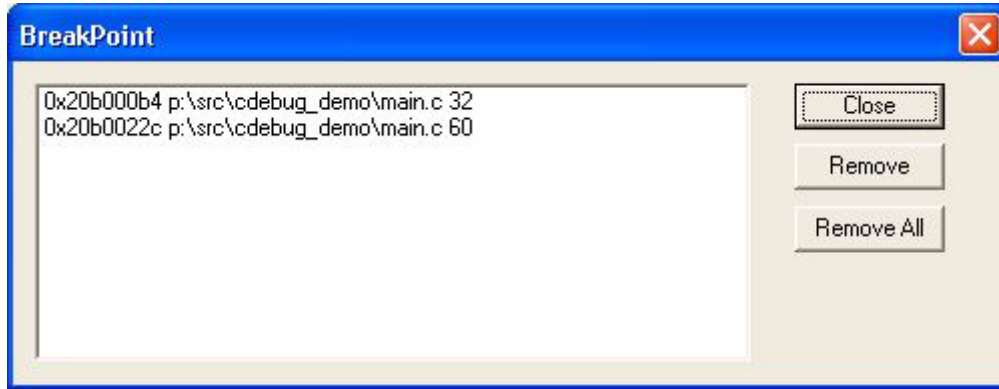


Figure 4-18. BreakPoint Dialog Box

Tools Menu

Selecting Tools in the menu bar opens the menu in [Figure 4-19](#). The commands in the Tools menu are only for Agilent-internal use for the Waveform Tool.

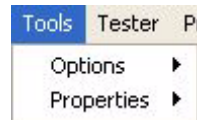


Figure 4-19. Tools Menu

The Tools menu contains the following commands:

- Options command on [page 99](#)
- Properties command on [page 101](#)

Options Command (Tools Menu)

Displays the Options submenu shown in [Figure 4-20](#).

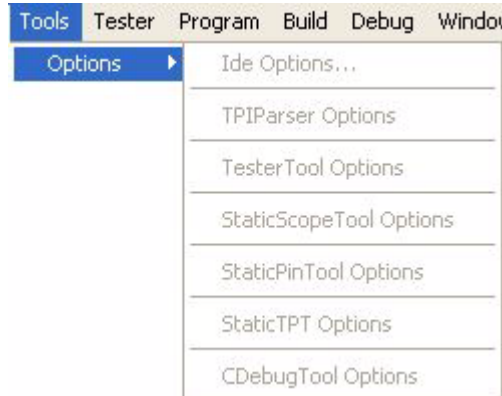


Figure 4-20. Options Submenu

The Options command submenu contains the following commands that are not currently supported by the IDE:

- Ide Options command on [page 100](#)
- TPIParser Options command on [page 100](#)
- TesterTool Options command on [page 100](#)
- StaticScopeTool Options command on [page 100](#)
- StaticPinTool Options command on [page 100](#)
- StaticTPT Options command on [page 101](#)
- CDebugTool Options command on [page 101](#)

Ide Options Command (Options Command Submenu)

Not currently supported by the IDE.

TPIParser Options Command (Options Command Submenu)

Not currently supported by the IDE.

TesterTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticScopeTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticPinTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticTPT Options Command (Options Command Submenu)

Not currently supported by the IDE.

CDebugTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

Properties Command (Tools Menu)

Displays the Properties submenu shown in [Figure 4-21](#).

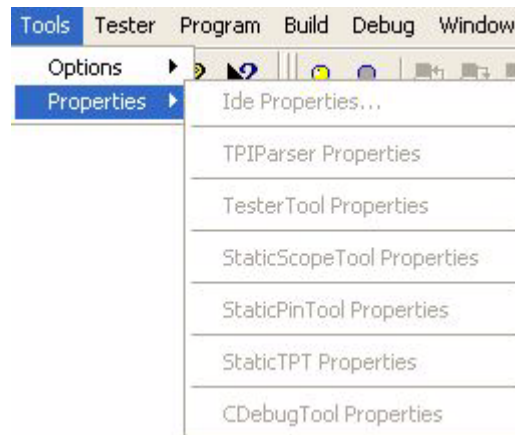


Figure 4-21. Properties Submenu

The Properties command submenu contains the following commands that are not currently supported by the IDE:

- Ide Properties command on [page 101](#)
- TPIParser Properties command on [page 101](#)
- TesterTool Properties command on [page 102](#)
- StaticScopeTool Properties command on [page 102](#)
- StaticPinTool Properties command on [page 102](#)
- StaticTPT Properties command on [page 102](#)
- CDebugTool Properties command on [page 102](#)

Ide Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

TPIParser Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

TesterTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticScopeTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticPinTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticTPT Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

CDebugTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.








Tester Menu

Selecting Tester in the menu bar opens the menu in [Figure 4-22](#).



Figure 4-22. Tester Menu

The Tester menu contains the following commands:

-  Set Online command on [page 103](#)
-  Set Offline command on [page 103](#)
-  Acquire Data command on [page 103](#)
-  Apply Changes command on [page 103](#)
-  Abort Acquire command on [page 103](#)
-  Tester Power On command on [page 103](#)
-  Tester Power Off command on [page 103](#)

Set Online Command (Tester Menu)



Connects the IDE to the tester for the following tools that support online mode:

- C Program Debugger (currently has no offline capability)
- Pattern Tool (currently has no offline capability)
- Waveform Tool
- Timing Tool

Set Offline Command (Tester Menu)



Disconnects the IDE from the tester. The following tools support offline mode:

- Pin Tool (currently has no online capability)
- Waveform Tool (viewing saved files only)
- Timing Tool (viewing saved files only)
- Bitmap Tool (currently has no online capability)

Acquire Data Command (Tester Menu)



Not currently supported by the C Debugger. The Timing Tool supports this command.

Apply Changes Command (Tester Menu)



Not currently supported by the C Debugger. The Timing Tool supports this command.


Abort Acquire Command (Tester Menu)



Not currently supported by the C Debugger. The Timing Tool supports this command.


Tester Power On Command (Tester Menu)



Same as the VK Test Station main window Utilities > Power On command and its corresponding  toolbar button. Resets and powers up the test sites (Test Head).

Tester Power Off Command (Tester Menu)



Same as the VK Test Station main window Utilities > Power Off command and its corresponding  toolbar button. Turns off power to the test sites (Test Head).

Program Menu

Selecting Program in the menu bar opens the menu in [Figure 4-23](#). The Program menu is not currently supported by the IDE.

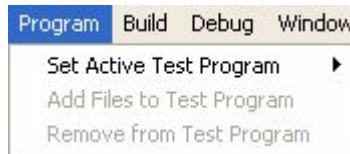


Figure 4-23. Program Menu

The Program menu contains the following commands that are supported by the Test Program Tool:

- Set Active Test Program command on [page 104](#)
- Add Files to Test Program command on [page 104](#)
- Remove from Test Program command on [page 104](#)

Set Active Test Program Command (Program Menu)

Not currently supported by the IDE.

Add Files to Test Program Command (Program Menu)

Not currently supported by the IDE.

Remove from Test Program Command (Program Menu)

Not currently supported by the IDE.

Build Menu

Selecting Build in the menu bar opens the menu in [Figure 4-24](#). The Build menu is not currently supported by the IDE.

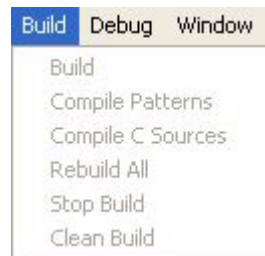


Figure 4-24. Build Menu

The Build menu contains the following commands:

- Build command on [page 105](#)
- Compile command on [page 105](#)
- Compile Patterns command on [page 105](#)
- Compile C Sources command on [page 105](#)
- Rebuild All command on [page 105](#)
- Stop Build command on [page 105](#)
- Clean Build command on [page 105](#)

Build Command (Build Menu)

Not currently supported by the IDE.

Compile Command (Build Menu)

Not currently supported by the IDE.

Compile Patterns Command (Build Menu)

Not currently supported by the IDE.

Compile C Sources Command (Build Menu)

Not currently supported by the IDE.

Rebuild All Command (Build Menu)

Not currently supported by the IDE.

Stop Build Command (Build Menu)

Not currently supported by the IDE.

Clean Build Command (Build Menu)

Not currently supported by the IDE.








Debug Menu

Selecting Debug in the menu bar opens the menu in [Figure 4-25](#).


Debug	Window	Help
Run		F3
Step Into		F11
Step Over		F10
Step Out		Shift+F11
Insert/Remove Breakpoint		F9
Continue		F5
Stop		F12
Argument		

Figure 4-25. Debug Menu


The Debug menu contains the following commands:

-  Run command on [page 106](#)
-  Step Into command on [page 106](#)
-  Step Over command on [page 106](#)
-  Step Out command on [page 108](#)
-  Insert/Remove Breakpoint command on [page 108](#)
-  Continue command on [page 109](#)
-  Stop command on [page 109](#)
- Argument command on [page 110](#)


Run Command (Debug Menu)

 Runs the test program to completion or to the first break point. See the `Debug > Insert/Remove Breakpoint` command on [page 108](#) for information about setting break points. This command is also executed by selecting the **F3** key.

Step Into Command (Debug Menu)

 Steps into a subroutine. This command is also executed by selecting the **F11** key.

Step Over Command (Debug Menu)

 Steps to the next C level instruction in the same routine. This command is also executed by selecting the **F10** key. When you single step to a break point, the program stops with the green test flow arrow pointing in that line (similar to [Figure 4-26](#)).

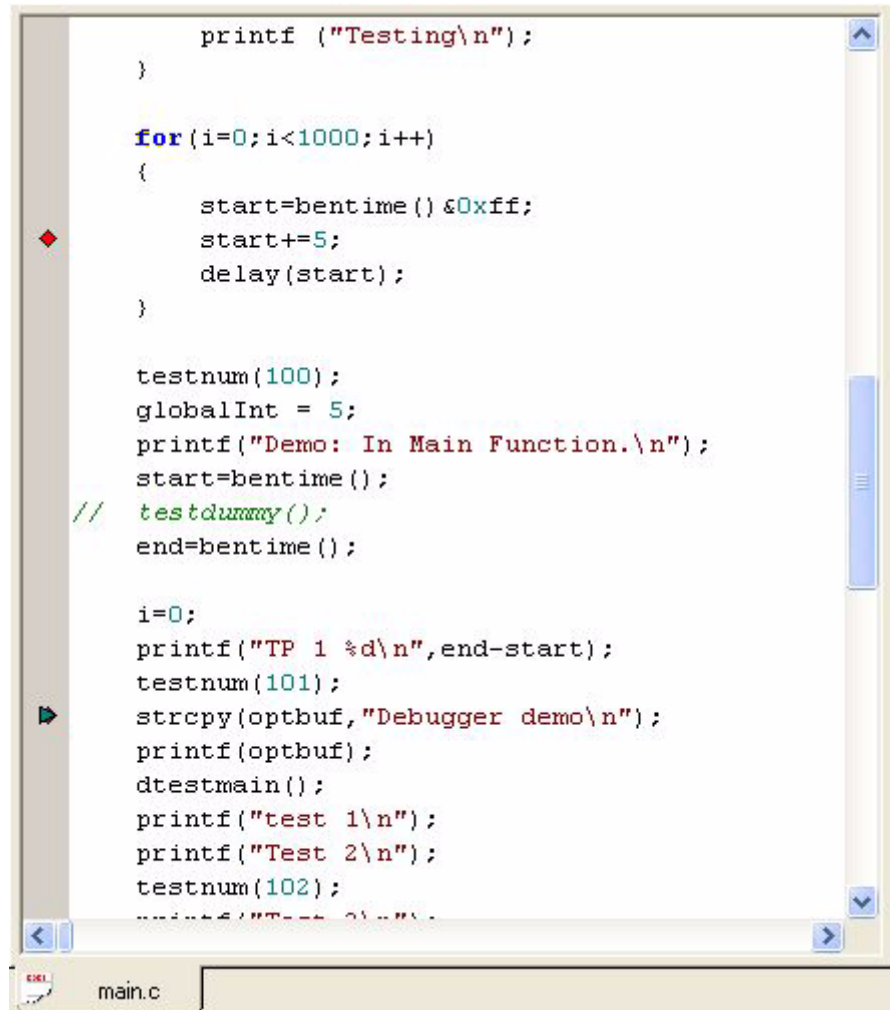



Figure 4-26. Test Flow Stopped at Function with Break Point


Single stepping into a function causes the debugger to jump to and display the source code of the function in the Source Code Browser Pane, and the green test flow arrow stops at the next C level instruction.

Single stepping is not allowed to Versatest Series C language commands. The C Debugger steps over all Versatest Series C language commands. See the “General Command Set” table in chapter 1 of the *Versatest Series Command Reference Volume 1* for a listing of the C language commands with brief descriptions or chapter 2, “C Language Commands,” for detailed descriptions.

Step Out Command (Debug Menu)

 Goes back to the parent routine that called the current routine. This command is also executed by selecting the **Shift** + **F11** keys.

Insert/Remove Breakpoint Command (Debug Menu)

 Inserts a break point in the Source Code Browser Pane in the line of code where the mouse pointer cursor is placed (similar to [Figure 4-27](#)). When you set a break point, a red diamond tag displays in the gray boarder area on the left side of the Browser window. Repeating the process in other lines of code sets additional break points. This command is also executed by selecting the **F9** key. Reselecting the command in a line of code with a break point, removes it. See the `View > BreakPoint` command on [page 98](#) that lists all of the break points with memory address locations, source code file names and line numbers, and how to remove individual or multiple break points.

Setting break points is a common technique used to debug programs. Setting a break point at a certain location in the program forces the program to be suspended exactly at that location.

The break point can only be set on a source line. Therefore, for the following segment of source code, you would be able to set a break point on line 5 but not line 3.

```
Line1: int test(void)
Line2: {
Line3:     int I;
Line4:
Line5:     I=5
Line6: }
```

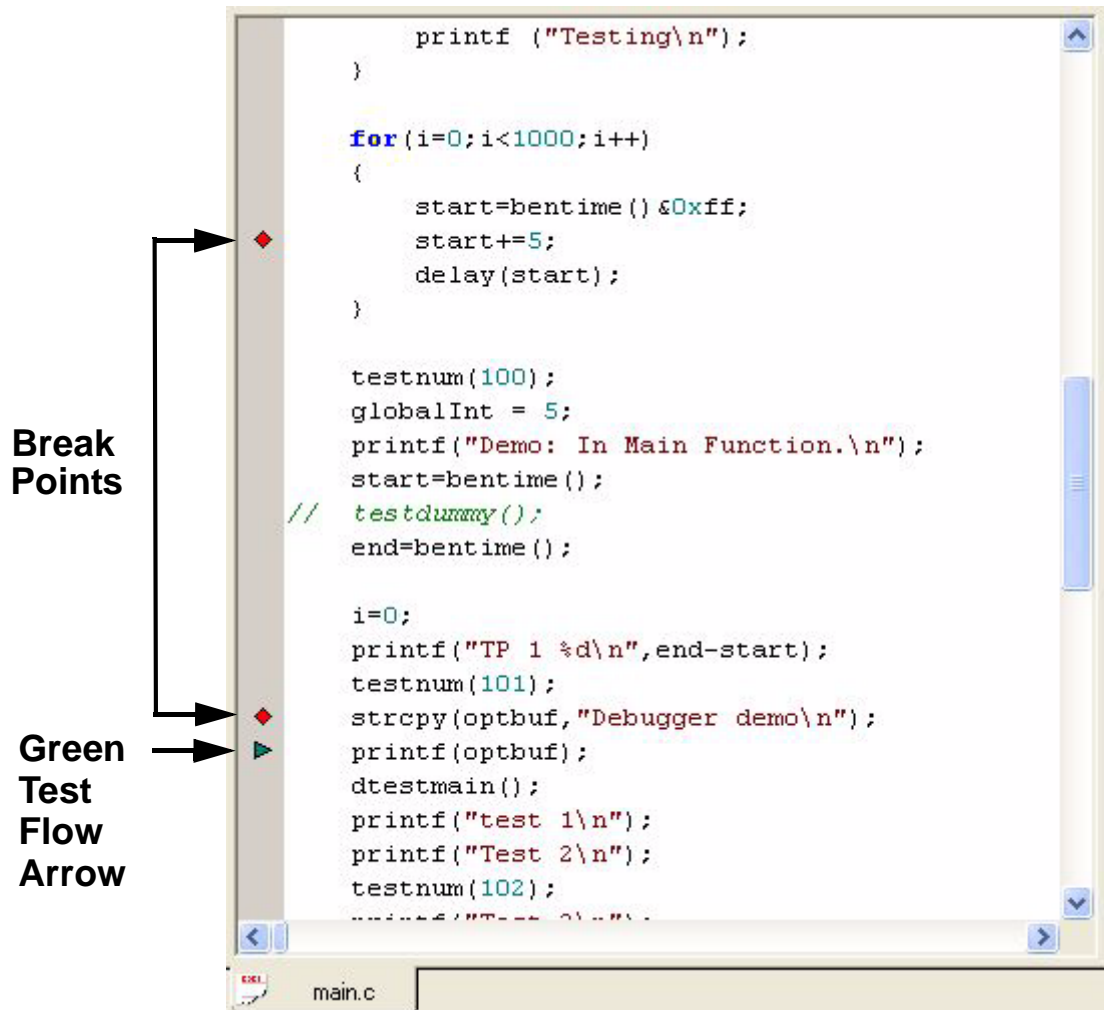





Figure 4-27. Browser Pane Displaying Break Points

Continue Command (Debug Menu)

 Continues test program execution after it has been halted at a break point. This command is also executed by selecting the **F5** key.

Stop Command (Debug Menu)

 Stops test program execution. You must select the  Debug > Run command to restart program execution from the beginning. This command is also executed by selecting the **F12** key.

Argument Command (Debug Menu)

Displays the Argument dialog box ([Figure 4-28](#)). This dialog box specifies the argument that VOS passes to SHELL2A.C (V4400) or SHELL2B.C's (V5400) main function that calls different functions in your DEVICE.C program based on those arguments. The default and most commonly used argument is `test`. It causes SHELL2A.C/SHELL2B.C to call the `DoTestProgram` function when you run your test program.

Another commonly used argument that can be entered in the dialog box is `init`. The `init` argument re-initializes the system and places it in a known state.

Other arguments that can be used can be found in the `shell2a.c/shell2b.c` file.

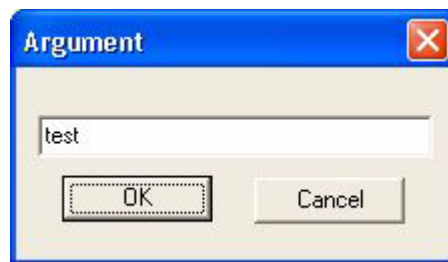


Figure 4-28. Argument Dialog Box

Window Menu

Selecting Window in the menu bar opens the menu in [Figure 4-29](#).

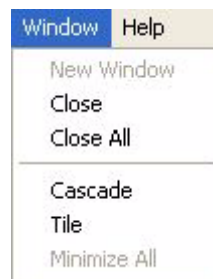


Figure 4-29. Window Menu

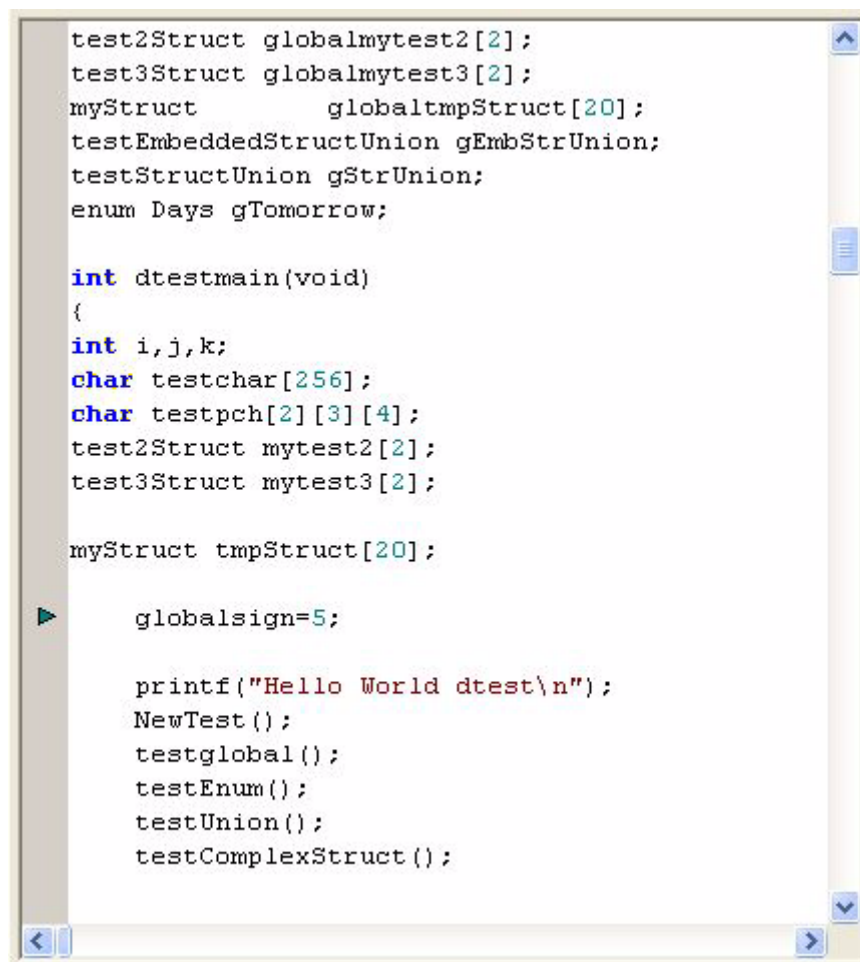
The Window menu contains the following commands:

- New Window command on [page 111](#)

- Close command on [page 112](#)
- Close All command on [page 112](#)
- Cascade command on [page 112](#)
- Tile command on [page 112](#)
- Minimize All command on [page 112](#)

New Window Command (Window Menu)

Displays a duplicate Source Code Browser Pane in the C Debugger main window (similar to [Figure 4-30](#) or [Figure 4-1 on page 79](#)). The Source Code Browser window displays the source code for the file selected in the Project window.



```
test2Struct globalmytest2[2];
test3Struct globalmytest3[2];
myStruct      globaltmpStruct[20];
testEmbeddedStructUnion gEmbStrUnion;
testStructUnion gStrUnion;
enum Days gTomorrow;

int dtestmain(void)
{
    int i,j,k;
    char testchar[256];
    char testpch[2][3][4];
    test2Struct mytest2[2];
    test3Struct mytest3[2];

    myStruct tmpStruct[20];

    ▶    globalsign=5;

    printf("Hello World dtest\n");
    NewTest();
    testglobal();
    testEnum();
    testUnion();
    testComplexStruct();
}
```

Figure 4-30. Source Code Browser Pane

Close Command (Window Menu)

Closes the active tool document window.

Close All Command (Window Menu)

Closes all tool document windows with their corresponding tabs.

Cascade Command (Window Menu)

Arranges all open tool document windows in an overlapping fashion one on top of another with the title bar of each visible.

Tile Command (Window Menu)

Tiles all open tool document windows in a non-overlapping fashion.

Minimize All Command (Window Menu)

Not currently supported by the IDE.

Help Menu

Selecting Help in the menu bar opens the menu in [Figure 4-31](#).

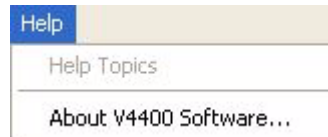


Figure 4-31. Help Menu

The Help menu contains the following command:

Help Topics Command (Help Menu)

 Not currently supported.

About V4400 Software Command (Help Menu)

 Displays the About V4400 Series Tester Software dialog box that contains software component version and copyright information (similar to [Figure 4-32](#)).

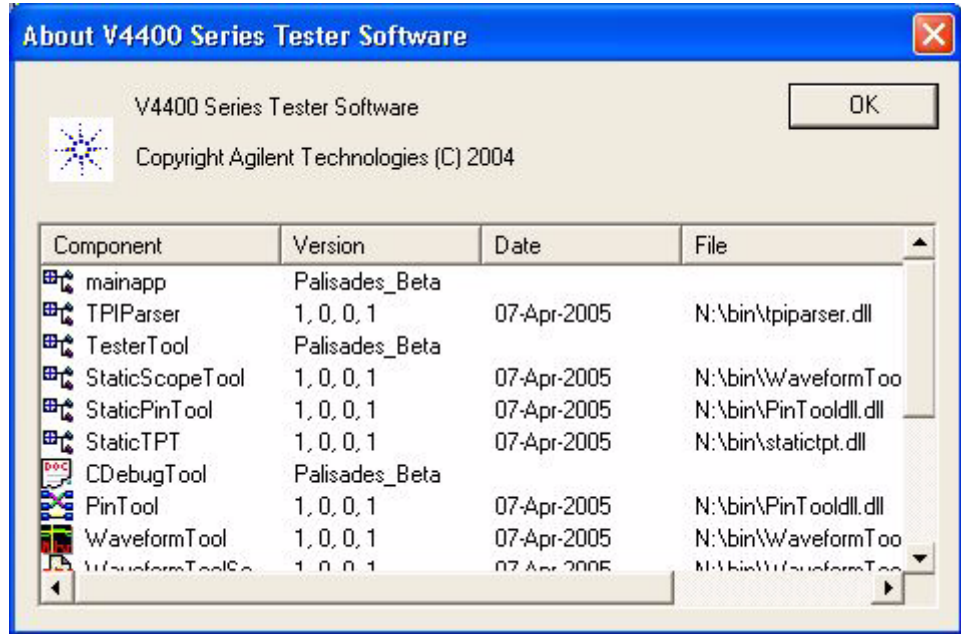


Figure 4-32. About V4400 Software Dialog Box

C Program Debugger Getting Started

This section demonstrates how to load and run a test program on the system and the C Program Debugger and use many of the debugger's features. For additional information about the C Debugger, see the “[C Program Debugger Main Window](#)” section on [page 78](#) that provides descriptions of all the menus, menu commands, and dialog boxes that make up the tool's interface.


Getting Started Contents

This Getting Started describes how to perform the following tasks:

- “[Loading the Test Program on the System](#)” on [page 114](#) demonstrates how to load a plan file and power on the system from the VK Test Station main window.
- “[Displaying the C Program Debugger Main Window](#)” on [page 118](#) launches the IDE, connects the IDE to the tester, launches the C Program Debugger application, loads the test program, and navigates to browse source code.
- “[Setting Break Points](#)” on [page 124](#) explains where break points can be set, and demonstrates how to set and remove break points.
- “[Launching the Program](#)” on [page 126](#) sets an argument and runs the test program to a break point.
- “[Single Stepping](#)” on [page 127](#) describes the three types of single steps, steps through the program, displays the output results in the VK Test Station main window, steps into and out of a function and displays its source code, and how to remove all or selected break points in a program.

Loading the Test Program on the System

This section describes how to load a plan file and power on the system from the VK Test Station main window.

- 1 Selecting  > All Programs > Versatest Test System Software > VK Test Station displays the VK Test Station main window (similar to [Figure 4-33](#)).

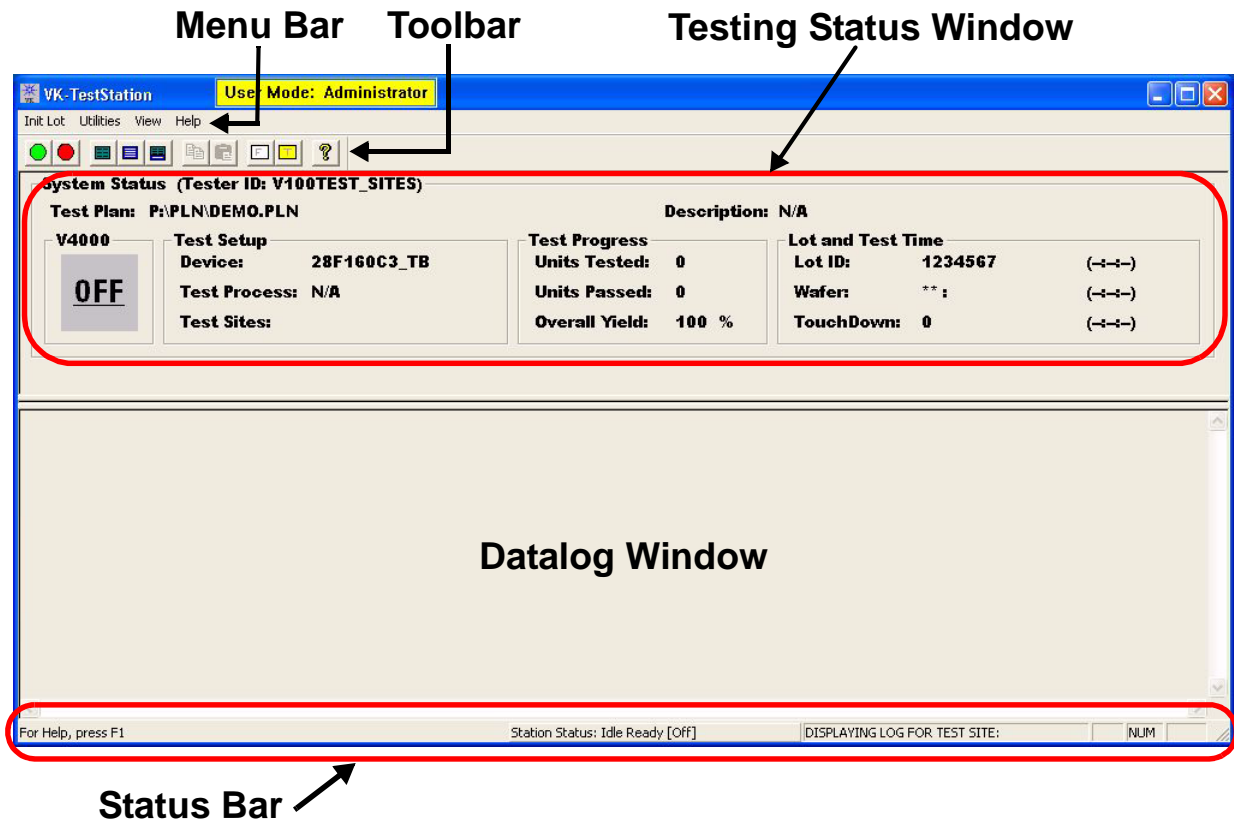


Figure 4-33. VK Test Station Main Window

- 2 In the menu bar, selecting `Init Lot > Enter Lot Information` command displays the Initialize Test Station Setup dialog box (similar to [Figure 4-34](#)) that is used to set up each lot for testing.

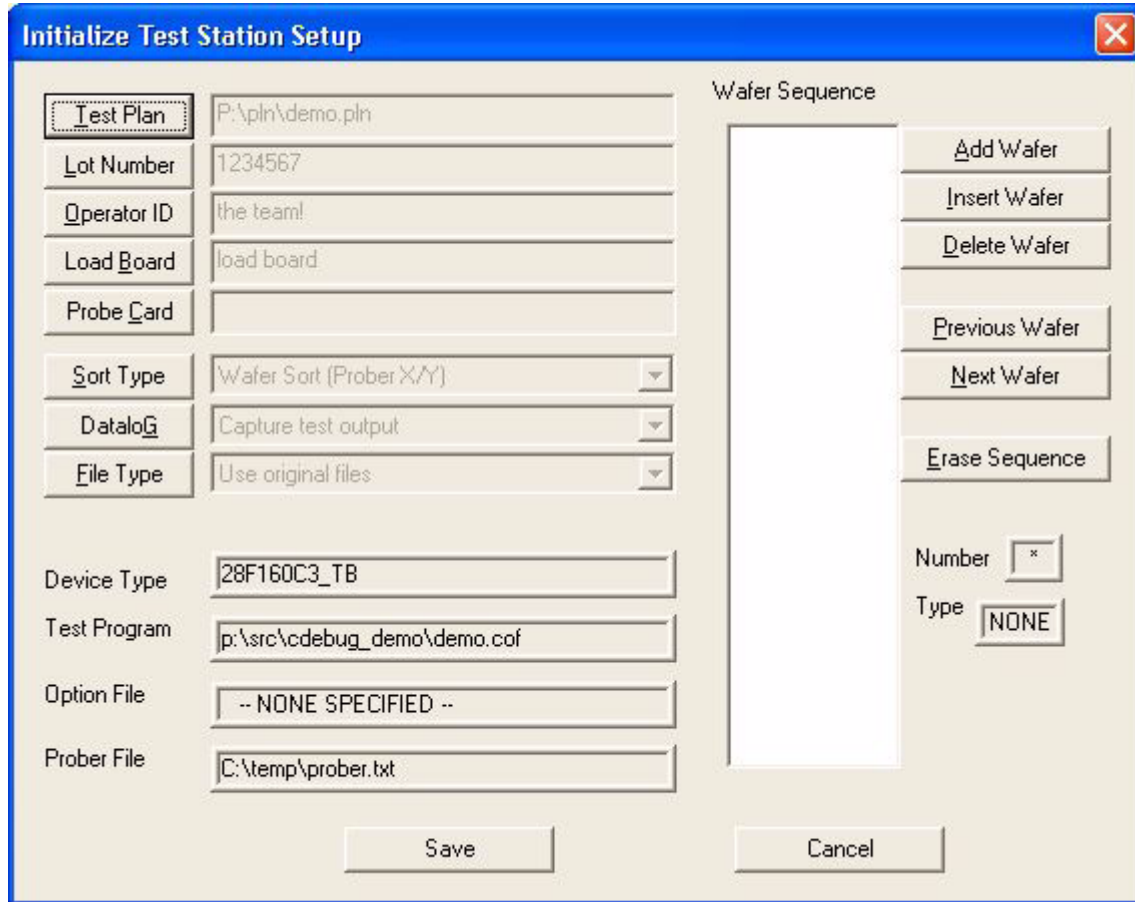


Figure 4-34. Initialize Test Station Setup Dialog Box

- 3 Selecting the **Test Plan** button displays an Open dialog box that lists the available plan files. The Test plan files define the tester setup that is used. The `demo.pln` plan file will be used for this example.
- 4 In the Open dialog box, the `P:\PLN\demo.pln` plan file is selected for this example, and then the **Save** button is selected to display the Initialize Test Station Setup dialog box with the selected plan file displaying in the Test Plan field (Figure 4-34).
- 5 Selecting the **Save** button in the dialog box (Figure 4-34) by default displays consecutively two Red Hand Alert dialog boxes warning about the loss of summary data, and to Z down the wafer and disconnect all DUTs prior to initialization of the test sites. The `TEST_PLAN_WARNING` configuration plan file switch controls whether the Alert dialog boxes display.

- 6 Selecting **OK** in the two Red Hand Alert dialog boxes displays the Test Plan Validation dialog box (Figure 4-35). The `VALIDATE 0x10` plan file test switch controls whether this dialog box displays. It displays the corresponding checksums and adds them to the summary file.

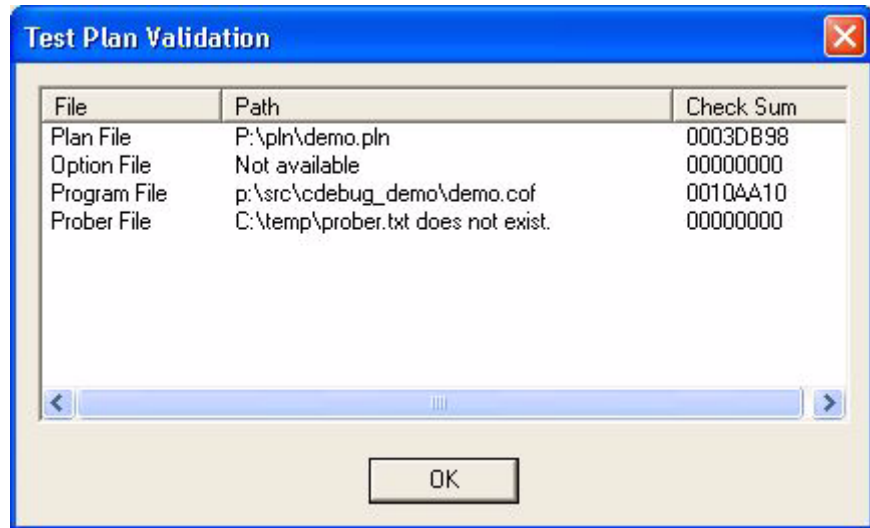


Figure 4-35. Test Plan Validation Dialog Box

- 7 Selecting **OK** begins the test head power on and downloads the Versatest Operating System (VOS) and the test program files specified in the plan file. The power on is complete when the terminal prompt `A1>` displays in the Datalog window (Figure 4-36).

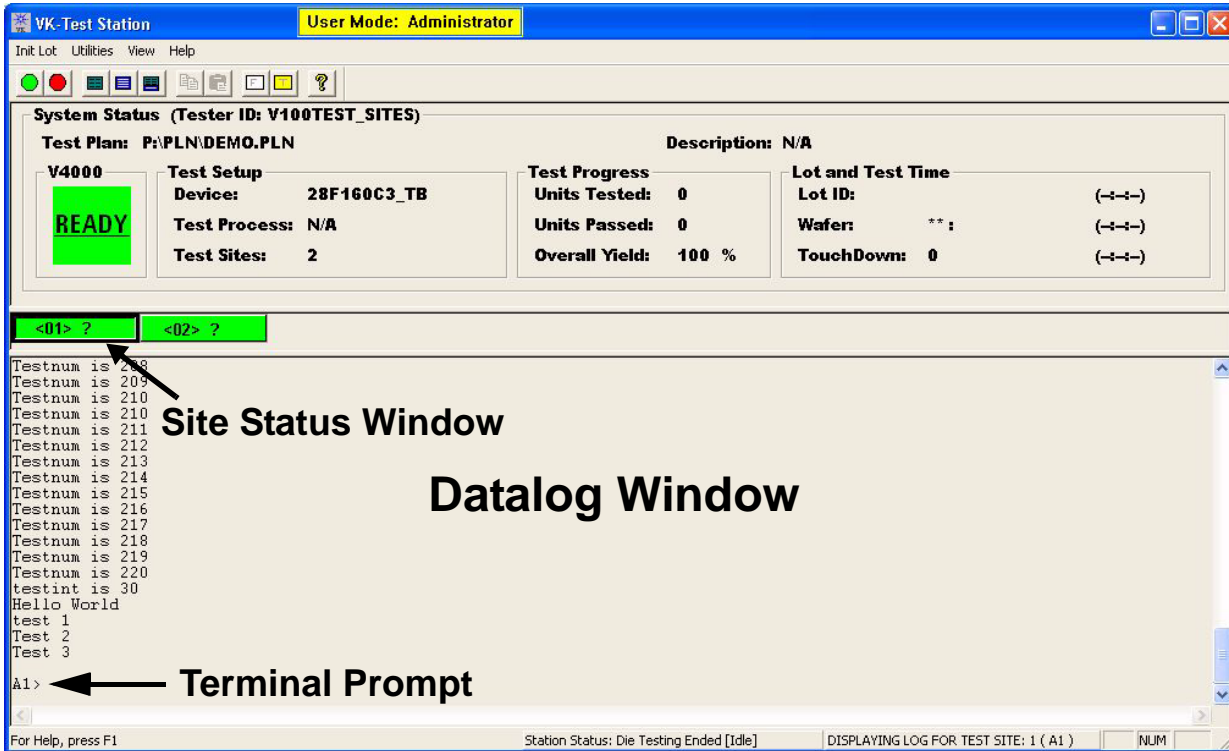



Figure 4-36. VK Test Station Main Window After Power On

Displaying the C Program Debugger Main Window

This section launches the IDE, connects the IDE to the tester, launches the C Program Debugger application, loads the test program, and navigates to browse source code. Prior to launching the IDE and the C Debugger application, the system must be powered on as described in the previous “[Loading the Test Program on the System](#)” procedure that starts on [page 114](#).

- 1 Selecting  > All Programs > Versatest Test System Software > Integrated Development Environment displays the default V4400 Series Tester Software main window that contains the Integrated Development Environment or IDE (similar to [Figure 4-37](#)). The Menu bar and Toolbar are context sensitive and change for the selected active tool or document. The menus and Toolbar show and enable only the commands and buttons that are relevant to the tool or document you select.

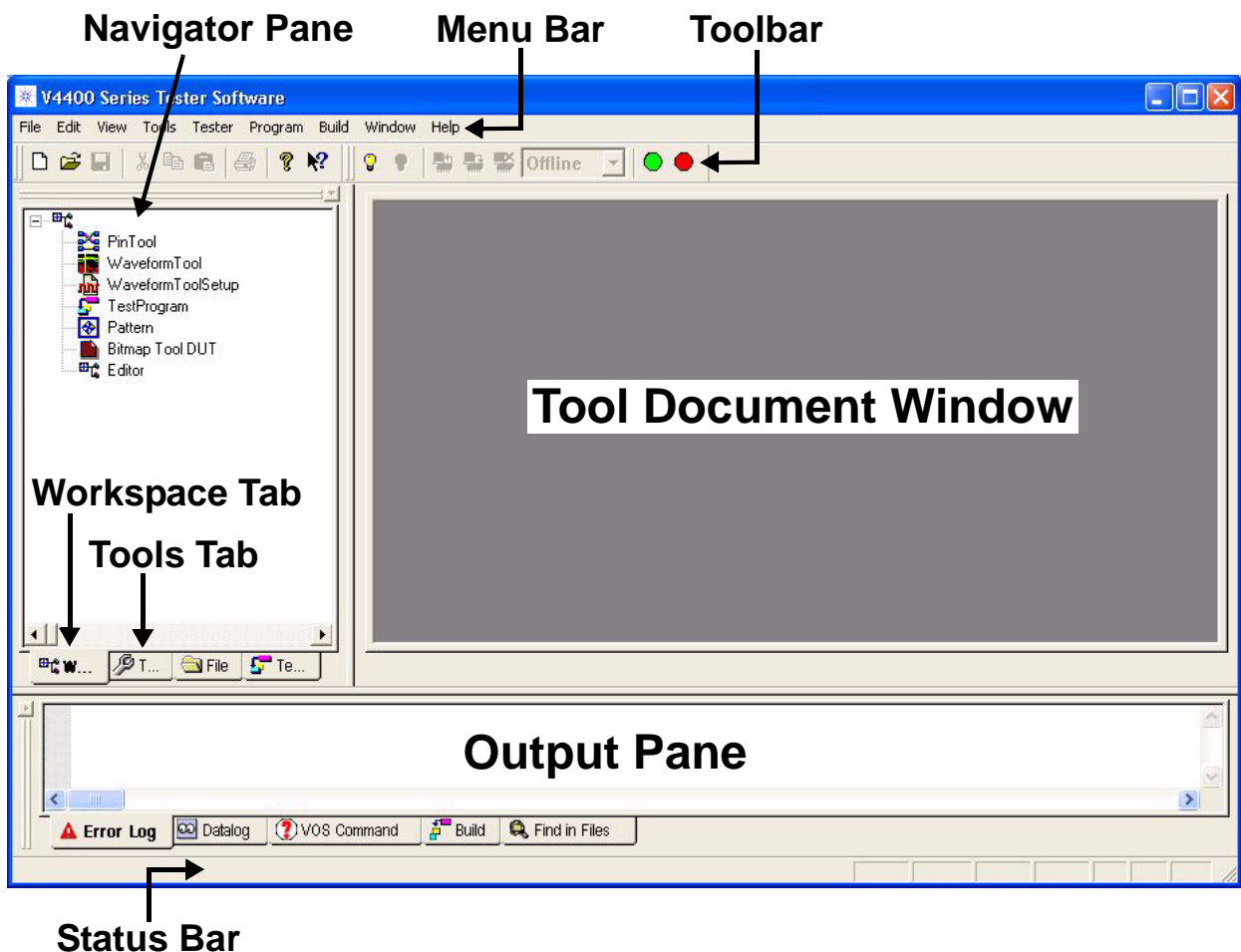



Figure 4-37. V4400 Series Tester Software IDE Main Window

- 2 Selecting the yellow light bulb Set Online  toolbar button or corresponding Tester > Set Online command enables the IDE to connect to the tester when the Site Connect Status drop-down list box Site: A1 is enabled as shown in the toolbar in [Figure 4-38](#).

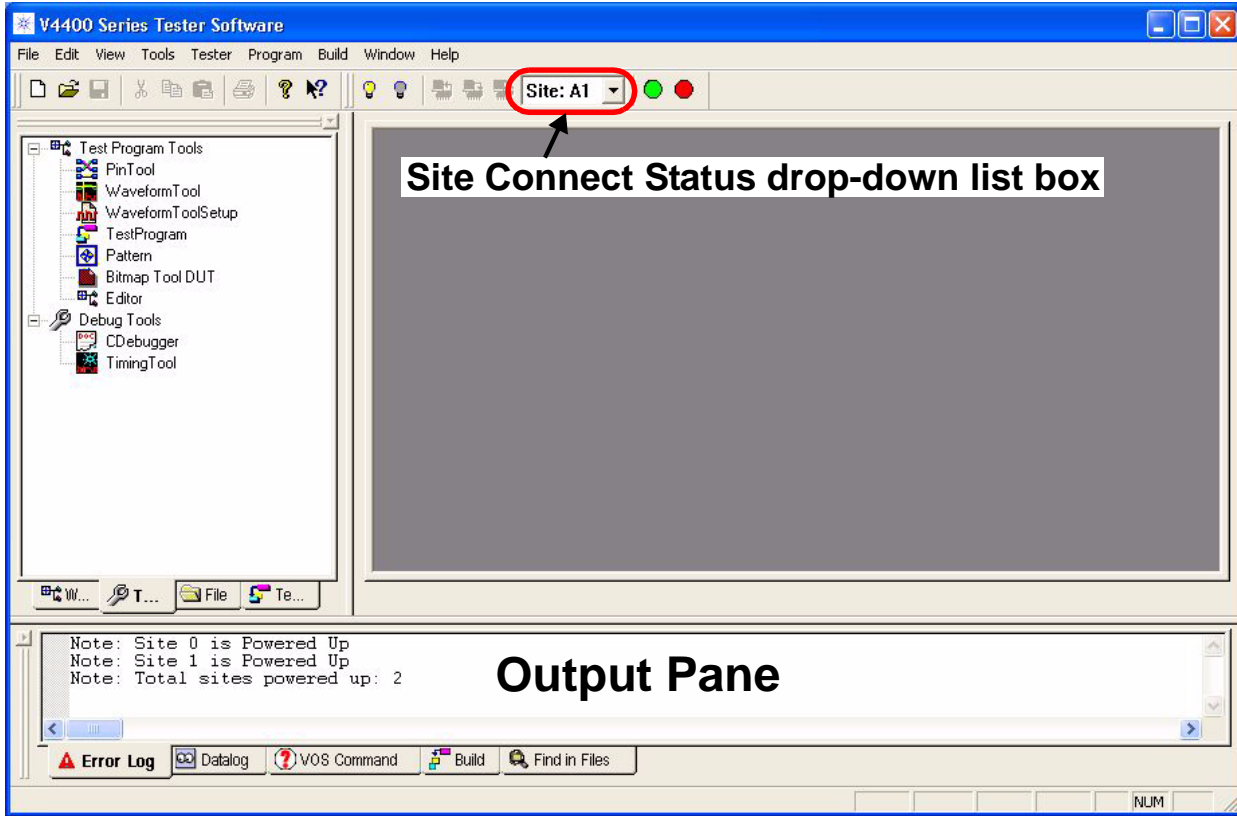


Figure 4-38. IDE Main Window Set Online



- 3 Choosing the site that the IDE connects to is done by selecting the down-arrow  on the right side of the Site Connect Status drop-down list box to display the available sites and selecting from the list (similar to Figure 4-39). Selecting a tool makes the connection to that site and disables the Site Connect Status drop-down list box.



Figure 4-39. Site Connect Status Drop-Down List Box

- 4 Selecting the Tools Tab  icon in the Navigator Pane displays its tab (Figure 4-40).

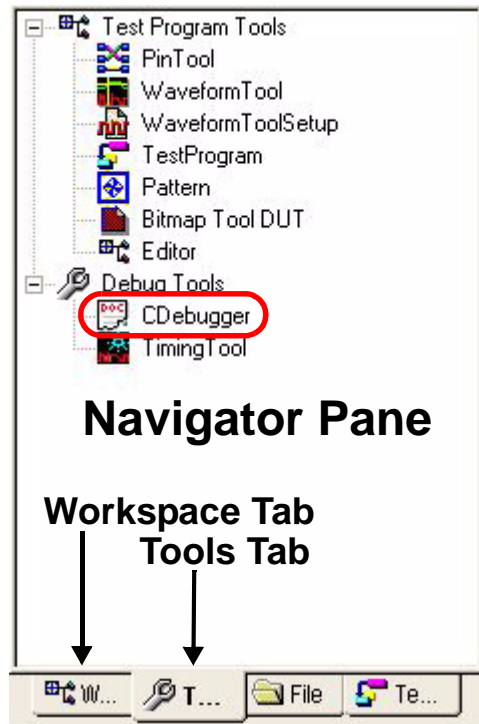


Figure 4-40. Navigator Pane Tools Tab

- 5 Double-clicking CDebugger under Debug Tools (Figure 4-40) displays the C Debugger as the active tool in the Tool Document pane, and connects the IDE to the previously selected test site and disables the Site Connect Status drop-down list box (Figure 4-41). This also adds the C Debugger **Cdeb** (Cdeb) tab to the Navigation pane, its menu bar and toolbar, and redisplay the Workspace tab **W...** in the Navigator pane.

The C Program Debugger loads a test program via loading the .COF file format compiled by the GCC (GNU C Compiler). The .COF file is the C language test program object code file that is created by the GNU compiler when you “make” your test program. It is the object code file that is downloaded to the test sites. During the loading of the test program, the debugger extracts debug information that is put into the .COF file by the compiler. Thus the debugger knows the source code files for the loaded test program.

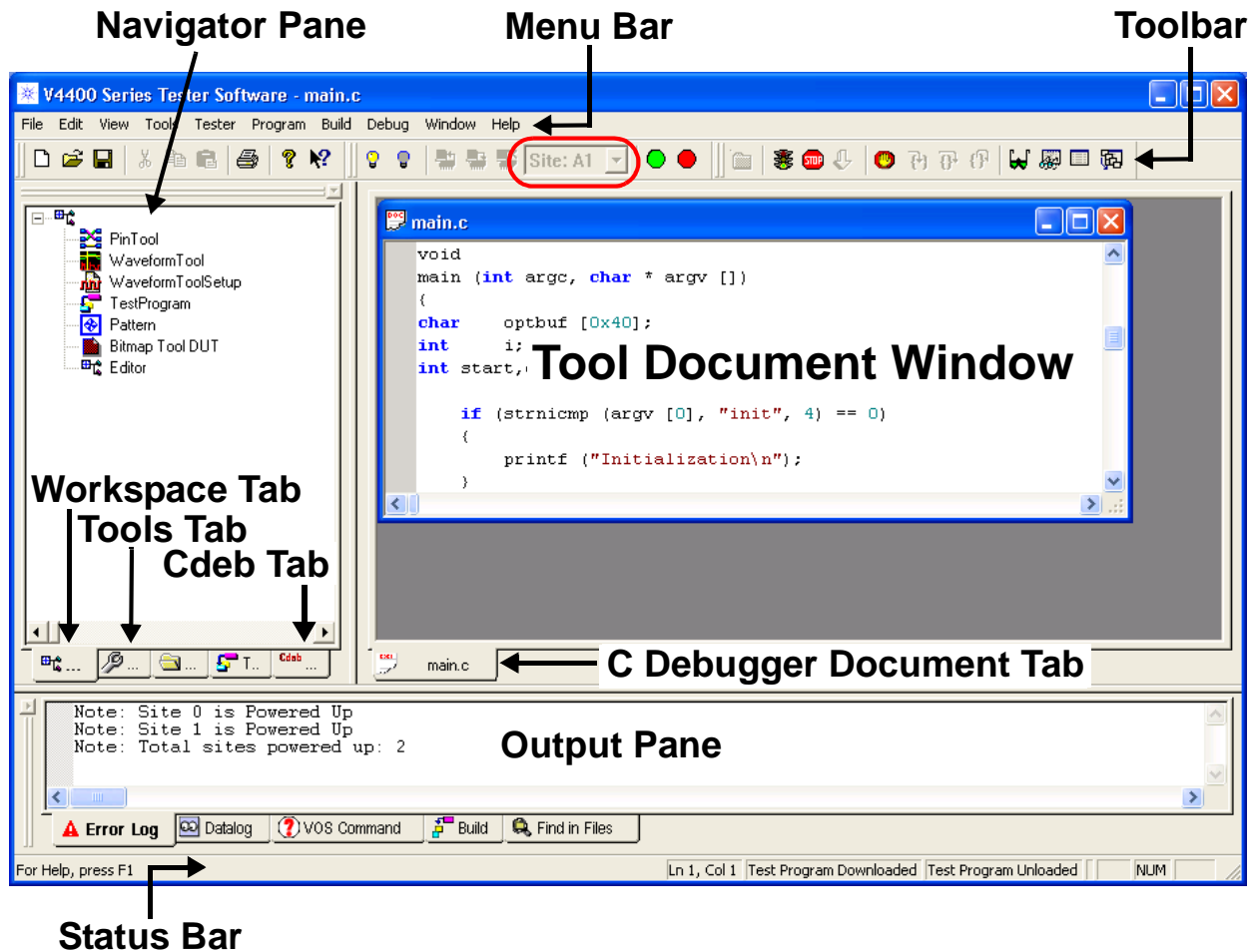


Figure 4-41. IDE Displaying C Debugger

- 6 Selecting the Cdeb **Cdeb** tab in the Navigation Pane displays its tab that lists all the source code file names and function names for the loaded test program (similar to Figure 4-42).

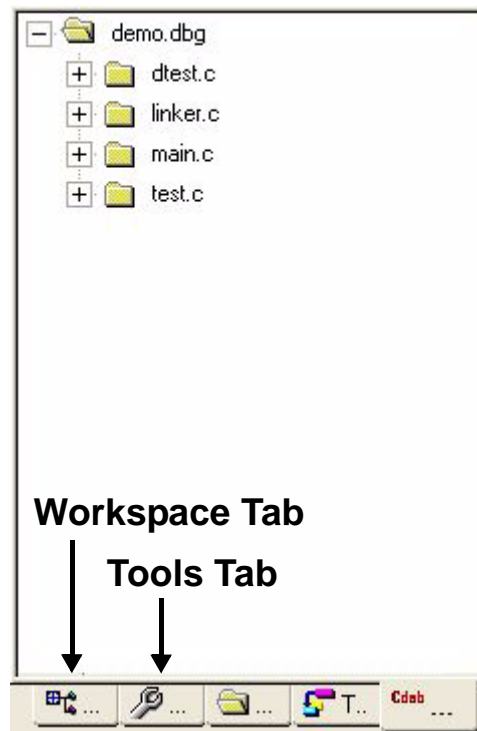



Figure 4-42. C Debugger Cdeb Tab

- 7 In the C Debugger **Cdeb** tab, navigating to and double-clicking the `dtest.c > dtestmain` function displays it in the Source Code Browser Pane. Selecting the Tool Document Window's maximize  button displays it full-screen (similar to [Figure 4-43](#)).

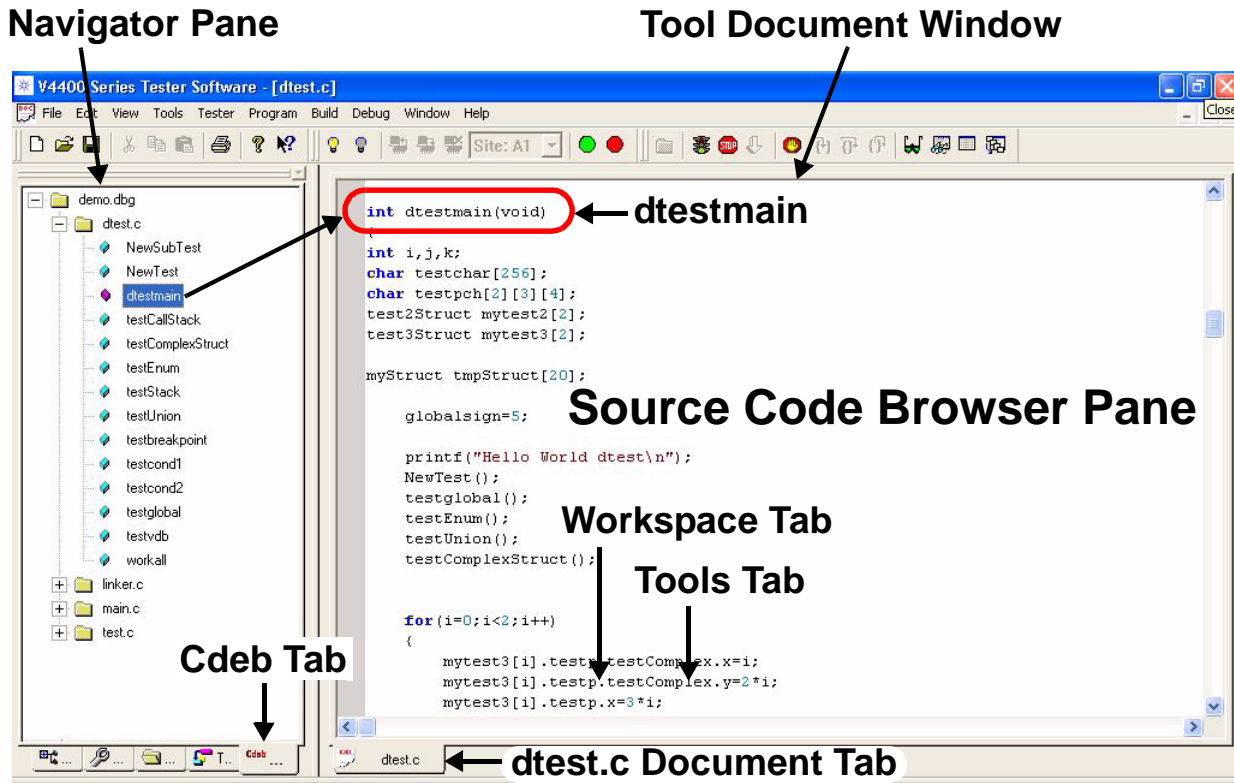


Figure 4-43. C Debugger Displaying dtest.c Document Window

Setting Break Points

Setting break points is a common technique used to debug programs. Setting a break point at a certain location in the program forces the program to be suspended exactly at that location.

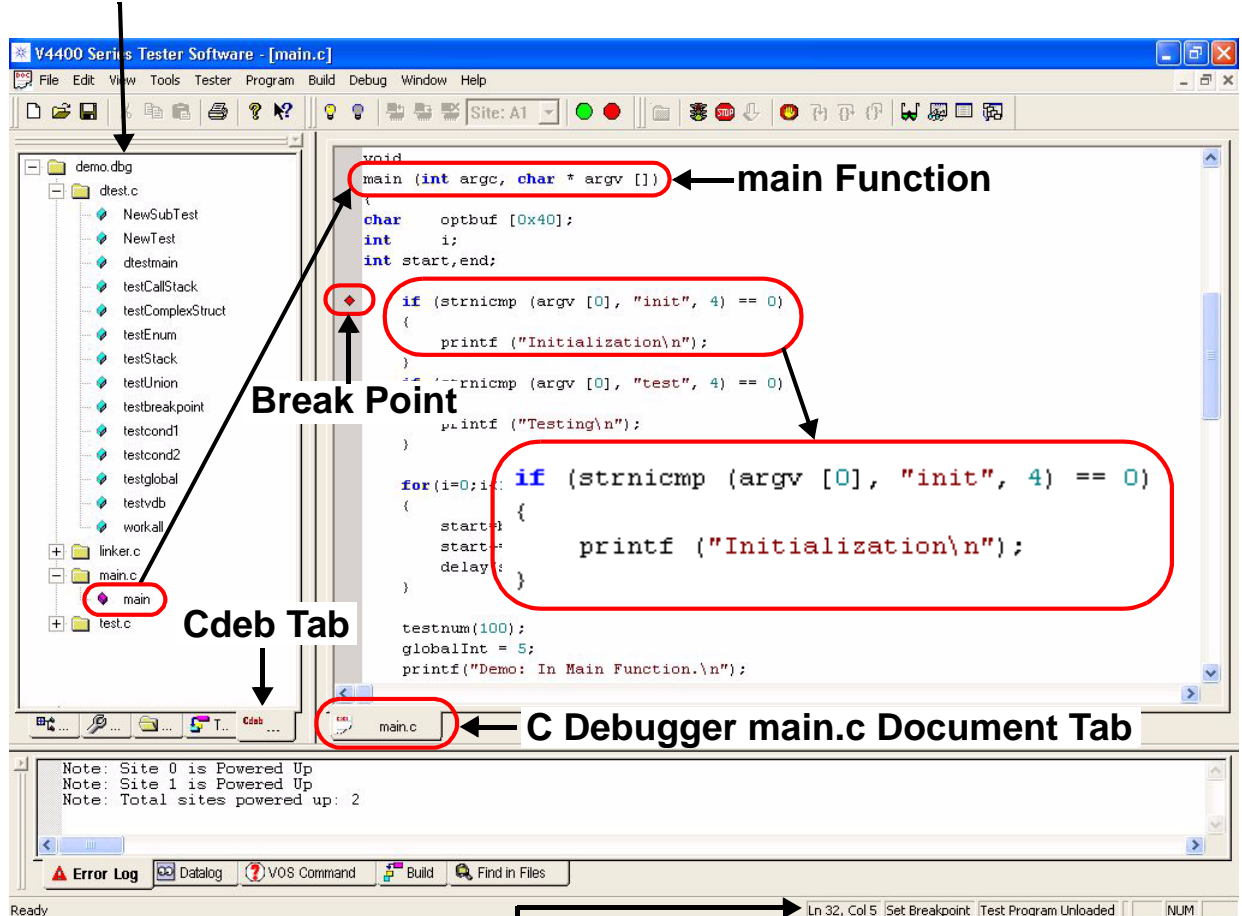
To set or remove a break point, place the cursor in the line of code in the Source Code Browser Pane and select **Debug > Insert/Remove Breakpoint** command or press the **(F9)** key. The break point can only be set on a source line. Therefore, for the following segment of source code, you would be able to set a break point on line 5 but not line 3. If you attempt to set a break point in a line of code other than a source line, nothing will happen.

```

Line1: int test(void)
Line2: {
Line3:     int I;
Line4:
Line5:     I=5
Line6: }
```


- 1 In the C Debugger **Cdeb** tab, navigating to and double-clicking the `main.c > main` function displays it in the Source Code Browser Pane (similar to [Figure 4-44](#)).

Navigator Pane



Status Bar (Ln 32, Col 5 Set Breakpoint)

Figure 4-44. Source Code Browser Pane Displaying a Break Point

- 2 In the Source Code Browser Pane, placing the cursor in the source line shown in [Figure 4-44](#) and selecting the `Debug > Insert/Remove Breakpoint` command, its  toolbar button, or pressing the `F9` key inserts a break point.

C Program Debugger Getting Started

When you set a break point, a red diamond tag displays in the gray boarder area on the left side of the Browser window (Figure 4-44). A break point is set at the target. If you press **F9** on the same line, the red diamond disappears and the break point is removed from the corresponding target. Note that the Status bar at the bottom of the window displays which line (Ln) and column (Col) the cursor is active.

Launching the Program

This section runs the test program to the break point.

- 1 Selecting the `Debug > Argument` command displays the Argument dialog box (similar to Figure 4-45). The default argument is `test`. This dialog box specifies the argument that VOS passes to SHELL2A.C (V4400) or SHELL2B.C's (V5400) main function that calls different functions in your DEVICE.C program based on those arguments. The default and most commonly used argument is `test`. It causes SHELL2A.C/SHELL2B.C to call the `DoTestProgram` function when you run your test program.

Another commonly used argument that can be entered in the dialog box is `init`. The `init` argument re-initializes the system and places it in a known state.

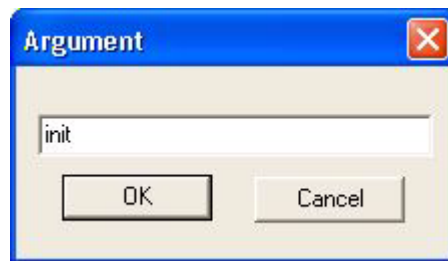



Figure 4-45. Argument Dialog Box

- 2 Typing `init` in the text box to replace the default `test` argument (Figure 4-45) and selecting **OK** closes the dialog box.
- 3 Selecting the Run  toolbar button or the `Debug > Run` command runs the test program to the break point (Figure 4-46). A green test flow arrow displays over the break point where the C Debugger has paused program execution.






```
▶ if (strnicmp (argv [0], "init", 4) == 0)
{
    printf ("Initialization\n");
}
if (strnicmp (argv [0], "test", 4) == 0)
{
    printf ("Testing\n");
}
```


Figure 4-46. Program Runs to Break Point

Single Stepping

Single stepping is another common technique used in debugging programs. There are three types of single steps and the C Program Debugger supports all three as follows:


- Step in (Debug > Step Into or  toolbar button): Steps into a subroutine.
- Step through (Debug > Step Over or  toolbar button): Steps to the next C level instruction in the same routine.
- Step out (Debug > Step Out or  toolbar button): Goes back to the parent routine that called the current routine.

Single stepping is not allowed to the C language commands. The C Debugger steps over all C language commands. See the “General Command Set” table in chapter 1 of the *Versatest Series Command Reference Volume 1* for a listing of the C language commands with brief descriptions or chapter 2, “C Language Commands,” for detailed descriptions.

- 1 Selecting the Debug > Step Over command or Step Over  toolbar button steps to the next C level instruction (Figure 4-47). The green test flow arrow indicates where the program is currently

C Program Debugger Getting Started

suspended. Note that since `init` was passed as the argument, the program is following the “init” branch.




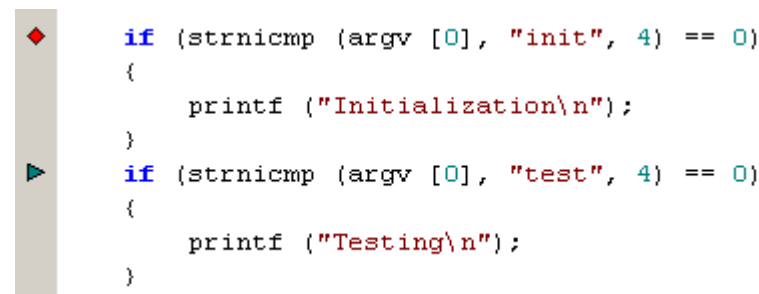
```

if (strnicmp (argv [0], "init", 4) == 0)
{
    printf ("Initialization\n");
}
if (strnicmp (argv [0], "test", 4) == 0)
{
    printf ("Testing\n");
}

```

Figure 4-47. Program Single Stepping

- 2 Selecting the `Debug > Step Over` command or `Step Over`  toolbar button again steps to the next line in the program (Figure 4-48).



```

if (strnicmp (argv [0], "init", 4) == 0)
{
    printf ("Initialization\n");
}
if (strnicmp (argv [0], "test", 4) == 0)
{
    printf ("Testing\n");
}

```

Figure 4-48. Single Stepping to the Next Line

- 3 The VK Test Station Main Window displays `Initialization` in the Datalog Window (Figure 4-49) after execution of the `printf ("Initialization\n");` output function.

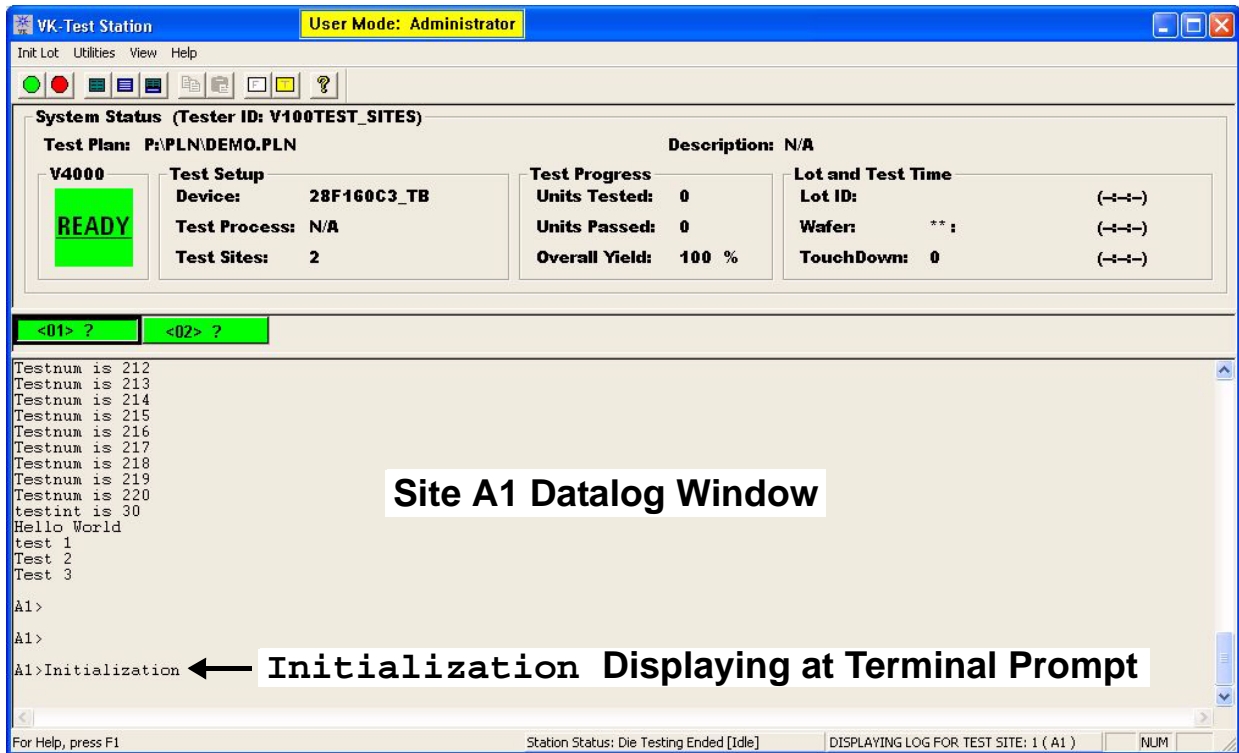

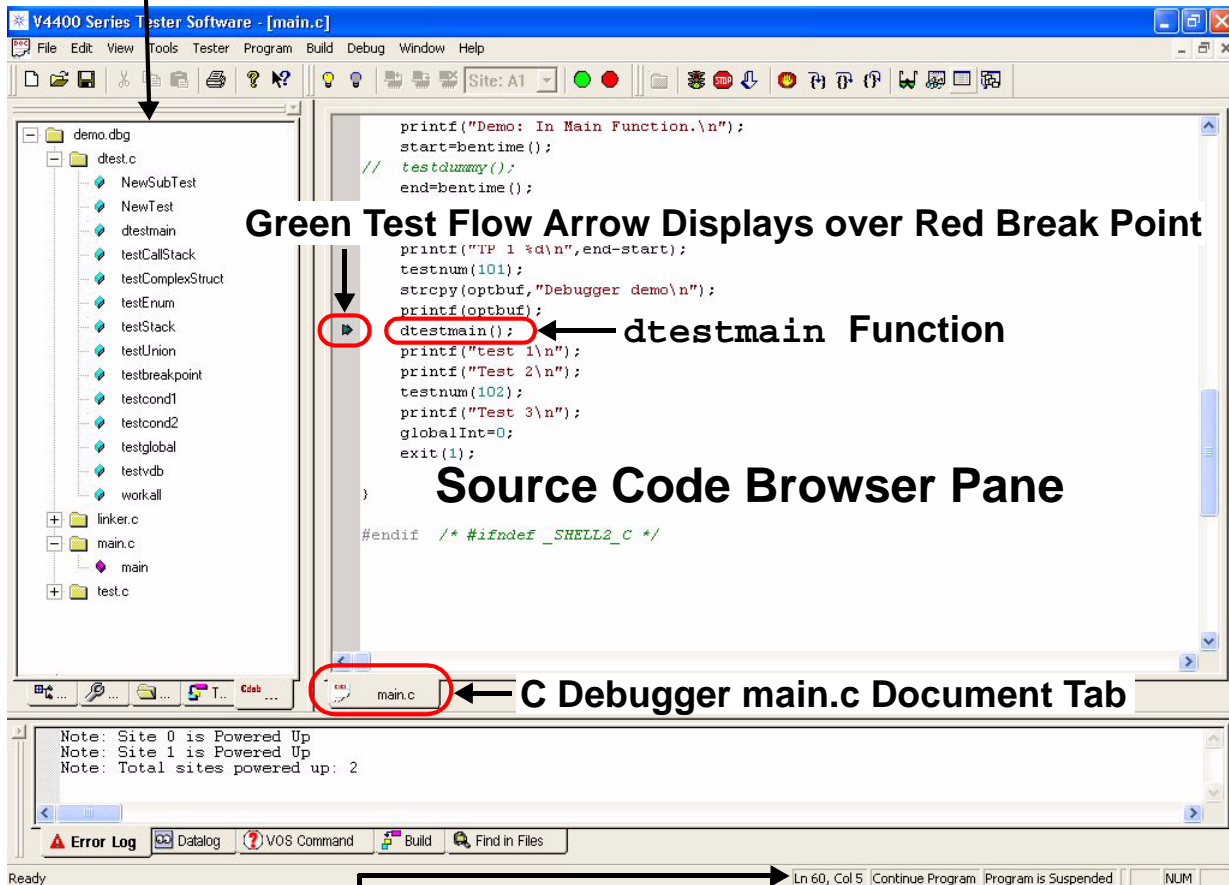


Figure 4-49. VK Test Station Main Window Displaying “init” Branch Print Output

- 4 Scrolling to line 60 a second break point is set and the Continue  toolbar button or Debug > Continue command is selected to execute the program up to the second break point (Figure 4-50). This line is a function call to `dtestmain`.

Navigator Pane



Green Test Flow Arrow Displays over Red Break Point


dtestmain Function

Source Code Browser Pane

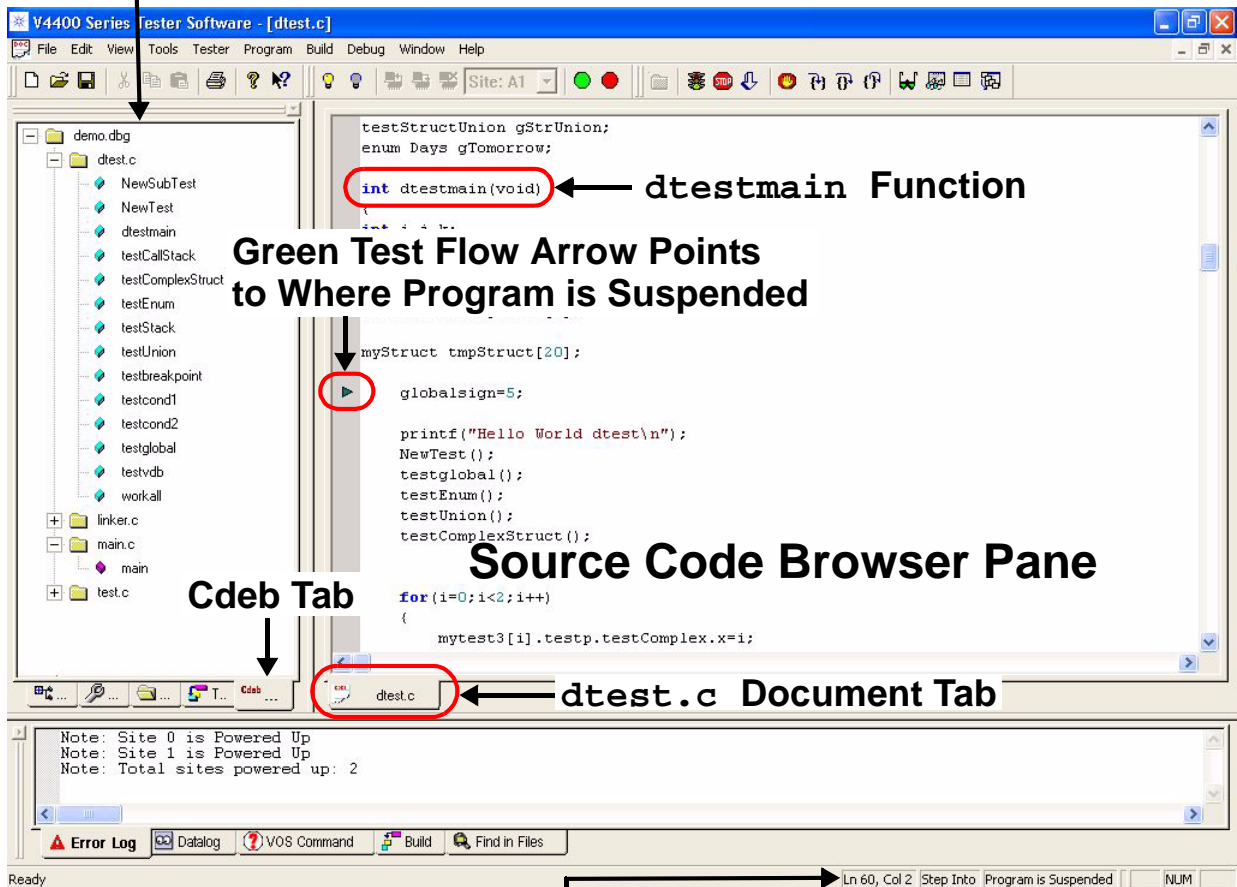
C Debugger main.c Document Tab

Status Bar (Ln 60, Col 5 Program is Suspended)

Figure 4-50. Setting and Continuing to a Second Break Point

- 5 Selecting the Debug > Step In command or Step In  toolbar button steps into the `dtestmain` function and displays its source code in the Source Code Browser Pane and its `dtest.c` Document Tab (Figure 4-51).

Navigator Pane



Green Test Flow Arrow Points to Where Program is Suspended


Source Code Browser Pane

Cdeb Tab

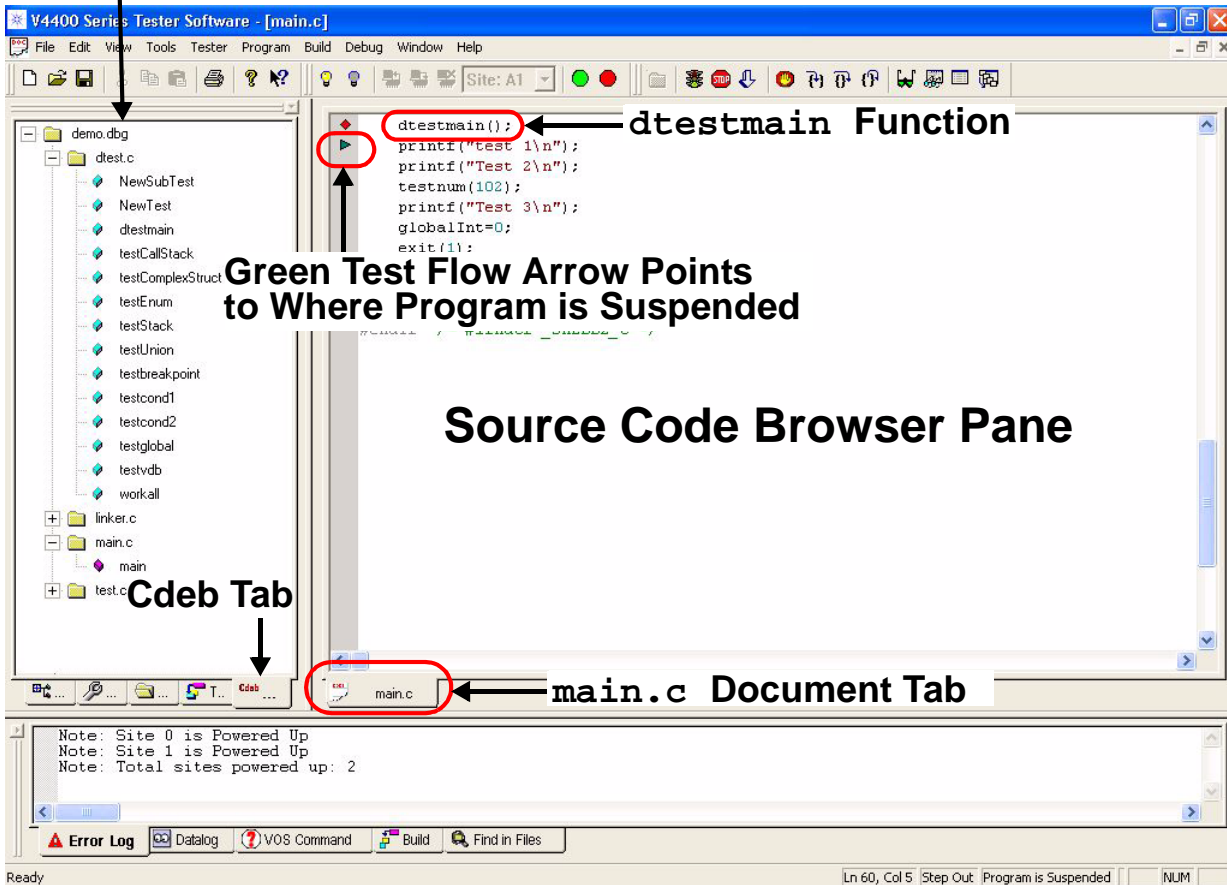
dtest.c Document Tab

Status Bar (Ln 60, Col 2
Step Into, Program is Suspended)

Figure 4-51. Stepping Into and Displaying dtestmain Function

- 6 Selecting the Debug > Step Out command or Step Out  toolbar button returns to the calling main function (Figure 4-52).

Navigator Pane



Status Bar (Ln 60, Col 5,
Step Out, Program is Suspended)

Figure 4-52. Step Out to Calling main Function

- 7 Selecting the View > Break Point command displays the Breakpoint dialog box that displays the memory address location of each break point, the source code path and file name, and the source code line number (Figure 4-53). This dialog box allows you to view all break points and delete any undesired ones.

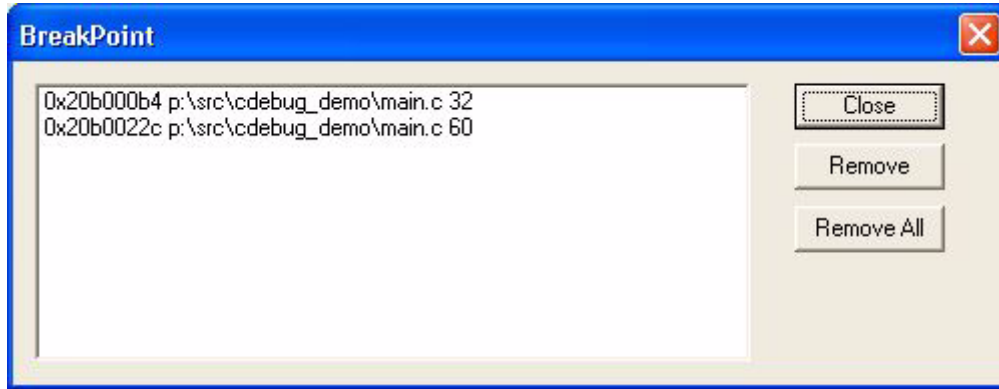


Figure 4-53. BreakPoint Dialog Box Listing Break Points

- 8 Selecting the **Remove All** button removes all the break points (Figure 4-54) and then the **Close** button closes the dialog box.

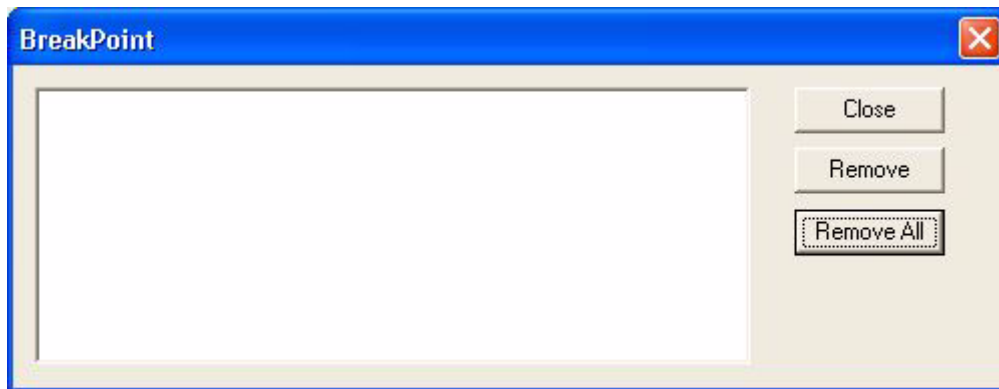


Figure 4-54. BreakPoint Dialog Box with Break Points Removed

- 9 Since there are no more break points, selecting the **Continue** toolbar button or **Debug > Continue** command finishes the execution of the test program.

Introduction

This chapter provides information for the Versatest Series Pattern Tool. The Pattern Tool provides a means for easily managing APG patterns using an intuitive graphical user interface (GUI). The Pattern Tool currently provides a debugging environment and will provide a development environment in a future software release.

Chapter Contents

This chapter contains the following information about the Pattern Tool:

- [“Pattern Tool Overview” on page 137](#): Provides a description of the tool, its purpose and the debugging capabilities
- [“Pattern Tool Main Window” on page 138](#): Provides descriptions of the main window’s functional areas, menus, menu commands, and dialog boxes.
- [“Pattern Tool Getting Started” on page 180](#): Demonstrates how to use the Pattern Tool to retrieve pattern information and view and debug failures.

NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Online Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader’s View > Zoom In and View > Zoom Out menu bar commands to adjust the display magnification.

Pattern Tool Overview

The Pattern Tool provides a means for easily managing APG patterns using an intuitive graphical user interface (GUI). The Pattern Tool offers both a debugging environment and development environment.

NOTE

In the current version of the Pattern Tool, only debug mode features on the hardware are available. The development environment is not currently supported.

The debugging environment gives you the ability to analyze run-time characteristics of any pattern in their workspace, or loaded into the system hardware prior to debug. With the pattern loaded into the system, you can view and modify various hardware states (registers, memory content, and so forth) in the system on-the-fly. The purpose of debug mode is to provide a more efficient way of testing and analyzing the code that is developed in order to make improvements and corrections.

The development environment essentially manages all things related to APG patterns, such as the following:

- Micro-instructions (memory and logic instructions)
- Resources (macros, time sets, cams, and pin groups)
- Files related to both the instructions and resources.

Pattern Tool Main Window

The Pattern Tool main window shown in Figure 5-1 is the application interface within the IDE.

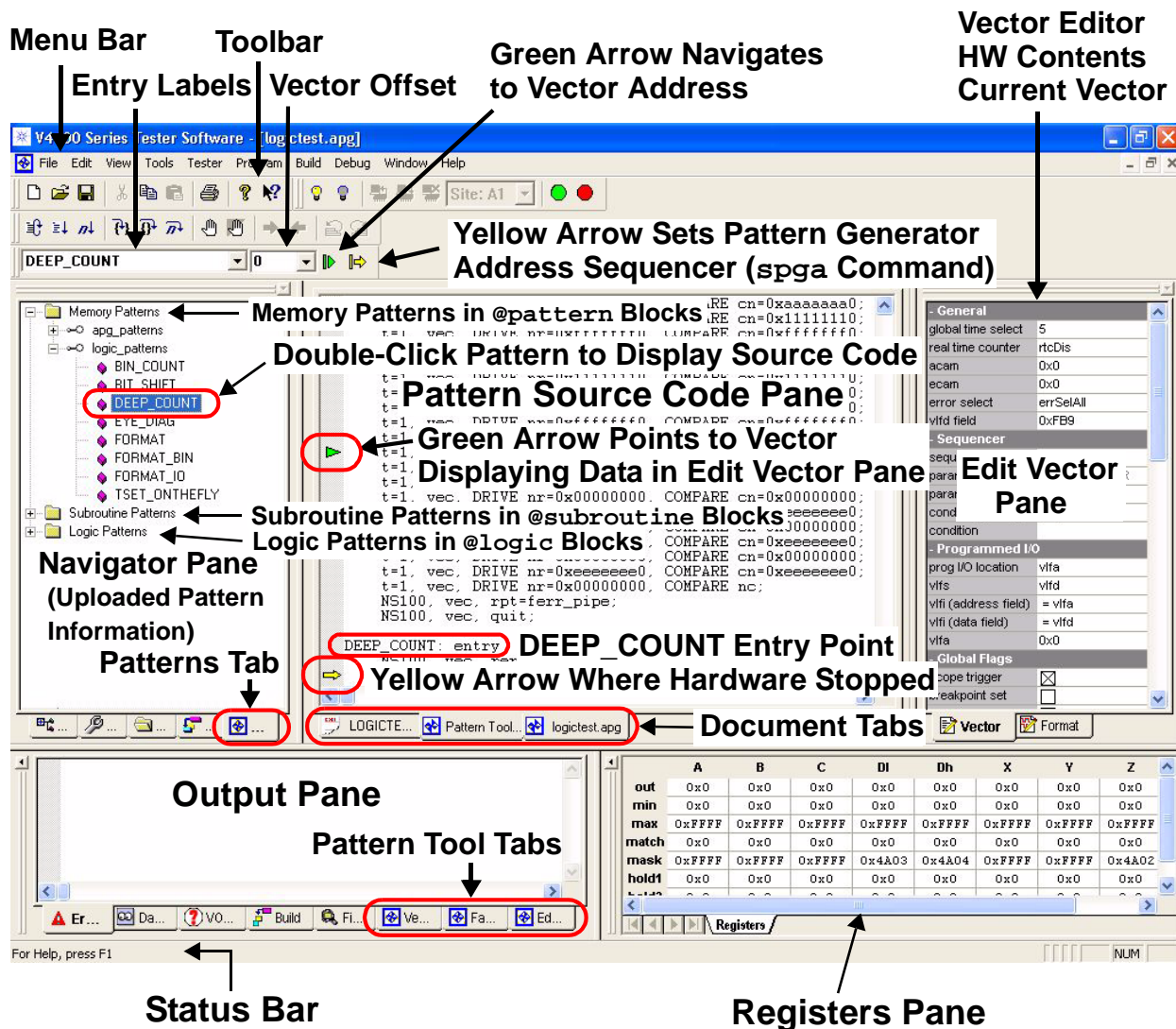


Figure 5-1. Pattern Tool Main Window

The interface is composed of the following functional areas:

- Navigator Pane: See `View > Navigator Pane` on [page 153](#)
- Menu bar on [page 139](#).
- Toolbar: See the `View > Toolbar` command on [page 151](#).
- Pattern Source Code Pane: See “[Pattern Source Code Pane](#)” on [page 177](#).
- Edit Vector Pane: See the `View > EditVector` command on [page 157](#).
- Document Tabs: See the `View > Document Tabs` command on [page 157](#)
- Output Pane: See the `View > Output Pane` command on [page 155](#).
- Status Bar: See the `View > Status Bar` command on [page 153](#).
- Registers Pane: See the `View > Registers` command on [page 160](#).

Menu Bar

The menu bar at the top of the Pattern Tool main window ([Figure 5-1](#)) contains the following eight pull-down menus from which you can select commands.





- File menu on [page 139](#)
- Edit menu on [page 146](#)
- View menu on [page 150](#)
- Tools menu on [page 161](#)
- Tester menu on [page 168](#)
- Program menu on [page 170](#)
- Build menu on [page 171](#)
- Debug menu on [page 172](#)
- Window menu on [page 174](#)
- Help menu on [page 176](#)

File Menu



Selecting File in the menu bar opens the menu in [Figure 5-2](#).

Pattern Tool Main Window**Figure 5-2. File Menu**

The File menu contains the following commands:

-  New command on [page 141](#)
-  Open command on [page 143](#)
- Close command on [page 145](#)
- Close All command on [page 145](#)
-  Save command on [page 145](#)
- Save As command on [page 145](#)
- Open Workspace command on [page 145](#)
- Save Workspace command on [page 145](#)
- Close Workspace Command on [page 146](#)
-  Print command on [page 146](#)
- Print Preview command on [page 146](#)
- Print Setup command on [page 146](#)
- Recent Workspaces command on [page 146](#)
- Exit command on [page 146](#)

New Command (File Menu)

 Displays the New command submenu (Figure 5-3) that allows you to display a new Workspace or create new IDE documents. The New  toolbar button displays a New dialog box that lists the same items to select as the submenu.

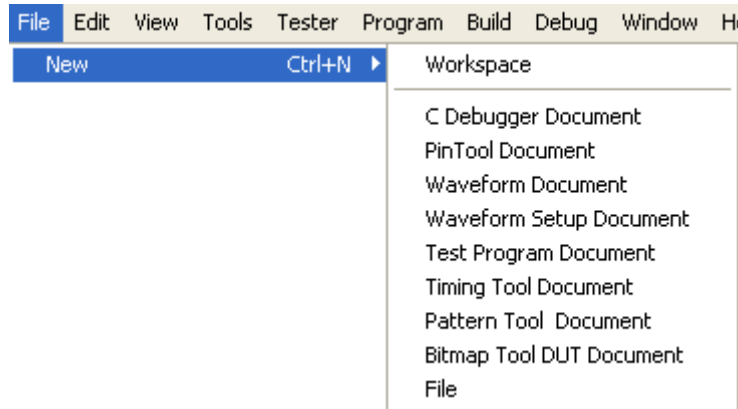


Figure 5-3. File > New Command Submenu

The New command submenu contains the following commands:

- Workspace command on [page 141](#)
- C Debugger Document command on [page 142](#)
- PinTool Document command on [page 142](#)
- Waveform Document command on [page 142](#)
- Waveform Setup Document command on [page 142](#)
- Test Program Document command on [page 142](#)
- Timing Tool Document command on [page 142](#)
- Pattern Tool Document command (Pattern Tool) on [page 142](#)
- Bitmap Tool DUT Document command on [page 142](#)
- File command on [page 142](#)

Workspace Command (New Command Submenu)

Displays as the active Workspace its default with its corresponding Menu bar, Toolbar, Navigator pane, Output pane, and Status bar.

C Debugger Document Command (New Command Submenu)

Displays as the active document a blank C Debugger document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

PinTool Document Command (New Command Submenu)

Displays as the active document a blank PinTool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Document Command (New Command Submenu)

Displays as the active document a blank Waveform Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Setup Document Command (New Command Submenu)

Displays as the active document a blank Waveform Setup Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Test Program Document Command (New Command Submenu)

Note currently supported by the IDE.

Timing Tool Document Command (New Command Submenu)

Displays as the active document a blank Timing Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and graphical display window), Output pane, and Status bar.

Pattern Tool Document Command (New Command Submenu)

Displays as the active document a blank Pattern Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.



Bitmap Tool DUT Document Command (New Command Submenu)

Displays an Open dialog box from which you open a DUT Description file (.dut) to display a blank Bitmap Tool document with the loaded DUT file and corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

File Command (New Command Submenu)

Not currently supported by the IDE.

Open Command (File Menu)

 Displays the Open command submenu ([Figure 5-4](#)) that allows you to open a Workspace or IDE documents from the submenu list. The Open  toolbar button displays a generic Open dialog box from which you can open a selection listed in the submenu.

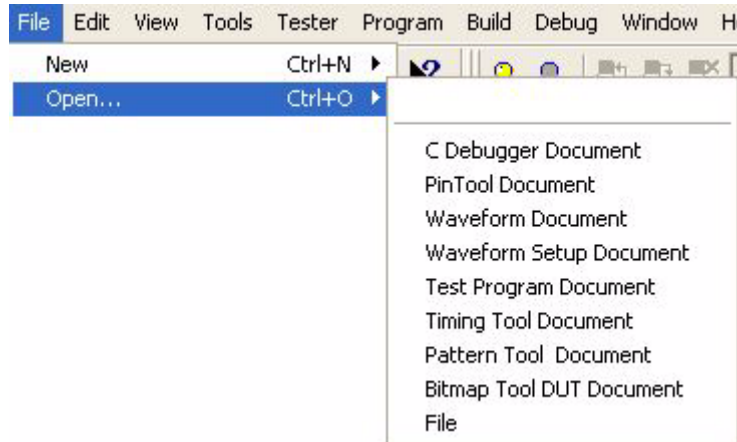


Figure 5-4. Open Command Submenu

The Open command submenu contains the following commands that display an Open dialog box similar to [Figure 5-5](#):

- C Debugger Document command on [page 144](#)
- PinTool Document command on [page 144](#)
- Waveform Document command on [page 144](#)
- Waveform Setup Document command on [page 144](#)
- Test Program Document command on [page 144](#)
- Timing Tool Document command on [page 144](#)
- Pattern Tool Document command on [page 145](#)
- Bitmap Tool DUT Document command on [page 145](#)
- File command on [page 145](#)

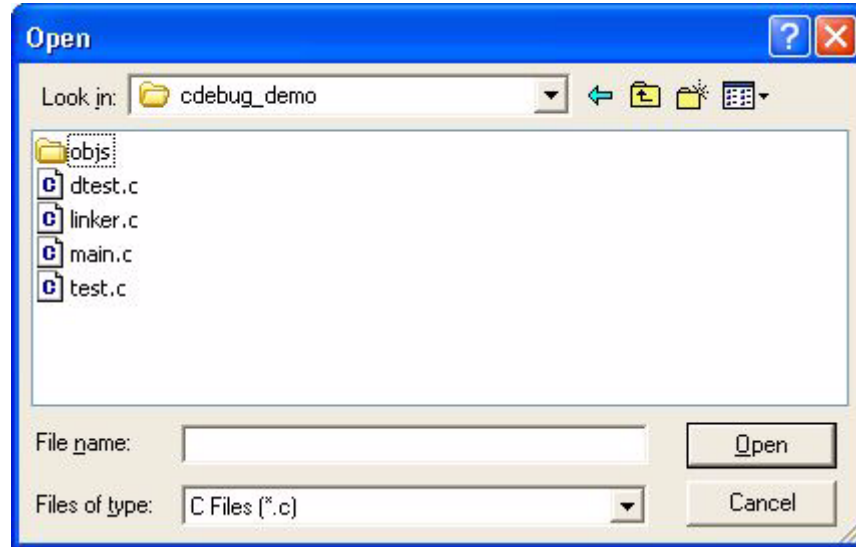


Figure 5-5. File > Open Dialog Box

C Debugger Document Command (Open Command Submenu)

Displays an Open dialog box (Figure 5-5) to select a previously saved C Debugger Tool document file with a *.cof extension.

PinTool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 5-5) to select a previously saved PinTool document file with a *.pin file extension.

Waveform Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 5-5) to select a previously saved Waveform document file with a *.dnc file extension.

Waveform Setup Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 5-5) to select a previously saved Waveform Setup document file with a *.stp file extension.

Test Program Document Command (Open Command Submenu)

Note currently supported by the IDE.

Timing Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 5-5) to select a previously saved Timing Tool document file with a *.vtt file extension.

Pattern Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 5-5](#)) to select a previously saved Pattern Tool document file with an *.apg2 file extension.

Bitmap Tool DUT Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 5-5](#)) to select a previously saved Bitmap Tool DUT definition document file with a *.dut file extension.

File Command (Open Command Submenu)

Note currently supported by the IDE.

Close Command (File Menu)

Closes the active tool document.

Close All Command (File Menu)

Closes all tool documents and displays the default IDE main window.

Save Command (File Menu)



Saves the active document file.

Save As Command (File Menu)

Displays the Save As dialog box to save the active tool document file.

Open Workspace Command (File Menu)

Displays an Open Workspace dialog box with a *.wsp extension. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace and opening another. The Workspace consists of the tools, layout, and open documents.

Save Workspace Command (File Menu)

Saves the current workspace with a *.wsp extension. The Workspace consists of the tools, layout, and open documents. This command enables you to save the tools, layout, and open documents' current state, and later resume with the same Workspace by using the `File > Open Workspace` command.

Close Workspace Command (File Menu)

Closes the current workspace. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace.

Print Command (File Menu)

 Prints the source code displaying in the active Pattern Source Code pane.

Print Preview Command (File Menu)

Displays the Pattern Tool print preview window showing the source code that will be printed. Pressing the **Esc** key returns to the Pattern Tool main window.

Print Setup Command (File Menu)

Displays a printer setup dialog box that allows you to select and configure a printer.



Recent Workspaces Command (File Menu)

Displays a Recent Workspaces submenu from which you can select a workspace.

Exit Command (File Menu)

Closes the IDE. If the workspace or any other tool document files have changed, you will be asked if you would like to save them.





Edit Menu

Selecting Edit in the menu bar opens the menu in [Figure 5-6](#). Editing done on the **Format**  tab and **Vector**  tab in the Edit Vector pane is applied immediately to the hardware but can be undone/redone through the Edit menu.

Edit	View	Tools	Tester	Program
Undo			Ctrl+Z	
Redo			Ctrl+Y	
<hr/>				
Cut			Ctrl+X	
Copy			Ctrl+C	
Paste			Ctrl+V	
<hr/>				
Find...			Ctrl+F	
Replace...			Ctrl+G	
Find in Files				
<hr/>				
Undo Vector Edit			Ctrl+Shift+Z	
Redo Vector Edit			Ctrl+Shift+Y	

Figure 5-6. Edit Menu

The Edit menu contains the following commands:

- Undo command on [page 147](#)
- Redo command on [page 147](#)
-  Cut command on [page 148](#)
-  Copy command on [page 148](#)
-  Paste command on [page 148](#)
- Find command on [page 148](#)
- Replace command on [page 148](#)
- Find in Files command on [page 149](#)
-  Undo Vector Edit command on [page 150](#)
-  Redo Vector Edit command on [page 150](#)


Undo Command (Edit Menu)

Allows you to undo changes. Undoes any edit of instruction words as well as format data for one or more vectors. The editing of multiple vectors ("block-editing") is only available for logic patterns displayed in the Logic Grid Display ([Figure 5-35 on page 179](#)).


Redo Command (Edit Menu)

Allows you to redo changes. Redoing changes is available up to the latest point of edit. For example, consider the following edit history: A-B-C-D-E-F-G. If you undo back to step B and then introduce a new step H, the edit steps C-G will not be available anymore.

Cut Command (Edit Menu)

 Cuts the selected text and copies it to the Clipboard.

Copy Command (Edit Menu)

 Copies the selected text and copies it to the Clipboard.

Paste Command (Edit Menu)

 Pastes the contents of the Clipboard to the cursor's position.

Find Command (Edit Menu)

Displays the Find dialog box ([Figure 5-7](#)) used for text searching.

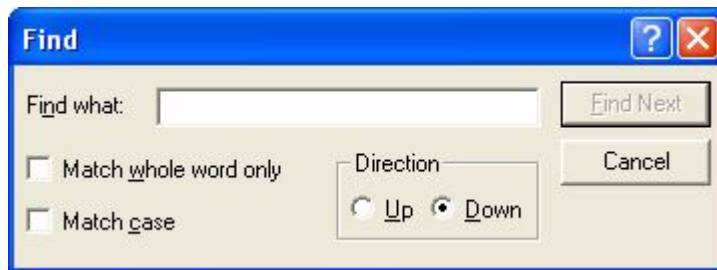


Figure 5-7. Find Dialog Box

Replace Command (Edit Menu)

Displays the Replace dialog box ([Figure 5-8](#)) that provides text replacement capability based on the criteria you specify.

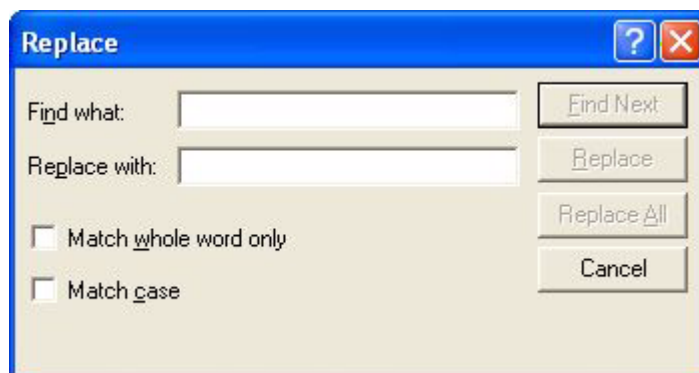



Figure 5-8. Replace Dialog Box

Find in Files Command (Edit Menu)

Displays the Find in Files dialog box (Figure 5-9) that provides search capability based on the criteria you specify.

The dialog box contains the following fields:

- **Find What** – Enter the name of symbol or text you would like to find.
- **In files/file types** – The type of files to look in (referenced by extension), or specific files that you would like to search (for example, "*.c" or ".apg", or "p:\src\myprogram\file1"). If you would like to specify multiple types of files, separate each term by a space, for example, "*.c *.apg p:\src\myprogram\file1".
- **In folder** – Enter the name of the directories you would like to search in. If you click on the button next to this field (labeled "..."), you can select a folder through a GUI file dialog interface.
- **Match whole word only** – If you check this box, only the lines containing the target as a whole (and not as part of another word) will be displayed.
- **Match case** – If you check this box, the lines containing the target will be displayed only if the cases match.
- **Regular Expressions** – If you check this box, the text in the Find What field will be interpreted as a regular expression.
- **Look in subfolders** – If you check this box, in addition to searching the folders specified in the In Folder field, the subdirectories of the folders specified in the In Folder field will be searched.
- **Find in Workspace** – If you check this box, only the files contained in the workspace will be searched. The "In Folder" field will be ignored.

After clicking on the  button, the Find in Files output tab will be brought to the front in the Output Pane, the results from the search process will be displayed as they are generated. If you double-click on any of the lines, the file specified on that line will be opened, and the file window will be scrolled to the location specified by the line you double-clicked.

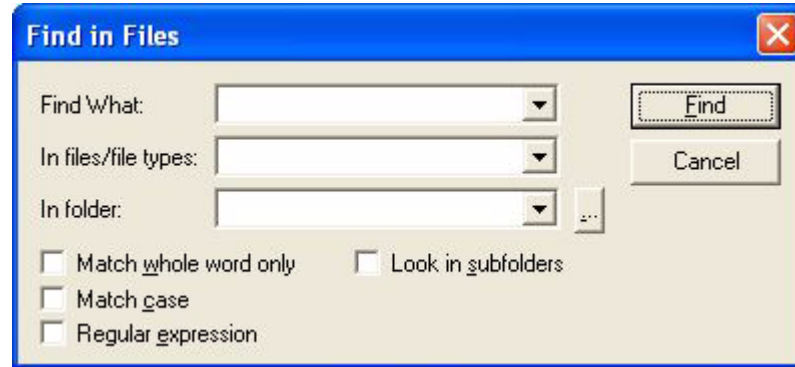



Figure 5-9. Find in Files Dialog Box

Undo Vector Edit Command (Edit Menu)

 Allows you to undo vector editing that has been entered in the Edit Vector pane.

Redo Vector Edit Command (Edit Menu)

 Allows you to redo vector editing that has been entered in the Edit Vector pane.

View Menu

Selecting View in the menu bar opens the menu in [Figure 5-10](#).



Figure 5-10. View Menu

The View menu contains the following commands:

- Toolbar command on [page 151](#)
- Status Bar command on [page 153](#)
- Navigator Pane command on [page 153](#)

- Output Pane command on [page 155](#)
- Document Tabs command on [page 157](#)
- EditVector command on [page 157](#)
- Registers command on [page 160](#)

Toolbar Command (View Menu)

Displays or hides the optional toolbar shown in [Figure 5-11](#). The toolbar displays at the top of the Pattern Tool main window when a ✓ displays in front of its command in the View menu. Clicking on the buttons in the toolbars give you quick access to many of the menu bar commands. Clicking in the Pattern Tool main window activates the associated toolbar buttons.

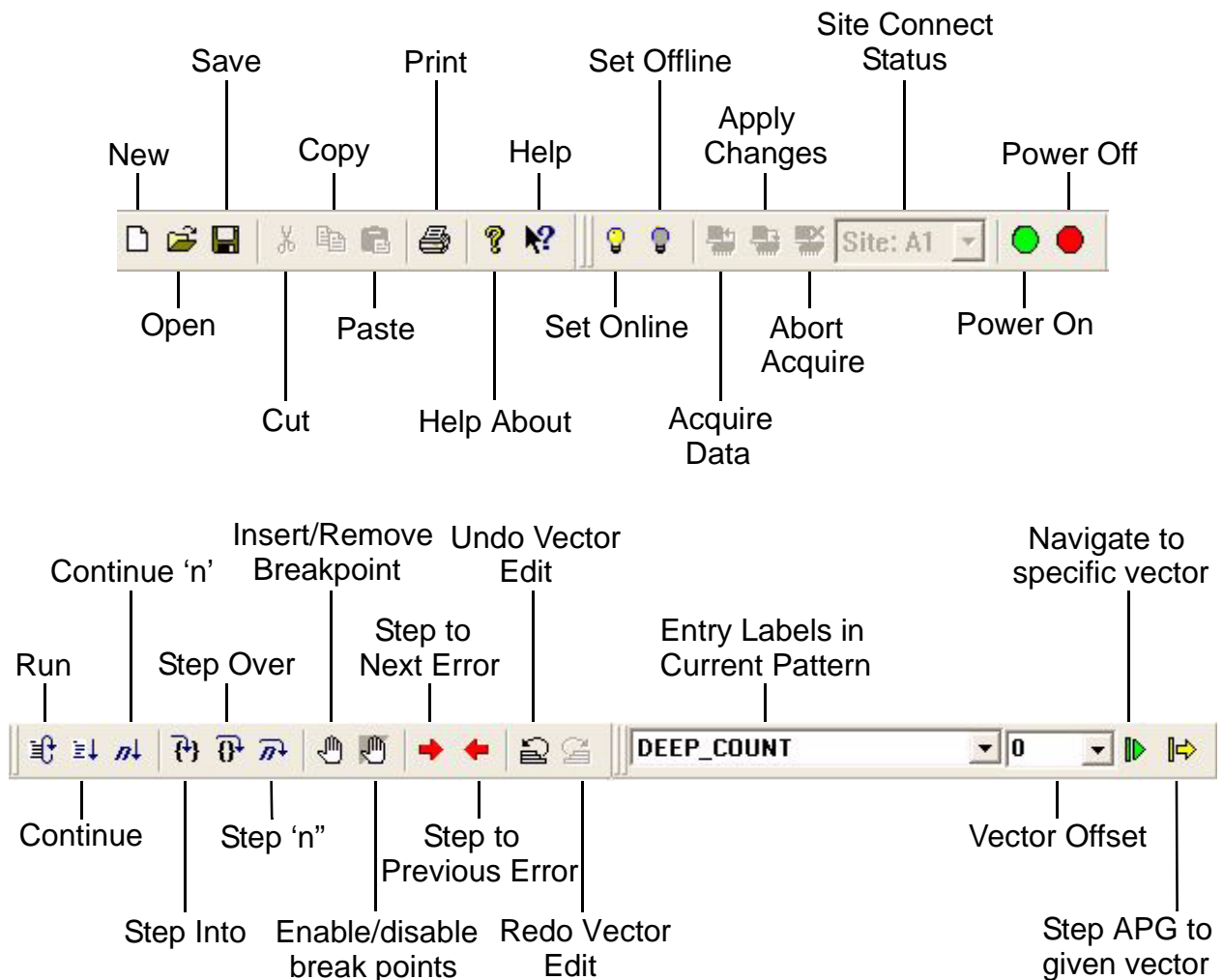




Figure 5-11. Pattern Tool Toolbar


Pattern Tool Main Window

The two toolbars contain the following command buttons:

 File > New on [page 141](#)

 File > Open on [page 143](#)

 File > Save on [page 145](#)

 Edit > Cut on [page 148](#)

 Edit > Copy on [page 148](#)

 Edit > Paste on [page 148](#)


 File > Print on [page 146](#)

 Help > About on [page 176](#)

 Help > Help on [page 176](#)

 Debug > Run on [page 173](#)


 Debug > Continue on [page 173](#)


 Debug > Continue 'n' on [page 173](#)

 Debug > Step Into on [page 173](#)

 Debug > Step Over on [page 174](#)


 Debug > Step 'n' on [page 173](#)


 Debug > Insert/Remove Breakpoint on [page 174](#)


 Debug > Enable/disable break points on [page 174](#)

 Tester > Set Online on [page 169](#)


 Tester > Set Offline on [page 169](#)

 Tester > Acquire Data on [page 170](#) (not supported by Pattern Tool)


 Tester > Apply Changes on [page 170](#) (not supported by Pattern Tool)

 Tester > Abort Acquire on [page 170](#) (not supported by C Debugger)

Site: A1 IDE Site Connect Status

 Tester > Power On on [page 170](#)

 Tester > Power Off on [page 170](#)

 Debug > Step to Next Error on [page 174](#)


 Debug > Step to Previous Error on [page 174](#)

 Edit > Undo Vector Edit on [page 150](#)

 Edit > Redo Vector Edit on [page 150](#)

Entry Labels in Current Pattern drop-down list box

Vector Offset drop-down list box

 Navigate to specific vector in Vector Offset field

 Step APG to given vector in Vector Offset field



Status Bar Command (View Menu)

Displays or hides the Status Bar (Figure 5-1 on page 138). The Status Bar displays at the bottom of the Pattern Tool main window when a ✓ displays in front of its command in the View menu. The Status Bar provides information about the current state of what you are viewing in the window and any other status-oriented information.

Navigator Pane Command (View Menu)

Displays or hides the Navigator pane (similar to Figure 5-12 or Figure 5-1 on page 138). The Navigator Pane displays on the left side of the Pattern Tool main window when a ✓ displays in front of its command in the View menu.

The Pattern Tool is associated with the following two tabs on the Navigator Pane:

- Workspace Tab : Within the Workspace tab tree is a Pattern icon that is used to launch the tool. Double-clicking the icon displays the default Pattern Tool Document Window.
- Patterns Tab : Displays the uploaded pattern information (similar to Figure 5-12 or Figure 5-1 on page 138).

Pattern Tool Main Window

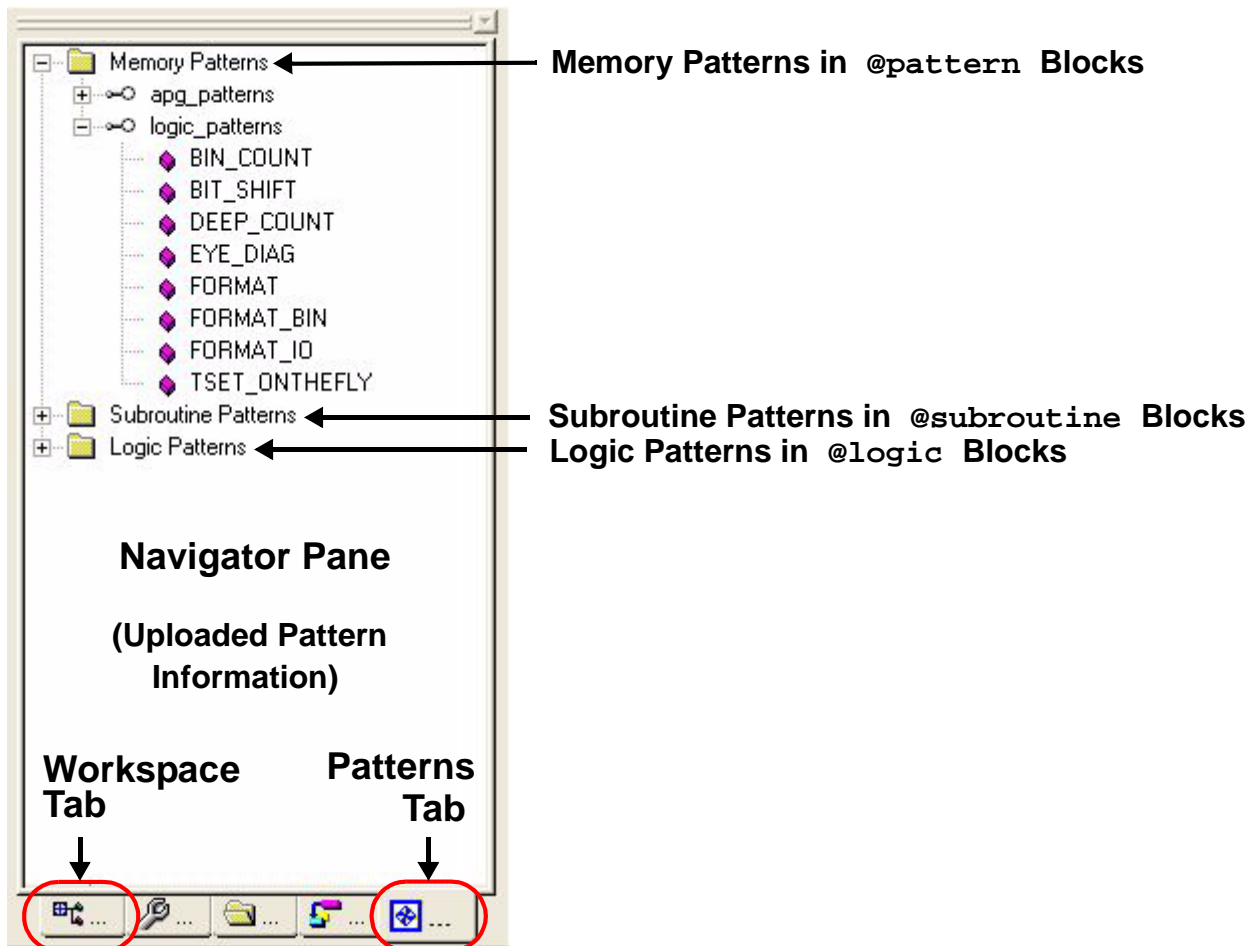


Figure 5-12. Navigator Pane

The Patterns tab in the Navigator pane allows you to navigate to various Memory Patterns (in @pattern blocks), Subroutine Patterns (in @subroutine blocks), and Logic Patterns (in @logic blocks) loaded into the system hardware (debug mode) or within your workspace (that will be available in a future software release). Clicking on an expand plus (+) button opens that hierarchical branch in a tree, and clicking the collapse minus (-) button collapses that branch. You can navigate down to a pattern entry point label, and double-click on it to display the pattern source code in the Pattern Source Code pane.

When in debug mode, the Pattern Tool contacts the hardware and retrieves information on the memory patterns, logic patterns, and subroutines that are currently loaded into the system. Again, double-clicking on an entry point name or label causes that portion of the pattern, starting at the entry point name or label selected, to be displayed in the Pattern Source Code pane (similar to [Figure 5-1 on page 138](#)).

When in development mode (that will be available in a future software release), the Pattern Tool area shows the memory patterns, logic patterns, and subroutines that have been created in the given workspace. Through this view, you can navigate to any vector in your program.

Output Pane Command (View Menu)

Displays or hides the Output Pane (similar to [Figure 5-13](#) below or [Figure 5-1 on page 138](#)). The Output Pane displays on the bottom left corner of the Pattern Tool main window when a ✓ displays in front of its command in the View menu.

The Pattern Tool is associated with the following four tabs on the Output Pane:


- VOS Command tab on [page 156](#)
- Vector Unroll tab on [page 156](#)
- Failures tab on [page 156](#)
- Edit History tab on [page 156](#)



Figure 5-13. Pattern Tool Output Pane

Pattern Tool Main Window

VOS Command Tab

The VOS Command tab is enabled when the IDE is set online by the selecting the yellow Set Online  toolbar button or the corresponding `Tester > Set Online` command. The VOS Command tab allows you to enter VOS terminal commands and display the results on the tab and in the corresponding test site window in the VK Test Station main window. See the “VOS Terminal Commands” chapter in the *Command Reference Volume 2* for the available commands.

Vector Unroll Tab

Displays previous vector unrolling (like the `dvec` VOS terminal command), and displays previous vector register contents. It can be configured in the `Tools > Properties > PatternTool Properties > Pattern Tool Properties` dialog box Vector Unrolling tab on [page 167](#).

Failures Tab

Provides a summary of pattern failures (similar to [Figure 5-14](#)).

Clicking Failure # button displays corresponding vector data in Pattern Source Code pane and Edit Vector pane

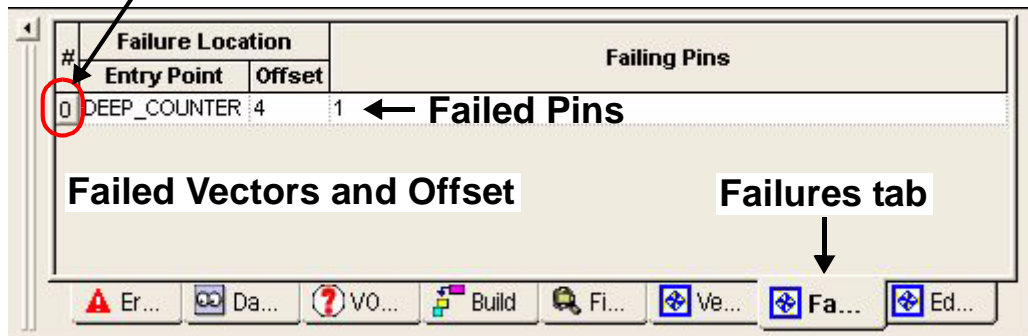


Figure 5-14. Output Pane Failures Tab

Edit History Tab

The Edit History Tab (similar to [Figure 5-15](#)) displays the editing history made in the `View > EditVector > Edit Vector` pane on [page 157](#).

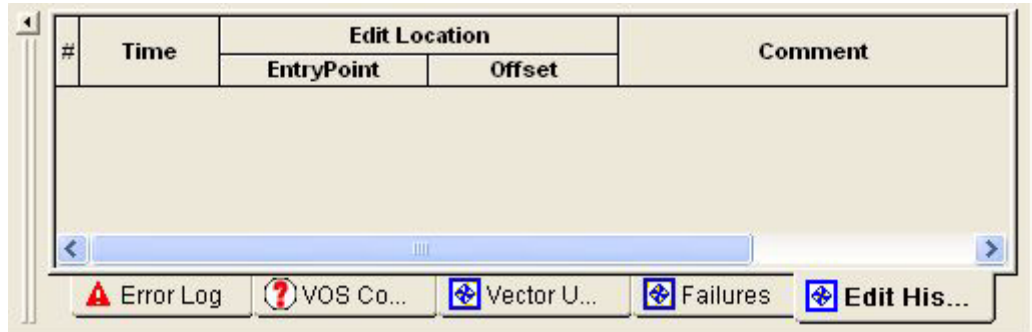





Figure 5-15. Output Pane Edit History Tab

Document Tabs Command (View Menu)

Displays the Document tabs at the bottom of the Tool Document Window (similar to [Figure 5-1 on page 138](#)) when a ✓ displays in front of its command in the View menu.

Edit Vector Command (View Menu)

Displays or hides the Edit Vector pane that consists of a Vector  Vector tab (similar to [Figure 5-16](#) or [Figure 5-1 on page 138](#)) and a Format  Format tab (similar to [Figure 5-17](#)). The Edit Vector pane displays on the right side of the Pattern Tool main window when a ✓ displays in front of its command in the View menu. This is the central location in which all editing of vectors takes place. Editing done in this pane is applied to the hardware immediately but can be undone/redone through the Edit menu.

The Vector  Vector tab ([Figure 5-16](#)) displays the sequencer instructions.

Pattern Tool Main Window

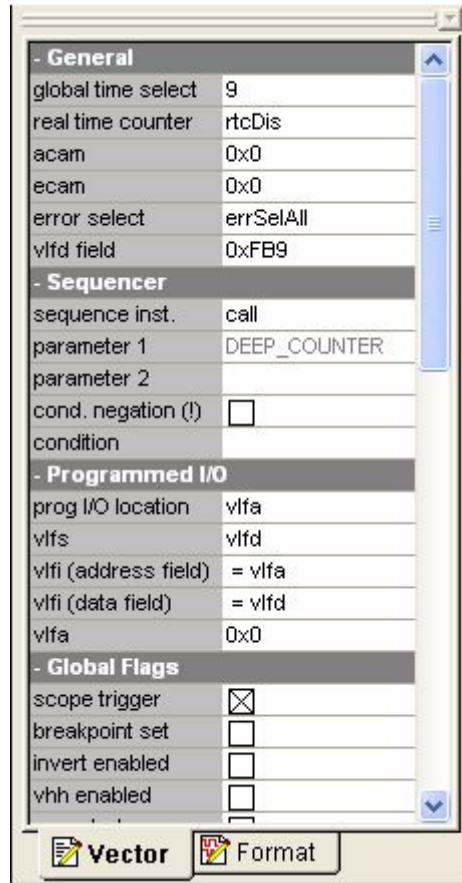


Figure 5-16. Vector Tab in Editor Vector Pane

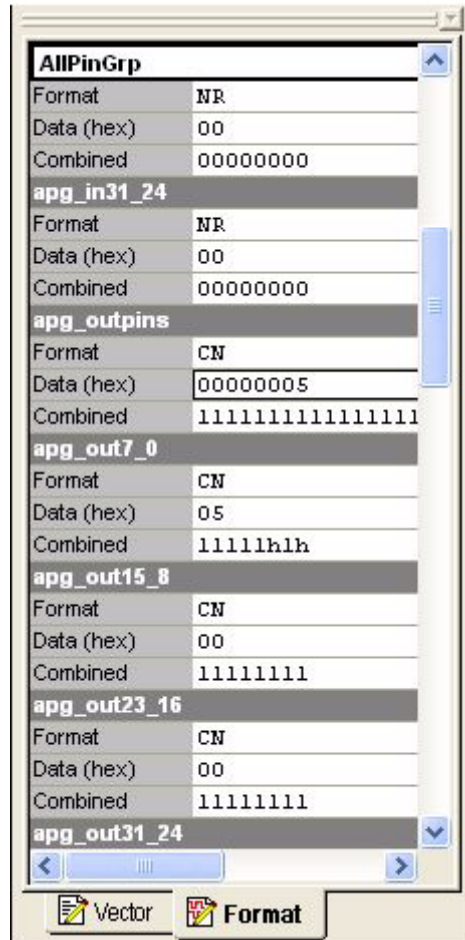



Figure 5-17. Format Tab in Edit Vector Pane

The Format  tab (similar to [Figure 5-17](#)) displays the pin and pin group format and data information and the combined format and data information. Its information comes from the .VEC file.

The order the pin groups and pins display is the same as the order they are defined in the .APG file and resulting .VEC file.

The combined PE drive and compare format/data characters are listed below in [Table 5-1](#). Note that these are the same characters that are used for the `format` pattern language vector command's binary format:

```
format <group or pin> bin = $xxx...
```

where `bin=$` indicates that each character following the `$` (and before a comma if one is present at the end to specify another operation in the vector) specifies one of the combined PE

Pattern Tool Main Window

format/data characters listed in [Table 5-1](#). See the *Command Reference Volume 1* for detailed information about the `format bin` pattern language vector command.

Table 5-1. Combined PE Drive and Compare Format/Data Characters

Drive PE Format Characters		Compare PE Format Characters	
Combined Drive Format Character	Drive Format = PEL ¹ Level	Combined Compare Format Character	Compare Format = PEL* Level
0	NR = 0	l	CN = 0
1	NR = 1	h	CN = 1
m	SC = 0	k	CL = 0
w	SC = 1	g	CL = 1
r	RTO = 0	t	CZ = 0
u	RTO = 1	T	CZ = 1
d	RZ = 0	x	NC = 0
c	RZ = 1	y	NC = 1
Drive Format = PEL* Level	Combined Drive Format Character	Compare Format = PEL* Level	Combined Compare Format Character
NR = 0	0	CN = 0	l
NR = 1	1	CN = 1	h
SC = 0	m	CL = 0	k
SC = 1	w	CL = 1	g
RTO = 0	r	CZ = 0	t
RTO = 1	u	CZ = 1	T
RZ = 0	d	NC = 0	x
RZ = 1	c	NC = 1	y

¹ PEL (pin electronics logic) level = 0 or 1.

Registers Command (View Menu)

Displays or hides the Registers pane (similar to [Figure 5-18](#) and [Figure 5-1 on page 138](#)). The Output pane displays on the bottom right corner of the Pattern Tool main window when a ✓ displays in front of its command in the View menu.

Displays the current counters (A, B, and C), data generators (Dl and Dh), and address generators (X, Y, and Z) register information (similar to [Figure 5-18](#)). For example, the current value of the C match register for the current vector can be found in column “C,” row “match.”

You can edit the contents of a counter or generator register by clicking on its cell in the Registers pane, typing a value in decimal or hexadecimal, and pressing **Enter** to write the change to hardware. The new value displays in hexadecimal. Changes can be viewed in the VK Test Station main window by entering the `dvec` (display vector) VOS terminal command in the Datalog window of a test site. Note that the change is immediately written to hardware, but can be undone/redone through the Edit menu.

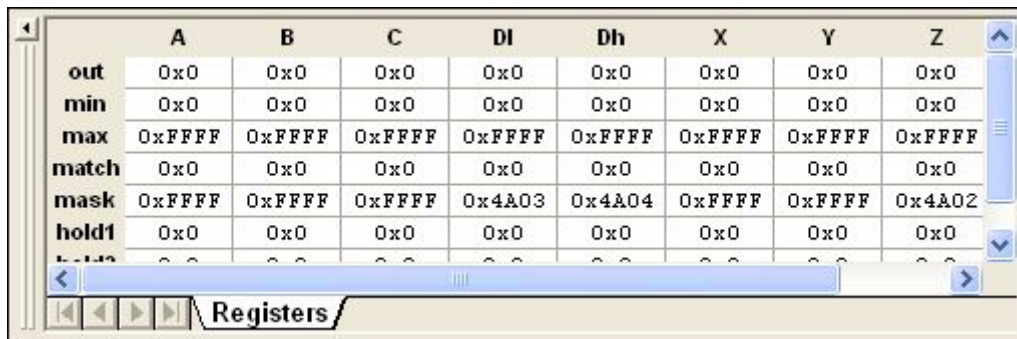


Figure 5-18. Registers Pane

Tools Menu

Selecting Tools in the menu bar opens the menu in [Figure 5-19](#).

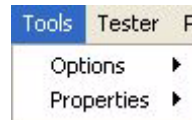


Figure 5-19. Tools Menu

The Tools menu contains the following commands:

- Options command on [page 161](#)
- Properties command on [page 163](#)

Options Command (Tools Menu)

Displays the Options submenu shown in [Figure 5-20](#).

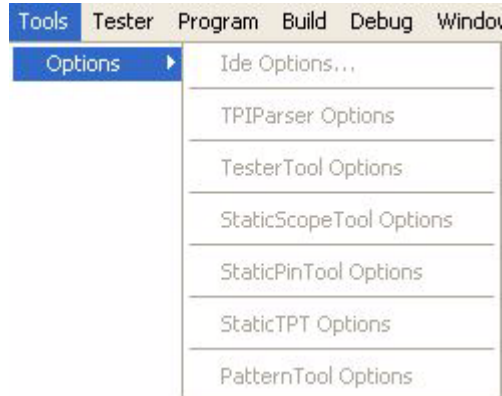


Figure 5-20. Options Submenu

The Options command submenu contains the following commands:

- Ide Options command on [page 162](#)
- TPIParser Options command on [page 162](#)
- TesterTool Options command on [page 162](#)
- StaticScopeTool Options command on [page 162](#)
- StaticPinTool Options command on [page 162](#)
- StaticTPT Options command on [page 162](#)
- PatternTool Options command on [page 163](#)

Ide Options Command (Options Command Submenu)

Not currently supported by the IDE.

TPIParser Options Command (Options Command Submenu)

Not currently supported by the IDE.

TesterTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticScopeTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticPinTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticTPT Options Command (Options Command Submenu)

Not currently supported by the IDE.

PatternTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

Properties Command (Tools Menu)

Displays the Properties submenu shown in [Figure 5-21](#).

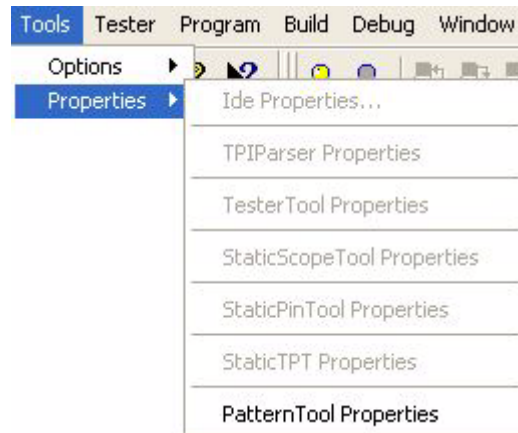


Figure 5-21. Properties Submenu

The Properties command submenu contains the following commands:

- Ide Properties command on [page 163](#)
- TPIParser Properties command on [page 163](#)
- TesterTool Properties command on [page 163](#)
- StaticScopeTool Properties command on [page 164](#)
- StaticPinTool Properties command on [page 164](#)
- StaticTPT Properties command on [page 164](#)
- PatternTool Properties command on [page 164](#)

Ide Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

TPIParser Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

TesterTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticScopeTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticPinTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticTPT Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

PatternTool Properties Command (Properties Command Submenu)

Displays the Pattern Tool Properties dialog box (similar to [Figure 5-22](#)) that has the following four tabs:

- General tab on [page 164](#)
- Conditional Stepping tab on [page 165](#)
- Logicview tab on [page 166](#)
- Vector Unrolling tab on [page 167](#)

General Tab (Pattern Tool Properties Dialog Box)

Contains the following panels ([Figure 5-22](#)):

- `Editing` panel: When you modify a vector instruction, it automatically applies the changes to the hardware. Currently, the `Manual` option button is not supported. The `Record edit History` option check box specifies whether the Output Pane's Vector Unroll tab (similar to [Figure 5-13 on page 155](#)) will log changes.
- `DUT disconnect` panel: Enables the disconnection of the DUT when you are stepping through a pattern to prevent damaging the device.
- `Failures` panel: Enables the tracking of errors in the Output Pane's Failures tab (similar to [Figure 5-14 on page 156](#)).

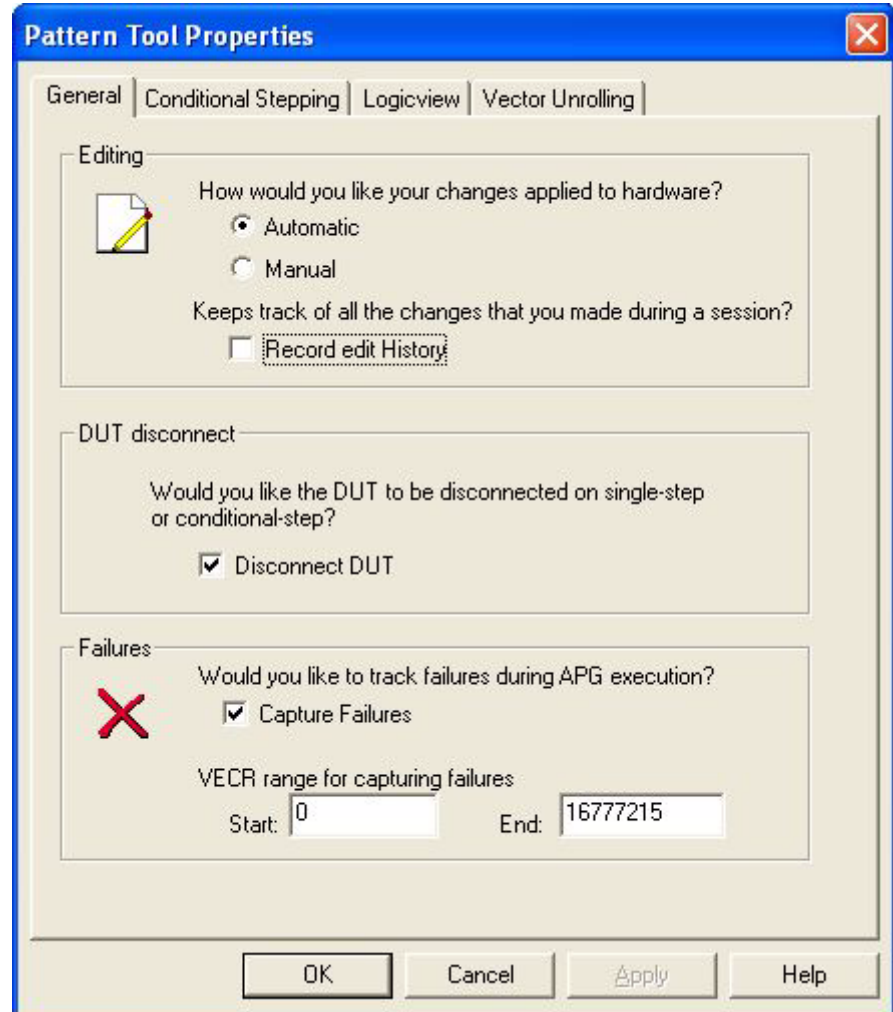


Figure 5-22. Pattern Tool Properties Dialog Box General Tab

Conditional Stepping Tab (Pattern Tool Properties Dialog Box)

Selecting the `Enable/Disable` check box activates the other fields. When you do conditional stepping, you set the conditions you want to stop on. When you run a pattern, it steps through the pattern vector-by-vector until it reaches one of the specified conditions or a quit.

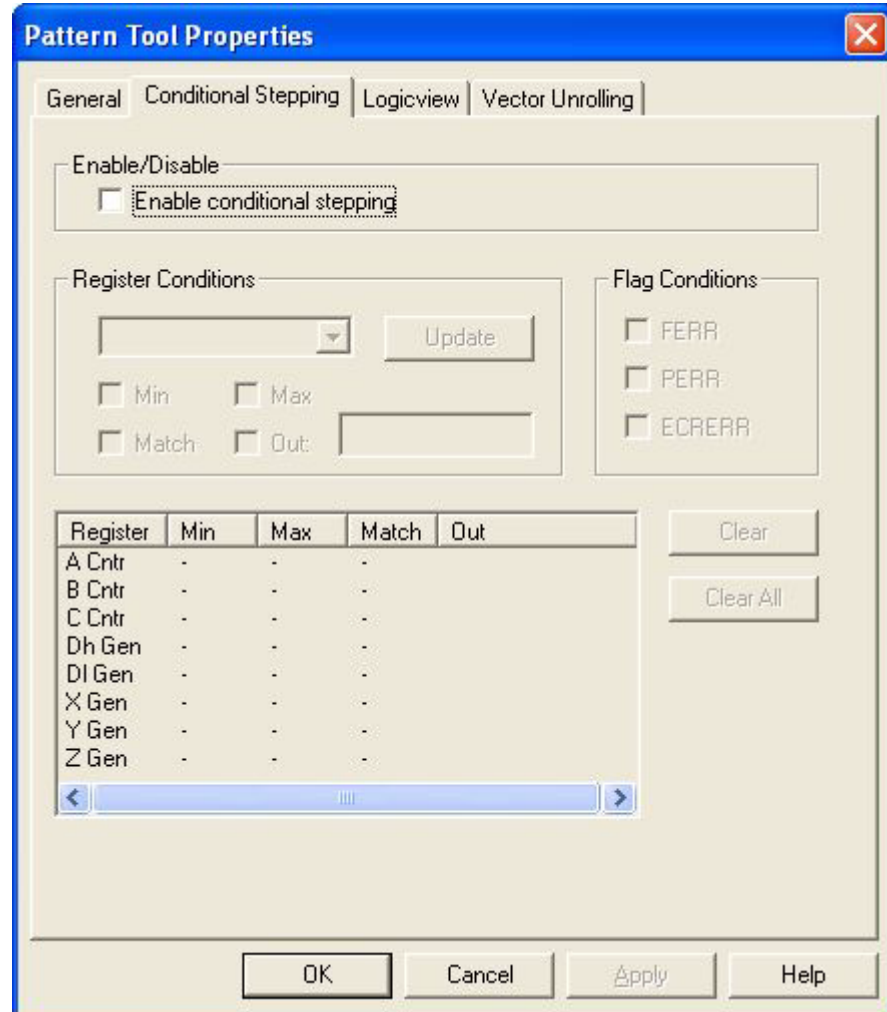


Figure 5-23. Pattern Tool Properties Dialog Box Conditional Stepping Tab

Logicview Tab (Pattern Tool Properties Dialog Box)

Configures what logic columns that will display in the Logic View Display Pane (similar to [Figure 5-35 on page 179](#)). The Logic View Grid is only available for logic patterns.

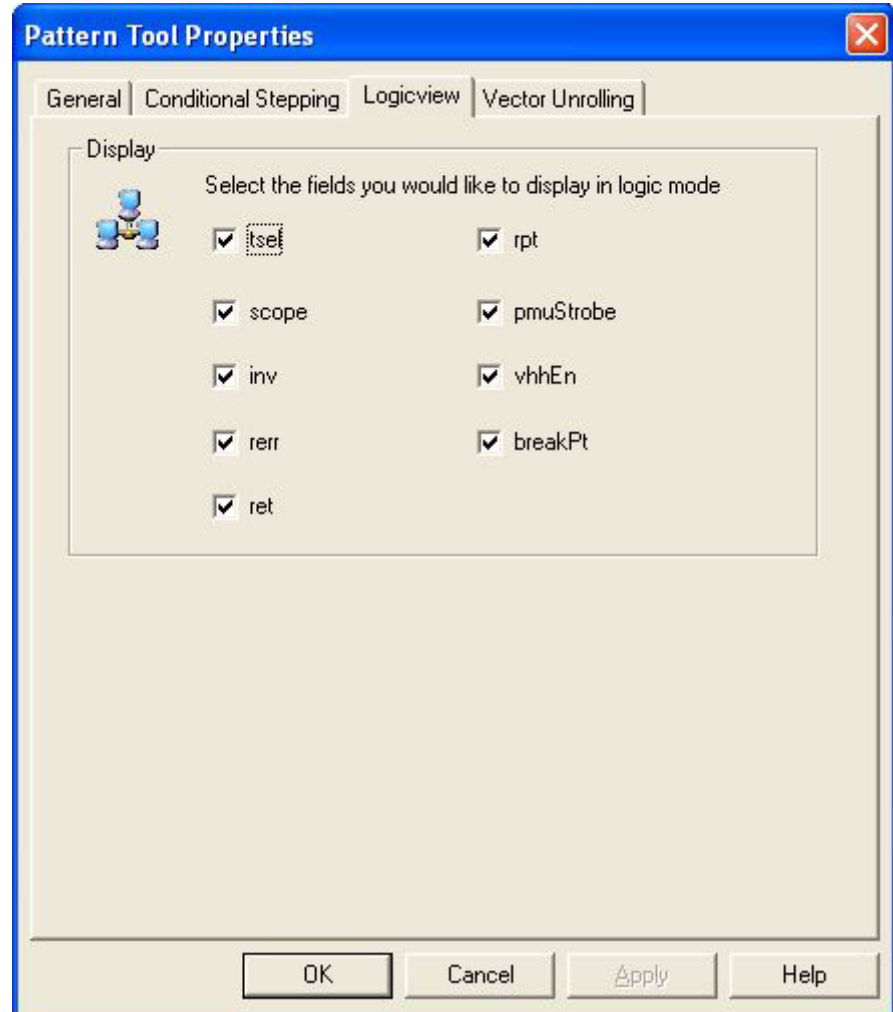


Figure 5-24. Pattern Tool Properties Dialog Logicview Tab

Vector Unrolling Tab (Pattern Tool Properties Dialog Box)

Configures what registers, counters, and flags (Figure 5-25) you want to display for each vector in the Output window's Vector Unroll tab (similar to Figure 5-13 on page 155). Selecting the Enable Vector Unrolling check box and from the Available fields panel specifies what displays for each vector in the Output window.

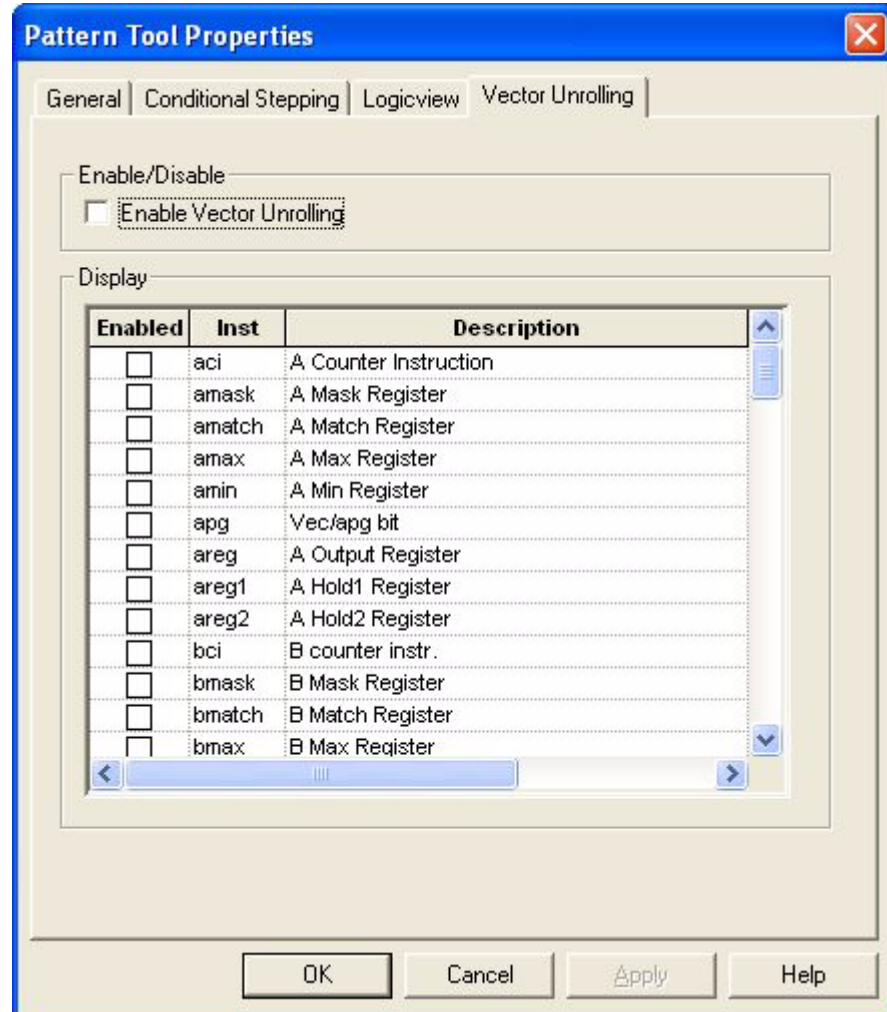


Figure 5-25. Pattern Tool Properties Dialog Box Vector Unrolling Tab








Tester Menu

Selecting Tester in the menu bar opens the menu in [Figure 5-26](#).




Figure 5-26. Tester Menu

The Tester menu contains the following commands:


-  Set Online command on [page 169](#)
-  Set Offline command on [page 169](#)
-  Acquire Data command on [page 170](#)
-  Apply Changes command on [page 170](#)
-  Abort Acquire command on [page 170](#)
-  Tester Power On command on [page 170](#)
-  Tester Power Off command on [page 170](#)

Set Online Command (Tester Menu)

 Connects the IDE to the tester for the following tools that support online mode:

- C Program Debugger (currently has no offline capability)
- Pattern Tool (currently has no offline capability)
- Waveform Tool
- Timing Tool

Set Offline Command (Tester Menu)

 Disconnects the IDE from the tester. The following tools support offline mode:

- Pin Tool (currently has no online capability)
- Waveform Tool (viewing saved files only)
- Timing Tool (viewing saved files only)
- Bitmap Tool (currently has no online capability)

Acquire Data Command (Tester Menu)



Not currently supported by the Pattern Tool. The Timing Tool supports this command.

Apply Changes Command (Tester Menu)



Not currently supported by the Pattern Tool. The Timing Tool supports this command.


Abort Acquire Command (Tester Menu)



Not currently supported by the Pattern Tool. The Timing Tool supports this command.


Tester Power On Command (Tester Menu)



Same as the VK Test Station main window `Utilities > Power On` command and its corresponding  toolbar button. Resets and powers up the test sites (Test Head).

Tester Power Off Command (Tester Menu)



Same as the VK Test Station main window `Utilities > Power Off` command and its corresponding  toolbar button. Turns off power to the test sites (Test Head).

Program Menu

Selecting Program in the menu bar opens the menu in [Figure 5-27](#). The Program menu is not currently supported by the IDE.

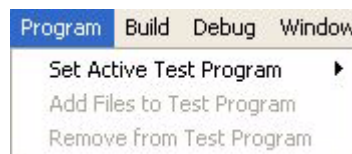


Figure 5-27. Program Menu

The Program menu contains the following commands:

- Set Active Test Program command on [page 171](#)
- Add Files to Test Program command on [page 171](#)
- Remove from Test Program command on [page 171](#)

Set Active Test Program Command (Program Menu)

Not currently supported by the IDE.

Add Files to Test Program Command (Program Menu)

Not currently supported by the IDE.

Remove from Test Program Command (Program Menu)

Not currently supported by the IDE.

Build Menu

Selecting Debug in the menu bar opens the menu in [Figure 5-28](#). The Build menu is not currently supported by the IDE.

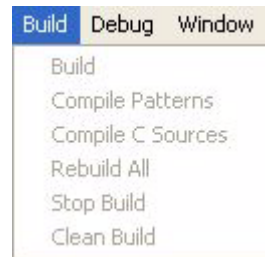


Figure 5-28. Build Menu

The Build menu contains the following commands:

- Build command on [page 171](#)
- Compile Patterns command on [page 171](#)
- Compile C Sources command on [page 172](#)
- Rebuild All command on [page 172](#)
- Stop Build command on [page 172](#)
- Clean Build command on [page 172](#)

Build Command (Build Menu)

Not currently supported by the IDE.

Compile Patterns Command (Build Menu)

Not currently supported by the IDE.

Compile C Sources Command (Build Menu)

Not currently supported by the IDE.

Rebuild All Command (Build Menu)

Not currently supported by the IDE.

Stop Build Command (Build Menu)

Not currently supported by the IDE.

Clean Build Command (Build Menu)

Not currently supported by the IDE.

Debug Menu

Selecting Debug in the menu bar opens the menu in [Figure 5-29](#).

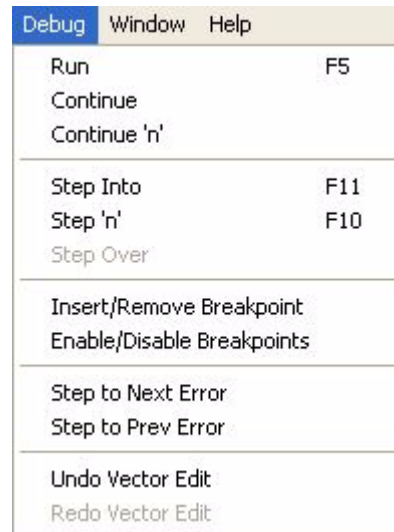















Figure 5-29. Debug Menu

The Debug menu contains the following commands:


-  Run command on [page 173](#).
-  Continue command on [page 173](#)
-  Continue 'n' command on [page 173](#)
-  Step Into command on [page 173](#).
-  Step 'n' command on [page 173](#).

-  Step Over command on [page 174](#)
-  Insert/Remove Breakpoint command on [page 174](#)
-  Enable/Disable Break Points command on [page 174](#)
-  Step to Next Error command on [page 174](#)
-  Step to Previous Error command on [page 174](#)
-  Undo Vector Edit command on [page 174](#)
-  Redo Vector Edit command [page 174](#)


Run Command (Debug Menu)

 Runs the pattern beginning at the entry point within the pattern. Runs to the end of the pattern or a quit. It will stop on a vector with a break point.


Continue Command (Debug Menu)

 From the current vector, runs to the end of the pattern or a quit. It will stop on a vector with a break point.


Continue 'n' Command (Debug Menu)

 Continues the APG after hitting break points “N” times. Displays a Step Count dialog box. Typing the number of break points in the `Steps` text box and selecting continues the APG after hitting that number of break points (or until it encounters a quit). This command does not currently display in the Debug menu.


Step Into Command (Debug Menu)

 Steps to the next vector in the pattern and displays a yellow arrow pointing to the vector in the Pattern Source Code pane that indicates it is the vector where the hardware is currently stopped. The difference between the Step Over and the Step Into commands is that if you are on a vector that does a call, the Step Into command will bring you to the first vector of the entry point in the subroutine where Step Over will execute the subroutine and end up at the next vector in the pattern.


Step 'n' Command (Debug Menu)

 Displays a Step Count dialog box. Typing in the number of vectors to step in the `Steps` text box and selecting steps that number of vectors (or until it encounters a quit) and displays a yellow arrow pointing to the vector in the Pattern Source Code Pane where the hardware is currently stopped. It will stop on a vector with a break point.


Step Over Command (Debug Menu)

 Jumps to the next vector in the pattern and displays a yellow arrow pointing to the vector in the Pattern Source Code pane that indicates it is the vector where the hardware is currently stopped. The difference between the Step Over and the Step Into commands is that if you are on a vector that does a call, the Step Into command will bring you to the first vector of the entry point in the subroutine where Step Over will execute the subroutine and end up at the next vector in the pattern.


Insert/Remove Breakpoint Command (Debug Menu)

 Inserts or removes a break point at the current APG location.


Enable/Disable Break Points Command (Debug Menu)

 Toggles enable/disable break points.


Step to Next Error Command (Debug Menu)

 Jumps to the next failing vector. It does not execute any vectors or make the vector the current vector. A green arrow points to the vector in the Pattern Source Code Pane and currently displayed in the Edit Vector Pane.


Step to Previous Error Command (Debug Menu)

 Jumps to the next previous failing vector. It does not execute any vectors or make the vector the current vector. A green arrow points to the vector in the Pattern Source Code Pane and currently displayed in the Edit Vector Pane.

Undo Vector Edit Command (Debug Menu)

 Allows you to undo vector editing that has been entered in the Edit Vector pane.

Redo Vector Edit Command (Debug Menu)

 Allows you to redo vector editing that has been entered in the Edit Vector pane.

Window Menu

Selecting Window in the menu bar opens the menu in [Figure 5-30](#).



Figure 5-30. Window Menu

The Window menu contains the following commands:

- New Window command on [page 175](#)
- Close command on [page 175](#)
- Close All command on [page 175](#)
- Cascade command on [page 175](#)
- Tile command on [page 175](#)
- Minimize All command on [page 175](#)

New Window Command (Window Menu)

Displays a duplicate Pattern Source window.

Close Command (Window Menu)

Closes the active tool document window.

Close All Command (Window Menu)

Closes all tool document windows with their corresponding tabs.

Cascade Command (Window Menu)

Arranges the currently displayed Pattern Source windows one on top of another with the title bar of each visible.

Tile Command (Window Menu)

Arranges the currently displayed Pattern Source windows so that each is fully visible.

Minimize All Command (Window Menu)

Not currently supported by the IDE.

Help Menu

Selecting Help in the menu bar opens the menu in [Figure 5-31](#).

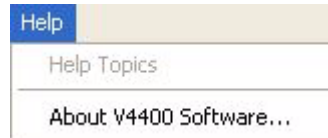


Figure 5-31. Help Menu

The Help menu contains the following two commands:

Help Topics Command (Help Menu)

Not currently supported.

About V4400 Software Command (Help Menu)

Displays the About V4400 Series Tester Software dialog box that contains software component version and copyright information (similar to [Figure 5-32](#)).

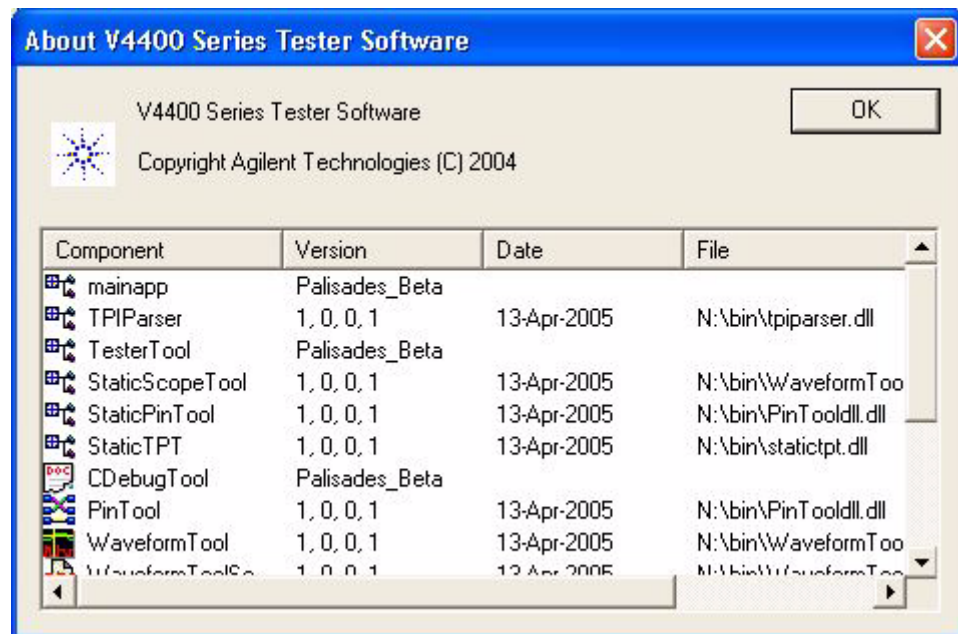


Figure 5-32. About V4400 Software Dialog Box

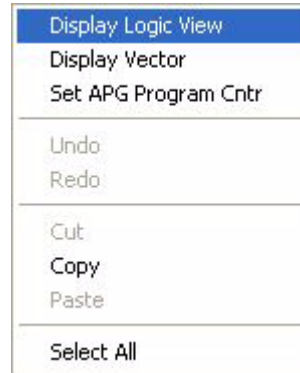



Figure 5-34. Pattern Source Code Pop-Up Menu

Selecting the `Display Logic View` command displays a logic view of the pattern (Figure 5-35). This logic view is only available for logic patterns. The command is grayed out and inactive for other patterns. Vectors are represented in a grid format. In the grid, each row represents a different logic vector.

The sequencer column headings at the top (`break_pt`, `inv_en`, `pmustb`, and so forth) are selected in the `Tools > Properties > PatternTool Properties > Pattern Tools Properties dialog box > Logicview` tab (Figure 5-24 on page 167). The pins and pin groups are selected in the `View > Edit Vector > Format  Format` tab (similar to Figure 5-17 on page 159). The current vector displays green in the Logic View Display Pane and is the vector where the right-click occurred to display the pop-up menu. Failed vectors display red.

Tools > Properties > PatternTool Properties >
Pattern Tools Properties Dialog Box >
Logicview Tab Selected Display Fields

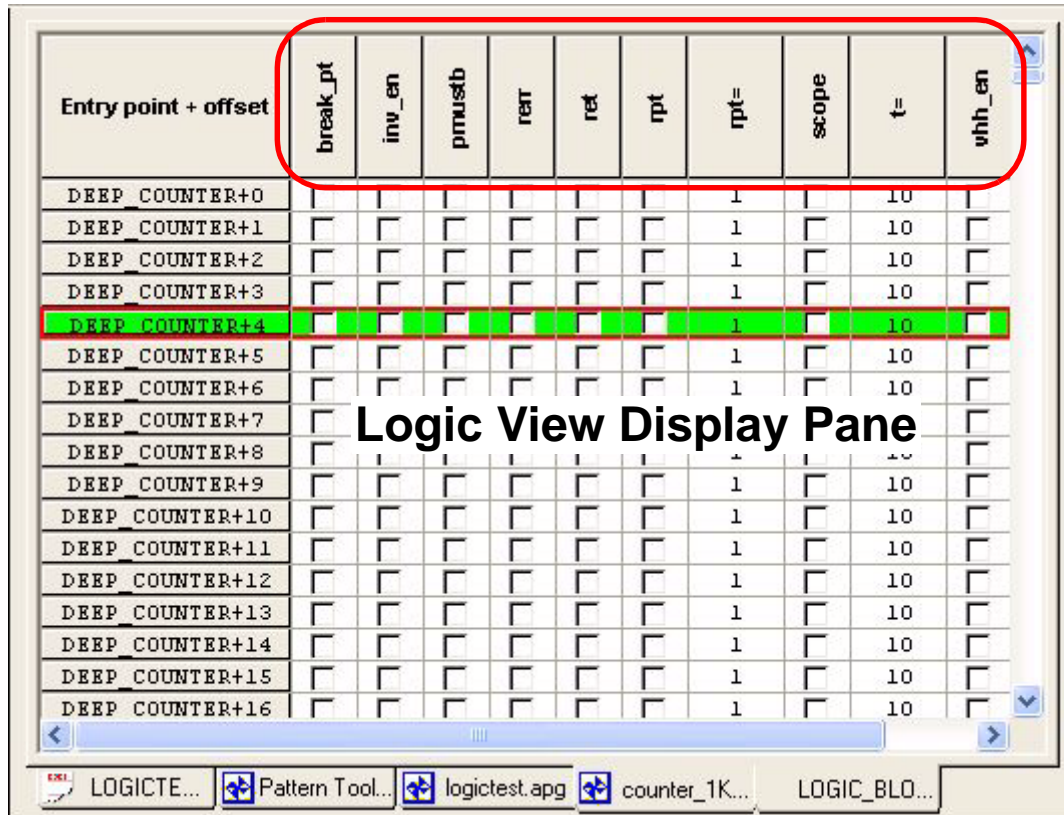


Figure 5-35. Logic View Display Pane

Pattern Tool Getting Started

The Pattern Tool allows management of APG patterns through the IDE graphical user interface. Its debugging environment gives the ability to analyze run-time characteristics of any pattern loaded in system hardware. Developers can view and modify, on-the-fly, various hardware states, such as registers or memory content. It is an efficient way of testing and analyzing written code for the purpose of making improvements or corrections.

This Getting Started demonstrates how to use the Pattern Tool to retrieve pattern information and view and debug failures. For additional information about the Pattern Tool, see the “[Pattern Tool Main Window](#)” section on [page 138](#) that provides descriptions of all the menus, menu commands, and dialog boxes that make up the tool’s interface.

Getting Started Contents

This Getting Started contains the following examples:


- “[Loading the Test Program](#)” on [page 181](#)
- “[Using the C Program Debugger to Control Program Execution](#)” on [page 187](#)
- “[Displaying the Pattern Tool and Retrieving Pattern and Vector Information](#)” on [page 194](#)
- “[Running the APG and Viewing Failures](#)” on [page 199](#)
- “[Using the Pattern Tool to Correct Failures](#)” on [page 201](#)

NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader’s `View > Zoom In` and `View > Zoom Out` menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

Loading the Test Program

In this section of the Getting Started we will perform the following tasks in preparation to use the C Program Debugger and Pattern Tool to retrieve pattern information, and run the APG to view and debug failures:

- Launch the VK Test Station application and display its VK Test Station main window.
 - Load a plan file, power on the test sites (test head), and download the test program files specified in the plan file to the test sites.
- 1 Selecting  > All Programs > Versatest Test System Software > VK Test Station displays the VK Test Station main window (similar to [Figure 5-36](#)). Note that the Status Bar displays Station Status: Idle Ready NO PHYSICAL SITE CONFIGURED that indicates the test sites are powered off and no plan file is loaded.

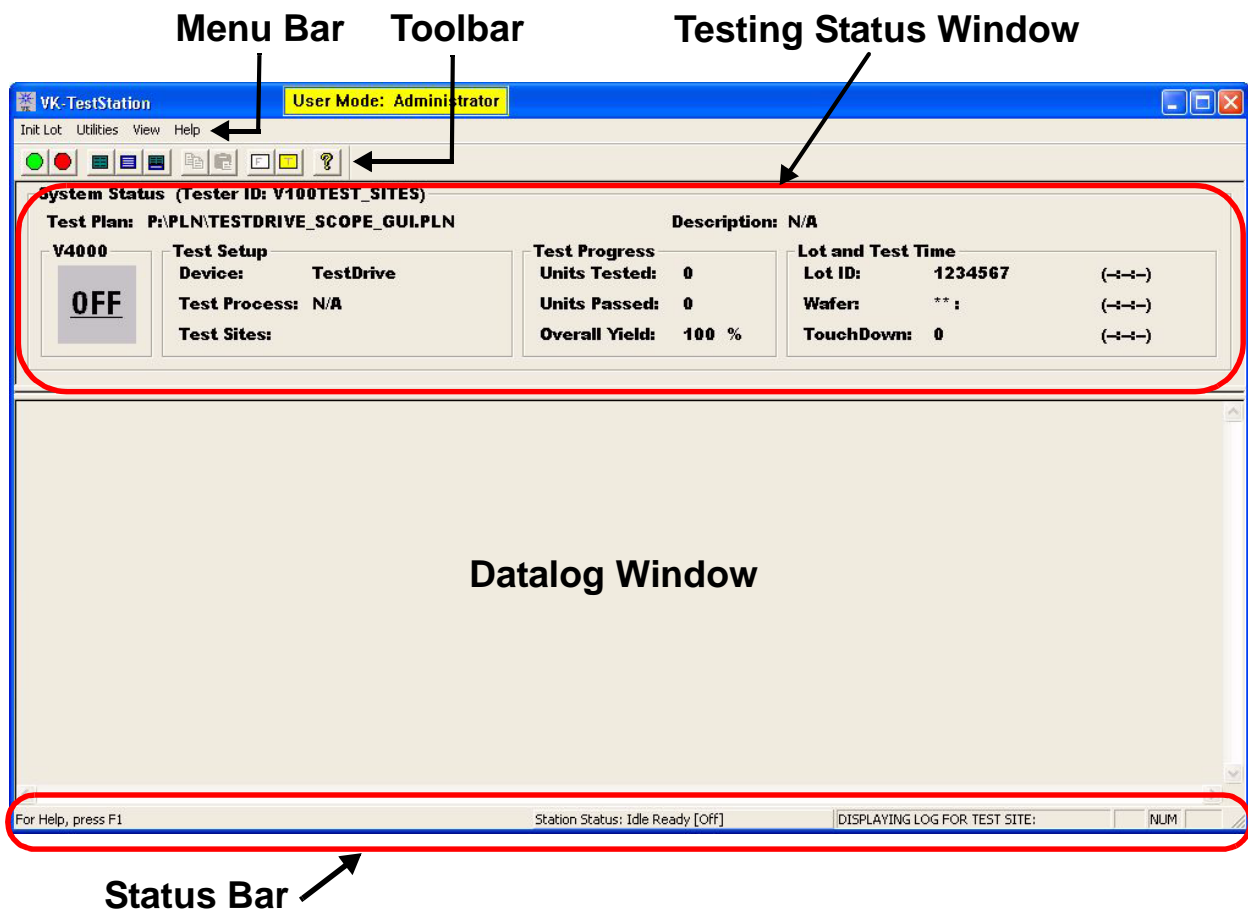


Figure 5-36. VK Test Station Main Window

Pattern Tool Getting Started

- In the menu bar, selecting `Init Lot > Enter Lot Information` displays the Initialize Test Station Setup dialog box (Figure 5-37) that is used to set up each lot for testing.

Figure 5-37. Initialize Test Station Setup Dialog Box

- Selecting the `Test Plan` button displays the Open dialog box (Figure 5-38) that lists the available plan files. Test plan files define the tester setup that is used. The `TestDrive_scope_gui.PLN` plan file will be used for this example.

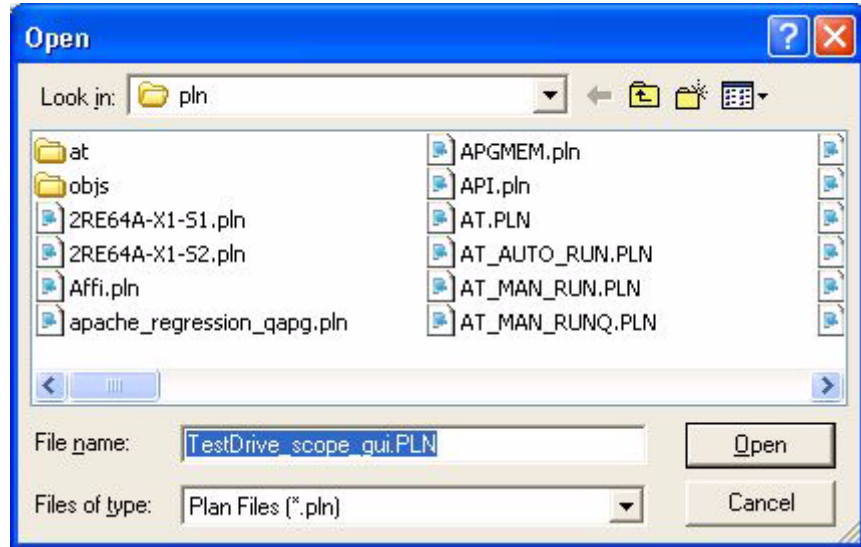


Figure 5-38. Select Test Plan Dialog Box

- 4 Selecting the `TestDrive_scope_gui.PLN` plan file and then selecting **Open** displays the Initialize Test Station Setup dialog box with the plan file displayed in the Test Plan field (Figure 5-36 on page 181).
- 5 Selecting the **Save** button in the dialog box displays a Red Hand Alert dialog box that warns about the loss of summary data (Figure 5-39). The `TEST_PLAN_WARNING` plan file configuration switch controls whether this dialog box displays. The default is for it to display.

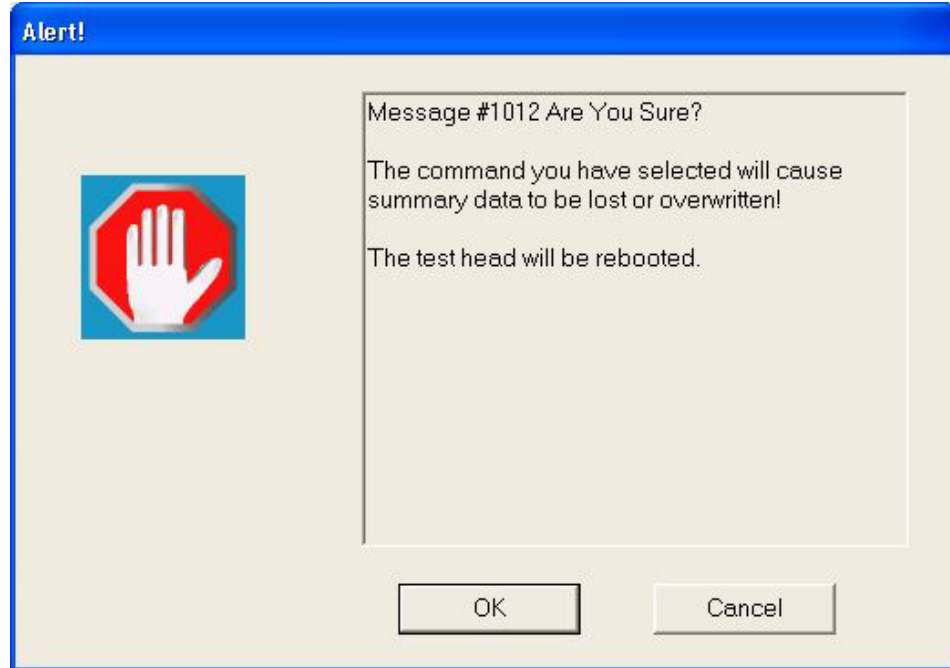


Figure 5-39. Red Hand Alert Are You Sure Dialog Box

- 6 Selecting displays another Red Hand Alert dialog box (Figure 5-40) that warns to Z down the wafer and disconnect all DUTs prior to initialization of the test sites. The TEST_PLAN_WARNING plan file switch also controls whether this dialog box displays.



Figure 5-40. Red Hand Alert Z-Down Dialog Box

- 7 Selecting **OK** displays the Test Plan Validation dialog box (Figure 5-41). The `VALIDATE 0x10` plan file test switch controls whether this dialog box displays. It displays the corresponding checksums and adds them to the summary file.

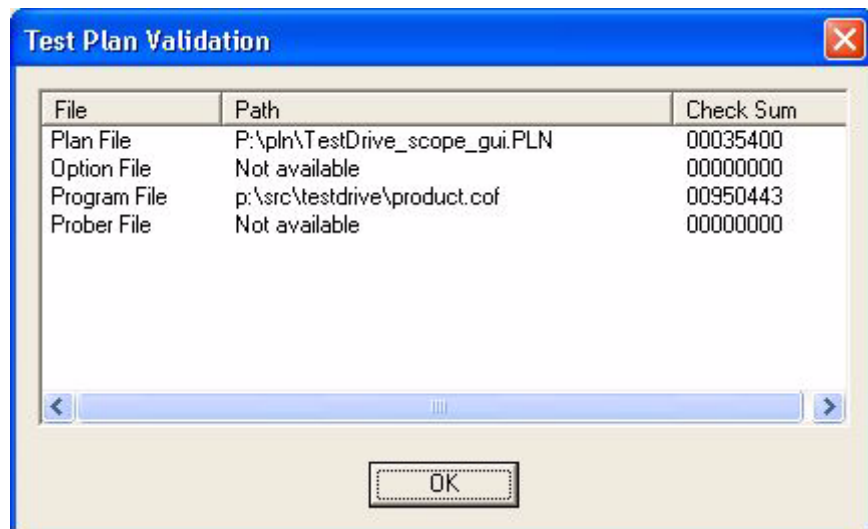


Figure 5-41. Test Plan Validation Dialog Box

Pattern Tool Getting Started

- 8 Selecting **OK** begins the test head power on and downloads the Versatest Operating System (VOS) and the test program files specified in the plan file. The power on is complete when the terminal prompt **A1>** displays in the Datalog window (Figure 5-42). Note that the Status Bar displays **Station Status: Ready** **DISPLAYING LOG FOR TEST SITE: 1 (A1)** that indicates the test sites are powered on and ready to run the downloaded test program.

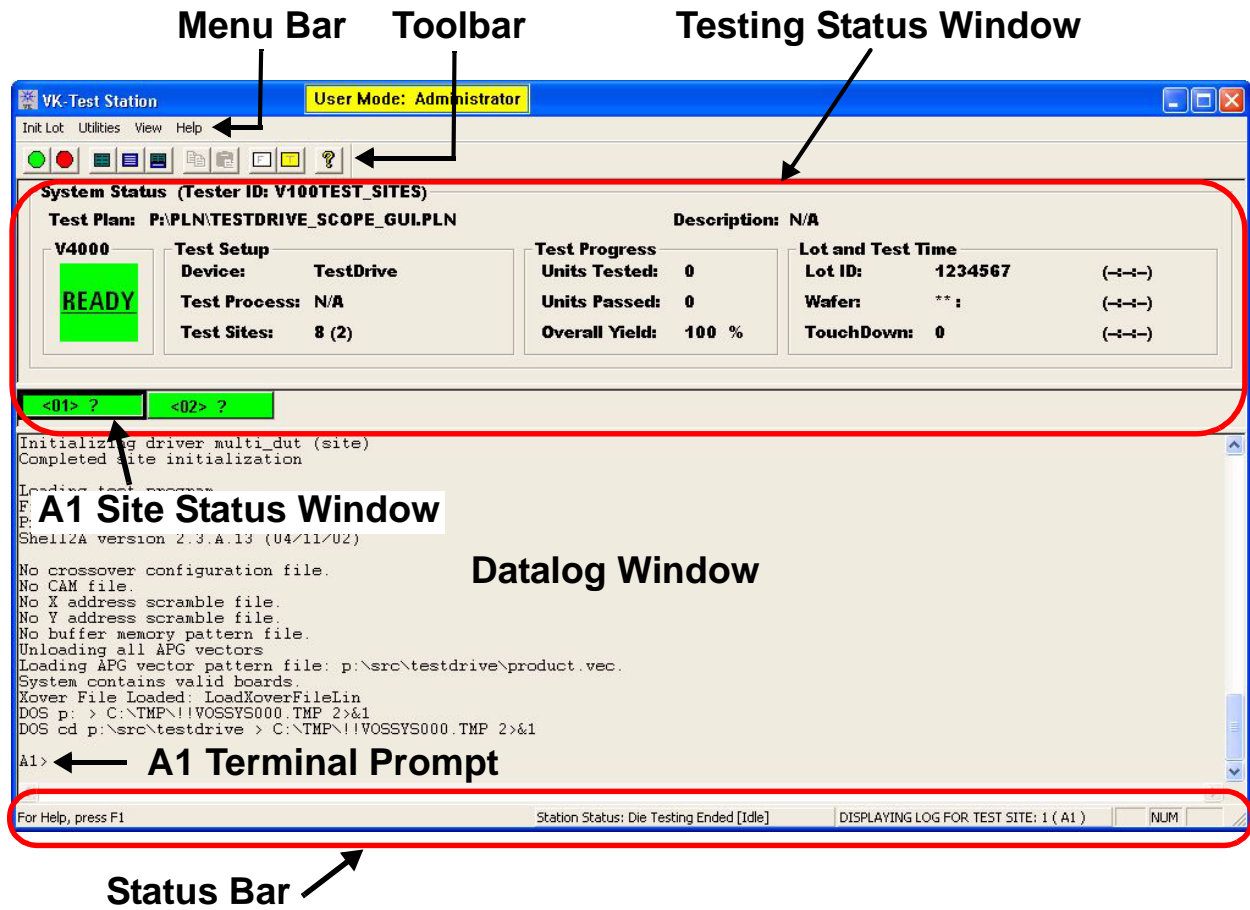



Figure 5-42. VK Test Station Main Window After Power On

Using the C Program Debugger to Control Program Execution

The C Program Debugger allows you to control the execution and inspect the status at the C language source code level. In this section of the Getting Started, we will use the C Program Debugger to perform the following tasks in preparation to use the Pattern Tool to retrieve pattern information, and run the APG to view and debug failures:

- Set a break point right before running a pattern.
 - Run the test program to the break point.
- 1** Selecting  > All Programs > Versatest Test System Software > Integrated Development Environment displays the default V4400 Series Tester Software main window that contains the Integrated Development Environment or IDE (similar to [Figure 5-43](#)). The Menu bar and Toolbar are context sensitive and change for the selected active tool or document. The menus and Toolbar show and enable only the commands and buttons that are relevant to the tool or document you have selected.

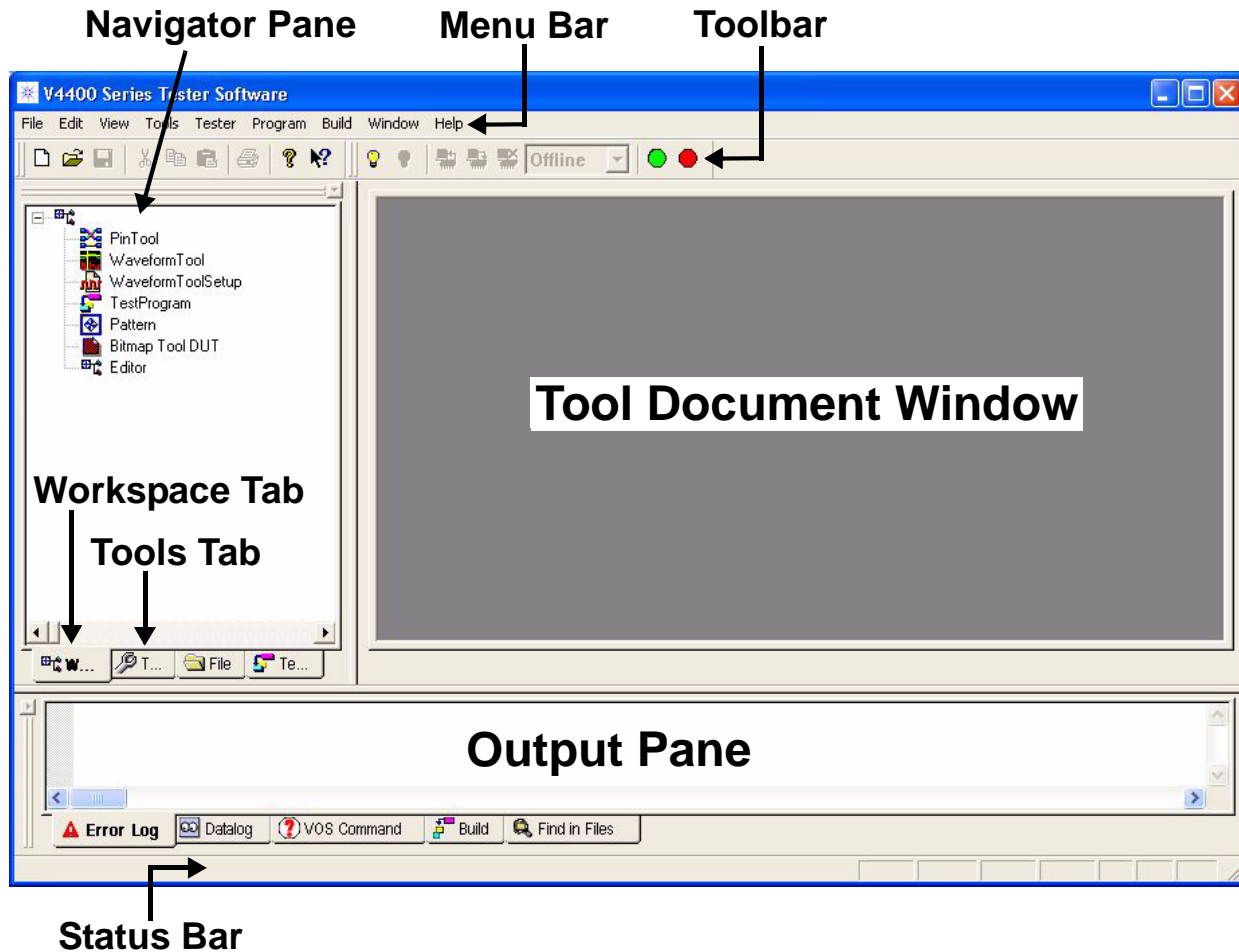



Figure 5-43. V4400 Series Tester Software IDE Main Window

- 2 Selecting the yellow light bulb Set Online  toolbar button or corresponding Tester > Set Online command enables the IDE to connect to the tester when the Site Connect Status drop-down list box Site: A1 is enabled as shown in Figure 5-44.

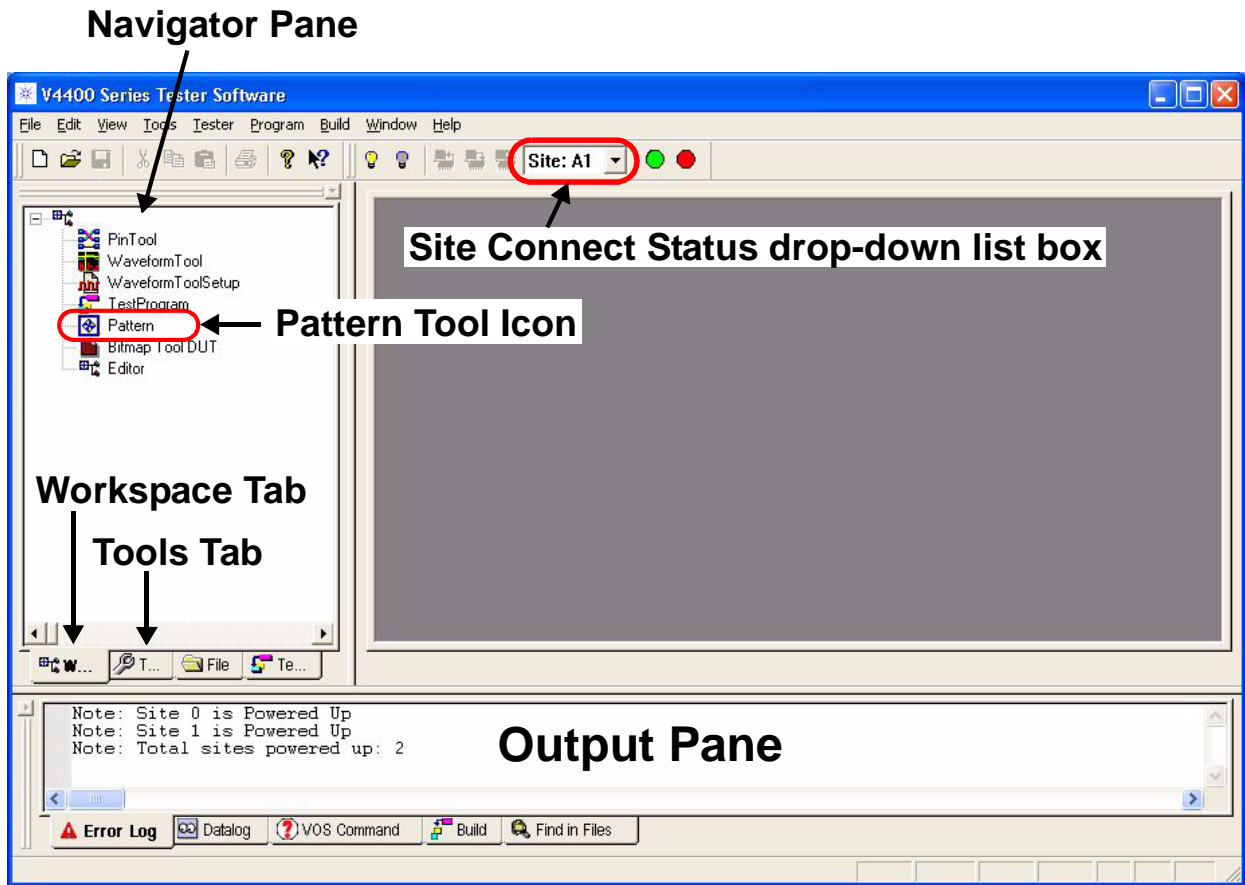


Figure 5-44. IDE Main Window Set Online

- 3 Choosing the site that the IDE connects to is done by selecting the down-arrow button on the right side of the Site Connect Status drop-down list box to display the available sites and selecting from the list (similar to Figure 5-45). Selecting a tool makes the connection to that site and disables the Site Connect Status drop-down list box.



Figure 5-45. Site Connect Status Drop-Down List Box

- 4 In the Navigator Pane, selecting the Tools tab icon displays its tab (Figure 5-46).

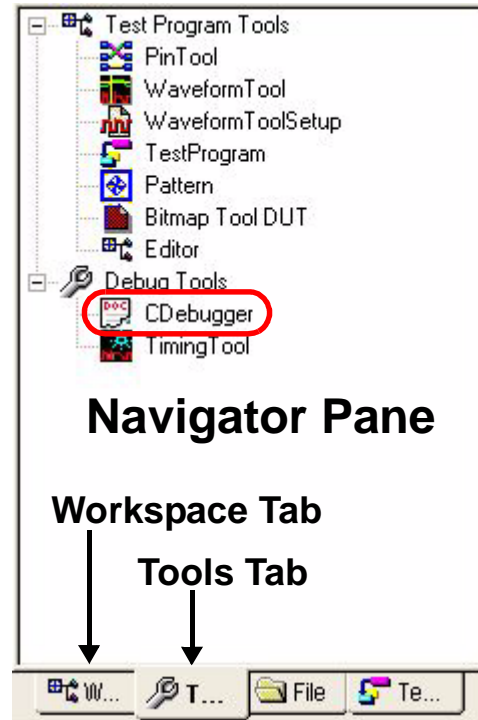


Figure 5-46. Navigator Pane Tools Tab

- 5 Double-clicking CDebugger under Debug Tools (Figure 5-46) displays the C Debugger as the active tool in the Tool Document window (Figure 5-47). Selecting the tool makes the connection to that site and disables the Site Connect Status drop-down list box. This also adds the C Debugger **Cdeb** (Cdeb) tab to the Navigator pane, its menu bar and toolbar, and displays the Workspace in the Navigator Pane.

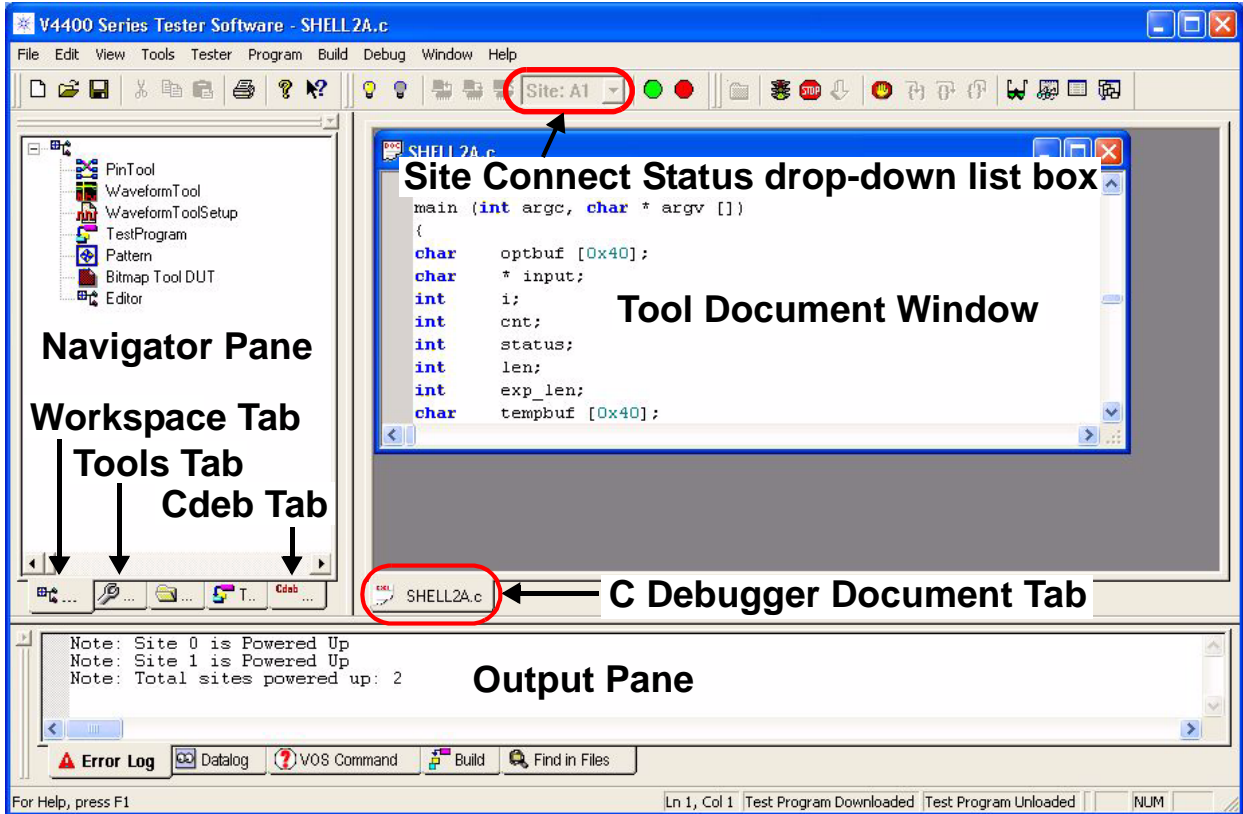


Figure 5-47. IDE Displaying C Debugger

- 6 Selecting the Cdeb **Cdeb** tab in the Navigator pane displays its tab that lists all the source code file names and function names for the loaded test program (similar to [Figure 5-48](#)).

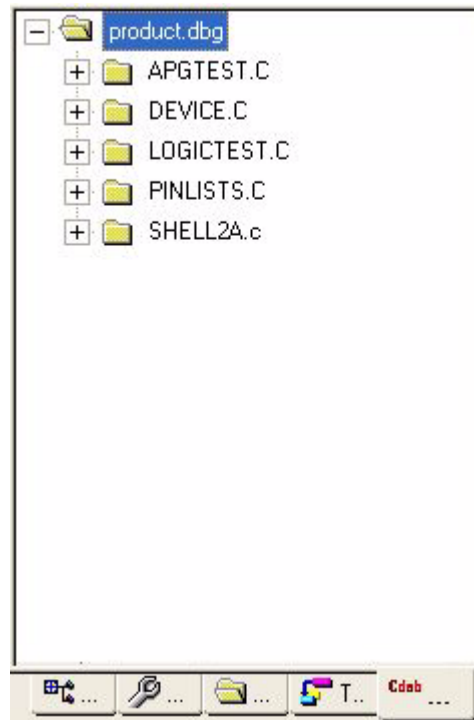


Figure 5-48. C Debugger Cdeb Tab

- 7 Navigating to and double-clicking the `LOGICTEST.C > logicDEEP_COUNT` function displays it in a window in the Tool Document Window (similar to [Figure 5-49](#)).

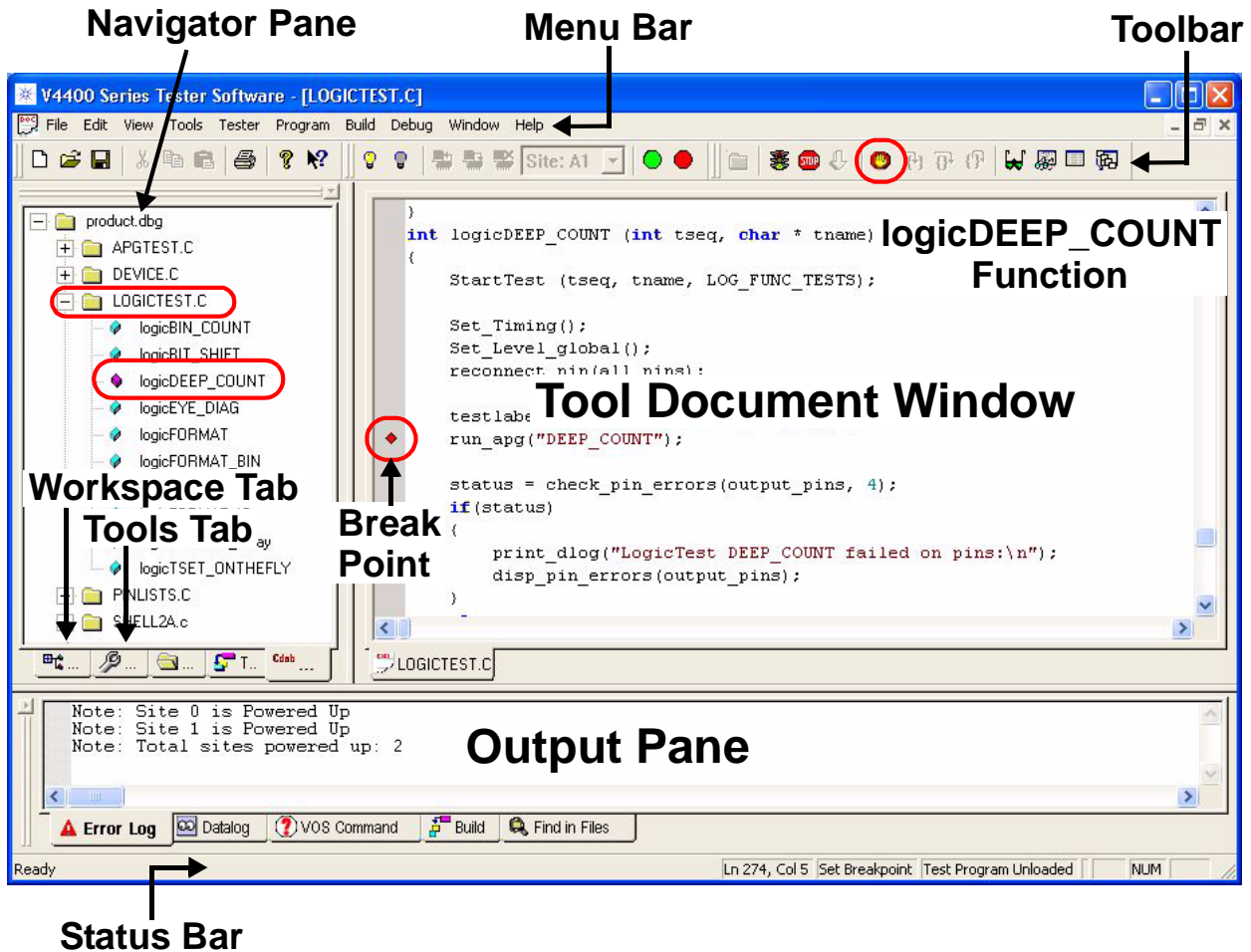




Figure 5-49. C Debugger Displaying Break Point


- 8 Before using the Pattern Tool, the test program has to be loaded and the break point needs to be set right before the `run_apg` command. Positioning the cursor in the source line shown in [Figure 5-49](#) and selecting the `Debug > Break` command, the **F9** key, or the Break Point  button in the toolbar inserts a break point that displays as a red diamond tag in the gray margin on the left side of the source code. Note that the Status bar at the bottom of the window displays the line number (Ln) and column (Col) the cursor is active.
- 9 Selecting the `Debug > Run` command or the Run  toolbar button launches the program and causes it to run to the break point ([Figure 5-50](#)). A green arrow displays over the break point where the program stops.

```
testlabel (tn + 1, "LogicTest DEEP_COUNT");
run_apg("DEEP_COUNT");
```

Figure 5-50. Run Test Program to Break Point

Displaying the Pattern Tool and Retrieving Pattern and Vector Information

In this section we use the Pattern Tool to perform the following tasks in preparation to run the APG to view and debug failures:

- Upload and display the pattern information in the Pattern Tool.
 - Navigate to the pattern source code of an entry point.
- 1 Selecting the Workspace tab  in the Navigator Pane displays its tab that contains the `Pattern` icon (Figure 5-51).

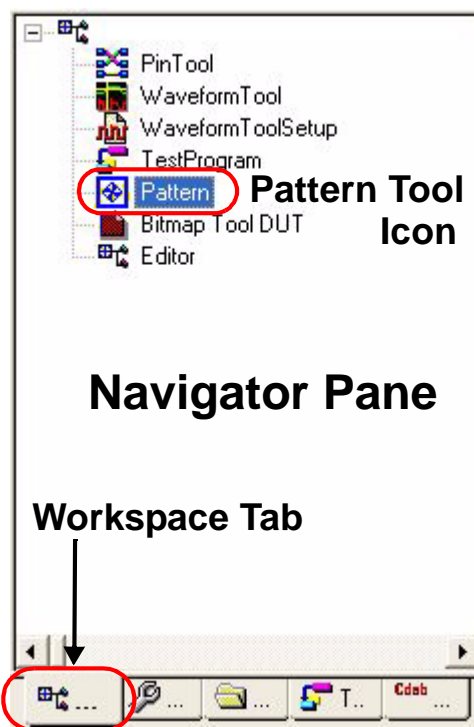



Figure 5-51. Navigator Pane's Workspace Tab

- 2 Double-clicking the `Pattern` icon displays a new Pattern Tool document with all the Pattern Tool window panes, menu bar, toolbar,

and other objects associated with the tool. Selecting its window's maximize  button displays the IDE full-window ([Figure 5-52](#)).

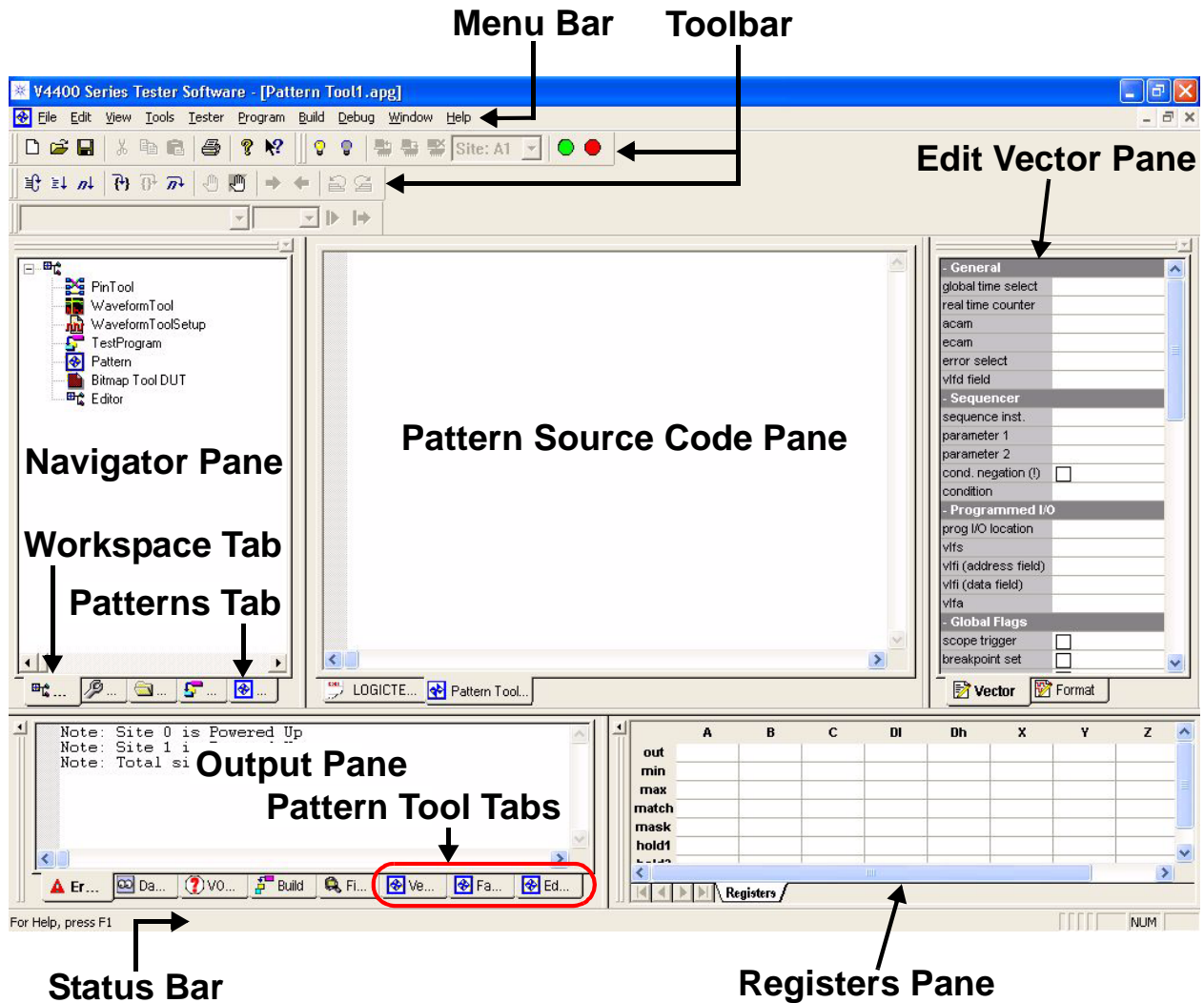



Figure 5-52. New Pattern Tool Document Window

- 3 Selecting the Patterns tab  in the Navigator Pane displays the list of patterns currently in memory (similar to [Figure 5-53](#)). Under each pattern is a list of entry points.

Pattern Tool Getting Started

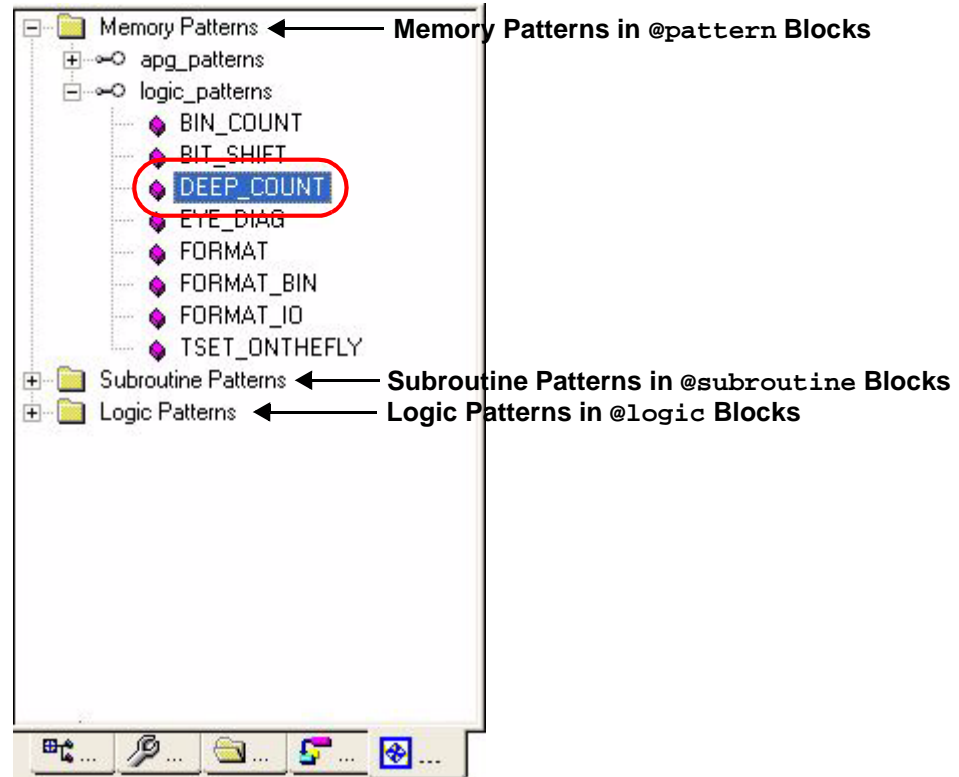


Figure 5-53. Patterns Tab Displaying Memory Contents

- 4 Double-clicking on the `DEEP_COUNT` entry point displays its source code in the Pattern Source Code Pane (similar to [Figure 5-54](#)). The yellow arrow in the Pattern Source Code Pane identifies the next vector to be executed. The green arrow indicates the vector we have navigated to.

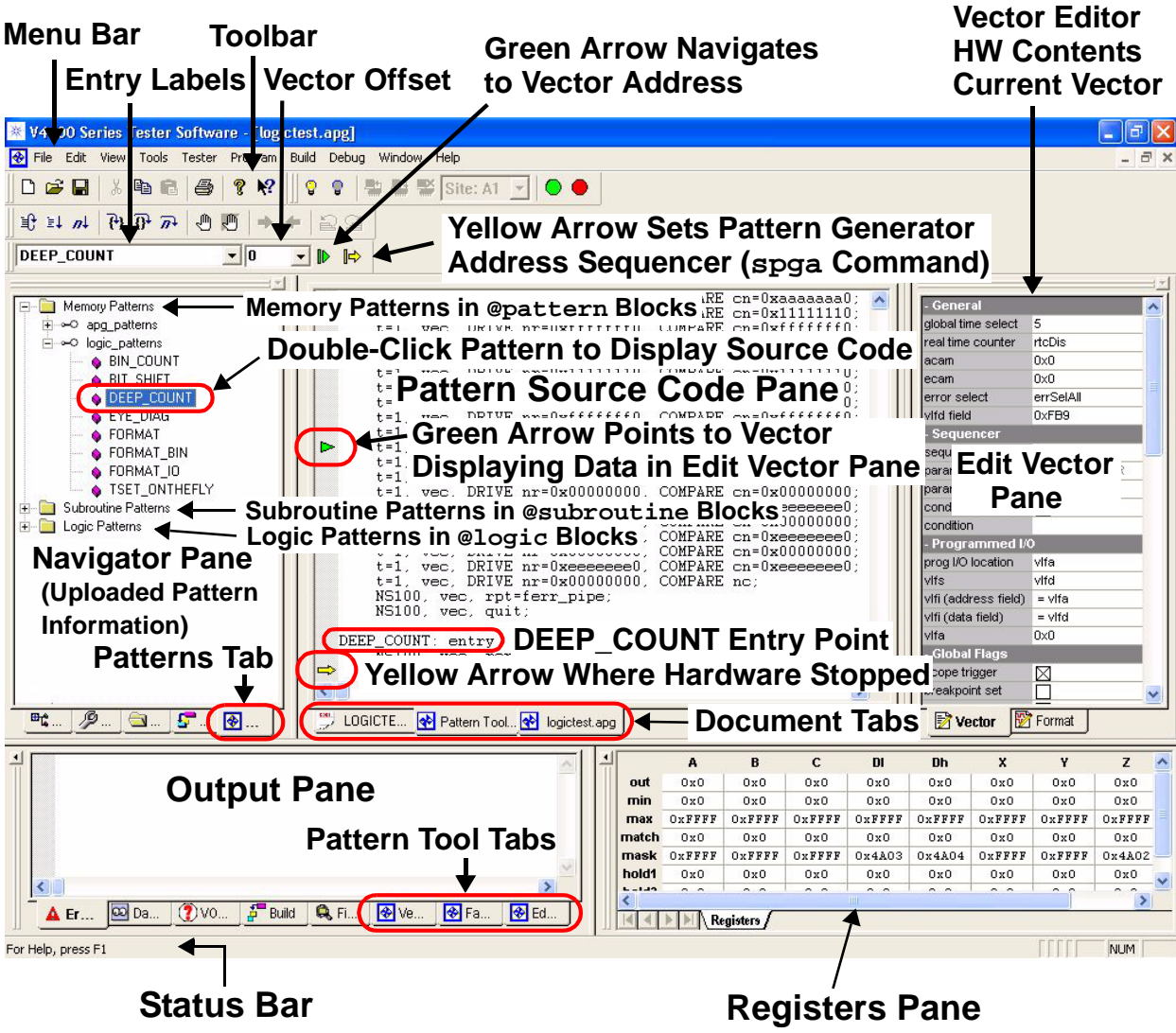


Figure 5-54. Pattern Tool Main Window

- 5 Positioning the cursor in a vector and right-clicking displays a pop-up menu with commands that are available in the Pattern Source Code Pane (Figure 5-55).

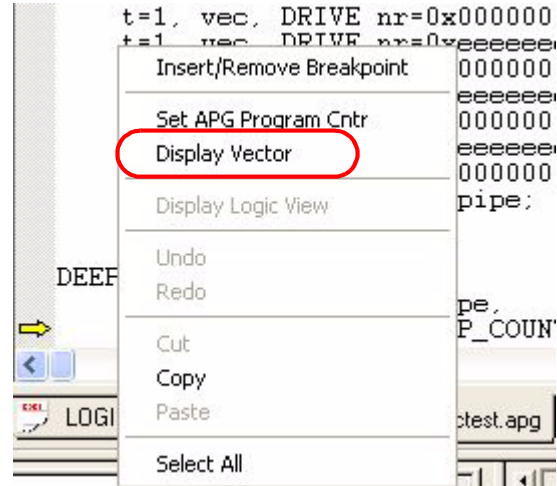


Figure 5-55. Pattern Source Code Pane Pop-Up Menu

- 6 Selecting the `Display Vector` command in the pop-up menu displays a green arrow at that vector and displays that vector's contents in the Edit Vector Pane (Figure 5-56).

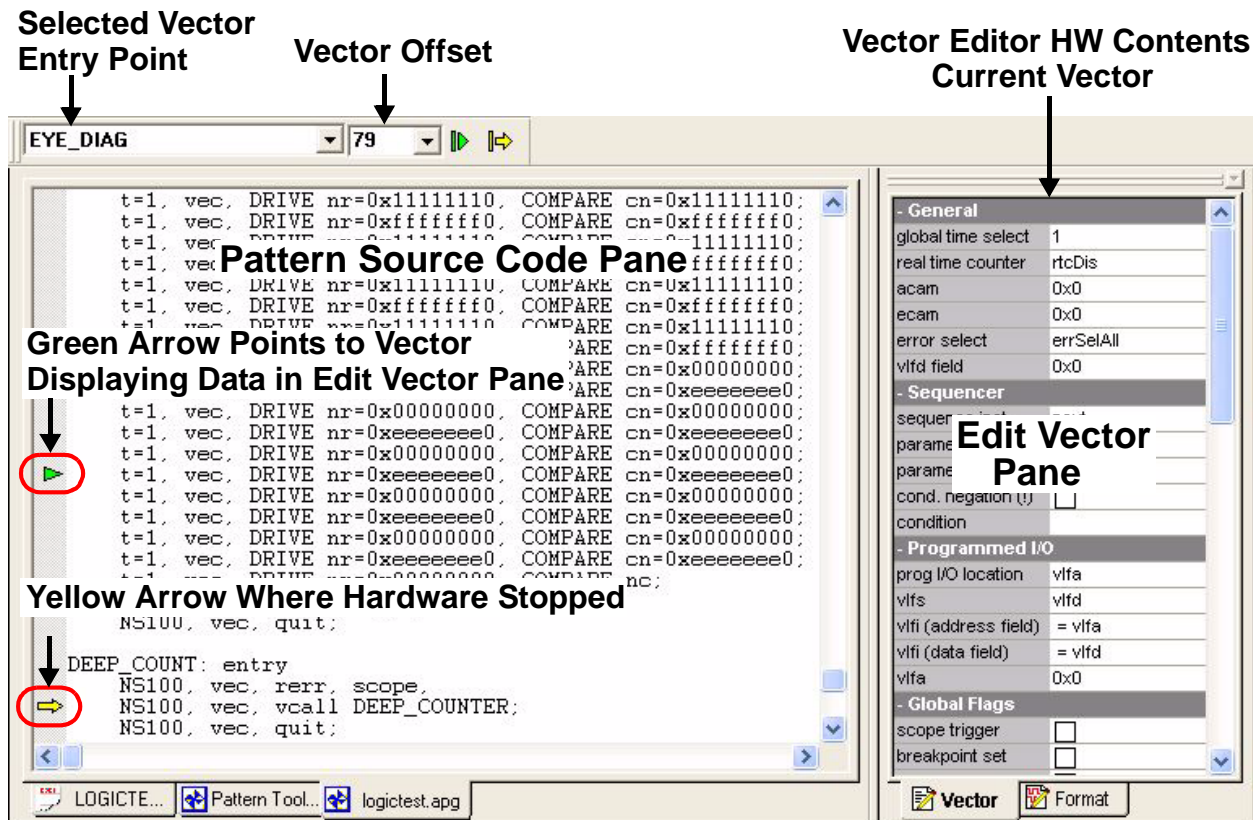


Figure 5-56. Displaying a Vector's Contents in the Edit Vector Pane

Running the APG and Viewing Failures

This section demonstrates how to run the APG and view pattern failures in preparation to debug and correct failures using the Pattern Tool.

- 1 Selecting the **Debug > Run** command or the **Run** toolbar button runs the APG from the current vector in the **DEEP_COUNT** entry point where the hardware is stopped at the yellow arrow.
- 2 Selecting the **Failures** tab in the Output Pane displays its tab showing a failure occurred executing the pattern (Figure 5-57). The Failures tab displays the entry point, offset, and failing pins for each failing vector.

Clicking Failure # button displays corresponding vector data in Pattern Source Code pane and Edit Vector pane



Figure 5-57. Output Pane Failures Tab

- Clicking with the left mouse button on the failure # 0 button navigates to a failing vector. The default behavior of navigating to failures in the Pattern Tool is to bring up the Pattern Source Code Pane view with the green arrow pointing at the selected vector and the contents of that vector displaying in the Edit Vector Pane (similar to [Figure 5-58](#)).

The failure points to the following vector:

```
t=10, DRIVE nr=0x4, COMPARE cn=0x5; //4
```

The pin is failing because of the mismatch in the drive and compare data for the vector.

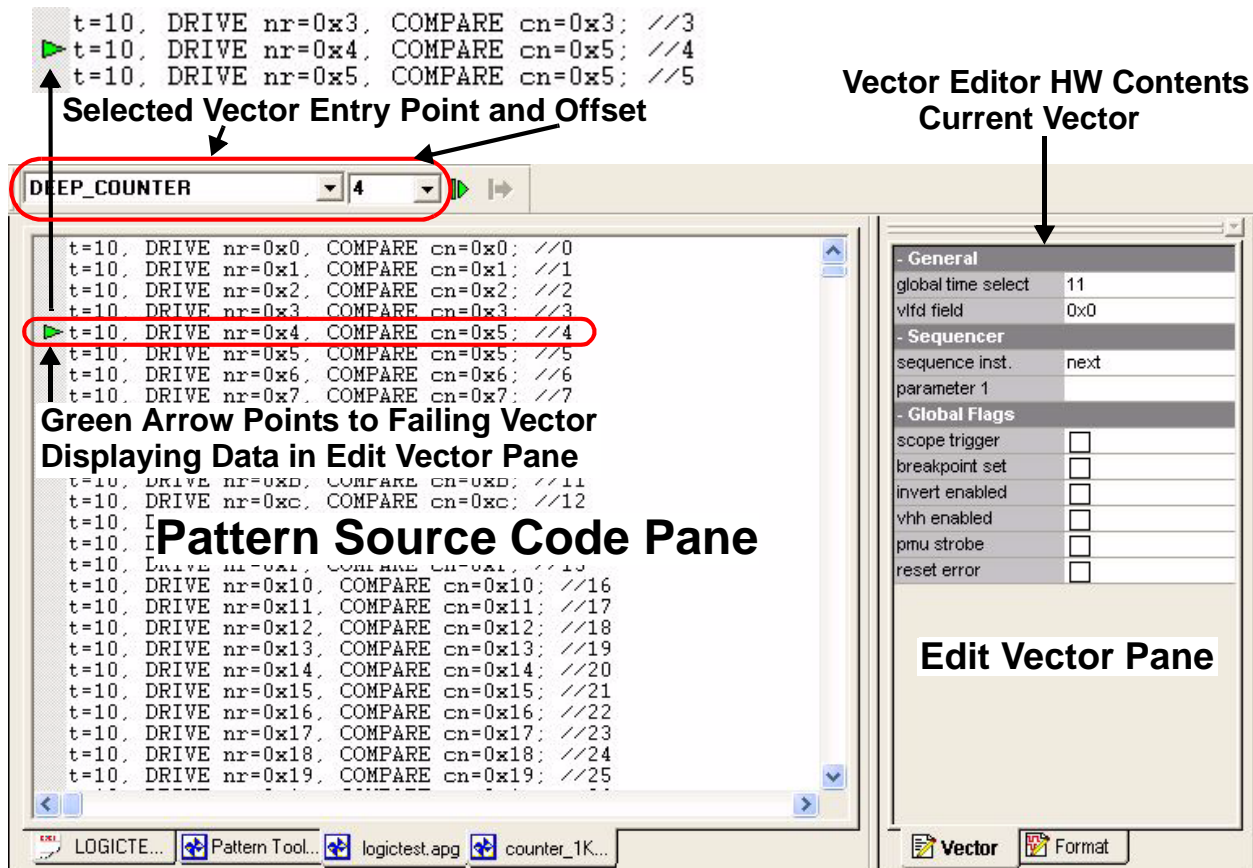



Figure 5-58. Pattern Source Code Pane Displaying Failed Vector

Using the Pattern Tool to Correct Failures

This section demonstrates how to view failures in the Logic View Display Pane with logic vectors, display the failing pin vector data on the Format tab  in the Edit Vector Pane, correct the failing vector data, and rerun the pattern with no failures.

- 1 With the default behavior of navigating to failures being to bring up the Pattern Source Code Pane view (Figure 5-58), different views (logic and source code) can be selected by right clicking on a vector in the source code window to display a pop-up menu (Figure 5-59).

Pattern Tool Getting Started

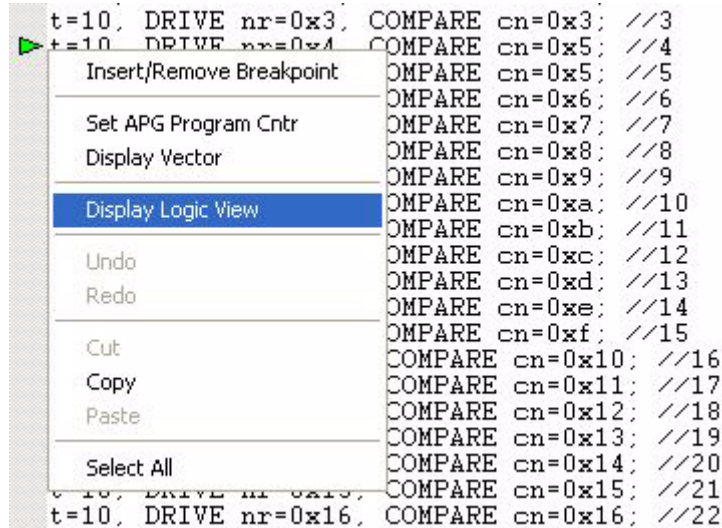


Figure 5-59. Pattern Source Code Pane Pop-Up Menu

- 2 If the current vector is a logic vector, then the Display Logic View command can be selected in the pop-up menu to display the Logic View Display Pane (Figure 5-60). The failing vector displays with a red border.

Tools > Properties > PatternTool Properties >
 Pattern Tools Properties Dialog Box >
 Logicview Tab Selected Display Fields

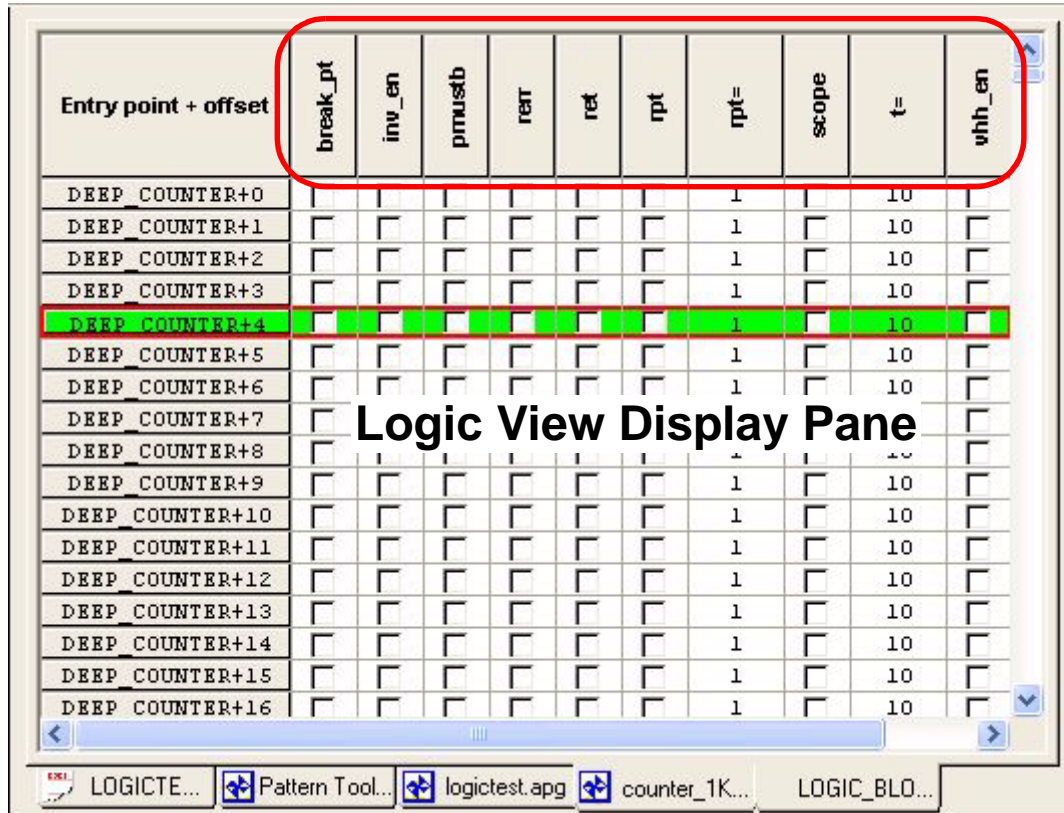



Figure 5-60. Logic View Display Grid

- 3 Selecting the Format  tab in the Edit Vector Pane displays its tab (similar to Figure 5-61).

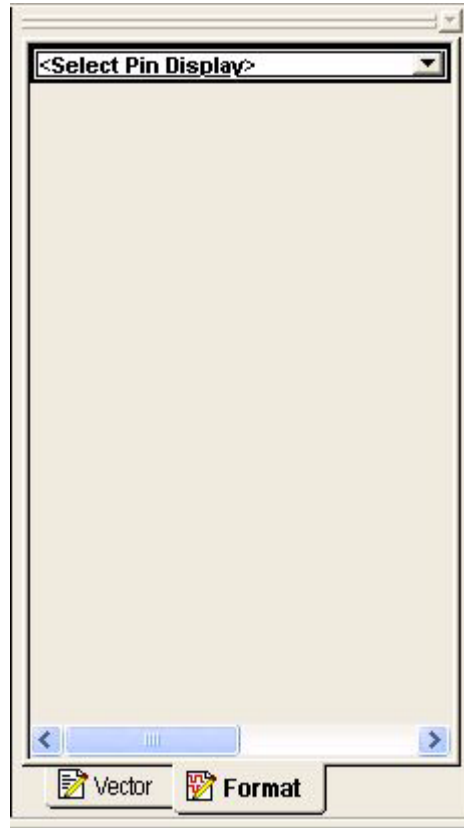


Figure 5-61. Edit Vector Pane Blank Format Tab

- 4 Selecting the <Select Pin Display> drop-down list box lists the available options (Figure 5-62).

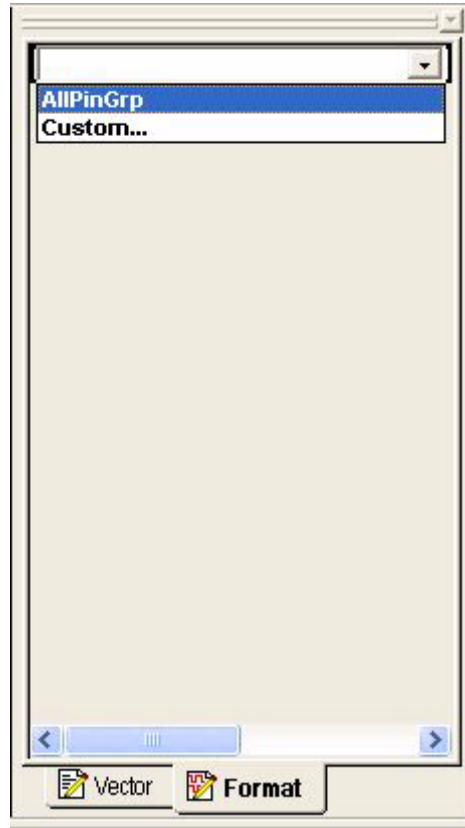


Figure 5-62. Edit Vector Pane Format Tab Drop-Down List Box

- 5 Selecting `AllPinGrp` displays the pin and pin group format and data information and the combined format and data information (similar to [Figure 5-63](#)). Its information comes from the `.VEC` file. The failing pin is in the `apg_outpins` group.

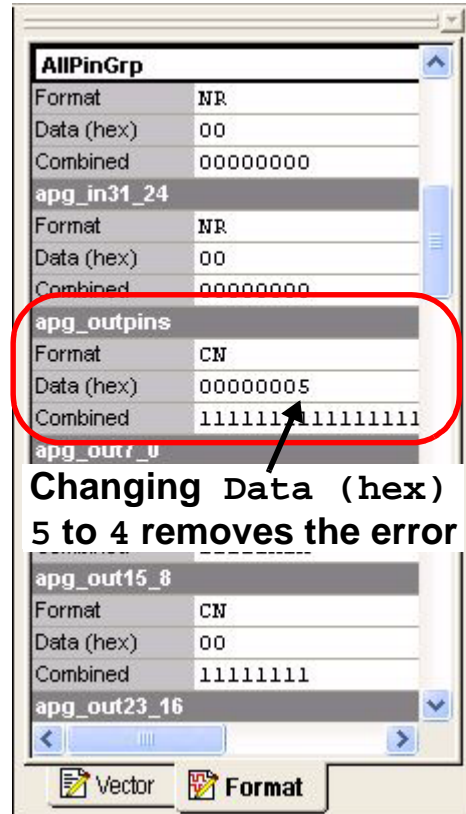





Figure 5-63. Edit Vector Pane Displaying Failure in apg_outpins Group

- 6 The failure is removed by changing the Data (hex) field 5 to a 4 (to match the drive data for that vector).
- 7 In the Patterns tab  in the Navigator Pane, double-clicking the DEEP_COUNT entry point displays it once again in the Pattern Source Code Pane (similar to [Figure 5-54 on page 197](#)).
- 8 Selecting the Run  toolbar button runs the APG from the current vector in the DEEP_COUNT entry point where the hardware is stopped at the yellow arrow.
- 9 Viewing the Failures tab  in the Output Pane, the failure is gone ([Figure 5-64](#)).

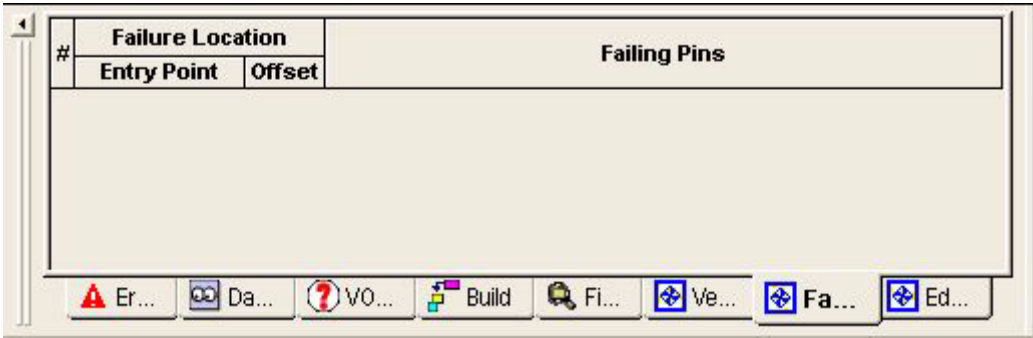


Figure 5-64. Output Pane Failures Tab

Introduction

This chapter provides information for the Versatest Series Waveform Tool. This tool displays the input patterns and the actual and expected output signals with pass/fail information. Its purpose is to help the test program developer to quickly debug patterns and analyze DUT behavior.

The Waveform Tool has online and offline modes. In online mode, the VK Test Station software must be running. In offline mode, the Waveform Tool can run as a stand-alone application within the IDE.

This chapter contains the following information about the Waveform Tool:

- [“Waveform Tool Main Window” on page 211](#): Provides descriptions of the Waveform Tool main window and the Waveform Setup window functional areas, menus, menu commands, and dialog boxes.
- [“Waveform Tool Getting Started” on page 255](#): Describes how to setup, capture, and display waveforms for analysis.

NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader's `View > Zoom In` and `View > Zoom Out` menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

Waveform Tool Main Window

The Waveform Tool consists of a Waveform Tool main window for displaying waveforms (similar to [Figure 6-1](#)) and a Waveform Setup window for setting up capture parameters ([Figure 6-2 on page 212](#)).

The Workspace tab in the Navigator pane displays two Waveform Tool icons (similar to [Figure 6-1](#)): WaveformTool and WaveformToolSetup. Double-clicking the WaveformTool icon displays the Waveform Tool main window. Double-clicking the WaveformToolSetup icon displays the default Waveform Setup window ([Figure 6-2](#)).

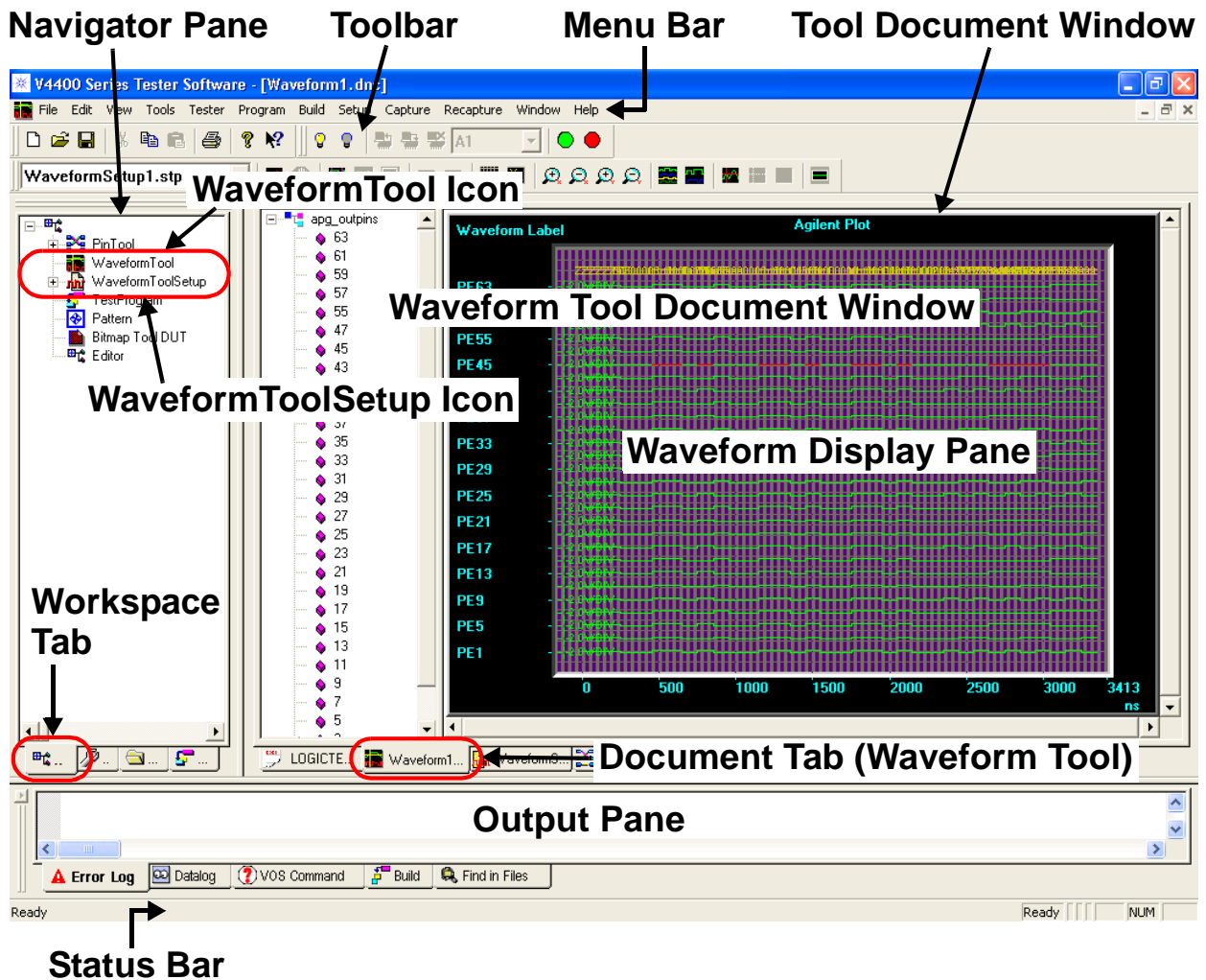


Figure 6-1. Waveform Tool Main Window

Waveform Tool Main Window

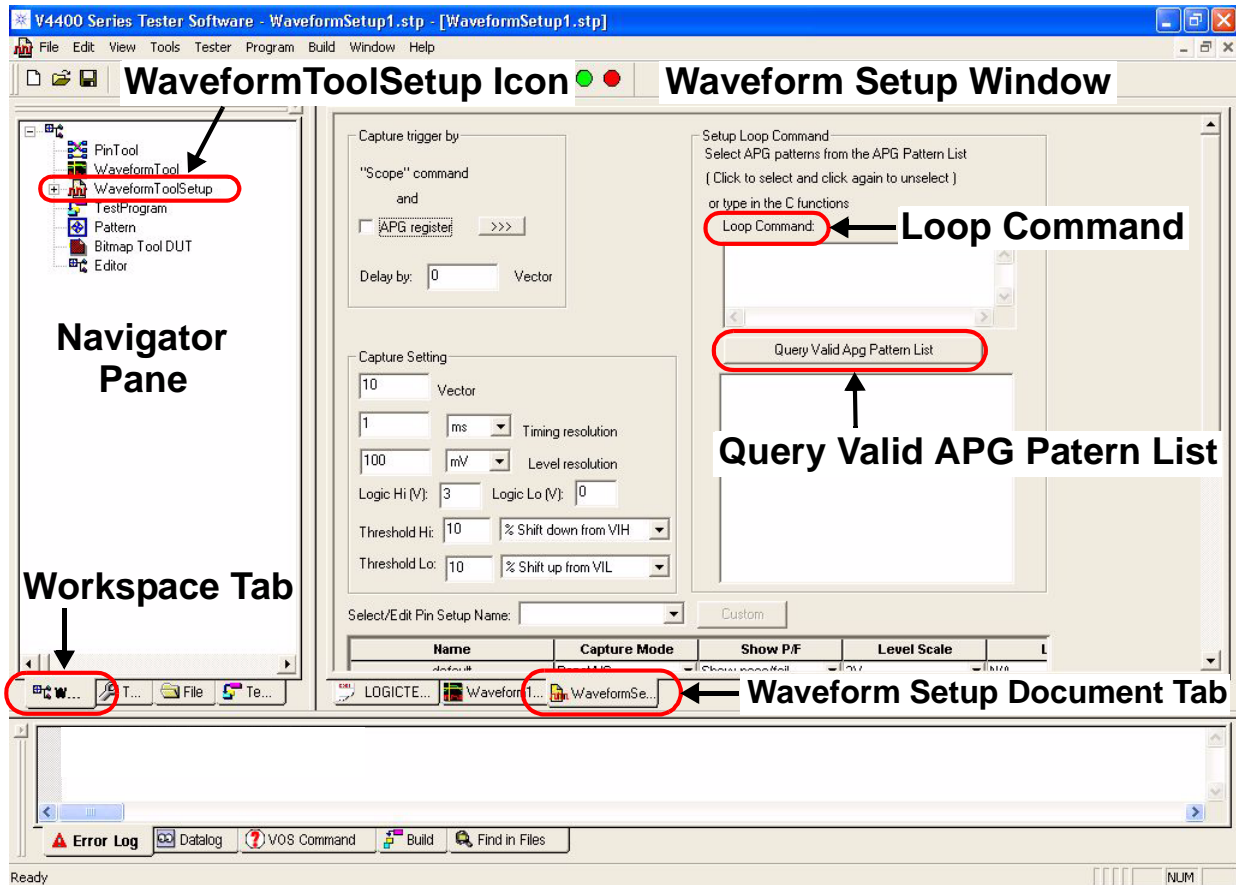


Figure 6-2. Waveform Setup Window

See the “[Waveform Setup Window](#)” section on [page 244](#) for information about how to configure the waveform capture settings in preparation to capture the waveform in online mode.

The Waveform Tool main window ([Figure 6-1](#)) is composed of the following functional areas:

- **Navigator Pane:** See the `View > Navigator Pane` command on [page 227](#)
- **Toolbar:** See the `View > Toolbar` command on [page 224](#)
- **Menu bar** on [page 213](#)
- **Tool Document Window** (on [page 242](#)): Displays the following Waveform Tool components:
 - **Tree View Pane** on [page 242](#)
 - **Waveform Display Pane** [page 243](#)

- Document Tabs: See the View > Document Tabs command on [page 227](#)
- Output Pane: See the View > Output Pane command on [page 227](#)
- Status Bar: See the View > Status Bar command on [page 226](#)

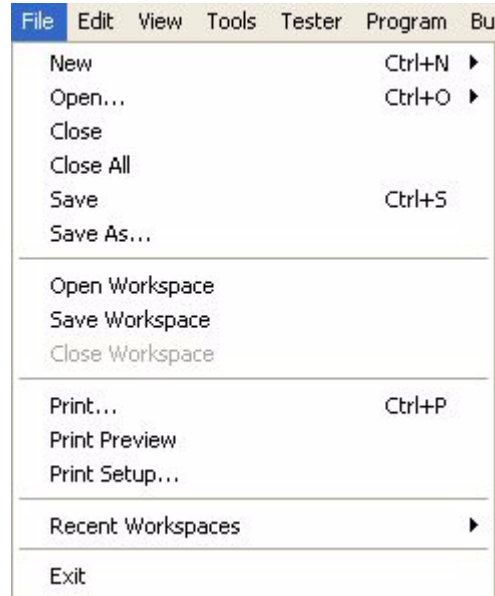
Menu Bar

The menu bar at the top of the Waveform Tool main window ([Figure 6-1 on page 211](#)) contains the following 12 pull-down menus from which you select commands for controlling functionality such as capturing waveforms and changing display features:





- File menu on [page 213](#)
- Edit menu on [page 220](#)
- View menu on [page 223](#)
- Tools menu on [page 231](#)
- Tester menu on [page 234](#)
- Program menu on [page 235](#)
- Build menu on [page 236](#)
- Setup menu on [page 237](#)
- Capture menu on [page 239](#)
- Recapture menu on [page 239](#)
- Window menu on [page 240](#)
- Help menu on [page 241](#)

File Menu



Selecting File in the menu bar opens the menu in [Figure 6-3](#).

Waveform Tool Main Window**Figure 6-3. File Menu**

The File menu contains the following commands:

-  New command on [page 215](#)
-  Open command on [page 217](#)
- Close command on [page 219](#)
- Close All command on [page 219](#)
-  Save command on [page 219](#)
- Save As command on [page 219](#)
- Open Workspace command on [page 219](#)
- Save Workspace command on [page 219](#)
- Close Workspace Command on [page 220](#)
-  Print command on [page 220](#)
- Print Preview command on [page 220](#)
- Print Setup command on [page 220](#)
- Recent Workspaces on [page 220](#)
- Exit command on [page 220](#)

New Command (File Menu)

 Displays the New command submenu (Figure 6-4) that allows you to display a new Workspace or create new IDE documents. The New  toolbar button displays a New dialog box that lists the same items to select as the submenu.

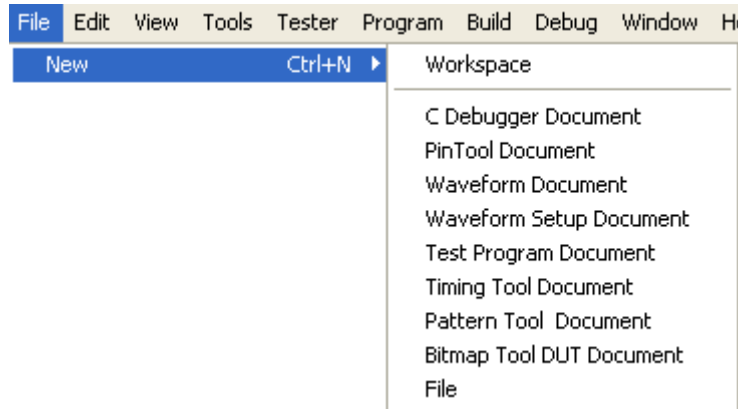


Figure 6-4. File > New Command Submenu

The New command submenu contains the following commands:

- Workspace command on [page 215](#)
- C Debugger Document command on [page 216](#)
- Pin Tool Document command on [page 216](#)
- Waveform Document command on [page 216](#)
- Waveform Setup Document command on [page 216](#)
- Test Program Document command on [page 216](#)
- Timing Tool Document command on [page 216](#)
- Pattern Tool Document command on [page 216](#)
- Bitmap Tool DUT Document command on [page 216](#)
- File command on [page 216](#)

Workspace Command (New Command Submenu)

Displays as the active Workspace its default with its corresponding Menu bar, Toolbar, Navigator pane, Output pane, and Status bar.

Waveform Tool Main Window

C Debugger Document Command (New Command Submenu)

Displays as the active document a blank C Debugger document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

PinTool Document Command (New Command Submenu)

Displays as the active document a blank PinTool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Document Command (New Command Submenu)

Displays as the active document a blank Waveform Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Setup Document Command (New Command Submenu)

Displays as the active document a blank Waveform Setup Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Test Program Document Command (New Command Submenu)

Note currently supported by the IDE.

Timing Tool Document Command (New Command Submenu)

Displays as the active document a blank Timing Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and graphical display window), Output pane, and Status bar.

Pattern Tool Document Command (New Command Submenu)

Displays as the active document a blank Pattern Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.



Bitmap Tool DUT Document Command (New Command Submenu)

Displays an Open dialog box from which you open a DUT Description file (.dut) to display a blank Bitmap Tool document with the loaded DUT file and corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

File Command (New Command Submenu)

Not currently supported by the IDE.

Open Command (File Menu)

 Displays the Open command submenu ([Figure 6-5](#)) that allows you to open a Workspace or IDE documents from the submenu list. The Open  toolbar button displays a generic Open dialog box from which you can open a selection listed in the submenu.

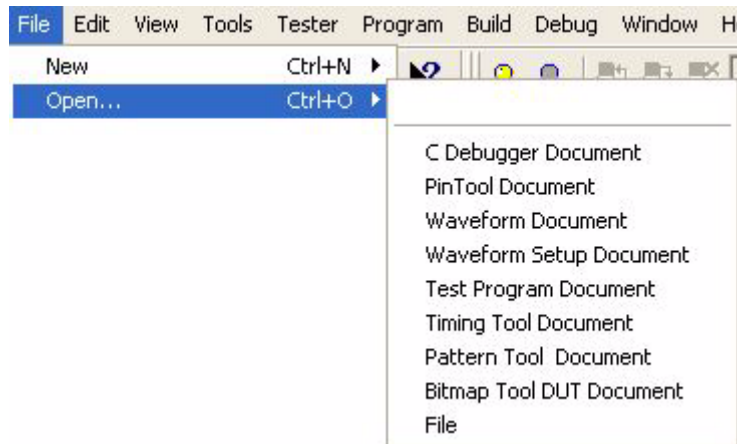


Figure 6-5. Open Command Submenu

The Open command submenu contains the following commands that display an Open dialog box similar to [Figure 6-6](#):

- C Debugger Document command on [page 218](#)
- PinTool Document command on [page 218](#)
- Waveform Document command on [page 218](#)
- Waveform Setup Document command on [page 218](#)
- Test Program Document command on [page 218](#)
- Timing Tool Document command on [page 218](#)
- Pattern Tool Document command on [page 219](#)
- Bitmap Tool DUT Document command on [page 219](#)
- File command on [page 219](#)



Figure 6-6. File > Open Dialog Box

C Debugger Document Command (Open Command Submenu)

Displays an Open dialog box (Figure 6-6) to select a previously saved C Debugger Tool document file with a *.cof extension.

PinTool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 6-6) to select a previously saved PinTool document file with a *.pin file extension.

Waveform Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 6-6) to select a previously saved Waveform document file with a *.dnc file extension.

Waveform Setup Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 6-6) to select a previously saved Waveform Setup document file with a *.stp file extension.

Test Program Document Command (Open Command Submenu)

Note currently supported by the IDE.

Timing Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 6-6) to select a previously saved Timing Tool document file with a *.vtt file extension.

Pattern Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 6-6](#)) to select a previously saved Pattern Tool document file with an *.apg2 file extension.

Bitmap Tool DUT Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 6-6](#)) to select a previously saved Bitmap Tool DUT definition document file with a *.dut file extension.

File Command (Open Command Submenu)

Note currently supported by the IDE.

Close Command (File Menu)

Closes the active tool document.

Close All Command (File Menu)

Closes all tool documents.

Save Command (File Menu)



Saves the active document file.

Save As Command (File Menu)

Displays the Save As dialog box to save the active tool document file.

Open Workspace Command (File Menu)

Displays an Open Workspace dialog box with a *.wsp extension. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace and opening another. The Workspace consists of the tools, layout, and open documents.

Save Workspace Command (File Menu)

Saves the current workspace with a *.wsp extension. The Workspace consists of the tools, layout, and open documents. This command enables you to save the tools, layout, and open documents' current state, and later resume with the same Workspace by using the `File > Open Workspace` command.

Close Workspace Command (File Menu)

Closes the current workspace. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace.

Print Command (File Menu)



Prints the waveform in the active waveform document window

Print Preview Command (File Menu)

Not supported by the Waveform Tool.

Print Setup Command (File Menu)

Displays a printer setup dialog box that allows you to select and configure a printer.

Recent Workspaces Command (File Menu)

Displays a Recent Workspaces submenu from which you can select a workspace.

Exit Command (File Menu)

Closes the IDE. If the workspace or any other tool document files have changed, you will be asked if you would like to save them.

Edit Menu

Selecting Edit in the menu bar opens the menu in [Figure 6-7](#).

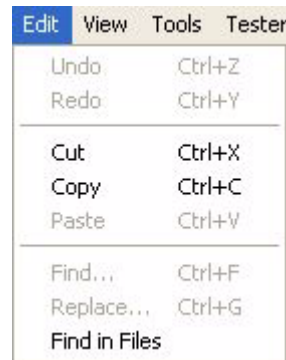





Figure 6-7. Edit Menu

The Edit menu contains the following commands:

- Undo command on [page 221](#)
- Redo command on [page 221](#)
-  Cut command on [page 221](#)
-  Copy command on [page 221](#)
-  Paste command on [page 221](#)
- Find command on [page 221](#)
- Replace command on [page 221](#)
- Find in Files command on [page 222](#)


Undo Command (Edit Menu)

Not currently supported by the Waveform Tool.


Redo Command (Edit Menu)

Not currently supported by the Waveform Tool.

Cut Command (Edit Menu)

 Cuts the selected waveform from the Waveform Tool Document window. The waveform can only be cut when it has been defined as an individual pin in the APG code and in the Waveform Setup window. It can not be part of a bus of pins (group).

Copy Command (Edit Menu)

 Copies the waveform in the in the Waveform Tool Document window (similar to [Figure 6-1 on page 211](#)) to the Clipboard so it can be pasted into a Word document or other application.

Paste Command (Edit Menu)

 Not currently supported by the Waveform Tool.

Find Command (Edit Menu)

Not currently supported by the Waveform Tool.

Replace Command (Edit Menu)


Not currently supported by the Waveform Tool.

Find in Files Command (Edit Menu)

Displays the Find in Files dialog box ([Figure 6-8](#)) that provides search capability based on the criteria you specify.

The dialog box contains the following fields:

- **Find What** – Enter the name of symbol or text you would like to find.
- **In files/file types** – The type of files to look in (referenced by extension), or specific files that you would like to search (for example, "*.c" or ".apg", or "p:\src\myprogram\file1"). If you would like to specify multiple types of files, separate each term by a space, for example, "*.c *.apg p:\src\myprogram\file1".
- **In folder** – Enter the name of the directories you would like to search in. If you click on the button next to this field (labeled "..."), you can select a folder through a GUI file dialog interface.
- **Match whole word only** – If you check this box, only the lines containing the target as a whole (and not as part of another word) will be displayed.
- **Match case** – If you check this box, the lines containing the target will be displayed only if the cases match.
- **Regular Expressions** – If you check this box, the text in the **Find What** field will be interpreted as a regular expression.
- **Look in subfolders** – If you check this box, in addition to searching the folders specified in the **In Folder** field, the subdirectories of the folders specified in the **In Folder** field will be searched.
- **Find in Workspace** – If you check this box, only the files contained in the workspace will be searched. The "In Folder" field will be ignored.

After clicking on the  button, the Find in Files output tab will be brought to the front in the Output Pane, the results from the search process will be displayed as they are generated. If you double-click on any of the lines, the file specified on that line will be opened, and the file window will be scrolled to the location specified by the line you double-clicked.

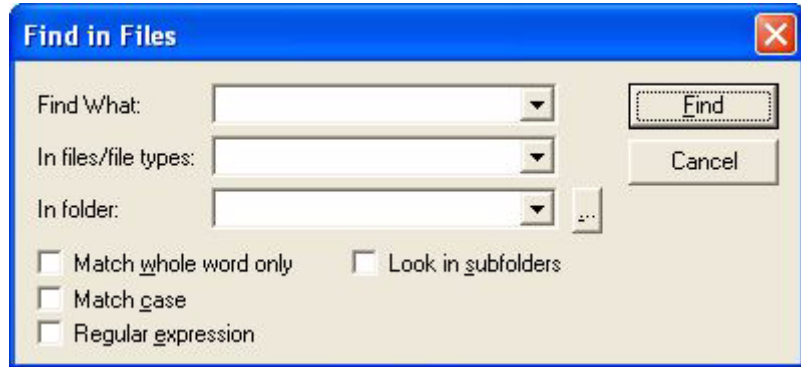


Figure 6-8. Find in Files Dialog Box

View Menu

Selecting View in the menu bar opens the menu in [Figure 6-9](#).

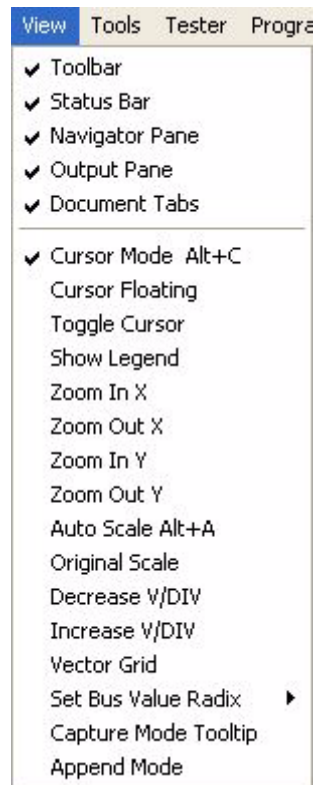


Figure 6-9. View Menu

The View menu contains the following commands:

- Toolbar command on [page 224](#)
- Status Bar command on [page 226](#)
- Navigator Pane command on [page 227](#)
- Output Pane command on [page 227](#)
- Document Tabs command on [page 227](#)
- Cursor mode command on [page 227](#)
- Cursor Floating command on [page 228](#)
- Toggle Cursor command on [page 228](#)
- Show Legend command on [page 229](#)
- Zoom In X command on [page 229](#)
- Zoom Out X command on [page 229](#)
- Zoom In Y command on [page 229](#)
- Zoom Out Y command on [page 229](#)
- Auto Scale command on [page 229](#)
- Original Scale command on [page 229](#)
- Decrease V/DIV command on [page 229](#)
- Increase V/DIV command on [page 229](#)
- Vector Grid command on [page 230](#)
- Set Bus Value Radix command on [page 230](#)
- Capture Mode Tooltip command on [page 230](#)
- Append Mode command on [page 231](#)

Toolbar Command (View Menu)

Displays or hides the toolbar shown in [Figure 6-10](#). The toolbar displays at the top of the Waveform Tool main window when a ✓ displays in front of its command in the View menu. Clicking on the buttons in the toolbar give you quick access to many of the menu bar commands. Clicking in the Display pane activates the associated toolbar buttons.

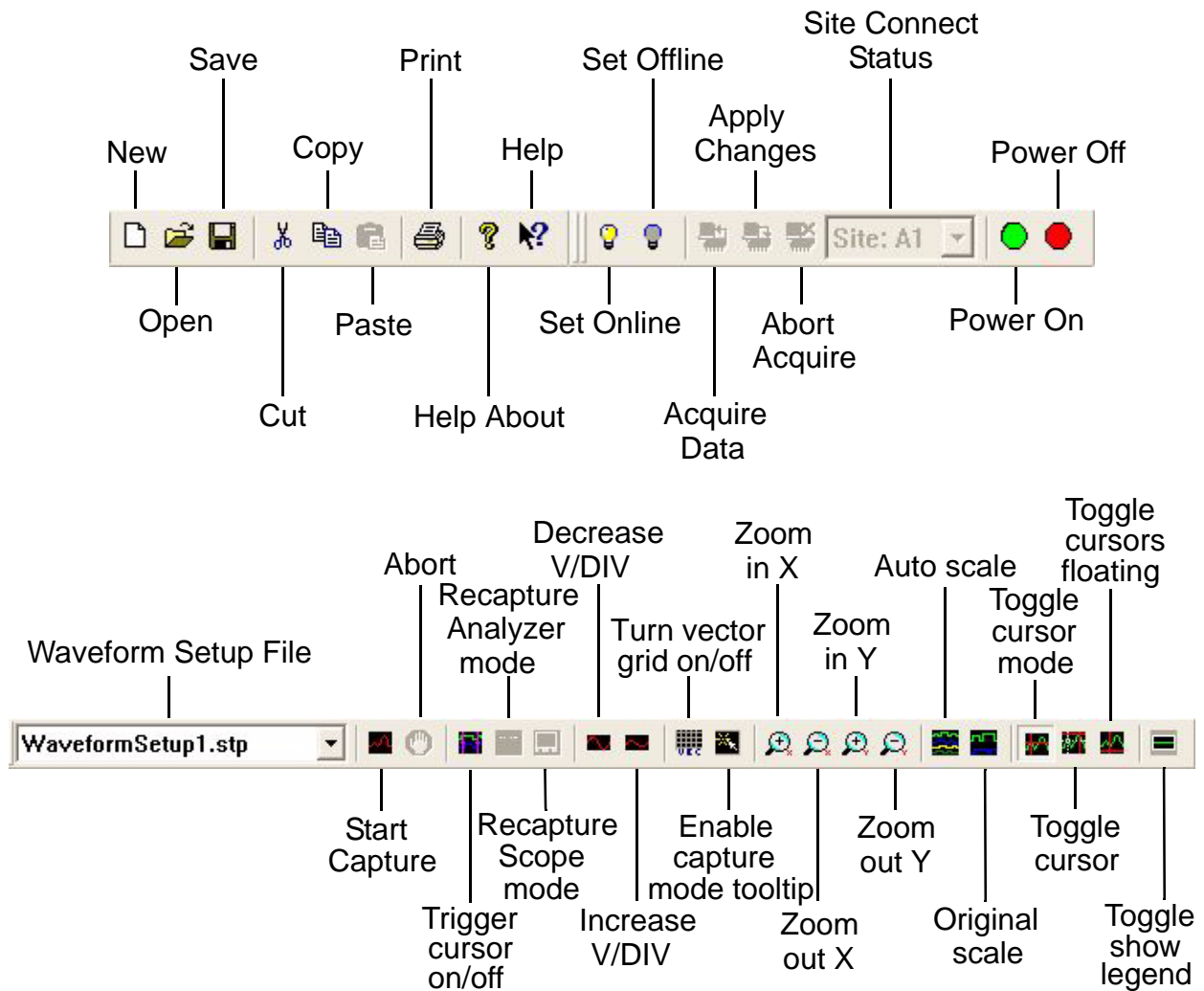












Figure 6-10. Waveform Tool Toolbar


The toolbar contains the following command buttons:

- | | |
|---|---|
|  File > New on page 215 |  Tester > Set Online on page 234 |
|  File > Open on page 217 |  Tester > Set Offline on page 235 |
|  File > Save on page 219 |  Tester > Acquire Data on page 235 (not supported by Waveform Tool) |
|  Edit > Cut on page 221 |  Tester > Apply Changes on page 235 (not supported by Waveform Tool) |

Waveform Tool Main Window

 Edit > Copy the plot on [page 221](#)

 Tester > Abort Acquire on [page 235](#) (not supported by Waveform Tool)

 Edit > Paste on [page 221](#)

Site: A1  IDE Site Connect Status

 File > Print on [page 220](#)


 Tester > Power On on [page 235](#)


 Help > About on [page 241](#)


 Tester > Power Off on [page 235](#)

 Help > Help on [page 241](#)


WaveformSetup1.stp  Waveform Setup File


 View > Zoom In X on [page 229](#)


 Capture > Start capture on [page 239](#)


 View > Zoom Out X on [page 229](#)


 Capture > Abort on [page 239](#)


 View > Zoom In Y on [page 229](#)


 Setup > Recapture setting (Trigger cursor on/off) on [page 238](#)


 View > Zoom Out Y on [page 229](#)


 Recapture > Recapture with Logic Analyzer mode on [page 240](#)

 View > Auto scale on [page 229](#)


 Recapture > Recapture with Scope mode on [page 240](#)


 View > Original scale on [page 229](#)

 View > Decrease V/DIV on [page 229](#)


 View > Toggle cursor mode on [page 227](#)


 View > Increase V/DIV on [page 229](#)

 View > Toggle cursor on [page 228](#)

 View > Turn vector grid on/off on [page 230](#)

 View > Toggle cursors floating on [page 228](#)

 View > Enable capture mode tooltip on [page 230](#)


 View > Toggle show legend on [page 229](#)

Status Bar Command (View Menu)

Displays or hides the Status Bar ([Figure 6-1 on page 211](#)). The Status Bar displays at the bottom of the Waveform Tool main window when a ✓ displays in front of its command in the View menu. The Status Bar provides information about the current state of what you are viewing in the window and any other status-oriented information.


Navigator Pane Command (View Menu)

Displays the Navigator Pane (similar to [Figure 6-1 on page 211](#)) when a ✓ displays in front of its command in the View menu.

The Waveform Tool is associated with the `WaveformTool` and `WaveformToolSetup` icons on the Workspace Tab  in the Navigator Pane.

Output Pane Command (View Menu)






Displays the Output Pane (similar to [Figure 6-1 on page 211](#)) when a ✓ displays in front of its command in the View menu. The Waveform Tool is associated with the following tabs in the Output Pane:

- **VOS Command tab:** The VOS Command tab is enabled when the IDE is set online by the selecting the yellow Set Online  toolbar button or the corresponding `Tester > Set Online` command. The VOS Command tab allows you to enter VOS terminal commands and display the results on the tab and in the corresponding test site window in the VK Test Station main window. See the “VOS Terminal Commands” chapter in the *Command Reference Volume 2* for the available commands.
- **Find in Files tab:** This tab displays output from a Find In Files process as it is generated from the results of the `Edit > Find In Files` command dialog box ([Figure 6-8 on page 223](#)).

Document Tabs Command (View Menu)

Displays the Document Tabs at the bottom of the Tool Document Window (similar to [Figure 6-1 on page 211](#)) when a ✓ displays in front of its command in the View menu.

Cursor Mode Command (View Menu)

 Displays a red horizontal cursor line ($y = \text{voltage}$) and a red vertical cursor line ($x = \text{time}$) through the waveform plot (similar to [Figure 6-11](#)). It also displays in white text in the lower left corner of the document window the voltage and time at the plot coordinates where the two lines intersect. Pressing the left  and right  arrow keys moves the red vertical cursor line, and pressing the up  and down  arrow keys moves the horizontal red cursor line, and the voltage/time values displayed in the lower left change as the cursors move.

Selecting a waveform to highlight it moves the red horizontal and vertical cursors to beginning of that waveform. Pressing the `(Ctrl)` key and clicking and dragging the mouse cursor allows you to zoom in on the selected region.

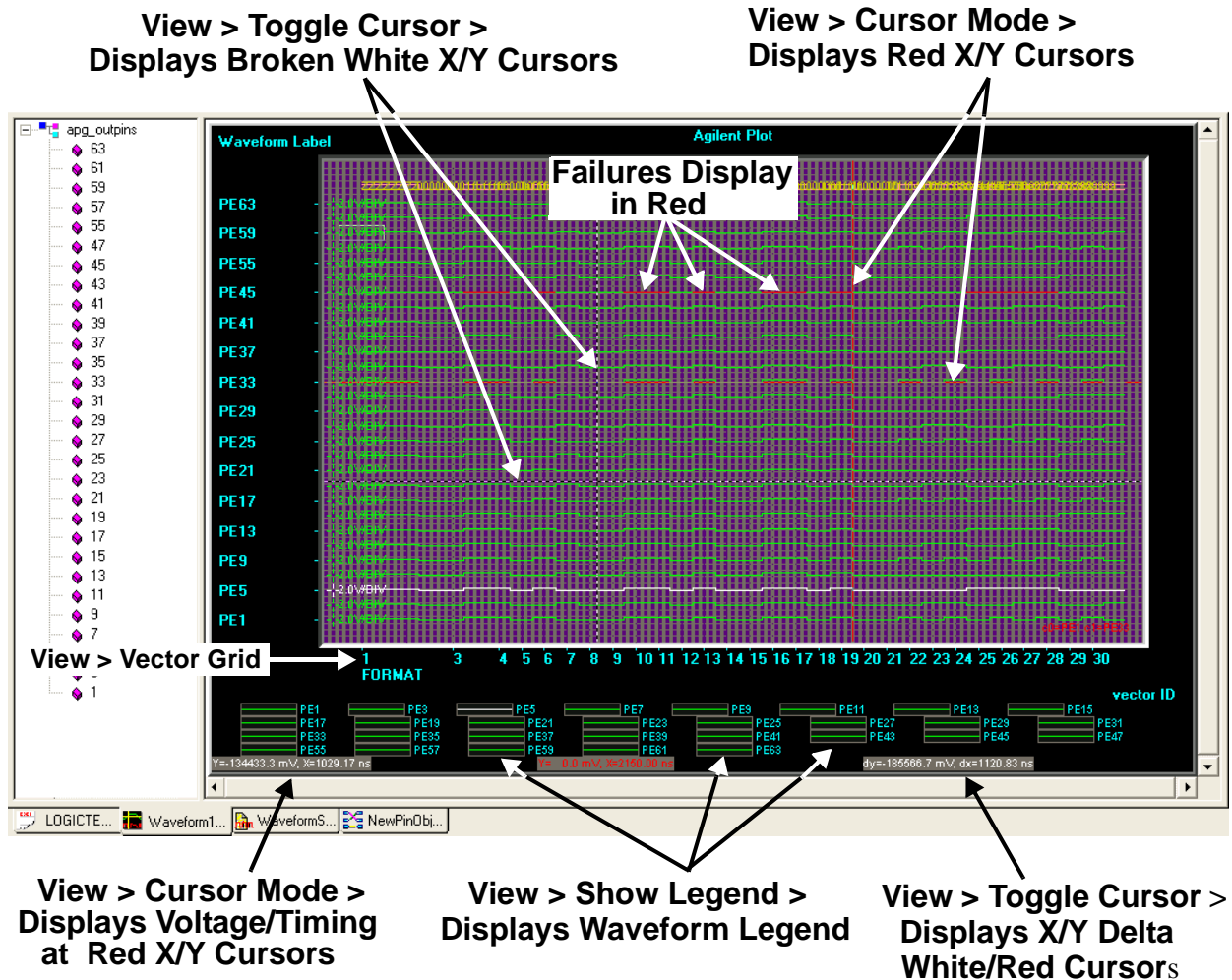




Figure 6-11. Waveform Tool Display Features


Cursor Floating Command (View Menu)

 Floats the various horizontal and vertical cursors that can display in the document window (Figure 6-11) when a ✓ displays in front of the command. Otherwise, the cursors attach to waveform capture data points.


Toggle Cursor Command (View Menu)

 Displays a broken white horizontal cursor line and a broken white vertical line through the plot (similar to Figure 6-11 on page 228). The corresponding x/y delta from the red horizontal lines displays in white text in the lower right corner of the document window.


Show Legend Command (View Menu)

 Displays the legend for all of the waveforms at the bottom of the document window that identifies the channels with the corresponding channel number (similar to [Figure 6-11 on page 228](#)). Selected waveforms display with white lines in the legend.


Zoom In X Command (View Menu)

 Zooms in on the waveform document window to magnify the waveform X axis


Zoom Out X Command (View Menu)

 Zooms out in the waveform document window to reduce the magnification of the waveform X axis


Zoom In Y Command (View Menu)

 Zooms in on the waveform document window to magnify the waveform Y axis V/DIV.


Zoom Out Y Command (View Menu)

 Zooms out in the waveform document window to reduce the magnification of the waveform Y axis V/DIV.

Auto Scale Command (View Menu)

 Displays all waveform data in the waveform document window.

Original Scale Command (View Menu)

 Returns the waveform document window to its original scale when the plot was captured.


Decrease V/DIV Command (View Menu)

 Decreases the voltage/division for a selected waveform.

Increase V/DIV Command (View Menu)

 Increases the voltage/division for a selected waveform.

Vector Grid Command (View Menu)

 Toggles the X-axis scale display at the bottom of the waveform document window to display in either a time scale in ns or vectors. The X axis displays in vectors when a ✓ displays in front of the command (similar to [Figure 6-11 on page 228](#)). The first vector on the left end of the X axis is the entry point in the pattern, and the vectors to the right on the X axis are offset from the entry point. The X axis displays a time scale in ns when a ✓ does not display in front of the command (similar to [Figure 6-1 on page 211](#)).


Set Bus Value Radix Command (View Menu)

Displays the Set Bus Value Radix submenu ([Figure 6-12](#)). The selection in this submenu specifies whether bus values in the waveform document window display in hex, binary, or octal.



Figure 6-12. Set Bus Value Radix Submenu

Capture Mode Tooltip Command (View Menu)

 Displays a small blue diamond-shaped vector boundary and ground marker on each waveform plot, and also displays the capture mode for a waveform vector when you position the cursor over a blue marker ([Figure 6-13](#)).

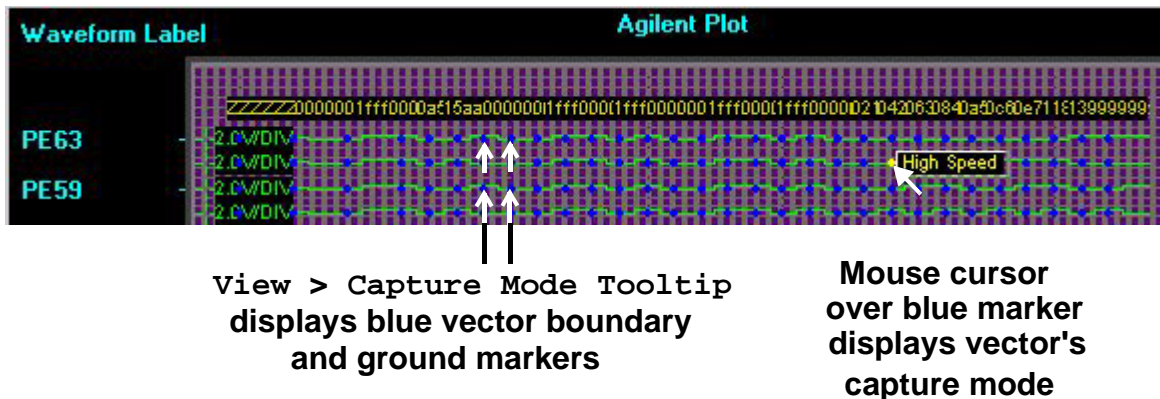


Figure 6-13. Capture Mode Tooltip

Append Mode Command (View Menu)

Appends by adding to the bottom of an existing waveform document window its next waveform capture, rather than clearing the existing capture and replacing it with the new capture. You can scroll up and down to see multiple waveform captures in the same waveform document window.

Tools Menu

Selecting Tools in the menu bar opens the menu in [Figure 6-14](#). The commands in the Tools menu are only for Agilent-internal use for the Waveform Tool.

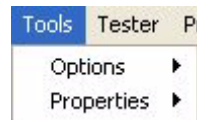


Figure 6-14. Tools Menu

The Tools menu contains the following commands:

- Options command on [page 231](#)
- Properties command on [page 232](#)

Options Command (Tools Menu)

Displays the Options submenu shown in [Figure 6-15](#).

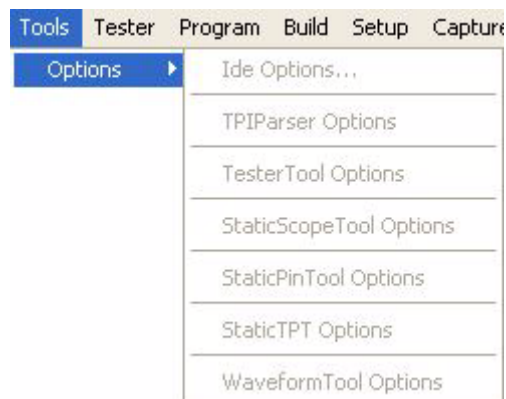


Figure 6-15. Options Submenu

The Options command submenu contains the following commands:

Waveform Tool Main Window

- Ide Options command on [page 232](#)
- TPIParser Options command on [page 232](#)
- TesterTool Options command on [page 232](#)
- StaticScopeTool Options command on [page 232](#)
- StaticPinTool Options command on [page 232](#)
- StaticTPT Options command on [page 232](#)
- WaveformTool Options command on [page 232](#)

Ide Options Command (Options Command Submenu)

Not currently supported by the IDE.

TPIParser Options Command (Options Command Submenu)

Not currently supported by the IDE.

TesterTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticScopeTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticPinTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticTPT Options Command (Options Command Submenu)

Not currently supported by the IDE.

WaveformTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

Properties Command (Tools Menu)

Displays the Properties submenu shown in [Figure 6-16](#).

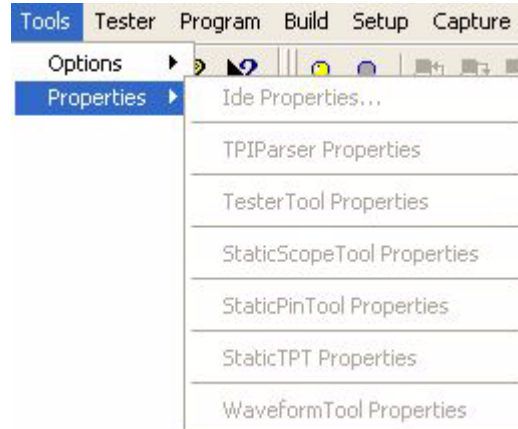


Figure 6-16. Properties Submenu

The Properties command submenu contains the following commands:

- Ide Properties command on [page 233](#)
- TPIParser Properties command on [page 233](#)
- TesterTool Properties command on [page 233](#)
- StaticScopeTool Properties command on [page 233](#)
- StaticPinTool Properties command on [page 233](#)
- StaticTPT Properties command on [page 234](#)
- WaveformTool Properties command on [page 234](#)

Ide Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

TPIParser Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

TesterTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticScopeTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticPinTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

Waveform Tool Main Window**StaticTPT Properties Command (Properties Command Submenu)**

Not currently supported by the IDE.

WaveformTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.








Tester Menu

Selecting Tester in the menu bar opens the menu in [Figure 6-17](#).



Figure 6-17. Tester Menu

The Tester menu contains the following commands:


-  Set Online command on [page 234](#)
-  Set Offline command on [page 235](#)
-  Acquire Data command on [page 235](#)
-  Apply Changes command on [page 235](#)
-  Abort Acquire command on [page 235](#)
-  Tester Power On command on [page 235](#)
-  Tester Power Off command on [page 235](#)

Set Online Command (Tester Menu)

 Connects the IDE to the tester for the following tools that support online mode:


- C Program Debugger (currently has no offline capability)
- Pattern Tool (currently has no offline capability)
- Waveform Tool
- Timing Tool

Set Offline Command (Tester Menu)


 Disconnects the IDE from the tester. The following tools support offline mode:

- Pin Tool (currently has no online capability)
- Waveform Tool (viewing saved files only)
- Timing Tool (viewing saved files only)
- Bitmap Tool (currently has no online capability)


Acquire Data Command (Tester Menu)

 Not supported by the Waveform Tool. The Timing Tool supports this command.



Apply Changes Command (Tester Menu)

 Not supported by the Waveform Tool. The Timing Tool supports this command.



Abort Acquire Command (Tester Menu)

 Not supported by the Waveform Tool. The Timing Tool supports this command.

Tester Power On Command (Tester Menu)

 Same as the VK Test Station main window `Utilities > Power On` command and its corresponding  toolbar button. Resets and powers up the test sites (Test Head).

Tester Power Off Command (Tester Menu)

 Same as the VK Test Station main window `Utilities > Power Off` command and its corresponding  toolbar button. Turns off power to the test sites (Test Head).

Program Menu

Selecting Program in the menu bar opens the menu in [Figure 6-18](#). The Program menu is not currently supported by the IDE.

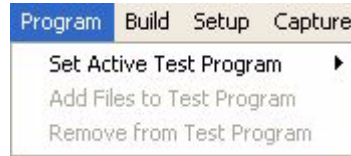


Figure 6-18. Program Menu

The Program menu contains the following commands:

- Set Active Test Program command on [page 236](#)
- Add Files to Test Program command on [page 236](#)
- Remove from Test Program command on [page 236](#)

Set Active Test Program Command (Program Menu)

Not currently supported by the IDE.

Add Files to Test Program Command (Program Menu)

Not currently supported by the IDE.

Remove from Test Program Command (Program Menu)

Not currently supported by the IDE.

Build Menu

Selecting Build in the menu bar opens the menu in [Figure 6-19](#). The Build menu is not currently supported by the IDE.

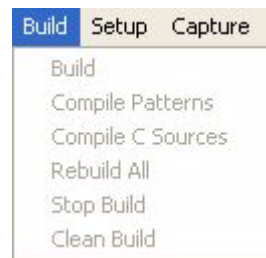


Figure 6-19. Build Menu

The Build menu contains the following commands:

- Build command on [page 237](#)
- Compile command on [page 237](#)

- Compile Patterns command on [page 237](#)
- Compile C Sources command on [page 237](#)
- Rebuild All command on [page 237](#)
- Stop Build command on [page 237](#)
- Clean Build command on [page 237](#)

Build Command (Build Menu)

Not currently supported by the IDE.

Compile Command (Build Menu)

Not currently supported by the IDE.

Compile Patterns Command (Build Menu)

Not currently supported by the IDE.

Compile C Sources Command (Build Menu)

Not currently supported by the IDE.

Rebuild All Command (Build Menu)

Not currently supported by the IDE.

Stop Build Command (Build Menu)

Not currently supported by the IDE.

Clean Build Command (Build Menu)

Not currently supported by the IDE.

Setup Menu

Selecting Setup in the menu bar opens the menu in [Figure 6-20](#).

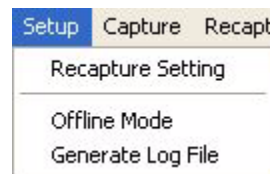



Figure 6-20. Setup Menu

The Setup menu contains the following commands:

Waveform Tool Main Window

- Recapture Setting command on [page 238](#)
- Offline Mode command on [page 238](#)
- Generate Log File command on [page 239](#)

Recapture Setting Command (Setup Menu)

 Displays the Recapture Setting cursors in the waveform tool window (similar to [Figure 6-21](#) that shows no previous waveform capture) when a ✓ displays in front of the command. These cursors set the boundaries for recapturing a *selected waveform* using the Recapture > Logic Analyzer Mode command (on [page 240](#)) or the Recapture > Scope Mode command (on [page 240](#)). The cursors can be moved by placing the mouse cursor over a handle, pressing the middle mouse button to select it, and dragging the cursor using the mouse ball.

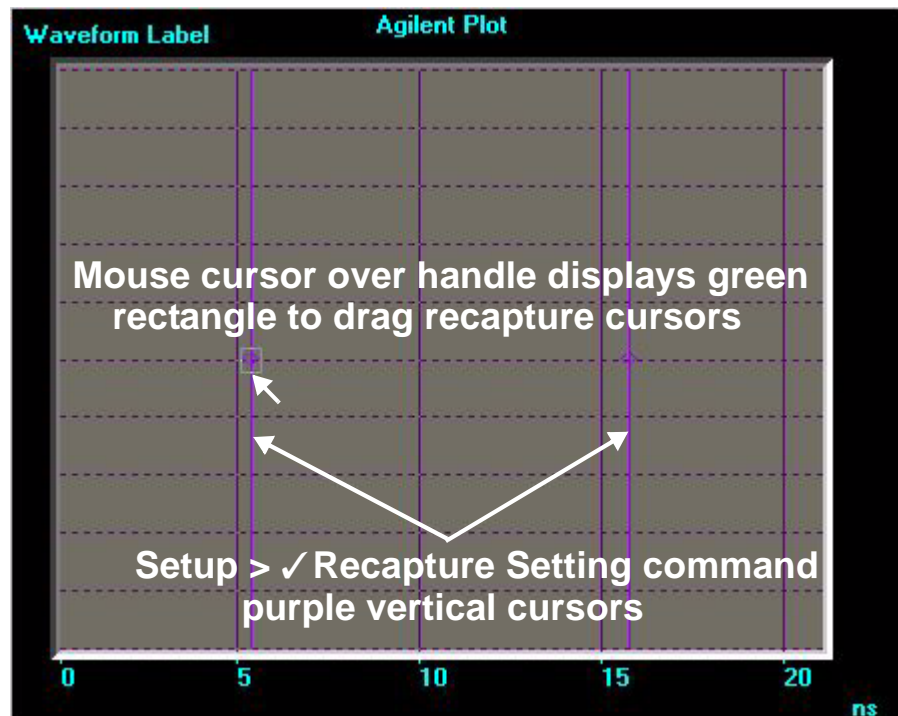


Figure 6-21. Recapture Setting Cursors

Offline Mode Command (Setup Menu)

For internal Agilent use.

Generate Log File Command (Setup Menu)

For internal Agilent use.

Capture Menu

Selecting Capture in the menu bar opens the menu in [Figure 6-22](#).

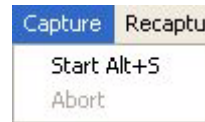





Figure 6-22. Capture Menu


The Capture menu contains the following commands:

-  Start command on [page 239](#)
-  Abort command on [page 239](#)

Start Command (Capture Menu)

 Captures and displays the waveform plot. Prior to executing the Capture > Start command, see the [“Waveform Setup Window” on page 244](#) or [“Configuring the Waveform Tool Setup” on page 270](#) for details about how to configure the capture settings, trigger conditions, capture modes, and display settings in preparation to capture a waveform plot in online mode.

Abort Command (Capture Menu)

 After selecting the Capture > Start command, stops the capture if you would like to stop it before it is complete.

Recapture Menu

Selecting Recapture in the menu bar opens the menu in [Figure 6-23](#). This menu is enabled when a waveform is selected and the Setup > Recapture Setup command (on [page 238](#)) is selected.

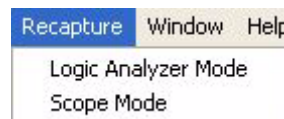





Figure 6-23. Recapture Menu

The Recapture menu contains the following commands:


Waveform Tool Main Window

-  Logic Analyzer Mode command on [page 240](#)
-  Scope Mode command on [page 240](#)

Logic Analyzer Mode Command (Recapture Menu)

 Recaptures the plot of the selected waveform in the waveform document window using Logic Analyzer mode. This command is enabled when a waveform is selected and the `Setup > Recapture Setup` command (on [page 238](#)) is selected. The section of the selected waveform that is recaptured is between the `Setup > Recapture Setting` command cursors (similar to [Figure 6-21 on page 238](#)).

Scope Mode Command (Recapture Menu)

 Recaptures the plot of the selected waveform in the waveform document window using Scope mode. This command is enabled when a waveform is selected and the `Setup > Recapture Setup` command (on [page 238](#)) is selected. The section of the selected waveform that is recaptured is between the `Setup > Recapture Setting` command cursors (similar to [Figure 6-21 on page 238](#)).

Window Menu

Selecting Window in the menu bar opens the menu in [Figure 6-24](#).



Figure 6-24. Window Menu

The Window menu contains the following commands:

- New Window command on [page 241](#)
- Close command on [page 241](#)
- Close All command on [page 241](#)
- Cascade command on [page 241](#)
- Tile command on [page 241](#)
- Minimize All command on [page 241](#)

New Window Command (Window Menu)

Displays a blank copy of the active waveform tool window with the same waveform setup.

Close Command (Window Menu)

Closes the active tool document window.

Close All Command (Window Menu)

Closes all tool document windows with their corresponding tabs.

Cascade Command (Window Menu)

Cascades all open tool document windows in an overlapping fashion one on top of another with the title bar of each visible.

Tile Command (Window Menu)

Tiles all open tool document windows in a non-overlapping fashion.

Minimize All Command (Window Menu)

Not currently supported by the IDE.

Help Menu

Selecting Help in the menu bar opens the menu in [Figure 6-25](#).

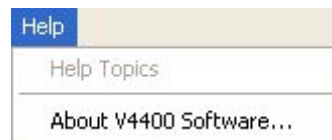


Figure 6-25. Help Menu

The Help menu contains the following two commands:

Help Topics Command (Help Menu)

 Not currently supported.

About V4400 Software Command (Help Menu)

 Displays the About V4400 Series Tester Software dialog box that contains software component version and copyright information (similar to [Figure 6-26](#)).

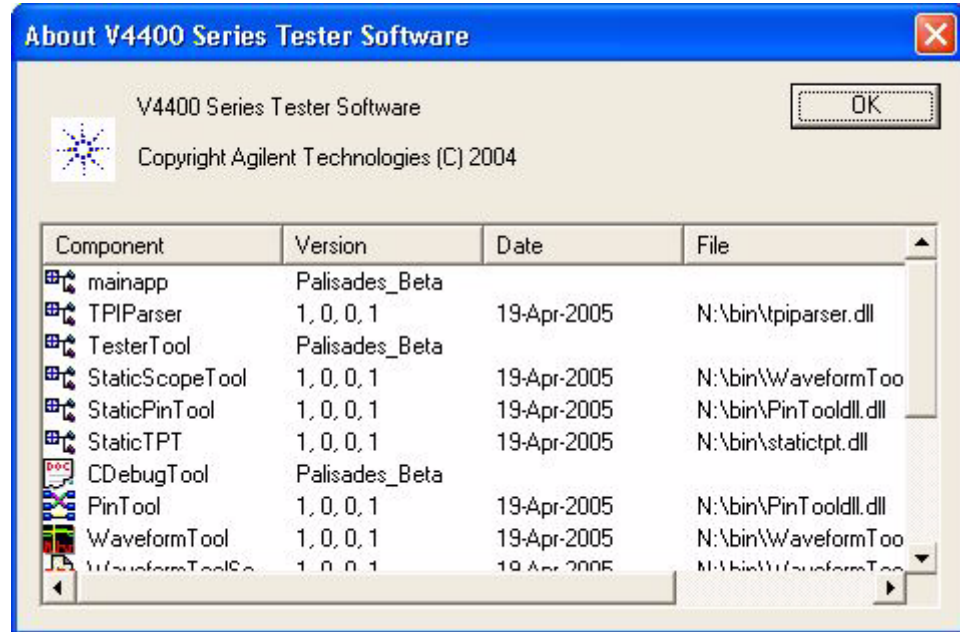


Figure 6-26. About V4400 Software Dialog Box

Tool Document Pane

The Tool Document Pane for the Waveform Tool is the Waveform Tool Document Window (Figure 6-1 on page 211). The Waveform Tool Document Window consists of two parts. The left part contains the Tree View Pane and the right part is the Waveform Display Pane.

Tree View Pane

The Tree View Pane (Figure 6-1 on page 211) displays the pin group list defined in the Waveform Setup Window (Figure 6-28 on page 244).

In the Tree View Pane, selecting the button for a pin group causes the tree for that group to collapse to display just the pin group name, and the Waveform Display Pane also collapses to display only the waveform for the group (bus), rather than for the group and each individual channel in the group. Similarly, selecting the button for a collapsed group causes that group's tree to expand, and the corresponding individual channel waveforms are added to the display pane.

Clicking to select one or multiple pins (**Ctrl** + click) in the Channel List Tree pane and then pressing the right mouse button displays a pop-up menu (Figure 6-27) that allows you to perform the waveform display actions listed in the menu for the selected pins.

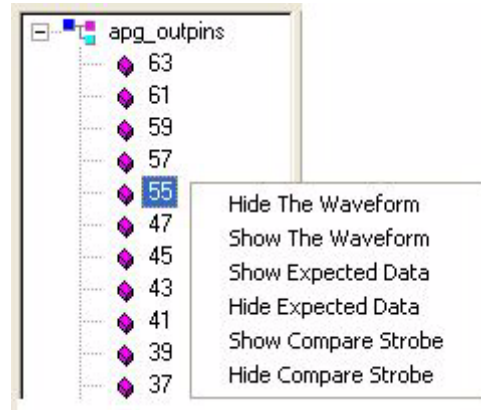



Figure 6-27. Selected Pins Pop-Up Menu

Waveform Display Pane

The Waveform Display Pane on the right side of [Figure 6-1 on page 211](#) displays the captured waveform plots. After completing the setup parameters in the Waveform Setup Window, selecting the `Capture > Start` command or the `Start Capture`  toolbar button captures and displays the waveform plot. Waveform green color indicates pass vectors and red indicates fail vectors.

Selecting the `View > Vector Grid` command toggles the X-axis scale display at the bottom of the document window to display in either a time scale in ns or vectors. The X axis displays in vectors when a `✓` displays in front of the command. The first vector on the left end of the X axis is the entry point in the pattern, and the vectors to the right on the X axis are offset from the entry point. The X axis displays a time scale in ns when a `✓` does not display in front of the command.

Selecting a channel's waveform to highlight it and then selecting `View > Increase V/DIV` increases the voltage/division for that waveform. Similarly, selecting a channel's waveform to highlight it and then selecting `View > Decrease V/DIV` decreases the voltage/division for that waveform.

Selecting `View > Show Legend` displays the legend for all of the waveforms at the bottom of the document window that identifies the channels with the corresponding PE channel numbers. Selected waveforms display in white in both the plot and the legend. To select channels, run the cursor over the `V/DIV` label at the beginning of each waveform. The label becomes highlighted with a rectangular box. Left click here and an asterisk (`*`) will appear. This indicates that channel has been selected. Multiple channels can be selected this way.

To move a waveform, right-click on the V/DIV label and drag the mouse.

Waveform Setup Window

The default Waveform Setup Window is shown in [Figure 6-28](#). This window is used to configure capture settings.

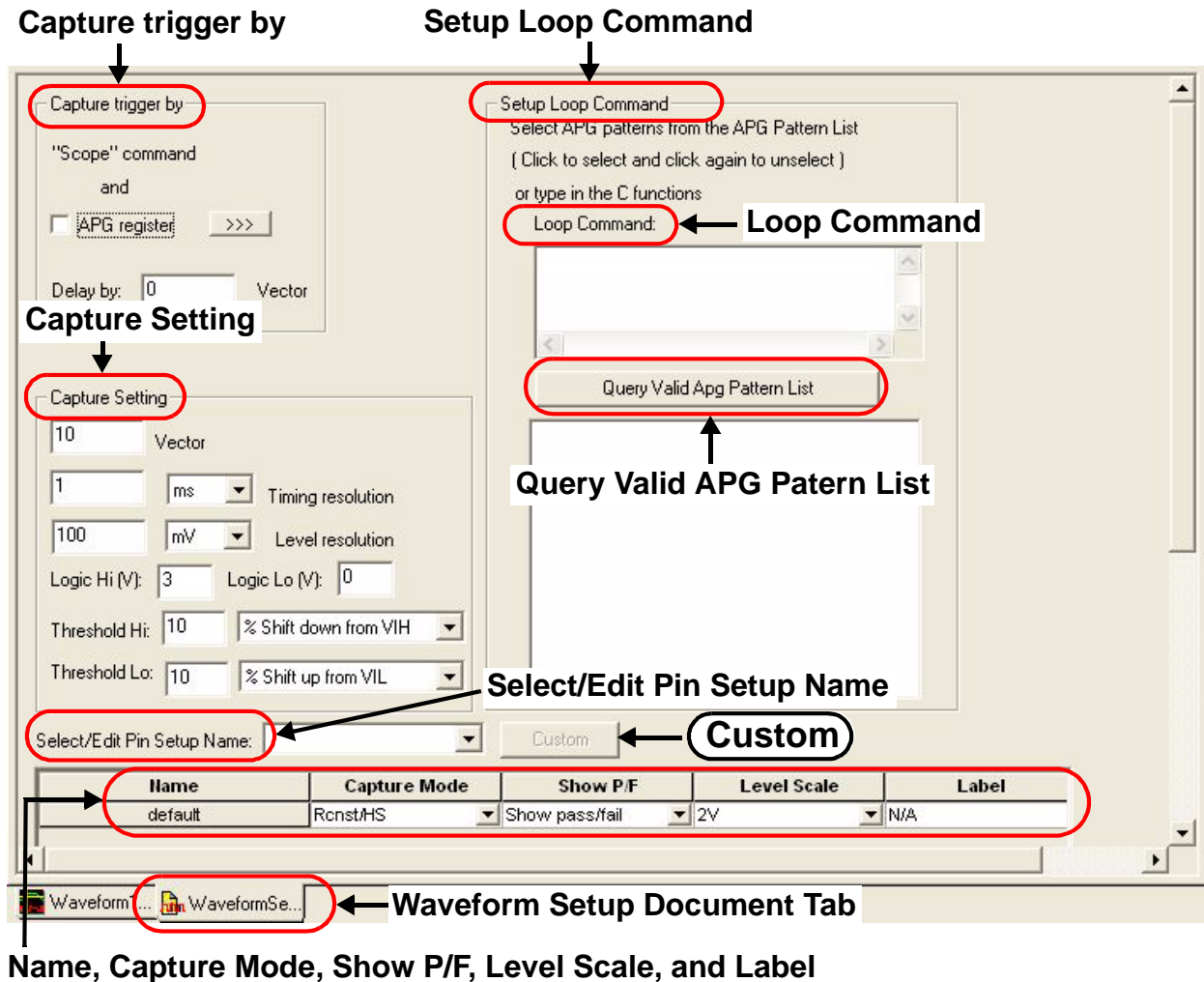


Figure 6-28. Waveform Setup Window

The Waveform Setup Window contains the following fields:

- Capture Trigger By ([Figure 6-29 on page 245](#)): Trigger by the scope vector command in the pattern file is always required. It means the waveform capture (when activated by selecting Capture > Start) is triggered by the next scope instruction in the pattern file.

- **APG register:** Triggering by the APG register is optional. Selecting this check box and its button displays the Trigger Condition Setting dialog box (Figure 6-30 on page 246) that allows you to also specify triggering by the contents of the x, y, and z address generators, the a, b, and c counters, and/or the dlo and dhi data generators. It supports multiple choices and the "AND" operation will be applied to the multiple choices. A value must be specified for a register whose check box is selected. For example, if $x=0$, $y=3$, and $z=0$ are the selected conditions, this means the waveform capture is started when $(x=0)\&(y=3)\&(z=0)$.

NOTE

When using generator conditions to gate a scope trigger, unless you need to "scope" the vectors at the beginning of the pattern where initial generator conditions are established, you should put the `scope` command after all initial generator condition commands are completed. Successive entries into the pattern with unknown generator values can result in unexpected triggers and data display.

- **Delay by Vector:** Specifies the number of vectors to delay from where the `scope` vector command before triggering.

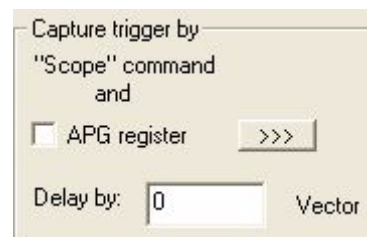


Figure 6-29. Waveform Setup Capture Trigger By Pane

Waveform Tool Main Window

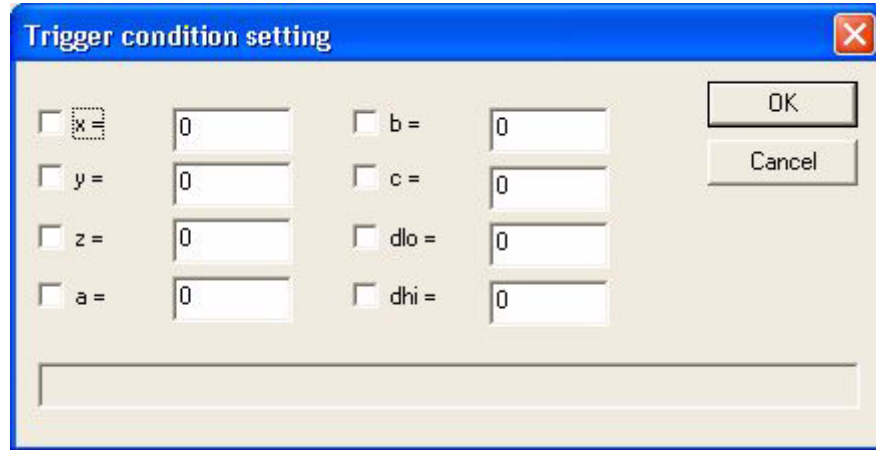


Figure 6-30. Trigger Condition Setting Dialog Box

- Capture Setting (Waveform Setup window [Figure 6-31 on page 246](#)):
 - Vector: Specifies the number of vectors you want to capture.
 - Timing Resolution: For Scope mode and Logic Analyzer mode, specifies the timing resolution of the sampling rate.
 - Level Resolution: Specifies the voltage resolution of the sampling.
 - Logic Hi (V): For display purposes only, specifies the voltage level that will display for PEL level = 1 (pin electronics logic level).
 - Logic Lo (V): For display purposes only, specifies the voltage level that will display for PEL level = 0.

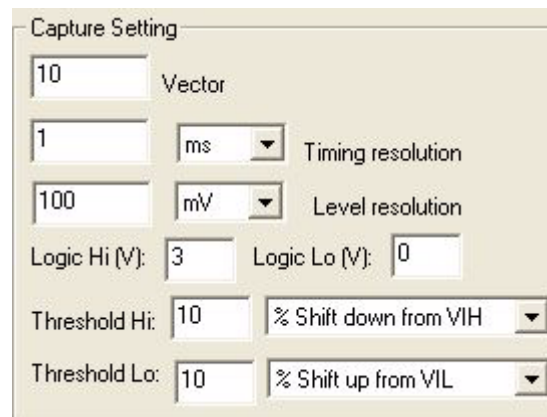


Figure 6-31. Waveform Setup Capture Setting Pane

- Setup Loop Command (Waveform Setup window: [Figure 6-34 on page 248](#)):
 - Loop Command: Tells the tool which APG patterns and C atomics will be looped in order to capture the waveform. You can type in the APG pattern name here or press the `Query Valid APG Pattern List` button to give you a selection list of the APG patterns.

You can type atomics and pattern names into the Loop Command pane ([Figure 6-34](#)) to setup for the pattern you want to capture the waveform. To loop on the pattern you want to capture the waveform, the `scope` vector command must be included where the waveform capture will be triggered (similar to [Figure 6-32](#)).

```
@pattern    logic_patterns
{
FORMAT: entry    //Waveform Tool
    NS200, vec, rerr, scope,
        format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 1
    NS200, vec, format apg_inpins nr=0xffffffff, format apg_outpins cn=0xffffffff; // 2
    NS200, vec, format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 3
    NS200, vec, format apg_inpins nr=0xffffffff, format apg_outpins cn=0xffffffff; // 4
    NS100, vec, format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 5
    NS100, vec, format apg_inpins nr=0x55555555, format apg_outpins cn=0x55555555; // 6
    NS100, vec, format apg_inpins nr=0xaaaaaaaa, format apg_outpins cn=0xaaaaaaaa; // 7
    NS100, vec, format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 8
    NS100, vec, format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 9
    .
    .
}
```

Figure 6-32. APG Pattern Scope Vector Command Entry

The following C code shown in [Figure 6-33](#) is an example of code to enter into the Loop Command pane to setup with atomics and a pattern and then loop on the `FORMAT` pattern shown in [Figure 6-32](#).

```
atomic;
atomic;
.
.
run_apg("setup");

atomic;
atomic;
.
.
run_apg("FORMAT");
```

Figure 6-33. Example Loop Command Pane C Code

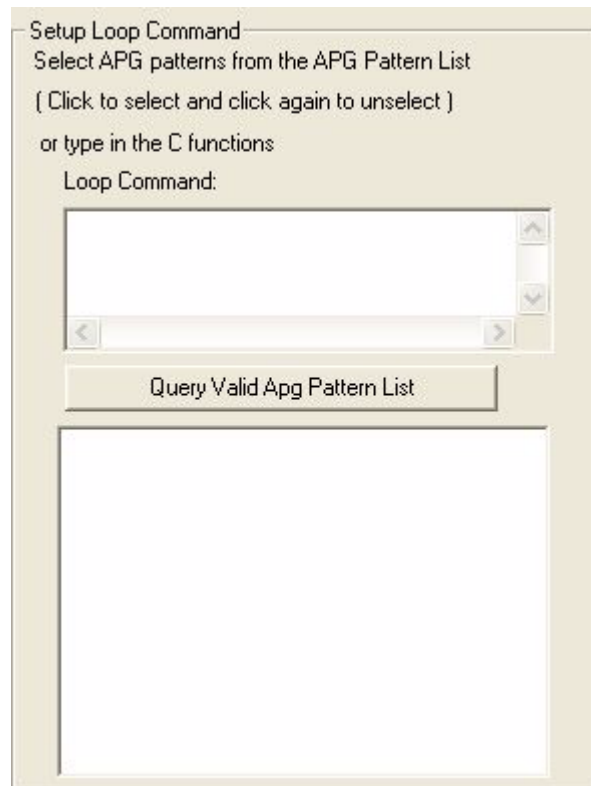


Figure 6-34. Waveform Setup Loop Command

- Select/Edit Pin Setup Name and **Custom** button (Waveform Setup window: [Figure 6-35](#)):



Figure 6-35. Waveform Setup Select/Edit Pin Setup Name

To select pins for display, first specify the pin set name to be shared by all the other tools by typing a name in the **Select/Edit Pin Setup Name** text box and then selecting the **Custom** button to display a window with a list of the pin groups defined in the test program in the **Valid Selection List** (similar to panel on the right of [Figure 6-36](#)). This example types `pinset1` in the **Select/Edit Pin Setup Name** text box and then selects the **Custom** button.

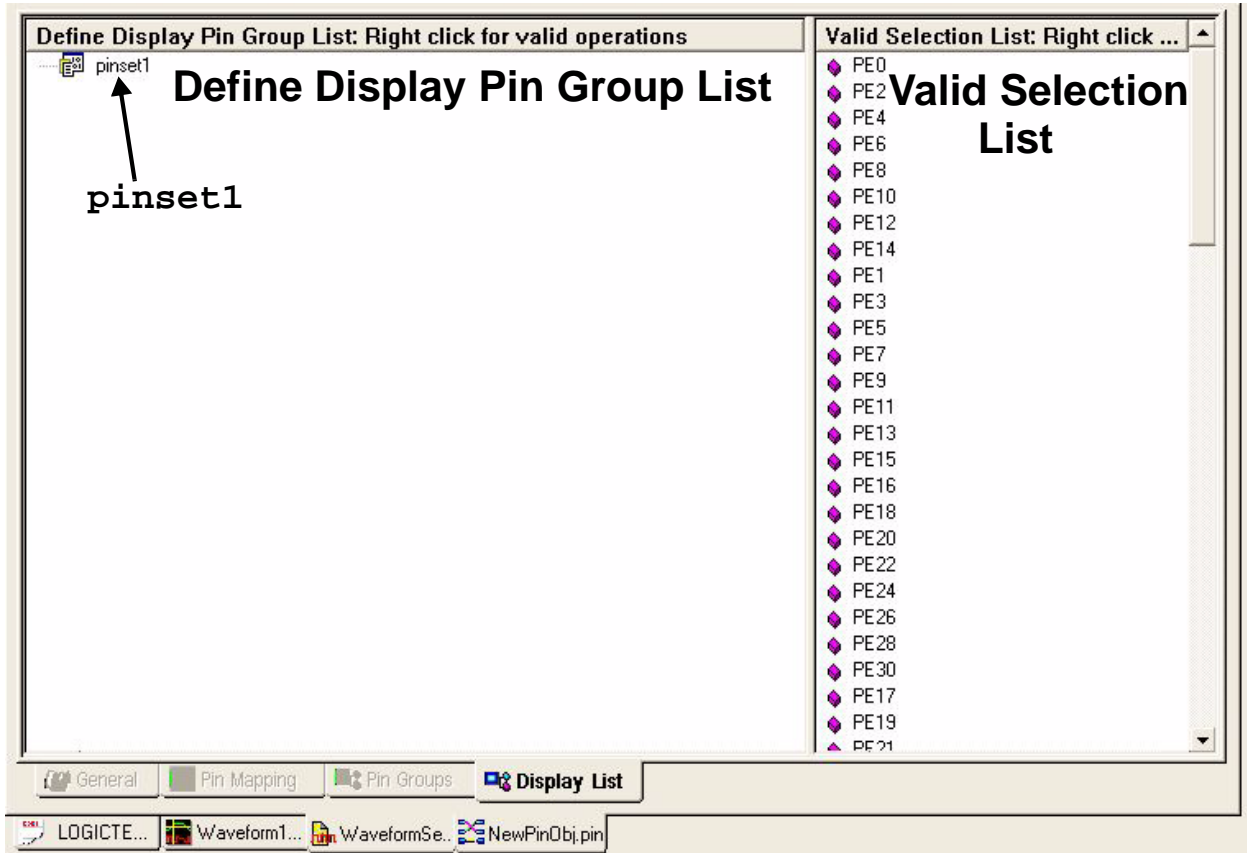


Figure 6-36. Pin Selection List

Scrolling down the Valid Selection List and double-clicking on a pin or group adds and displays it in the Define Display Pin Group List panel on the left (similar to Figure 6-37).

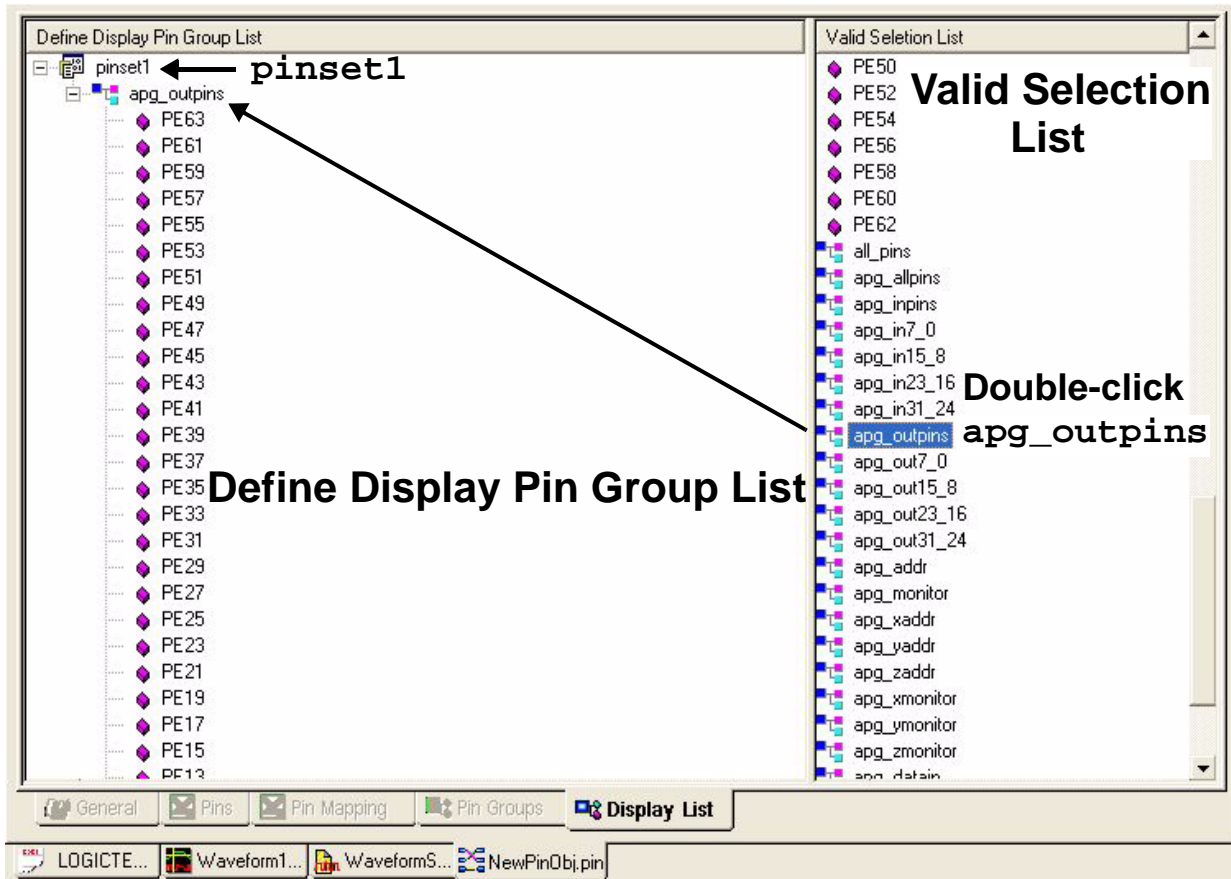


Figure 6-37. Adding Pins or Groups for Display

You can also filter out pins you do not want by first selecting them, right-clicking to display a pop-up menu, and then selecting the **Delete** command in the menu (similar to [Figure 6-38](#)).

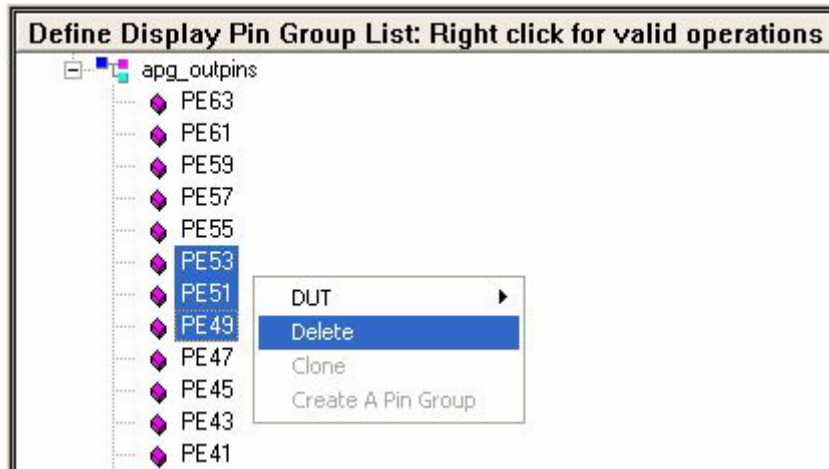


Figure 6-38. Cutting Pins from the Define Display Pin Group List

- Name (similar to Waveform Setup window [Figure 6-39](#)): Selecting the Waveform Setup Document tab displays the Waveform Setup window with the pin or group Name (+apg_outpins) added to the bottom of the setup window ([Figure 6-39](#)). The + (plus) symbol indicates that it is a pin group that can be opened to display the pins in the group.

Name	Capture Mode	Show P/F	Level Scale	L
default	Rcnst/HS	Show pass/fail	2V	N/A
→ +apg_outpins	Rcnst/HS	Show pass/fail	2V	N/A

Figure 6-39. Pin Group Added to Waveform Setup

Placing the cursor next to the added pin group (+apg_outpins) changes the cursor to a right arrow ([Figure 6-39](#)) that you can left-click and open +apg_outpins group to display all of the pins in the group ([Figure 6-40](#)). Note that when the group name opens to display all of the pins in the group, the +apg_outpins changes to -apg_outpins to indicate the branch has expanded. You can close the -apg_outpins group by placing the cursor at one of the pins in the group to display the right arrow again and left-click the pin.

Waveform Tool Main Window

Name	Capture Mode	Show P/F	Level Scale	
default	Rcnst/HS	Show pass/fail	2V	N/A
-apg_outpins	Rcnst/HS	Show pass/fail	2V	N/A
PE1	Rcnst/HS	Show pass/fail	2V	PE1
PE3	Rcnst/HS	Show pass/fail	2V	PE3
PE5	Rcnst/HS	Show pass/fail	2V	PE5
PE7	Rcnst/HS	Show pass/fail	2V	PE7
PE9	Rcnst/HS	Show pass/fail	2V	PE9
PE11	Rcnst/HS	Show pass/fail	2V	PE11
PE13	Rcnst/HS	Show pass/fail	2V	PE13
PE15	Rcnst/HS	Show pass/fail	2V	PE15
PE17	Rcnst/HS	Show pass/fail	2V	PE17
PE19	Rcnst/HS	Show pass/fail	2V	PE19

Figure 6-40. Waveform Setup Displaying Individual Group Pins

- Capture Mode (Waveform Setup window [Figure 6-41](#)): Selecting the Capture Mode column down arrow in the drop-down list box displays the following six different waveform capture modes ([Figure 6-68](#)):

Name	Capture Mode	Show P/F	Level Scale	L
default	Rcnst/HS	Show pass/fail	2V	N/A
+apg_outpins	Reconstruction	Show pass/fail	2V	N/A
	High speed			
	Expected data			
	Rcnst/HS			
	Logic analyzer			
	Scope			

Figure 6-41. Waveform Setup Capture Modes

- Reconstruction mode: Can be used only for input pins. The tool gets the logic values by translating the pattern files and the values are categorized at four levels: VHH, VIH, VIL and HiZ. This draws a digital waveform that illustrates what the DUT inputs should be seeing.
- High Speed mode: Can be used only for output pins. This mode constructs the waveform by a single-shot capture based on the captured value during the strobe edge/period. The main reason to use this mode is for high speed. This draws a digital waveform created by examining the pattern for expected behavior and running the pattern to gather actual pass/fail

information at comparisons to illustrate the DUT output behavior.

- **Expected Data mode:** Can be used only for output pins. The tool gets the programmed expected data from the test program. This draws a digital waveform that illustrates what the DUT outputs are expected to be driving (not what they are actually driving). Think of this mode as drawing a picture of the compare cycles in the pattern.
- **Rcnst/HS (Reconstruction and High Speed) mode:** A combination of these two modes to capture both input and output pins simultaneously.
- **Logic Analyzer mode:** Available for both input pins and output pins. The signals captured in this mode are the measured signals (applied to both input and output pins). They are constructed by multiple samples per cycle based on the timing resolution that is set. For the output pins, the waveforms are the logic values using VOH and VOL as thresholds. For the input pins, the waveform data are categorized as four levels: VHH, VIH, VIL and HiZ. This mode provides the speed between High Speed mode and Scope mode. It provides more information about the waveform transition timing, but does not display the real voltage. It is scope mode with special voltage thresholds used to create a digitized-analog waveform in a shorter amount of time but sacrificing voltage accuracy.
- **Scope mode:** This mode is used for both DUT input pins and output pins, but *it is important to note that the measurement is made at the tester comparator not at the DUT*. This mode constructs the waveforms with the actual voltage levels and timing. It is high resolution and slow speed. It draws an analog waveform that runs the pattern numerous times, measuring voltage at the comparator at discreet times and voltage resolutions defined by the user.
- **Show P/F (Waveform Setup window [Figure 6-42](#)):** Selecting the Show P/F column down arrow in the drop-down list box displays the following two display options:
 - **Show pass/fail:** Displays failures in red.
 - **Not show pass/fail:** No display change for failures.

Waveform Tool Main Window

Name	Capture Mode	Show P/F	Level Scale	L
default	Rcnst/HS	Show pass/fail	2V	N/A
+apg_outpins	Rcnst/HS	Show pass/fail	2V	N/A
		Not show pass/fail		
		Show pass/fail		

Figure 6-42. Waveform Setup Show Pass/Fail

- Level Scale: Specifies the level scale per division.
- Label (Waveform Setup window Figure 6-43): Specifies a label for the selected channel settings.
- Enter the Note (Waveform Setup window Figure 6-43): Allows you to record notes about this waveform plot that are saved with the waveform file.

Select/Edit Pin Setup Name: **Label Column**

Name	Capture Mode	Show P/F	Level Scale	
default	Rcnst/HS	Show pass/fail	2V	N/A
-apg_outpins	Rcnst/HS	Show pass/fail	2V	N/A
PE1	Rcnst/HS	Show pass/fail	2V	PE1
PE3	Rcnst/HS	Show pass/fail	2V	PE3
PE5	Rcnst/HS	Show pass/fail	2V	PE5
PE7	Rcnst/HS	Show pass/fail	2V	PE7
PE9	Rcnst/HS	Show pass/fail	2V	PE9
PE11	Rcnst/HS	Show pass/fail	2V	PE11
PE13	Rcnst/HS	Show pass/fail	2V	PE13
PE15	Rcnst/HS	Show pass/fail	2V	PE15
PE17	Rcnst/HS	Show pass/fail	2V	PE17
PE19	Rcnst/HS	Show pass/fail	2V	PE19

Enter the note: (Ctrl+Enter to go to the next line)

Enter the Note Text Box

Figure 6-43. Waveform Setup Enter the Note Text Box

Waveform Tool Getting Started

Waveform Tool is to capture, display, and analyze waveforms in a fashion similar to oscilloscopes and logic analyzers for test program debugging. It supports both online and offline modes. Waveform capture has to be performed online. Offline capability gives you the convenience to review and analyzing the waveform without connecting to the tester.

This section demonstrates how to setup, capture, and display waveforms for analysis. For additional information about the Waveform Tool, see the [“Waveform Tool Main Window”](#) section on [page 211](#) that provides descriptions of all the menus, menu commands, and dialog boxes that make up the tool’s interface.

Getting Started Contents

This Getting Started contains the following examples:

- [“Loading the Test Program” on page 256](#)
- [“Using the C Program Debugger to Control Program Execution” on page 262](#)
- [“Displaying the Waveform Tool Document Window” on page 268](#)
- [“Configuring the Waveform Tool Setup” on page 270](#)
- [“Capturing the Waveform Plot” on page 280](#)
- [“Using the Display Features” on page 283](#)


NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader’s `View > Zoom In` and `View > Zoom Out` menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

Waveform Tool Getting Started

Loading the Test Program

In this section of the Getting Started we will perform the following tasks in preparation to capture waveforms and debug failing vectors using the C Program Debugger and Waveform Tool:

- Launch the VK Test Station application and display its VK Test Station main window.
 - Load a plan file, power on the test sites (test head), and download the test program files specified in the plan file to the test sites.
- 1 Selecting  > All Programs > Versatest Test System Software > VK Test Station displays the VK Test Station main window (similar to [Figure 6-44](#)). Note that the Status Bar displays Station Status: Idle Ready NO PHYSICAL SITE CONFIGURED that indicates the test sites are powered off and no plan file is loaded.

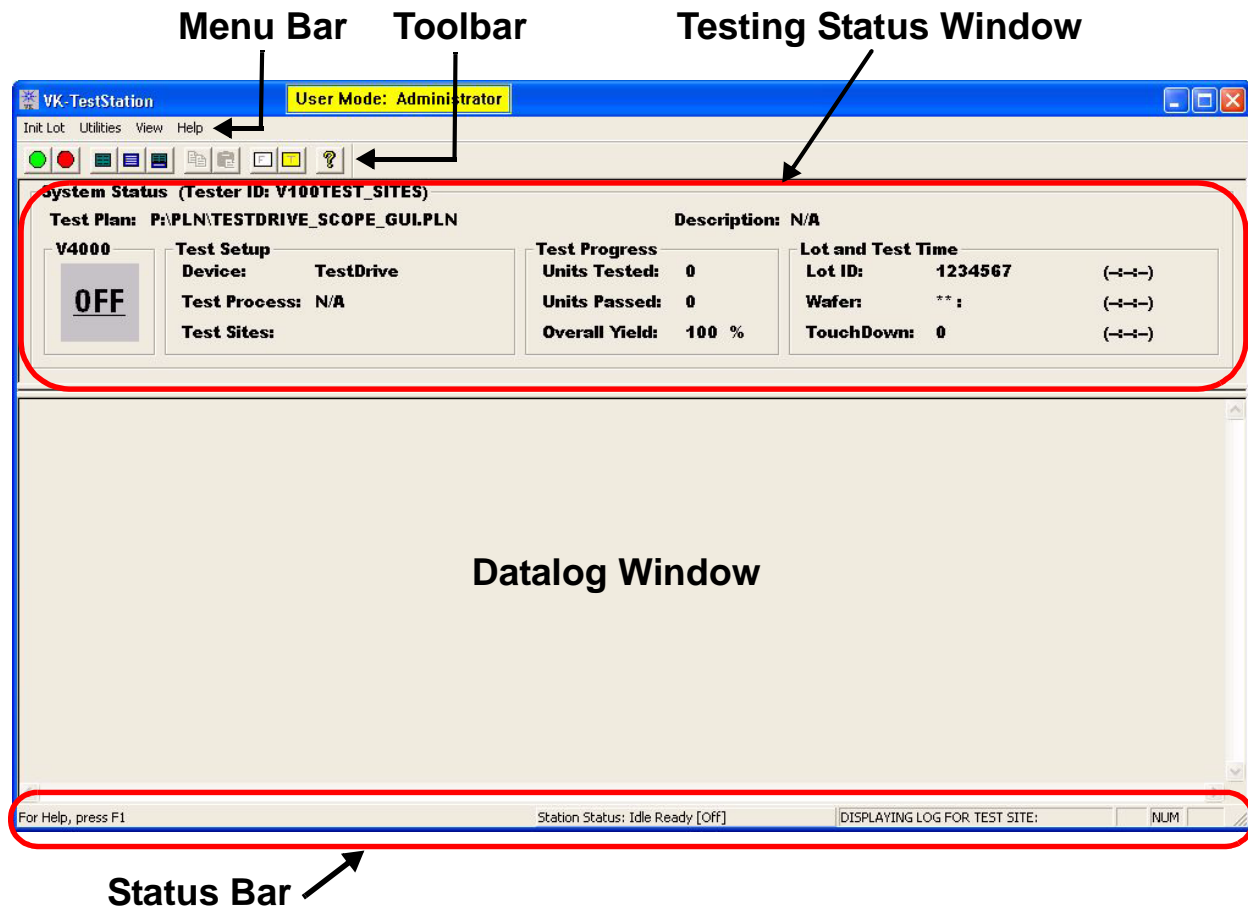


Figure 6-44. VK Test Station Main Window

- 2 In the menu bar, selecting **Init Lot > Enter Lot Information** displays the **Initialize Test Station Setup** dialog box (Figure 6-45) that is used to set up each lot for testing.

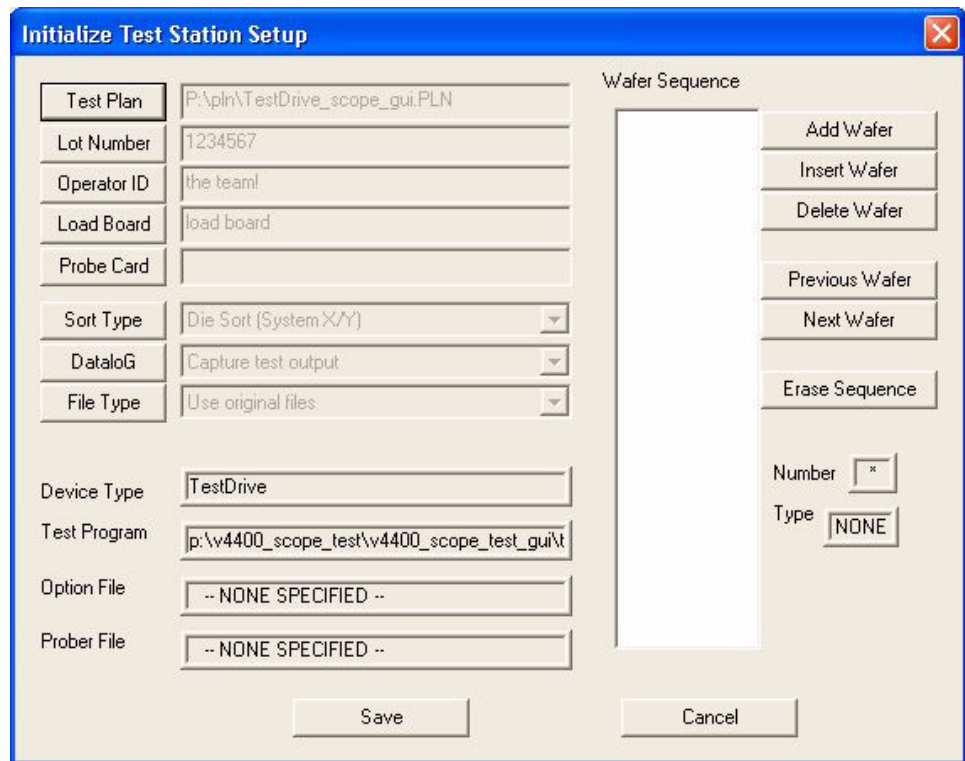


Figure 6-45. Initialize Test Station Setup Dialog Box

- 3 Selecting the **Test Plan** button displays the **Open** dialog box (Figure 6-46) that lists the available plan files. Test plan files define the tester setup that is used. The `TestDrive_scope_gui.PLN` plan file will be used for this example.

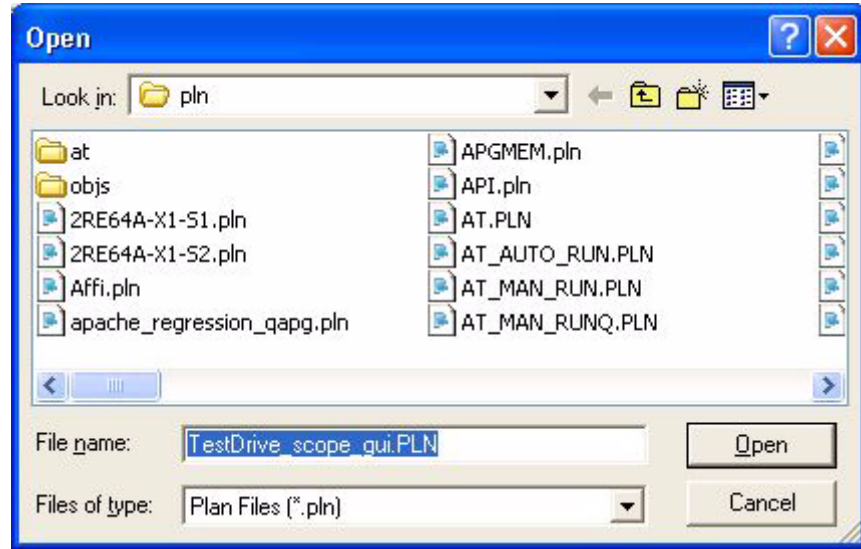


Figure 6-46. Select Test Plan Dialog Box

- 4 Selecting the `TestDrive_scope_gui.PLN` plan file and then selecting **Open** displays the Initialize Test Station Setup dialog box with the plan file displayed in the Test Plan field (Figure 6-44 on page 256).
- 5 Selecting the **Save** button in the dialog box displays a Red Hand Alert dialog box that warns about the loss of summary data (Figure 6-47). The `TEST_PLAN_WARNING` plan file configuration switch controls whether this dialog box displays. The default is for it to display.



Figure 6-47. Red Hand Alert Are You Sure Dialog Box

- 6 Selecting displays another Red Hand Alert dialog box (Figure 6-48) that warns to Z down the wafer and disconnect all DUTs prior to initialization of the test sites. The TEST_PLAN_WARNING plan file switch also controls whether this dialog box displays.



Figure 6-48. Red Hand Alert Z-Down Dialog Box

- 7 Selecting **OK** displays the Test Plan Validation dialog box (Figure 6-49). The `VALIDATE 0x10` plan file test switch controls whether this dialog box displays. It displays the corresponding checksums and adds them to the summary file.

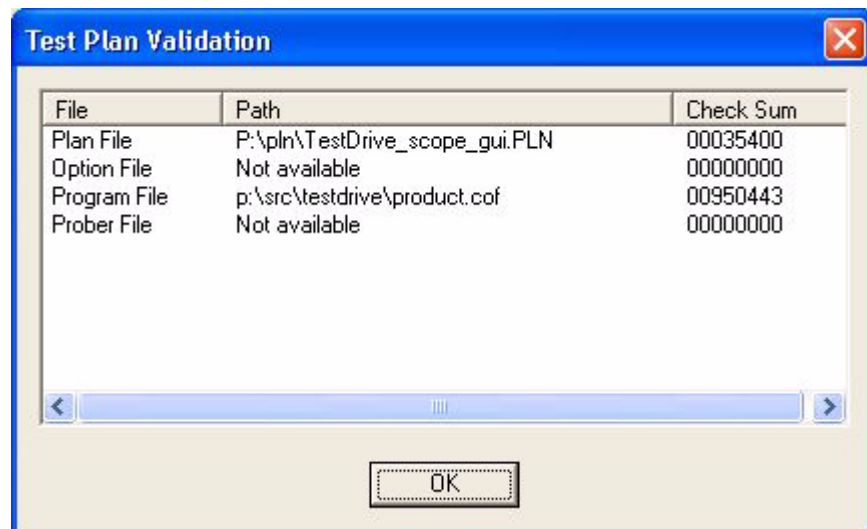


Figure 6-49. Test Plan Validation Dialog Box

- 8 Selecting **OK** begins the test head power on and downloads the Versatest Operating System (VOS) and the test program files specified in the plan file. The power on is complete when the terminal prompt **A1>** displays in the Datalog window (Figure 6-50). Note that the Status Bar displays **Station Status: Ready DISPLAYING LOG FOR TEST SITE: 1 (A1)** that indicates the test sites are powered on and ready to run the downloaded test program.

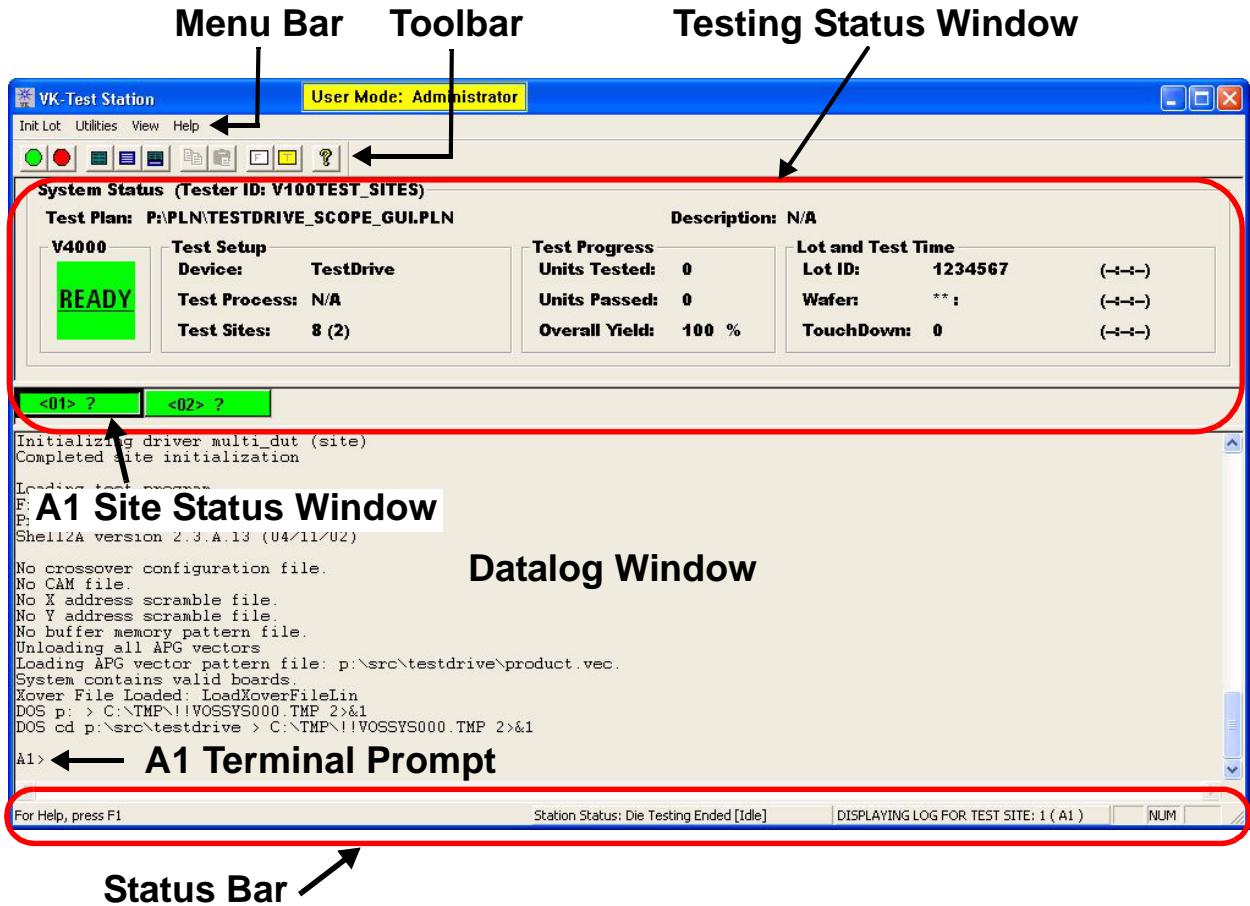



Figure 6-50. VK Test Station Main Window After Power On

Using the C Program Debugger to Control Program Execution

The C Program Debugger allows you to control the execution and inspect the status at the C language source code level. In this section of the Getting Started, we will use the C Program Debugger to perform the following tasks:

- Download a device test program.
 - Set a break point.
- 1 Selecting  > All Programs > Versatest Test System Software > Integrated Development Environment displays the default V4400 Series Tester Software main window that contains the Integrated Development Environment or IDE (similar to [Figure 6-51](#)). The Menu bar and Toolbar are context sensitive and change for the selected active tool or document. The menus and

Toolbar show and enable only the commands and buttons that are relevant to the tool or document you have selected.

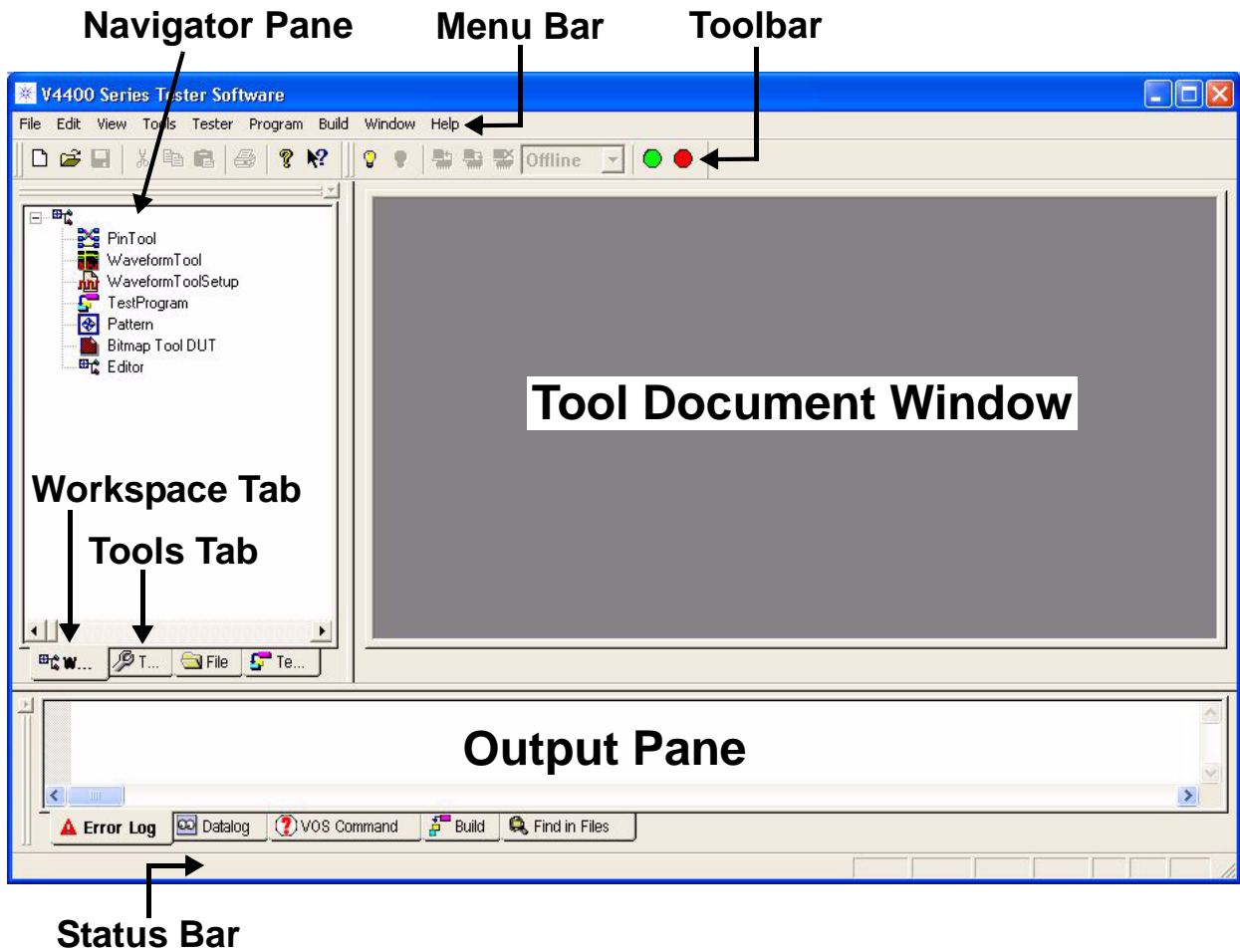



Figure 6-51. V4400 Series Tester Software IDE Main Window

- 2 Selecting the yellow light bulb Set Online  toolbar button or corresponding Tester > Set Online command enables the IDE to connect to the tester when the Site Connect Status drop-down list box Site: A1 is enabled as shown in the toolbar in [Figure 6-52](#).

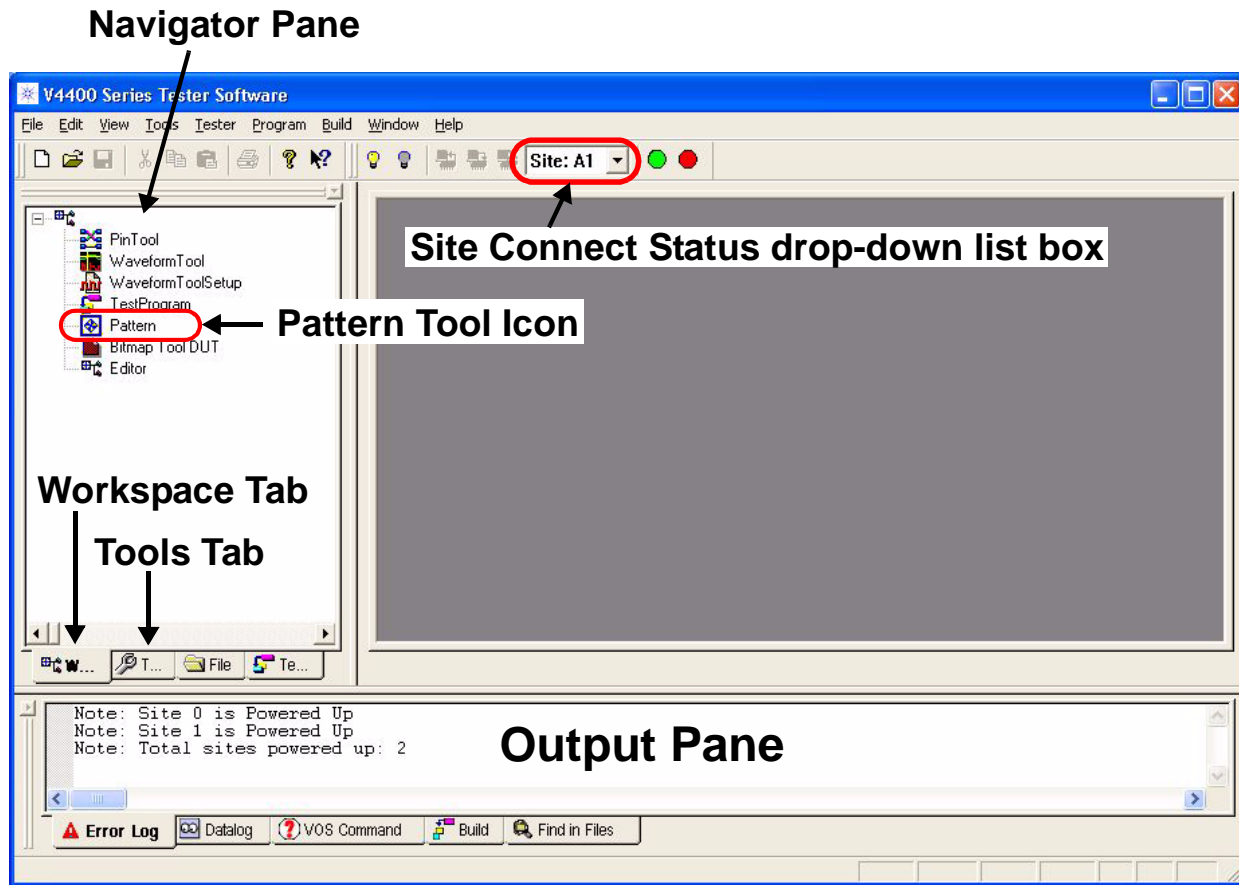


Figure 6-52. IDE Main Window Set Online

- 3 Choosing the site that the IDE connects to is done by selecting the down-arrow button on the right side of the Site Connect Status drop-down list box to display the available sites and selecting from the list (similar to Figure 6-53). Selecting a tool makes the connection to that site and disables the Site Connect Status drop-down list box.



Figure 6-53. Site Connect Status Drop-Down List Box

- 4 Selecting the Navigator pane Tools tab icon displays its tab (Figure 6-54).

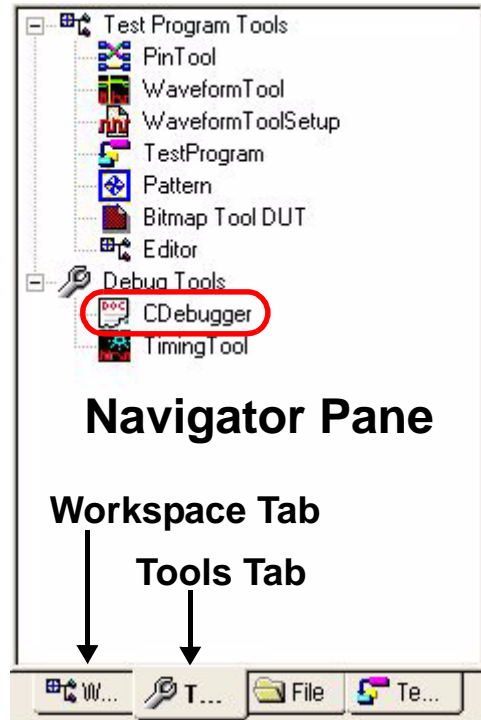


Figure 6-54. Navigator Pane Tools Tab

- 5 Double-clicking CDebugger under Debug Tools (Figure 6-54) displays the C Debugger as the active tool in the Tool Document window (Figure 6-55). Selecting the tool makes the connection to that site and disables the Site Connect Status drop-down list box. This also adds the C Debugger Cdeb (Cdeb) tab to the Navigator pane, its menu bar and toolbar, and displays the Workspace in the Navigator Pane.

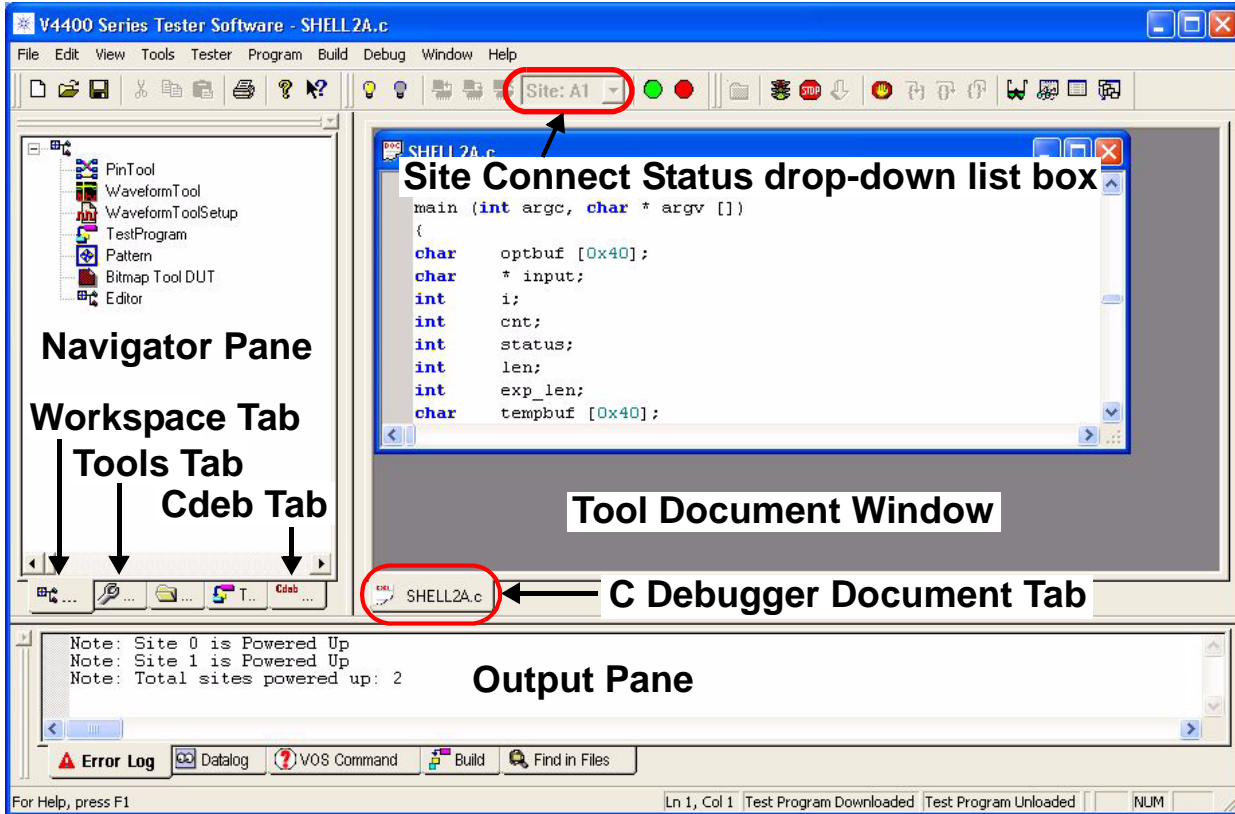


Figure 6-55. IDE Displaying C Debugger

- 6 Selecting the Cdeb **Cdeb** tab in the Navigator pane displays its tab that lists all the source code file names and function names for the loaded test program (similar to [Figure 6-56](#)).

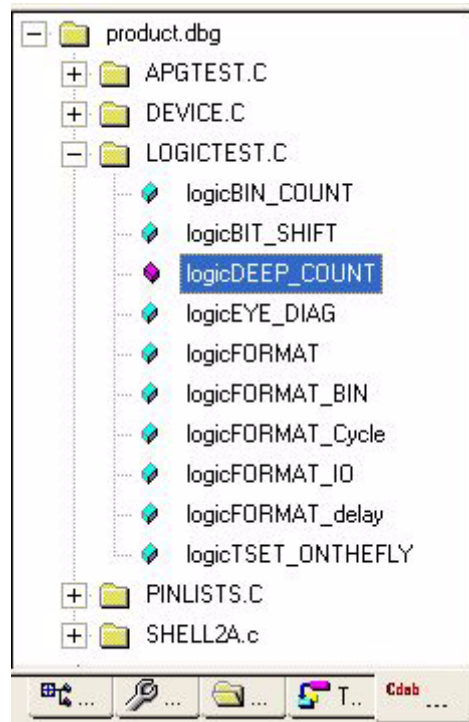


Figure 6-56. C Debugger Cdeb Tab

- 7 Navigating to and double-clicking the `LOGICTEST.C > logicFORMAT` function displays it in a window in the Tool Document Window (similar to [Figure 6-57](#)).

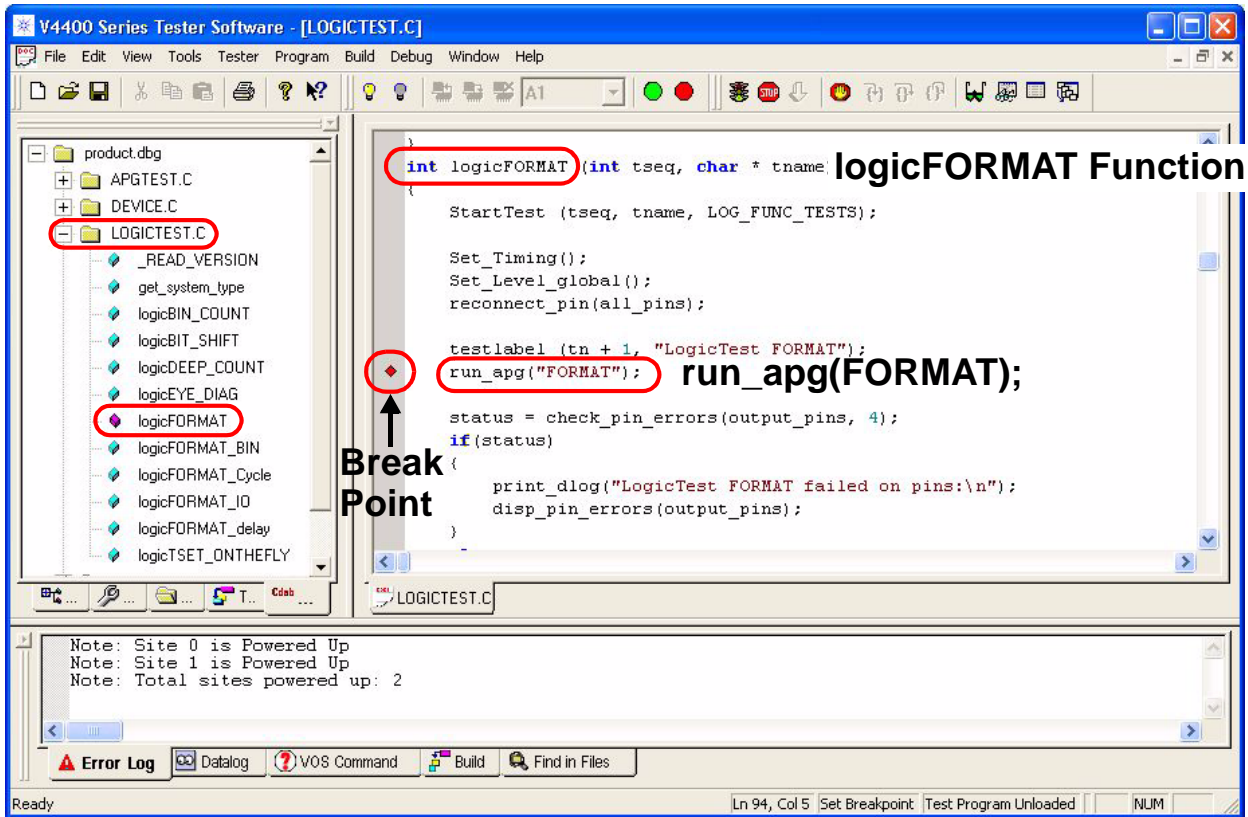


Figure 6-57. C Debugger Displaying Break Point

- 8 Before using the Waveform Tool, the test program has to be loaded and the break point needs to be set right before the `run_apg` command. Positioning the cursor in the source line shown in Figure 6-57 and selecting the `Debug > Break` command, the `F9` key, or the Break Point button in the toolbar inserts a break point that displays as a red diamond tag in the gray margin on the left side of the source code. Note that the Status bar at the bottom of the window displays the line number (Ln) and column (Col) the cursor is active.

Displaying the Waveform Tool Document Window

The Workspace tab in the Navigator pane displays two Waveform Tool icons (similar to Figure 6-58): `WaveformTool` and `WaveformToolSetup`. The `WaveformTool` icon displays the main interface for displaying waveforms. The `WaveformToolSetup` icon displays an interface for setting up capture parameters.

Double-clicking the `WaveformTool` icon displays the default Waveform Tool document tab window (Figure 6-58). Selecting its window's maximize button displays it full-window.

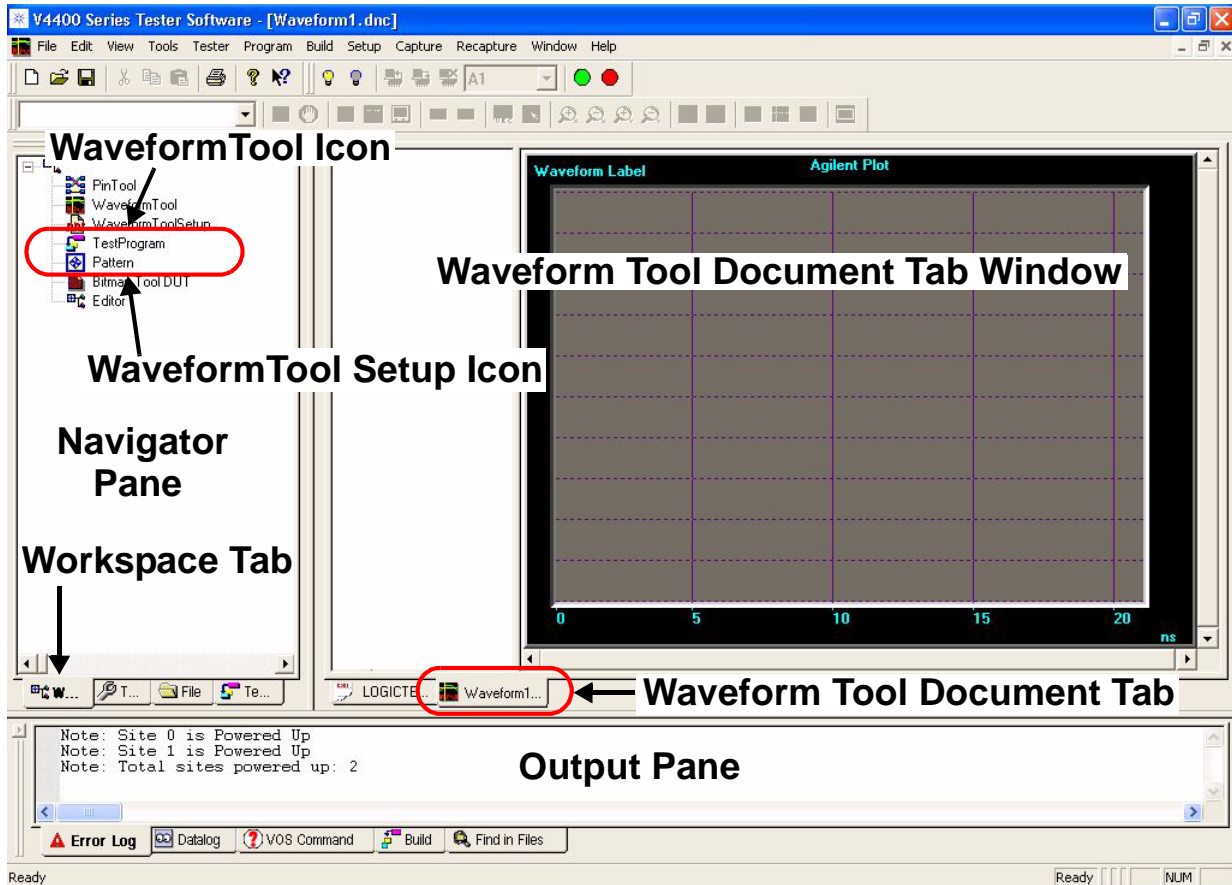


Figure 6-58. Default Waveform Tool Document Tab Window

Setting Up the Waveform Capture Trigger

A scope entry needs to be set in the APG patterns you would like to analyze. This is where the waveform capture will be triggered. Before using the Waveform Tool, the test program has to be loaded and the break point needs to be set right before the `run_apg` command. The following APG pattern code (Figure 6-59) shows the `scope` vector command entry set for this example. This is where the waveform capture will be triggered.

Waveform Tool Getting Started

```

@pattern    logic_patterns
{
FORMAT: entry           //Waveform Tool
  NS200, vec, rerr, scope,
      format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 1
  NS200, vec, format apg_inpins nr=0xffffffff, format apg_outpins cn=0xffffffff; // 2
  NS200, vec, format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 3
  NS200, vec, format apg_inpins nr=0xffffffff, format apg_outpins cn=0xffffffff; // 4
  NS100, vec, format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 5
  NS100, vec, format apg_inpins nr=0x55555555, format apg_outpins cn=0x55555555; // 6
  NS100, vec, format apg_inpins nr=0xaaaaaaaa, format apg_outpins cn=0xaaaaaaaa; // 7
  NS100, vec, format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 8
  NS100, vec, format apg_inpins nr=0x00000000, format apg_outpins cn=0x00000000; // 9
  .
  .
}

```

Figure 6-59. APG Pattern Scope Vector Command Entry**Configuring the Waveform Tool Setup**

This section describes how to configure the waveform capture settings using the Waveform Tool Setup in preparation for capturing the waveform plot in online mode using the Waveform Tool.

- 1 Double-clicking the `WaveformToolSetup` icon displays the default Waveform Tool Setup document tab window called Waveform Setup (similar to [Figure 6-60](#)).

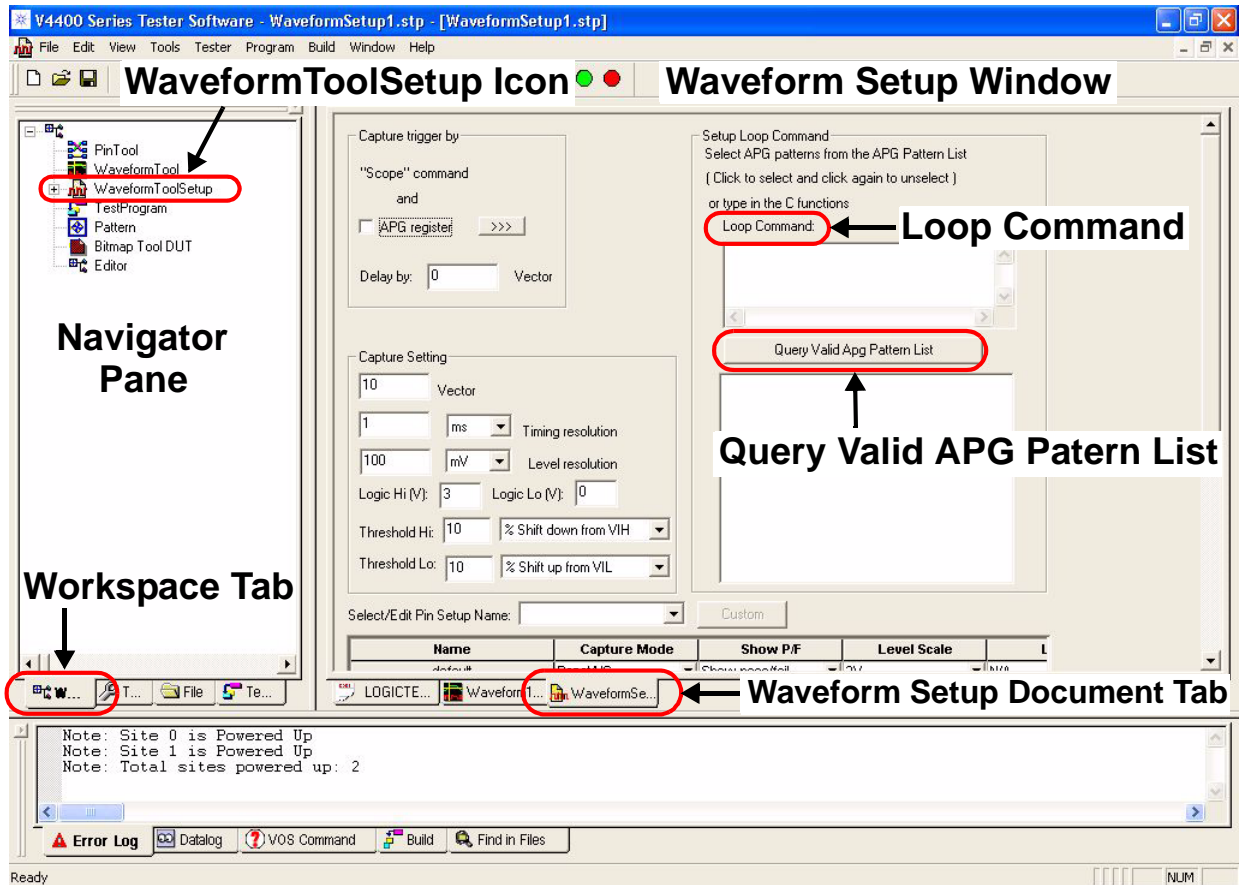
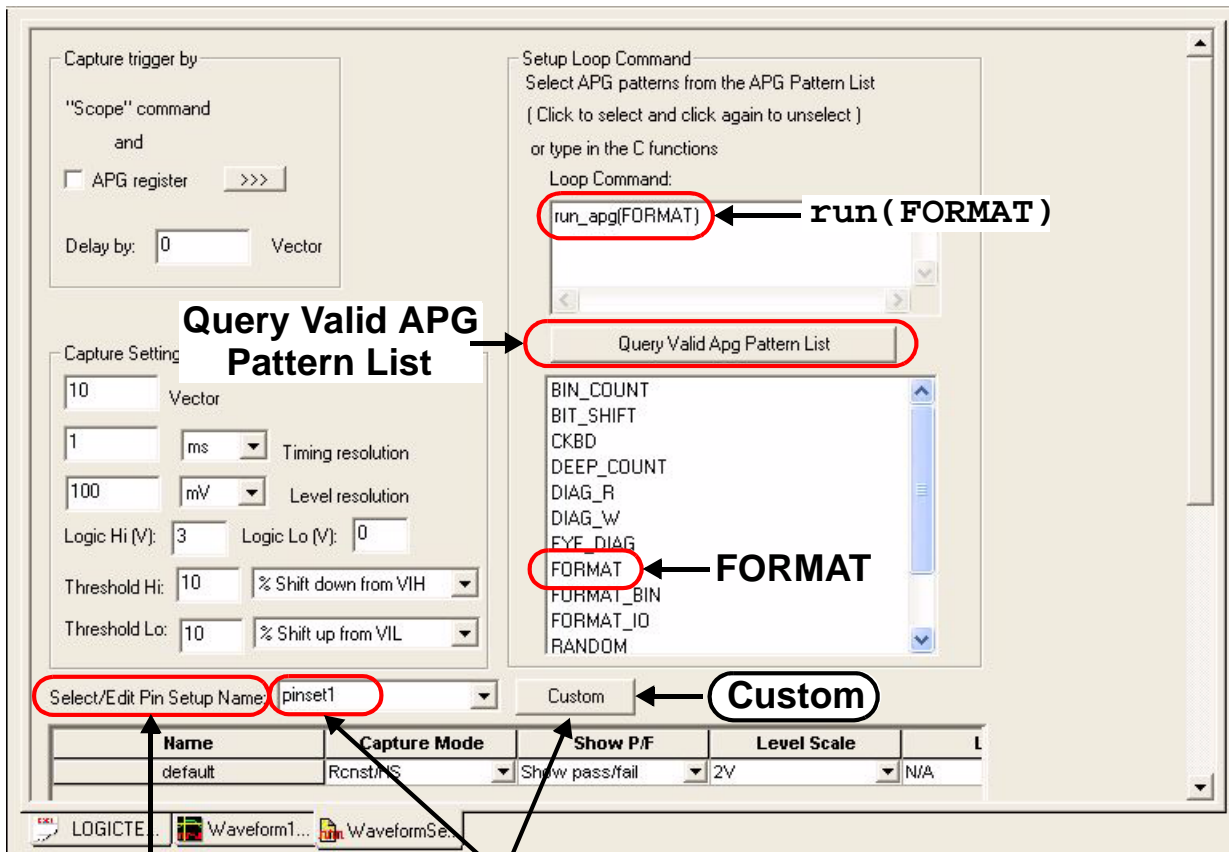


Figure 6-60. Default Waveform Setup Document Tab Window

- 2 One of the more important parameters in the Waveform Setup is the Loop Command (Figure 6-60). This tells the tool which APG patterns and C modules will be looped in order to capture the waveform. You can type in the APG pattern name in the text box or press the `Query Valid APG Pattern List` button to display a selection list of the APG patterns. For this example, we will select the `Query Valid APG Pattern List` button to display the list and then select the `FORMAT` pattern to display it in the Loop Command text box (similar to Figure 6-61): `run_apg(FORMAT)`.

Waveform Setup Window



Select/Edit Pin Setup Name Type `pinset1` and Select `Custom`

Figure 6-61. Waveform Setup Displaying Selected APG Pattern

- To select pins for display, first specify the pin set name to be shared by all the other tools by typing `pinset1` in the Select/Edit Pin Setup Name text box (Figure 6-61).
- Selecting the `Custom` button displays a window with a list of the pin groups defined in the test program in the Valid Selection List (panel on the right of Figure 6-62).

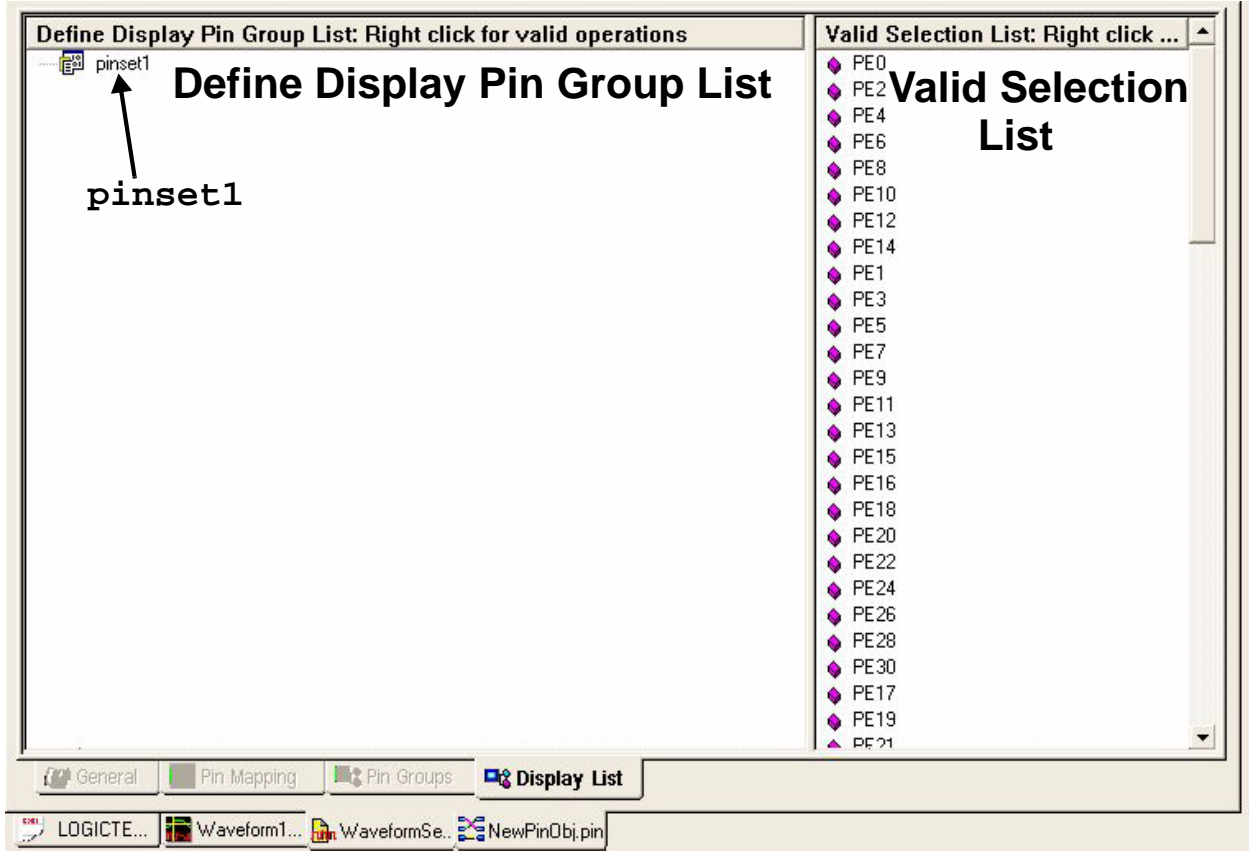


Figure 6-62. Pin Selection List

- 5 Scrolling down the Valid Selection List and double-clicking on the `apg_outpins` group adds and displays that pin group to `pinset1` in the Define Display Pin Group List panel on the left (Figure 6-63).

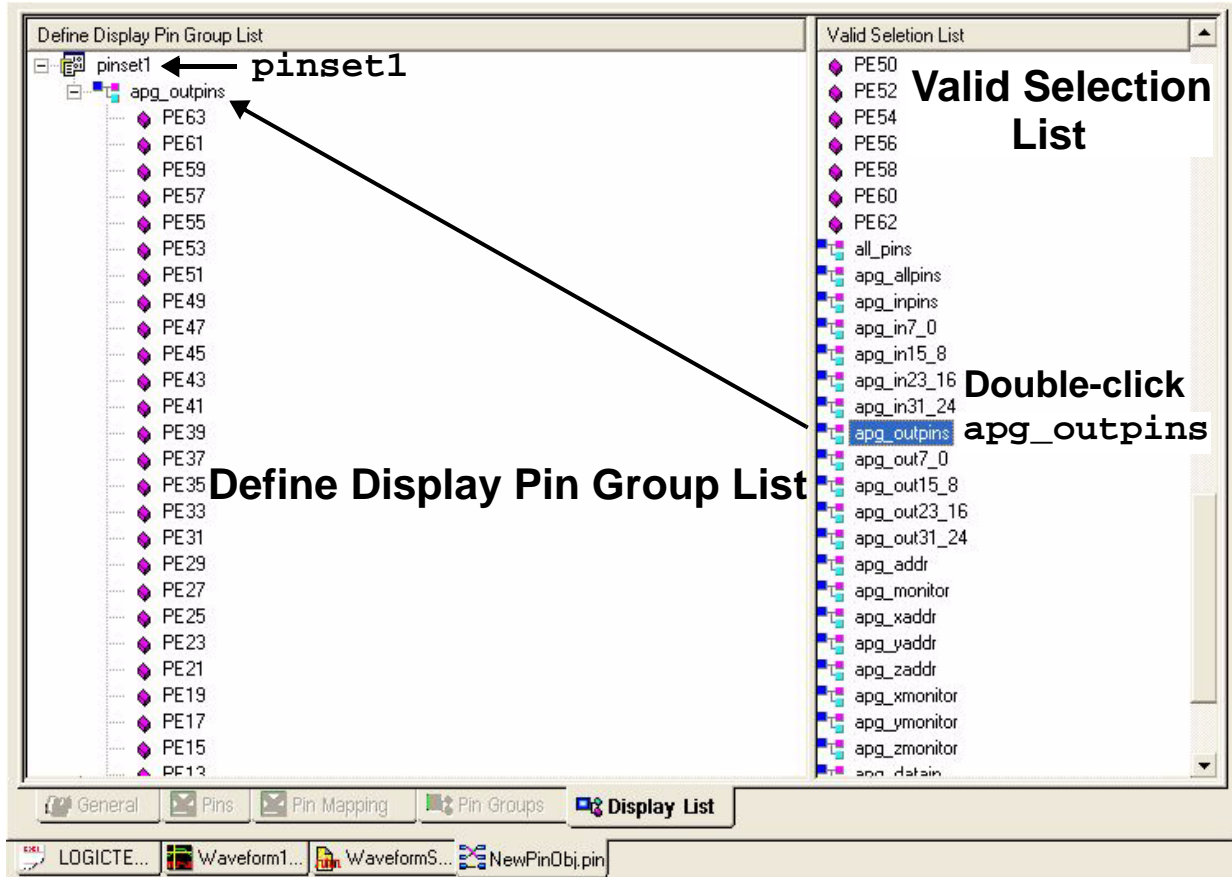


Figure 6-63. Adding apg_outpins to pinset1 for Display

- 6** You can also filter out pins you do not want by first selecting them, right-clicking to display a pop-up menu, and then selecting the **Delete** command in the menu (Figure 6-64).

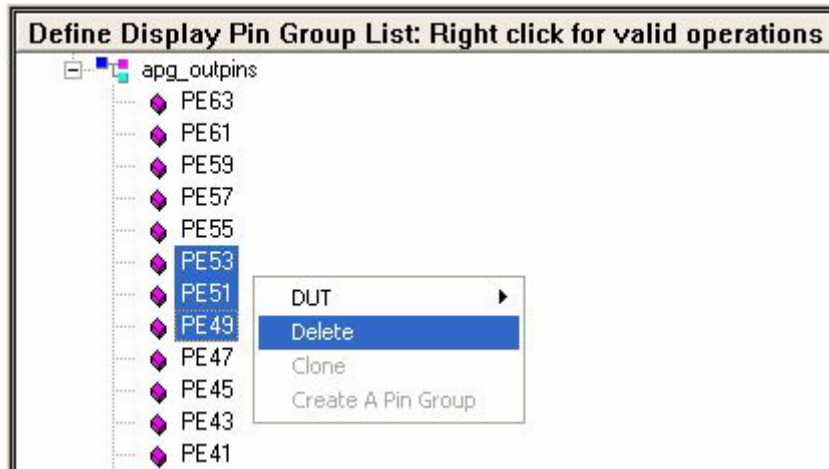


Figure 6-64. Deleting Pins from the `pinset1` Display Group

- 7 Selecting the Waveform Setup Document tab displays the Waveform Setup Window with the `+apg_outpins` added to the bottom of the setup window (Figure 6-65). The + (plus) symbol indicates that this is a pin group that can be opened to display the pins in the group.

Waveform Setup Window

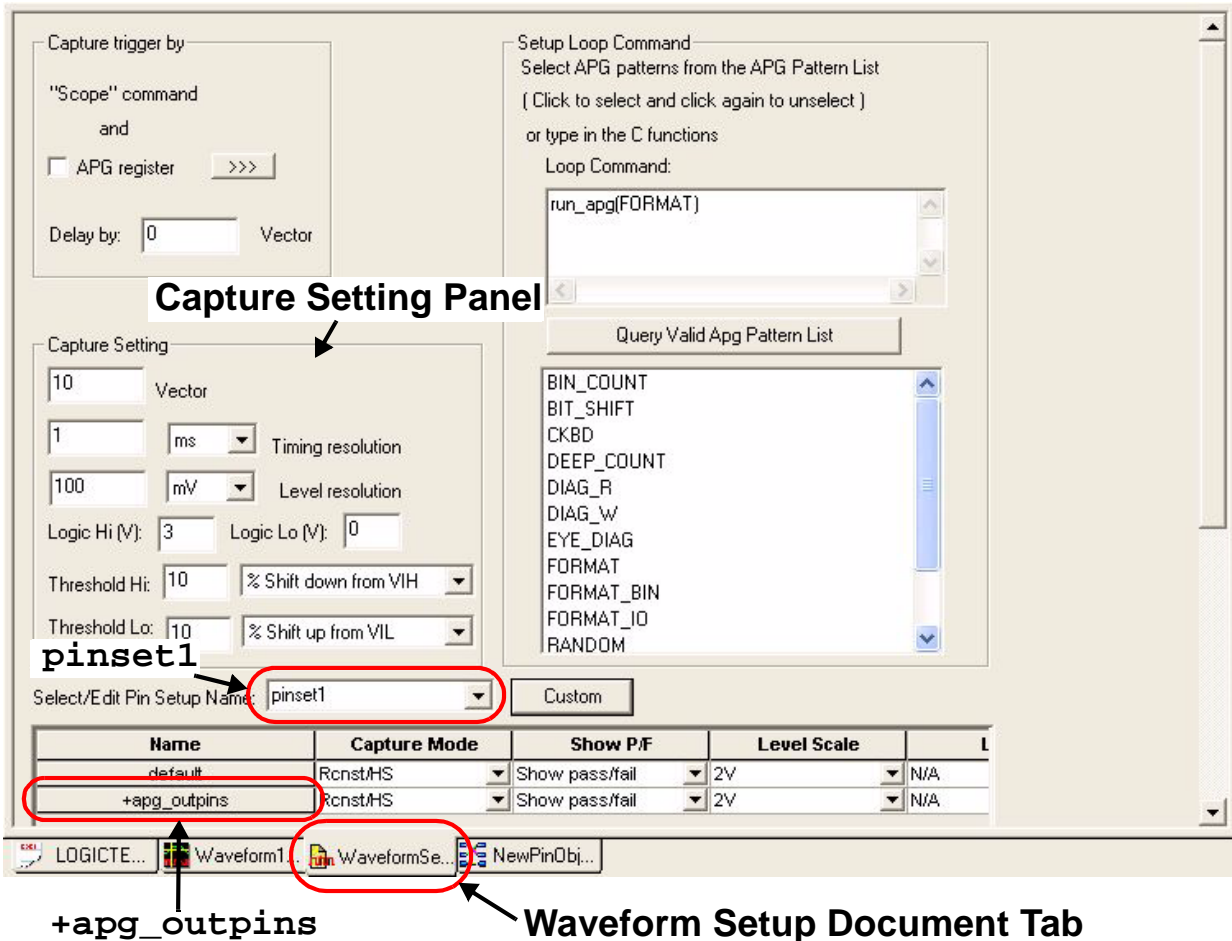


Figure 6-65. Waveform Setup Window Displaying apg_outpins Group

- 8 Placing the cursor next to the +apg_outpins changes the cursor to a right arrow (Figure 6-66) that you can left-click and open +apg_outpins group to display all of the pins in the group (Figure 6-67). Note that when the group name opens to display all of the pins in the group, the +apg_outpins changes to -apg_outpins to indicate the branch has expanded. You can close the -apg_outpins group by placing the cursor at one of the pins in the group to display the right arrow again and left-click the pin.

Name	Capture Mode	Show P/F	Level Scale	
default	Rcnst/HS	Show pass/fail	2V	N/A
→ +apg_outpins	Rcnst/HS	Show pass/fail	2V	N/A

Figure 6-66. Cursor Displays Right Arrow Next to apg_outpins Group

Name	Capture Mode	Show P/F	Level Scale	
default	Rcnst/HS	Show pass/fail	2V	N/A
-apg_outpins	Rcnst/HS	Show pass/fail	2V	N/A
PE1	Rcnst/HS	Show pass/fail	2V	PE1
PE3	Rcnst/HS	Show pass/fail	2V	PE3
PE5	Rcnst/HS	Show pass/fail	2V	PE5
PE7	Rcnst/HS	Show pass/fail	2V	PE7
PE9	Rcnst/HS	Show pass/fail	2V	PE9
PE11	Rcnst/HS	Show pass/fail	2V	PE11
PE13	Rcnst/HS	Show pass/fail	2V	PE13
PE15	Rcnst/HS	Show pass/fail	2V	PE15
PE17	Rcnst/HS	Show pass/fail	2V	PE17
PE19	Rcnst/HS	Show pass/fail	2V	PE19

Figure 6-67. Displaying -apg_outpins Group Individual Pins

Waveform Tool Getting Started

9 Selecting the Capture Mode column down-arrow in the +apg_outpins drop-down list box displays the following six different waveform capture modes (Figure 6-68):

- **Reconstruction mode:** Can be used only for input pins. The tool gets the logic values by translating the pattern files and the values are categorized at four levels: VHH, VIH, VIL and HiZ. This draws a digital waveform that illustrates what the DUT inputs should be seeing.
- **High Speed mode:** Can be used only for output pins. This mode constructs the waveform by a single-shot capture based on the captured value during the strobe edge/period. The main reason to use this mode is for high speed. This draws a digital waveform created by examining the pattern for expected behavior and running the pattern to gather actual pass/fail information at comparisons to illustrate the DUT output behavior.
- **Expected Data mode:** Can be used only for output pins. The tool gets the programmed expected data from the test program. This draws a digital waveform that illustrates what the DUT outputs are expected to be driving (not what they are actually driving). Think of this mode as drawing a picture of the compare cycles in the pattern.
- **Rcnst/HS (Reconstruction and High Speed) mode:** A combination of these two modes to capture both input and output pins simultaneously.
- **Logic Analyzer mode:** Available for both input pins and output pins. The signals captured in this mode are the measured signals (applied to both input and output pins). They are constructed by multiple samples per cycle based on the timing resolution that is set. For the output pins, the waveforms are the logic values using VOH and VOL as thresholds. For the input pins, the waveform data are categorized as four levels: VHH, VIH, VIL and HiZ. This mode provides the speed between High Speed mode and Scope mode. It provides more information about the waveform transition timing, but does not display the real voltage. It is scope mode with special voltage thresholds used to create a digitized-analog waveform in a shorter amount of time but sacrificing voltage accuracy.
- **Scope mode:** This mode is used for both DUT input pins and output pins, but *it is important to note that the measurement is made at the tester comparator not at the DUT*. This mode constructs the waveforms with the actual voltage levels and timing. It is high resolution and slow speed. It draws an analog waveform that runs the pattern numerous times, measuring voltage at the comparator at discreet times and voltage resolutions defined by the user.

Name	Capture Mode	Show P/F	Level Scale	L
default	Rcnst/HS	Show pass/fail	2V	N/A
+apg_outpins	Reconstruction High speed Expected data Rcnst/HS Logic analyzer Scope	Show pass/fail	2V	N/A

Figure 6-68. Displaying the +apg_outpins Capture Modes

- 10** To get a rough idea of the failure analysis, it is recommended that Reconstruction, High Speed, or Reconstruction/High Speed mode be used. Reconstruction mode is for the pure input pins. High Speed mode is for pure output pins. The Reconstruction/High speed mode is for IO pins. In general these modes are faster but the timing and levels measurements will not be as accurate. To get more accurate timing information, you could use Logic Analyzer mode. And to get accurate timing and level information, you could use Scope mode. The Expected Data mode is purely for output cycles.

It is recommended starting with the default Rcnst/HS (Reconstruction and High Speed) mode and leave the default Show Pass/Fail in its column to give you a quick view (Figure 6-69).

Name	Capture Mode	Show P/F	Level Scale	L
default	Rcnst/HS	Show pass/fail	2V	N/A
+apg_outpins	Rcnst/HS	Show pass/fail Not show pass/fail Show pass/fail	2V	N/A

Figure 6-69. Show Pass/Fail Drop-Down List Box

- 11** In the Capture Setting panel (Figure 6-65 on page 276), the following fields are changed from their defaults (Figure 6-70):
- Vector: 30 – Specifies the number of vectors to capture.
 - Timing Resolution: 10 ns – For Scope mode and Logic Analyzer mode, specifies the timing resolution of the sampling rate.

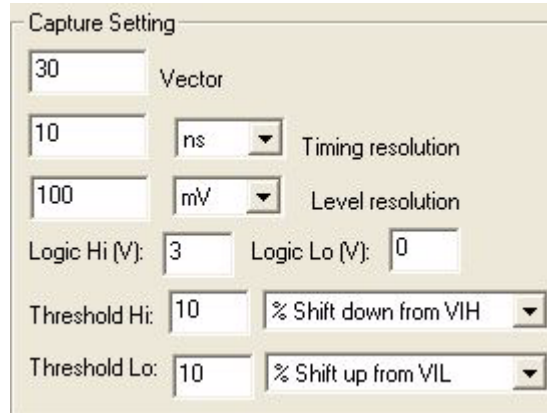



Figure 6-70. Waveform Setup Capture Setting Panel

Capturing the Waveform Plot

This section describes how to capture the waveform plot in online mode after configuring the waveform setup.

After configuring the waveform setup, the C Debugger is used to run the test program to the break point that was set (Figure 6-57 on page 268).

- 1 Selecting the `LOGICTEST.C` document tab displays the C Debugger document window with its context-sensitive menu bar and toolbar (Figure 6-57 on page 268).
- 2 Selecting the `Debug > Run` command or the Run  toolbar button launches the program and causes it to run to the break point (Figure 6-71). A green arrow displays over the break point where the program stops.

Selecting Debug > Run to Break Point

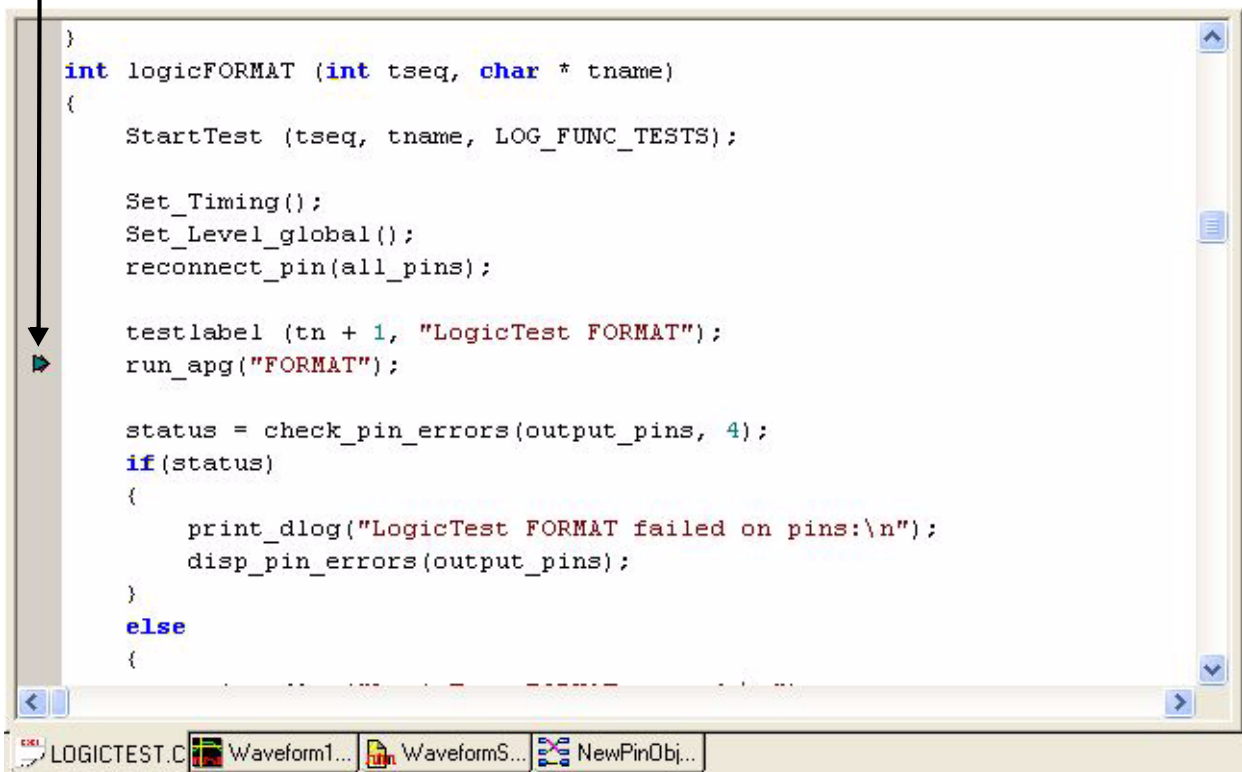


Figure 6-71. Run Program to Break Point

- 3 Selecting the Waveform Tool Document tab displays its window with its corresponding menus and toolbars (Figure 6-72).

Start Capture Button

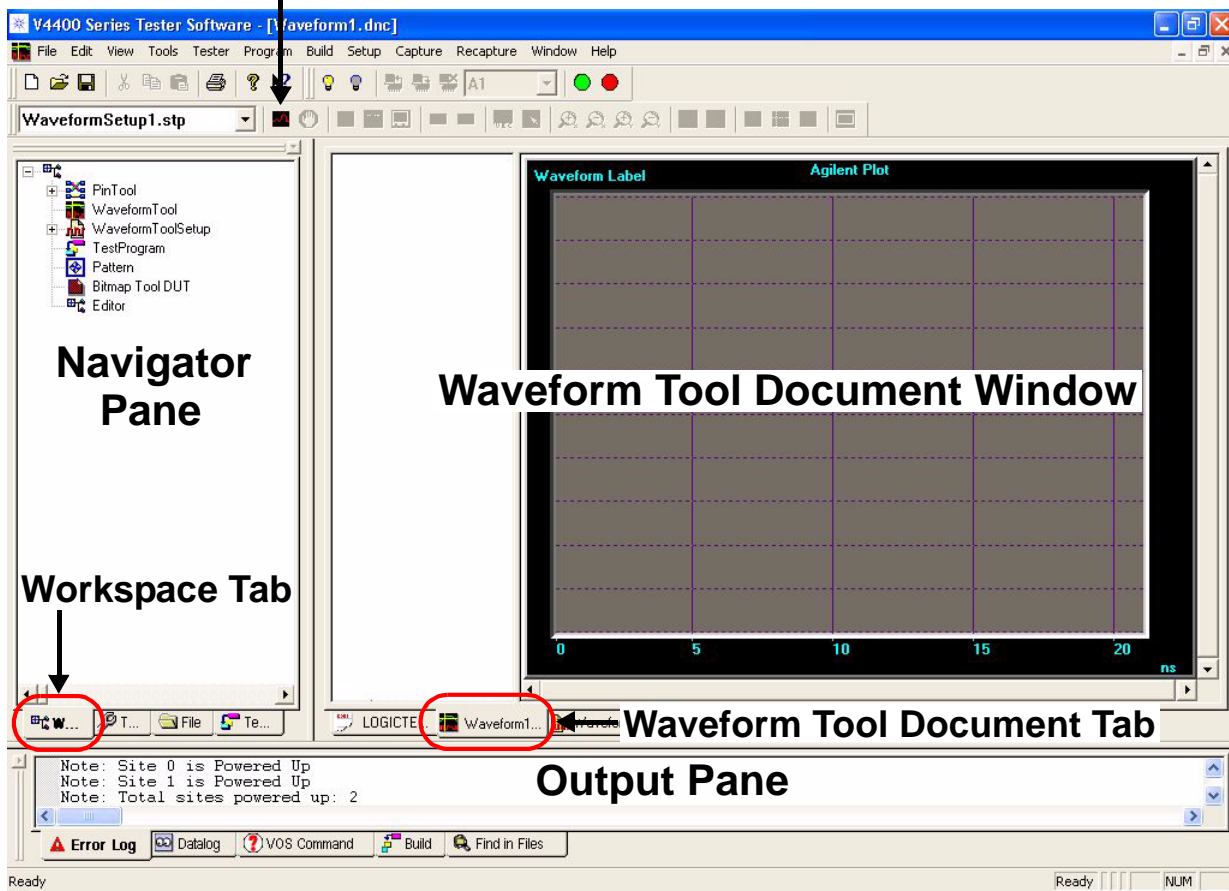



Figure 6-72. Waveform Tool Document Window Prior to Capture

- 4 Selecting the Capture > Start command or the Start Capture  toolbar button captures and displays the waveform plot (similar to [Figure 6-73](#)).

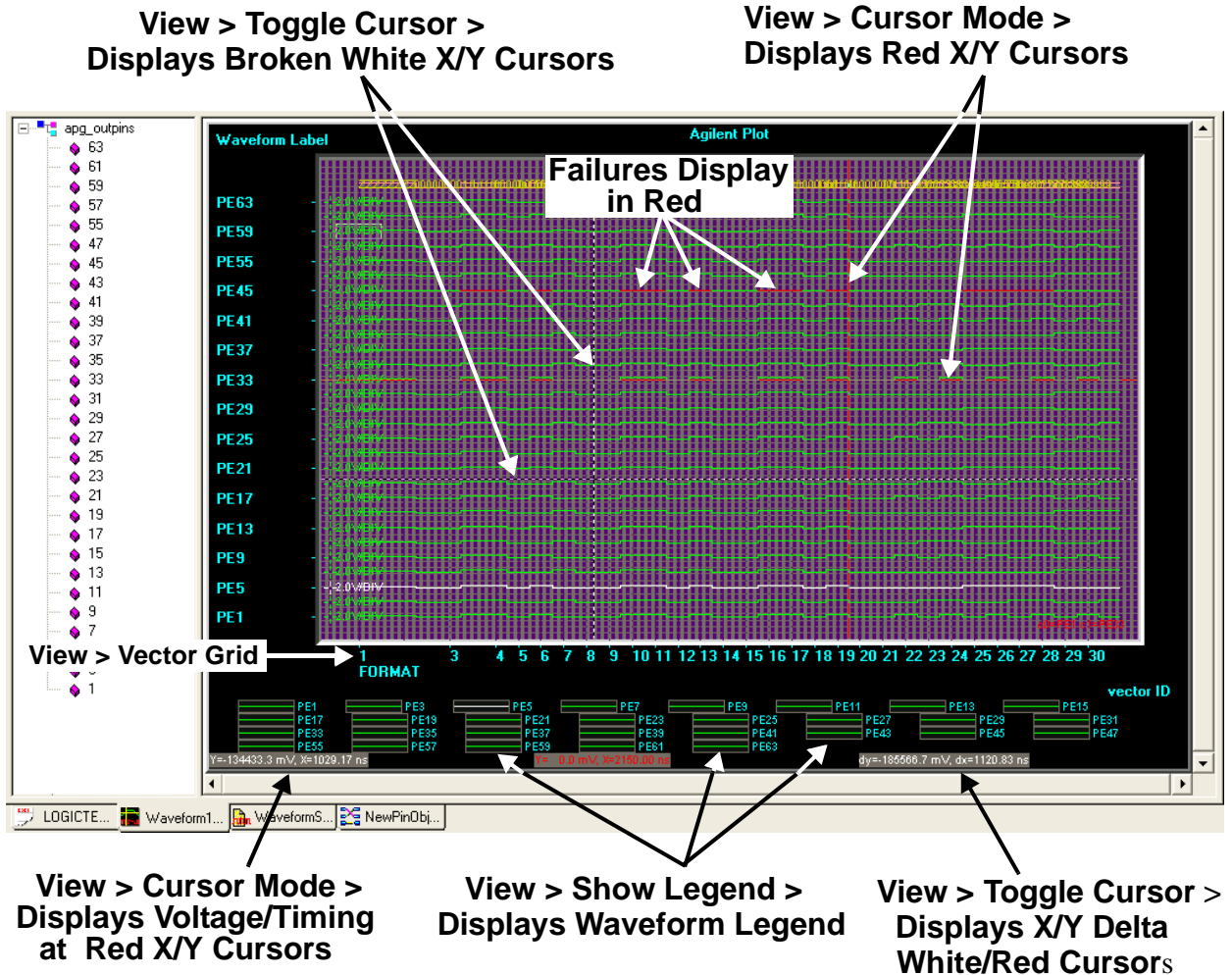










Figure 6-73. Captured Waveform Plot

Using the Display Features

This section describes some of the Waveform Tool display features that can be used for viewing and analyzing waveform data.

Waveform Tool Getting Started

- 1 Selecting  button for the `apg_outpins` group causes the tree to collapse to display just the pin group name, and the waveform document plot also collapses to display only the waveform for the group (bus) and displays the bus value for all the individual pins, rather than for the group and each individual channel in the group. Similarly, selecting the  button for a collapsed group causes that group's tree to expand, and the corresponding individual channel waveforms are added to the waveform document plot.
- 2 Selecting the `View > Vector Grid` command toggles the X-axis scale display at the bottom of the document window to display in either a time scale in ns or vectors. The X axis displays in vectors when a  displays in front of the command. The first vector on the left end of the X axis is the entry point in the pattern, and the vectors to the right on the X axis are offset from the entry point. The X axis displays a time scale in ns when a  does not display in front of the command (similar to [Figure 6-73](#)).
- 3 Selecting `View > Cursor Mode` displays a red horizontal cursor line (y = voltage) and a red vertical cursor line (x = time) through the plot ([Figure 6-73](#)). It also displays in white text in the lower left corner of the document window the voltage and time at the plot coordinates where the two lines intersect. Pressing the left  and right  arrow keys moves the red vertical cursor line, and pressing the up  and down  arrow keys moves the horizontal red cursor line, and the voltage/time values displayed in the lower left change as the cursors move.
- 4 Selecting `View > Toggle Cursor` displays a broken white horizontal cursor line and a broken white vertical line through the plot ([Figure 6-73](#)). The corresponding x/y delta from the red horizontal lines displays in white text in the lower right corner of the document window.
- 5 Selecting `View > Show Legend` displays the legend for all of the waveforms at the bottom of the document window that identifies the channels with the corresponding PE channel numbers ([Figure 6-73](#)). Selected waveforms display in white in both the plot and the legend. To select channels, run the cursor over the `V/DIV` label at the beginning of each waveform. The label becomes highlighted with a rectangular box. Left click here and an asterisk (*) will appear. This indicates that channel has been selected. Multiple channels can be selected this way.

- 6** Selecting a channel's waveform to highlight it and then selecting View > Increase V/DIV increases the voltage/division for that waveform. Similarly, selecting a channel's waveform to highlight it and then selecting View > Decrease V/DIV decreases the voltage/division for that waveform.
- 7** Moving waveforms is also supported. To move a waveform, right-click on the V/DIV label and drag the mouse.
- 8** Selecting items in the tree view pane displays a pop-up menu that provides additional display options (Figure 6-74).

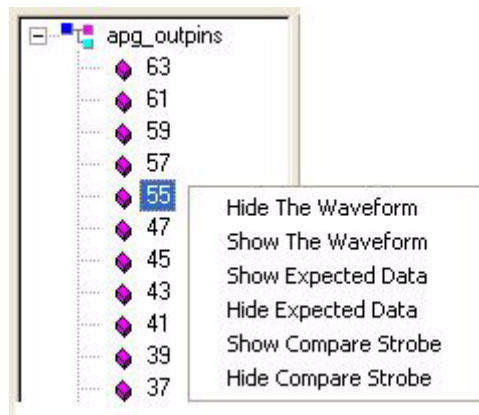


Figure 6-74. Selected Pins Pop-Up Menu

Timing Tool

Introduction

This chapter provides information for the Versatest Series Timing Tool. This tool displays global time set (GTS), local time set (LTS), and timing edge information in a graphical and tabular format. Its purpose is to help the test program developer to quickly debug timing patterns.

Chapter Contents

This chapter contains the following information about the Timing Tool:

- **“Timing Tool Overview” on page 289:** Provides a summary of the features, display information, the data used, pattern rule checking capabilities, online and offline modes, and related test program and VOS terminal commands.
- **“Timing Tool Main Window” on page 291:** Provides descriptions of the application interface functional areas, display formats, menus, menu commands, and dialog boxes.
- **“Timing Tool Getting Started” on page 323:** Describes how to load a test program, launch the IDE, connect to a test site, display the Timing Tool Document Window, and acquire and display the timing data in the Timing Tool graphical and tabular views. It also describes how to run the Timing Tool in offline mode.

NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader's `View > Zoom In` and `View > Zoom Out` menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

Timing Tool Overview

The Timing Tool displays GTS, LTS, and timing edge information in a graphical and tabular format.

The graphical display currently shows all of the theoretical vector information related to timing that includes the global time sets, formats, cycle times, and the following six edge settings:

- IO Start
- IO End
- Drive Start
- Drive End
- Strobe Start
- Strobe End

The tabular format displays selected pins in a tabular format. It shows the GTS currently set up for the selected pins and the corresponding LTS mapped to the GTS.

The Timing Tool also provides the capability to test the given timing data for Pattern Language Programming Rules violations and display errors in both the graphical and tabular views.

The Timing Tool has online and offline modes. In online mode, the timing data is acquired from the a specified physical test site and the vector data is from the current test program. In offline mode, the data comes from a previously saved Timing Tool file. The Timing Tool file is created in online mode after the data has been acquired. After the data is acquired in online mode or the Timing Tool file is opened in offline mode, the features are currently the same for both modes, except offline mode can not interact with the hardware.

The following commands set up timing in the test program. See the *Versatest Series Command Reference Volume 1* for command descriptions.

- `get_drive_time_ps`
- `get_io_time_ps`
- `get_strobe_time_ps`
- `set_cycle_time`
- `set_cycle_time_ps`

Timing Tool Overview

- `set_drive_time`
- `set_drive_time_ns`
- `set_drive_time_ps`
- `set_io_time`
- `set_io_time_ns`
- `set_io_time_ps`
- `set_strobe_time`
- `set_strobe_time_ns`
- `set_strobe_time_ps`
- `set_tsmap`

The following VOS terminal commands are used for timing debug. See the *Versatest Series Command Reference Volume 2* for command descriptions.

- `dgts`
- `dt`
- `dtw`
- `mtde`
- `mtds`
- `mtie`
- `mtis`
- `mtse`
- `mtss`
- `mtswin`
- `sts`

The initial release of the Timing Tool does not support all of the menu commands and features described in this chapter. The application's capabilities are being released in phases. The initial phase focuses on debug. This phase will have little development capability. Later releases will incorporate features to assist in developing of test program timing as well as additional enhancements to debug resulting from tools integration.

Timing Tool Main Window

The Timing Tool graphical view is similar to that shown in [Figure 7-1](#). The Timing Tool tabular view is similar to that shown in [Figure 7-2 on page 293](#).

Selecting `View > Mode > Graphical` displays [Figure 7-1](#) as the active view.

Selecting `View > Mode > Tabular` displays [Figure 7-2](#) as the active view.

These two views of the Timing Tool are the application interface. The interface is composed of the following functional areas:

- Navigator Pane: See the `View > Navigator Pane` command on [page 304](#)
- Menu bar on [page 293](#)
 - File menu on [page 294](#)
 - Edit menu on [page 299](#)
 - View menu on [page 301](#)
 - Tools menu on [page 311](#)
 - Tester menu on [page 314](#)
 - Data menu on [page 317](#)
 - Window menu on [page 320](#)
 - Help menu on [page 321](#)
- Toolbar: See the `View > Toolbar` command on [page 302](#)
- Pin List Tree Pane on [page 322](#)
- Tool Document Window: Displays the following Timing Tool views:
 - Graphical View Pane: See the `View > Mode > Graphical` command on [page 306](#)
 - Tabular View Pane: See the `View > Mode > Tabular` command on [page 305](#)
- Output Pane: See the `View > Output Pane` command on [page 304](#)
- Status Bar: See the `View > Status Bar` command on [page 304](#)

Timing Tool Main Window

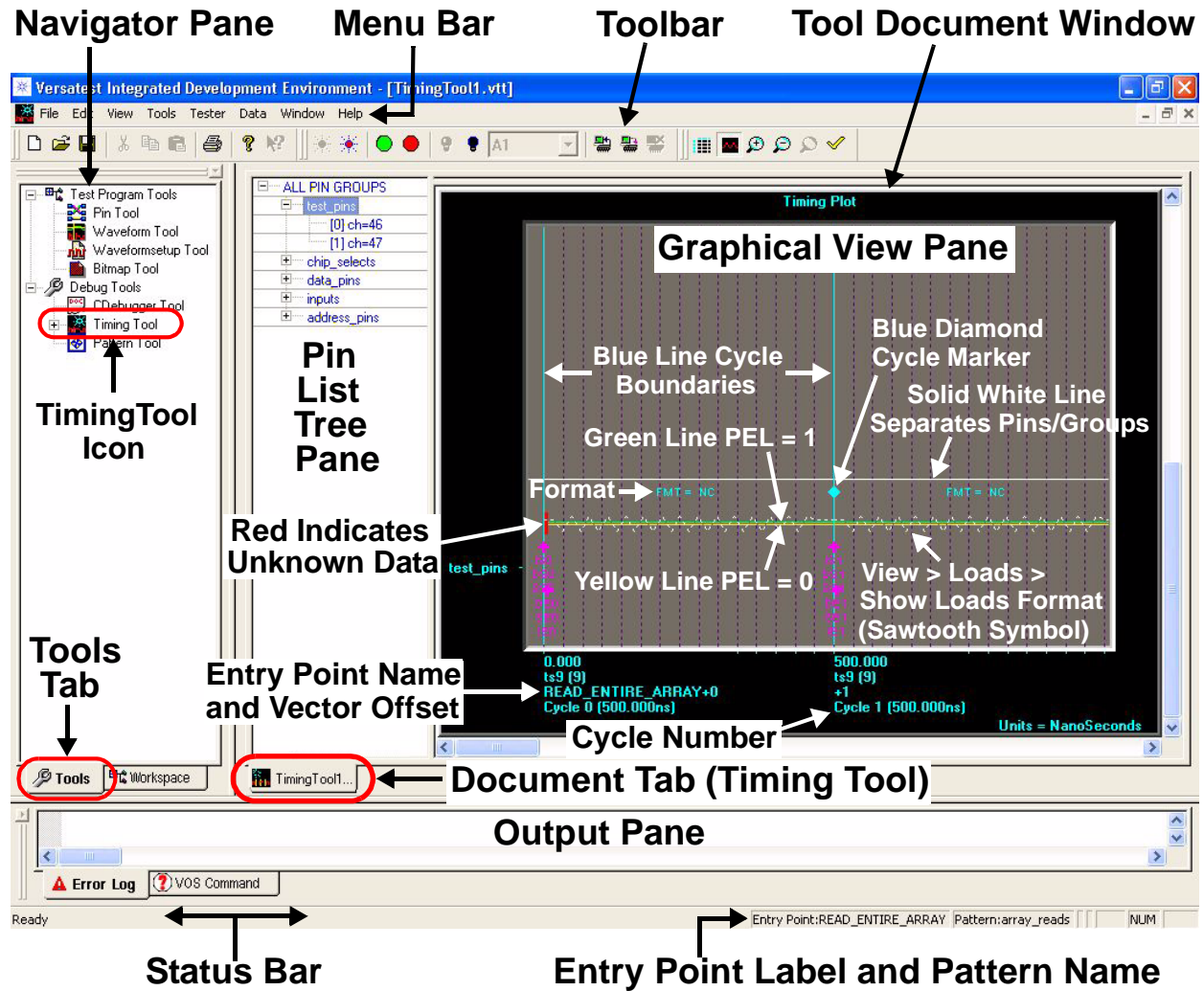


Figure 7-1. Timing Tool Main Window Graphical View Pane

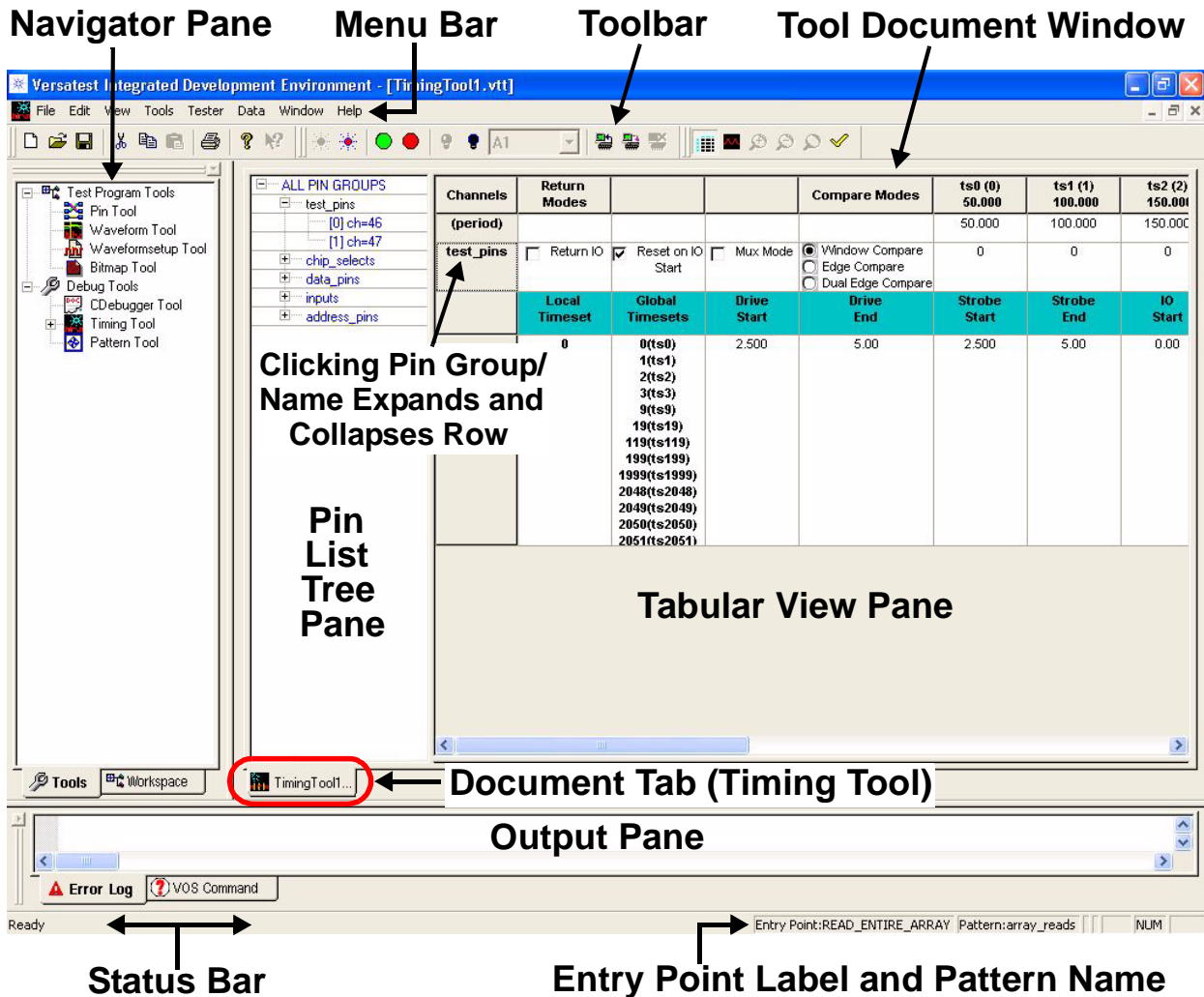


Figure 7-2. Timing Tool Main Window Tabular View Pane

Menu Bar

The menu bar at the top of the Timing Tool main window (Figure 7-1 on page 292) contains the following eight pull-down menus from which you can select commands:

- File menu on page 294
- Edit menu on page 299
- View menu on page 301
- Tools menu on page 311
- Tester menu on page 314

Timing Tool Main Window

- Data menu on [page 317](#)
- Window menu on [page 320](#)
- Help menu on [page 321](#)

File Menu

Selecting File in the menu bar opens the menu in [Figure 7-3](#).

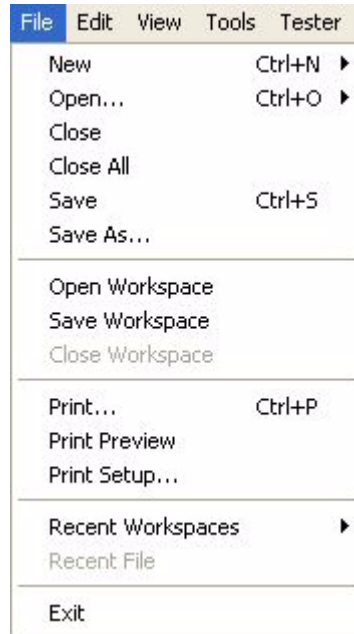








Figure 7-3. File Menu

The File menu contains the following commands:

-  New command on [page 295](#)
-  Open command on [page 296](#)
- Close command on [page 298](#)
- Close All command on [page 298](#)
-  Save command on [page 298](#)
- Save As command on [page 298](#)
- Open Workspace command on [page 298](#)
- Save Workspace command on [page 298](#)
- Close Workspace Command on [page 298](#)
-  Print command on [page 298](#)

- Print Preview command on [page 299](#)
- Print Setup command on [page 299](#)
- Recent Workspaces on [page 299](#)
- Recent File command on [page 299](#)
- Exit command on [page 299](#)

New Command (File Menu)

 Displays the New command submenu ([Figure 7-4](#)) that allows you to display a new Workspace or create new IDE documents. The New  toolbar button displays a New dialog box that lists the same items to select as the submenu.

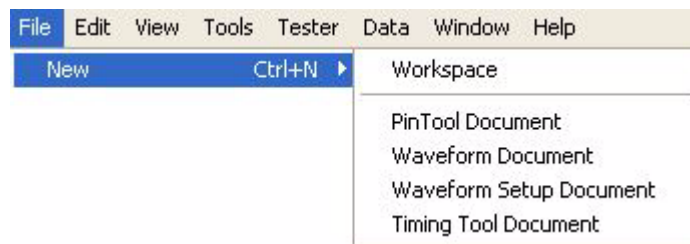


Figure 7-4. File > New Command Submenu

The New command submenu contains the following commands:

- Workspace command on [page 295](#)
- PinTool Document command on [page 295](#)
- Waveform Document command on [page 296](#)
- Waveform Setup Document command on [page 296](#)
- Timing Tool Document command on [page 296](#)

Workspace Command (New Command Submenu)

Displays as the active Workspace its default with its corresponding Menu bar, Toolbar, Navigator pane, Output pane, and Status bar.

PinTool Document Command (New Command Submenu)

Displays as the active document a blank PinTool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Document Command (New Command Submenu)

Displays as the active document a blank Waveform Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.



Waveform Setup Document Command (New Command Submenu)

Displays as the active document the default Waveform Setup Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Timing Tool Document Command (New Command Submenu)

Displays as the active document a blank Timing Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and graphical display window), Output pane, and Status bar.

Open Command (File Menu)

 Displays the Open command submenu ([Figure 7-5](#)) that allows you to open a Workspace or IDE documents from the submenu list. The Open  toolbar button displays a generic Open dialog box from which you can open a selection listed in the submenu.

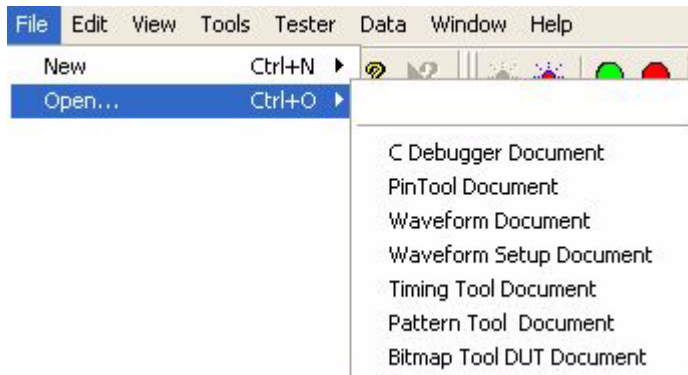


Figure 7-5. Open Command Submenu

The Open command submenu contains the following commands that display an Open dialog box similar to [Figure 7-6](#):

- C Debugger Document command on [page 297](#)
- PinTool Document command on [page 297](#)
- Waveform Document command on [page 297](#)
- Waveform Setup Document command on [page 297](#)
- Timing Tool Document command on [page 297](#)

- Pattern Tool Document command on [page 298](#)
- Bitmap Tool DUT Document command on [page 298](#)

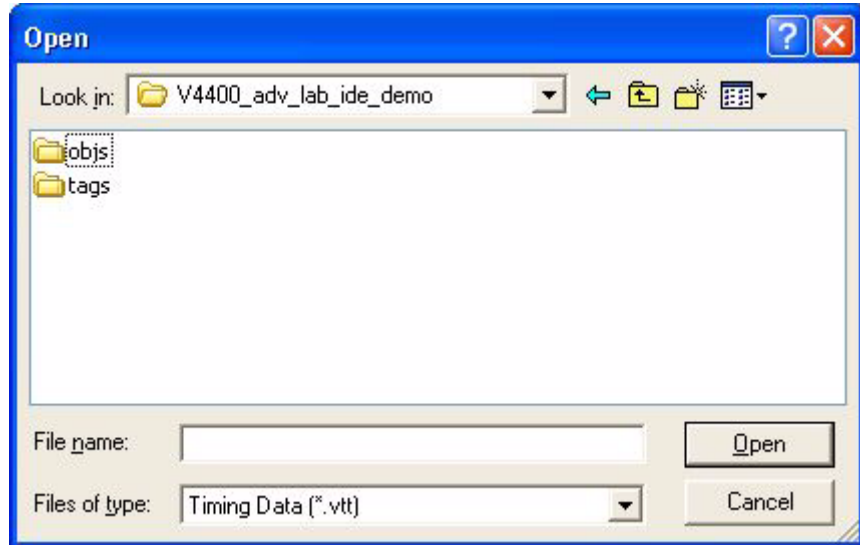


Figure 7-6. File > Open Dialog Box

C Debugger Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 7-6](#)) to select a previously saved C Debugger Tool document file with a *.cof extension.

PinTool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 7-6](#)) to select a previously saved PinTool document file with a *.pin file extension.

Waveform Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 7-6](#)) to select a previously saved Waveform document file with a *.dnc file extension.

Waveform Setup Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 7-6](#)) to select a previously saved Waveform Setup document file with a *.stp file extension.

Timing Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 7-6](#)) to select a previously saved Timing Tool document file with a *.vtt file extension.

Pattern Tool Document Command (Open Command Submenu)

Displays an Open dialog box (Figure 7-6) to select a previously saved Pattern Tool document file with an *.apg2 file extension.

Bitmap Tool DUT Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 7-6) to select a previously saved Bitmap Tool DUT definition document file with a *.dut file extension.

Close Command (File Menu)

Closes the active tool document.

Close All Command (File Menu)

Closes all tool documents and displays the default IDE main window.

Save Command (File Menu)



Saves the active document file.

Save As Command (File Menu)

Displays the Save As dialog box to save the active tool document file.

Open Workspace Command (File Menu)

Displays an Open Workspace dialog box with a *.wsp extension. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace and opening another. The Workspace consists of the tools, layout, and open documents.

Save Workspace Command (File Menu)

Saves the current workspace with a *.wsp extension. The Workspace consists of the tools, layout, and open documents.

Close Workspace Command (File Menu)

Closes the current workspace. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace.

Print Command (File Menu)



Prints the Pin List Tree Pane that lists the displaying pin groups/labels of the active Timing Tool document window.

Print Preview Command (File Menu)

Displays a print preview window of the Pin List Tree Pane that lists the displaying pin groups/labels of the active Timing Tool document window.

Print Setup Command (File Menu)

Displays a printer setup dialog box that allows you to select and configure a printer.

Recent Workspaces Command (File Menu)

Displays a Recent Workspaces submenu from which you can select a workspace.

Recent File Command (File Menu)

Not currently supported by the IDE.

Exit Command (File Menu)

Closes the IDE. If the workspace or any other tool document files have changed, you will be asked if you would like to save them.

Edit Menu

Selecting Edit in the menu bar opens the menu in [Figure 7-3](#).






Figure 7-7. Edit Menu

The Edit menu contains the following commands:

- Undo command below on [page 300](#)
- Redo command on [page 300](#)

Timing Tool Main Window

-  Cut command on [page 300](#)
-  Copy command below on [page 300](#)
-  Paste command on [page 300](#)
- Find command on [page 300](#)
- Replace command on [page 301](#)
- Find in Workspace on [page 301](#)


Undo Command (Edit Menu)

Allows you to undo any text editing in the Tabular View Pane.


Redo Command (Edit Menu)

Allows you to redo any text editing in the Tabular View Pane.

Cut Command (Edit Menu)

 Cuts the currently selected timing/vector information for insertion elsewhere.

Copy Command (Edit Menu)

 Copies the currently selected timing/vector information for insertion elsewhere.

Paste Command (Edit Menu)

 Inserts the last copied/cut timing data at the current spot in the vector sequence.

Find Command (Edit Menu)

Not supported by the Timing Tool. Displays the Find dialog box ([Figure 7-8](#)) used for text searching.

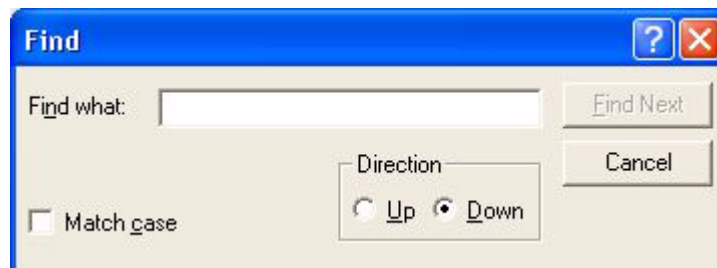


Figure 7-8. Find Command Dialog Box

Replace Command (Edit Menu)

Not supported by the Timing Tool. Displays the Replace dialog box (Figure 7-9) that provides text replacement capability based on the criteria you specify.



Figure 7-9. Replace Dialog Box

Find in Workspace Command (Edit Menu)

Not currently supported by the IDE.

View Menu

Selecting View in the menu bar opens the menu in Figure 7-10.

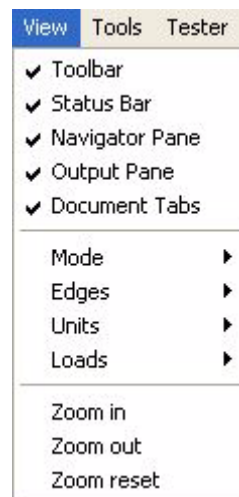


Figure 7-10. View Menu

The View menu contains the following commands:

Timing Tool Main Window

- Toolbar command on [page 302](#)
- Status Bar command on [page 304](#)
- Navigator Pane command on [page 304](#)
- Output Pane command on [page 304](#)
- Document Tabs command on [page 305](#)
- Mode command on [page 305](#)
- Edges command on [page 308](#)
- Units command on [page 309](#)
- Loads command on [page 310](#)
- Zoom In command on [page 310](#)
- Zoom Out command on [page 310](#)
- Zoom Reset command on [page 311](#)

Toolbar Command (View Menu)

Displays or hides the toolbar shown in [Figure 7-11](#). The toolbar displays at the top of the Timing Tool main window when a ✓ displays in front of its command in the View menu. Clicking on the buttons in the toolbar give you quick access to many of the menu bar commands. Clicking in the Display pane activates the associated toolbar buttons. Positioning the mouse cursor over a toolbar button displays tooltip text with the corresponding command description.

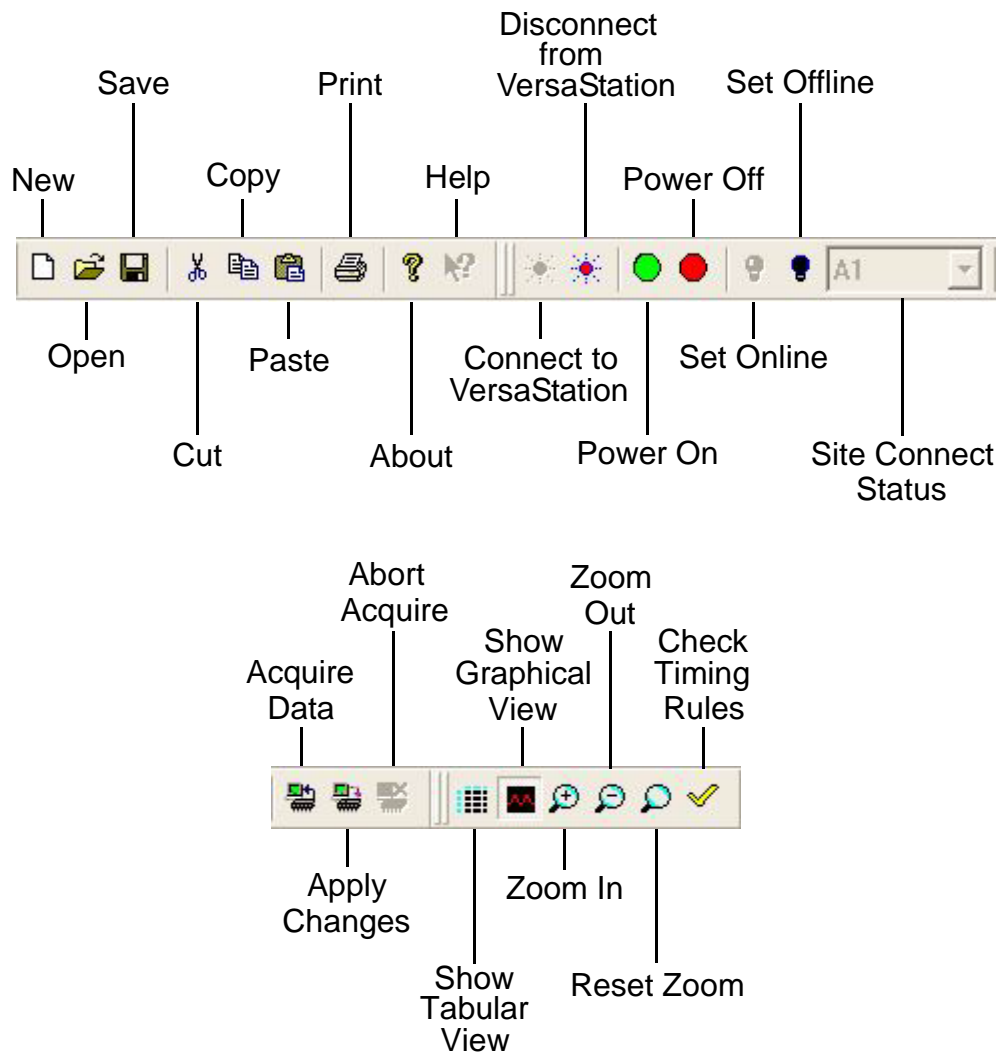





Figure 7-11. Timing Tool Toolbar


 File > New on [page 295](#)

 File > Open on [page 296](#)


 File > Save on [page 298](#)


 Edit > Cut on [page 300](#)


 Edit > Copy on [page 300](#)

 Help > Help on [page 321](#)

 Tester > Connect to VersaStation on [page 315](#)

 Tester > Disconnect from VersaStation on [page 315](#)

 Tester > Power On on [page 317](#)

 Tester > Power Off on [page 317](#)

Timing Tool Main WindowEdit > Paste on [page 300](#)Tester > Set Online on [page 315](#)File > Print on [page 298](#)Tester > Set Offline on [page 315](#)Help > About on [page 321](#)


A1 IDE Site Connect Status

Tester > Acquire Data on [page 316](#)View > Zoom In on [page 310](#)Tester > Apply Changes on [page 317](#)View > Zoom Out on [page 310](#)Tester > Abort Acquire on [page 317](#)View > Reset Zoom on [page 311](#)View > Mode > Show Tabular View on [page 305](#)Data > Check Timing Rules on [page 318](#)View > Mode > Show Graphical View on [page 306](#)**Status Bar Command (View Menu)**

Displays the Status Bar (similar to [Figure 7-1 on page 292](#)) in either the graphical or tabular display when a ✓ displays in front of its command in the View menu. The Status Bar displays the status of the active view window (for example, ready), the entry point of the displaying pattern, and the pattern name.


Navigator Pane Command (View Menu)

Displays the Navigator Pane (similar to [Figure 7-1 on page 292](#)) when a ✓ displays in front of its command in the View menu.

The Timing Tool is associated with the `TimingTool` icon on the Tools Tab  in the Navigator Pane.

Output Pane Command (View Menu)

Displays the Output Pane (similar to [Figure 7-1 on page 292](#)) when a ✓ displays in front of its command in the View menu.

The Timing Tool is associated with the `VOS Command` tab in the Output Pane. The `VOS Command` tab is enabled when the IDE is set online by the selecting the yellow Set Online  toolbar button or the corresponding `Tester > Set Online` command. The VOS

Command tab allows you to enter VOS terminal commands and display the results on the tab and in the corresponding test site window in the VK Test Station main window. See the “VOS Terminal Commands” chapter in the *Command Reference Volume 2* for the available commands.

Document Tabs Command (View Menu)

Displays the Document Tabs at the bottom of the Tool Document Window (similar to [Figure 7-1 on page 292](#)) when a ✓ displays in front of its command in the View menu.

Mode Command (View Menu)

Displays the Mode submenu ([Figure 7-12](#)) that allows you to select either Tabular view in the active view window or Graphical view in the active view window.




Figure 7-12. Mode Submenu

The Mode submenu contains the following two commands:

- View > Mode > Tabular below on [page 305](#)
- View > Mode > Graphical on [page 306](#)

Tabular Command (Mode Command Submenu)

 Displays the Tabular View Pane in the active document window (similar to [Figure 7-2 on page 293](#)) when a ✓ is displayed in front of its command in the Mode command submenu ([Figure 7-12](#)). It displays the selected pins in a tabular format. It shows the global time sets (GTS) currently set up for the selected pins and the corresponding local time sets (LTS) mapped to the GTS.


The tabular view (or grid view) consists of a header row, a row with the global timeset periods, followed by a row with the set of global timesets for each of the selected pin groups/pins being shown. Each pin row can be expanded or collapsed by clicking on the pin group/pin name (in the first column) to show the local timeset and edge settings for that pin.

Each pin row also has some columns dedicated to changing return mode and compare mode settings for that pin group/pin.

When a pin row is expanded it will show a row for each local timeset used for that pin or pin group. Each local timeset row will show the global timeset(s) that use that local timeset, the edge settings for each of the six edges, and a column of APG rules violations. If there is a rules violation for a local timeset edge set, it will show up highlighted in red.

Global timeset values, local timesets, and edge settings can all be modified by clicking in the grid at the appropriate value and changing the setting in that cell. Rules violations that result from changing a value will immediately appear upon setting the value.

Graphical Command (Mode Command Submenu)

 Displays the Graphical View Pane in the active document window (similar to [Figure 7-1 on page 292](#)) when a ✓ is displayed in front of its command in the Mode command submenu ([Figure 7-12](#)).

The graphical view consists of the pin group or pin labels on the left, the vector or cycle information at the bottom, and details of the timing data in the middle.

The Graphical View Pane shows the following information that includes all of the theoretical vector information related to timing such as the global time sets, formats, cycle times, and six edge settings:

- A waveform showing the graphical representation of what the data will do. The green line indicates PEL = 1 and a yellow line indicates a PEL = 0. Red indicates that the data is unknown. Gray displays for ambiguous data.
- Drive or compare format for the current cycle.
- Blue vertical lines showing cycle separation.
- Selectable blue diamond cycle marker that can be dragged or clicked on to change the cycle duration.
- Solid white lines separating pin group or pins.
- The following six edge settings with cycle numbers and edge designators that can be dragged to change their settings:
 - IO Start (IS)
 - IO End (IE)
 - Drive Start (DS)
 - Drive End (DE)
 - Strobe Start (SS)
 - Strobe End (SE)

The vector information at the bottom of the Graphical View Pane shows the following:

- Accumulated time
- Global timeset name and number for the cycle starting
- Entry point name and offset for the cycle starting
- Cycle number

The following settings and parameters can be changed by double-clicking on objects or areas on in the Graphical View Pane:

- Double-clicking on an edge marker displays an Edit Edge Value dialog box that allows you to edit the edge marker value (similar to [Figure 7-13](#)).

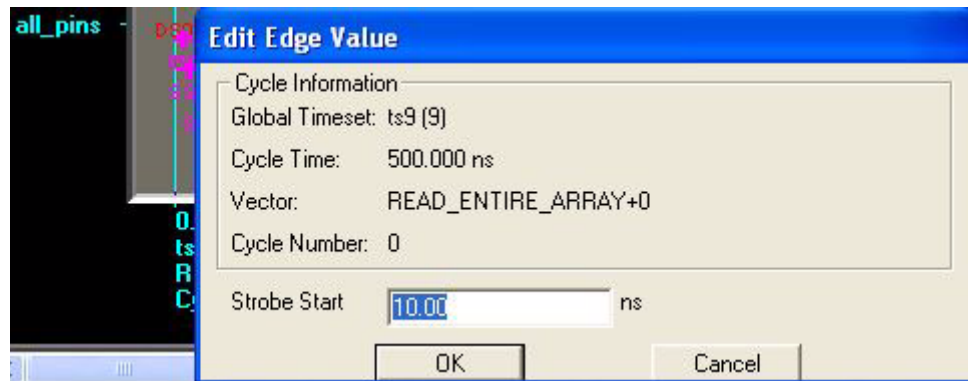


Figure 7-13. Edit Edge Dialog Box

- Double-clicking on a blue diamond cycle marker displays an Edit Global Timeset dialog box that allows you to change the global timeset for that cycle (similar to [Figure 7-14](#)).

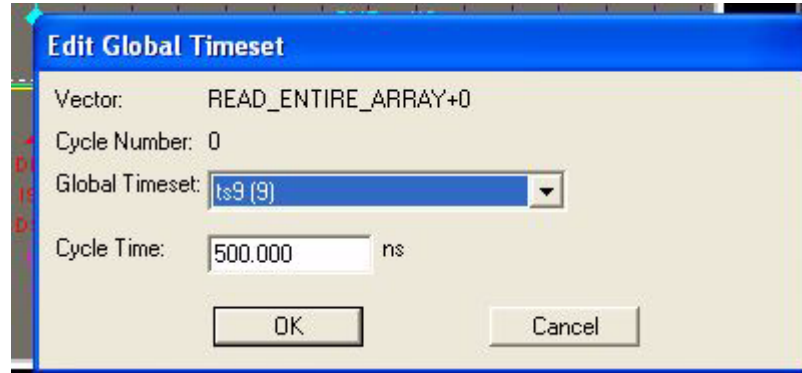


Figure 7-14. Edit Global Timeset Dialog Box

- Double-clicking anywhere else in the pin group or pin area displays an Edit Pin Attributes dialog box that allows you to change the channel mode and the pin mode (similar to [Figure 7-15](#)).

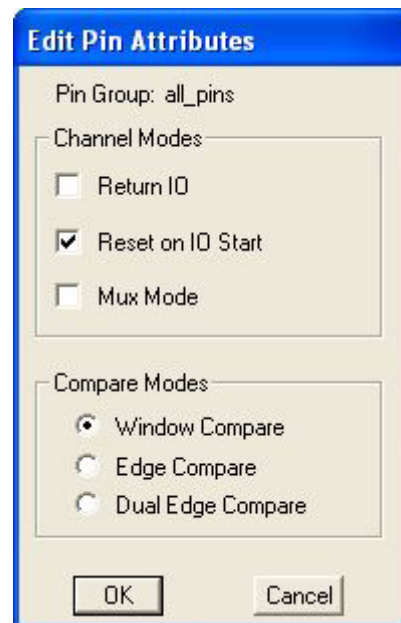


Figure 7-15. Edit Pin Attributes Dialog Box

Edges Command (View Menu)

Displays the Edges submenu ([Figure 7-16](#)) that allows you to select displaying of Edges only or Edges with Formatting information in the Timing Tool main window Graphical Display (similar to [Figure 7-1 on page 292](#)).

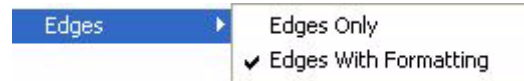


Figure 7-16. Edges Submenu

The Edges submenu contains the following two commands:

Edges Only Command (Edges Command Submenu)

Displays the edges only without formatting information in the graphical view when a ✓ is displayed in front of its command in the Edges command submenu (Figure 7-16).

Edges With Formatting Command (Edges Command Submenu)

Displays the edges with formatting information in the graphical view (similar to Figure 7-1 on page 292) when a ✓ is displayed in front of its command in the Edges command submenu (Figure 7-16). For example, FMT = NC.

Units Command (View Menu)

Displays the Units submenu (Figure 7-17) that allows showing all timing values in one of the allowed units. All values being shown either in the tabular display or the graphical display change to reflect the unit choice.



Figure 7-17. Units Submenu

The Units submenu contains the following two commands:

NanoSeconds Command (Units Command Submenu)

Shows all values displaying in either the tabular view or the graphical view in nanoseconds when a ✓ is displayed in front of its command in the Units command submenu (Figure 7-17).

PicoSeconds Command (Units Command Submenu)

Shows all values displaying in either the tabular view or the graphical view in picoseconds when a ✓ is displayed in front of its command in the Units command submenu (Figure 7-17).

Loads Command (View Menu)

Displays the Loads submenu (Figure 7-18) that controls displaying of the active load format in the graphical view (similar to Figure 7-1 on page 292).



Figure 7-18. Loads Submenu

The Loads submenu contains the following two commands:

Show Load Format Command (Units Command Submenu)

Displays the active load format in the graphical view (similar to Figure 7-1 on page 292) when a ✓ is displayed in front of its command in the Loads command submenu (Figure 7-17).


The active load format sawtooth symbol in the graphical view represents the following:

- A dotted line means the load is driven by data.
- A solid line means the load is enabled.
- A broken line means it is ambiguous when showing a pin group when the active status is different for pins in the group.


Hide Load Format Command (Units Command Submenu)

Hides the active load format in the graphical view when a ✓ is displayed in front of its command in the Loads command submenu (Figure 7-17).


Zoom In Command (View Menu)

 Zooms in on the graphical view in the active window. When the display mode is showing in the tabular format, this command is disabled.

Zoom Out Command (View Menu)

 Zooms out on the graphical view in the active window. When the display mode is showing in the tabular format, this command is disabled.

Zoom Reset Command (View Menu)

 Resets to the original zoom factor in the graphical view of the active window. When the display mode is showing in the tabular format, this command is disabled.

Tools Menu

Selecting Tools in the menu bar opens the menu in [Figure 7-19](#).

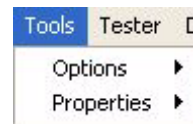


Figure 7-19. Tools Menu

The Tools menu contains the following commands:

- Options command on [page 311](#)
- Properties command on [page 311](#)

Options Command (Tools Menu)

Displays the Options submenu shown in [Figure 7-20](#).



Figure 7-20. Options Submenu

The Options command submenu contains the following command:

- TimingTool Options command on [page 311](#)

TimingTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

Properties Command (Tools Menu)

Displays the Properties submenu shown in [Figure 7-21](#).

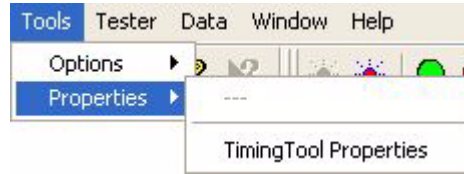


Figure 7-21. Properties Submenu

The Properties command submenu contains the following command:

- TimingTool Properties command on [page 312](#)

TimingTool Properties Command (Properties Command Submenu)

Displays the Set Data Options dialog box (similar to [Figure 7-22](#)) that has the following two tabs:

- Pin Groups tab ([Figure 7-22](#)): Lists all pin groups for the current set of vectors that can be selected or de-selected to display and then select the button.
- Global Timesets tab (similar to [Figure 7-23](#)): Lists all global time set for the current set of vectors that can be selected or de-selected to display and then select the button.

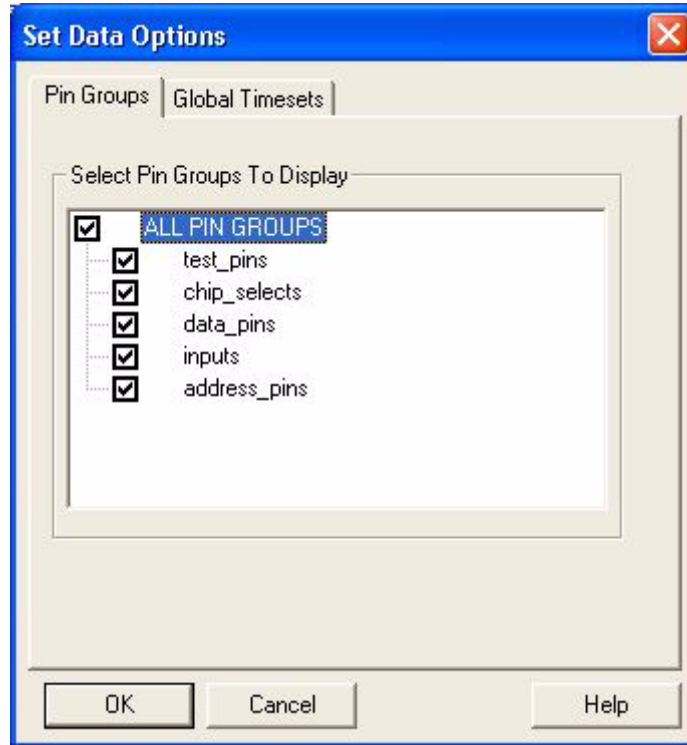


Figure 7-22. Set Options Dialog Box Pin Groups Tab

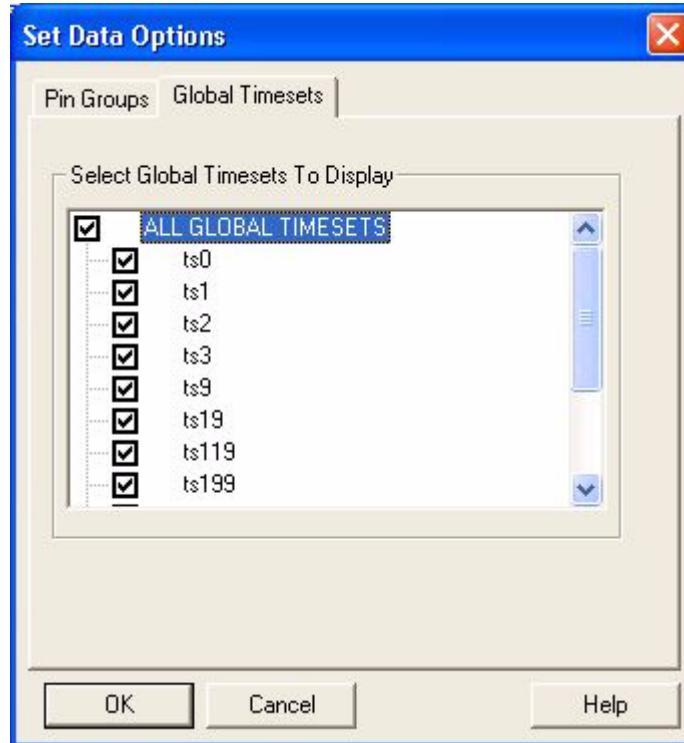


Figure 7-23. Set Options Dialog Box Global Timesets Tab










Tester Menu

Selecting Tester in the menu bar opens the menu in [Figure 7-24](#).




Figure 7-24. Tester Menu

The Tester menu contains the following commands:

-  Connect to VersaStation on [page 315](#)
-  Disconnect from VersaStation on [page 315](#)
-  Set Online command on [page 315](#)
-  Set Offline command on [page 315](#)
-  Acquire Data command on [page 316](#)
-  Apply Changes command on [page 317](#)
-  Abort Acquire command on [page 317](#)
-  Tester Power On command on [page 317](#)
-  Tester Power Off command on [page 317](#)


Connect to VersaStation Command (Tester Menu)

 Connects the IDE to VersaStation (formerly called PCM). The IDE must be connected to VersaStation (PCM) before it can be connected to a specific tester test site.

Disconnect from VersaStation Command (Tester Menu)


 Disconnects the IDE from VersaStation (formerly called PCM).

Set Online Command (Tester Menu)

 Connects the IDE to the tester for the following tools that support online mode. The IDE must be connected to VersaStation (formerly PCM) before it can be connected to a specific test site.


- C Program Debugger (currently has no offline capability)
- Pattern Tool (currently has no offline capability)
- Waveform Tool
- Timing Tool

Set Offline Command (Tester Menu)



 Disconnects the IDE from the tester. The following tools support offline mode:

- Pin Tool (currently has no online capability)
- Waveform Tool (viewing saved files only)
- Timing Tool (viewing saved files only)
- Bitmap Tool (currently has no online capability)

Timing Tool Main Window

Select the Open  toolbar button or the File > Open command to display an open dialog box from which a Timing Tool file with a .VTT (Versatest Timing Tool) extension is opened. The .VTT file is created by selecting File > Save after timing data is acquired in online mode by selecting Tester > Acquire Data.

Acquire Data Command (Tester Menu)

 Displays the Acquire Timing Data dialog box (similar to [Figure 7-25](#)) that specifies that data to be acquired and displayed. The timing data acquired is from the physical site specified in the toolbar Site Connect Status drop-down list box and the vector data is from the current test program. Selecting the yellow Set Online  toolbar button or corresponding Tester > Set Online command connects the IDE to the tester site A1 as shown in the toolbar drop-down list box.

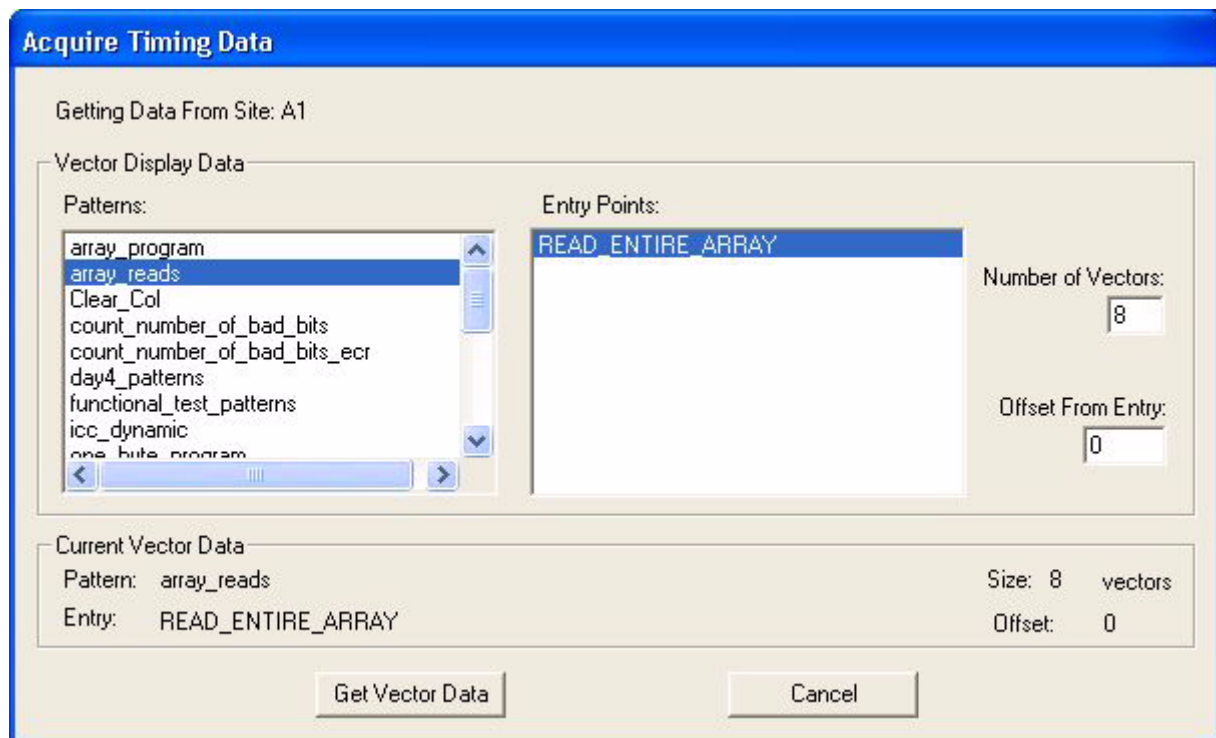


Figure 7-25. Acquire Timing Data Dialog Box

The Acquire Timing Data dialog box contains the following fields:

- Vector Display Data panel:
 - Patterns: Displays the patterns in the acquired timing data.

- **Entry Points:** Displays the entry point for the selected pattern.
- **Number of Vectors:** Specifies the number of vectors in the selected pattern to display. The initial value is the number of vectors in the pattern.
- **Offset from Entry:** Specifies the offset from the entry point from which the data acquire begins.
- **Current Vector Data panel:**
 - **Pattern:** Displays name of the selected pattern.
 - **Entry:** Displays the name of the selected entry point.
 - **Size:** Displays the number of vectors in the selected pattern.
 - **Offset:** Displays the offset in the selected pattern.
- **Get Vector Data** button: Acquires the specified data and displays it in the Timing Tool graphical view (similar to [Figure 7-1 on page 292](#)).

Apply Changes Command (Tester Menu)



Downloads edited timing data back to the hardware.


Abort Acquire Command (Tester Menu)



After selecting the **Get Vector Data** button in the Acquire Timing Data Dialog Box (similar to [Figure 7-25](#)), stops the capture if you would like to stop it before it is complete.


Tester Power On Command (Tester Menu)



Same as the VK Test Station main window Utilities > Power On command and its corresponding  toolbar button. Resets and powers up the test sites (Test Head).

Tester Power Off Command (Tester Menu)



Same as the VK Test Station main window Utilities > Power Off command and its corresponding  toolbar button. Turns off power to the test sites (Test Head).

Data Menu

Selecting Data in the menu bar opens the menu in [Figure 7-26](#).

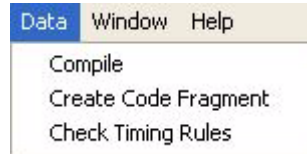


Figure 7-26. Data Menu

The Data menu contains the following commands:

- Compile command on [page 318](#)
- Create Code Fragment command on [page 318](#)
- Check Timing Rules command on [page 318](#)


Compile Command (Data Menu)

Allows saving of edited timing data in a compact file format (file extension .VTTC) that can be read by a new (yet to be defined) VOS command in order to set all of the timing from within a test program.

Create Code Fragment Command (Data Menu)

Allows creation of a code fragment (a subroutine, actually) containing all of the information needed to set up the hardware timing as described by the timing data. This subroutine can be compiled in with and called from within the test program.

Check Timing Rules Command (Data Menu)

 Displays the Check Timing Rules dialog box (similar to [Figure 7-27](#)) for the pins selected in the Pin List Tree pane. The APG Rules Checker is an off-line tool that is used for checking patterns to identify when Pattern Language Programming Rules have been violated. The APG operates properly if, and only if, you adhere to these pattern language rules. The Timing Tool will test the given timing data for rules violation. See appendix A, “Pattern Language Programming Rules,” in the *Command Reference Volume 1* for detailed information about the rules. For the V4400 test system, see appendix B, “APG Rules Checker,” in the *V4400 Command Reference Volume 1* for additional information about the rules checker.

As shown in the Type of Rules Checking panel ([Figure 7-27](#)), this dialog box provides the following two modes for running the APG Rules Checker:

- Check Edges Only: Checks the rules in the tabular view.

- **Check Vectors:** Checks the rules in graphical view. Those rules that apply only to cycle-to-cycle timing, or that require knowledge of the channel format, will only be tested in the graphical timing view, not in the tabular view.

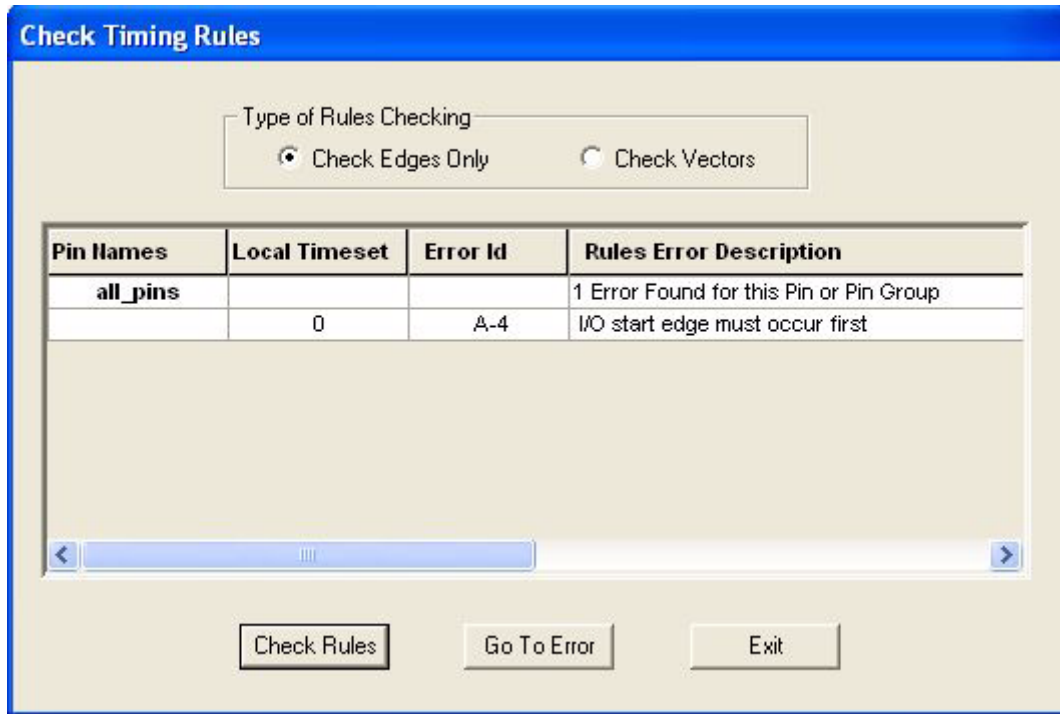


Figure 7-27. Check Timing Rules Dialog Box

Leaving the default Check Edges Only option button selected and selecting the Check Rules button, checks the rules and displays the results (similar to [Figure 7-27](#)). The results contain the following fields:

- **Pin Names:** Displays the pin group or pin name failing.
- **Local Timeset:** Displays the LTS that has the error.
- **Error Id:** Displays the APG rule number violated. This number is used to reference the rule in the Pattern Language Programming Rules.
- **Rules Error Description:** Displays the number of errors for the selected pin or pin group and a brief summary of each violation.

Timing Tool Main Window

Selecting the **Check Vectors** option button in the Check Timing Rules dialog box (Figure 7-27) returns to displaying the Graphical Display, and selecting the **Check Rules** button displays the results in the Graphical Display with the Check Timing Rules dialog box displaying. The failing edge marker labels display in red in the Graphical Display. These labels display in red whenever there is an error, not only when you run the rules checker.

Double-clicking on a particular violation in the dialog box, or by highlighting the violation row and selecting the button, the graphical or tabular view will show the specific violation.

Window Menu

Selecting Window in the menu bar opens the menu in Figure 7-28.



Figure 7-28. Window Menu

The Window menu contains the following commands:

- New Window command on [page 320](#)
- Close command on [page 320](#)
- Close All command on [page 321](#)
- Cascade command on [page 321](#)
- Tile command on [page 321](#)
- Minimize All command on [page 321](#)

New Window Command (Window Menu)

Displays a blank copy of the active timing tool document window.

Close Command (Window Menu)

Closes the active tool document window.

Close All Command (Window Menu)

Closes all tool document windows with their corresponding tabs.

Cascade Command (Window Menu)

Cascades all open tool document windows in an overlapping fashion one on top of another with the title bar of each visible.

Tile Command (Window Menu)

Tiles all open tool document windows in a non-overlapping fashion.

Minimize All Command (Window Menu)

Not currently supported.

Help Menu

Selecting Help in the menu bar opens the menu in [Figure 7-29](#).




Figure 7-29. Help Menu

The Help menu contains the following two commands:

Help Topics Command (Help Menu)

 Not currently supported.

About Versatest Integrated Development Environment Command (Help Menu)

 Displays the About Versatest Integrated Development Environment dialog box that contains software component version and copyright information (similar to [Figure 7-30](#)).

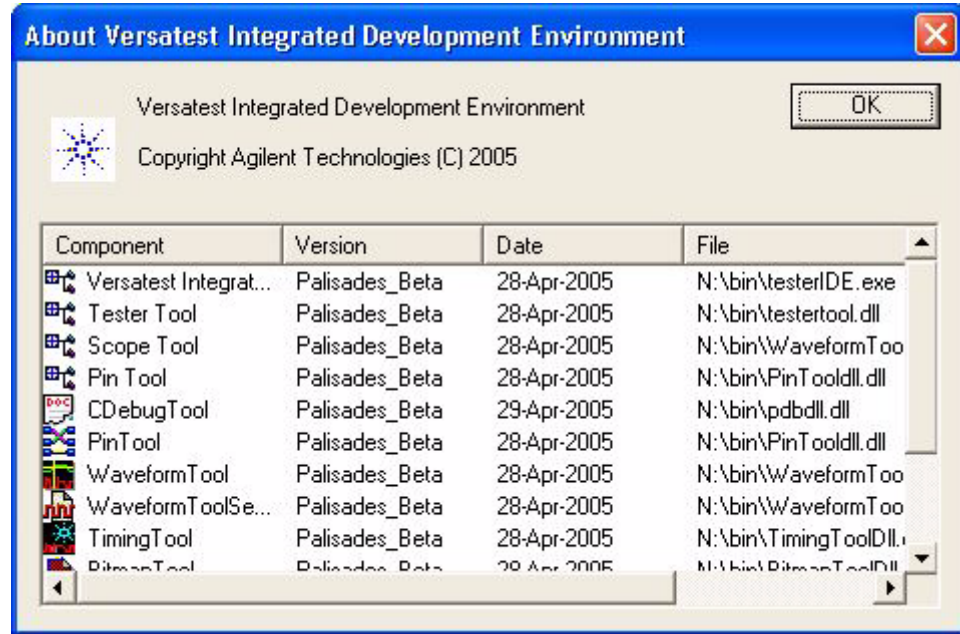


Figure 7-30. About Versatest Integrated Development Environment

Pin List Tree Pane

The Pin List Tree pane (similar to [Figure 7-1 on page 292](#)) displays the defined pin groups. Selecting the expand (+) button for a pin group opens the tree to display the component pin channels. Similarly, selecting the collapse (-) button for a pin group causes the tree for that group to collapse to display just the pin group name.

Clicking to select one or multiple pin channels (Ctrl + click) displays the corresponding timing plots in either the graphical or tabular display. You can also select multiple pins by clicking on a pin to highlight it and then pressing the (Shift) + (↓) keys or (Shift) + (↑) keys to select pins in sequence.

Timing Tool Getting Started

The Timing Tool displays GTS, LTS, and timing edge information in a graphical and tabular format.

The graphical display currently shows all of the theoretical vector information related to timing that includes the global time sets, formats, cycle times, and the following six edge settings:

- IO Start
- IO End
- Drive Start
- Drive End
- Strobe Start
- Strobe End

The tabular format displays selected pins in a tabular format. It shows the GTS currently set up for the selected pins and the corresponding LTS mapped to the GTS.

The Timing Tool also provides the capability to test the given timing data for Pattern Language Programming Rules violations and display errors in both the graphical and tabular views.

The Timing Tool has online and offline modes. In online mode, the timing data is acquired from the a specified physical test site and the vector data is from the current test program. In offline mode, the data comes from a previously saved Timing Tool file. The Timing Tool file is created in online mode after the data has been acquired. After the data is acquired in online mode or the Timing Tool file is opened in offline mode, the features are currently the same for both modes, except offline mode can not interact with the hardware.

This section demonstrates how to setup, capture, and display Timing Tool data for analysis. For additional information about the Timing Too, see the [“Timing Tool Main Window”](#) section on [page 291](#) that provides descriptions of all the menus, menu commands, and dialog boxes that make up the tool’s interface.

Getting Started Contents

This Getting Started contains the following examples:

- [“Loading the Test Program” on page 324](#)

- [“Launching the IDE and Displaying the Timing Tool Document Window” on page 332](#)
- [“Using the Timing Tool in Offline and Online Modes” on page 336](#)


NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader's `View > Zoom In` and `View > Zoom Out` menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

Loading the Test Program

In this section of the Getting Started, we will perform the following tasks in preparation for launching the IDE, Timing Tool, and acquiring and displaying the timing data in the Timing Tool graphical and tabular views.

- Launch the VK Test Station application and display its VK Test Station main window.
- Load a plan file, power on the test sites (test head), and download the test program files specified in the plan file to the test sites.

- 1 Selecting  > Programs > Versatest Test System Software > VK Test Station displays the VK Test Station main window (similar to [Figure 7-31](#)).

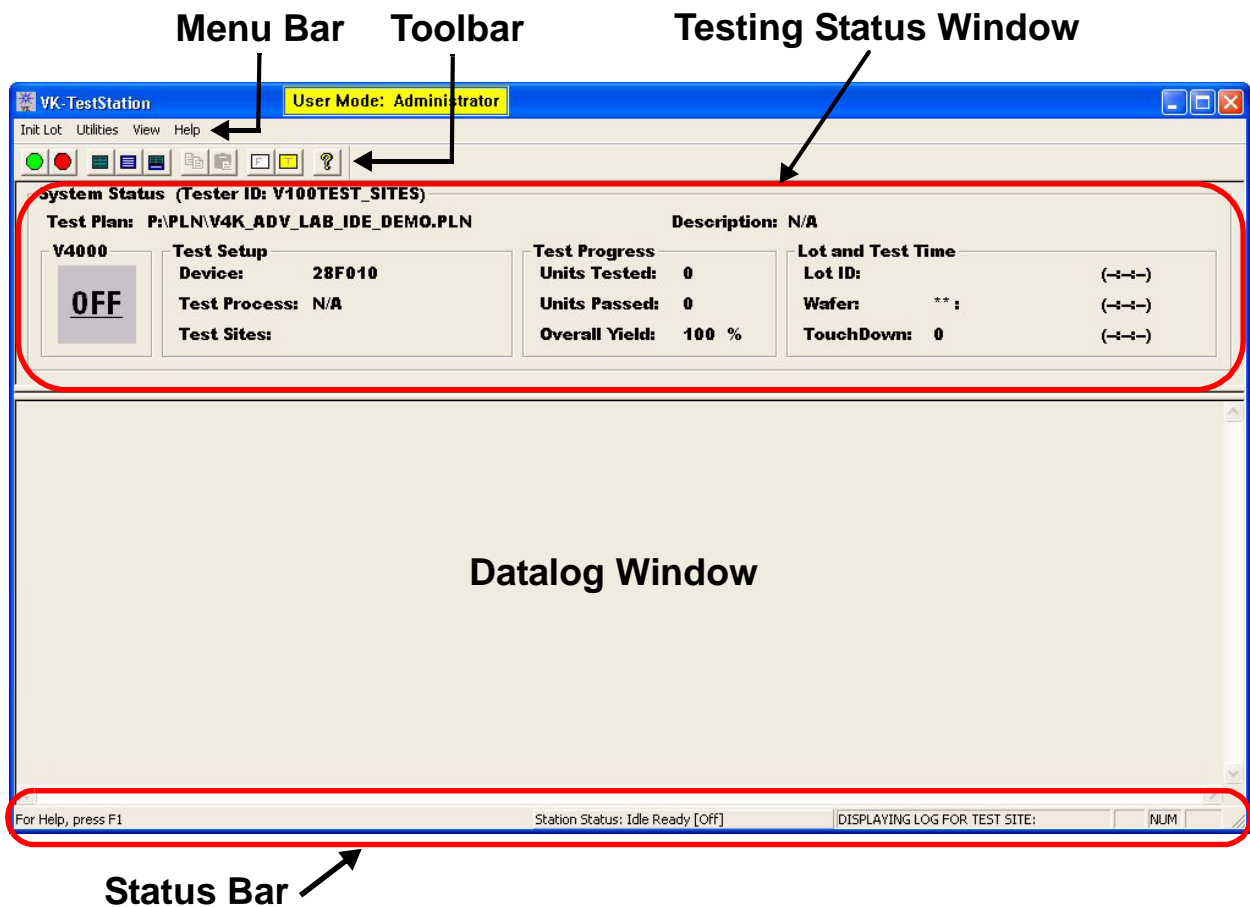


Figure 7-31. VK Test Station Main Window

- 2 In the menu bar, selecting Init Lot > Enter Lot Information displays the Initialize Test Station Setup dialog box ([Figure 7-32](#)) that is used to set up each lot for testing.

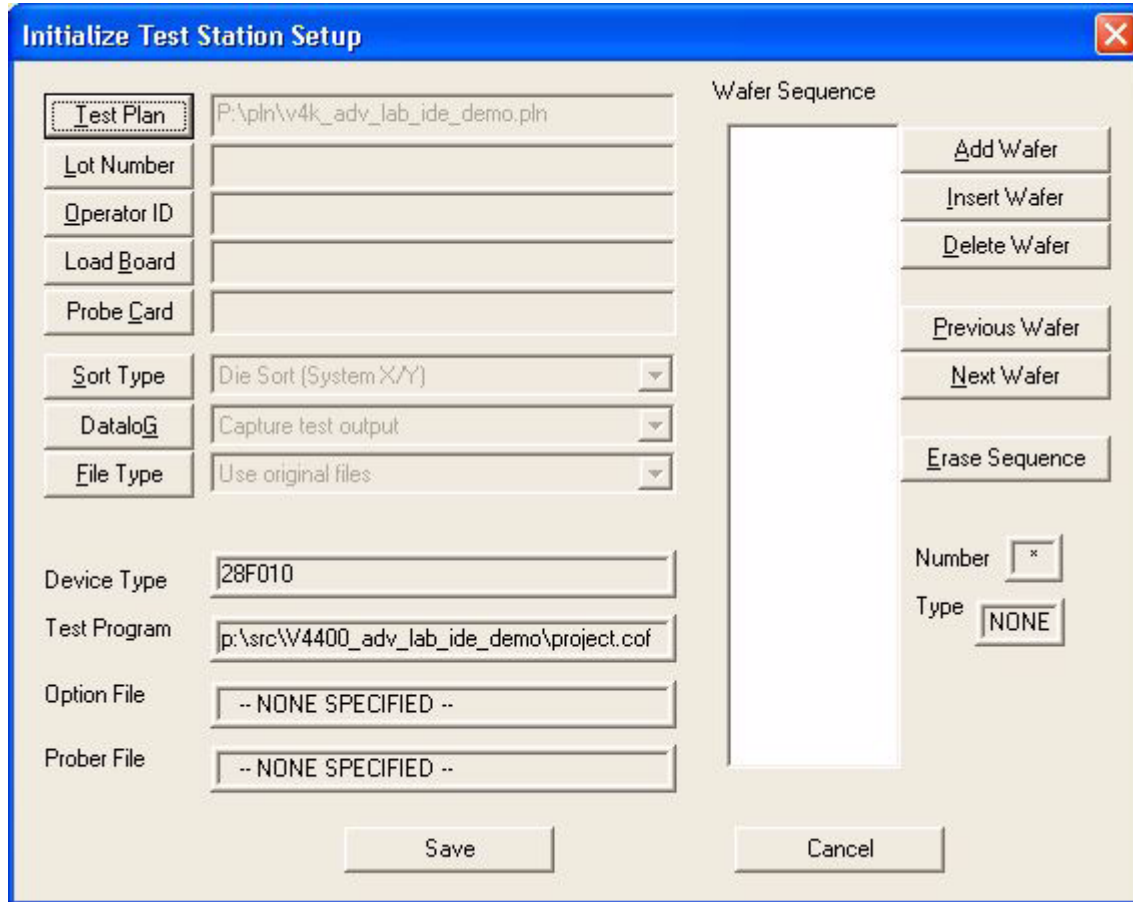


Figure 7-32. Initialize Test Station Setup Dialog Box

- 3 Selecting the **Test Plan** button displays the Open dialog box (Figure 7-33) that lists the available plan files. Test plan files define the tester setup that is used. The `v4k_adv_lab_ide_demo.pln` plan file will be used for this example.

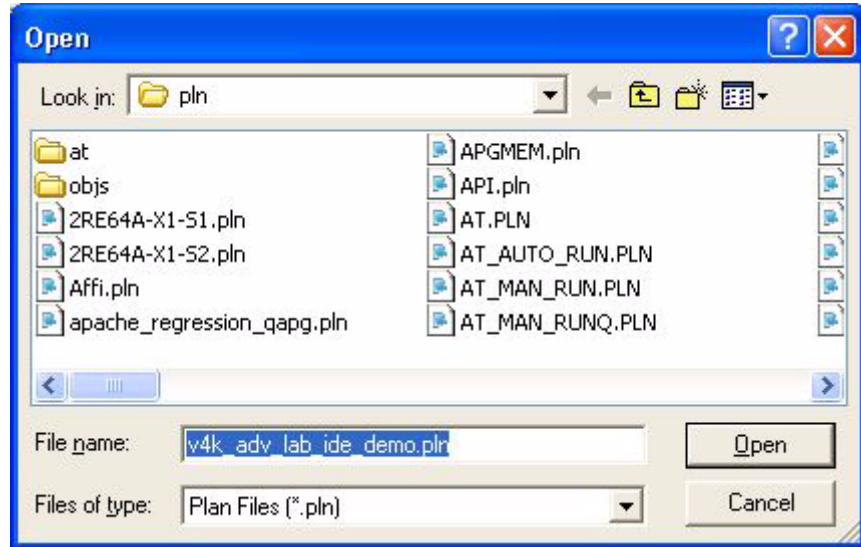


Figure 7-33. Select Test Plan Dialog Box

- 4 Selecting the `v4k_adv_lab_ide_demo.pln` plan file to highlight it, and selecting **Open** displays the Initialize Test Station Setup dialog box with the plan file displayed in the Test Plan field (Figure 7-32 on page 326).
- 5 Selecting the **Save** button in the dialog box displays a Red Hand Alert dialog box that warns about the loss of summary data (Figure 7-34). The TEST_PLAN_WARNING plan file configuration switch controls whether this dialog box displays. The default is for it to display.

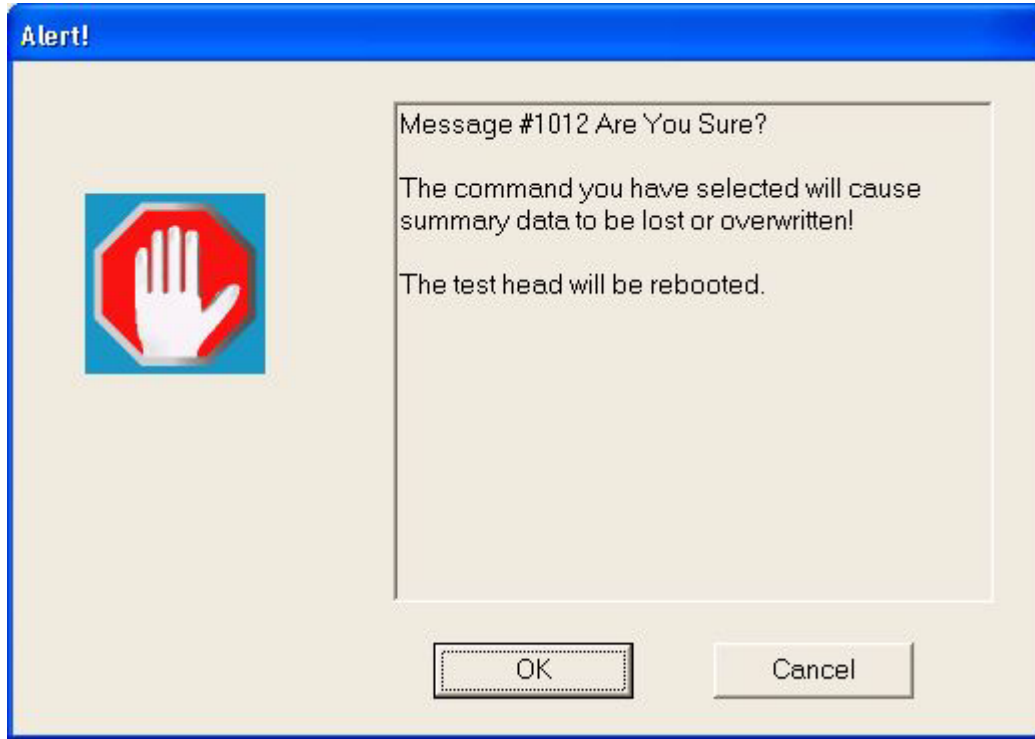


Figure 7-34. Red Hand Alert Are You Sure Dialog Box

- 6 Selecting displays another Red Hand Alert dialog box (Figure 7-35) that warns to Z down the wafer and disconnect all DUTs prior to initialization of the test sites. The TEST_PLAN_WARNING plan file switch also controls whether this dialog box displays.



Figure 7-35. Red Hand Alert Z-Down Dialog Box

- 7 Selecting displays the Test Plan Validation dialog box (Figure 7-36). The `VALIDATE 0x10` plan file test switch controls whether this dialog box displays. It displays the corresponding checksums and adds them to the summary file.

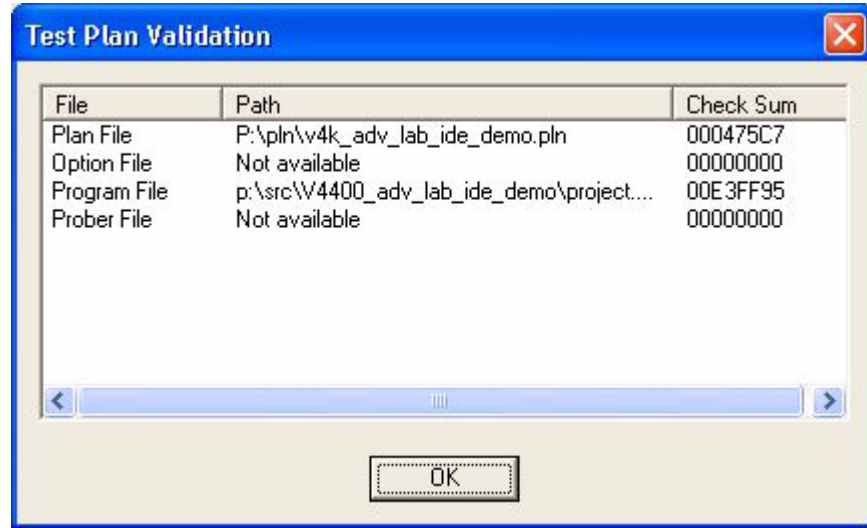


Figure 7-36. Test Plan Validation Dialog Box

- 8 Selecting begins the test head power on and downloads the Versatest Operating System (VOS) and the test program files specified in the plan file. The power on is complete when the terminal prompt A1> displays in the Datalog window ([Figure 7-37](#)).

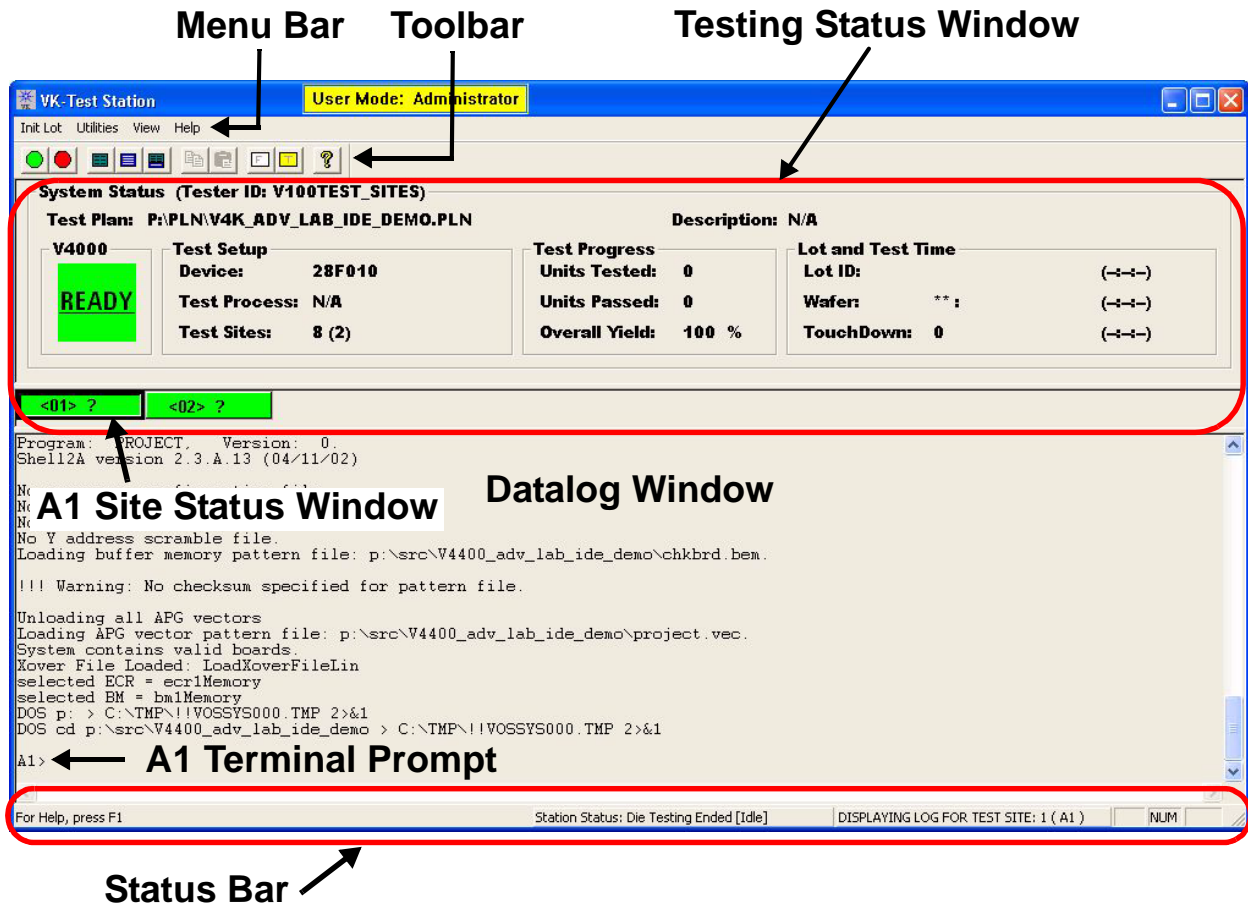



Figure 7-37. VK Test Station Main Window After Power On

Launching the IDE and Displaying the Timing Tool Document Window

This section demonstrates how to launch IDE and display the Timing Tool Document Window in preparation to connect to a test site in online mode and display the timing data in the Timing Tool graphical and tabular views.

- 1 Selecting  > Programs > Versatest Test System Software > Integrated Development Environment displays its default main window (Figure 7-38).

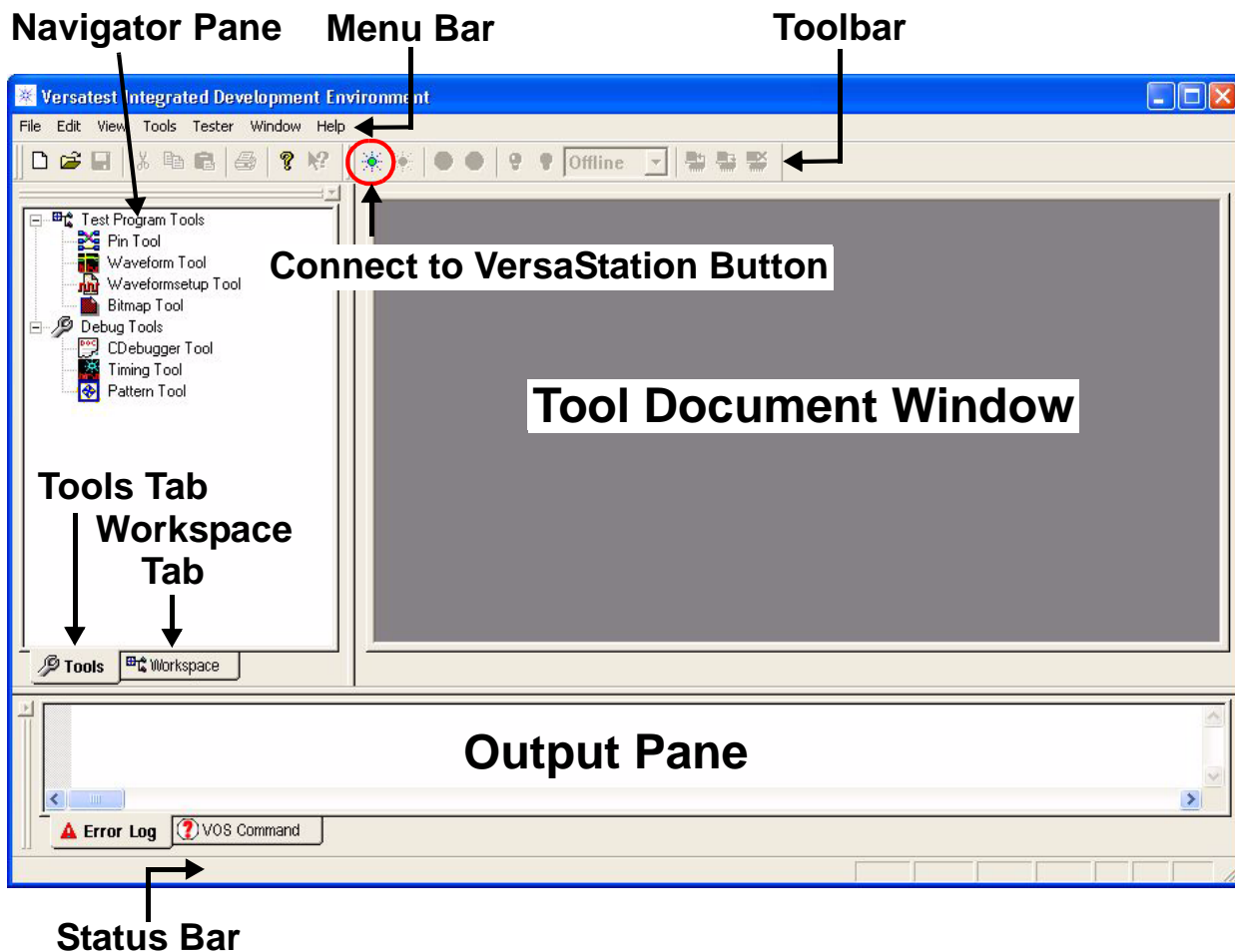



Figure 7-38. Versatest Integrated Development Environment Main Window

- 2 Selecting the green starlight Connect to VersaStation  toolbar button or the Tester > Connect to VersaStation command connects the IDE to VersaStation (formerly PCM) as indicated in the

Output Pane in [Figure 7-39](#). The IDE must be connected to VersaStation (PCM) before it can be connected to a specific tester test site.

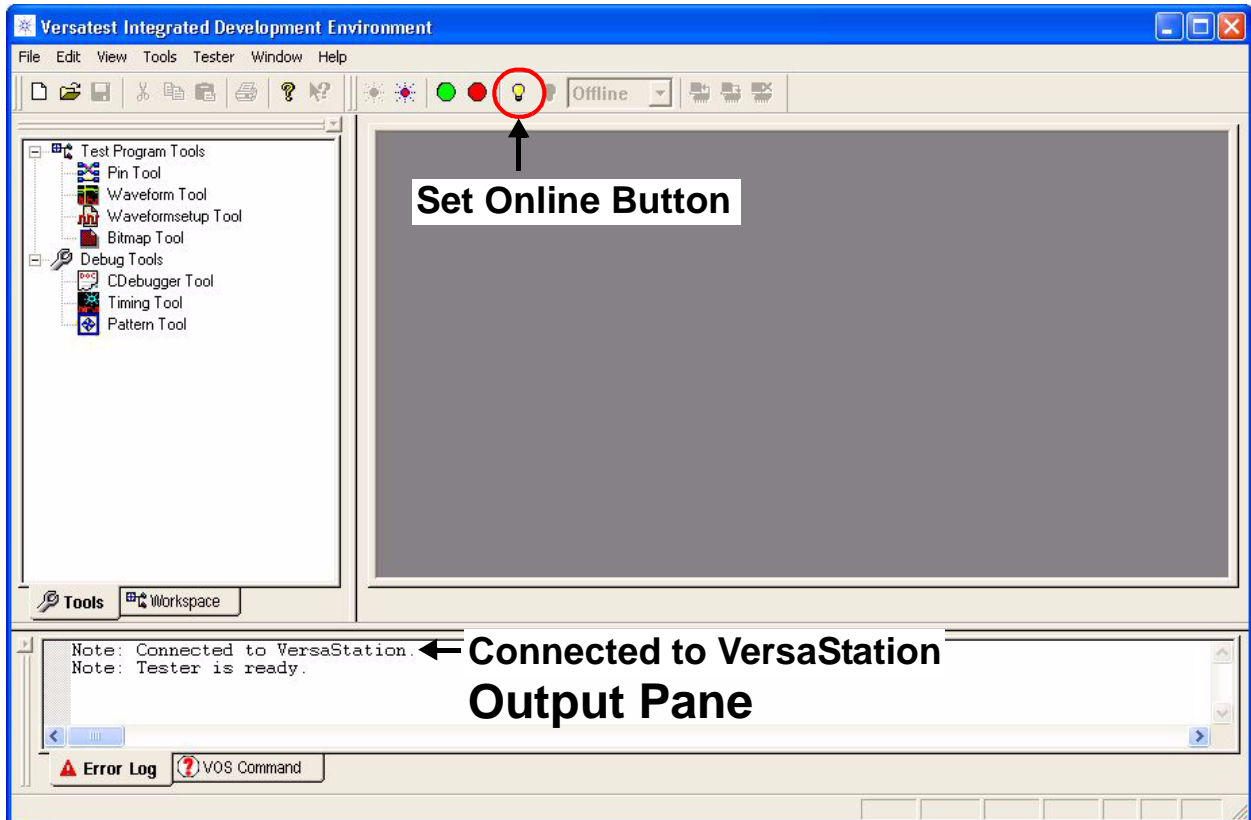



Figure 7-39. IDE Connected to VersaStation

- 3 Selecting the yellow light bulb Set Online  toolbar button or corresponding Tester > Set Online command enables the IDE to connect to the tester when the Site Connect Status drop-down list box A1 is enabled as shown in the toolbar in ([Figure 7-40](#)).

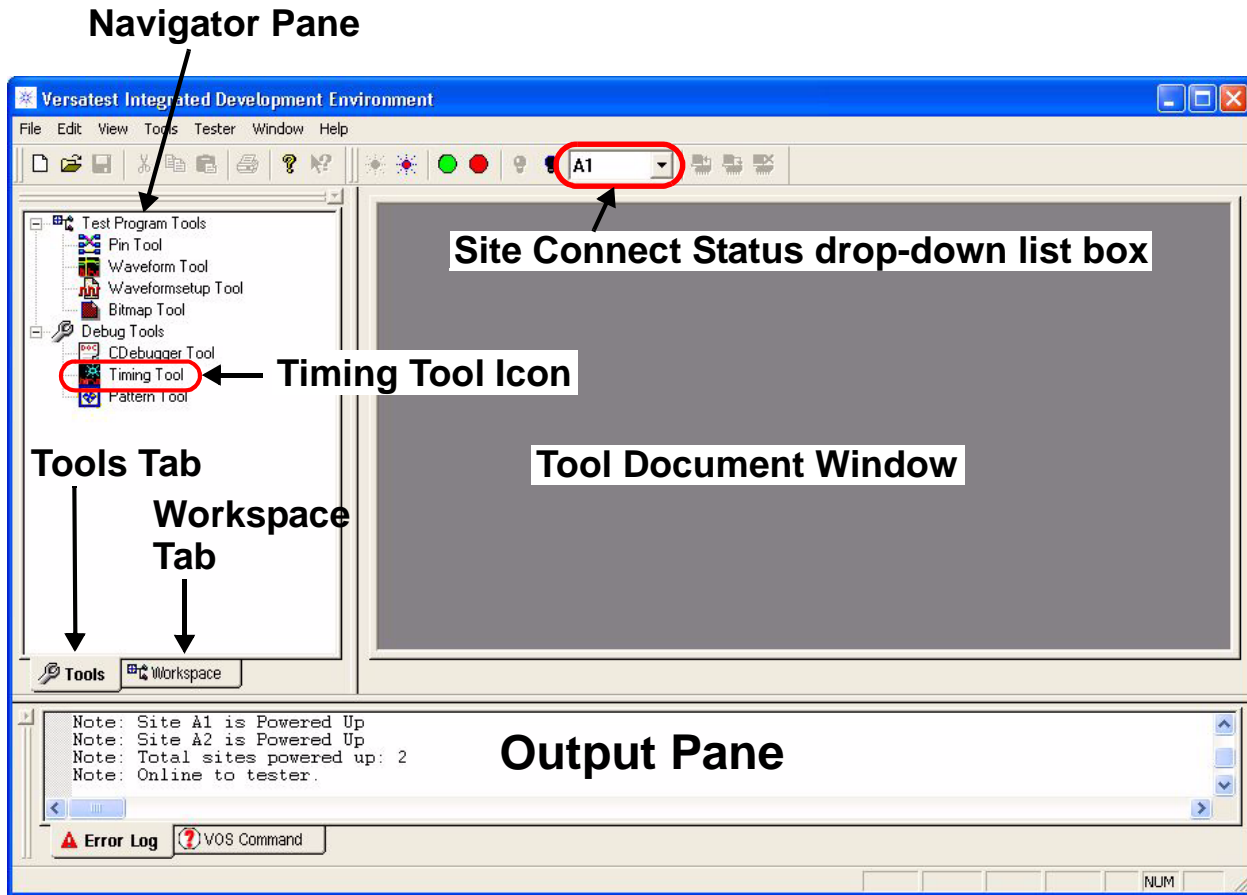


Figure 7-40. IDE Main Window Set Online

- 4 Choosing the site that the IDE connects to is done by selecting the down-arrow button on the right side of the Site Connect Status drop-down list box to display the available sites and selecting from the list (similar to Figure 7-41). Selecting a tool makes the connection to that site and disables the Site Connect Status drop-down list box.



Figure 7-41. Site Connect Status Drop-Down List Box

- 5 Double-clicking the TimingTool icon under Debug Tools (Figure 7-40) displays the Timing Tool as the active tool in the Tool Document window (Figure 7-42). Selecting the tool makes the connection to that site and disables the Site Connect Status drop-down

list box. This also adds the Timing Tool Document  tab at the bottom of the Timing Tool Document window, and its menu bar and toolbar.

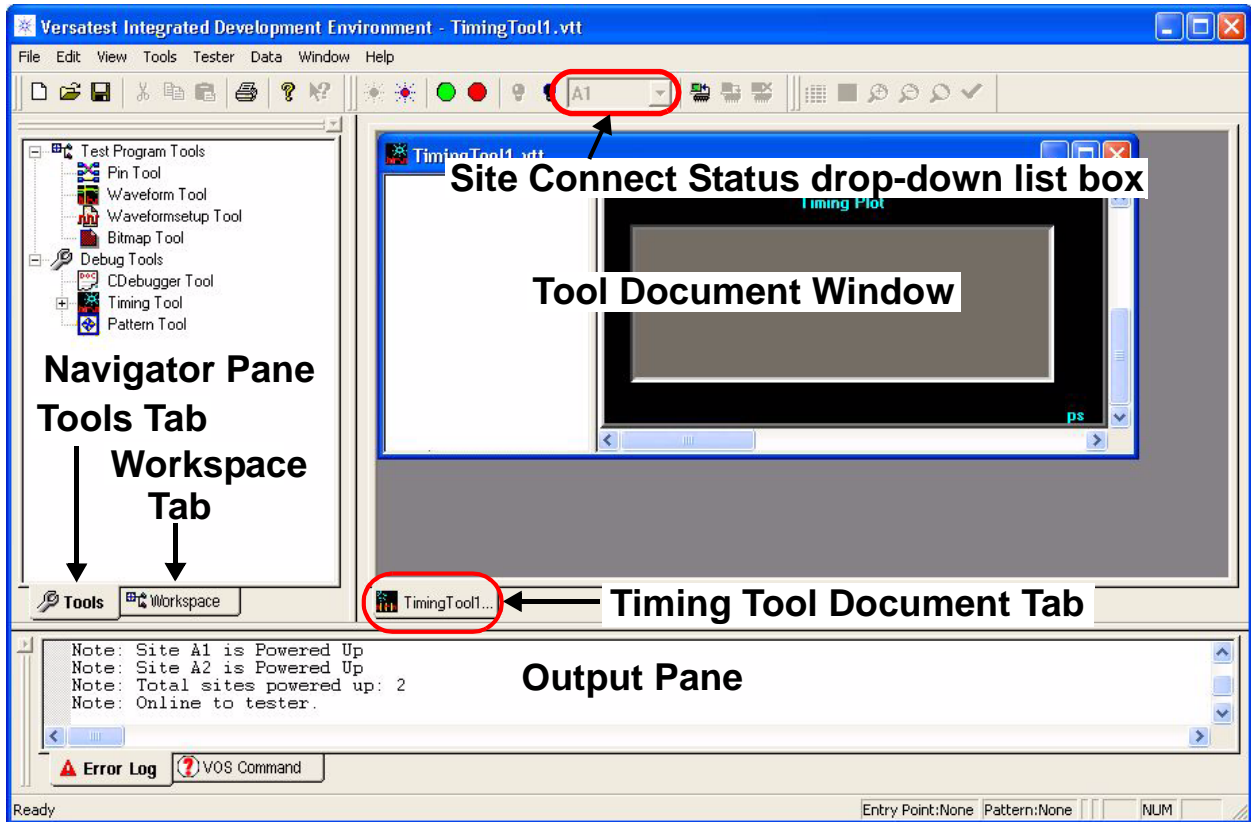






Figure 7-42. Timing Tool Default Graphical View

Using the Timing Tool in Offline and Online Modes

Online mode requires that the VK Test Station software be running with the appropriate plan file loaded. In offline mode, the Timing Tool can run as a stand-alone application.

- 1 In offline mode, selecting `File > Open > Timing Tool Document` displays an Open Dialog box from which a Timing Tool file with a .VTT (Versatest Timing Tool) extension is opened. The .VTT file is created by selecting `File > Save` after timing data is acquired in online mode by selecting `Tester > Acquire Data`.

In online mode, selecting the Acquire Data  toolbar button or its corresponding `Tester > Acquire Data` command displays the Acquire Timing Data dialog box (similar to [Figure 7-43](#)) that specifies the data to be acquired and displayed. The timing data acquired is from the physical site specified in the toolbar Site Connect Status `A1`  drop-down list box and the vector data is from the current test program. As done previously, selecting the yellow Set Online  toolbar button or corresponding `Tester > Set Online` command connects the IDE to the tester `A1` as shown in the toolbar `A1`  drop-down list box.

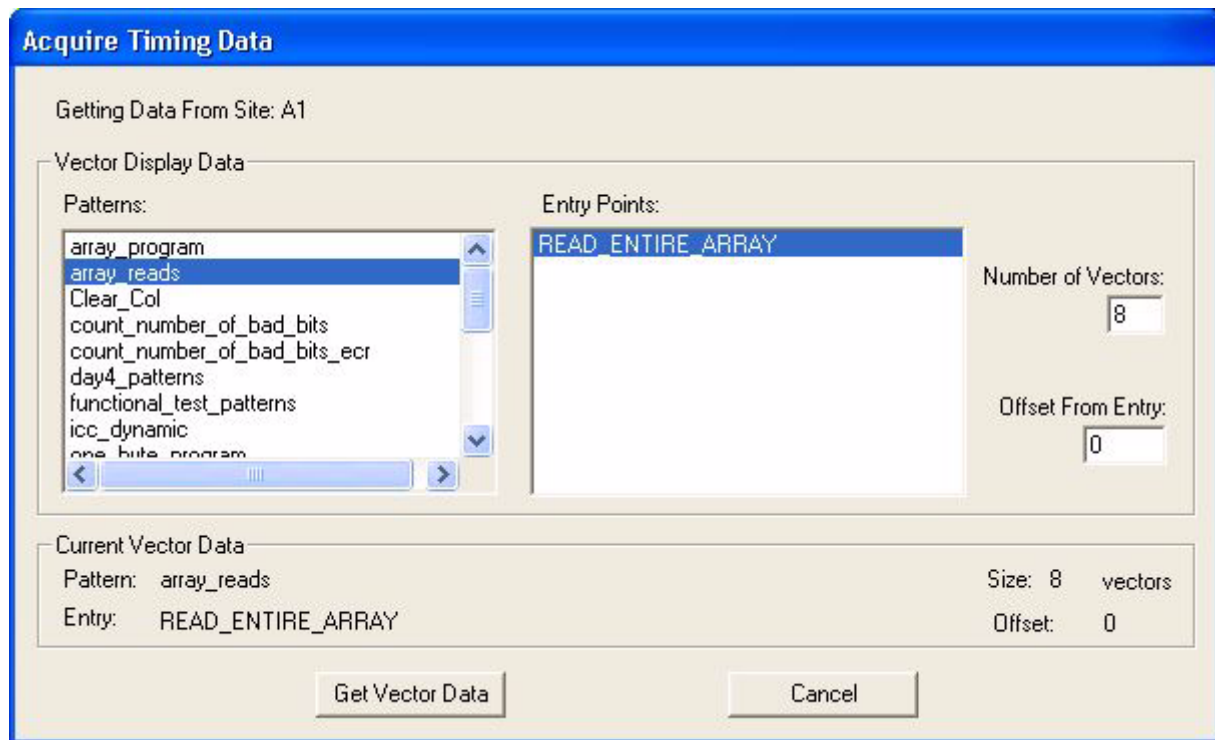


Figure 7-43. Acquire Timing Data Dialog Box

The Acquire Timing Data dialog box contains the following fields:

- Vector Display Data panel:
 - Patterns: Displays the patterns in the acquired timing data.
 - Entry Points: Displays the entry point for the selected pattern.
 - Number of Vectors: Specifies the number of vectors in the selected pattern to display. The initial value is the number of vectors in the pattern.
 - Offset from Entry: Specifies the offset from the entry point from which the data acquire begins.
 - Current Vector Data panel:
 - Pattern: Displays name of the selected pattern.
 - Entry: Displays the name of the selected entry point.
 - Size: Displays the number of vectors in the selected pattern.
 - Offset: Displays the offset in the selected pattern.
 - button: Acquires the specified data and displays it in the Timing Tool graphical view (similar to [Figure 7-44](#)).
- 2 Selecting the button in the Acquire Timing Data dialog box (similar to [Figure 7-43](#)) acquires the specified data and displays it in the Timing Tool graphical view (similar to [Figure 7-44](#)).

Timing Tool Getting Started

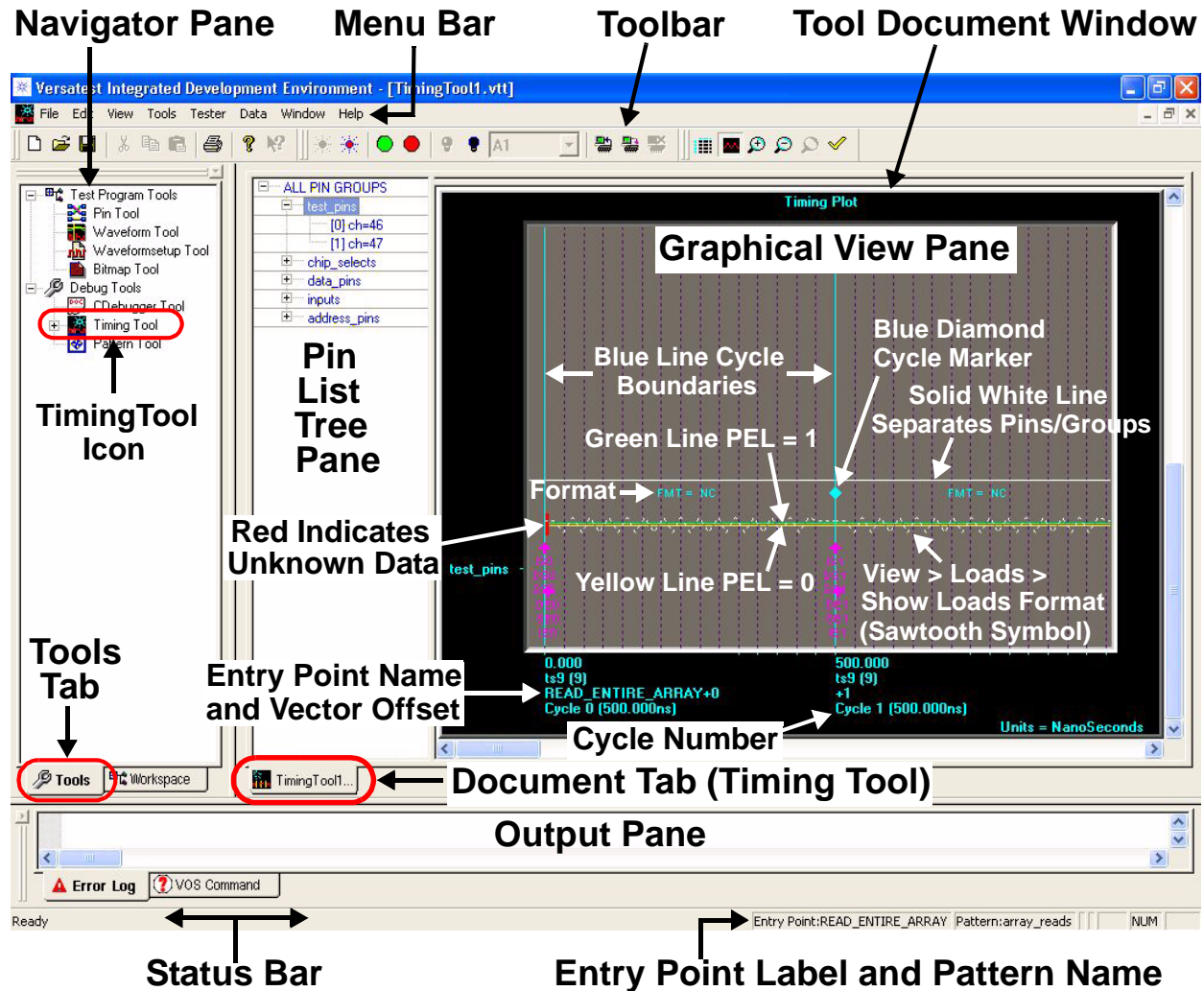



Figure 7-44. Timing Tool Main Window Graphical View Pane

- 3 Selecting the Show Tabular View  toolbar button or its corresponding View > Mode > Tabular command displays the tabular view (similar to Figure 7-45).

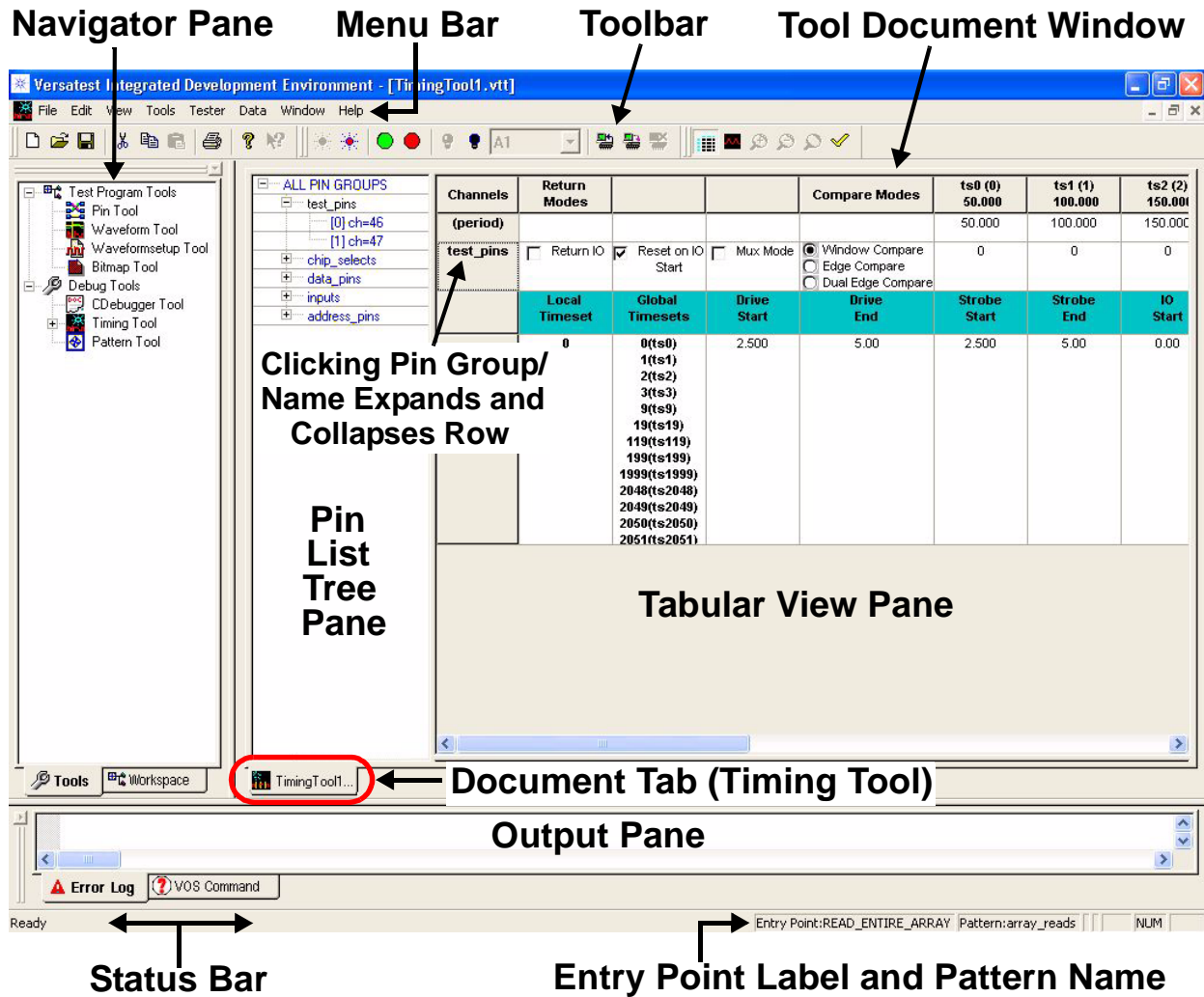


Figure 7-45. Timing Tool Main Window Tabular View Pane

Introduction

This chapter provides information about the optional Versatest Series Bitmap Tool. This tool allows you to view and compare multiple bitmap files.

Using the optional Bitmap Tool has licensing requirements. See the “Software Installation” chapter in the *User's Guide* for more information.

Chapter Contents

This chapter contains the following information about the Timing Tool:

- [“Bitmap Tool Overview” on page 343](#): Provides information about what the Bitmap Tool is and does, its purpose, and a listing of all C language commands and plan file switches used for bitmap programming.
- [“Bitmap Tool Main Window” on page 349](#): Provides descriptions of the application interface functional areas, menus, menu commands, and dialog boxes.
- [“Bitmap Tool Getting Started” on page 382](#): Describes how to create and load DUT definition files, and load and view bitmap files.
- [“DUT Definition File” on page 424](#): Describes with several examples about how to create DUT definition files.

NOTE

The actual colors displayed in this manual can be viewed from its Acrobat Reader PDF file on the Versatest Series Manuals CD-ROM. If you are viewing the PDF file, you can use Acrobat Reader's `View > Zoom In` and `View > Zoom Out` menu bar commands to adjust the display magnification to help you see graphics such as waveforms.

Bitmap Tool Overview

The Bitmap Tool is an application that allows you to view and compare multiple failed bitmap files. Using the Bitmap Tool, you can pinpoint specific locations where memory bits pass and fail tests.

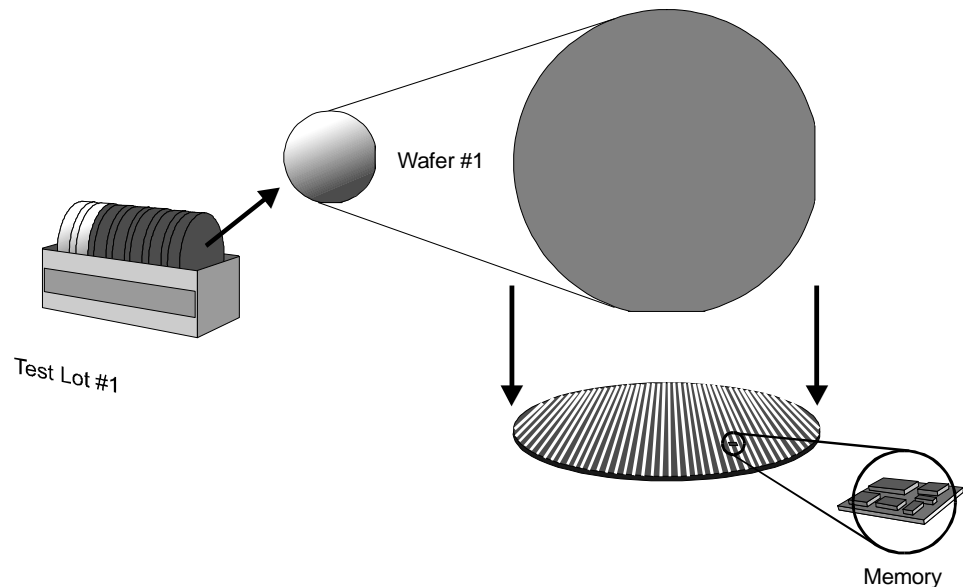


Figure 8-1. Taking a Closer Look at Test Samples

Organizations that manufacture memory devices or use them in product development suffer high costs related to testing them for defects or failures.

As the demand for these products increases, testing and scrap costs also increase. As cost increases, it becomes necessary to find ways to reduce testing costs, reduce scrap, and increase the yield of usable product.

It also becomes necessary to swiftly but logically attack the highest costs of measurable failures first, then move on to less expensive issues until your product reaches a zero-defect level of quality.

To achieve this end, sophisticated test equipment and teams of engineers and technicians test memory arrays and analyze test results in an attempt to find the causes of failures.

The Bitmap Tool moves toward automating some of these processes with a software application that analyzes data from silicon wafer test equipment.

Bitmap Tool Overview

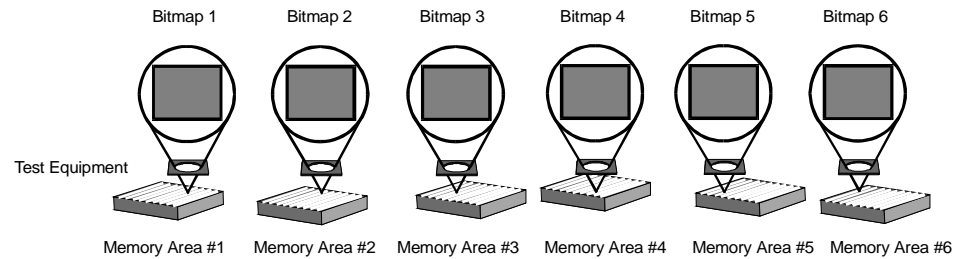


Figure 8-2. Translating Test Results

The Agilent Versatest Series test equipment produce bitmap files that result from test findings. After the test equipment collects failure data from a memory array, that information is stored in a logical or physical bitmap file. The Bitmap Tool translates the file into a visual representation, providing a surprisingly usable method of visually querying for failure locations.

The Bitmap Tool provides a means of analyzing bitmap files in many ways. For example, use the Bitmap Tool to analyze multiple bitmap files from a single memory array to study and compare results from different kinds of tests. You can also apply the Bitmap Tool to analyze multiple bitmap files from multiple memory arrays to compare the results of the same test performed on multiple memory arrays.

The Bitmap Tool allows you to visualize a stack of bitmaps for an easy, straightforward method of comparison and analysis. This dramatically reduces the labor cost of analyzing the test results, and allows you to review more results at higher speeds.

The Bitmap Tool provides a visual representation of multiple bitmap files for comparison and analysis. It is able to analyze and store the condition of each bit from bitmap files generated during testing. The two possible conditions for each bit are pass or fail. The Versatest Series test equipment Error Catch RAM (ECR) bitmap files store bits that pass as 1s and failing bits as 0s (zeros). Versatest bitmap files have a .hbm extension.

The Bitmap Tool looks for four basic characteristics about the bitmap files stored.

- Failing bits found in the same location on different bitmaps
- Failing bits found in different locations on different bitmaps
- Passing bits found in the same location on different bitmaps different bitmaps
- Passing bits found in different locations on different bitmaps

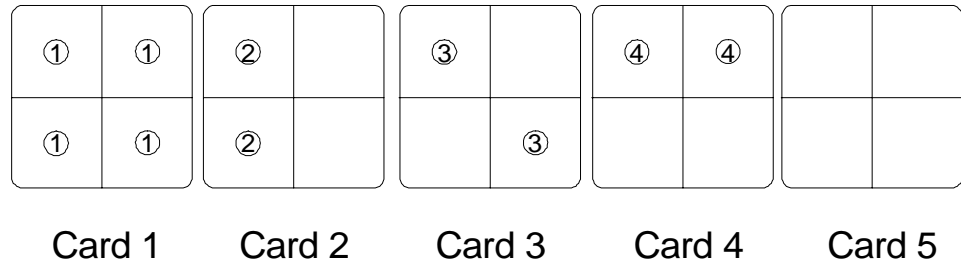


Figure 8-3. Paper Card Example

For example, think of a bitmap as though it were a paper card with holes punched in locations where failed bits are placed (see [Figure 8-3](#)). If you stacked several of these cards upon one another, you could note:

- The location of all failed bits on all of the cards.
- The locations of each failed bit where those bits appear in the same location as failed bits on other cards.
- The locations where failed bits appear, but do not match with the same location on other cards.

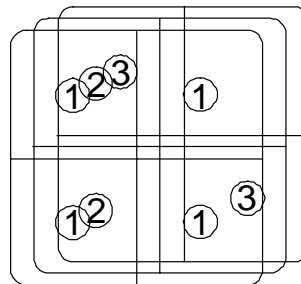


Figure 8-4. Stacking the Deck - Accumulating Bitmaps

If you inverted your test by punching holes in locations where passing bits are located, you could compare results of passing bits on the cards. This would allow you to note:

- The location of all passing bits on all of the cards.
- The locations of each passing bit where those bits appear in the same location as passing bits on other cards.
- The locations where passing bits appear, but do not match with the same location as passing bits on other cards.

Logical Operations

The Bitmap Tool provides the capability to use logical operations to visualize other characteristics of failed and passing bits.

Selecting the Bitmap Tool's OR logical operation allows you to analyze all of the failed bits on selected bitmaps from those loaded. It ignores the locations of all passing bit locations. [Figure 8-5](#) illustrates how all failed bit locations are selected for display on the view pane.

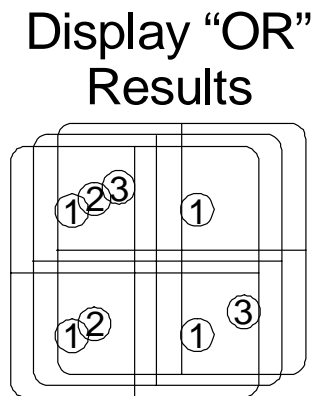


Figure 8-5. "OR" Operations Show All Failed Bits

In the inverted state, it allows you to see the locations of all passing bits on all bitmaps, ignoring the location of all failed bits.

If you want to expose locations where bits fail in the same location on all loaded bitmaps, you can select the AND operator (see the `Action > Logical Operations` command on [page 372](#)) to provide this output. [Figure 8-6](#) illustrates how failed bits in common locations (circled) are chosen for display on the view pane.

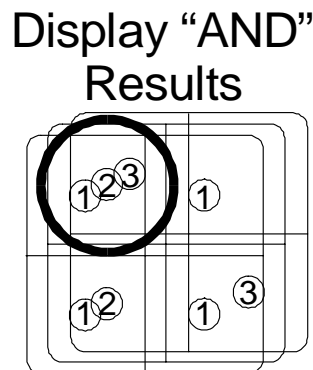


Figure 8-6. "AND" Displays Only Matching Bits

If you want to expose only failed bits when they appear in different locations, and ignore failed bits in common locations, select the XOR operator (see the `Action > Logical Operations` command on [page 372](#)). [Figure 8-7](#) illustrates how locations where the condition differs (circled) are chosen for display on the view pane.

Display “XOR” Result

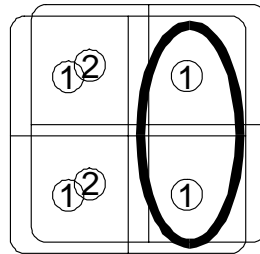


Figure 8-7. “XOR” Displays Only Non-Matching Locations

To use this feature, select the first bitmap, then add that bitmap to a second bitmap using the XOR function. This allows you to obtain the resulting union of the bitmaps. Next, pair the result from the union with another bitmap.

Using this paper card analogy, you would select the first card and hold it up to a second card ([Figure 8-7](#)). Locations where both cards have holes would be ignored. Locations where holes appear differently in same places would be collected onto a third paper card called a result. This result creates a logical operation file that you can use just as though it were a card or bitmap.

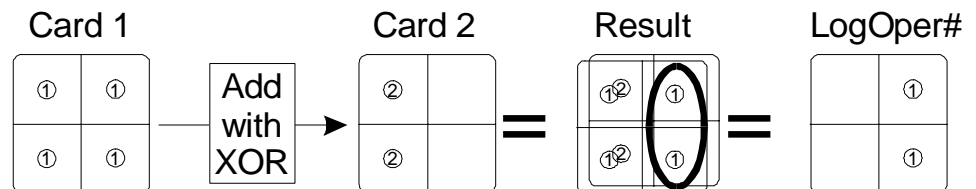


Figure 8-8. Using the “XOR” Function

C Language Commands and Plan File Switches

The following C language commands are used for writing bitmap files that are compatible with the Bitmap Tool. See the *Versatest Series Command Reference Volume 1* for command descriptions.

- `get_bitmap_num_param`
- `get_bitmap_str_param`
- `read_bmeocr_bitmap`
- `set_bitmap_num_param`
- `set_bitmap_str_param`
- `write_bmeocr_bitmap`

The following plan file and configuration file switches are available for use with the `write_bmeocr_bitmap` command. See the *Versatest Series Command Reference Volume 2* for the switch descriptions.

- `BITMAP_FILE_REV`
- `BITMAP_NUM_DUT`
- `BITMAP_NUM_DUT_MASK`
- `BITMAP_NUM_IO`
- `BITMAP_XMAX`
- `BITMAP_XMIN`
- `BITMAP_YMAX`
- `BITMAP_YMIN`
- `BITMAP_ZMAX`
- `BITMAP_ZMIN`

Bitmap Tool Main Window

The Bitmap Tool main window shown in [Figure 8-9](#) is the application interface.

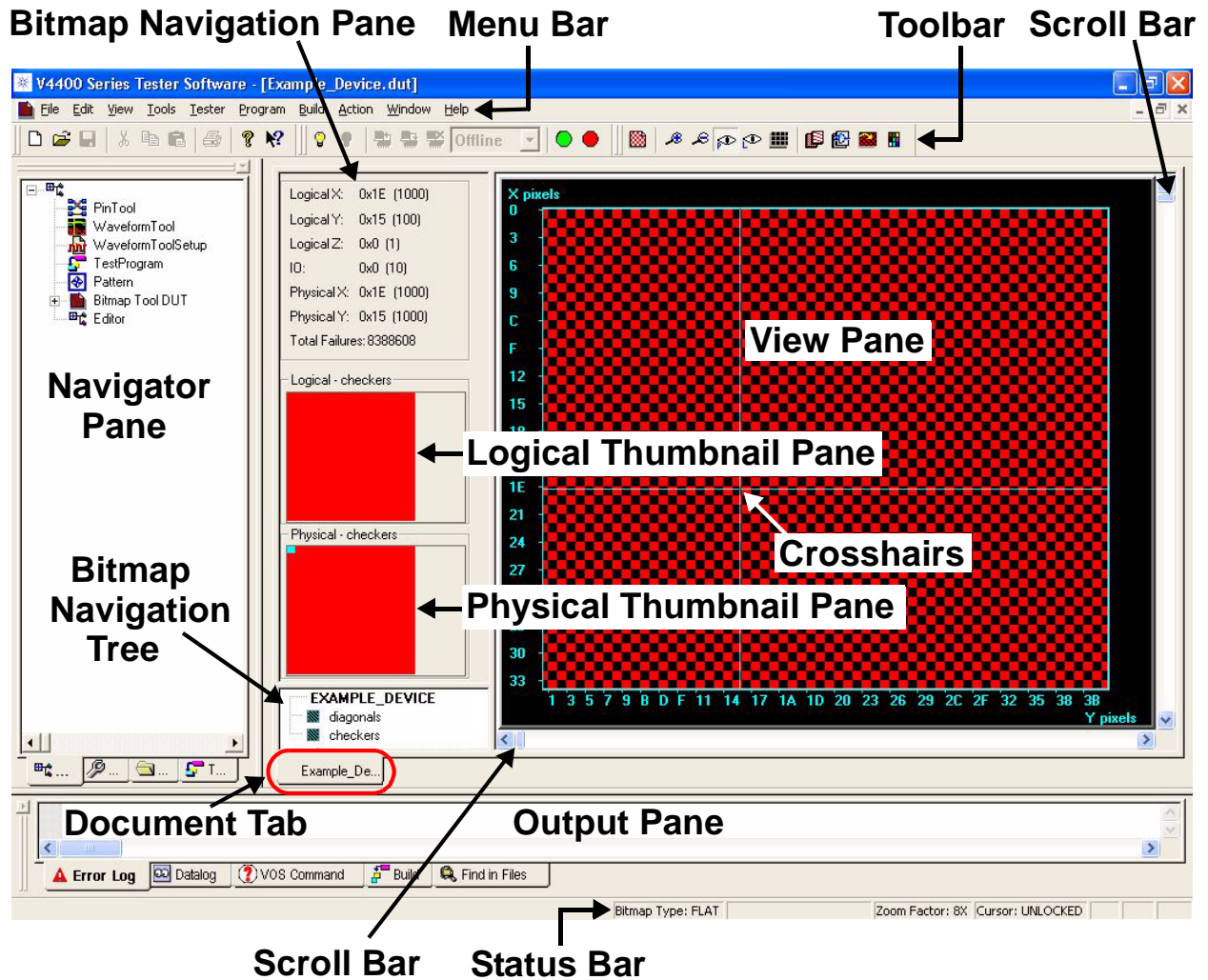


Figure 8-9. Bitmap Tool Main Window

The Bitmap Tool interface consists of the following unique functional areas in the IDE:

- Navigator Pane: See the `View > Navigator Pane` command on [page 363](#)
- Bitmap Navigation pane on [page 381](#)

Bitmap Tool Main Window

- Menu bar on [page 350](#)
- Toolbar: See the `View > Toolbar` command on [page 360](#)
- View Pane on [page 380](#)
- Thumbnail pane on [page 381](#)
- Bitmap Navigation Tree on [page 381](#)
- Output Pane: See the `View > Output Pane` command on [page 363](#)
- Status Bar: See the `View > Status Bar` command on [page 362](#)

Menu Bar

The menu bar at the top of the Bitmap Tool main window ([Figure 8-9 on page 349](#)) contains the following 10 pull-down menus from which you can select commands:

- File menu on [page 350](#)
- Edit menu on [page 357](#)
- View menu on [page 359](#)
- Tools menu on [page 365](#)
- Tester menu on [page 367](#)
- Program menu on [page 369](#)
- Build menu on [page 370](#)
- Action menu on [page 371](#)
- Window menu on [page 378](#)
- Help menu on [page 379](#)





File Menu

Selecting File in the menu bar opens the menu in [Figure 8-10](#).





Figure 8-10. File Menu

The File menu contains the following commands:

-  New command on [page 352](#)
-  Open command on [page 354](#)
- Close command on [page 356](#)
- Close All command on [page 356](#)
-  Save command on [page 356](#)
- Save As command on [page 356](#)
- Open Workspace on [page 356](#)
- Save Workspace (Save All) command on [page 356](#)
- Close Workspace on [page 357](#)
-  Print command on [page 357](#)
- Print Preview command on [page 357](#)
- Print Setup command on [page 357](#)
- Recent Workspaces on [page 357](#)
- Exit command on [page 357](#)

New Command (File Menu)

 Displays the New command submenu ([Figure 8-11](#)) that allows you to display a new Workspace or create new IDE documents. The New  toolbar button displays a New dialog box that lists the same items to select as the submenu.

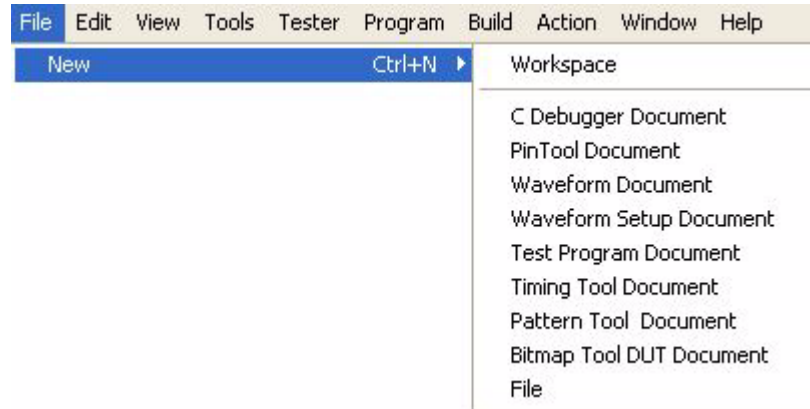


Figure 8-11. File > New Command Submenu

The New command submenu contains the following commands:

- Workspace command on [page 352](#)
- C Debugger Document command on [page 353](#)
- Pin Tool Document command on [page 353](#)
- Waveform Document command on [page 353](#)
- Waveform Setup Document command on [page 353](#)
- Test Program Document command on [page 353](#)
- Timing Tool Document command on [page 353](#)
- Pattern Tool Document command (Pattern Tool) on [page 353](#)
- Bitmap Tool DUT Document command on [page 353](#)
- File command on [page 353](#)

Workspace Command (New Command Submenu)

Displays as the active Workspace its default with its corresponding Menu bar, Toolbar, Navigator pane, Output pane, and Status bar.

C Debugger Document Command (New Command Submenu)

Displays as the active document a blank C Debugger document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Pin Tool Document Command (New Command Submenu)

Displays as the active document a blank PinTool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Document Command (New Command Submenu)

Displays as the active document a blank Waveform Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Waveform Setup Document Command (New Command Submenu)

Displays as the active document a blank Waveform Setup Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

Test Program Document Command (New Command Submenu)

Note currently supported by the IDE.

Timing Tool Document Command (New Command Submenu)

Displays as the active document a blank Timing Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and graphical display window), Output pane, and Status bar.

Pattern Tool Document Command (New Command Submenu)

Displays as the active document a blank Pattern Tool document with its corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.



Bitmap Tool DUT Document Command (New Command Submenu)

Displays an Open dialog box from which you open a DUT Description file (.dut) to display a blank Bitmap Tool document with the loaded DUT file and corresponding Menu bar, Toolbar, Navigator pane, Document tab (and window), Output pane, and Status bar.

File Command (New Command Submenu)

Not currently supported by the IDE.

Open Command (File Menu)

 Displays the Open command submenu ([Figure 8-12](#)) that allows you to open a Workspace or IDE documents from the submenu list. The Open  toolbar button displays a generic Open dialog box from which you can open a selection listed in the submenu.

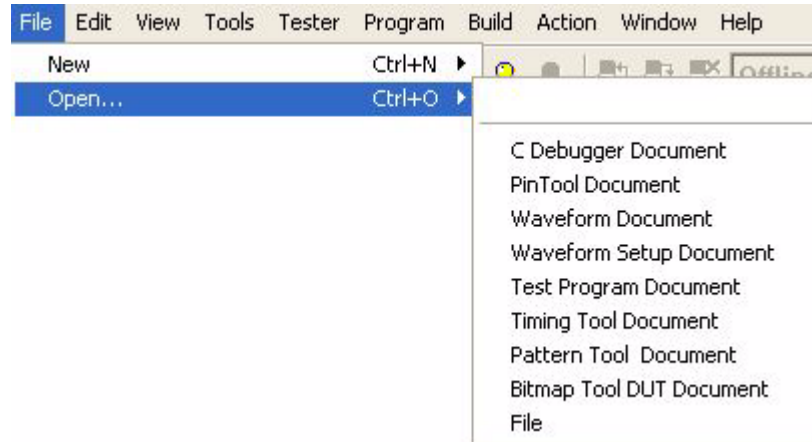


Figure 8-12. Open Command Submenu

The Open command submenu contains the following commands that display an Open dialog box similar to [Figure 8-13](#):

- C Debugger Document command on [page 355](#)
- Pin Tool Document command on [page 355](#)
- Waveform Document command on [page 355](#)
- Waveform Setup Document command on [page 355](#)
- Test Program Document command on [page 355](#)
- Timing Tool Document command on [page 355](#)
- Pattern Tool Document command on [page 356](#)
- Bitmap Tool DUT Document command on [page 356](#)
- File command on [page 356](#)

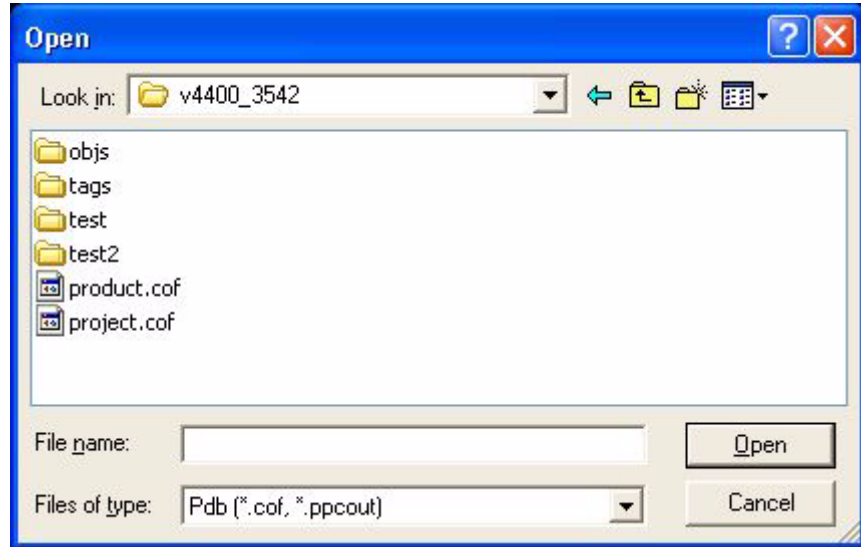


Figure 8-13. File > Open Dialog Box

C Debugger Document Command (Open Command Submenu)

Displays an Open dialog box (Figure 8-13) to select a previously saved C Debugger Tool document file with a *.cof extension.

Pin Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 8-13) to select a previously saved PinTool document file with a *.pin file extension.

Waveform Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 8-13) to select a previously saved Waveform document file with a *.dnc file extension.

Waveform Setup Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 8-13) to select a previously saved Waveform Setup document file with a *.stp file extension.

Test Program Document Command (Open Command Submenu)

Note currently supported by the IDE.

Timing Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to Figure 8-13) to select a previously saved Timing Tool document file with a *.vtt file extension.

Pattern Tool Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 8-13](#)) to select a previously saved Pattern Tool document file with an *.apg2 file extension.

Bitmap Tool DUT Document Command (Open Command Submenu)

Displays an Open dialog box (similar to [Figure 8-13](#)) to select a previously saved Bitmap Tool DUT definition document file with a *.dut file extension.

File Command (Open Command Submenu)

Not currently supported by the IDE.

Close Command (File Menu)

Closes the active tool document.

Close All Command (File Menu)

Closes all tool documents and displays the default IDE main window.

Save Command (File Menu)



Saves the active document file.

Save As Command (File Menu)

Displays the Save As dialog box to save the active tool document file.

Open Workspace Command (File Menu)

Displays an Open Workspace dialog box with a *.wsp extension. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace and opening another. The Workspace consists of the tools, layout, and open documents.

Save Workspace Command (File Menu)

Saves the current workspace with a *.wsp extension. The Workspace consists of the tools, layout, and open documents. This command enables you to save the tools, layout, and open documents' current state, and later resume with the same Workspace by using the `File > Open Workspace` command.

Close Workspace Command (File Menu)

Closes the current workspace. If changes have been made to the current workspace, you will be asked if you would like to save the changes before closing the current workspace.

Print Command (File Menu)



Prints the current contents of the Bitmap Navigation Tree (see [Figure 8-9 on page 349](#)).

Print Preview Command (File Menu)

Displays a Print Preview window of the Bitmap Navigation Tree contents before printing. Pressing the **Esc** key returns to the Bitmap Tool main window.

Print Setup Command (File Menu)

Displays a printer setup dialog box that allows you to select and configure a printer.

Recent Workspaces Command (File Menu)

Displays a Recent Workspaces submenu from which you can select a workspace.

Exit Command (File Menu)

Closes the IDE. If the workspace or any other tool document files have changed, you will be asked if you would like to save them.

Edit Menu

Selecting Edit in the menu bar opens the menu in [Figure 8-14](#).

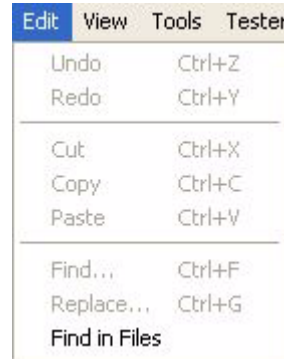



Figure 8-14. Edit Menu

The Edit menu contains the following commands:

- Undo command on [page 358](#)
- Redo command on [page 358](#)
-  Cut command on [page 358](#)
-  Copy command on [page 358](#)
-  Paste command on [page 358](#)
- Find command on [page 359](#)
- Replace command on [page 359](#)
- Find in Files command on [page 359](#)


Undo Command (Edit Menu)

Not supported by the Bitmap Tool.


Redo Command (Edit Menu)

Not supported by the Bitmap Tool.


Cut Command (Edit Menu)

 Not supported by the Bitmap Tool.

Copy Command (Edit Menu)

 Not supported by the Bitmap Tool.

Paste Command (Edit Menu)

 Not supported by the Bitmap Tool.

Find Command (Edit Menu)

Not supported by the Bitmap Tool.

Replace Command (Edit Menu)

Not supported by the Bitmap Tool.

Find in Files Command (Edit Menu)

Displays the Find in Files dialog box that provides search capability based on the criteria you specify.

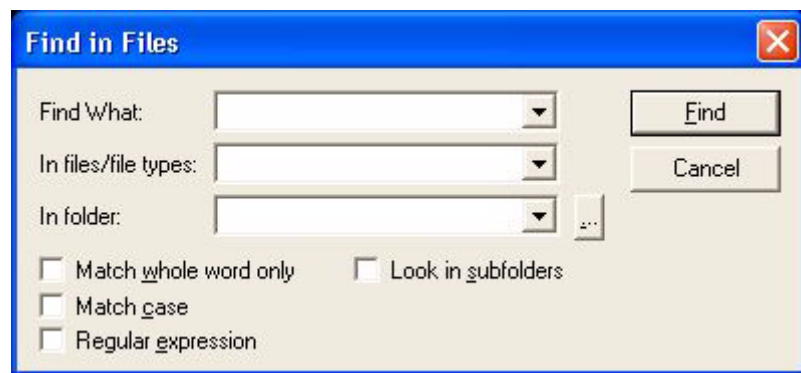
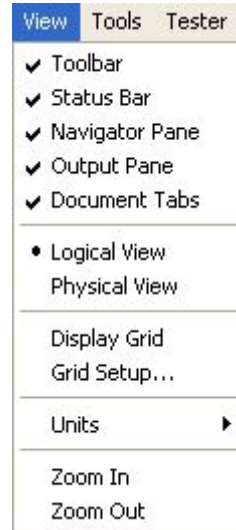







Figure 8-15. Find in Files Dialog Box

View Menu

Selecting View in the menu bar opens the menu in [Figure 8-16](#).

Bitmap Tool Main Window**Figure 8-16. View Menu**

The View menu contains the following commands:

- Toolbar command on [page 360](#)
- Status Bar command on [page 362](#)
- Navigator Pane command on [page 363](#)
- Output Pane command on [page 363](#)
- Document Tabs command on [page 363](#)
-  Logical View command on [page 363](#)
-  Physical View command on [page 363](#)
-  Display Grid command on [page 363](#)
- Grid Setup command on [page 364](#)
- Units command on [page 364](#)
-  Zoom In command on [page 364](#)
-  Zoom Out command on [page 364](#)

Toolbar Command (View Menu)

Displays or hides the toolbar shown in [Figure 8-17](#). The toolbar displays at the top of the Bitmap Tool main window when a ✓ displays in front of its command in the View menu. Clicking on the buttons in the toolbar give you quick access to many of the menu bar commands. Positioning the mouse cursor over a toolbar button displays tooltip text with the corresponding command description.

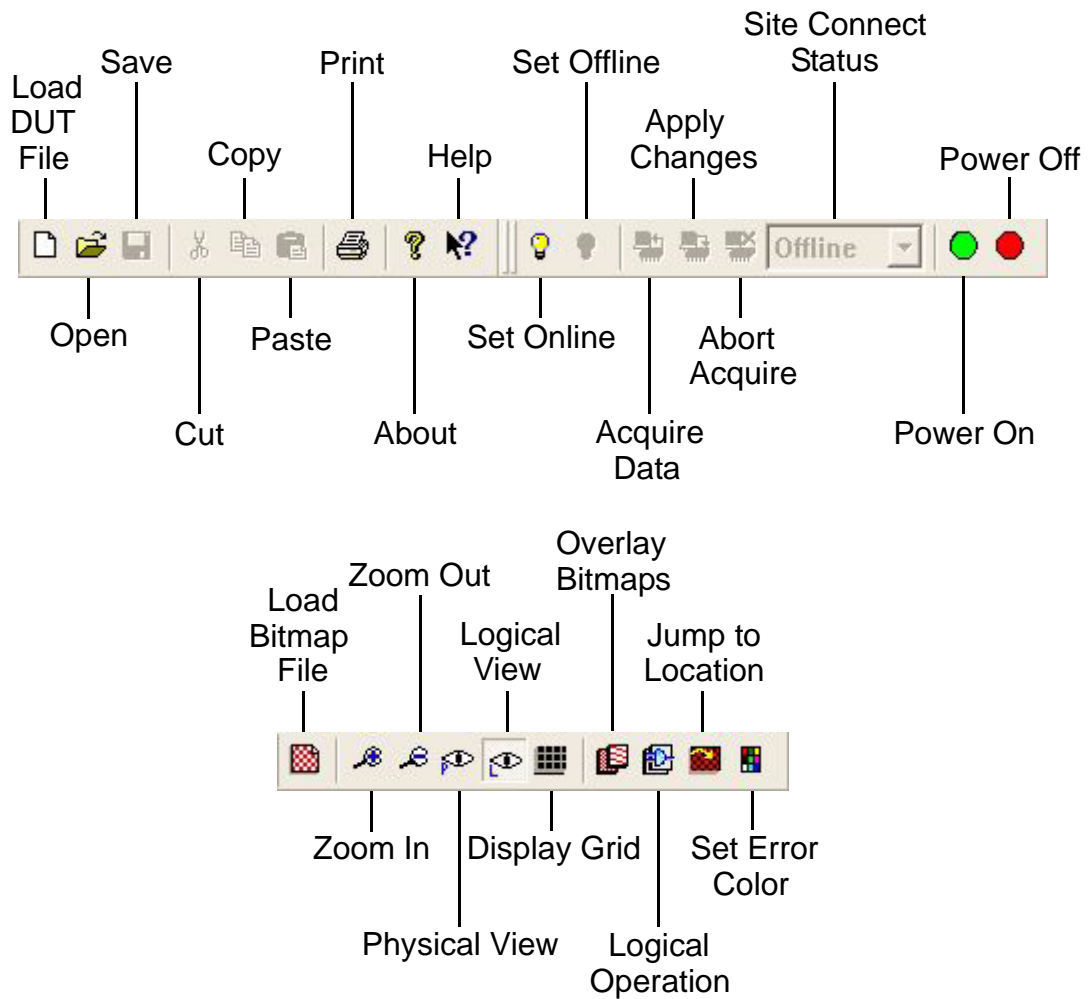






















Figure 8-17. Bitmap Tool Toolbar

Bitmap Tool Main Window

The toolbar contains the following command buttons:

- | | |
|---|---|
|  File > New (Load DUT File) on page 352 |  Tester > Set Online on page 368 |
|  File > Open on page 354 |  Tester > Set Offline on page 368 |
|  File > Save on page 356 |  Tester > Acquire Data on page 369 (not supported by Bitmap Tool) |
|  Edit > Cut on page 358 |  Tester > Apply Changes on page 369 (not supported by Bitmap Tool) |
|  Edit > Copy on page 358 |  Tester > Abort Acquire on page 369 (not supported by Bitmap Tool) |
|  Edit > Paste on page 358 | Offline IDE Site Connect Status. Bitmap Tool currently supports only Offline mode. |
|  File > Print on page 357 |  Tester > Power On on page 369 |
|  Help > About V4400 Software on page 380 |  Tester > Power Off on page 369 |
|  Help > Help Topics on page 380 | |
|  Action > Load Bitmap File on page 371 |  View > Display Grid on page 363 |
|  View > Zoom In on page 364 |  Action > Overlay Bitmaps on page 374 |
|  View > Zoom Out on page 364 |  Action > Logical Operation on page 372 |
|  View > Physical View on page 363 |  Action > Jump to Location on page 375 |
|  View > Logical View on page 363 |  Action > Set Error Color on page 376 |

Status Bar Command (View Menu)

Displays the Status Bar (similar to [Figure 8-9 on page 349](#)) when a ✓ displays in front of its command in the View menu. The Status Bar displays the following:

- Bitmap Type: FLAT for a single bitmap, or OVERLAY, XOR, MULTI-LEVEL, and so forth for the logical operations displaying.


- View Showing: LOGICAL or PHYSICAL.
- Zoom Factor
- Cursor: UNLOCKED or LOCKED

Navigator Pane Command (View Menu)

Displays the IDE Navigator Pane (similar to [Figure 8-9 on page 349](#)) when a ✓ displays in front of its command in the View menu.

Output Pane Command (View Menu)


Displays the Output Pane (similar to [Figure 8-9 on page 349](#)) when a ✓ displays in front of its command in the View menu.

The Bitmap Tool is associated with the VOS Command tab in the Output Pane. The VOS Command tab is enabled when the IDE is set online by the selecting the yellow Set Online  toolbar button or the corresponding Tester > Set Online command. The VOS Command tab allows you to enter VOS terminal commands and display the results on the tab and in the corresponding test site window in the VK Test Station main window. See the “VOS Terminal Commands” chapter in the *Command Reference Volume 2* for the available commands.


Document Tabs Command (View Menu)

Displays the Document Tabs at the bottom of the Tool Document Window (similar to [Figure 8-9 on page 349](#)) when a ✓ displays in front of its command in the View menu.

Logical View Command (View Menu)

 Displays the View pane in the logical format when a • (bullet) displays in front of its command in the View menu.

Physical View Command (View Menu)

 Displays the View pane in the physical format when a • (bullet) displays in front of its command in the View menu.

Display Grid Command (View Menu)

 Allows you to enable or disable the display of the grid in the View pane as specified by the Setup Grid Properties dialog box ([Figure 8-18](#)).

Grid Setup Command (View Menu)

Displays the Setup Grid Properties dialog box (Figure 8-18). When the grid displays by selecting the View > Display Grid command, the Setup Grid Properties dialog box allows you to customize the grid. For example, typing 64 in the Horizontal (Y) Grid Spacing text box and 32 in the Vertical (X) Grid Spacing text box and selecting would display a gray grid with those properties.

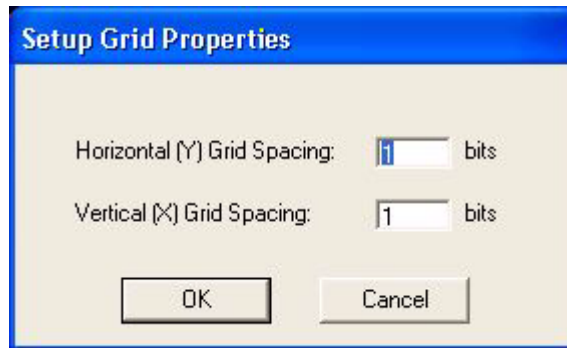


Figure 8-18. Setup Grid Properties Dialog Box


Units Command (View Menu)

Displays a Units submenu (Figure 8-19) that allows you to select whether to display the View pane and Navigation pane in decimal or hexadecimal.




Figure 8-19. Units Submenu

Zoom In Command (View Menu)

 Increases the magnification of the view of the bitmap displaying in the View pane.

Zoom Out Command (View Menu)

 Decreases the magnification of the view of the bitmap displaying in the View pane.

Tools Menu

Selecting Tools in the menu bar opens the menu in [Figure 8-20](#). The commands in the Tools menu are only for Agilent-internal use for the Bitmap Tool.

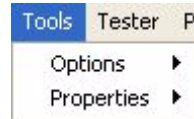


Figure 8-20. Tools Menu

The Tools menu contains the following commands:

- Options command on [page 365](#)
- Properties command on [page 365](#)

Options Command (Tools Menu)

Displays the Options submenu shown in [Figure 8-21](#).

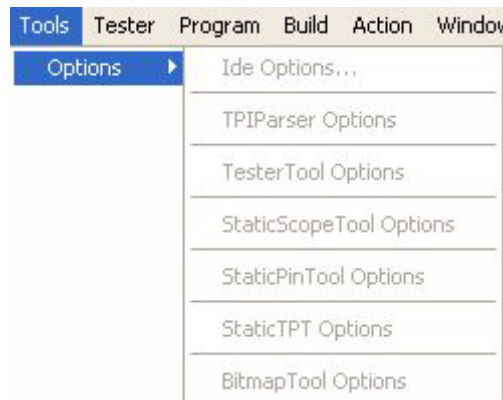


Figure 8-21. Options Submenu

The Options command submenu contains the following commands:

- Ide Options command on [page 366](#)
- TPIParser Options command on [page 366](#)
- TesterTool Options command on [page 366](#)
- StaticScopeTool Options command on [page 366](#)
- StaticPinTool Options command on [page 366](#)
- StaticTPT Options command on [page 366](#)

Bitmap Tool Main Window

- BitmapTool Options command on [page 366](#)

Ide Options Command (Options Command Submenu)

Not currently supported by the IDE.

TPIParser Options Command (Options Command Submenu)

Not currently supported by the IDE.

TesterTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticScopeTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticPinTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

StaticTPT Options Command (Options Command Submenu)

Not currently supported by the IDE.

BitmapTool Options Command (Options Command Submenu)

Not currently supported by the IDE.

Properties Command (Tools Menu)

Displays the Properties submenu shown in [Figure 8-22](#).

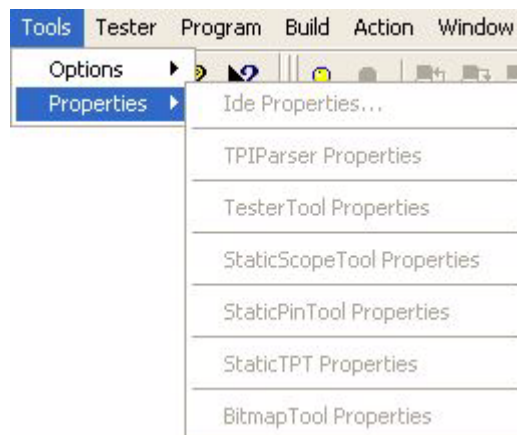


Figure 8-22. Properties Submenu

The Properties command submenu contains the following commands:

- Ide Properties command on [page 367](#)
- TPIParser Properties command on [page 367](#)
- TesterTool Properties command on [page 367](#)
- StaticScopeTool Properties command on [page 367](#)
- StaticPinTool Properties command on [page 367](#)
- StaticTPT Properties command on [page 367](#)
- BitmapTool Properties command on [page 367](#)

Ide Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

TPIParser Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

TesterTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticScopeTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticPinTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

StaticTPT Properties Command (Properties Command Submenu)

Not currently supported by the IDE.

BitmapTool Properties Command (Properties Command Submenu)

Not currently supported by the IDE.








Tester Menu

Selecting Tester in the menu bar opens the menu in [Figure 8-23](#).



Figure 8-23. Tester Menu

The Tester menu contains the following commands:


-  Set Online command on [page 368](#)
-  Set Offline command on [page 368](#)
-  Acquire Data command on [page 369](#)
-  Apply Changes command on [page 369](#)
-  Abort Acquire command on [page 369](#)
-  Power On command on [page 369](#)
-  Power Off command on [page 369](#)

Set Online Command (Tester Menu)

 Connects the IDE to the tester for the following tools that support online mode (currently the Bitmap Tool supports only offline mode):


- C Program Debugger (currently has no offline capability)
- Pattern Tool (currently has no offline capability)
- Waveform Tool
- Timing Tool

Set Offline Command (Tester Menu)


 Disconnects the IDE from the tester. Currently the Bitmap Tool supports only offline mode. The following tools support offline mode:

- Pin Tool (currently has no online capability)
- Waveform Tool (viewing saved files only)
- Timing Tool (viewing saved files only)
- Bitmap Tool (currently has no online capability)


Acquire Data Command (Tester Menu)

 Not currently supported by the Pattern Tool. The Timing Tool supports this command.



Apply Changes Command (Tester Menu)

 Not currently supported by the Pattern Tool. The Timing Tool supports this command.



Abort Acquire Command (Tester Menu)

 Not currently supported by the Pattern Tool. The Timing Tool supports this command.

Tester Power On Command (Tester Menu)

 Same as the VK Test Station main window Utilities > Power On command and its corresponding  toolbar button. Resets and powers up the test sites (Test Head).

Tester Power Off Command (Tester Menu)

 Same as the VK Test Station main window Utilities > Power Off command and its corresponding  toolbar button. Turns off power to the test sites (Test Head).

Program Menu

Selecting Program in the menu bar opens the menu in [Figure 8-24](#). The Program menu is not currently supported by the IDE.

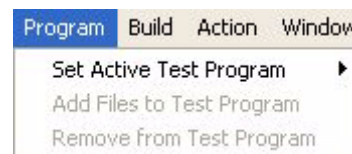


Figure 8-24. Program Menu

The Program menu contains the following commands:

- Set Active Test Program command on [page 370](#)
- Add Files to Test Program command on [page 370](#)
- Remove from Test Program command on [page 370](#)

Set Active Test Program Command (Program Menu)

Not currently supported by the IDE.

Add Files to Test Program Command (Program Menu)

Not currently supported by the IDE.

Remove from Test Program Command (Program Menu)

Not currently supported by the IDE.

Build Menu

Selecting Build in the menu bar opens the menu in [Figure 8-25](#). The Build menu is not currently supported by the IDE.

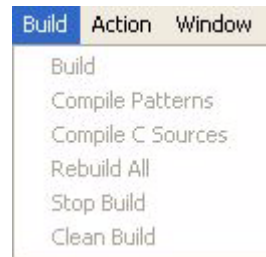


Figure 8-25. Build Menu

The Build menu contains the following commands:

- Build command on [page 370](#)
- Compile Patterns command on [page 370](#)
- Compile C Sources command on [page 371](#)
- Rebuild All command on [page 371](#)
- Stop Build command on [page 371](#)
- Clean Build command on [page 371](#)

Build Command (Build Menu)

Not currently supported by the IDE.

Compile Patterns Command (Build Menu)

Not currently supported by the IDE.

Compile C Sources Command (Build Menu)

Not currently supported by the IDE.

Rebuild All Command (Build Menu)

Not currently supported by the IDE.

Stop Build Command (Build Menu)

Not currently supported by the IDE.

Clean Build Command (Build Menu)

Not currently supported by the IDE.

Action Menu

Selecting Action in the menu bar opens the menu in [Figure 8-26](#).

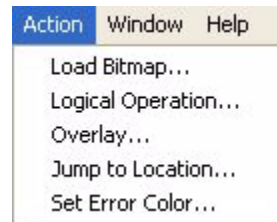







Figure 8-26. Action Menu

The Action menu contains the following commands:

-  Load Bitmap command on [page 371](#)
-  Logical Operation command on [page 372](#)
-  Overlay command on [page 374](#)
-  Jump to Location command on [page 375](#)
-  Set Error Color command on [page 376](#)

Load Bitmap Command (Action Menu)

 Displays a Load Bitmap File Open dialog box to select bitmap files (similar to [Figure 8-27](#)).

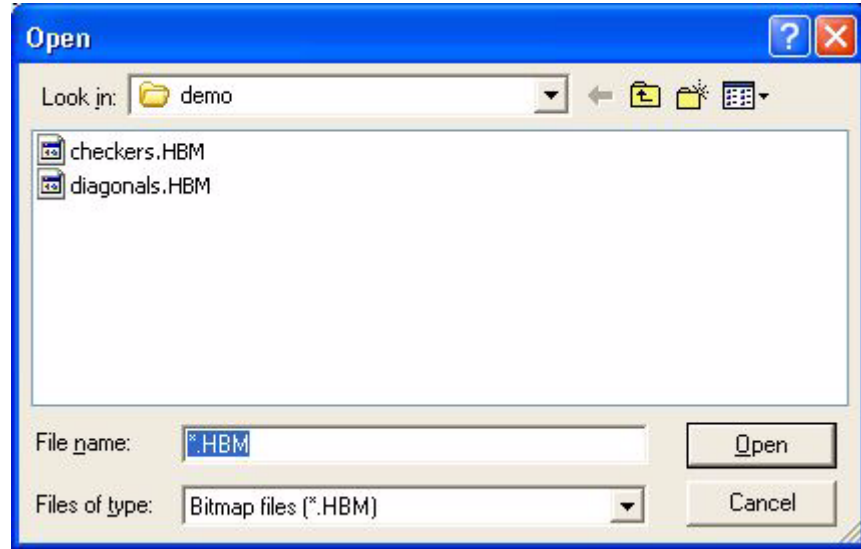



Figure 8-27. Load Bitmap File Open Dialog Box

Logical Operation Command (Action Menu)

 Displays the Logical Operation dialog box (similar to [Figure 8-28](#)). The list box displays the currently loaded bitmaps or operations that are listed in the Bitmap Navigation Tree. Selecting bitmaps or operations to highlight them and then one of the `Select Logical Operation` option buttons defines the logical operation. Typing a name in the `Enter Bitmap Name` text box and then selecting `OK` closes the dialog box and displays the Bitmap Navigation Tree with the created logical operation ([Figure 8-29](#)) and also displays it in the View pane.

The available operations are illustrated in [Figure 8-30 on page 374](#).

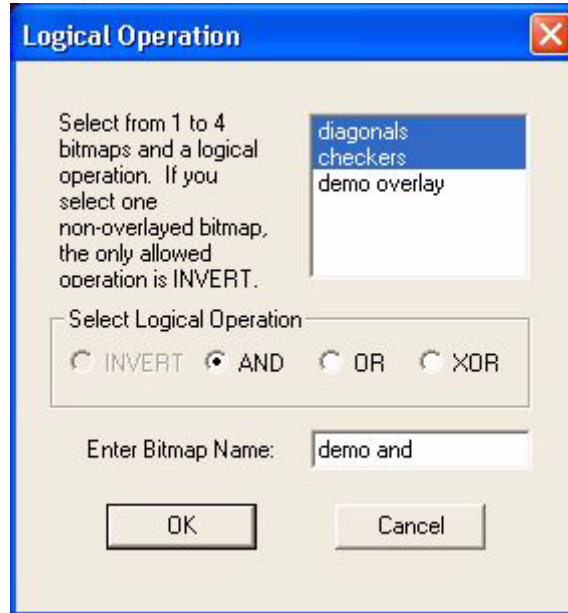


Figure 8-28. Logical Operation Dialog Box

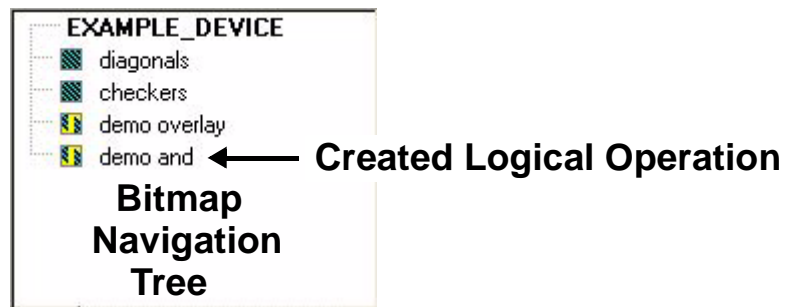
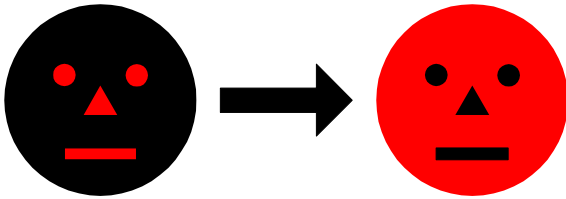
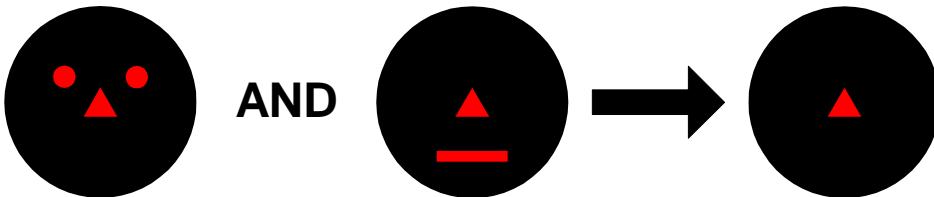


Figure 8-29. Bitmap Navigation Tree Displaying Logical Operation

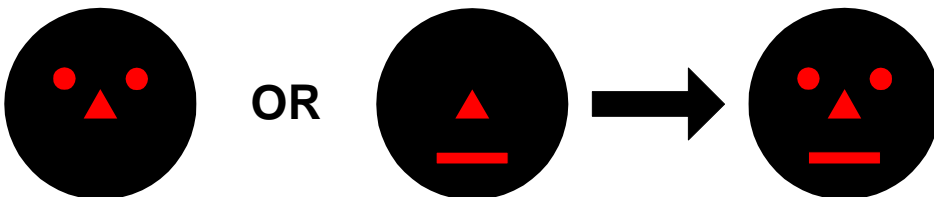
INVERT: Inverts pass/fails



AND: Highlights bits that failed on both bitmaps



OR: Highlights bits that failed on at least one bitmap



XOR: Highlights bits that failed on only one bitmap

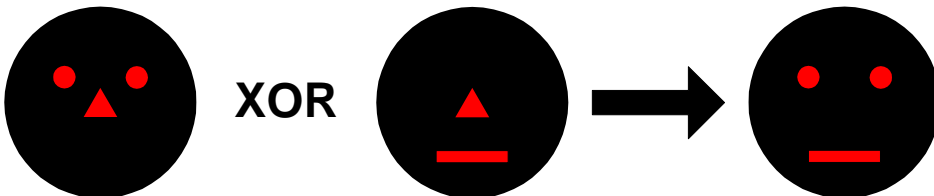



Figure 8-30. Logical Operations

Overlay Command (Action Menu)

 Displays the Overlay Bitmaps dialog box (similar to [Figure 8-31](#)). The Loaded Bitmaps list box displays the currently loaded bitmaps. Selecting bitmaps and then the **Add** button adds the selected bitmap to display in the Bitmaps to Overlay list box. Typing the name in the Enter Overlay Name text box gives it a name. Selecting **OK** closes the dialog box and displays the Bitmap Navigation Tree with the

created Overlay operation (Figure 8-32) and also displays it in the View pane. For Overlay operations using the default colors, bits where only one bitmap failed are dark red and bits where both bitmaps failed are bright red.

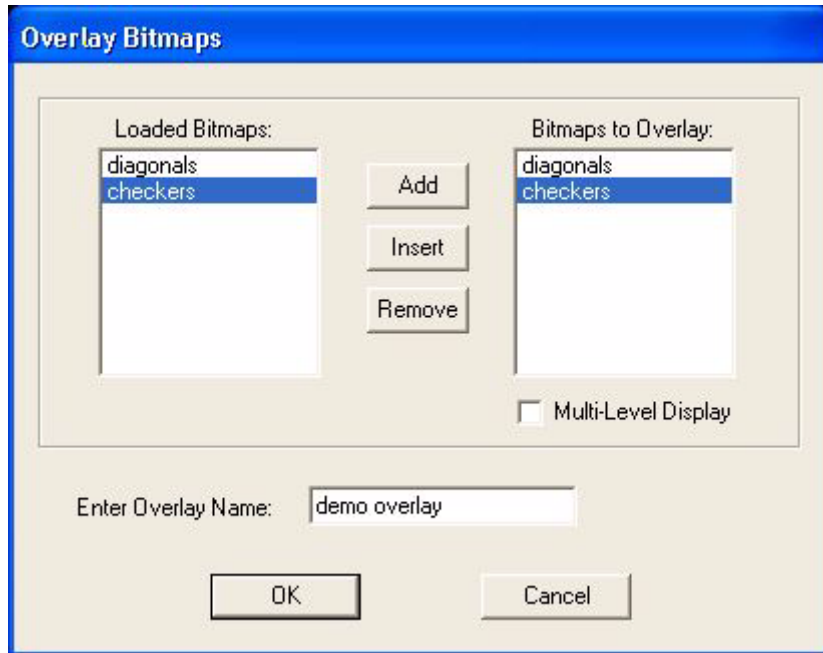


Figure 8-31. Overlay Bitmaps Dialog Box

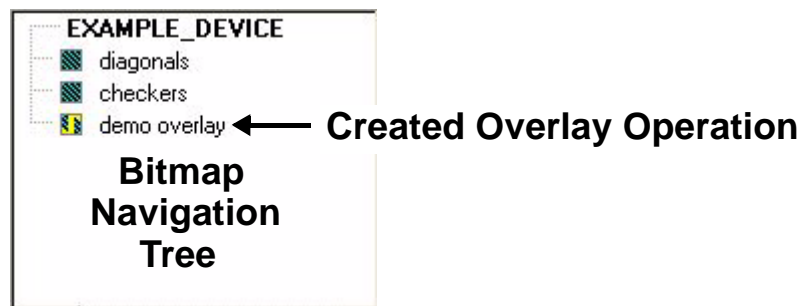



Figure 8-32. Bitmap Navigation Tree Displaying Overlay Operation

Jump to Location Command (Action Menu)

 Displays the Jump to Location dialog box (similar to Figure 8-33). Entering the coordinates in the dialog box and selecting **OK** causes the cross hairs to locate at the address that you specify.

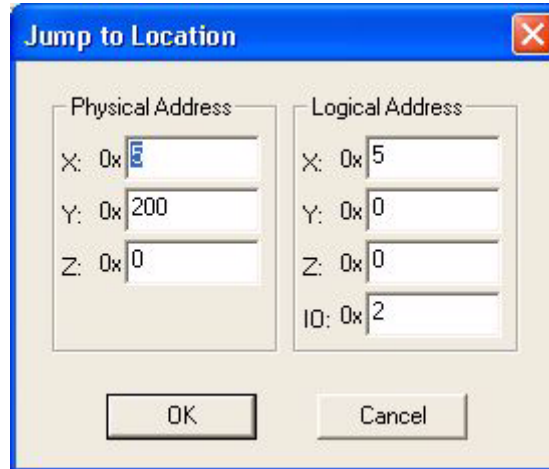



Figure 8-33. Jump to Location Dialog Box

Set Error Color Command (Action Menu)

 Displays the Select System Colors tab on the Set Bitmap Colors dialog box (Figure 8-34). This tab allows you to set the pass and fail colors for the bitmaps. The defaults are black for pass and red for fail. The colors can be changed by selecting the corresponding drop-down list box to display a Color dialog box palette from which additional colors can be selected or created.

The Select Multi-Level Colors tab (Figure 8-35) allows you to select colors to distinguish a single bit's status for multi level displays.

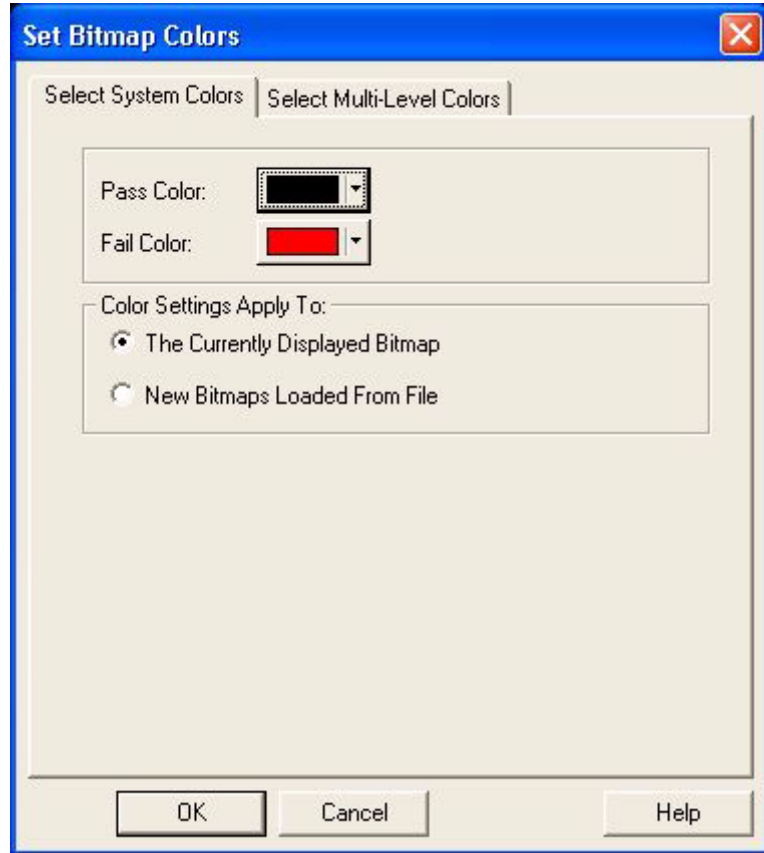


Figure 8-34. Select System Colors Tab on Set Bitmap Colors Dialog Box

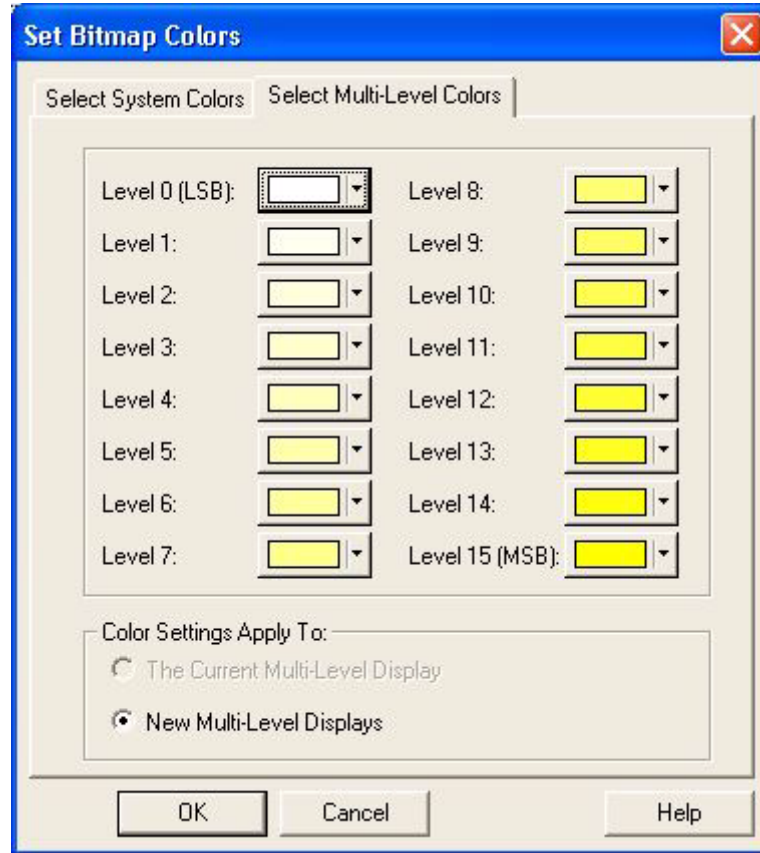


Figure 8-35. Select Multi-Level Colors Tab on Set Bitmap Colors Dialog Box

Window Menu

Selecting Window in the menu bar opens the menu in [Figure 8-36](#).



Figure 8-36. Window Menu

The Window menu contains the following commands:

- New Window command on [page 379](#)
- Close command on [page 379](#)
- Close All command on [page 379](#)
- Cascade command on [page 379](#)
- Tile command on [page 379](#)
- Minimize All command on [page 379](#)

New Window Command (Window Menu)

Displays another Bitmap Tool document tab window that has no DUT file loaded.

Close Command (Window Menu)

Closes the active document window.

Close All Command (Window Menu)

Closes all tool document windows with their corresponding tabs.

Cascade Command (Window Menu)

Cascades all open tool document windows in an overlapping fashion one on top of another with the title bar of each visible.

Tile Command (Window Menu)

Tiles all open tool document windows in a non-overlapping fashion.

Minimize All Command (Window Menu)

Not currently supported by the IDE.

Help Menu

Selecting Help in the menu bar opens the menu in [Figure 8-37](#).

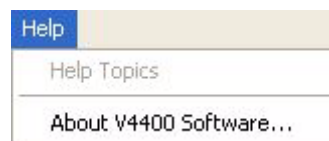


Figure 8-37. Help Menu

The Help menu contains the following two commands:

Help Topics Command (Help Menu)

 Not currently supported.

About V4400 Software Command (Help Menu)

 Displays the About V4400 Series Tester Software dialog box that contains software component version and copyright information (similar to [Figure 8-38](#)).

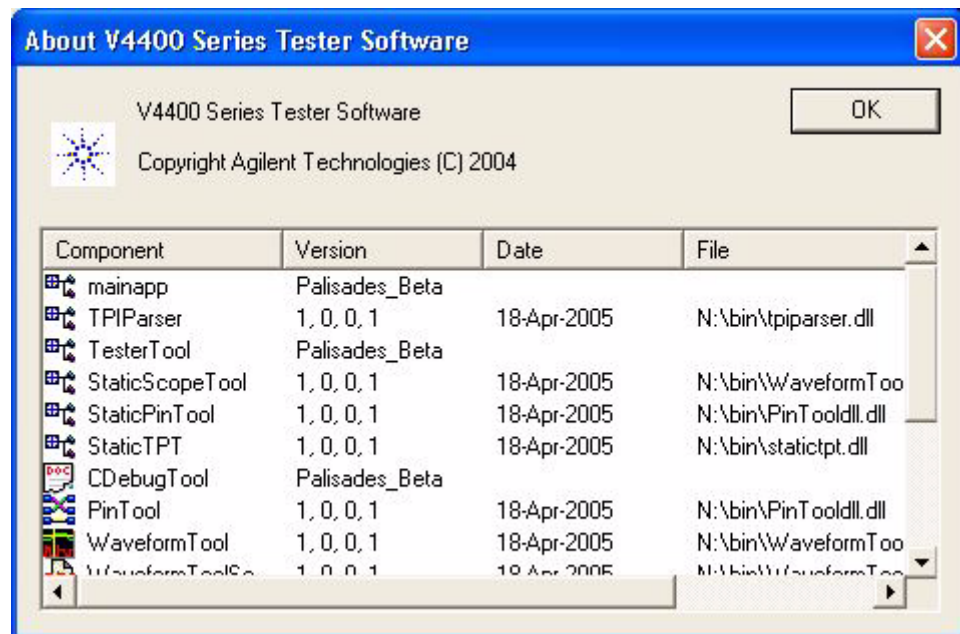


Figure 8-38. About V4400 Software Dialog Box

View Pane

The View Pane ([Figure 8-9 on page 349](#)) displays the bitmaps, overlays, and logical operations selected in the Bitmap List. This allows you to view and compare bitmap failure locations within single or multiple bitmaps. The View Pane provides scroll bars on the right-hand side and bottom edge when the magnification of the bitmap within is set to cause the area of the bitmap to be larger than the pane size.

Bitmap Navigation Pane

The Control Pane ([Figure 8-9 on page 349](#)) offers information about the coordinates associated with the mouse pointer location. This lists the Logical and Physical address location for selected locations on the bitmap.

The Logical Z shows the number of layers of the logical bitmap. (Currently only one layer is supported.) This means that each bit in the logical bitmap has three address coordinates: X, Y and Z.

There is also a Total Failures section that displays the total number of failed bits for the displayed bitmaps or logical operations in the View pane.

Thumbnail Pane

The Thumbnail Pane ([Figure 8-9 on page 349](#)) shows a thumbnail of the logical and physical layouts of the device. The highlighted area in the thumbnail indicates the current coverage area you are seeing in the View Pane.

Bitmap Navigation Tree

The Bitmap List ([Figure 8-9 on page 349](#)) contains a list of the DUT file and all bitmaps loaded in the program, and overlay and logical operations that have been created. The list allows you to show, hide, and remove bitmaps, overlays, and logical operations shown on the View pane.

Bitmap Tool Getting Started

This section demonstrates how to load, view, compare, and analyze Agilent Versatest Series bitmap files. The example files consist of a DUT definition file and two simulated bitmap files for a 16 Mb device with 16 I/Os. For additional information about the Bitmap Tool, see the [“Bitmap Tool Main Window”](#) section on [page 349](#) that provides descriptions of all the menus, menu commands, and dialog boxes that make up the tool’s interface.

Getting Started Contents

This Getting Started contains the following examples:

- [“Creating a DUT Definition File” on page 383](#)
- [“Loading a DUT Definition File and Displaying the Bitmap Tool Main Window” on page 408](#)
- [“Loading and Viewing Bitmap Files” on page 411](#)
- [“Creating an Overlay” on page 414](#)
- [“Creating Logical Operations” on page 417](#)
- [“Selecting Bitmap Error Colors” on page 421](#)

Creating a DUT Definition File

To view files in the Bitmap Tool, you must first create and load a DUT definition file. This file supplies the Bitmap Tool with the information it requires about the memory array's rows, columns, I/Os, and scrambling information. The file is loaded from the File > Open > DUT Description Document > Open dialog box. You will be shown later in this chapter how to load the file in the [“Loading a DUT Definition File and Displaying the Bitmap Tool Main Window”](#) section on [page 408](#).

The DUT definition file used for this example is shown in [Figure 8-39](#) through [Figure 8-50](#). For additional information and examples, see the [“DUT Definition File”](#) section starting on [page 424](#).

NOTE

Currently the Bitmap Tool DUT definition file requires a carriage return before the “DestinationX” row scrambling header. After loading a DUT definition file without the carriage return, results in an application error and the program terminates without warning.

A DUT definition file must be saved as an ASCII text file with a .dut extension. The file consists of the following sections. Each section is described following the DUT definition file, starting on [page 396](#).

- Header Section
- Pinout Section
- Scrambling Section

Bitmap Tool Getting Started

```

BEGIN DUT
    DATE=05/04/03
    USER=CSTD
    COMPANY=Agilent Technologies
    DEVICE=16IO
    PROTOCOL=parallel
    TECHNOLOGY=FLASH
    COLUMNS=4096          // Number of physical bit columns.
    ROWS=4096             // Number of physical rows.
    i/os=16               // Number of i/os.
    PINS=48                // Number of pins device has that is specified in "PINOUT" section.
END DUT

BEGIN MISC
    anything=5 // Field is required but not currently used.
END MISC

BEGIN    PINOUT
    P1=x7,a15
    P2=x6,a14
    P3=x5,a13
    P4=x4,a12
    P5=x3,a11
    P6=x2,a10
    P7=x1,a9
    P8=x0,a8
    P9=x11,a19
    P10=unused
    P11=WE
    P12=unused
    P13=unused
    P14=unused
    P15=unused
    P16=x10,a18
    P17=x9,a17
    P18=y7,a7
    P19=y6,a6
    P20=y5,a5
    P21=y4,a4
    P22=y3,a3
    P23=y2,a2
    P24=y1,a1
    P25=y0,a0
    P26=CE
    P27=VSS
    P28=OE
    P29=IO0
    P30=IO8
    P31=IO1
    P32=IO9
    P33=IO2
    P34=IO10
    P35=IO3
    P36=IO11
    P37=VDD
    P38=IO4
    P39=IO12
    P40=IO5
    P41=IO13
    P42=IO6
    P43=IO14
    P44=IO7
    P45=IO15
    P46=VSS
    P47=unused
    P48=x8,a16
END PINOUT

```

Figure 8-39. DUT Definition File (1 of 12)


```

BEGIN          SCRAMBLING Logical
              BEGIN REGION
                MINX=0           // Min physical X
                MAXX=4095        // Max physical X
                MINY=0           // Min physical Y
                MAXY=4095        // Max physical Y

DestinationY  io0  io1  io2  io3  io4  io5  io6  io7  io8  io9  io10 io11 io12 io13 io14 io15
0             0   256  512  768  1024 1280 1536 1792 2048 2304 2560 2816 3072 3328 3584 3840
1             1   257  513  769  1025 1281 1537 1793 2049 2305 2561 2817 3073 3329 3585 3841
2             2   258  514  770  1026 1282 1538 1794 2050 2306 2562 2818 3074 3330 3586 3842
3             3   259  515  771  1027 1283 1539 1795 2051 2307 2563 2819 3075 3331 3587 3843
4             4   260  516  772  1028 1284 1540 1796 2052 2308 2564 2820 3076 3332 3588 3844
5             5   261  517  773  1029 1285 1541 1797 2053 2309 2565 2821 3077 3333 3589 3845
6             6   262  518  774  1030 1286 1542 1798 2054 2310 2566 2822 3078 3334 3590 3846
7             7   263  519  775  1031 1287 1543 1799 2055 2311 2567 2823 3079 3335 3591 3847
8             8   264  520  776  1032 1288 1544 1800 2056 2312 2568 2824 3080 3336 3592 3848
9             9   265  521  777  1033 1289 1545 1801 2057 2313 2569 2825 3081 3337 3593 3849
10            10  266  522  778  1034 1290 1546 1802 2058 2314 2570 2826 3082 3338 3594 3850
11            11  267  523  779  1035 1291 1547 1803 2059 2315 2571 2827 3083 3339 3595 3851
12            12  268  524  780  1036 1292 1548 1804 2060 2316 2572 2828 3084 3340 3596 3852
13            13  269  525  781  1037 1293 1549 1805 2061 2317 2573 2829 3085 3341 3597 3853
14            14  270  526  782  1038 1294 1550 1806 2062 2318 2574 2830 3086 3342 3598 3854
15            15  271  527  783  1039 1295 1551 1807 2063 2319 2575 2831 3087 3343 3599 3855
16            16  272  528  784  1040 1296 1552 1808 2064 2320 2576 2832 3088 3344 3600 3856
17            17  273  529  785  1041 1297 1553 1809 2065 2321 2577 2833 3089 3345 3601 3857
18            18  274  530  786  1042 1298 1554 1810 2066 2322 2578 2834 3090 3346 3602 3858
19            19  275  531  787  1043 1299 1555 1811 2067 2323 2579 2835 3091 3347 3603 3859
20            20  276  532  788  1044 1300 1556 1812 2068 2324 2580 2836 3092 3348 3604 3860
21            21  277  533  789  1045 1301 1557 1813 2069 2325 2581 2837 3093 3349 3605 3861
22            22  278  534  790  1046 1302 1558 1814 2070 2326 2582 2838 3094 3350 3606 3862
23            23  279  535  791  1047 1303 1559 1815 2071 2327 2583 2839 3095 3351 3607 3863
24            24  280  536  792  1048 1304 1560 1816 2072 2328 2584 2840 3096 3352 3608 3864
25            25  281  537  793  1049 1305 1561 1817 2073 2329 2585 2841 3097 3353 3609 3865
26            26  282  538  794  1050 1306 1562 1818 2074 2330 2586 2842 3098 3354 3610 3866
27            27  283  539  795  1051 1307 1563 1819 2075 2331 2587 2843 3099 3355 3611 3867
28            28  284  540  796  1052 1308 1564 1820 2076 2332 2588 2844 3100 3356 3612 3868
29            29  285  541  797  1053 1309 1565 1821 2077 2333 2589 2845 3101 3357 3613 3869
30            30  286  542  798  1054 1310 1566 1822 2078 2334 2590 2846 3102 3358 3614 3870
31            31  287  543  799  1055 1311 1567 1823 2079 2335 2591 2847 3103 3359 3615 3871
32            32  288  544  800  1056 1312 1568 1824 2080 2336 2592 2848 3104 3360 3616 3872
33            33  289  545  801  1057 1313 1569 1825 2081 2337 2593 2849 3105 3361 3617 3873
34            34  290  546  802  1058 1314 1570 1826 2082 2338 2594 2850 3106 3362 3618 3874
35            35  291  547  803  1059 1315 1571 1827 2083 2339 2595 2851 3107 3363 3619 3875
36            36  292  548  804  1060 1316 1572 1828 2084 2340 2596 2852 3108 3364 3620 3876
37            37  293  549  805  1061 1317 1573 1829 2085 2341 2597 2853 3109 3365 3621 3877
38            38  294  550  806  1062 1318 1574 1830 2086 2342 2598 2854 3110 3366 3622 3878
39            39  295  551  807  1063 1319 1575 1831 2087 2343 2599 2855 3111 3367 3623 3879
40            40  296  552  808  1064 1320 1576 1832 2088 2344 2600 2856 3112 3368 3624 3880
41            41  297  553  809  1065 1321 1577 1833 2089 2345 2601 2857 3113 3369 3625 3881
42            42  298  554  810  1066 1322 1578 1834 2090 2346 2602 2858 3114 3370 3626 3882
43            43  299  555  811  1067 1323 1579 1835 2091 2347 2603 2859 3115 3371 3627 3883
44            44  300  556  812  1068 1324 1580 1836 2092 2348 2604 2860 3116 3372 3628 3884
45            45  301  557  813  1069 1325 1581 1837 2093 2349 2605 2861 3117 3373 3629 3885
46            46  302  558  814  1070 1326 1582 1838 2094 2350 2606 2862 3118 3374 3630 3886
47            47  303  559  815  1071 1327 1583 1839 2095 2351 2607 2863 3119 3375 3631 3887
48            48  304  560  816  1072 1328 1584 1840 2096 2352 2608 2864 3120 3376 3632 3888
49            49  305  561  817  1073 1329 1585 1841 2097 2353 2609 2865 3121 3377 3633 3889
50            50  306  562  818  1074 1330 1586 1842 2098 2354 2610 2866 3122 3378 3634 3890
51            51  307  563  819  1075 1331 1587 1843 2099 2355 2611 2867 3123 3379 3635 3891
52            52  308  564  820  1076 1332 1588 1844 2100 2356 2612 2868 3124 3380 3636 3892
53            53  309  565  821  1077 1333 1589 1845 2101 2357 2613 2869 3125 3381 3637 3893
54            54  310  566  822  1078 1334 1590 1846 2102 2358 2614 2870 3126 3382 3638 3894
55            55  311  567  823  1079 1335 1591 1847 2103 2359 2615 2871 3127 3383 3639 3895
56            56  312  568  824  1080 1336 1592 1848 2104 2360 2616 2872 3128 3384 3640 3896
57            57  313  569  825  1081 1337 1593 1849 2105 2361 2617 2873 3129 3385 3641 3897
58            58  314  570  826  1082 1338 1594 1850 2106 2362 2618 2874 3130 3386 3642 3898
59            59  315  571  827  1083 1339 1595 1851 2107 2363 2619 2875 3131 3387 3643 3899
60            60  316  572  828  1084 1340 1596 1852 2108 2364 2620 2876 3132 3388 3644 3900
61            61  317  573  829  1085 1341 1597 1853 2109 2365 2621 2877 3133 3389 3645 3901
62            62  318  574  830  1086 1342 1598 1854 2110 2366 2622 2878 3134 3390 3646 3902

```

Figure 8-40. DUT Definition File (2 of 12)

Bitmap Tool Getting Started

63	63	319	575	831	1087	1343	1599	1855	2111	2367	2623	2879	3135	3391	3647	3903
64	64	320	576	832	1088	1344	1600	1856	2112	2368	2624	2880	3136	3392	3648	3904
65	65	321	577	833	1089	1345	1601	1857	2113	2369	2625	2881	3137	3393	3649	3905
66	66	322	578	834	1090	1346	1602	1858	2114	2370	2626	2882	3138	3394	3650	3906
67	67	323	579	835	1091	1347	1603	1859	2115	2371	2627	2883	3139	3395	3651	3907
68	68	324	580	836	1092	1348	1604	1860	2116	2372	2628	2884	3140	3396	3652	3908
69	69	325	581	837	1093	1349	1605	1861	2117	2373	2629	2885	3141	3397	3653	3909
70	70	326	582	838	1094	1350	1606	1862	2118	2374	2630	2886	3142	3398	3654	3910
71	71	327	583	839	1095	1351	1607	1863	2119	2375	2631	2887	3143	3399	3655	3911
72	72	328	584	840	1096	1352	1608	1864	2120	2376	2632	2888	3144	3400	3656	3912
73	73	329	585	841	1097	1353	1609	1865	2121	2377	2633	2889	3145	3401	3657	3913
74	74	330	586	842	1098	1354	1610	1866	2122	2378	2634	2890	3146	3402	3658	3914
75	75	331	587	843	1099	1355	1611	1867	2123	2379	2635	2891	3147	3403	3659	3915
76	76	332	588	844	1100	1356	1612	1868	2124	2380	2636	2892	3148	3404	3660	3916
77	77	333	589	845	1101	1357	1613	1869	2125	2381	2637	2893	3149	3405	3661	3917
78	78	334	590	846	1102	1358	1614	1870	2126	2382	2638	2894	3150	3406	3662	3918
79	79	335	591	847	1103	1359	1615	1871	2127	2383	2639	2895	3151	3407	3663	3919
80	80	336	592	848	1104	1360	1616	1872	2128	2384	2640	2896	3152	3408	3664	3920
81	81	337	593	849	1105	1361	1617	1873	2129	2385	2641	2897	3153	3409	3665	3921
82	82	338	594	850	1106	1362	1618	1874	2130	2386	2642	2898	3154	3410	3666	3922
83	83	339	595	851	1107	1363	1619	1875	2131	2387	2643	2899	3155	3411	3667	3923
84	84	340	596	852	1108	1364	1620	1876	2132	2388	2644	2900	3156	3412	3668	3924
85	85	341	597	853	1109	1365	1621	1877	2133	2389	2645	2901	3157	3413	3669	3925
86	86	342	598	854	1110	1366	1622	1878	2134	2390	2646	2902	3158	3414	3670	3926
87	87	343	599	855	1111	1367	1623	1879	2135	2391	2647	2903	3159	3415	3671	3927
88	88	344	600	856	1112	1368	1624	1880	2136	2392	2648	2904	3160	3416	3672	3928
89	89	345	601	857	1113	1369	1625	1881	2137	2393	2649	2905	3161	3417	3673	3929
90	90	346	602	858	1114	1370	1626	1882	2138	2394	2650	2906	3162	3418	3674	3930
91	91	347	603	859	1115	1371	1627	1883	2139	2395	2651	2907	3163	3419	3675	3931
92	92	348	604	860	1116	1372	1628	1884	2140	2396	2652	2908	3164	3420	3676	3932
93	93	349	605	861	1117	1373	1629	1885	2141	2397	2653	2909	3165	3421	3677	3933
94	94	350	606	862	1118	1374	1630	1886	2142	2398	2654	2910	3166	3422	3678	3934
95	95	351	607	863	1119	1375	1631	1887	2143	2399	2655	2911	3167	3423	3679	3935
96	96	352	608	864	1120	1376	1632	1888	2144	2400	2656	2912	3168	3424	3680	3936
97	97	353	609	865	1121	1377	1633	1889	2145	2401	2657	2913	3169	3425	3681	3937
98	98	354	610	866	1122	1378	1634	1890	2146	2402	2658	2914	3170	3426	3682	3938
99	99	355	611	867	1123	1379	1635	1891	2147	2403	2659	2915	3171	3427	3683	3939
100	100	356	612	868	1124	1380	1636	1892	2148	2404	2660	2916	3172	3428	3684	3940
101	101	357	613	869	1125	1381	1637	1893	2149	2405	2661	2917	3173	3429	3685	3941
102	102	358	614	870	1126	1382	1638	1894	2150	2406	2662	2918	3174	3430	3686	3942
103	103	359	615	871	1127	1383	1639	1895	2151	2407	2663	2919	3175	3431	3687	3943
104	104	360	616	872	1128	1384	1640	1896	2152	2408	2664	2920	3176	3432	3688	3944
105	105	361	617	873	1129	1385	1641	1897	2153	2409	2665	2921	3177	3433	3689	3945
106	106	362	618	874	1130	1386	1642	1898	2154	2410	2666	2922	3178	3434	3690	3946
107	107	363	619	875	1131	1387	1643	1899	2155	2411	2667	2923	3179	3435	3691	3947
108	108	364	620	876	1132	1388	1644	1900	2156	2412	2668	2924	3180	3436	3692	3948
109	109	365	621	877	1133	1389	1645	1901	2157	2413	2669	2925	3181	3437	3693	3949
110	110	366	622	878	1134	1390	1646	1902	2158	2414	2670	2926	3182	3438	3694	3950
111	111	367	623	879	1135	1391	1647	1903	2159	2415	2671	2927	3183	3439	3695	3951
112	112	368	624	880	1136	1392	1648	1904	2160	2416	2672	2928	3184	3440	3696	3952
113	113	369	625	881	1137	1393	1649	1905	2161	2417	2673	2929	3185	3441	3697	3953
114	114	370	626	882	1138	1394	1650	1906	2162	2418	2674	2930	3186	3442	3698	3954
115	115	371	627	883	1139	1395	1651	1907	2163	2419	2675	2931	3187	3443	3699	3955
116	116	372	628	884	1140	1396	1652	1908	2164	2420	2676	2932	3188	3444	3700	3956
117	117	373	629	885	1141	1397	1653	1909	2165	2421	2677	2933	3189	3445	3701	3957
118	118	374	630	886	1142	1398	1654	1910	2166	2422	2678	2934	3190	3446	3702	3958
119	119	375	631	887	1143	1399	1655	1911	2167	2423	2679	2935	3191	3447	3703	3959
120	120	376	632	888	1144	1400	1656	1912	2168	2424	2680	2936	3192	3448	3704	3960
121	121	377	633	889	1145	1401	1657	1913	2169	2425	2681	2937	3193	3449	3705	3961
122	122	378	634	890	1146	1402	1658	1914	2170	2426	2682	2938	3194	3450	3706	3962
123	123	379	635	891	1147	1403	1659	1915	2171	2427	2683	2939	3195	3451	3707	3963
124	124	380	636	892	1148	1404	1660	1916	2172	2428	2684	2940	3196	3452	3708	3964
125	125	381	637	893	1149	1405	1661	1917	2173	2429	2685	2941	3197	3453	3709	3965
126	126	382	638	894	1150	1406	1662	1918	2174	2430	2686	2942	3198	3454	3710	3966
127	127	383	639	895	1151	1407	1663	1919	2175	2431	2687	2943	3199	3455	3711	3967
128	128	384	640	896	1152	1408	1664	1920	2176	2432	2688	2944	3200	3456	3712	3968
129	129	385	641	897	1153	1409	1665	1921	2177	2433	2689	2945	3201	3457	3713	3969
130	130	386	642	898	1154	1410	1666	1922	2178	2434	2690	2946	3202	3458	3714	3970
131	131	387	643	899	1155	1411	1667	1923	2179	2435	2691	2947	3203	3459	3715	3971
132	132	388	644	900	1156	1412	1668	1924	2180	2436	2692	2948	3204	3460	3716	3972
133	133	389	645	901	1157	1413	1669	1925	2181	2437	2693	2949	3205	3461	3717	3973

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134	134	390	646	902	1158	1414	1670	1926	2182	2438	2694	2950	3206	3462	3718	3974
135	135	391	647	903	1159	1415	1671	1927	2183	2439	2695	2951	3207	3463	3719	3975
136	136	392	648	904	1160	1416	1672	1928	2184	2440	2696	2952	3208	3464	3720	3976
137	137	393	649	905	1161	1417	1673	1929	2185	2441	2697	2953	3209	3465	3721	3977
138	138	394	650	906	1162	1418	1674	1930	2186	2442	2698	2954	3210	3466	3722	3978
139	139	395	651	907	1163	1419	1675	1931	2187	2443	2699	2955	3211	3467	3723	3979
140	140	396	652	908	1164	1420	1676	1932	2188	2444	2700	2956	3212	3468	3724	3980
141	141	397	653	909	1165	1421	1677	1933	2189	2445	2701	2957	3213	3469	3725	3981
142	142	398	654	910	1166	1422	1678	1934	2190	2446	2702	2958	3214	3470	3726	3982
143	143	399	655	911	1167	1423	1679	1935	2191	2447	2703	2959	3215	3471	3727	3983
144	144	400	656	912	1168	1424	1680	1936	2192	2448	2704	2960	3216	3472	3728	3984
145	145	401	657	913	1169	1425	1681	1937	2193	2449	2705	2961	3217	3473	3729	3985
146	146	402	658	914	1170	1426	1682	1938	2194	2450	2706	2962	3218	3474	3730	3986
147	147	403	659	915	1171	1427	1683	1939	2195	2451	2707	2963	3219	3475	3731	3987
148	148	404	660	916	1172	1428	1684	1940	2196	2452	2708	2964	3220	3476	3732	3988
149	149	405	661	917	1173	1429	1685	1941	2197	2453	2709	2965	3221	3477	3733	3989
150	150	406	662	918	1174	1430	1686	1942	2198	2454	2710	2966	3222	3478	3734	3990
151	151	407	663	919	1175	1431	1687	1943	2199	2455	2711	2967	3223	3479	3735	3991
152	152	408	664	920	1176	1432	1688	1944	2200	2456	2712	2968	3224	3480	3736	3992
153	153	409	665	921	1177	1433	1689	1945	2201	2457	2713	2969	3225	3481	3737	3993
154	154	410	666	922	1178	1434	1690	1946	2202	2458	2714	2970	3226	3482	3738	3994
155	155	411	667	923	1179	1435	1691	1947	2203	2459	2715	2971	3227	3483	3739	3995
156	156	412	668	924	1180	1436	1692	1948	2204	2460	2716	2972	3228	3484	3740	3996
157	157	413	669	925	1181	1437	1693	1949	2205	2461	2717	2973	3229	3485	3741	3997
158	158	414	670	926	1182	1438	1694	1950	2206	2462	2718	2974	3230	3486	3742	3998
159	159	415	671	927	1183	1439	1695	1951	2207	2463	2719	2975	3231	3487	3743	3999
160	160	416	672	928	1184	1440	1696	1952	2208	2464	2720	2976	3232	3488	3744	4000
161	161	417	673	929	1185	1441	1697	1953	2209	2465	2721	2977	3233	3489	3745	4001
162	162	418	674	930	1186	1442	1698	1954	2210	2466	2722	2978	3234	3490	3746	4002
163	163	419	675	931	1187	1443	1699	1955	2211	2467	2723	2979	3235	3491	3747	4003
164	164	420	676	932	1188	1444	1700	1956	2212	2468	2724	2980	3236	3492	3748	4004
165	165	421	677	933	1189	1445	1701	1957	2213	2469	2725	2981	3237	3493	3749	4005
166	166	422	678	934	1190	1446	1702	1958	2214	2470	2726	2982	3238	3494	3750	4006
167	167	423	679	935	1191	1447	1703	1959	2215	2471	2727	2983	3239	3495	3751	4007
168	168	424	680	936	1192	1448	1704	1960	2216	2472	2728	2984	3240	3496	3752	4008
169	169	425	681	937	1193	1449	1705	1961	2217	2473	2729	2985	3241	3497	3753	4009
170	170	426	682	938	1194	1450	1706	1962	2218	2474	2730	2986	3242	3498	3754	4010
171	171	427	683	939	1195	1451	1707	1963	2219	2475	2731	2987	3243	3499	3755	4011
172	172	428	684	940	1196	1452	1708	1964	2220	2476	2732	2988	3244	3500	3756	4012
173	173	429	685	941	1197	1453	1709	1965	2221	2477	2733	2989	3245	3501	3757	4013
174	174	430	686	942	1198	1454	1710	1966	2222	2478	2734	2990	3246	3502	3758	4014
175	175	431	687	943	1199	1455	1711	1967	2223	2479	2735	2991	3247	3503	3759	4015
176	176	432	688	944	1200	1456	1712	1968	2224	2480	2736	2992	3248	3504	3760	4016
177	177	433	689	945	1201	1457	1713	1969	2225	2481	2737	2993	3249	3505	3761	4017
178	178	434	690	946	1202	1458	1714	1970	2226	2482	2738	2994	3250	3506	3762	4018
179	179	435	691	947	1203	1459	1715	1971	2227	2483	2739	2995	3251	3507	3763	4019
180	180	436	692	948	1204	1460	1716	1972	2228	2484	2740	2996	3252	3508	3764	4020
181	181	437	693	949	1205	1461	1717	1973	2229	2485	2741	2997	3253	3509	3765	4021
182	182	438	694	950	1206	1462	1718	1974	2230	2486	2742	2998	3254	3510	3766	4022
183	183	439	695	951	1207	1463	1719	1975	2231	2487	2743	2999	3255	3511	3767	4023
184	184	440	696	952	1208	1464	1720	1976	2232	2488	2744	3000	3256	3512	3768	4024
185	185	441	697	953	1209	1465	1721	1977	2233	2489	2745	3001	3257	3513	3769	4025
186	186	442	698	954	1210	1466	1722	1978	2234	2490	2746	3002	3258	3514	3770	4026
187	187	443	699	955	1211	1467	1723	1979	2235	2491	2747	3003	3259	3515	3771	4027
188	188	444	700	956	1212	1468	1724	1980	2236	2492	2748	3004	3260	3516	3772	4028
189	189	445	701	957	1213	1469	1725	1981	2237	2493	2749	3005	3261	3517	3773	4029
190	190	446	702	958	1214	1470	1726	1982	2238	2494	2750	3006	3262	3518	3774	4030
191	191	447	703	959	1215	1471	1727	1983	2239	2495	2751	3007	3263	3519	3775	4031
192	192	448	704	960	1216	1472	1728	1984	2240	2496	2752	3008	3264	3520	3776	4032
193	193	449	705	961	1217	1473	1729	1985	2241	2497	2753	3009	3265	3521	3777	4033
194	194	450	706	962	1218	1474	1730	1986	2242	2498	2754	3010	3266	3522	3778	4034
195	195	451	707	963	1219	1475	1731	1987	2243	2499	2755	3011	3267	3523	3779	4035
196	196	452	708	964	1220	1476	1732	1988	2244	2500	2756	3012	3268	3524	3780	4036
197	197	453	709	965	1221	1477	1733	1989	2245	2501	2757	3013	3269	3525	3781	4037
198	198	454	710	966	1222	1478	1734	1990	2246	2502	2758	3014	3270	3526	3782	4038
199	199	455	711	967	1223	1479	1735	1991	2247	2503	2759	3015	3271	3527	3783	4039
200	200	456	712	968	1224	1480	1736	1992	2248	2504	2760	3016	3272	3528	3784	4040
201	201	457	713	969	1225	1481	1737	1993	2249	2505	2761	3017	3273	3529	3785	4041
202	202	458	714	970	1226	1482	1738	1994	2250	2506	2762	3018	3274	3530	3786	4042
203	203	459	715	971	1227	1483	1739	1995	2251	2507	2763	3019	3275	3531	3787	4043
204	204	460	716	972	1228	1484	1740	1996	2252	2508	2764	3020	3276	3532	3788	4044

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Bitmap Tool Getting Started

205	205	461	717	973	1229	1485	1741	1997	2253	2509	2765	3021	3277	3533	3789	4045
206	206	462	718	974	1230	1486	1742	1998	2254	2510	2766	3022	3278	3534	3790	4046
207	207	463	719	975	1231	1487	1743	1999	2255	2511	2767	3023	3279	3535	3791	4047
208	208	464	720	976	1232	1488	1744	2000	2256	2512	2768	3024	3280	3536	3792	4048
209	209	465	721	977	1233	1489	1745	2001	2257	2513	2769	3025	3281	3537	3793	4049
210	210	466	722	978	1234	1490	1746	2002	2258	2514	2770	3026	3282	3538	3794	4050
211	211	467	723	979	1235	1491	1747	2003	2259	2515	2771	3027	3283	3539	3795	4051
212	212	468	724	980	1236	1492	1748	2004	2260	2516	2772	3028	3284	3540	3796	4052
213	213	469	725	981	1237	1493	1749	2005	2261	2517	2773	3029	3285	3541	3797	4053
214	214	470	726	982	1238	1494	1750	2006	2262	2518	2774	3030	3286	3542	3798	4054
215	215	471	727	983	1239	1495	1751	2007	2263	2519	2775	3031	3287	3543	3799	4055
216	216	472	728	984	1240	1496	1752	2008	2264	2520	2776	3032	3288	3544	3800	4056
217	217	473	729	985	1241	1497	1753	2009	2265	2521	2777	3033	3289	3545	3801	4057
218	218	474	730	986	1242	1498	1754	2010	2266	2522	2778	3034	3290	3546	3802	4058
219	219	475	731	987	1243	1499	1755	2011	2267	2523	2779	3035	3291	3547	3803	4059
220	220	476	732	988	1244	1500	1756	2012	2268	2524	2780	3036	3292	3548	3804	4060
221	221	477	733	989	1245	1501	1757	2013	2269	2525	2781	3037	3293	3549	3805	4061
222	222	478	734	990	1246	1502	1758	2014	2270	2526	2782	3038	3294	3550	3806	4062
223	223	479	735	991	1247	1503	1759	2015	2271	2527	2783	3039	3295	3551	3807	4063
224	224	480	736	992	1248	1504	1760	2016	2272	2528	2784	3040	3296	3552	3808	4064
225	225	481	737	993	1249	1505	1761	2017	2273	2529	2785	3041	3297	3553	3809	4065
226	226	482	738	994	1250	1506	1762	2018	2274	2530	2786	3042	3298	3554	3810	4066
227	227	483	739	995	1251	1507	1763	2019	2275	2531	2787	3043	3299	3555	3811	4067
228	228	484	740	996	1252	1508	1764	2020	2276	2532	2788	3044	3300	3556	3812	4068
229	229	485	741	997	1253	1509	1765	2021	2277	2533	2789	3045	3301	3557	3813	4069
230	230	486	742	998	1254	1510	1766	2022	2278	2534	2790	3046	3302	3558	3814	4070
231	231	487	743	999	1255	1511	1767	2023	2279	2535	2791	3047	3303	3559	3815	4071
232	232	488	744	1000	1256	1512	1768	2024	2280	2536	2792	3048	3304	3560	3816	4072
233	233	489	745	1001	1257	1513	1769	2025	2281	2537	2793	3049	3305	3561	3817	4073
234	234	490	746	1002	1258	1514	1770	2026	2282	2538	2794	3050	3306	3562	3818	4074
235	235	491	747	1003	1259	1515	1771	2027	2283	2539	2795	3051	3307	3563	3819	4075
236	236	492	748	1004	1260	1516	1772	2028	2284	2540	2796	3052	3308	3564	3820	4076
237	237	493	749	1005	1261	1517	1773	2029	2285	2541	2797	3053	3309	3565	3821	4077
238	238	494	750	1006	1262	1518	1774	2030	2286	2542	2798	3054	3310	3566	3822	4078
239	239	495	751	1007	1263	1519	1775	2031	2287	2543	2799	3055	3311	3567	3823	4079
240	240	496	752	1008	1264	1520	1776	2032	2288	2544	2800	3056	3312	3568	3824	4080
241	241	497	753	1009	1265	1521	1777	2033	2289	2545	2801	3057	3313	3569	3825	4081
242	242	498	754	1010	1266	1522	1778	2034	2290	2546	2802	3058	3314	3570	3826	4082
243	243	499	755	1011	1267	1523	1779	2035	2291	2547	2803	3059	3315	3571	3827	4083
244	244	500	756	1012	1268	1524	1780	2036	2292	2548	2804	3060	3316	3572	3828	4084
245	245	501	757	1013	1269	1525	1781	2037	2293	2549	2805	3061	3317	3573	3829	4085
246	246	502	758	1014	1270	1526	1782	2038	2294	2550	2806	3062	3318	3574	3830	4086
247	247	503	759	1015	1271	1527	1783	2039	2295	2551	2807	3063	3319	3575	3831	4087
248	248	504	760	1016	1272	1528	1784	2040	2296	2552	2808	3064	3320	3576	3832	4088
249	249	505	761	1017	1273	1529	1785	2041	2297	2553	2809	3065	3321	3577	3833	4089
250	250	506	762	1018	1274	1530	1786	2042	2298	2554	2810	3066	3322	3578	3834	4090
251	251	507	763	1019	1275	1531	1787	2043	2299	2555	2811	3067	3323	3579	3835	4091
252	252	508	764	1020	1276	1532	1788	2044	2300	2556	2812	3068	3324	3580	3836	4092
253	253	509	765	1021	1277	1533	1789	2045	2301	2557	2813	3069	3325	3581	3837	4093
254	254	510	766	1022	1278	1534	1790	2046	2302	2558	2814	3070	3326	3582	3838	4094
255	255	511	767	1023	1279	1535	1791	2047	2303	2559	2815	3071	3327	3583	3839	4095
DestinationX	0	1	2	3	4	5	6	7								
0	0	1	2	3	4	5	6	7								
8	8	9	10	11	12	13	14	15								
16	16	17	18	19	20	21	22	23								
24	24	25	26	27	28	29	30	31								
32	32	33	34	35	36	37	38	39								
40	40	41	42	43	44	45	46	47								
48	48	49	50	51	52	53	54	55								
56	56	57	58	59	60	61	62	63								
64	64	65	66	67	68	69	70	71								
72	72	73	74	75	76	77	78	79								
80	80	81	82	83	84	85	86	87								
88	88	89	90	91	92	93	94	95								
96	96	97	98	99	100	101	102	103								
104	104	105	106	107	108	109	110	111								
112	112	113	114	115	116	117	118	119								
120	120	121	122	123	124	125	126	127								
128	128	129	130	131	132	133	134	135								
136	136	137	138	139	140	141	142	143								

Figure 8-43. DUT Definition File (5 of 12)

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160	160	161	162	163	164	165	166	167
168	168	169	170	171	172	173	174	175
176	176	177	178	179	180	181	182	183
184	184	185	186	187	188	189	190	191
192	192	193	194	195	196	197	198	199
200	200	201	202	203	204	205	206	207
208	208	209	210	211	212	213	214	215
216	216	217	218	219	220	221	222	223
224	224	225	226	227	228	229	230	231
232	232	233	234	235	236	237	238	239
240	240	241	242	243	244	245	246	247
248	248	249	250	251	252	253	254	255
256	256	257	258	259	260	261	262	263
264	264	265	266	267	268	269	270	271
272	272	273	274	275	276	277	278	279
280	280	281	282	283	284	285	286	287
288	288	289	290	291	292	293	294	295
296	296	297	298	299	300	301	302	303
304	304	305	306	307	308	309	310	311
312	312	313	314	315	316	317	318	319
320	320	321	322	323	324	325	326	327
328	328	329	330	331	332	333	334	335
336	336	337	338	339	340	341	342	343
344	344	345	346	347	348	349	350	351
352	352	353	354	355	356	357	358	359
360	360	361	362	363	364	365	366	367
368	368	369	370	371	372	373	374	375
376	376	377	378	379	380	381	382	383
384	384	385	386	387	388	389	390	391
392	392	393	394	395	396	397	398	399
400	400	401	402	403	404	405	406	407
408	408	409	410	411	412	413	414	415
416	416	417	418	419	420	421	422	423
424	424	425	426	427	428	429	430	431
432	432	433	434	435	436	437	438	439
440	440	441	442	443	444	445	446	447
448	448	449	450	451	452	453	454	455
456	456	457	458	459	460	461	462	463
464	464	465	466	467	468	469	470	471
472	472	473	474	475	476	477	478	479
480	480	481	482	483	484	485	486	487
488	488	489	490	491	492	493	494	495
496	496	497	498	499	500	501	502	503
504	504	505	506	507	508	509	510	511
512	512	513	514	515	516	517	518	519
520	520	521	522	523	524	525	526	527
528	528	529	530	531	532	533	534	535
536	536	537	538	539	540	541	542	543
544	544	545	546	547	548	549	550	551
552	552	553	554	555	556	557	558	559
560	560	561	562	563	564	565	566	567
568	568	569	570	571	572	573	574	575
576	576	577	578	579	580	581	582	583
584	584	585	586	587	588	589	590	591
592	592	593	594	595	596	597	598	599
600	600	601	602	603	604	605	606	607
608	608	609	610	611	612	613	614	615
616	616	617	618	619	620	621	622	623
624	624	625	626	627	628	629	630	631
632	632	633	634	635	636	637	638	639
640	640	641	642	643	644	645	646	647
648	648	649	650	651	652	653	654	655
656	656	657	658	659	660	661	662	663
664	664	665	666	667	668	669	670	671
672	672	673	674	675	676	677	678	679
680	680	681	682	683	684	685	686	687
688	688	689	690	691	692	693	694	695
696	696	697	698	699	700	701	702	703
704	704	705	706	707	708	709	710	711

Figure 8-44. DUT Definition File (6 of 12)

Bitmap Tool Getting Started

712	712	713	714	715	716	717	718	719
720	720	721	722	723	724	725	726	727
728	728	729	730	731	732	733	734	735
736	736	737	738	739	740	741	742	743
744	744	745	746	747	748	749	750	751
752	752	753	754	755	756	757	758	759
760	760	761	762	763	764	765	766	767
768	768	769	770	771	772	773	774	775
776	776	777	778	779	780	781	782	783
784	784	785	786	787	788	789	790	791
792	792	793	794	795	796	797	798	799
800	800	801	802	803	804	805	806	807
808	808	809	810	811	812	813	814	815
816	816	817	818	819	820	821	822	823
824	824	825	826	827	828	829	830	831
832	832	833	834	835	836	837	838	839
840	840	841	842	843	844	845	846	847
848	848	849	850	851	852	853	854	855
856	856	857	858	859	860	861	862	863
864	864	865	866	867	868	869	870	871
872	872	873	874	875	876	877	878	879
880	880	881	882	883	884	885	886	887
888	888	889	890	891	892	893	894	895
896	896	897	898	899	900	901	902	903
904	904	905	906	907	908	909	910	911
912	912	913	914	915	916	917	918	919
920	920	921	922	923	924	925	926	927
928	928	929	930	931	932	933	934	935
936	936	937	938	939	940	941	942	943
944	944	945	946	947	948	949	950	951
952	952	953	954	955	956	957	958	959
960	960	961	962	963	964	965	966	967
968	968	969	970	971	972	973	974	975
976	976	977	978	979	980	981	982	983
984	984	985	986	987	988	989	990	991
992	992	993	994	995	996	997	998	999
1000	1000	1001	1002	1003	1004	1005	1006	1007
1008	1008	1009	1010	1011	1012	1013	1014	1015
1016	1016	1017	1018	1019	1020	1021	1022	1023
1024	1024	1025	1026	1027	1028	1029	1030	1031
1032	1032	1033	1034	1035	1036	1037	1038	1039
1040	1040	1041	1042	1043	1044	1045	1046	1047
1048	1048	1049	1050	1051	1052	1053	1054	1055
1056	1056	1057	1058	1059	1060	1061	1062	1063
1064	1064	1065	1066	1067	1068	1069	1070	1071
1072	1072	1073	1074	1075	1076	1077	1078	1079
1080	1080	1081	1082	1083	1084	1085	1086	1087
1088	1088	1089	1090	1091	1092	1093	1094	1095
1096	1096	1097	1098	1099	1100	1101	1102	1103
1104	1104	1105	1106	1107	1108	1109	1110	1111
1112	1112	1113	1114	1115	1116	1117	1118	1119
1120	1120	1121	1122	1123	1124	1125	1126	1127
1128	1128	1129	1130	1131	1132	1133	1134	1135
1136	1136	1137	1138	1139	1140	1141	1142	1143
1144	1144	1145	1146	1147	1148	1149	1150	1151
1152	1152	1153	1154	1155	1156	1157	1158	1159
1160	1160	1161	1162	1163	1164	1165	1166	1167
1168	1168	1169	1170	1171	1172	1173	1174	1175
1176	1176	1177	1178	1179	1180	1181	1182	1183
1184	1184	1185	1186	1187	1188	1189	1190	1191
1192	1192	1193	1194	1195	1196	1197	1198	1199
1200	1200	1201	1202	1203	1204	1205	1206	1207
1208	1208	1209	1210	1211	1212	1213	1214	1215
1216	1216	1217	1218	1219	1220	1221	1222	1223
1224	1224	1225	1226	1227	1228	1229	1230	1231
1232	1232	1233	1234	1235	1236	1237	1238	1239
1240	1240	1241	1242	1243	1244	1245	1246	1247
1248	1248	1249	1250	1251	1252	1253	1254	1255
1256	1256	1257	1258	1259	1260	1261	1262	1263
1264	1264	1265	1266	1267	1268	1269	1270	1271
1272	1272	1273	1274	1275	1276	1277	1278	1279

Figure 8-45. DUT Definition File (7 of 12)

1280	1280	1281	1282	1283	1284	1285	1286	1287
1288	1288	1289	1290	1291	1292	1293	1294	1295
1296	1296	1297	1298	1299	1300	1301	1302	1303
1304	1304	1305	1306	1307	1308	1309	1310	1311
1312	1312	1313	1314	1315	1316	1317	1318	1319
1320	1320	1321	1322	1323	1324	1325	1326	1327
1328	1328	1329	1330	1331	1332	1333	1334	1335
1336	1336	1337	1338	1339	1340	1341	1342	1343
1344	1344	1345	1346	1347	1348	1349	1350	1351
1352	1352	1353	1354	1355	1356	1357	1358	1359
1360	1360	1361	1362	1363	1364	1365	1366	1367
1368	1368	1369	1370	1371	1372	1373	1374	1375
1376	1376	1377	1378	1379	1380	1381	1382	1383
1384	1384	1385	1386	1387	1388	1389	1390	1391
1392	1392	1393	1394	1395	1396	1397	1398	1399
1400	1400	1401	1402	1403	1404	1405	1406	1407
1408	1408	1409	1410	1411	1412	1413	1414	1415
1416	1416	1417	1418	1419	1420	1421	1422	1423
1424	1424	1425	1426	1427	1428	1429	1430	1431
1432	1432	1433	1434	1435	1436	1437	1438	1439
1440	1440	1441	1442	1443	1444	1445	1446	1447
1448	1448	1449	1450	1451	1452	1453	1454	1455
1456	1456	1457	1458	1459	1460	1461	1462	1463
1464	1464	1465	1466	1467	1468	1469	1470	1471
1472	1472	1473	1474	1475	1476	1477	1478	1479
1480	1480	1481	1482	1483	1484	1485	1486	1487
1488	1488	1489	1490	1491	1492	1493	1494	1495
1496	1496	1497	1498	1499	1500	1501	1502	1503
1504	1504	1505	1506	1507	1508	1509	1510	1511
1512	1512	1513	1514	1515	1516	1517	1518	1519
1520	1520	1521	1522	1523	1524	1525	1526	1527
1528	1528	1529	1530	1531	1532	1533	1534	1535
1536	1536	1537	1538	1539	1540	1541	1542	1543
1544	1544	1545	1546	1547	1548	1549	1550	1551
1552	1552	1553	1554	1555	1556	1557	1558	1559
1560	1560	1561	1562	1563	1564	1565	1566	1567
1568	1568	1569	1570	1571	1572	1573	1574	1575
1576	1576	1577	1578	1579	1580	1581	1582	1583
1584	1584	1585	1586	1587	1588	1589	1590	1591
1592	1592	1593	1594	1595	1596	1597	1598	1599
1600	1600	1601	1602	1603	1604	1605	1606	1607
1608	1608	1609	1610	1611	1612	1613	1614	1615
1616	1616	1617	1618	1619	1620	1621	1622	1623
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1640	1640	1641	1642	1643	1644	1645	1646	1647
1648	1648	1649	1650	1651	1652	1653	1654	1655
1656	1656	1657	1658	1659	1660	1661	1662	1663
1664	1664	1665	1666	1667	1668	1669	1670	1671
1672	1672	1673	1674	1675	1676	1677	1678	1679
1680	1680	1681	1682	1683	1684	1685	1686	1687
1688	1688	1689	1690	1691	1692	1693	1694	1695
1696	1696	1697	1698	1699	1700	1701	1702	1703
1704	1704	1705	1706	1707	1708	1709	1710	1711
1712	1712	1713	1714	1715	1716	1717	1718	1719
1720	1720	1721	1722	1723	1724	1725	1726	1727
1728	1728	1729	1730	1731	1732	1733	1734	1735
1736	1736	1737	1738	1739	1740	1741	1742	1743
1744	1744	1745	1746	1747	1748	1749	1750	1751
1752	1752	1753	1754	1755	1756	1757	1758	1759
1760	1760	1761	1762	1763	1764	1765	1766	1767
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1776	1776	1777	1778	1779	1780	1781	1782	1783
1784	1784	1785	1786	1787	1788	1789	1790	1791
1792	1792	1793	1794	1795	1796	1797	1798	1799
1800	1800	1801	1802	1803	1804	1805	1806	1807
1808	1808	1809	1810	1811	1812	1813	1814	1815
1816	1816	1817	1818	1819	1820	1821	1822	1823
1824	1824	1825	1826	1827	1828	1829	1830	1831
1832	1832	1833	1834	1835	1836	1837	1838	1839
1840	1840	1841	1842	1843	1844	1845	1846	1847

Figure 8-46. DUT Definition File (8 of 12)

Bitmap Tool Getting Started

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1856	1856	1857	1858	1859	1860	1861	1862	1863
1864	1864	1865	1866	1867	1868	1869	1870	1871
1872	1872	1873	1874	1875	1876	1877	1878	1879
1880	1880	1881	1882	1883	1884	1885	1886	1887
1888	1888	1889	1890	1891	1892	1893	1894	1895
1896	1896	1897	1898	1899	1900	1901	1902	1903
1904	1904	1905	1906	1907	1908	1909	1910	1911
1912	1912	1913	1914	1915	1916	1917	1918	1919
1920	1920	1921	1922	1923	1924	1925	1926	1927
1928	1928	1929	1930	1931	1932	1933	1934	1935
1936	1936	1937	1938	1939	1940	1941	1942	1943
1944	1944	1945	1946	1947	1948	1949	1950	1951
1952	1952	1953	1954	1955	1956	1957	1958	1959
1960	1960	1961	1962	1963	1964	1965	1966	1967
1968	1968	1969	1970	1971	1972	1973	1974	1975
1976	1976	1977	1978	1979	1980	1981	1982	1983
1984	1984	1985	1986	1987	1988	1989	1990	1991
1992	1992	1993	1994	1995	1996	1997	1998	1999
2000	2000	2001	2002	2003	2004	2005	2006	2007
2008	2008	2009	2010	2011	2012	2013	2014	2015
2016	2016	2017	2018	2019	2020	2021	2022	2023
2024	2024	2025	2026	2027	2028	2029	2030	2031
2032	2032	2033	2034	2035	2036	2037	2038	2039
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2088	2088	2089	2090	2091	2092	2093	2094	2095
2096	2096	2097	2098	2099	2100	2101	2102	2103
2104	2104	2105	2106	2107	2108	2109	2110	2111
2112	2112	2113	2114	2115	2116	2117	2118	2119
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2128	2128	2129	2130	2131	2132	2133	2134	2135
2136	2136	2137	2138	2139	2140	2141	2142	2143
2144	2144	2145	2146	2147	2148	2149	2150	2151
2152	2152	2153	2154	2155	2156	2157	2158	2159
2160	2160	2161	2162	2163	2164	2165	2166	2167
2168	2168	2169	2170	2171	2172	2173	2174	2175
2176	2176	2177	2178	2179	2180	2181	2182	2183
2184	2184	2185	2186	2187	2188	2189	2190	2191
2192	2192	2193	2194	2195	2196	2197	2198	2199
2200	2200	2201	2202	2203	2204	2205	2206	2207
2208	2208	2209	2210	2211	2212	2213	2214	2215
2216	2216	2217	2218	2219	2220	2221	2222	2223
2224	2224	2225	2226	2227	2228	2229	2230	2231
2232	2232	2233	2234	2235	2236	2237	2238	2239
2240	2240	2241	2242	2243	2244	2245	2246	2247
2248	2248	2249	2250	2251	2252	2253	2254	2255
2256	2256	2257	2258	2259	2260	2261	2262	2263
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2272	2272	2273	2274	2275	2276	2277	2278	2279
2280	2280	2281	2282	2283	2284	2285	2286	2287
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2296	2296	2297	2298	2299	2300	2301	2302	2303
2304	2304	2305	2306	2307	2308	2309	2310	2311
2312	2312	2313	2314	2315	2316	2317	2318	2319
2320	2320	2321	2322	2323	2324	2325	2326	2327
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2360	2360	2361	2362	2363	2364	2365	2366	2367
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2376	2376	2377	2378	2379	2380	2381	2382	2383
2384	2384	2385	2386	2387	2388	2389	2390	2391
2392	2392	2393	2394	2395	2396	2397	2398	2399
2400	2400	2401	2402	2403	2404	2405	2406	2407
2408	2408	2409	2410	2411	2412	2413	2414	2415

Figure 8-47. DUT Definition File (9 of 12)

2416	2416	2417	2418	2419	2420	2421	2422	2423
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2448	2448	2449	2450	2451	2452	2453	2454	2455
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2464	2464	2465	2466	2467	2468	2469	2470	2471
2472	2472	2473	2474	2475	2476	2477	2478	2479
2480	2480	2481	2482	2483	2484	2485	2486	2487
2488	2488	2489	2490	2491	2492	2493	2494	2495
2496	2496	2497	2498	2499	2500	2501	2502	2503
2504	2504	2505	2506	2507	2508	2509	2510	2511
2512	2512	2513	2514	2515	2516	2517	2518	2519
2520	2520	2521	2522	2523	2524	2525	2526	2527
2528	2528	2529	2530	2531	2532	2533	2534	2535
2536	2536	2537	2538	2539	2540	2541	2542	2543
2544	2544	2545	2546	2547	2548	2549	2550	2551
2552	2552	2553	2554	2555	2556	2557	2558	2559
2560	2560	2561	2562	2563	2564	2565	2566	2567
2568	2568	2569	2570	2571	2572	2573	2574	2575
2576	2576	2577	2578	2579	2580	2581	2582	2583
2584	2584	2585	2586	2587	2588	2589	2590	2591
2592	2592	2593	2594	2595	2596	2597	2598	2599
2600	2600	2601	2602	2603	2604	2605	2606	2607
2608	2608	2609	2610	2611	2612	2613	2614	2615
2616	2616	2617	2618	2619	2620	2621	2622	2623
2624	2624	2625	2626	2627	2628	2629	2630	2631
2632	2632	2633	2634	2635	2636	2637	2638	2639
2640	2640	2641	2642	2643	2644	2645	2646	2647
2648	2648	2649	2650	2651	2652	2653	2654	2655
2656	2656	2657	2658	2659	2660	2661	2662	2663
2664	2664	2665	2666	2667	2668	2669	2670	2671
2672	2672	2673	2674	2675	2676	2677	2678	2679
2680	2680	2681	2682	2683	2684	2685	2686	2687
2688	2688	2689	2690	2691	2692	2693	2694	2695
2696	2696	2697	2698	2699	2700	2701	2702	2703
2704	2704	2705	2706	2707	2708	2709	2710	2711
2712	2712	2713	2714	2715	2716	2717	2718	2719
2720	2720	2721	2722	2723	2724	2725	2726	2727
2728	2728	2729	2730	2731	2732	2733	2734	2735
2736	2736	2737	2738	2739	2740	2741	2742	2743
2744	2744	2745	2746	2747	2748	2749	2750	2751
2752	2752	2753	2754	2755	2756	2757	2758	2759
2760	2760	2761	2762	2763	2764	2765	2766	2767
2768	2768	2769	2770	2771	2772	2773	2774	2775
2776	2776	2777	2778	2779	2780	2781	2782	2783
2784	2784	2785	2786	2787	2788	2789	2790	2791
2792	2792	2793	2794	2795	2796	2797	2798	2799
2800	2800	2801	2802	2803	2804	2805	2806	2807
2808	2808	2809	2810	2811	2812	2813	2814	2815
2816	2816	2817	2818	2819	2820	2821	2822	2823
2824	2824	2825	2826	2827	2828	2829	2830	2831
2832	2832	2833	2834	2835	2836	2837	2838	2839
2840	2840	2841	2842	2843	2844	2845	2846	2847
2848	2848	2849	2850	2851	2852	2853	2854	2855
2856	2856	2857	2858	2859	2860	2861	2862	2863
2864	2864	2865	2866	2867	2868	2869	2870	2871
2872	2872	2873	2874	2875	2876	2877	2878	2879
2880	2880	2881	2882	2883	2884	2885	2886	2887
2888	2888	2889	2890	2891	2892	2893	2894	2895
2896	2896	2897	2898	2899	2900	2901	2902	2903
2904	2904	2905	2906	2907	2908	2909	2910	2911
2912	2912	2913	2914	2915	2916	2917	2918	2919
2920	2920	2921	2922	2923	2924	2925	2926	2927
2928	2928	2929	2930	2931	2932	2933	2934	2935
2936	2936	2937	2938	2939	2940	2941	2942	2943
2944	2944	2945	2946	2947	2948	2949	2950	2951
2952	2952	2953	2954	2955	2956	2957	2958	2959
2960	2960	2961	2962	2963	2964	2965	2966	2967
2968	2968	2969	2970	2971	2972	2973	2974	2975
2976	2976	2977	2978	2979	2980	2981	2982	2983

Figure 8-48. DUT Definition File (10 of 12)

Bitmap Tool Getting Started

2984	2984	2985	2986	2987	2988	2989	2990	2991
2992	2992	2993	2994	2995	2996	2997	2998	2999
3000	3000	3001	3002	3003	3004	3005	3006	3007
3008	3008	3009	3010	3011	3012	3013	3014	3015
3016	3016	3017	3018	3019	3020	3021	3022	3023
3024	3024	3025	3026	3027	3028	3029	3030	3031
3032	3032	3033	3034	3035	3036	3037	3038	3039
3040	3040	3041	3042	3043	3044	3045	3046	3047
3048	3048	3049	3050	3051	3052	3053	3054	3055
3056	3056	3057	3058	3059	3060	3061	3062	3063
3064	3064	3065	3066	3067	3068	3069	3070	3071
3072	3072	3073	3074	3075	3076	3077	3078	3079
3080	3080	3081	3082	3083	3084	3085	3086	3087
3088	3088	3089	3090	3091	3092	3093	3094	3095
3096	3096	3097	3098	3099	3100	3101	3102	3103
3104	3104	3105	3106	3107	3108	3109	3110	3111
3112	3112	3113	3114	3115	3116	3117	3118	3119
3120	3120	3121	3122	3123	3124	3125	3126	3127
3128	3128	3129	3130	3131	3132	3133	3134	3135
3136	3136	3137	3138	3139	3140	3141	3142	3143
3144	3144	3145	3146	3147	3148	3149	3150	3151
3152	3152	3153	3154	3155	3156	3157	3158	3159
3160	3160	3161	3162	3163	3164	3165	3166	3167
3168	3168	3169	3170	3171	3172	3173	3174	3175
3176	3176	3177	3178	3179	3180	3181	3182	3183
3184	3184	3185	3186	3187	3188	3189	3190	3191
3192	3192	3193	3194	3195	3196	3197	3198	3199
3200	3200	3201	3202	3203	3204	3205	3206	3207
3208	3208	3209	3210	3211	3212	3213	3214	3215
3216	3216	3217	3218	3219	3220	3221	3222	3223
3224	3224	3225	3226	3227	3228	3229	3230	3231
3232	3232	3233	3234	3235	3236	3237	3238	3239
3240	3240	3241	3242	3243	3244	3245	3246	3247
3248	3248	3249	3250	3251	3252	3253	3254	3255
3256	3256	3257	3258	3259	3260	3261	3262	3263
3264	3264	3265	3266	3267	3268	3269	3270	3271
3272	3272	3273	3274	3275	3276	3277	3278	3279
3280	3280	3281	3282	3283	3284	3285	3286	3287
3288	3288	3289	3290	3291	3292	3293	3294	3295
3296	3296	3297	3298	3299	3300	3301	3302	3303
3304	3304	3305	3306	3307	3308	3309	3310	3311
3312	3312	3313	3314	3315	3316	3317	3318	3319
3320	3320	3321	3322	3323	3324	3325	3326	3327
3328	3328	3329	3330	3331	3332	3333	3334	3335
3336	3336	3337	3338	3339	3340	3341	3342	3343
3344	3344	3345	3346	3347	3348	3349	3350	3351
3352	3352	3353	3354	3355	3356	3357	3358	3359
3360	3360	3361	3362	3363	3364	3365	3366	3367
3368	3368	3369	3370	3371	3372	3373	3374	3375
3376	3376	3377	3378	3379	3380	3381	3382	3383
3384	3384	3385	3386	3387	3388	3389	3390	3391
3392	3392	3393	3394	3395	3396	3397	3398	3399
3400	3400	3401	3402	3403	3404	3405	3406	3407
3408	3408	3409	3410	3411	3412	3413	3414	3415
3416	3416	3417	3418	3419	3420	3421	3422	3423
3424	3424	3425	3426	3427	3428	3429	3430	3431
3432	3432	3433	3434	3435	3436	3437	3438	3439
3440	3440	3441	3442	3443	3444	3445	3446	3447
3448	3448	3449	3450	3451	3452	3453	3454	3455
3456	3456	3457	3458	3459	3460	3461	3462	3463
3464	3464	3465	3466	3467	3468	3469	3470	3471
3472	3472	3473	3474	3475	3476	3477	3478	3479
3480	3480	3481	3482	3483	3484	3485	3486	3487
3488	3488	3489	3490	3491	3492	3493	3494	3495
3496	3496	3497	3498	3499	3500	3501	3502	3503
3504	3504	3505	3506	3507	3508	3509	3510	3511
3512	3512	3513	3514	3515	3516	3517	3518	3519
3520	3520	3521	3522	3523	3524	3525	3526	3527
3528	3528	3529	3530	3531	3532	3533	3534	3535
3536	3536	3537	3538	3539	3540	3541	3542	3543
3544	3544	3545	3546	3547	3548	3549	3550	3551

Figure 8-49. DUT Definition File (11 of 12)

```

3552      3552 3553 3554 3555 3556 3557 3558 3559
3560      3560 3561 3562 3563 3564 3565 3566 3567
3568      3568 3569 3570 3571 3572 3573 3574 3575
3576      3576 3577 3578 3579 3580 3581 3582 3583
3584      3584 3585 3586 3587 3588 3589 3590 3591
3592      3592 3593 3594 3595 3596 3597 3598 3599
3600      3600 3601 3602 3603 3604 3605 3606 3607
3608      3608 3609 3610 3611 3612 3613 3614 3615
3616      3616 3617 3618 3619 3620 3621 3622 3623
3624      3624 3625 3626 3627 3628 3629 3630 3631
3632      3632 3633 3634 3635 3636 3637 3638 3639
3640      3640 3641 3642 3643 3644 3645 3646 3647
3648      3648 3649 3650 3651 3652 3653 3654 3655
3656      3656 3657 3658 3659 3660 3661 3662 3663
3664      3664 3665 3666 3667 3668 3669 3670 3671
3672      3672 3673 3674 3675 3676 3677 3678 3679
3680      3680 3681 3682 3683 3684 3685 3686 3687
3688      3688 3689 3690 3691 3692 3693 3694 3695
3696      3696 3697 3698 3699 3700 3701 3702 3703
3704      3704 3705 3706 3707 3708 3709 3710 3711
3712      3712 3713 3714 3715 3716 3717 3718 3719
3720      3720 3721 3722 3723 3724 3725 3726 3727
3728      3728 3729 3730 3731 3732 3733 3734 3735
3736      3736 3737 3738 3739 3740 3741 3742 3743
3744      3744 3745 3746 3747 3748 3749 3750 3751
3752      3752 3753 3754 3755 3756 3757 3758 3759
3760      3760 3761 3762 3763 3764 3765 3766 3767
3768      3768 3769 3770 3771 3772 3773 3774 3775
3776      3776 3777 3778 3779 3780 3781 3782 3783
3784      3784 3785 3786 3787 3788 3789 3790 3791
3792      3792 3793 3794 3795 3796 3797 3798 3799
3800      3800 3801 3802 3803 3804 3805 3806 3807
3808      3808 3809 3810 3811 3812 3813 3814 3815
3816      3816 3817 3818 3819 3820 3821 3822 3823
3824      3824 3825 3826 3827 3828 3829 3830 3831
3832      3832 3833 3834 3835 3836 3837 3838 3839
3840      3840 3841 3842 3843 3844 3845 3846 3847
3848      3848 3849 3850 3851 3852 3853 3854 3855
3856      3856 3857 3858 3859 3860 3861 3862 3863
3864      3864 3865 3866 3867 3868 3869 3870 3871
3872      3872 3873 3874 3875 3876 3877 3878 3879
3880      3880 3881 3882 3883 3884 3885 3886 3887
3888      3888 3889 3890 3891 3892 3893 3894 3895
3896      3896 3897 3898 3899 3900 3901 3902 3903
3904      3904 3905 3906 3907 3908 3909 3910 3911
3912      3912 3913 3914 3915 3916 3917 3918 3919
3920      3920 3921 3922 3923 3924 3925 3926 3927
3928      3928 3929 3930 3931 3932 3933 3934 3935
3936      3936 3937 3938 3939 3940 3941 3942 3943
3944      3944 3945 3946 3947 3948 3949 3950 3951
3952      3952 3953 3954 3955 3956 3957 3958 3959
3960      3960 3961 3962 3963 3964 3965 3966 3967
3968      3968 3969 3970 3971 3972 3973 3974 3975
3976      3976 3977 3978 3979 3980 3981 3982 3983
3984      3984 3985 3986 3987 3988 3989 3990 3991
3992      3992 3993 3994 3995 3996 3997 3998 3999
4000      4000 4001 4002 4003 4004 4005 4006 4007
4008      4008 4009 4010 4011 4012 4013 4014 4015
4016      4016 4017 4018 4019 4020 4021 4022 4023
4024      4024 4025 4026 4027 4028 4029 4030 4031
4032      4032 4033 4034 4035 4036 4037 4038 4039
4040      4040 4041 4042 4043 4044 4045 4046 4047
4048      4048 4049 4050 4051 4052 4053 4054 4055
4056      4056 4057 4058 4059 4060 4061 4062 4063
4064      4064 4065 4066 4067 4068 4069 4070 4071
4072      4072 4073 4074 4075 4076 4077 4078 4079
4080      4080 4081 4082 4083 4084 4085 4086 4087
4088      4088 4089 4090 4091 4092 4093 4094 4095

      END REGION
END SCRAMBLING

```

Figure 8-50. DUT Definition File (12 of 12)

Header Section

The file begins with header information (Figure 8-51). This includes the creation date, user's name, company name, device name, protocol, technology, number of columns, number of rows, number of I/Os, and number of package pins.

```

BEGIN DUT
    DATE=05/04/03
    USER=CSTD
    COMPANY=Agilent Technologies
    DEVICE=16IO
    PROTOCOL=parallel
    TECHNOLOGY=FLASH
    COLUMNS=4096 // Number of physical bit columns.
    ROWS=4096 // Number of physical rows.
    i/os=16 // Number of i/os.
    PINS=48 // Number of pins device has that is specified in "PINOUT" section.
END DUT

BEGIN MISC
    anything=5 // Field is required but not currently used.
END MISC

```

Figure 8-51. Header Section

The DATE, USER, COMPANY, DEVICE, PROTOCOL, and TECHNOLOGY fields can be completed with entries of your choice.

The number of COLUMNS is determined by the number of physical columns in the device. It is the same as the maximum number of physical columns (+1) in the DestinationY column scrambling section (4095 + 1).

The number of ROWS is the number of physical rows in the device. It is the same as the maximum number of physical rows (+1) in the DestinationX row scrambling section (4095 + 1).

The number of PINS you specify must match the maximum number defined in the Pinout section. Typically this is the total number of pins.

Pinout Section

After the header and miscellaneous sections is the DUT definition itself. This includes the pinout and scrambling tables. Every pin on the device must be named, even if it is a not connect (NC).

Use the following rules when assigning names to the pins on the device (see Figure 8-52):

- The names of the data and address pins are predetermined to be IOn, and Xn and Yn, respectively.

- The clocks can be assigned any name which is not of the data or address name format.
- Data pins that are used for control instead of data may be given a non-data name.
- If a device has 16 I/Os then it should have 16 system I/Os connected to 16 pins on the device with the labels IO0, IO1, IO2, IO3, ... IO15.
- The same logic applies to the addresses. In other words, only pins called IO_n are assumed to be true data pins, and only pins called X_n or Y_n are assumed to be address pins.

```
BEGIN      PINOUT
           P1=x7,a15
           P2=x6,a14
           P3=x5,a13
           P4=x4,a12
           P5=x3,a11
           P6=x2,a10
           P7=x1,a9
           P8=x0,a8
           P9=x11,a19
           P10=unused
           P11=WE
           P12=unused
           P13=unused
           P14=unused
           P15=unused
           P16=x10,a18
           P17=x9,a17
           P18=y7,a7
           P19=y6,a6
           P20=y5,a5
           P21=y4,a4
           P22=y3,a3
           P23=y2,a2
           P24=y1,a1
           P25=y0,a0
           P26=CE
           P27=VSS
           P28=OE
           P29=IO0
           P30=IO8
           P31=IO1
           P32=IO9
           P33=IO2
           P34=IO10
           P35=IO3
           P36=IO11
           P37=VDD
           P38=IO4
           P39=IO12
           P40=IO5
           P41=IO13
           P42=IO6
           P43=IO14
           P44=IO7
           P45=IO15
           P46=VSS
           P47=unused
           P48=x8,a16
END PINOUT
```

Figure 8-52. Pinout Section

Scrambling Section

The scrambling section can be thought of as converting from logical (source) to physical format (destination) as illustrated for this example in [Figure 8-53](#). Address bits A_0 – A_7 are fed to a Y column decoder that controls column select lines Y_0 – Y_7 . Address bits A_8 – A_{19} are fed to an X row decoder that controls row select lines X_0 – X_{11} . The physical configuration of the device determines the X row and Y column scrambling.

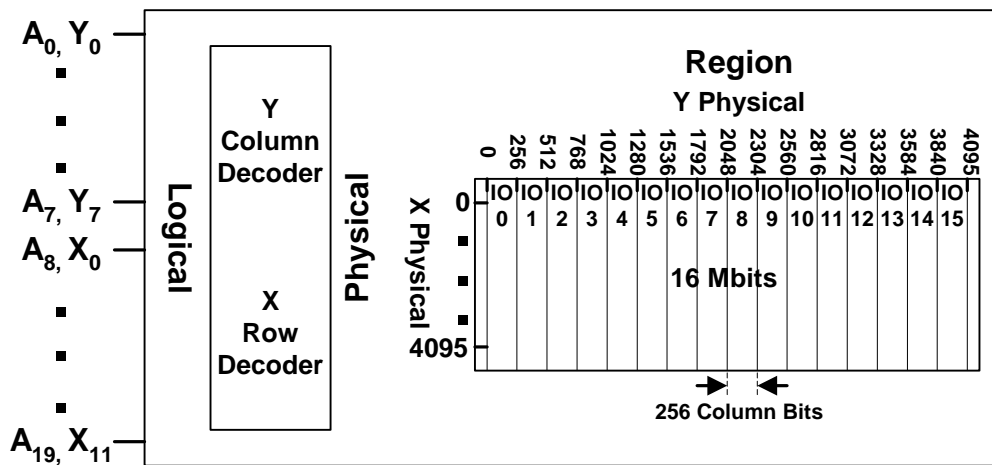


Figure 8-53. Logical to Physical Format

The scrambling section in the DUT definition file is defined in terms of rectangular regions, each of which has its own two sub-tables: DestinationY, DestinationX. One table is for the columns (DestinationY), and the other is for the rows (DestinationX). Devices that have more than one mapping of logical to physical addresses require scrambling tables with multiple regions so the Bitmap Tool can correctly display their bitmaps. This example has one region. See the “[DUT Definition File](#)” section on [page 424](#) for additional examples with one and two regions and an example that demonstrates how regions can be copied to create multiple regions that make the DUT definition less tedious and error-prone.

Scrambling Table Definition

Each region needs a min X, max X, min Y, and max Y value as shown in [Figure 8-54](#). This information should be the same as that found in the scrambling table itself.

```
BEGIN      SCRAMBLING Logical
          BEGIN REGION
            MINX=0           // Min physical X
            MAXX=4095        // Max physical X
            MINY=0           // Min physical Y
            MAXY=4095        // Max physical Y
```

Figure 8-54. Region Max and Min Values

Table 8-1 summarizes the physical scrambling information for this example.

Table 8-1. Physical Scrambling Summary

Array Dimension		Value	Notes
Physical X	Min	0	
	Max	4095	Equals: the number of row addresses – 1 = $2^{12} - 1 = 4095$
Physical Y	Min	0	
	Max	4095	Equals: the number of column addresses × the number of I/Os per address = $2^8 \times 16 - 1 = 4095$

As a cross-check, multiply the number of physical columns by the number of physical rows ($4096 \times 4096 = 16777216$) which should equal the total number of bits in the array (that is, 16 Mbit).

Column Scrambling Table

Across the top of the DestinationY column scrambling table (**Figure 8-55**) are the headers for the I/O pins (io0–io15). Down the first column on the left are the logical columns (0–255). On the right for each logical address and I/O pair is the corresponding physical column address. For example:

- Logical address 0 and io0 map to physical column 0.
- Logical address 0 and io4 map to physical column 1024.
- Logical address 7 and io0 map to physical column 7.
- Logical address 6 and io7 map to physical column 1798.

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DestinationY	io0	io1	io2	io3	io4	io5	io6	io7	io8	io9	io10	io11	io12	io13	io14	io15
0	0	256	512	768	1024	1280	1536	1792	2048	2304	2560	2816	3072	3328	3584	3840
1	1	257	513	769	1025	1281	1537	1793	2049	2305	2561	2817	3073	3329	3585	3841
2	2	258	514	770	1026	1282	1538	1794	2050	2306	2562	2818	3074	3330	3586	3842
3	3	259	515	771	1027	1283	1539	1795	2051	2307	2563	2819	3075	3331	3587	3843
4	4	260	516	772	1028	1284	1540	1796	2052	2308	2564	2820	3076	3332	3588	3844
5	5	261	517	773	1029	1285	1541	1797	2053	2309	2565	2821	3077	3333	3589	3845
6	6	262	518	774	1030	1286	1542	1798	2054	2310	2566	2822	3078	3334	3590	3846
7	7	263	519	775	1031	1287	1543	1799	2055	2311	2567	2823	3079	3335	3591	3847
8	8	264	520	776	1032	1288	1544	1800	2056	2312	2568	2824	3080	3336	3592	3848
9	9	265	521	777	1033	1289	1545	1801	2057	2313	2569	2825	3081	3337	3593	3849
10	10	266	522	778	1034	1290	1546	1802	2058	2314	2570	2826	3082	3338	3594	3850
11	11	267	523	779	1035	1291	1547	1803	2059	2315	2571	2827	3083	3339	3595	3851
12	12	268	524	780	1036	1292	1548	1804	2060	2316	2572	2828	3084	3340	3596	3852
13	13	269	525	781	1037	1293	1549	1805	2061	2317	2573	2829	3085	3341	3597	3853
14	14	270	526	782	1038	1294	1550	1806	2062	2318	2574	2830	3086	3342	3598	3854
15	15	271	527	783	1039	1295	1551	1807	2063	2319	2575	2831	3087	3343	3599	3855
16	16	272	528	784	1040	1296	1552	1808	2064	2320	2576	2832	3088	3344	3600	3856
17	17	273	529	785	1041	1297	1553	1809	2065	2321	2577	2833	3089	3345	3601	3857
18	18	274	530	786	1042	1298	1554	1810	2066	2322	2578	2834	3090	3346	3602	3858
19	19	275	531	787	1043	1299	1555	1811	2067	2323	2579	2835	3091	3347	3603	3859
20	20	276	532	788	1044	1300	1556	1812	2068	2324	2580	2836	3092	3348	3604	3860
21	21	277	533	789	1045	1301	1557	1813	2069	2325	2581	2837	3093	3349	3605	3861
22	22	278	534	790	1046	1302	1558	1814	2070	2326	2582	2838	3094	3350	3606	3862
23	23	279	535	791	1047	1303	1559	1815	2071	2327	2583	2839	3095	3351	3607	3863
24	24	280	536	792	1048	1304	1560	1816	2072	2328	2584	2840	3096	3352	3608	3864
25	25	281	537	793	1049	1305	1561	1817	2073	2329	2585	2841	3097	3353	3609	3865
26	26	282	538	794	1050	1306	1562	1818	2074	2330	2586	2842	3098	3354	3610	3866
27	27	283	539	795	1051	1307	1563	1819	2075	2331	2587	2843	3099	3355	3611	3867
28	28	284	540	796	1052	1308	1564	1820	2076	2332	2588	2844	3100	3356	3612	3868
29	29	285	541	797	1053	1309	1565	1821	2077	2333	2589	2845	3101	3357	3613	3869
30	30	286	542	798	1054	1310	1566	1822	2078	2334	2590	2846	3102	3358	3614	3870
31	31	287	543	799	1055	1311	1567	1823	2079	2335	2591	2847	3103	3359	3615	3871
32	32	288	544	800	1056	1312	1568	1824	2080	2336	2592	2848	3104	3360	3616	3872
.
223	223	479	735	991	1247	1503	1759	2015	2271	2527	2783	3039	3295	3551	3807	4063
224	224	480	736	992	1248	1504	1760	2016	2272	2528	2784	3040	3296	3552	3808	4064
225	225	481	737	993	1249	1505	1761	2017	2273	2529	2785	3041	3297	3553	3809	4065
226	226	482	738	994	1250	1506	1762	2018	2274	2530	2786	3042	3298	3554	3810	4066
227	227	483	739	995	1251	1507	1763	2019	2275	2531	2787	3043	3299	3555	3811	4067
228	228	484	740	996	1252	1508	1764	2020	2276	2532	2788	3044	3300	3556	3812	4068
229	229	485	741	997	1253	1509	1765	2021	2277	2533	2789	3045	3301	3557	3813	4069
230	230	486	742	998	1254	1510	1766	2022	2278	2534	2790	3046	3302	3558	3814	4070
231	231	487	743	999	1255	1511	1767	2023	2279	2535	2791	3047	3303	3559	3815	4071
232	232	488	744	1000	1256	1512	1768	2024	2280	2536	2792	3048	3304	3560	3816	4072
233	233	489	745	1001	1257	1513	1769	2025	2281	2537	2793	3049	3305	3561	3817	4073
234	234	490	746	1002	1258	1514	1770	2026	2282	2538	2794	3050	3306	3562	3818	4074
235	235	491	747	1003	1259	1515	1771	2027	2283	2539	2795	3051	3307	3563	3819	4075
236	236	492	748	1004	1260	1516	1772	2028	2284	2540	2796	3052	3308	3564	3820	4076
237	237	493	749	1005	1261	1517	1773	2029	2285	2541	2797	3053	3309	3565	3821	4077
238	238	494	750	1006	1262	1518	1774	2030	2286	2542	2798	3054	3310	3566	3822	4078
239	239	495	751	1007	1263	1519	1775	2031	2287	2543	2799	3055	3311	3567	3823	4079
240	240	496	752	1008	1264	1520	1776	2032	2288	2544	2800	3056	3312	3568	3824	4080
241	241	497	753	1009	1265	1521	1777	2033	2289	2545	2801	3057	3313	3569	3825	4081
242	242	498	754	1010	1266	1522	1778	2034	2290	2546	2802	3058	3314	3570	3826	4082
243	243	499	755	1011	1267	1523	1779	2035	2291	2547	2803	3059	3315	3571	3827	4083
244	244	500	756	1012	1268	1524	1780	2036	2292	2548	2804	3060	3316	3572	3828	4084
245	245	501	757	1013	1269	1525	1781	2037	2293	2549	2805	3061	3317	3573	3829	4085
246	246	502	758	1014	1270	1526	1782	2038	2294	2550	2806	3062	3318	3574	3830	4086
247	247	503	759	1015	1271	1527	1783	2039	2295	2551	2807	3063	3319	3575	3831	4087
248	248	504	760	1016	1272	1528	1784	2040	2296	2552	2808	3064	3320	3576	3832	4088
249	249	505	761	1017	1273	1529	1785	2041	2297	2553	2809	3065	3321	3577	3833	4089
250	250	506	762	1018	1274	1530	1786	2042	2298	2554	2810	3066	3322	3578	3834	4090
251	251	507	763	1019	1275	1531	1787	2043	2299	2555	2811	3067	3323	3579	3835	4091
252	252	508	764	1020	1276	1532	1788	2044	2300	2556	2812	3068	3324	3580	3836	4092
253	253	509	765	1021	1277	1533	1789	2045	2301	2557	2813	3069	3325	3581	3837	4093
254	254	510	766	1022	1278	1534	1790	2046	2302	2558	2814	3070	3326	3582	3838	4094
255	255	511	767	1023	1279	1535	1791	2047	2303	2559	2815	3071	3327	3583	3839	4095

Figure 8-55. Column Scrambling Table

The scrambling tables are generally computed in a spreadsheet application. Based on the fact that the columns have a certain periodicity associated with them, you need only define the one or two columns that form the base of the algorithm and the algorithm itself. Once the starting point is determined, you can see that each cell is offset by an amount from the cell above it or next to it. You can use the computational power of a spreadsheet application to fill in the table. After the table is generated using the spreadsheet application, it can be exported as a text file (.txt) and pasted into the DUT definition file.

Row Scrambling Table

The table shown in [Figure 8-56](#) contains a partial listing of the DestinationX row scrambling. Down the first column on the left are the logical row addresses. The numbers across the first row at the top are offsets from the logical row addresses. This table is described in a by 8 fashion, that is, the logical row addresses increment by 8. The logical address for a given cell is equal to the value in the first column plus the value of the offset in the first row. The corresponding physical address appears in the cell. For example:

- Logical row $0 + 2 = 2$ maps to physical row 2.
- Logical row $0 + 7 = 7$ maps to physical row 7.
- Logical row $176 + 2 = 178$ maps to physical row 178.

NOTE

Currently the Bitmap Tool DUT definition file requires a carriage return before the “DestinationX” row scrambling header. After loading a DUT definition file without the carriage return, results in an application error and the program terminates without warning.

Bitmap Tool Getting Started

DestinationX	0	1	2	3	4	5	6	7
0	0	1	2	3	4	5	6	7
8	8	9	10	11	12	13	14	15
16	16	17	18	19	20	21	22	23
24	24	25	26	27	28	29	30	31
32	32	33	34	35	36	37	38	39
40	40	41	42	43	44	45	46	47
48	48	49	50	51	52	53	54	55
56	56	57	58	59	60	61	62	63
64	64	65	66	67	68	69	70	71
72	72	73	74	75	76	77	78	79
80	80	81	82	83	84	85	86	87
88	88	89	90	91	92	93	94	95
96	96	97	98	99	100	101	102	103
104	104	105	106	107	108	109	110	111
112	112	113	114	115	116	117	118	119
120	120	121	122	123	124	125	126	127
128	128	129	130	131	132	133	134	135
136	136	137	138	139	140	141	142	143
144	144	145	146	147	148	149	150	151
152	152	153	154	155	156	157	158	159
160	160	161	162	163	164	165	166	167
168	168	169	170	171	172	173	174	175
176	176	177	178	179	180	181	182	183
184	184	185	186	187	188	189	190	191
192	192	193	194	195	196	197	198	199
200	200	201	202	203	204	205	206	207
208	208	209	210	211	212	213	214	215
216	216	217	218	219	220	221	222	223
224	224	225	226	227	228	229	230	231
232	232	233	234	235	236	237	238	239
240	240	241	242	243	244	245	246	247
248	248	249	250	251	252	253	254	255
.								
.								
.								
3848	3848	3849	3850	3851	3852	3853	3854	3855
3856	3856	3857	3858	3859	3860	3861	3862	3863
3864	3864	3865	3866	3867	3868	3869	3870	3871
3872	3872	3873	3874	3875	3876	3877	3878	3879
3880	3880	3881	3882	3883	3884	3885	3886	3887
3888	3888	3889	3890	3891	3892	3893	3894	3895
3896	3896	3897	3898	3899	3900	3901	3902	3903
3904	3904	3905	3906	3907	3908	3909	3910	3911
3912	3912	3913	3914	3915	3916	3917	3918	3919
3920	3920	3921	3922	3923	3924	3925	3926	3927
3928	3928	3929	3930	3931	3932	3933	3934	3935
3936	3936	3937	3938	3939	3940	3941	3942	3943
3944	3944	3945	3946	3947	3948	3949	3950	3951
3952	3952	3953	3954	3955	3956	3957	3958	3959
3960	3960	3961	3962	3963	3964	3965	3966	3967
3968	3968	3969	3970	3971	3972	3973	3974	3975
3976	3976	3977	3978	3979	3980	3981	3982	3983
3984	3984	3985	3986	3987	3988	3989	3990	3991
3992	3992	3993	3994	3995	3996	3997	3998	3999
4000	4000	4001	4002	4003	4004	4005	4006	4007
4008	4008	4009	4010	4011	4012	4013	4014	4015
4016	4016	4017	4018	4019	4020	4021	4022	4023
4024	4024	4025	4026	4027	4028	4029	4030	4031
4032	4032	4033	4034	4035	4036	4037	4038	4039
4040	4040	4041	4042	4043	4044	4045	4046	4047
4048	4048	4049	4050	4051	4052	4053	4054	4055
4056	4056	4057	4058	4059	4060	4061	4062	4063
4064	4064	4065	4066	4067	4068	4069	4070	4071
4072	4072	4073	4074	4075	4076	4077	4078	4079
4080	4080	4081	4082	4083	4084	4085	4086	4087
4088	4088	4089	4090	4091	4092	4093	4094	4095
END REGION								
END SCRAMBLING								

Figure 8-56. Row Scrambling Table

The DestinationX row scrambling table could have been designed in a number of different ways. It could have been described in by 1 fashion, by 2, by 3, and so forth. Anything less than 8 columns would have made the table longer with more rows, and anything more than 8 columns would have made it wider with more columns and less rows.

Figure 8-57 shows a partial listing of the physical row scrambling table if it were by 16. The same mapping still applies:

- Logical row 0 + 2 = 2 maps to physical row 2.
- Logical row 0 + 7 = 7 maps to physical row 7.
- Logical row 176 + 2 = 178 maps to physical row 178.

DestinationX	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
16	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
32	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47
48	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63
64	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79
80	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95
96	96	97	98	99	100	101	102	103	104	105	106	107	108	109	110	111
112	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127
128	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143
144	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159
160	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175
176	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191
	.															
	.															
	.															

Figure 8-57. Row Scrambling Table with By 16 Format

Bitmap Tool’s View Pane Display with This DUT Definition File

After loading this DUT definition file and compatible bitmap files, the Bitmap Tool’s View pane would display the defined region as shown in [Figure 8-58 on page 405](#).

Each I/O has 256 logical and physical address columns. The logical column addresses are the same for each I/O (0–255). The physical column addresses are unique for each I/O.

Therefore, each I/O has the same logical column and row addressing but unique physical addressing. This means that, for a 16-bit data word being accessed by the external address lines, a bit would come from the same logical address for each I/O but a unique physical address. This is illustrated with the logical and physical coordinates of the different bits identified in [Figure 8-58](#).

Bitmap Tool Getting Started

Notice how the Bitmap Tool configures physical column 0 and physical row 0 in the top left corner of the display. With physical column 0 in IO0, IO0 is the first I/O on the left side of the display. This also means that the DUT word least significant bit (LSB) will be on the left side of the display, and the DUT word most significant bit (MSB) will be on the right side of the display. This could lead to some confusion where $AAAA_{16}$ ($1010\ 1010\ 1010\ 1010_2$) could be mistaken for 5555_{16} ($0101\ 0101\ 0101\ 0101_2$) on the View pane display.

Region Display in View Pane

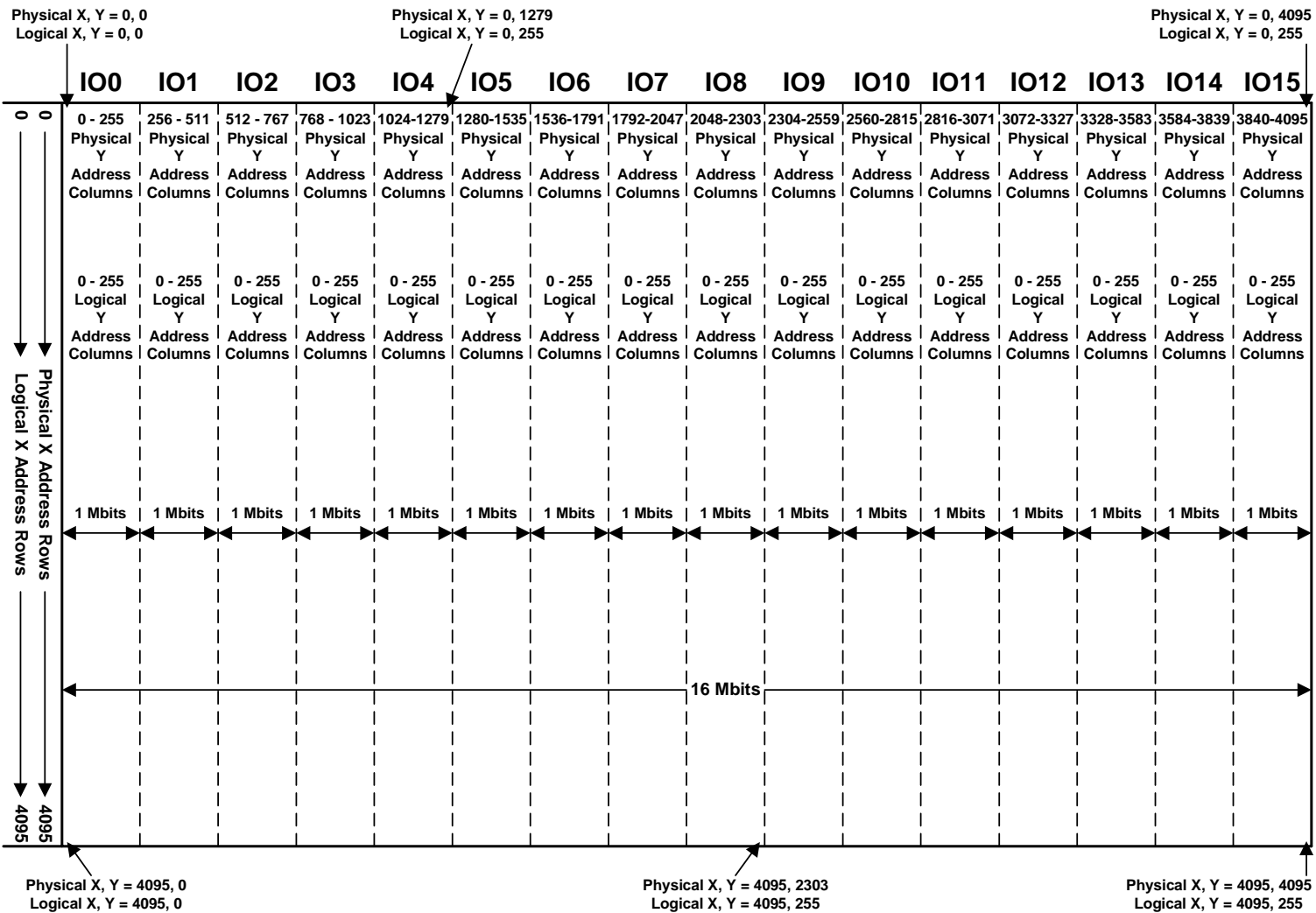


Figure 8-58. Defined Region Display in View Pane

Physical Columns Effect on Bitmap Tool's View Display

If physical column 0 had been associated with IO15, then IO15 and the DUT word MSB would be on the left side of the View pane display, and IO0 and the DUT word LSB would be on the right side of the display. [Figure 8-59](#) is an example of this device scramble. [Figure 8-60](#) would produce the same results as [Figure 8-59](#), but its I/Os are listed across the top of the table from io15 to io0 rather than io0 to io15. [Figure 8-61](#) shows another way of creating the actual column scrambling table shown in [Figure 8-55 on page 400](#), but it has io15 to io0 across the top rather than io0 to io15.

DestinationY	io0	io1	io2	io3	io4	io5	io6	io7	io8	io9	io10	io11	io12	io13	io14	io15
0	3840	3584	3328	3072	2816	2560	2304	2048	1792	1536	1280	1024	768	512	256	0
1	3841	3585	3329	3073	2817	2561	2305	2049	1793	1537	1281	1025	769	513	257	1
2	3842	3586	3330	3074	2818	2562	2306	2050	1794	1538	1282	1026	770	514	258	2
3	3843	3587	3331	3075	2819	2563	2307	2051	1795	1539	1283	1027	771	515	259	3
4	3844	3588	3332	3076	2820	2564	2308	2052	1796	1540	1284	1028	772	516	260	4
5	3845	3589	3333	3077	2821	2565	2309	2053	1797	1541	1285	1029	773	517	261	5
6	3846	3590	3334	3078	2822	2566	2310	2054	1798	1542	1286	1030	774	518	262	6
7	3847	3591	3335	3079	2823	2567	2311	2055	1799	1543	1287	1031	775	519	263	7
8	3848	3592	3336	3080	2824	2568	2312	2056	1800	1544	1288	1032	776	520	264	8
9	3849	3593	3337	3081	2825	2569	2313	2057	1801	1545	1289	1033	777	521	265	9
10	3850	3594	3338	3082	2826	2570	2314	2058	1802	1546	1290	1034	778	522	266	10
11	3851	3595	3339	3083	2827	2571	2315	2059	1803	1547	1291	1035	779	523	267	11
12	3852	3596	3340	3084	2828	2572	2316	2060	1804	1548	1292	1036	780	524	268	12
	.															
	.															
	.															

Figure 8-59. Column Scrambling Table that Configures IO15 on View Pane Left Side


DestinationY	io15	io14	io13	io12	io11	io10	io9	io8	io7	io6	io5	io4	io3	io2	io1	io0
0	0	256	512	768	1024	1280	1536	1792	2048	2304	2560	2816	3072	3328	3584	3840
1	1	257	513	769	1025	1281	1537	1793	2049	2305	2561	2817	3073	3329	3585	3841
2	2	258	514	770	1026	1282	1538	1794	2050	2306	2562	2818	3074	3330	3586	3842
3	3	259	515	771	1027	1283	1539	1795	2051	2307	2563	2819	3075	3331	3587	3843
4	4	260	516	772	1028	1284	1540	1796	2052	2308	2564	2820	3076	3332	3588	3844
5	5	261	517	773	1029	1285	1541	1797	2053	2309	2565	2821	3077	3333	3589	3845
6	6	262	518	774	1030	1286	1542	1798	2054	2310	2566	2822	3078	3334	3590	3846
7	7	263	519	775	1031	1287	1543	1799	2055	2311	2567	2823	3079	3335	3591	3847
8	8	264	520	776	1032	1288	1544	1800	2056	2312	2568	2824	3080	3336	3592	3848
9	9	265	521	777	1033	1289	1545	1801	2057	2313	2569	2825	3081	3337	3593	3849
10	10	266	522	778	1034	1290	1546	1802	2058	2314	2570	2826	3082	3338	3594	3850
11	11	267	523	779	1035	1291	1547	1803	2059	2315	2571	2827	3083	3339	3595	3851
12	12	268	524	780	1036	1292	1548	1804	2060	2316	2572	2828	3084	3340	3596	3852
	.															
	.															
	.															

Figure 8-60. Another Column Scrambling Table that Configures IO15 on View Pane Left Side

DestinationY	io15	io14	io13	io12	io11	io10	io9	io8	io7	io6	io5	io4	io3	io2	io1	io0
0	3840	3584	3328	3072	2816	2560	2304	2048	1792	1536	1280	1024	768	512	256	0
1	3841	3585	3329	3073	2817	2561	2305	2049	1793	1537	1281	1025	769	513	257	1
2	3842	3586	3330	3074	2818	2562	2306	2050	1794	1538	1282	1026	770	514	258	2
3	3843	3587	3331	3075	2819	2563	2307	2051	1795	1539	1283	1027	771	515	259	3
4	3844	3588	3332	3076	2820	2564	2308	2052	1796	1540	1284	1028	772	516	260	4
5	3845	3589	3333	3077	2821	2565	2309	2053	1797	1541	1285	1029	773	517	261	5
6	3846	3590	3334	3078	2822	2566	2310	2054	1798	1542	1286	1030	774	518	262	6
7	3847	3591	3335	3079	2823	2567	2311	2055	1799	1543	1287	1031	775	519	263	7
8	3848	3592	3336	3080	2824	2568	2312	2056	1800	1544	1288	1032	776	520	264	8
9	3849	3593	3337	3081	2825	2569	2313	2057	1801	1545	1289	1033	777	521	265	9
10	3850	3594	3338	3082	2826	2570	2314	2058	1802	1546	1290	1034	778	522	266	10
11	3851	3595	3339	3083	2827	2571	2315	2059	1803	1547	1291	1035	779	523	267	11
12	3852	3596	3340	3084	2828	2572	2316	2060	1804	1548	1292	1036	780	524	268	12
	.															
	.															
	.															

Figure 8-61. Another Way of Creating the Actual Column Scrambling Table

Loading a DUT Definition File and Displaying the Bitmap Tool Main Window

- 1 From the V4400 Series Tester Software IDE main window, selecting the File > Open > Bitmap Tool DUT Document command or  toolbar button displays its Open dialog box (similar to [Figure 8-62](#)).

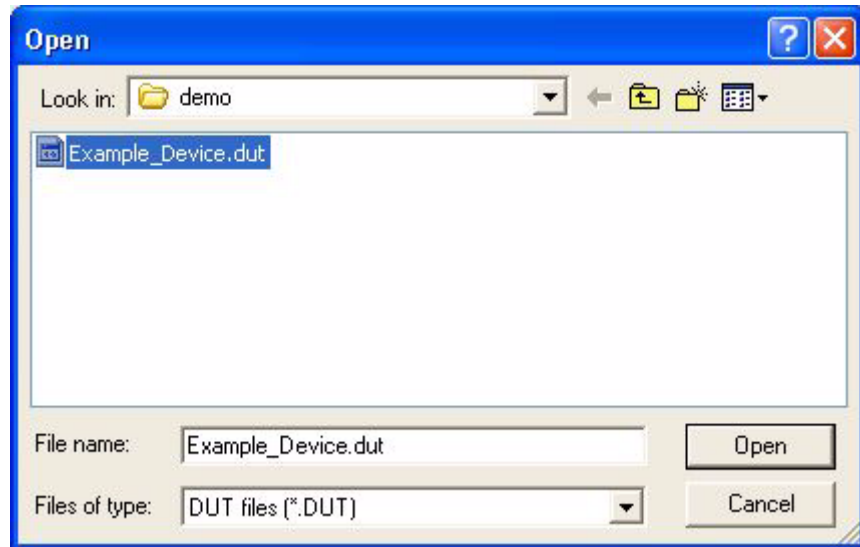



Figure 8-62. Load DUT Definition File Open Dialog Box

- 2 Selecting a .dut file and then the  button displays the IDE main window with the DUT file loaded ([Figure 8-63](#)).

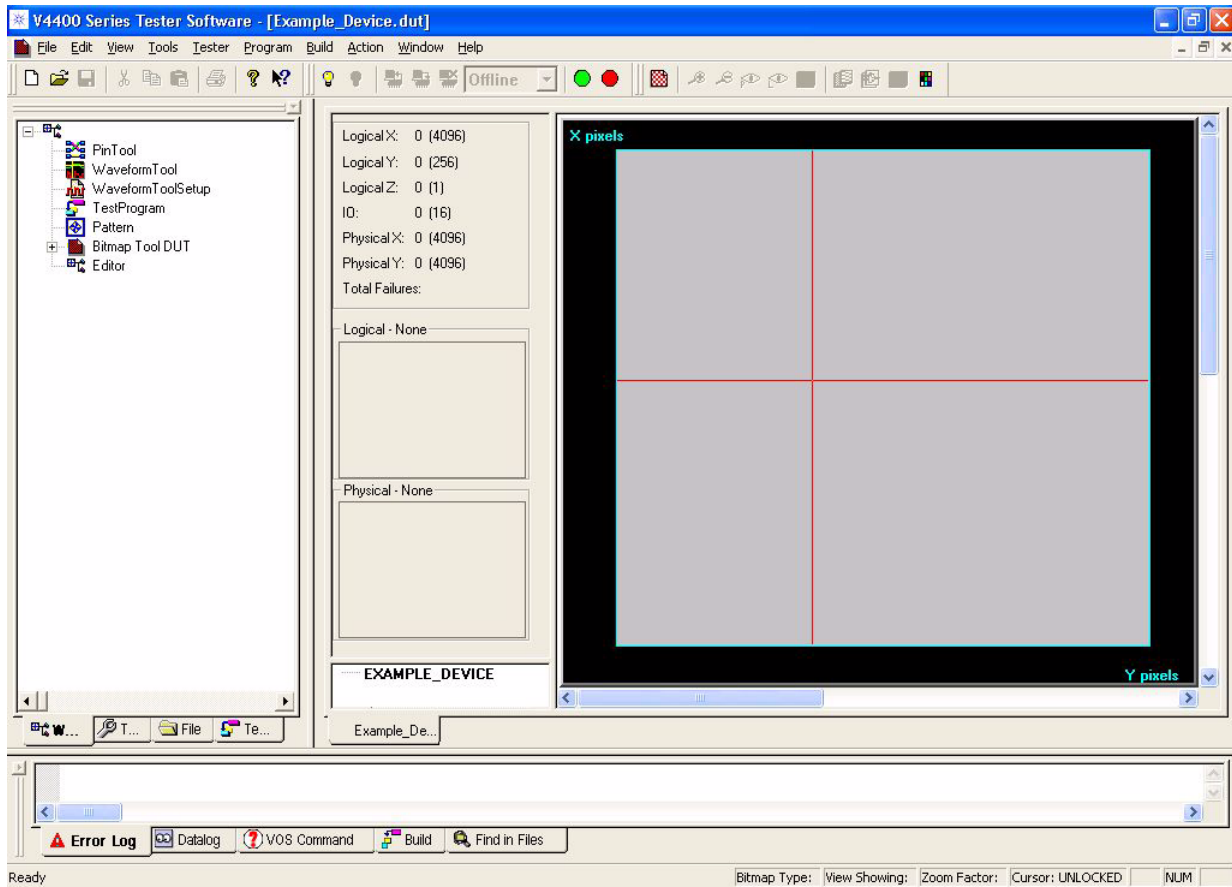


Figure 8-63. Bitmap Tool Main Window with DUT File Loaded

- 3** Selecting the `View > Navigator Pane` command and then the `View > Output Pane` command hides those panes and displays the Bitmap Tool main window full-screen ([Figure 8-64](#)).

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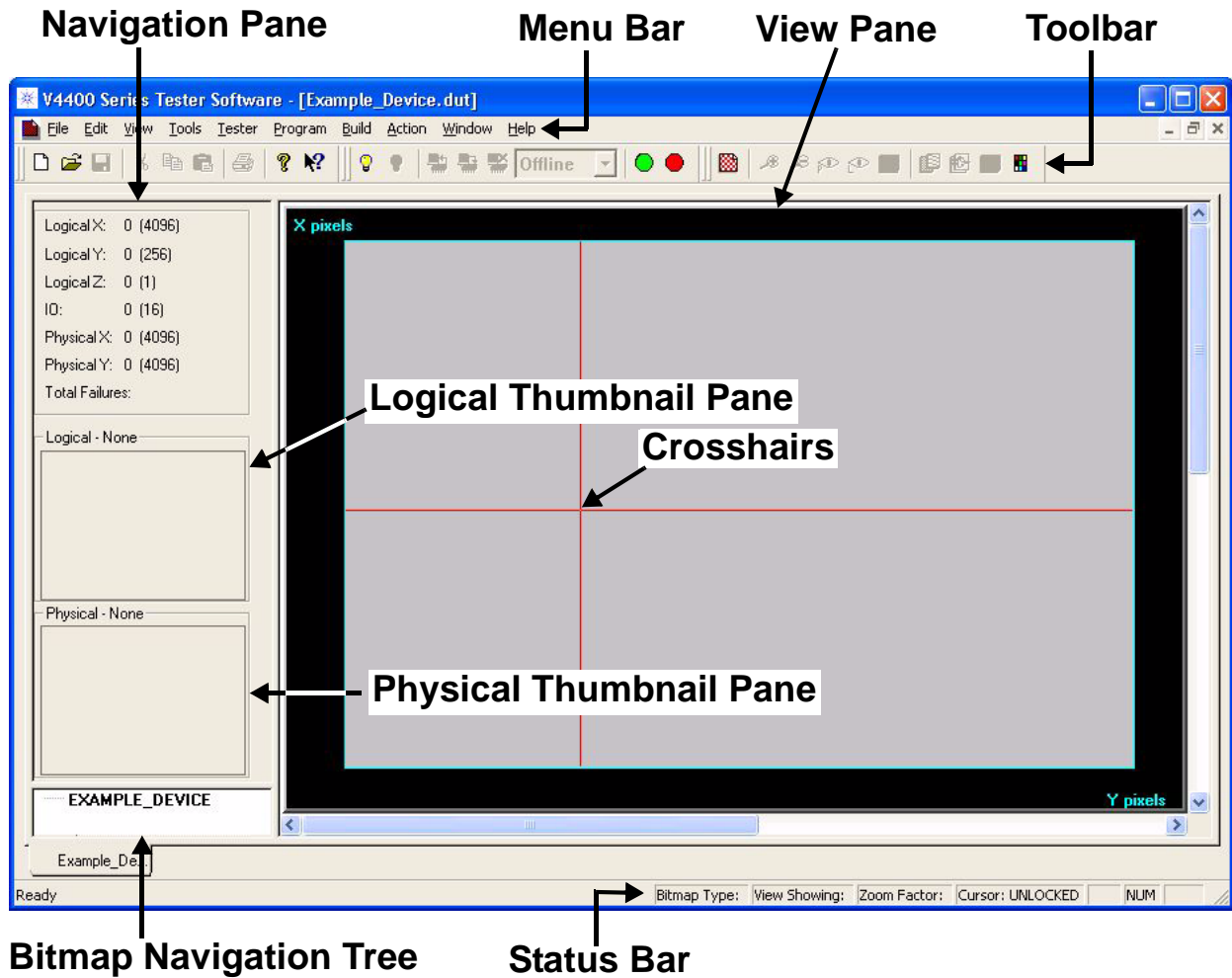


Figure 8-64. Bitmap Tool Main Window Displaying Full-Screen

Loading and Viewing Bitmap Files

- 1 Selecting the Action > Load Bitmap command or  toolbar button displays the Load Bitmap File Open dialog box (similar to [Figure 8-65](#)).

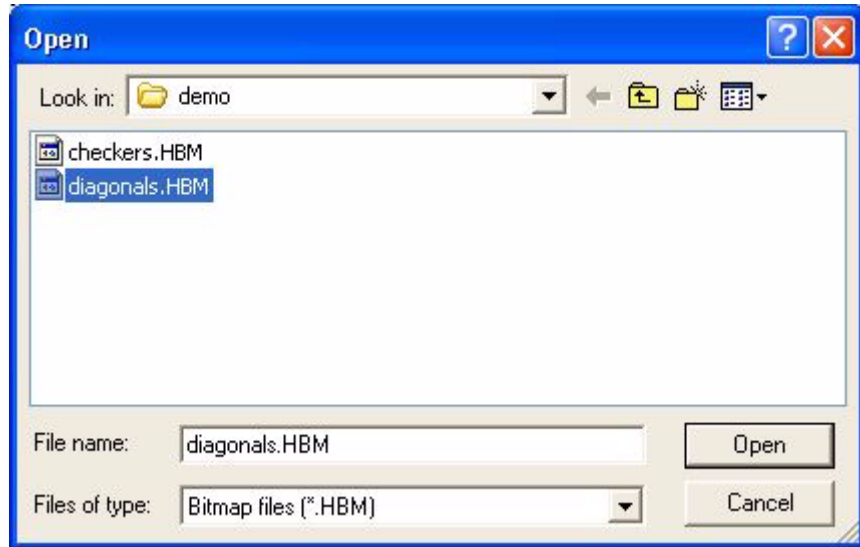


Figure 8-65. Load Bitmap File Open Dialog Box

- 2 Selecting the `diagonals.HBM` file and then **Open** displays the bitmap file in the default logical format ([Figure 8-66](#)). This bitmap was created to display diagonal failures. The passing bits are in black, and the failing bits are red.

The Bitmap Tool main window contains the following unique functional areas:

- **Navigation Pane:** Shows the logical and physical coordinates of the device layout. It also lists the total number of errors in this bitmap.
- **Thumbnail Pane:** Shows a thumbnail of the logical and physical layouts of the device. The highlighted area in the thumbnail indicates the current coverage area you are seeing in the View Pane ([Figure 8-66](#)). You can view other areas in the bitmap by using the scroll bars or clicking on an area in the Thumbnail pane.

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- **View Pane:** Displays the bitmaps, overlays, and logical operations selected in the Bitmap Navigation Tree. The View Pane provides scroll bars on the right-hand side and bottom edge when the magnification of the bitmap within is set to cause the area of the bitmap to be larger than the pane size. By default the coordinate crosshairs follow the mouse cursor. You can freeze (lock) or unfreeze (unlock) the crosshairs by pressing the **Ctrl** key. You can also click and drag over a region in the View pane to zoom in and display that region in the View pane and make the corresponding display changes in the Navigation and Thumbnail panes.
- **Status Bar:** Displays the following information:
 - **Bitmap Type:** FLAT for a single bitmap, or OVERLAY, XOR, MULTI-LEVEL, and so forth for the logical operations displaying.
 - **View Showing:** LOGICAL or PHYSICAL.
 - **Zoom Factor:** The `Zoom Factor: 1X` shown in the Status Bar in [Figure 8-66](#) means every pixel you see represents one pass or fail bit.
 - **Cursor:** UNLOCKED or LOCKED

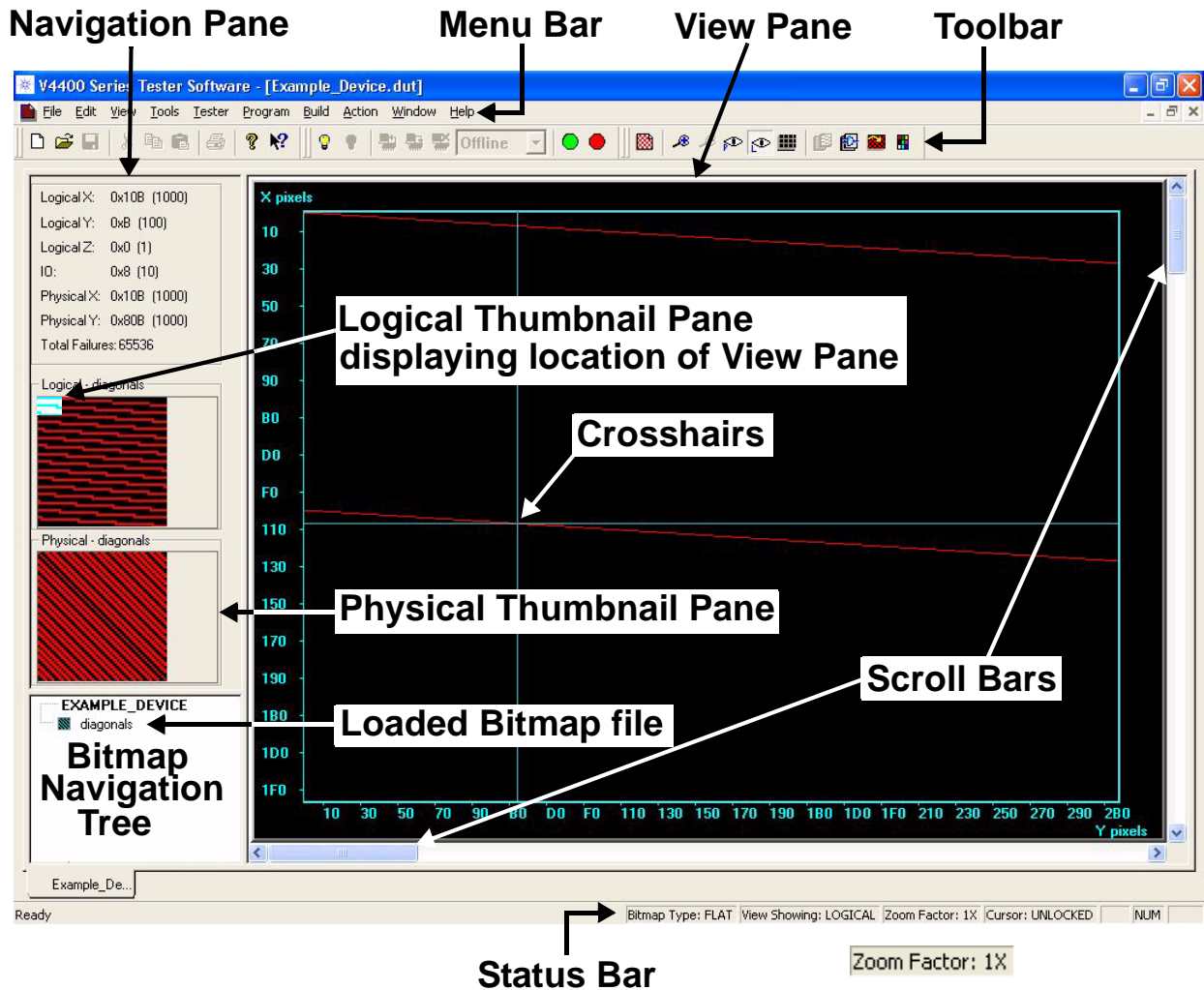



Figure 8-66. Bitmap File Loaded Displaying Logical Format

- 3 Selecting the Action > Load Bitmap command or  toolbar button again displays the Load Bitmap File Open dialog box (similar to Figure 8-65 on page 411).
- 4 Loading the `checkers.HBM` file displays the bitmap as shown in Figure 8-67. This bitmap was created to display checkerboard failures.

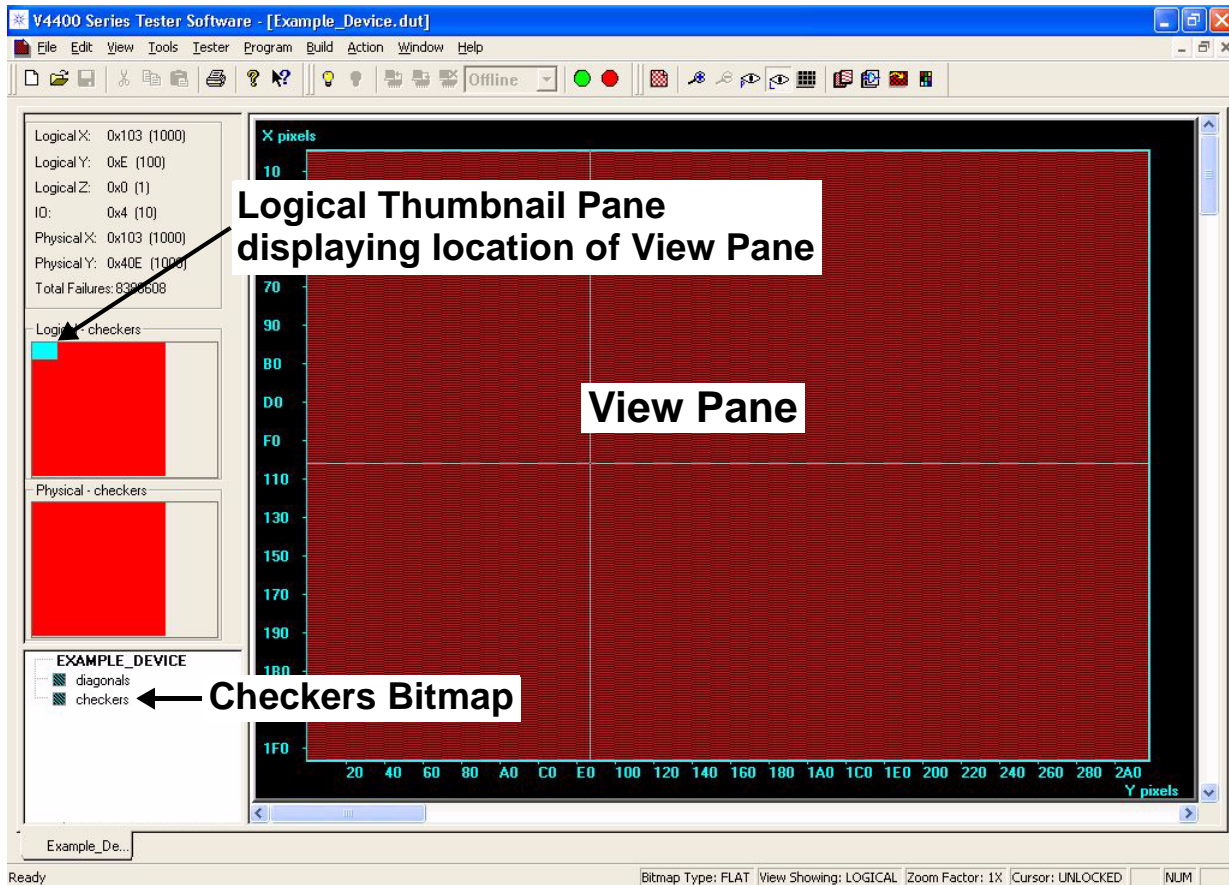



Figure 8-67. Main Window Displaying Second Bitmap File

Creating an Overlay

An overlay can be created when two or more bitmaps are loaded. This allows examination of failure patterns for multiple tests run on the same device. Besides plain overlays, multi-level overlays can be created for multi-dut mode. This example uses the loaded diagonals.HBM and checker.HBM bitmaps to create a simple two bitmap overlay.

- 1 Selecting the Action > Overlay command or  toolbar button displays the Overlay Bitmaps dialog box (similar to [Figure 8-68](#)).

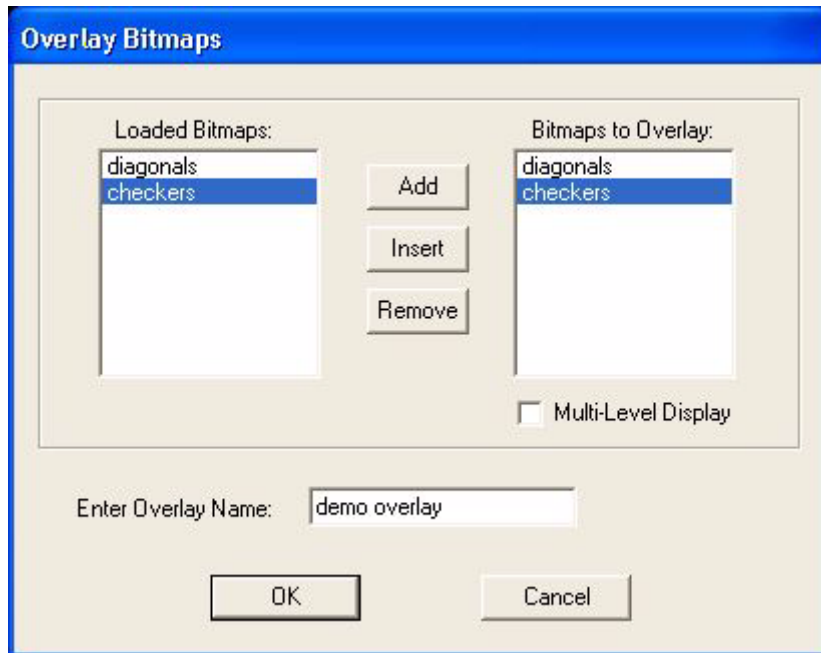


Figure 8-68. Overlay Bitmaps Dialog Box

- 2 Selecting diagonals in the Loaded Bitmaps pane and then the **Add** button adds it to the Bitmaps to Overlay pane. Repeating the process with the checkers bitmap adds it also to the Bitmaps to Overlay pane (similar to [Figure 8-68](#)).
- 3 Typing demo overlay in the Enter Overlay Name text box and then selecting **OK** displays the overlay in the main window ([Figure 8-69](#)). By default, bits where only one bitmap failed are dark red. Bits where both bitmaps failed are bright red.

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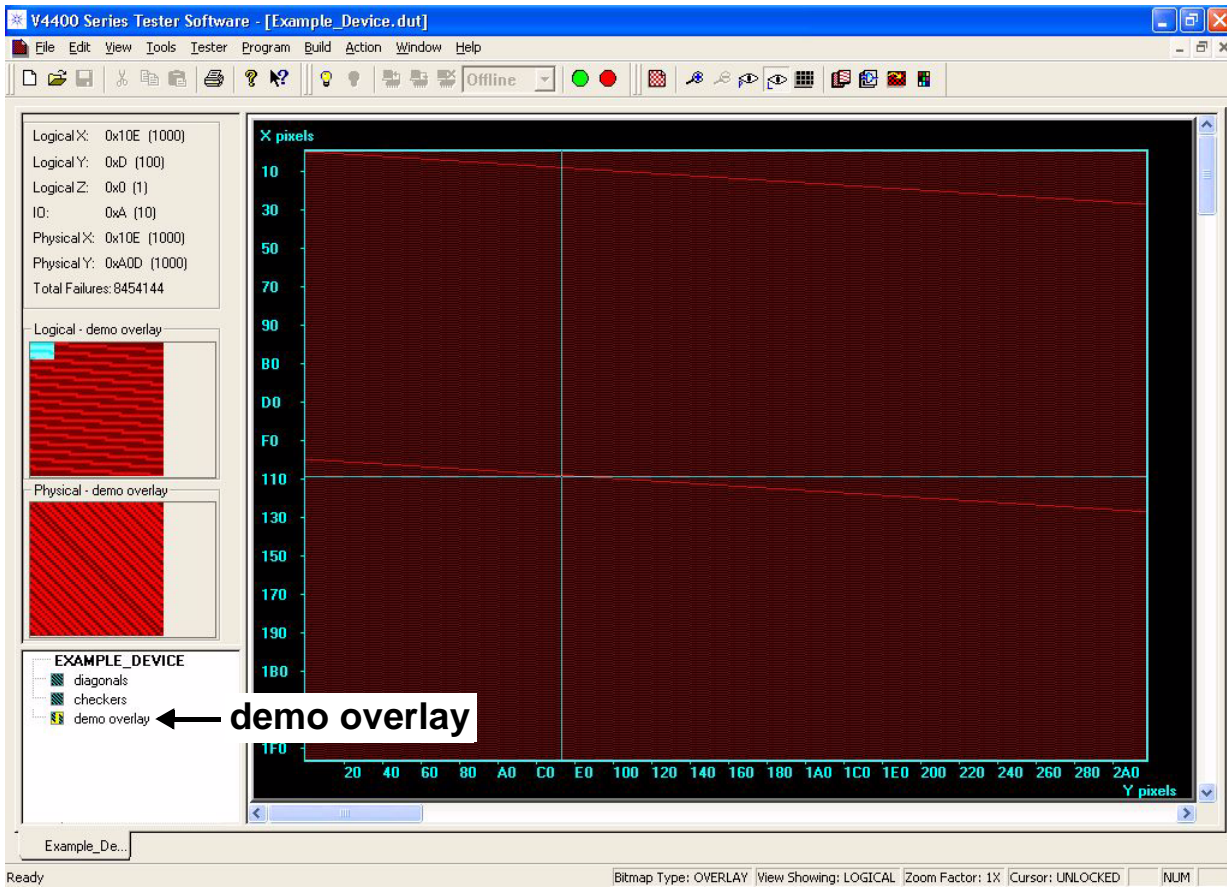



Figure 8-69. Main Window Displaying Overlay Bitmaps

Creating Logical Operations

The Bitmap Tool provides the capability to use logical operations to visualize other characteristics of failed and passing bits.

- 1 Selecting the Logical Operation  button in the toolbar or the Action > Logical Operation command displays its dialog box (Figure 8-70).

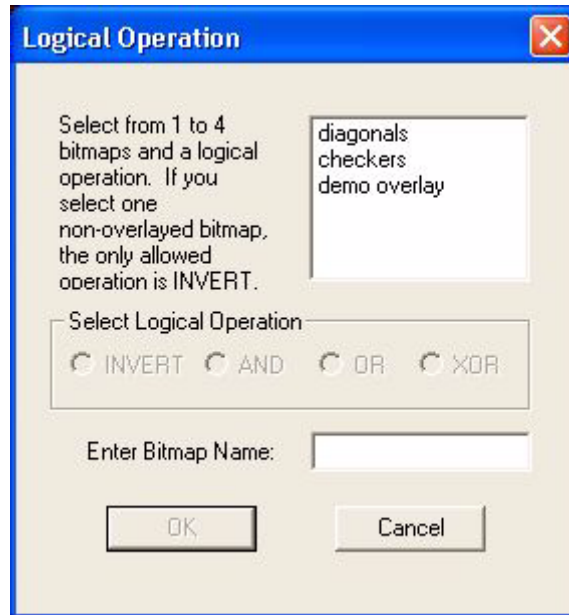
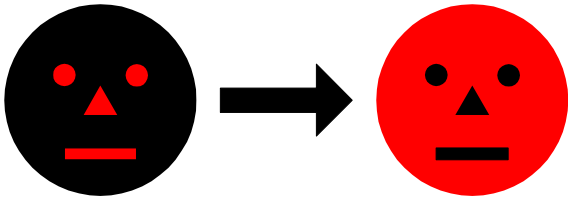


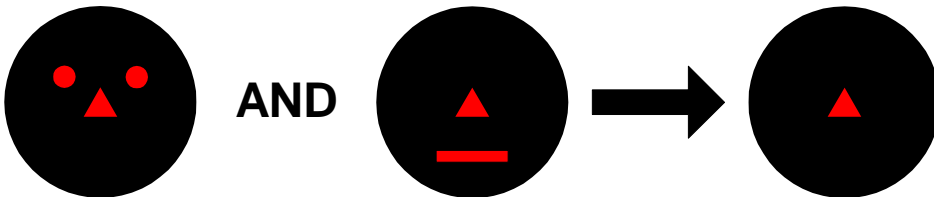
Figure 8-70. Logical Operation Dialog Box

The available operations are illustrated in Figure 8-71.

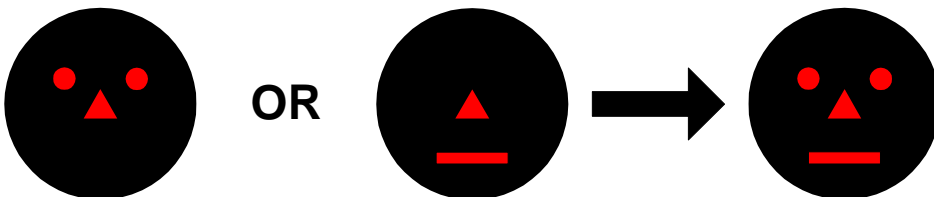
INVERT: Inverts pass/fails



AND: Highlights bits that failed on both bitmaps



OR: Highlights bits that failed on at least one bitmap



XOR: Highlights bits that failed on only one bitmap

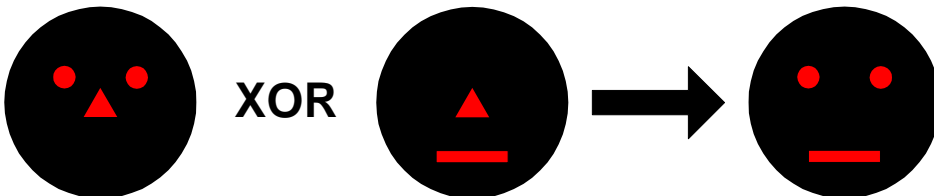


Figure 8-71. Logical Operations

- 2 For this example, we will use the AND operation (similar to [Figure 8-72](#)):
 1. Selecting the diagonals and then the checkers bitmap in the dialog box highlights the bitmaps for the logical operation.
 2. Selecting the AND option button specifies the type of logical operation.

3. Typing `demo` and in the Enter Bitmap Name text box specifies the name that will display in the main window Bitmap Navigation Tree.
4. Selecting the button closes the dialog box and displays the logical operation in the main window (Figure 8-73).

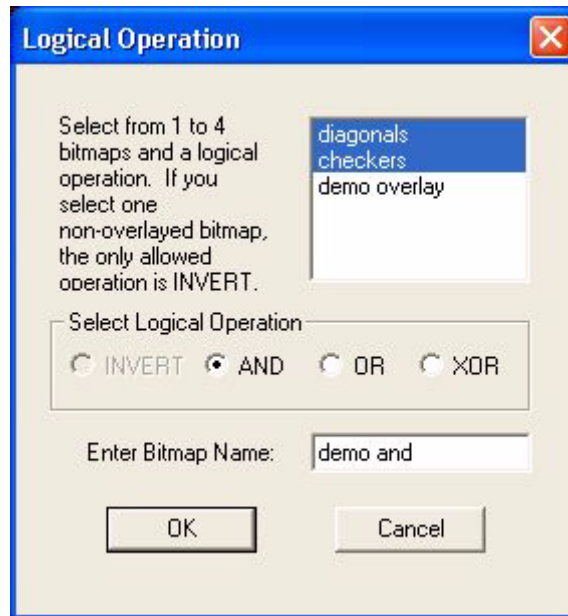


Figure 8-72. Logical Operation Dialog Box AND Operation

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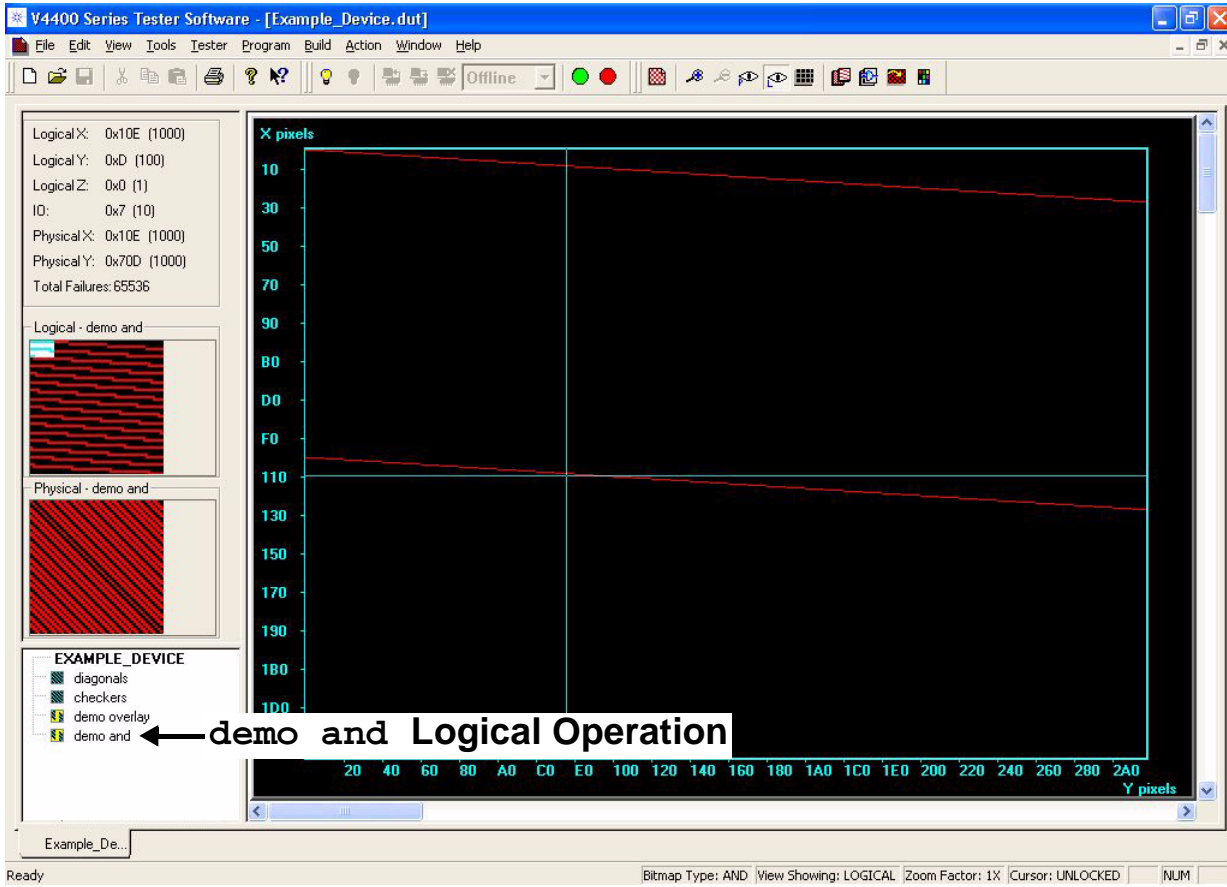



Figure 8-73. Main Window Displaying AND Logical Operation

Selecting Bitmap Error Colors

All bitmaps can be assigned different colors. This procedure will change the pass color from black to white for the demo and logical operation.

- 1 Selecting the Action > Set Error Color command or  toolbar button displays the Select System Colors tab on the Set Bitmap Colors dialog box (Figure 8-74). This tab allows you to set the pass and fail colors for the bitmaps. The defaults are black for pass and red for fail. The colors can be changed by selecting the corresponding drop-down list box to display a color palette from which additional colors can be selected or created.

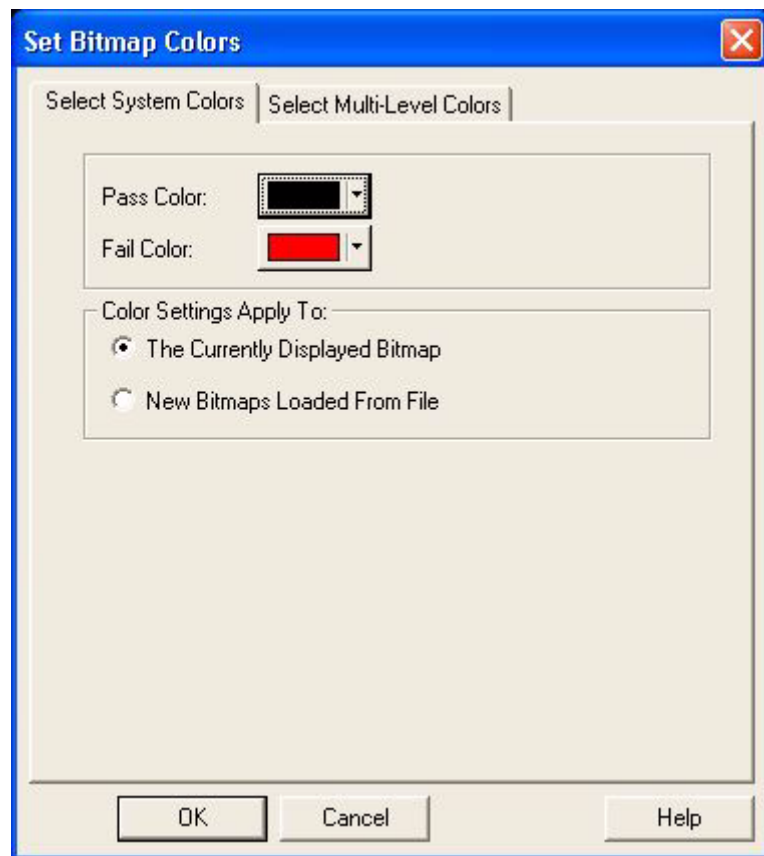


Figure 8-74. Set Bitmap Colors Dialog Box

- 2 Selecting the Pass Color drop-down list box displays its color palette and selecting the white color box in the palette changes the Pass Color to white (Figure 8-75).

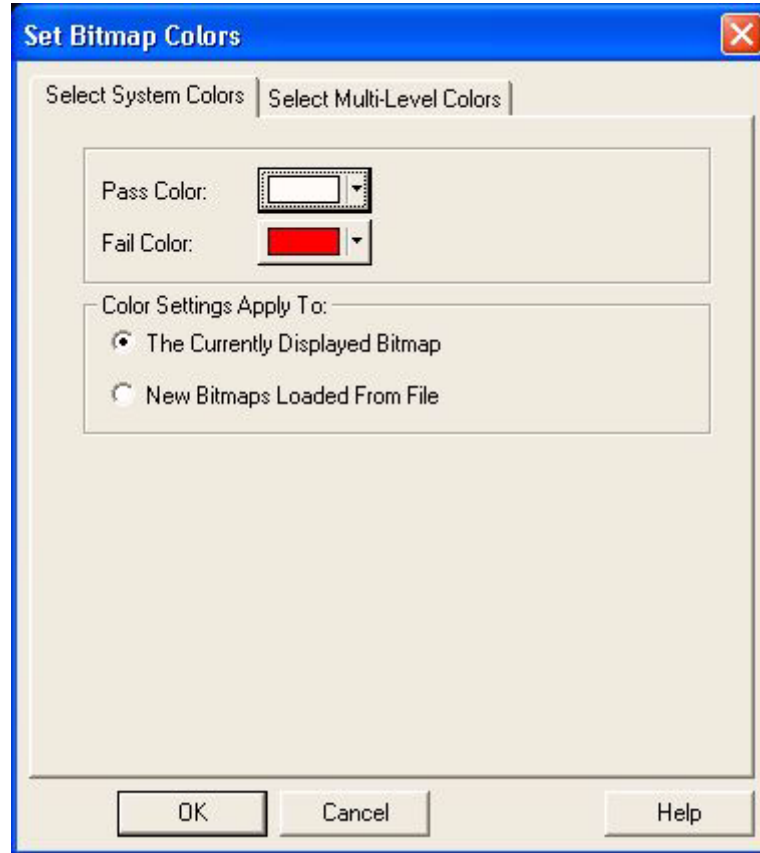


Figure 8-75. Set Bitmap Colors Dialog Box White Passing Bits

- 3 Selecting the **OK** button closes the dialog box and changes the demo and logical operation to display passing bits in white in the main window (Figure 8-76). Compare the white passing bits for the demo and logical operation with the black passing bits shown in Figure 8-73 on page 420.

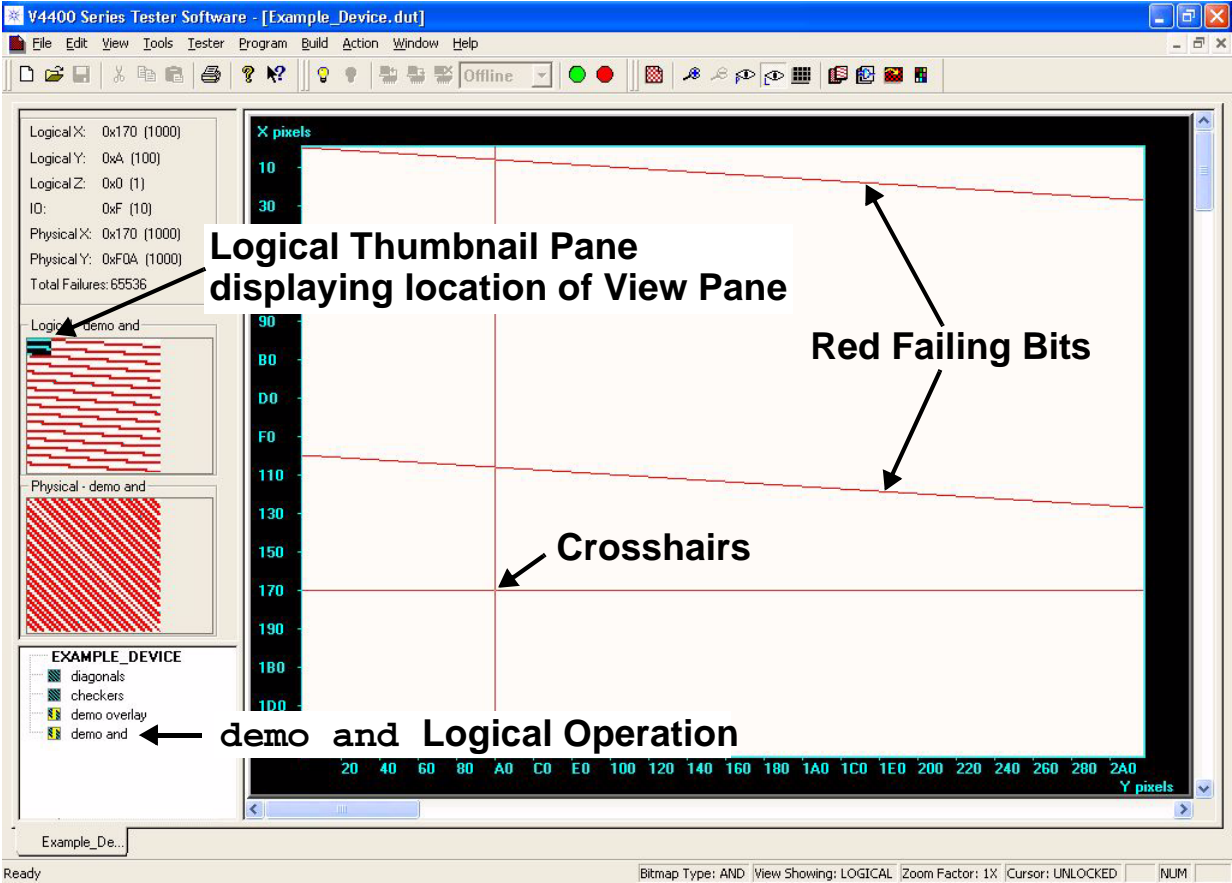


Figure 8-76. Main Window Displaying White Passing Bits

DUT Definition File

This section contains the information you need to create DUT (device under test) definition files. To view files with the Bitmap Tool, you must first create and load a DUT definition file. The file supplies the Bitmap Tool with the information it requires about the memory array's rows, columns, I/Os, and scrambling information. The file is loaded from the `File > Open > Bitmap Tool DUT Document > DUT Definition File Open` dialog box.

This section contains the following information:

- [“DUT Definition File Limitations” on page 424](#) lists the current requirements that must be followed when creating a DUT definition file.
- [“Creating a DUT Definition File with Two Regions Example” on page 425](#) describes a two-region DUT definition file and how it would display in the Bitmap Tool's View pane.
- [“Creating a DUT Definition File with One Region Example” on page 443](#) illustrates a one-region DUT definition file and how it would display in the Bitmap Tool's View pane.

DUT Definition File Limitations

Currently the Bitmap Tool DUT definition file imposes the following limitations:

- Columns, rows, and I/Os must be a power of 2.
- Only one Z address block is currently supported.
- I/Os can be a function only of the Y column address.
- If specified, the number of Z address blocks must be set to 1 (ZBLOCKS=1).

NOTE

Currently the Bitmap Tool DUT definition file requires a carriage return before the “DestinationX” row scrambling header. After loading a DUT definition file without the carriage return, results in an application error and the program terminates without warning.

Creating a DUT Definition File with Two Regions Example

This section describes a DUT definition file that is broken down into its component sections and how to create each section. The entire file is shown in [Figure 8-77](#) through [Figure 8-81](#). A DUT definition file must be saved as an ASCII text file with a .dut extension.

Structure

The DUT definition file consists of the following sections:

- Header Section
- Pinout Section
- Scrambling Section

Each section is described following the DUT definition file starting with the “[Header Section](#)” on [page 431](#).

DUT Definition File

```
BEGIN      DUT
           DATE=10/12/2002
           USER=John Doe
           COMPANY=Agilent Technologies
           DEVICE=256 Kbit DRAM Example
           PROTOCOL=parallel
           TECHNOLOGY=DRAM
           COLUMNS=512      // Number of physical bit columns.
           ROWS=512         // Number of physical rows.
           i/os=8           // Number of i/os.
           PINS=28          // Number of pins device has that is
END DUT                                           // specified in "PINOUT" section.

BEGIN MISC
           anything=5 // Field is required but not currently used.
END MISC

BEGIN      PINOUT
           P1=gnd
           P2=CE
           P3=R/!W
           P4=x0,a0
           P5=x1,a1
           P6=x2,a2
           P7=x3,a3
           P8=x4,a4
           P9=x5,a5
           P10=x6,a6
           P11=x7,a7
           P12=x8,a8
           P13=unused
           P14=unused
           P15=y0,a9
           P16=y1,a10
           P17=y2,a11
           P18=y3,a12
```

Figure 8-77. DUT Definition File with Two Regions Example (1 of 5)

```

P19=y4,a13
P20=y5,a14
P21=IO0
P22=IO1
P23=IO2
P24=IO3
P25=IO4
P26=IO5
P27=IO6
P28=IO7

END PINOUT

BEGIN          SCRAMBLING Logical
              BEGIN REGION
                MINX=0           // Min physical X
                MAXX=511         // Max physical X
                MINY=0           // Min physical Y
                MAXY=255         // Max physical Y

Destination Y  io7  io6  io5  io4  io3  io2  io1  io0
0              31   63   95   127  159  191  223  255
1              30   62   94   126  158  190  222  254
2              29   61   93   125  157  189  221  253
3              28   60   92   124  156  188  220  252
4              27   59   91   123  155  187  219  251
5              26   58   90   122  154  186  218  250
6              25   57   89   121  153  185  217  249
7              24   56   88   120  152  184  216  248
8              23   55   87   119  151  183  215  247
9              22   54   86   118  150  182  214  246
10             21   53   85   117  149  181  213  245
11             20   52   84   116  148  180  212  244
12             19   51   83   115  147  179  211  243
13             18   50   82   114  146  178  210  242
14             17   49   81   113  145  177  209  241
15             16   48   80   112  144  176  208  240
16             15   47   79   111  143  175  207  239
17             14   46   78   110  142  174  206  238
18             13   45   77   109  141  173  205  237
19             12   44   76   108  140  172  204  236
20             11   43   75   107  139  171  203  235
21             10   42   74   106  138  170  202  234
22             9    41   73   105  137  169  201  233
23             8    40   72   104  136  168  200  232
24             7    39   71   103  135  167  199  231
25             6    38   70   102  134  166  198  230
26             5    37   69   101  133  165  197  229
27             4    36   68   100  132  164  196  228
28             3    35   67   99   131  163  195  227
29             2    34   66   98   130  162  194  226
30             1    33   65   97   129  161  193  225
31             0    32   64   96   128  160  192  224

Destination X  0      1      2      3      4      5      6      7
0              511    510    509    508    507    506    505    504
8              503    502    501    500    499    498    497    496
16             495    494    493    492    491    490    489    488

```

Figure 8-78. DUT Definition File with Two Regions Example (2 of 5)

DUT Definition File

24	487	486	485	484	483	482	481	480
32	479	478	477	476	475	474	473	472
40	471	470	469	468	467	466	465	464
48	463	462	461	460	459	458	457	456
56	455	454	453	452	451	450	449	448
64	447	446	445	444	443	442	441	440
72	439	438	437	436	435	434	433	432
80	431	430	429	428	427	426	425	424
88	423	422	421	420	419	418	417	416
96	415	414	413	412	411	410	409	408
104	407	406	405	404	403	402	401	400
112	399	398	397	396	395	394	393	392
120	391	390	389	388	387	386	385	384
128	383	382	381	380	379	378	377	376
136	375	374	373	372	371	370	369	368
144	367	366	365	364	363	362	361	360
152	359	358	357	356	355	354	353	352
160	351	350	349	348	347	346	345	344
168	343	342	341	340	339	338	337	336
176	335	334	333	332	331	330	329	328
184	327	326	325	324	323	322	321	320
192	319	318	317	316	315	314	313	312
200	311	310	309	308	307	306	305	304
208	303	302	301	300	299	298	297	296
216	295	294	293	292	291	290	289	288
224	287	286	285	284	283	282	281	280
232	279	278	277	276	275	274	273	272
240	271	270	269	268	267	266	265	264
248	263	262	261	260	259	258	257	256
256	255	254	253	252	251	250	249	248
264	247	246	245	244	243	242	241	240
272	239	238	237	236	235	234	233	232
280	231	230	229	228	227	226	225	224
288	223	222	221	220	219	218	217	216
296	215	214	213	212	211	210	209	208
304	207	206	205	204	203	202	201	200
312	199	198	197	196	195	194	193	192
320	191	190	189	188	187	186	185	184
328	183	182	181	180	179	178	177	176
336	175	174	173	172	171	170	169	168
344	167	166	165	164	163	162	161	160
352	159	158	157	156	155	154	153	152
360	151	150	149	148	147	146	145	144
368	143	142	141	140	139	138	137	136
376	135	134	133	132	131	130	129	128
384	127	126	125	124	123	122	121	120
392	119	118	117	116	115	114	113	112
400	111	110	109	108	107	106	105	104
408	103	102	101	100	99	98	97	96
416	95	94	93	92	91	90	89	88
424	87	86	85	84	83	82	81	80
432	79	78	77	76	75	74	73	72
440	71	70	69	68	67	66	65	64
448	63	62	61	60	59	58	57	56
456	55	54	53	52	51	50	49	48
464	47	46	45	44	43	42	41	40
472	39	38	37	36	35	34	33	32
480	31	30	29	28	27	26	25	24

Figure 8-79. DUT Definition File with Two Regions Example (3 of 5)

```

488          23   22   21   20   19   18   17   16
496          15   14   13   12   11   10   9    8
504          7    6    5    4    3    2    1    0

END REGION

    BEGIN REGION
        MINX = 0           // min physical X
        MAXX = 511        // max physical X
        MINY = 256        // min physical Y
        MAXY = 511        // max physical Y

DestinationY  IO7  IO6  IO5  IO4  IO3  IO2  IO1  IO0
32            480  448  416  384  352  320  288  256
33            481  449  417  385  353  321  289  257
34            482  450  418  386  354  322  290  258
35            483  451  419  387  355  323  291  259
36            484  452  420  388  356  324  292  260
37            485  453  421  389  357  325  293  261
38            486  454  422  390  358  326  294  262
39            487  455  423  391  359  327  295  263
40            488  456  424  392  360  328  296  264
41            489  457  425  393  361  329  297  265
42            490  458  426  394  362  330  298  266
43            491  459  427  395  363  331  299  267
44            492  460  428  396  364  332  300  268
45            493  461  429  397  365  333  301  269
46            494  462  430  398  366  334  302  270
47            495  463  431  399  367  335  303  271
48            496  464  432  400  368  336  304  272
49            497  465  433  401  369  337  305  273
50            498  466  434  402  370  338  306  274
51            499  467  435  403  371  339  307  275
52            500  468  436  404  372  340  308  276
53            501  469  437  405  373  341  309  277
54            502  470  438  406  374  342  310  278
55            503  471  439  407  375  343  311  279
56            504  472  440  408  376  344  312  280
57            505  473  441  409  377  345  313  281
58            506  474  442  410  378  346  314  282
59            507  475  443  411  379  347  315  283
60            508  476  444  412  380  348  316  284
61            509  477  445  413  381  349  317  285
62            510  478  446  414  382  350  318  286
63            511  479  447  415  383  351  319  287

DestinationX  0    1    2    3    4    5    6    7
0             511  510  509  508  507  506  505  504
8             503  502  501  500  499  498  497  496
16            495  494  493  492  491  490  489  488
24            487  486  485  484  483  482  481  480
32            479  478  477  476  475  474  473  472
40            471  470  469  468  467  466  465  464
48            463  462  461  460  459  458  457  456
56            455  454  453  452  451  450  449  448
64            447  446  445  444  443  442  441  440
72            439  438  437  436  435  434  433  432

```

Figure 8-80. DUT Definition File with Two Regions Example (4 of 5)

DUT Definition File

80	431	430	429	428	427	426	425	424
88	423	422	421	420	419	418	417	416
96	415	414	413	412	411	410	409	408
104	407	406	405	404	403	402	401	400
112	399	398	397	396	395	394	393	392
120	391	390	389	388	387	386	385	384
128	383	382	381	380	379	378	377	376
136	375	374	373	372	371	370	369	368
144	367	366	365	364	363	362	361	360
152	359	358	357	356	355	354	353	352
160	351	350	349	348	347	346	345	344
168	343	342	341	340	339	338	337	336
176	335	334	333	332	331	330	329	328
184	327	326	325	324	323	322	321	320
192	319	318	317	316	315	314	313	312
200	311	310	309	308	307	306	305	304
208	303	302	301	300	299	298	297	296
216	295	294	293	292	291	290	289	288
224	287	286	285	284	283	282	281	280
232	279	278	277	276	275	274	273	272
240	271	270	269	268	267	266	265	264
248	263	262	261	260	259	258	257	256
256	255	254	253	252	251	250	249	248
264	247	246	245	244	243	242	241	240
272	239	238	237	236	235	234	233	232
280	231	230	229	228	227	226	225	224
288	223	222	221	220	219	218	217	216
296	215	214	213	212	211	210	209	208
304	207	206	205	204	203	202	201	200
312	199	198	197	196	195	194	193	192
320	191	190	189	188	187	186	185	184
328	183	182	181	180	179	178	177	176
336	175	174	173	172	171	170	169	168
344	167	166	165	164	163	162	161	160
352	159	158	157	156	155	154	153	152
360	151	150	149	148	147	146	145	144
368	143	142	141	140	139	138	137	136
376	135	134	133	132	131	130	129	128
384	127	126	125	124	123	122	121	120
392	119	118	117	116	115	114	113	112
400	111	110	109	108	107	106	105	104
408	103	102	101	100	99	98	97	96
416	95	94	93	92	91	90	89	88
424	87	86	85	84	83	82	81	80
432	79	78	77	76	75	74	73	72
440	71	70	69	68	67	66	65	64
448	63	62	61	60	59	58	57	56
456	55	54	53	52	51	50	49	48
464	47	46	45	44	43	42	41	40
472	39	38	37	36	35	34	33	32
480	31	30	29	28	27	26	25	24
488	23	22	21	20	19	18	17	16
496	15	14	13	12	11	10	9	8
504	7	6	5	4	3	2	1	0
END REGION								
END SCRAMBLING								

Figure 8-81. DUT Definition File with Two Regions Example (5 of 5)

Header Section

The file begins with header information (Figure 8-82). This includes the creation date, user's name, company name, device name, protocol, technology, number of columns, number of rows, number of I/Os, and number of package pins.

```

BEGIN      DUT
           DATE=10/12/2002
           USER=John Doe
           COMPANY=Agilent Technologies
           DEVICE=256 Kbit DRAM Example
           PROTOCOL=parallel
           TECHNOLOGY=DRAM
           COLUMNS=512      // Number of physical bit columns.
           ROWS=512         // Number of physical rows.
           i/oS=8           // Number of i/os.
           PINS=28          // Number of pins device has that is
                           // specified in "PINOUT" section.
END DUT

BEGIN MISC
           anything=5 // Field is required but not currently used.
END MISC

```

Figure 8-82. Version 1.0 Header Section

The DATE, USER, COMPANY, DEVICE, PROTOCOL and TECHNOLOGY fields can be completed with entries of your choice.

The number of COLUMNS is determined by the number of physical bit columns in the device. It is the same as the maximum number of physical columns (+1) in the DestinationY column scrambling section (511 + 1).

The number of ROWS is the number of physical rows in the device. It is the same as the maximum number of physical rows (+1) in the DestinationX row scrambling section (511 + 1).

The number of PINS you specify must match the maximum number defined in the Pinout section. Typically this is the total number of pins.

Pinout Section

After the header and miscellaneous sections is the DUT definition itself. This includes the pinout and scrambling tables. Every pin on the device must be named, even if it is not connect (NC).

Use the following rules when assigning names to the pins on the device (Figure 8-83):

- The names of the data and address pins are predetermined to be IOn, Xn, and Yn, respectively.

DUT Definition File

- The clocks can be assigned any name which is not of the data or address name format.
- Data pins that are used for control instead of data may be given a non-data name.
- The same logic applies to the addresses. In other words, only pins called IO_n are assumed to be true data pins, and only pins called X_n or Y_n are assumed to be address pins.

```

BEGIN          PINOUT
                P1=gnd
                P2=CE
                P3=R/!W
                P4=x0,a0
                P5=x1,a1
                P6=x2,a2
                P7=x3,a3
                P8=x4,a4
                P9=x5,a5
                P10=x6,a6
                P11=x7,a7
                P12=x8,a8
                P13=unused
                P14=unused
                P15=y0,a9
                P16=y1,a10
                P17=y2,a11
                P18=y3,a12
                P19=y4,a13
                P20=y5,a14
                P21=IO0
                P22=IO1
                P23=IO2
                P24=IO3
                P25=IO4
                P26=IO5
                P27=IO6
                P28=IO7

END PINOUT

```

Figure 8-83. DUT File Pinout Section

Scrambling Section

This scrambling table can be thought of as converting from logical (source) to physical format (destination) as illustrated for this example in [Figure 8-84](#). Address bits A₀–A₈ are fed to an X row decoder that controls row select lines X₀–X₈. Address bits A₉–A₁₄ are fed to a Y column decoder that controls column select lines Y₀–Y₅. The physical configuration of the device determines the X row and Y column scrambling.

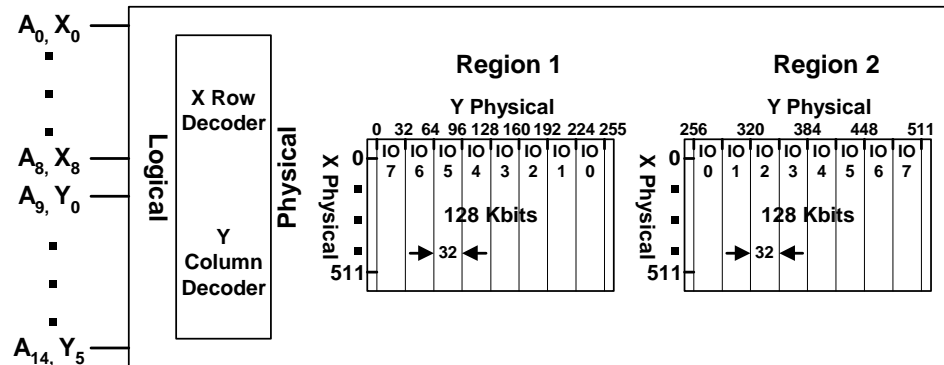


Figure 8-84. Logical to Physical Format

The scrambling section in the DUT definition file is defined in terms of rectangular regions, each of which has its own two sub-tables: DestinationY and DestinationX. One table is for the columns (DestinationY), and the other is for the rows (DestinationX). Devices that have more than one mapping of logical to physical addresses require scrambling tables with multiple regions so BitMapView can correctly display their bitmaps.

This example has two regions. See [“Creating a DUT Definition File with One Region Example” on page 443](#) for an example with one region. The column scrambling tables of Region 1 and 2 are mirror images of each other. The Region 1 physical columns decrement from IO0 to IO7 (255–0), and the Region 2 physical columns increment from IO0 to IO7 (256–511).

The number of logical columns (for both regions $A_9-A_{14} [Y_0-Y_5] = 2^6 = 64$) times the I/Os per DUT word (IO0–IO7 = 8) times the number of rows ($A_0-A_8 [X_0-X_8] = 2^9 = 512$) should be equal to the total number of bits in the device (256 Kbits). (Note that each I/O in both regions has 32 logical and physical columns.) The equivalent is the total number of physical columns ($256 + 256 = 512$) times the number of physical rows (512) for the total number of bits (256 Kbits).

Region 1 Scrambling Table Definition

The first region is defined below in [Figure 8-85](#), and the second region is defined in [Figure 8-90 on page 439](#). A contiguous physical region of the device is specified. Each region needs a min X, max X, min Y, and max Y value. This information should be the same as that found in the scrambling table itself.

DUT Definition File

```

BEGIN          SCRAMBLING Logical
              BEGIN REGION
                MINX=0           // Min physical X
                MAXX=511         // Max physical X
                MINY=0           // Min physical Y
                MAXY=255         // Max physical Y

```

Figure 8-85. Region 1 Max and Min Values**Region 1 Column Scrambling Table**

The DestinationY column scrambling table for region 1 is shown in [Figure 8-86](#). Across the top of the table are the headers for the I/O pins (io7–io0). Down the first column on the left side are the logical columns (0–31). On the right for each logical address and I/O pair is the corresponding physical column address. For example:

- Logical address 0 and io0 map to physical column 255.
- Logical address 0 and io4 map to physical column 127.
- Logical address 7 and io0 map to physical column 248.
- Logical address 6 and io7 map to physical column 25.
- Logical address 10 and io4 map to physical column 117.

Destination Y	io7	io6	io5	io4	io3	io2	io1	io0
0	31	63	95	127	159	191	223	255
1	30	62	94	126	158	190	222	254
2	29	61	93	125	157	189	221	253
3	28	60	92	124	156	188	220	252
4	27	59	91	123	155	187	219	251
5	26	58	90	122	154	186	218	250
6	25	57	89	121	153	185	217	249
7	24	56	88	120	152	184	216	248
8	23	55	87	119	151	183	215	247
9	22	54	86	118	150	182	214	246
10	21	53	85	117	149	181	213	245
11	20	52	84	116	148	180	212	244
12	19	51	83	115	147	179	211	243
13	18	50	82	114	146	178	210	242
14	17	49	81	113	145	177	209	241
15	16	48	80	112	144	176	208	240
16	15	47	79	111	143	175	207	239
17	14	46	78	110	142	174	206	238
18	13	45	77	109	141	173	205	237
19	12	44	76	108	140	172	204	236
20	11	43	75	107	139	171	203	235
21	10	42	74	106	138	170	202	234
22	9	41	73	105	137	169	201	233
23	8	40	72	104	136	168	200	232
24	7	39	71	103	135	167	199	231
25	6	38	70	102	134	166	198	230
26	5	37	69	101	133	165	197	229
27	4	36	68	100	132	164	196	228
28	3	35	67	99	131	163	195	227
29	2	34	66	98	130	162	194	226
30	1	33	65	97	129	161	193	225
31	0	32	64	96	128	160	192	224

Figure 8-86. Region 1 Column Scrambling Table

The scrambling tables are generally computed in a spreadsheet application. Based on the fact that the columns have a certain periodicity associated with them, you need only define the one or two columns that form the base of the algorithm and the algorithm itself. Once the starting point is determined, you can see that each cell is offset by an amount from the cell above it or next to it. You can use the computational power of a spreadsheet application to fill in the table. After the table is generated using the spreadsheet application, it can be exported as a text file (.txt) and pasted into the DUT definition file.

Region 1 Row Scrambling Table

The table shown in [Figure 8-87](#) and [Figure 8-88](#) contains the DestinationX row scrambling. Down the first column on the left are the logical row addresses. The numbers across the first row at the top are offsets from the logical row addresses. The table is described in a by 8

DUT Definition File

fashion, that is, the logical row addresses increment by 8. The logical address for a given cell is equal to the value in the first column plus the value of the offset in the first row. The corresponding physical address appears in the cell. For example:

- Logical row $0 + 2 = 2$ maps to physical row 509.
- Logical row $0 + 7 = 7$ maps to physical row 504.
- Logical row $176 + 2 = 178$ maps to physical row 333.

Destination X	0	1	2	3	4	5	6	7
0	511	510	509	508	507	506	505	504
8	503	502	501	500	499	498	497	496
16	495	494	493	492	491	490	489	488
24	487	486	485	484	483	482	481	480
32	479	478	477	476	475	474	473	472
40	471	470	469	468	467	466	465	464
48	463	462	461	460	459	458	457	456
56	455	454	453	452	451	450	449	448
64	447	446	445	444	443	442	441	440
72	439	438	437	436	435	434	433	432
80	431	430	429	428	427	426	425	424
88	423	422	421	420	419	418	417	416
96	415	414	413	412	411	410	409	408
104	407	406	405	404	403	402	401	400
112	399	398	397	396	395	394	393	392
120	391	390	389	388	387	386	385	384
128	383	382	381	380	379	378	377	376
136	375	374	373	372	371	370	369	368
144	367	366	365	364	363	362	361	360
152	359	358	357	356	355	354	353	352
160	351	350	349	348	347	346	345	344
168	343	342	341	340	339	338	337	336
176	335	334	333	332	331	330	329	328
184	327	326	325	324	323	322	321	320
192	319	318	317	316	315	314	313	312
200	311	310	309	308	307	306	305	304
208	303	302	301	300	299	298	297	296
216	295	294	293	292	291	290	289	288
224	287	286	285	284	283	282	281	280
232	279	278	277	276	275	274	273	272
240	271	270	269	268	267	266	265	264
248	263	262	261	260	259	258	257	256
256	255	254	253	252	251	250	249	248
264	247	246	245	244	243	242	241	240
272	239	238	237	236	235	234	233	232
280	231	230	229	228	227	226	225	224
288	223	222	221	220	219	218	217	216
296	215	214	213	212	211	210	209	208
304	207	206	205	204	203	202	201	200
312	199	198	197	196	195	194	193	192
320	191	190	189	188	187	186	185	184
328	183	182	181	180	179	178	177	176
336	175	174	173	172	171	170	169	168
344	167	166	165	164	163	162	161	160

Figure 8-87. Region 1 Row Scrambling Table (1 of 2)

352	159	158	157	156	155	154	153	152
360	151	150	149	148	147	146	145	144
368	143	142	141	140	139	138	137	136
376	135	134	133	132	131	130	129	128
384	127	126	125	124	123	122	121	120
392	119	118	117	116	115	114	113	112
400	111	110	109	108	107	106	105	104
408	103	102	101	100	99	98	97	96
416	95	94	93	92	91	90	89	88
424	87	86	85	84	83	82	81	80
432	79	78	77	76	75	74	73	72
440	71	70	69	68	67	66	65	64
448	63	62	61	60	59	58	57	56
456	55	54	53	52	51	50	49	48
464	47	46	45	44	43	42	41	40
472	39	38	37	36	35	34	33	32
480	31	30	29	28	27	26	25	24
488	23	22	21	20	19	18	17	16
496	15	14	13	12	11	10	9	8
504	7	6	5	4	3	2	1	0
END REGION								

Figure 8-88. Region 1 Row Scrambling Table (2 of 2)

The DestinationX row scrambling table could have been designed in a number of different ways. It could have been described in by 1 fashion, by 2, by 3, and so forth. Anything less than 8 columns would have made the table longer with more rows, and anything more than 8 columns would have made it wider with more columns and less rows.

[Figure 8-89](#) shows a partial listing of the physical row scrambling table if it were by 16. The same mapping still applies:

- Logical row $0 + 2 = 2$ maps to physical row 509.
- Logical row $0 + 7 = 7$ maps to physical row 504.
- Logical row $176 + 2 = 178$ maps to physical row 333.

DestinationX	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	511	510	509	508	507	506	505	504	503	502	501	500	499	498	497	496
16	495	494	493	492	491	490	489	488	487	486	485	484	483	482	481	480
32	479	478	477	476	475	474	473	472	471	470	469	468	467	466	465	464
48	463	462	461	460	459	458	457	456	455	454	453	452	451	450	449	448
64	447	446	445	444	443	442	441	440	439	438	437	436	435	434	433	432
80	431	430	429	428	427	426	425	424	423	422	421	420	419	418	417	416
96	415	414	413	412	411	410	409	408	407	406	405	404	403	402	401	400
112	399	398	397	396	395	394	393	392	391	390	389	388	387	386	385	384
128	383	382	381	380	379	378	377	376	375	374	373	372	371	370	369	368
144	367	366	365	364	363	362	361	360	359	358	357	356	355	354	353	352
160	351	350	349	348	347	346	345	344	343	342	341	340	339	338	337	336
176	335	334	333	332	331	330	329	328	327	326	325	324	323	322	321	320
...																

Figure 8-89. Row Scrambling Table with By 16 Format

Region 2 Scrambling Section

Figure 8-90 and Figure 8-91 show the second region within the device. Again, the main reason for having multiple regions is to correctly display devices that have more than one mapping of logical to physical addresses. Two regions may have duplicate physical x addresses, but it is not possible to have duplicate physical y addresses in multiple regions. The column address mapping of region 2 is essentially a mirror image of region 1 for the second 128 Kbits.

NOTE

Currently the Bitmap Tool DUT definition file requires a carriage return before the “DestinationX” row scrambling header. After loading a DUT definition file without the carriage return, results in an application error and the program terminates without warning.

```

BEGIN REGION
  MINX = 0
  MAXX = 511
  MINY = 256
  MAXY = 511

```

DestinationY	IO7	IO6	IO5	IO4	IO3	IO2	IO1	IO0
32	480	448	416	384	352	320	288	256
33	481	449	417	385	353	321	289	257
34	482	450	418	386	354	322	290	258
35	483	451	419	387	355	323	291	259
36	484	452	420	388	356	324	292	260
37	485	453	421	389	357	325	293	261
38	486	454	422	390	358	326	294	262
39	487	455	423	391	359	327	295	263
40	488	456	424	392	360	328	296	264
41	489	457	425	393	361	329	297	265
42	490	458	426	394	362	330	298	266
43	491	459	427	395	363	331	299	267
44	492	460	428	396	364	332	300	268
45	493	461	429	397	365	333	301	269
46	494	462	430	398	366	334	302	270
47	495	463	431	399	367	335	303	271
48	496	464	432	400	368	336	304	272
49	497	465	433	401	369	337	305	273
50	498	466	434	402	370	338	306	274
51	499	467	435	403	371	339	307	275
52	500	468	436	404	372	340	308	276
53	501	469	437	405	373	341	309	277
54	502	470	438	406	374	342	310	278
55	503	471	439	407	375	343	311	279
56	504	472	440	408	376	344	312	280
57	505	473	441	409	377	345	313	281
58	506	474	442	410	378	346	314	282
59	507	475	443	411	379	347	315	283
60	508	476	444	412	380	348	316	284
61	509	477	445	413	381	349	317	285
62	510	478	446	414	382	350	318	286
63	511	479	447	415	383	351	319	287

DestinationX	0	1	2	3	4	5	6	7
0	511	510	509	508	507	506	505	504
8	503	502	501	500	499	498	497	496
16	495	494	493	492	491	490	489	488
24	487	486	485	484	483	482	481	480
32	479	478	477	476	475	474	473	472
40	471	470	469	468	467	466	465	464
48	463	462	461	460	459	458	457	456
56	455	454	453	452	451	450	449	448
64	447	446	445	444	443	442	441	440
72	439	438	437	436	435	434	433	432
80	431	430	429	428	427	426	425	424
88	423	422	421	420	419	418	417	416
96	415	414	413	412	411	410	409	408
104	407	406	405	404	403	402	401	400
112	399	398	397	396	395	394	393	392
120	391	390	389	388	387	386	385	384
128	383	382	381	380	379	378	377	376

Figure 8-90. Region 2 Scrambling Section (1 of 2)

DUT Definition File

136	375	374	373	372	371	370	369	368
144	367	366	365	364	363	362	361	360
152	359	358	357	356	355	354	353	352
160	351	350	349	348	347	346	345	344
168	343	342	341	340	339	338	337	336
176	335	334	333	332	331	330	329	328
184	327	326	325	324	323	322	321	320
192	319	318	317	316	315	314	313	312
200	311	310	309	308	307	306	305	304
208	303	302	301	300	299	298	297	296
216	295	294	293	292	291	290	289	288
224	287	286	285	284	283	282	281	280
232	279	278	277	276	275	274	273	272
240	271	270	269	268	267	266	265	264
248	263	262	261	260	259	258	257	256
256	255	254	253	252	251	250	249	248
264	247	246	245	244	243	242	241	240
272	239	238	237	236	235	234	233	232
280	231	230	229	228	227	226	225	224
288	223	222	221	220	219	218	217	216
296	215	214	213	212	211	210	209	208
304	207	206	205	204	203	202	201	200
312	199	198	197	196	195	194	193	192
320	191	190	189	188	187	186	185	184
328	183	182	181	180	179	178	177	176
336	175	174	173	172	171	170	169	168
344	167	166	165	164	163	162	161	160
352	159	158	157	156	155	154	153	152
360	151	150	149	148	147	146	145	144
368	143	142	141	140	139	138	137	136
376	135	134	133	132	131	130	129	128
384	127	126	125	124	123	122	121	120
392	119	118	117	116	115	114	113	112
400	111	110	109	108	107	106	105	104
408	103	102	101	100	99	98	97	96
416	95	94	93	92	91	90	89	88
424	87	86	85	84	83	82	81	80
432	79	78	77	76	75	74	73	72
440	71	70	69	68	67	66	65	64
448	63	62	61	60	59	58	57	56
456	55	54	53	52	51	50	49	48
464	47	46	45	44	43	42	41	40
472	39	38	37	36	35	34	33	32
480	31	30	29	28	27	26	25	24
488	23	22	21	20	19	18	17	16
496	15	14	13	12	11	10	9	8
504	7	6	5	4	3	2	1	0
END REGION								
END SCRAMBLING								

Figure 8-91. Region 2 Scrambling Section (2 of 2)

View Pane Display with This DUT Definition File

After loading this DUT definition file and compatible bitmap files, the Bitmap Tool's View pane would display regions 1 and 2 of the bitmaps side by side. [Figure 8-92](#) and [Figure 8-93](#) illustrate the format how each region would display in the physical format.

Each I/O in both regions has 32 logical and physical address columns. The logical column addresses are the same for the I/Os in their respective regions (Region 1: 31-0, Region 2: 32-63). The physical column addresses are unique for each I/O. The I/Os in both regions have the same logical and physical row addresses. This is consistent with both regions having the same row scrambling table.

Therefore, each region has the same logical column and row addressing for each I/O but unique physical addressing. This means that, for an 8-bit data word being accessed by the external address lines, a bit would come from the same logical address for each I/O but a unique physical address. This is illustrated with the logical and physical coordinates of the different bits identified in [Figure 8-92](#) and [Figure 8-93](#).

Region 1 Display in View Pane

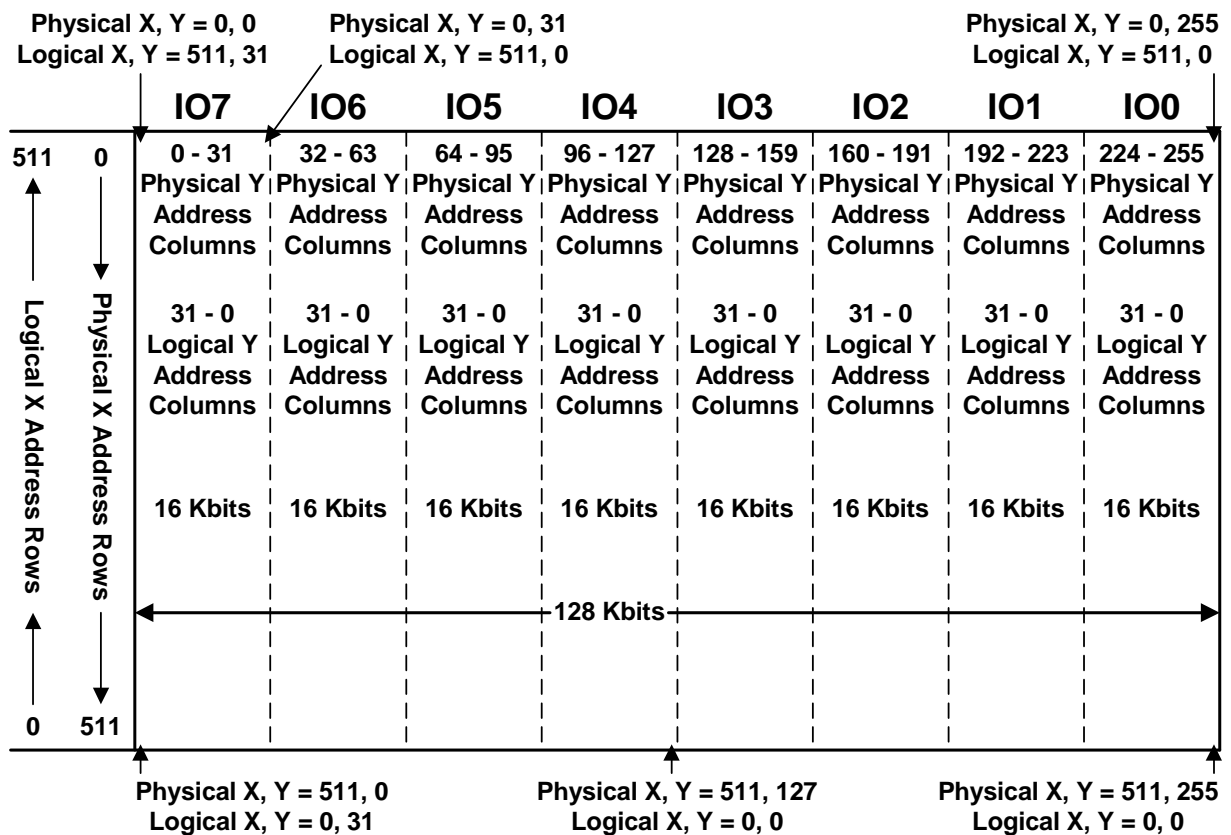


Figure 8-92. Region 1 Display in View Pane

Region 2 Display in View Pane

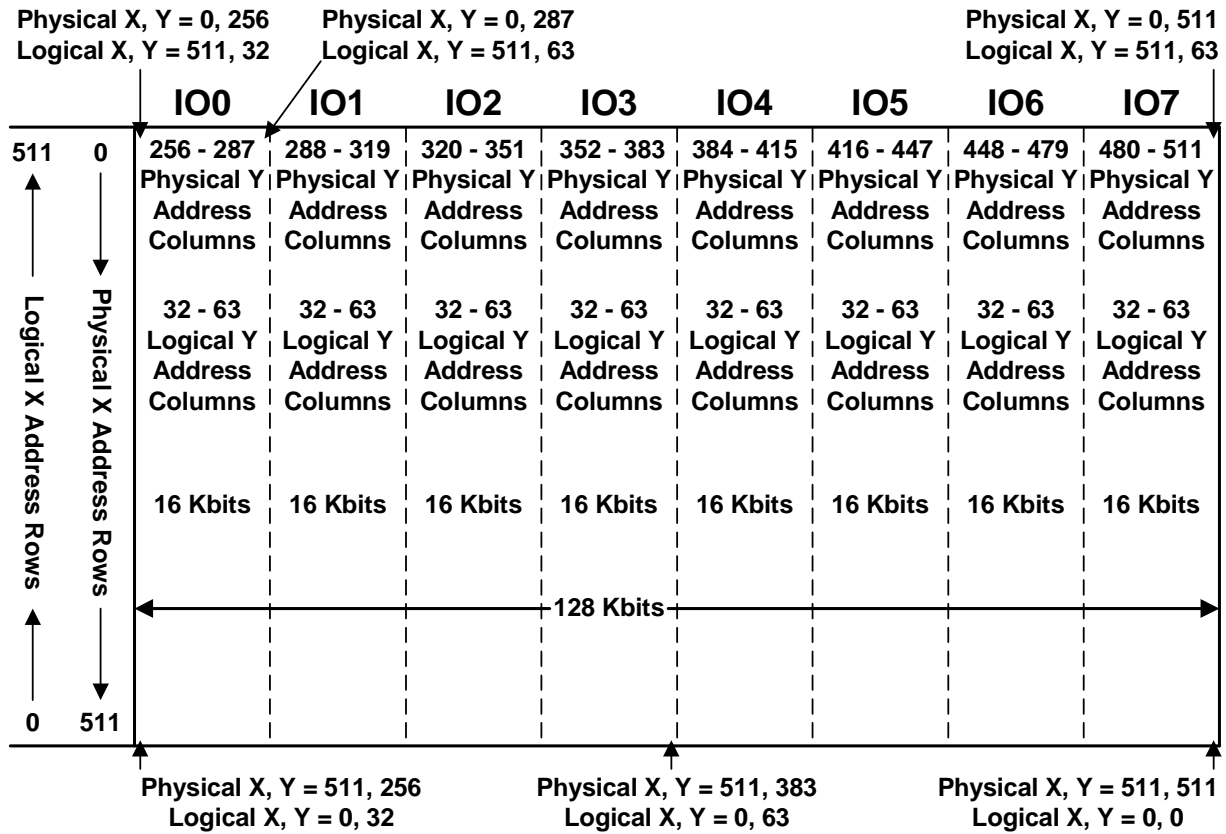


Figure 8-93. Region 2 Display in View Pane

Creating a DUT Definition File with One Region Example

Figure 8-94 and Figure 8-95 display an example of a DUT definition file with one region. Figure 8-96 illustrates the format how compatible bitmaps would display in the Bitmap Tool's View pane with this DUT definition file in the physical format. Figure 8-97 shows an alternate way of laying out the column and row scrambling tables that would achieve the same results. The alternate DestinationY column scrambling table displays the I/Os across the top from io0 to io7 rather than io7 to io0. The alternate DestinationX row scrambling table shows the equivalent table in a by 4 format.

```

BEGIN      DUT
            DATE=10/12/2002
            USER=John Doe
            COMPANY=Agilent Technologies
            DEVICE=1 KByte Example
            PROTOCOL=parallel
            TECHNOLOGY=FLASH
            COLUMNS=64      // number of physical bit columns.
            ROWS=128        // number of physical rows.
            i/oS=8          // number os i/os.
            PINS=18         // The max number found in the
                           // "PINOUT" section.
END DUT

BEGIN MISC
            anything=5      // Field is required but not currently used.
END MISC

BEGIN      PINOUT
            P1=y0,a7
            P2=y1,a8
            P3=y2,a9
            P4=x0,a0
            P5=x1,a1
            P6=x2,a2
            P7=x3,a3
            P8=x4,a4
            P9=x5,a5
            P10=x6,a6
            P11=IO0
            P12=IO1
            P13=IO2
            P14=IO3
            P15=IO4
            P16=IO5
            P17=IO6
            P18=IO7
END PINOUT

```

Figure 8-94. DUT Definition File with One Region Example (1 of 2)

DUT Definition File

```

BEGIN          SCRAMBLING Logical
              BEGIN REGION
                MINX=0          // min physical X
                MAXX=127       // max physical X
                MINY=0          // min physical Y
                MAXY=63         // max physical Y

DestinationY   io7   io6   io5   io4   io3   io2   io1   io0
0              56    48    40    32    24    16    8     0
1              57    49    41    33    25    17    9     1
2              58    50    42    34    26    18    10    2
3              59    51    43    35    27    19    11    3
4              60    52    44    36    28    20    12    4
5              61    53    45    37    29    21    13    5
6              62    54    46    38    30    22    14    6
7              63    55    47    39    31    23    15    7

DestinationX   0      1      2      3      4      5      6      7
0              0      1      2      3      4      5      6      7
8              8      9      10     11     12     13     14     15
16             16     17     18     19     20     21     22     23
24             24     25     26     27     28     29     30     31
32             32     33     34     35     36     37     38     39
40             40     41     42     43     44     45     46     47
48             48     49     50     51     52     53     54     55
56             56     57     58     59     60     61     62     63
64             64     65     66     67     68     69     70     71
72             72     73     74     75     76     77     78     79
80             80     81     82     83     84     85     86     87
88             88     89     90     91     92     93     94     95
96             96     97     98     99     100    101    102    103
104            104    105    106    107    108    109    110    111
112            112    113    114    115    116    117    118    119
120            120    121    122    123    124    125    126    127

              END REGION
            END SCRAMBLING

```

Figure 8-95. DUT Definition File with One Region Example (2 of 2)

NOTE

Currently the Bitmap Tool DUT definition file requires a carriage return before the "DestinationX" row scrambling header. After loading a DUT definition file without the carriage return, results in an application error and the program terminates without warning.

Example Display in View Pane

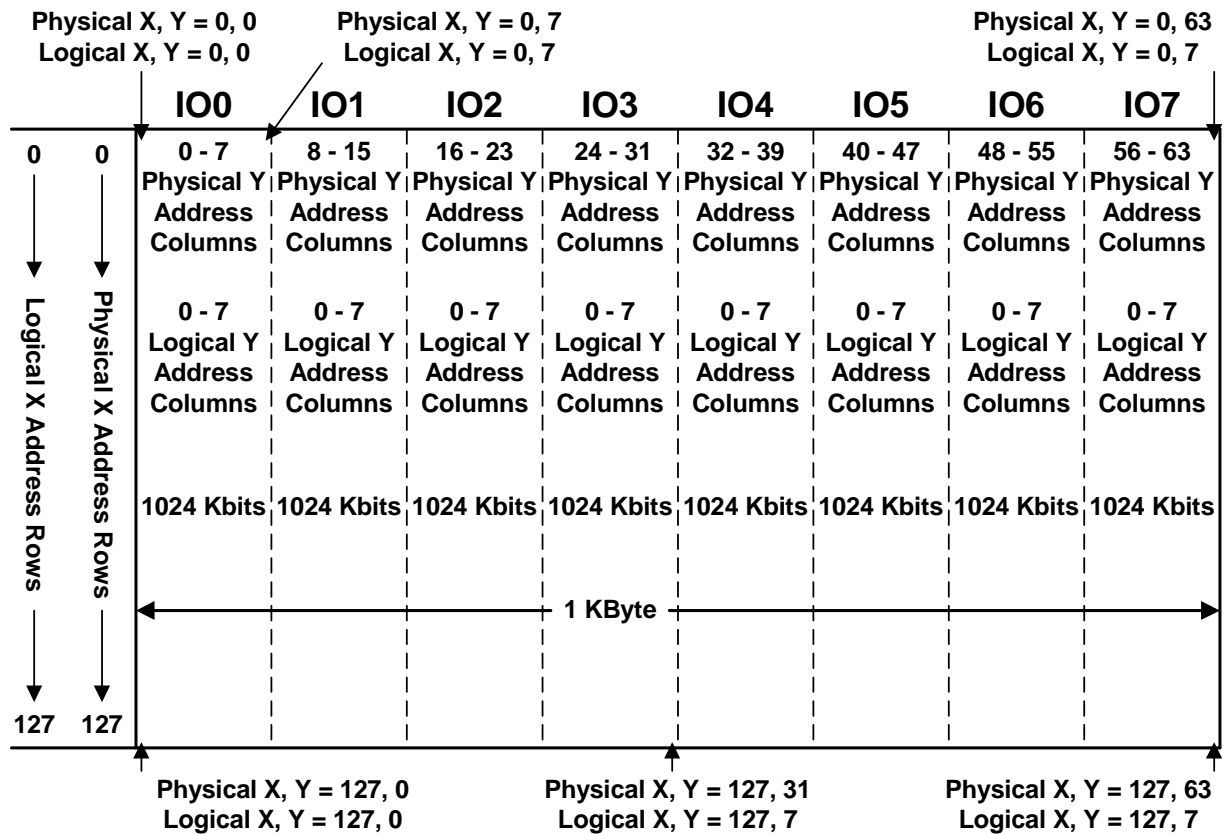


Figure 8-96. View Pane Display for DUT Definition File with One Region Example

DUT Definition File

DestinationY	io0	io1	io2	io3	io4	io5	io6	io7
0	0	8	16	24	32	40	48	56
1	1	9	17	25	33	41	49	57
2	2	10	18	26	34	42	50	58
3	3	11	19	27	35	43	51	59
4	4	12	20	28	36	44	52	60
5	5	13	21	29	37	45	53	61
6	6	14	22	30	38	46	54	62
7	7	15	23	31	39	47	55	63
DestinationX	0	1	2	3				
0	0	1	2	3				
4	4	5	6	7				
8	8	9	10	11				
12	12	13	14	15				
16	16	17	18	19				
20	20	21	22	23				
24	24	25	26	27				
28	28	29	30	31				
32	32	33	34	35				
36	36	37	38	39				
40	40	41	42	43				
44	44	45	46	47				
48	48	49	50	51				
52	52	53	54	55				
56	56	57	58	59				
60	60	61	62	63				
64	64	65	66	67				
68	68	69	70	71				
72	72	73	74	75				
76	76	77	78	79				
80	80	81	82	83				
84	84	85	86	87				
88	88	89	90	91				
92	92	93	94	95				
96	96	97	98	99				
100	100	101	102	103				
104	104	105	106	107				
108	108	109	110	111				
112	112	113	114	115				
116	116	117	118	119				
120	120	121	122	123				
124	124	125	126	127				

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